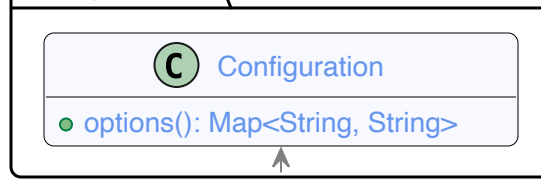
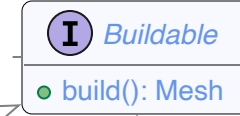
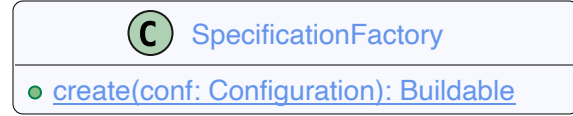


configuration



specification



GridSpecification

- width: int
- height: int
- squareSize: int
- «override» build(): Mesh
- this(w: int, h: int, sqS: int)
- ▲ this(options: Map<String, String>)
- checkSizeConstraints(w: int, h: int, sqS: int): bool
- buildConvexSquare(i: int, j: int): Polygon

IrregularSpecification

- width: int
- height: int
- nbTiles: int
- relax: int
- «override» build(): Mesh
- this(w: int, h: int, n: int, r: int)
- ▲ this(options: Map<String, String>)
- initialize(): Set<Coordinate>
- generate(relax: int, sites: Set<Coordinates>): Set<Polygons>
- tessellate(sites: Set<Coordinates>): GeometryCollection

adt



JTS

