FLOWCHART OF CONSENSUS DECISION MAKING PROCESS

The following flowchart is an attempt to represent the process that we usually use in making decisions by consensus. We hope it will provide useful guidelines and a framework for discussion of process.

The top of the chart presents three situations in which a decision must be made — resolving a particular problem, considering a proposal from outside the group, and choosing a new direction for the group. Any of these discussions begins with a clear statement of the topic. Then those people with background information present it and answer questions. If new ideas are needed they may be brainstormed by the group. Next, the group evaluates what additional information it may need and plans how to get it. Then each of the members of the group gives her/his opinion on the merit of the idea (and how much effort they personally can put into carrying it out) by going around the circle, breaking into small groups for discussion, or taking a straw vote. The group then summarizes and evaluates the commonalities and differences of opinion within the group.

At this point several paths can be taken — the idea can be dropped for lack of interest; it can be tabled pending more information; or the group can continue to discuss it. Continued group discussion should clarify what agreements and disagreements exist and illuminate possible ways of resolving or bypassing the disagreements.

At the next step also, several paths can be taken — the group can attempt to synthesize all opinions into a proposal; the group might feel pressured into choosing a "best" alternative (only in an emergency situation when there is insufficient time for synthesis); or the idea can be referred to a committee for further discussion (so the whole group doesn't need to spend time working out details).

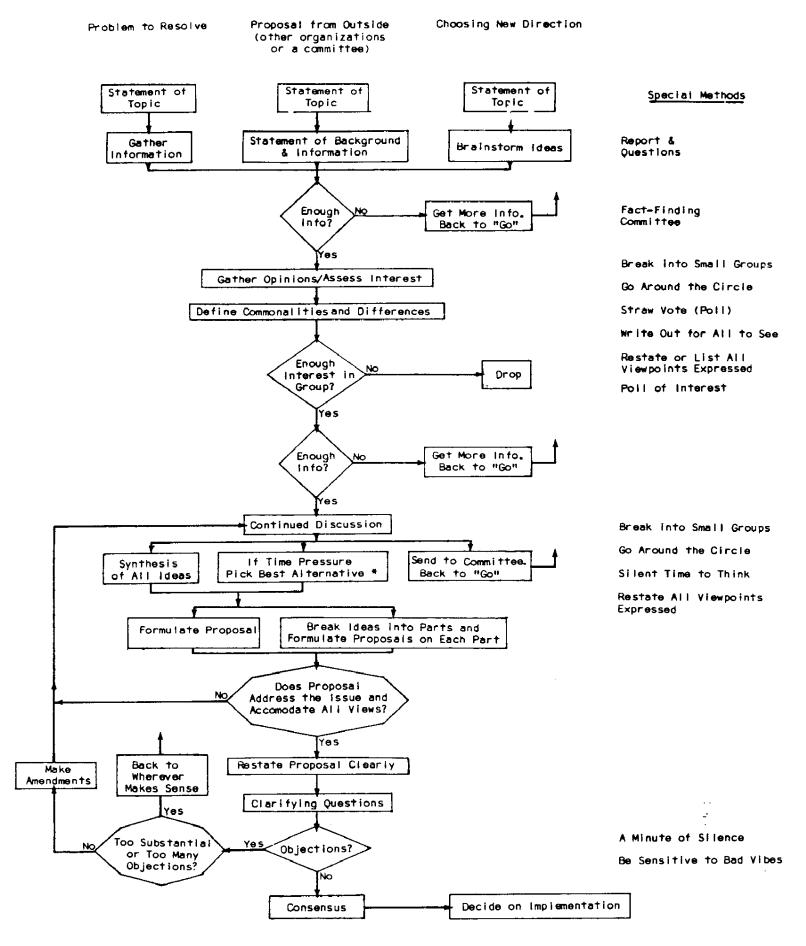
Proposals should, if possible, synthesize all the ideas presented and accomodate everyone's concerns. If a proposal cannot encompass everyone's ideas, then it may be necessary to come up with a more general proposal which can. The facilitator (group) should not allow proposals that don't attempt to address everyone's concerns (e.g., a proposal that is really just someone's idea masquerading as a proposal). Often it is useful to break a proposal into several parts that can be easily dealt with, starting first with the parts that everyone can agree with and then moving on to the areas of disagreement.

The actual proposal is then checked to determine whether it addresses all the concerns raised earlier. Sometimes, a person's concerns cannot be addressed, but the person is willing to go along with everyone else (stand aside). Effort should be made to prevent this person from feeling railroaded or isolated.

If the discussion and synthesis processes have gone properly, the next few steps should be quite easy. The proposal is stated clearly, written down by the recorder, and then reread by the recorder. Any clarifying questions are answered and minor wording changes are made. Then the proposal is tested for consensus, that is, objections are sought. There may be a few small objections that can be corrected by amendments. If the amendments are too numerous or change the nature of the proposal, it may be necessary to go back and try once again to discuss and synthesize a satisfactory solution.

A common problem is making proposals prematurely, based on too little discussion — that is, going to the bottom of the chart when we should still be near the top. This usually results in many amendments to the propasal, haggling, and much wasted time, before we return to the top or middle of the chart and start over. By proceeding carefully, though, we can achieve a satisfying and long-lasting consensus.

FLOWCHART OF CONSENSUS DECISION MAKING PROCESS



^{*} This path should only be taken in ... rgency situation.

DLE OF FACILITATOR

tches content of meeting

y formulate agenda (beforehand if possible): lls on speakers lps group to: -larify issues focus discussion prioritize bring out all viewpoints look for underlying agreements synthesize differences states proposals rmalizes decisions ualizes participation draws out quiet people limits talkers es facilitation tools ts impartial when facilitating

OOLS FOR FACILITATING MEETINGS

ainstorms
-rounds
all group discussions
ads/tryads
eling sharing
shbowls
rticipation equalizers
raw polls
aluations
sual aids
ramiding
ple plays
sions/goals exercises

10DIFIED CONSENSUS FOR LARGE GROUPS

okes councils

npowered spokes

nole group blocks

aximum stand asides

all back agreements

TOOLS II WILL COVER SPOKES COUNCILS MORE IN DEPTH)

ROLE OF VIBESWATCHER

Watches the process of meeting Senses underlying feelings (check body language) Stops bad process (put-downs, guilt trips, domineering, space-outs, interrupting) two-hands for process comment Helps resolve conflict Helps resolve negative emotions (fear, anger, anxiety, etc.) Suggests tools to improve the process (see list below) Sets an accepting tone Deals with outside distractions

TOOLS FOR STRESS/ CONFLICT RESOLUTION

breathing deep silence new games new songs breaks humor back rubs calm voice eye contact feeling sharing active listening modelling opposite viewpoints criticism/self-criticism resentment sharing affirmations mediations

IMPORTANT NOTE:

- 1. THESE TOOLS HELP BRING OUT A GROUP'S PARTICULAR INDIVIDUALITY. BE FLEXIBLE/CREATIVE, AND CAREFUL NOT TO LET THE PROCESS DOMINATE THE GROUP'S SPIRIT --salud--
- P. ONLY THROUGH USE CAN THESE IDEAS
 BE LEARNED. WITH USE WILL COME
 INNOVATION. PLEASE SEND SUGGESTIONS/
 CRITICISMS OF THIS LISTING TO:
 BAY AREA NONVIOLENCE PREPARERS
 BOX 40165
 SAN FRANCISCO, CA 94140

AGENDAS/MEETING PROCEDURES

BEFORE MEETING: (if possible) choose facilitator gather agenda items delegate responsibility for each item divide into reports/decisions/announcements bring materials/supplies needed AT MEETING: Connect (game, ritual, song, etc.) Check-in/excitement-sharing Review agenda items prioritize set times. Choose roles (or rotate) facilitator (see backside) vibeswatcher (see backside) notetaker timeKeeper Go through agenda take an easy item first (for example reports then decisions) break large issues into smaller parts for discussion/decision Take breaks/play together Announcements Set next meeting Evaluation Closing

REACHING CONSENSUS THES THE A DECISION)

BACKGROUND

what are we talking about? what needs to be decided?

DISCUSSION

what are all viewpoints?

PROPOSAL MADE

what action will group take? incorporate all viewpoints

DISCUSS PROPOSAL

clarifying questions/concerns

FRIENDLY AMENDMENTS

proposal may be modified or withdrawn with proposer's consent

TEST FOR CONSENSUS (re-state proposal first)

A. call for strong concerns

B. call for objections within consensus (reservations/standing aside--"This may be a mistake, but I can live with it.")

C. call for blocks (on strong moral grounds) --if blocked, proposal dropped or further
discussion or send to committee

CONSENSUS REACHED

sometimes with a show of agreement

DECISION IMPLEMENTED

who does what?