

Education_

University of Waterloo - Bachelor of Computer Science

Received Carl A. Pollock scholarship, President's Scholarship

Waterloo, Canada

2021

Experiences

DatabricksSan Francisco

Software Engineer Intern

May 2024

Jan. 2024

Logging and Metrics

X (Twitter)

San Francisco

SRE Intern

• Built a faster Zipkin UI to render huge microservices function traces (40,000+ function calls). Being used across the engineering team, and significantly faster experience than open source tools. I was responsible for 100% of design, launch, and development of this product.

Working on load management, scaling, and site reliability tools.

Transify
Software Engineer

May 2023 - Now

• Contributed to open-source Graphhopper routing engine in Java, optimizing interactive road network calculations from 30 seconds to under 3 seconds.

• Built a realtime vehicle location map and dashboard for use by Brampton Transit, improving on-time-performance of buses.

Super.com Toronto

Software Engineer Intern

Jan 2023 - May 2023

 Migrated legacy credits/coupons system to a unified credits experience, enabling rewards from hotel bookings to be integrated with Super's credit card.

Dropbase

Software Engineer Intern

May 2022 - Aug. 2022

- Contribued to Pandera (1.7K Github stars + 23K daily downloads) (sped up type coercion 2x), #914 (more ways to report unique errors), jqnatividad/belt#1 (datetime parse bug, used by QSV crate)
- Refactored data validation to increase maximum file size from 8MB to 100MB.
- Re-architected Python backend to support on-premise customer databases.
- Built schema inference, enabling customers to load datasets with thousands of columns.

Projects (more on Github ♂)

Interactive Transit Travel-Time Map (https://map.henryn.ca)

Rust (for pathfinding), MapboxGL JS, React

Reached front-page of HackerNews. Featured on <u>BlogTO</u>, <u>DailyHive</u>, <u>reposted on Twitter</u> with 30,000 unique visitors in first week, and 140+ Github stars

Full-Text Search Engine 🗘

C++ for core engine, Python for tests/external API, and Javascript for UI

• Indexed the entire Wikibooks dataset, allowing instantaneous full-text search.

ACID Key-value Database 🦪

Rust

- Created a JSON database that supports concurrent ACID transactions and nested JSON objects.
- Ensured serializability across multiple threads by continuous randomized testing.

3D Renderer from Scratch ()

C++, WebAssembly, Javascript, and HTML Canvas

• Created a software 3D renderer from scratch using C++ without OpenGL or native graphics APIs.

Awards