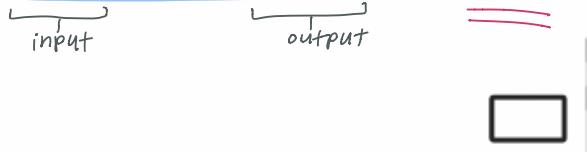


Q3: Reverse

Q3: (Tutorial) Reverse → very last thing evaluated is the recursive call

Write a tail-recursive function `reverse` that takes in a Scheme list and returns a reversed copy. Hint: use a helper function!

```
1 (define (reverse lst)
2     'YOUR-CODE-HERE
3 )
4
```



→ very common way
to make any
function
helper
tail recursive!

```
scm> (reverse '(1 2 3))  
(3 2 1)  
scm> (reverse '(0 9 1 2))  
(2 1 9 0)
```

```
def fact(x):\n    return x * fact(x-1)
```

A hand-drawn diagram illustrating a recursive call stack. A large oval represents the current function call, labeled "return fact(x-1)". Inside this oval, there is a smaller oval representing the previous call, labeled "fact(x-1)". An arrow points from the outer oval to the inner one. Above the ovals, the variable "y" is written.

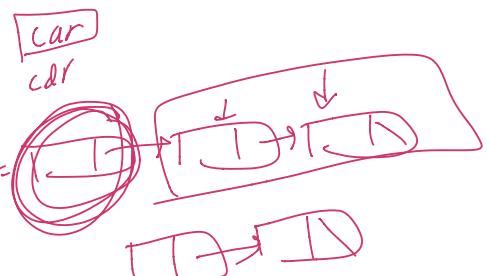
 Link in chat!
↳ please write your
solution/ideas
there!!

WORK time: 5 min

4:18

SOLUTION:

(define (reverse lst))
 ↗
 (define (reverse-tailsofar rest)) → create helper function
 (if (null? rest) { } → if there are no more elements
 sofar (we've added them all to reverse copy, sofar), then just return
 → (reverse-tail (cons (car rest) sofar) (cdr rest))) → begin constructing reversed list
 (building the list up backward
 by always putting the next
 element in front of all the
 previous ones
) tail recursive because the last
 thing to be evaluated in
 reverse-tail
 function is
 the recursive
 call
 (reverse-tail nil lst)
 (e.g.) lst =
 1st call to
 reverse-tail: sofar =
 2nd call to



on
its copy, so far), then just returns
sofar

begin constructing reversed list
(building the list up backward
by always putting the next
element in front of all the
previous ones

(e.) 1st = 
 1st call to reverse-to-tail: sofar = 
 2nd call to reverse-to-tail: sofar = 

Python Macros

Imagine if we wanted to write a function in python that would create and evaluate the following line of code:

```
[<expr> for i in range(5)]
```

Where we could pass in any arbitrary expression `<expr>`, that would then be evaluated 5 times and have the results listed. This is the kind of problem that macros were made for!

A macro is a procedure that operates on unevaluated code. In the example above, `<expr>` is not necessarily an object, but could be any piece of code, such as `print("Hello")`, `[j ** 2 for j in range(i)]`, or `i >= 5`. For these expressions it is important to our problem statement that they not be evaluated until after they have been inserted into our list comprehension, either because they have side effects that will be apparent in the global frame, or because they depend on `i` in some way (there can be other reasons too!). So, we need a procedure that, instead of manipulating objects, manipulates code itself. This is where macros come in.

Unfortunately for us, Python does not have the ability to make true macros. Let's see what happens if we try to solve this problem with a traditional function.

```
def list_5(expr):
    → return [expr for i in range(5)]
    → [None, None, None, None, None]
→ [10, 10, 10, 10, 10] ← we want this to print 10, 5 times
→ 10 ← is evaluated before we reach body of list_5 function
→ [None, None, None, None, None] ← instead, we get this because of python evaluation rules
```



This isn't quite what we want. Because of Python evaluation rules, instead of evaluating a list of 5 `print(10)` statements, our `expr` was evaluated before the function was ever called, meaning 10 was only printed once.

The issue here is order of evaluation---we don't want our expression parameter to be evaluated until after it is inserted into our list comprehension. Even though we don't have the ability to make real macros when writing Python, we can write a function in the spirit of macros by returning a **string** representing the return expression, and **evaluating** this string after it has been returned.

```
def list_5(expr):
    → represents return expression
    → return f"[{expr} for i in range(5)]"
    → "print(10)" ← now this is a string as opposed to an expression so its not evaluated
    → "print(10) print(10) ... "
    → eval(list_5("print(10)"))
    → string is evaluated after being returned
    → 10
    → 10
    → 10
    → 10
    → 10
    → [None, None, None, None, None]
```



```
f"[ ..... ]"
```

```
def x(y):
    print(y)
x("hi")
```

Now we see the number 10 printed 5 times as a side effect of our function, just like we want! We circumvented Python's evaluate-operands-before-evaluating-function body rule by passing in our desired expression as a string. Then, after we constructed our list comprehension in string form and we've returned it, we used the `eval` function to force evaluation of the output after the last step in the execution of this function. We were able to write code that took code as a parameter and restructured it in the form of new code!

Although this is a cool hack we can do with Python, its usage is unfortunately rather limited. The `eval` function will throw a `SyntaxError` if it is passed any "compound" blocks such as `if: ...`, `while: ...`, `for: ...`, etc. (this does not include list comprehensions, or one-line if-statements such as `1 if a > b else 0`.)

Q5: If Macro Python

Q5: (Tutorial) If Macro Python

In Homework 1 (<https://cs61a.org/hw/hw01/#q5>) you implemented an "if function" that functioned differently from an if statement. It was different because it did not short circuit in evaluating its operands! In this problem, we will write a "macro" in Python called `if_macro` that takes in three arguments:

1. `condition`: a string that will evaluate to a truth-y or false-y value
2. `true_result`: a string that will be evaluated and returned if condition is truth-y
3. `false_result`: a string that will be evaluated and returned if condition is false-y, and returns a **string** that, when evaluated, will return the result of this if function.

`if_macro` should **only** evaluate `true_result` if `condition` is truth-y, and will only evaluate `false_result` if `condition` is false-y.

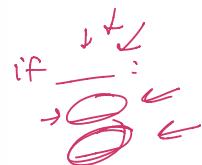
Hint: You can write a one-line if statement with the following syntax: `value_when_true if condition else value_when_false`

Hint: Using f-Strings might make this problem easier too!

```
1 def if_macro(condition, true_result, false_result):
2     """
3     >>> eval(if_macro("True", "3", "4"))
4     3
5     >>> eval(if_macro("0", "'if true'", "'if false'"))
6     'if false'
7     >>> eval(if_macro("1", "print('true')", "print('false')"))
8     true
9     >>> eval(if_macro("print('condition')", "print('true_result')", "print('false_result')"))
10    condition
11    false_result
12    """
13    """ YOUR CODE HERE """
14
15
```

Working in python here!

+ we want to implement
"if" without
short circuiting



{
① operator
② operand
③ apply

④ Link in chat!
↳ please write your
solution/ideas
there!!

WORK time: 5 min

4: 43

SOLUTION:

```
def if_macro(condition, true_result, false_result):
    ↴    ↴    ↴
    return f'{true_result} if {condition} else {false_result}'
```

" " "

→ T+D → F+D → T+D

Q7: If Macro Scheme

$$(+ (+ 1) 2) \rightarrow [+] \rightarrow [+] \rightarrow [2]$$

Walk Through Together.

Q7: (Tutorial) If Macro Scheme

Now let's try to write out the if macro in scheme! There's quite a few similarities between Python and Scheme, but we do have to make a few adjustments when converting our code over to Scheme. We'll start out by writing a scheme function using the define form we use for normal functions.

Discuss the following questions with your tutorial group regarding how we can write out a Scheme if-function similar to our Python one:

In the Python If macro, we returned a **string** that, when evaluated, would execute an if statement with the correct parameters. In Scheme, we won't return a string, but rather we'll return something else that represents an **unevaluated expression**. What type will we return for scheme? Here, what "type" refers to what data type -- i.e. function, list, integer, string, etc..

Your Answer:

① Scheme list

In the Python If macro, our parameters were all **strings** representing the condition, return value if true, and return value if false. What type will each of our parameters be in Scheme? Give an example of an acceptable parameter for the condition.

'(= 1 1)

Your Answer:

② Quoted expression

Let's start writing this out!

Write a function **if-function** using the **define** form (not the **define-macro** form), which will take in the following parameters:

1. **condition** : a quoted expression which will evaluate to the condition in our if expression
2. **if-true** : a quoted expression which will evaluate to the value we want to return if true
3. **if-false** : a quoted expression which will evaluate to the value we want to return if false

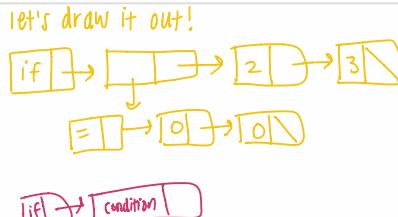
and returns a Scheme list representing the expression that, when evaluated, will evaluate to the result of our if expression.

Here are some doctests to show this:

```

condition
scm> (if-function '(= 0 0) '2 '3)
(if (= 0 0) 2 3)
scm> (eval (if-function '(= 0 0) '2 '3))
2
C will actually evaluate the 'if' form
scm> (if-function '(= 1 0) '(print 3) '(print 5))
(if (= 1 0) (print 3) (print 5))
scm> (eval (if-function '(= 1 0) '(print 3) '(print 5)))
5

```



③

```

1 (define (if-function condition if-true if-false)
2   'YOUR-CODE-HERE `(if ,condition ,if-true ,if-false)
3 )
```

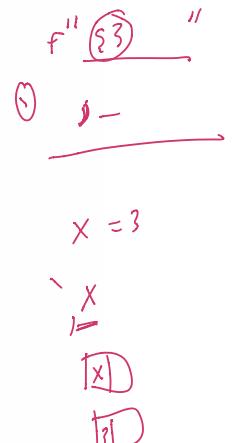
evaluation will replace the variable name condition with the actual string passed in (condition=)

That felt a bit overly complicated just to create a function that emulates the if special form. We had to quote parameters, and we had to do an extra call to eval at the end to actually get our answer. To make things easier, we can use the **define-macro** special form to simplify this process.

As a reminder, the **define-macro** form changes the order of evaluation to be:

1. Evaluate operator
2. Apply operator to unevaluated operands
3. Evaluate the expression returned by the macro in the frame it was called in.

As a comparison, here are differences between **define-macro** and **define**:



(define (if-func condition if-false))
→ ←
4 : ss

takes care of quoting for us!

1. The operands are not evaluated immediately. Instead, we can think of the operands as being quoted, similar to what we did in the previous part. *we don't need to explicitly call eval*
2. The return value gets evaluated at the very end, after the entire return expression is constructed. This means that we no longer have to call eval on the return value of our if-function.

Now, use the define-macro special form to define a macro, if-macro, that will have functionality shown by the following doctests (notice how the operands are no longer quoted, and that the final eval is gone):

```
scm> (if-macro (= 0 0) 2 3)
2
scm> (if-macro (= 1 0) (print 3) (print 5))
5
```

1 (define-macro (if-macro condition if-true if-false)
2 'YOUR-CODE-HERE ' (if ,condition ,if-true ,if-false))
3)
4

*notice how the body of the function didn't change!
what changed is the way in which we call it & use it (no quotes & no eval explicitly)*