CS 189: Introduction to

MACHINE LEARNING

Fall 2017

Homework 7

Solutions by

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Question 1

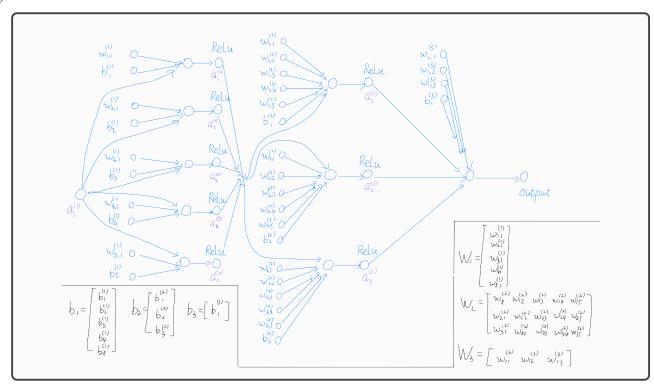
(a)

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(b)

I certify that all solutions are entirely in my words and that I have not looked at another student's solutions. I have credited all external sources in this write up. Jinhong Du

(a)



(b)

$$MSE(\hat{\vec{y}}) = \frac{1}{2} \sum_{i=1}^{n} ||y_i - \hat{y}_i||_2^2$$

٠.

$$\nabla_{\hat{y}_i} MSE = \frac{1}{2} \sum_{j=1}^n \nabla_{\hat{y}_i} (y_j^2 + \hat{y}_j^2 - 2y_j \hat{y}_j)$$
$$= \frac{1}{2} \nabla_{\hat{y}_i} (y_i^2 + \hat{y}_i^2 - 2y_i \hat{y}_i)$$
$$= \hat{y}_i - y_i$$

∴.

$$\nabla_{\hat{y}} MSE = \begin{pmatrix} \hat{y}_1 - y_1 \\ \hat{y}_2 - y_2 \\ \vdots \\ \hat{y}_n - y_n \end{pmatrix}$$

- class QuadraticCost(object):
- 2 @staticmethod
- def fx(y,yp):
- return np.square(y yp)/2

```
Solution (cont.)

5
6 # Derivative of the cost function with respect to yp
7 @staticmethod
8 def dx(y,yp):
9 return yp - y
```

(c)

```
\sigma_{linear}(z) = z
\nabla_z \sigma_{linear}(z) = 1
\sigma_{ReLU}(z) = \begin{cases} 0 & z < 0 \\ z & otherwise \end{cases}
\nabla_z \sigma_{ReLU}(z) = \begin{cases} 0 & z < 0 \\ 1 & otherwise \end{cases}
\sigma_{tanh}(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}
\nabla_z \sigma_{tanh}(z) = \frac{(e^z + e^{-z})^2 - (e^z - e^{-z})^2}{(e^z + e^{-z})^2}
= 1 - \left(\frac{e^z - e^{-z}}{e^z + e^{-z}}\right)^2
```

```
# Sigmoid function fully implemented as an example
     class SigmoidActivation(object):
          @staticmethod
          def fx(z):
              return 1 / (1 + np.exp(-z))
          @staticmethod
          def dx(z):
              return Sigmoid Activation . fx(z) *
                (1 - Sigmoid Activation . fx(z))
10
11
     # Hyperbolic tangent function
12
     class TanhActivation(object):
13
14
         # Compute tanh for each element in the input z
15
          @staticmethod
16
         def fx(z):
17
              return np.tanh(z)
18
19
```

```
Solution (cont.)
          # Compute the derivative of the tanh function
            with respect to z
21
          @staticmethod
22
          def dx(z):
23
               return 1 - np.tanh(z)**2
24
25
     # Rectified linear unit
26
     class ReLUActivation(object):
27
          @staticmethod
28
          def fx(z):
               return np.maximum(z,0)
30
31
          @staticmethod
          def dx(z):
33
              x = np. zeros_like(z)
34
              x[z>=0] =1
               return x
36
37
     # Linear activation
38
      class LinearActivation(object):
39
          @static method\\
40
          def fx(z):
41
               return z
42
43
          @staticmethod
          def dx(z):
45
               return np.ones_like(z)
46
```

(d)

```
def evaluate(self, x):
    curA = x.T
    a = [curA]
    z = []
    for layer in self.layers:
        z.append(layer.z(a[-1]))
        a.append(layer.a(z[-1]))
    s    yp = a[-1]
    a = a[:-1]
    return yp, a, z
```

(e)

$$\begin{split} \vec{a}_{i+1} &= \sigma_i(\vec{z}_i) \\ \vec{z}_i &= W_i \vec{a}_i + \vec{b}_i \\ \frac{\partial \vec{a}_{i+1}}{\partial \vec{z}_i} &= \sigma_i'(\vec{z}_i) \\ \frac{\partial \vec{z}_i}{\partial \vec{a}_i} &= W_i \\ \frac{\partial MSE}{\partial \vec{a}_i} &= \frac{\partial MSE}{\partial \vec{a}_{i+1}} \cdot * \frac{\partial \vec{a}_{i+1}}{\partial \vec{z}_i} \cdot \frac{\partial \vec{z}_{i+1}}{\partial \vec{a}_i} \\ &= \frac{\partial MSE}{\partial \vec{a}_{i+1}} . * \sigma_i'(\vec{z}_i) \cdot W_i \end{split}$$

where .* is element-wise multiplication and \cdot is matrix multiplication.

Here,

$$\frac{\partial MSE}{\partial \vec{a}_3} \in \mathbb{R}^{1000 \times 1}$$

$$\frac{\partial \vec{a}_3}{\partial \vec{z}_3} = \begin{bmatrix} \sigma'(\vec{z}_3(1))) \\ \sigma'(\vec{z}_3(2))) \\ \vdots \\ \sigma'(\vec{z}_3(1000)) \end{bmatrix} \in \mathbb{R}^{1000 \times 1}$$

$$\frac{\partial \vec{z}_3}{\partial \vec{a}_2} = W_3 \in \mathbb{R}^{100 \times 1}$$

$$\frac{\partial MSE}{\partial \vec{a}_2} = \frac{\partial MSE}{\partial \vec{a}_3} \cdot * \frac{\partial \vec{a}_3}{\partial \vec{z}_3} \cdot \frac{\partial \vec{z}_3}{\partial \vec{a}_2}$$

$$\vdots$$

```
def train (self, x, y, numEpochs, optimizer):
       # Initialize some stuff
       n = x.shape[0]
       x = x.copy()
       y = y.copy()
       hist = []
       optimizer.initialize(self.layers)
       # Run for the specified number of epochs
10
       for epoch in range (0, numEpochs):
11
12
           yp, a, z = self.evaluate(x)
14
           # Compute the error
15
           C = self.cost.fx(yp,y.T)
16
           d = self.cost.dx(yp,y.T)
17
           grad = []
18
```

```
Solution (cont.)
               w = np.ones((len(d), len(d)))
               # Backpropagate the error
20
               for layer, curZ in zip(reversed(self.layers), reversed(z)):
21
                     if len(grad) == 0:
22
                          \operatorname{grad.insert}(0,(\operatorname{layer.dx}(\operatorname{curZ})*d).T)
23
                     else:
24
                          \operatorname{grad.insert}(0,\operatorname{d.dot}(w)*\operatorname{layer.dx}(\operatorname{curZ.T}))
                    w = layer.W
26
                    d = \operatorname{grad}[0]
27
28
               # Update the errors
29
               optimizer.update(self.layers, grad, a)
30
31
               # Compute the error at the end of the epoch
32
               yh = self.predict(x)
33
               C = self.cost.fx(yh,y)
34
               C = np.mean(C)
35
               hist.append(C)
36
37
          return hist
38
```

(f)

```
\frac{\partial MSE}{\partial \vec{W}_i} = \left(\frac{\partial MSE}{\partial \vec{z}_i}\right)^T \cdot \left(\frac{\partial \vec{z}_i}{\partial \vec{a}_{i-1}}\right)^T
\frac{\text{def update(self, layers, g, a):}}{\text{for layer, curGrad, curA in zip(layers, g, a):}}
n = \text{len(curA.T)}
\text{layer.updateWeights(self.eta * curGrad.T.dot(curA.T) / n)}
\text{layer.updateBias(self.eta* np.mean(curGrad.T, axis=1, keepdims=True))}
```

(g)

```
ReLU MSE: 0.000408666485428
tanh MSE: 0.00126499054514
linear MSE: 0.0967346963549
```

Solution (cont.) ReLU Learning curve tanh Learning curve linear Learning curve 0.8 0.8 2.5 0.7 2.0 0.6 0.5 0.4 1.5 0.4 1.0 0.3 0.2 0.5 0.2 0.0 tanh Approximated sinx linear Approximated sinx 0.75 0.75 0.50 0.50 0.25 0.25 0.00 -0.25 -0.25 -0.5 -0.50 -0.50 -0.75

```
def train (self, x, y, numEpochs, optimizer):
2
         # Initialize some stuff
3
         n = x.shape[0]
         x = x.copy()
         y = y.copy()
          hist = []
          optimizer.initialize(self.layers)
         # Run for the specified number of epochs
10
          for epoch in range (0, numEpochs):
11
              yp, a, z = self.evaluate(x)
12
13
              # Compute the error
14
              C = self.cost.fx(yp,y.T)
15
              d = self.cost.dx(yp,y.T)
16
              d = np.mean(d, keepdims=True)
17
              grad = []
18
              w = np.ones((1,1))
19
              # Backpropogate the error
20
              for layer, curZ in zip(reversed(self.layers), reversed(z)):
21
                   if len(grad) == 0:
22
                       grad.insert(0,(d*w*((np.mean(layer.dx(curZ),
23
                         axis=1,keepdims=True)))))
24
                   else:
                       grad.insert(0,((w.T).dot(d)*((np.mean(
26
                         layer.dx(curZ), axis=1, keepdims=True))))))
27
                  w = layer.W
28
                  d = \operatorname{grad}[0]
29
30
```

```
Solution (cont.)
              # Update the errors
              optimizer.update(self.layers, grad, a)
32
33
              # Compute the error at the end of the epoch
34
              yh = self.predict(x)
35
              C = self.cost.fx(yh,y)
36
              C = np.mean(C)
              hist.append(C)
38
39
          return hist
```

(h)

```
MSE for ReLU with 1 hidden layer(s) and 5 hidden nodes per layer: 0.0234909362319
MSE for ReLU with 2 hidden layer(s) and 5 hidden nodes per layer: 0.157080596055
MSE for ReLU with 3 hidden layer(s) and 5 hidden nodes per layer: 0.00620014687172
MSE for ReLU with 1 hidden layer(s) and 10 hidden nodes per layer: 0.0439981734314
MSE for ReLU with 2 hidden layer(s) and 10 hidden nodes per layer: 0.0375509396886
MSE for ReLU with 3 hidden layer(s) and 10 hidden nodes per layer: 0.0195351366292
MSE for ReLU with 1 hidden layer(s) and 25 hidden nodes per layer: 0.0101003292316
MSE for ReLU with 2 hidden layer(s) and 25 hidden nodes per layer: 0.00919474762221
MSE for ReLU with 3 hidden layer(s) and 25 hidden nodes per layer: 0.00179816199785
MSE for ReLU with 1 hidden layer(s) and 50 hidden nodes per layer: 0.0164250943699
MSE for ReLU with 2 hidden layer(s) and 50 hidden nodes per layer: 0.00423117129644
MSE for ReLU with 3 hidden layer(s) and 50 hidden nodes per layer: 0.00135987758048
MSE for tanh with 1 hidden layer(s) and 5 hidden nodes per layer: 0.0516499405974
MSE for tanh with 2 hidden layer(s) and 5 hidden nodes per layer: 0.0309338075028
MSE for tanh with 3 hidden layer(s) and 5 hidden nodes per layer: 0.0387015231705
MSE for tanh with 1 hidden layer(s) and 10 hidden nodes per layer: 0.0261680724503
MSE for tanh with 2 hidden layer(s) and 10 hidden nodes per layer: 0.0120426949507
MSE for tanh with 3 hidden layer(s) and 10 hidden nodes per layer: 0.0207633717414
MSE for tanh with 1 hidden layer(s) and 25 hidden nodes per layer: 0.0160555156441
MSE for tanh with 2 hidden layer(s) and 25 hidden nodes per layer: 0.00674050797273
MSE for tanh with 3 hidden layer(s) and 25 hidden nodes per layer: 0.0040228468676
MSE for tanh with 1 hidden layer(s) and 50 hidden nodes per layer: 0.0138829301916
MSE for tanh with 2 hidden layer(s) and 50 hidden nodes per layer: 0.00244803141724
MSE for tanh with 3 hidden layer(s) and 50 hidden nodes per layer: 0.00044184469178
```

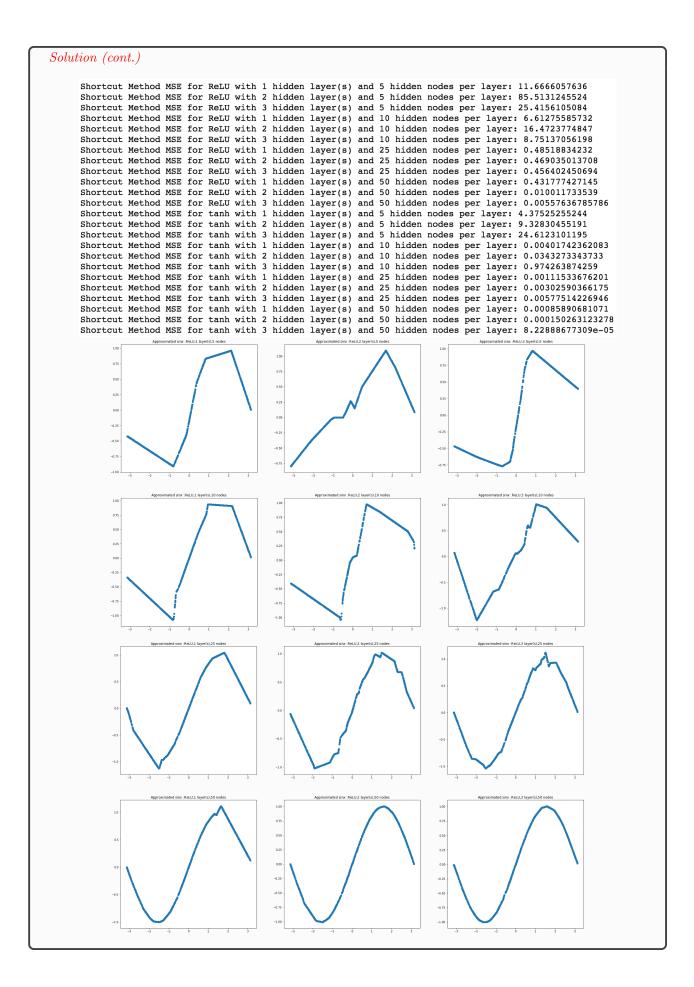
(i)

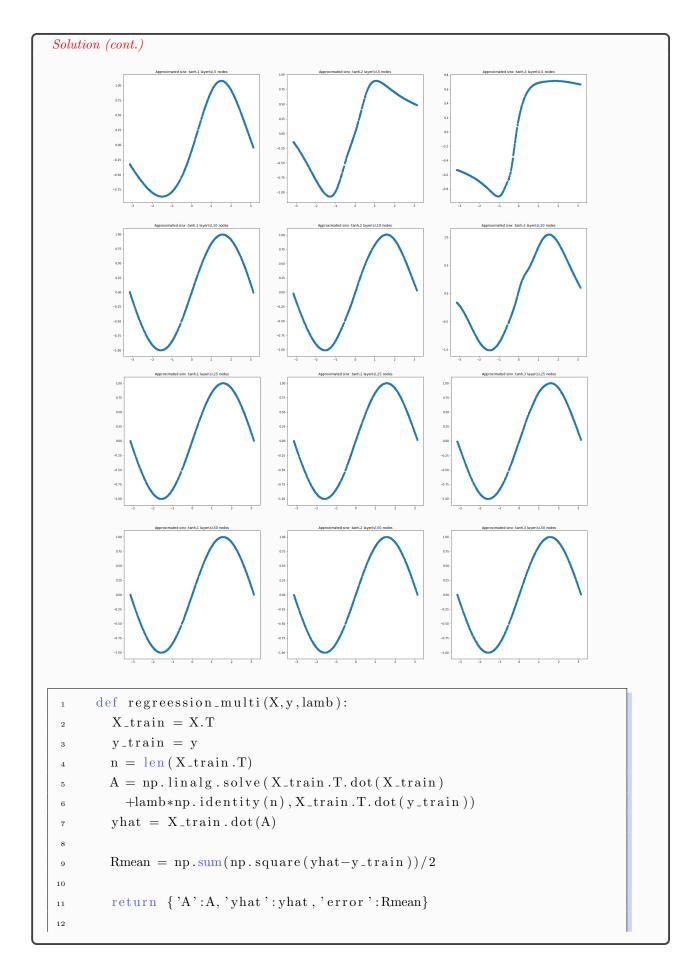
We can see that:

Increasing the number of nodes of each hidden layers will decrease the MSE.

tanh performs better than ReLu.

For ReLu, increasing the number of hidden layers will decrease MSE; For tanh, increasing the number of hidden layers will increase MSE.





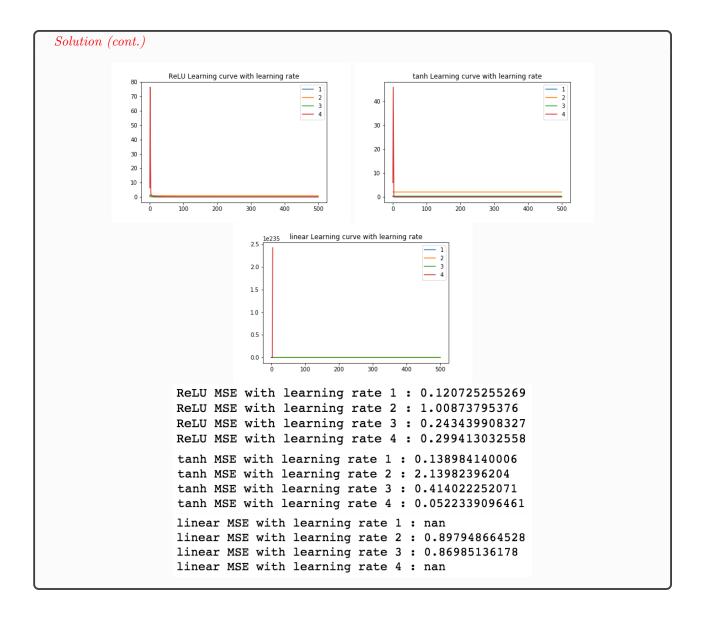
```
Solution (cont.)
     def shortcut_train(self, x, y):
          # Initialize some stuff
14
          n = x.shape[0]
15
          x = x.copy()
16
          y = y.copy()
17
18
          yp, a, z = self.evaluate(x)
20
          r = regreession_multi(a[-1], y, 0.001)
21
          # Compute the error at the end of the epoch
23
          yh = r['yhat']
24
          error = r['error']
26
          return yh, error
27
```

(j)

```
Smaller batch size may decrease the MSE. However, if the batch size is too small, the MSE will increase.
                 ReLU MSE with batch size 50 : 0.0379531806247
                 ReLU MSE with batch size 200 : 0.0243604434209
                 ReLU MSE with batch size 500 : 0.00544977526828
                 ReLU MSE with batch size 750 : 0.00350383781535
                 ReLU MSE with batch size 1000 : 0.00505661595353
                  tanh MSE with batch size 50 : 0.00719265709315
                  tanh MSE with batch size 200 : 0.00559489895698
                 tanh MSE with batch size 500 : 0.00188544761721
                 tanh MSE with batch size 750 : 0.00145286979291
                 tanh MSE with batch size 1000 : 0.00114572700474
                  linear MSE with batch size 50: 0.0969320216089
                  linear MSE with batch size 200 : 0.0967507480698
                  linear MSE with batch size 500 : 0.0967698026411
                  linear MSE with batch size 750 : 0.0968384993999
                  linear MSE with batch size 1000 : 0.0967346963549
```

(k)

I choose the learning rate 0.02, 0.01, 0.005 and $\frac{0.1}{i+1}$. We can see that not every choice of learning rate works for all situations.



Question 3

Question What are the common variants of the artificial neural network? And what are the problems using gradient descend in neural network?

Solution

Variants

(1) Convolutional neural networks (CNN)

CNNs are suitable for processing visual and other two-dimensional data. They have shown superior results in both image and speech applications. They can be trained with standard backpropagation. CNNs are easier to train than other regular, deep, feed-forward neural networks and have many fewer parameters to estimate. Examples of applications in computer vision include DeepDream.

(2) Long short-term memory (LSTM)

Long short-term memory (LSTM) networks are RNNs that avoid the vanishing gradient problem. LSTM is normally augmented by recurrent gates called forget gates. LSTM networks prevent backpropagated errors from vanishing or exploding. Instead errors can flow backwards through unlimited numbers of virtual layers in space-unfolded LSTM. That is, LSTM can learn "very deep learning" tasks that require memories of events that happened thousands or even millions of discrete time steps ago. Problem-specific LSTM-like topologies can be evolved. LSTM can handle long delays and signals that have a mix of low and high frequency components.

(3) Deep belief networks (DBN)

A deep belief network (DBN) is a probabilistic and generative model made up of multiple layers of hidden units. It can be considered a composition of simple learning modules that make up each layer. A DBN can be used to generatively pre-train a DNN by using the learned DBN weights as the initial DNN weights. Backpropagation or other discriminative algorithms can then tune these weights. This is particularly helpful when training data are limited, because poorly initialized weights can significantly hinder model performance. These pre-trained weights are in a region of the weight space that is closer to the optimal weights than were they randomly chosen. This allows for both improved modeling and faster convergence of the fine-tuning phase.

Problems

- (1) Rely on initialization of hyperparameter.
- (2) Gradient vanishing or blowing up.
- (3) Hardware issue.

HW7

October 18, 2017

```
In [2]: import numpy as np
       import matplotlib.pyplot as plt
In [3]: def regreession_multi(X,y,lamb):
          X_train = X.T
          y_train = y
          n = len(X_train.T)
          A = np.linalg.solve(X_train.T.dot(X_train)+lamb*np.identity(n),X_train.T.dot(y_train
          yhat = X_train.dot(A)
          Rmean = np.sum(np.square(yhat-y_train))/2
          return {'A':A,'yhat':yhat,'error':Rmean}
In [88]: # Gradient descent optimization
        # The learning rate is specified by eta
        class GDOptimizer(object):
           def __init__(self, eta):
               self.eta = eta
           def initialize(self, layers):
               pass
           # This function performs one gradient descent step
           # layers is a list of dense layers in the network
           # g is a list of gradients going into each layer before the nonlinear activation
           # a is a list of of the activations of each node in the previous layer going
           def update(self, layers, g, a):
               for layer, curGrad, curA in zip(layers, g, a):
                  # Compute the gradients for layer. W and layer. b using the gradient for the
                  # layer curA and the gradient of the output curGrad
                  # Use the gradients to update the weight and the bias for the layer
                  n = len(curA.T)
                  layer.updateWeights(self.eta * curGrad.T.dot(curA.T) / n)
```

layer.updateBias(self.eta* np.mean(curGrad.T,axis=1,keepdims=True))

```
# Cost function used to compute prediction errors
class QuadraticCost(object):
  # Compute the squared error between the prediction up and the observation u
  # This method should compute the cost per element such that the output is the
  # same shape as y and yp
  @staticmethod
  def fx(y,yp):
     # Implement me
     return np.square(y - yp)/2
  # Derivative of the cost function with respect to yp
  @staticmethod
  def dx(y,yp):
     # Implement me
     return yp - y
# Sigmoid function fully implemented as an example
class SigmoidActivation(object):
  @staticmethod
  def fx(z):
     return 1 / (1 + np.exp(-z))
  Ostaticmethod
  def dx(z):
     return SigmoidActivation.fx(z) * (1 - SigmoidActivation.fx(z))
# Hyperbolic tangent function
class TanhActivation(object):
  # Compute tanh for each element in the input z
  @staticmethod
  def fx(z):
     # Implement me
     return np.tanh(z)
  # Compute the derivative of the tanh function with respect to z
  Ostaticmethod
  def dx(z):
     # Implement me
```

```
return 1 - np.tanh(z)**2
# Rectified linear unit
class ReLUActivation(object):
  @staticmethod
  def fx(z):
    # Implement me
    return np.maximum(z,0)
 Ostaticmethod
  def dx(z):
    # Implement me
    x =np.zeros_like(z)
    x[z>=0] =1
    return x
# Linear activation
class LinearActivation(object):
  @staticmethod
  def fx(z):
    # Implement me
    return z
  @staticmethod
  def dx(z):
    # Implement me
    return np.ones_like(z)
# This class represents a single hidden or output layer in the neural network
class DenseLayer(object):
  # numNodes: number of hidden units in the layer
  # activation: the activation function to use in this layer
  def __init__(self, numNodes, activation):
    self.numNodes = numNodes
    self.activation = activation
  def getNumNodes(self):
    return self.numNodes
```

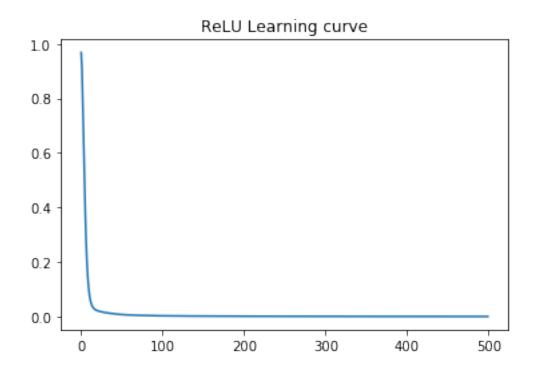
```
\# Initialize the weight matrix of this layer based on the size of the matrix \mathbb W
    def initialize(self, fanIn, scale=1.0):
        s = scale * np.sqrt(6.0 / (self.numNodes + fanIn))
        self.W = np.random.normal(0, s,
                                   (self.numNodes,fanIn))
        self.b = np.random.uniform(-1,1,(self.numNodes,1))
    # Apply the activation function of the layer on the input z
    def a(self, z):
        return self.activation.fx(z)
    # Compute the linear part of the layer
    # The input a is an n x k matrix where n is the number of samples
    # and k is the dimension of the previous layer (or the input to the network)
    def z(self, a):
        return self.W.dot(a) + self.b # Note, this is implemented where we assume a is
    # Compute the derivative of the layer's activation function with respect to z
    # where z is the output of the above function.
    # This derivative does not contain the derivative of the matrix multiplication
    # in the layer. That part is computed below in the model class.
    def dx(self, z):
        return self.activation.dx(z)
    # Update the weights of the layer by adding dW to the weights
    def updateWeights(self, dW):
        self.W = self.W + dW
    # Update the bias of the layer by adding db to the bias
    def updateBias(self, db):
        self.b = self.b + db
# This class handles stacking layers together to form the completed neural network
class Model(object):
    # inputSize: the dimension of the inputs that go into the network
    def __init__(self, inputSize):
        self.layers = []
        self.inputSize = inputSize
    # Add a layer to the end of the network
    def addLayer(self, layer):
        self.layers.append(layer)
    # Get the output size of the layer at the given index
    def getLayerSize(self, index):
        if index >= len(self.layers):
```

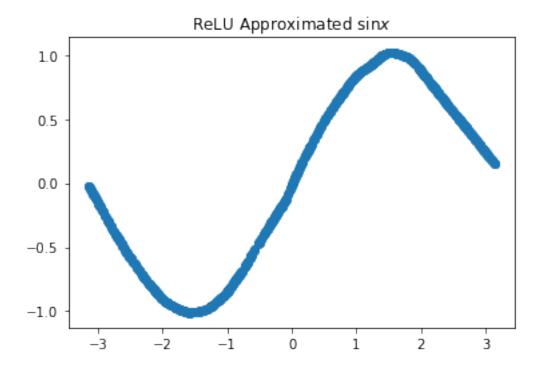
```
return self.layers[-1].getNumNodes()
   elif index < 0:</pre>
       return self.inputSize
   else:
       return self.layers[index].getNumNodes()
# Initialize the weights of all of the layers in the network and set the cost
# function to use for optimization
def initialize(self, cost, initializeLayers=True):
   self.cost = cost
   if initializeLayers:
       for i in range(0,len(self.layers)):
           if i == len(self.layers) - 1:
              self.layers[i].initialize(self.getLayerSize(i-1))
           else:
              self.layers[i].initialize(self.getLayerSize(i-1))
# Compute the output of the network given some input a
# The matrix a has shape n \times k where n is the number of samples and
# k is the dimension
# This function returns
# yp - the output of the network
# a - a list of inputs for each layer of the newtork where
     a[i] is the input to layer i
\# z - a list of values for each layer after evaluating layer.z(a) but
     before evaluating the nonlinear function for the layer
def evaluate(self, x):
   curA = x.T
   a = [curA]
   z = []
   for layer in self.layers:
       # Store the input to each layer in the list a
       # Store the result of each layer before applying the nonlinear function in
       # Set yp equal to the output of the network
       z.append(layer.z(a[-1]))
       a.append(layer.a(z[-1]))
   yp = a[-1]
   a = a[:-1]
   return yp, a, z
# Compute the output of the network given some input a
# The matrix a has shape n \times k where n is the number of samples and
# k is the dimension
def predict(self, a):
   a,_,_ = self.evaluate(a)
   return a.T
```

```
\# Train the network given the inputs x and the corresponding observations y
# The network should be trained for numEpochs iterations using the supplied
# optimizer
def train(self, x, y, numEpochs, optimizer):
   # Initialize some stuff
   n = x.shape[0]
   x = x.copy()
   y = y.copy()
   hist = []
   optimizer.initialize(self.layers)
   # Run for the specified number of epochs
   for epoch in range(0,numEpochs):
       # Feed forward
       # Save the output of each layer in the list a
       # After the network has been evaluated, a should contain the
       # input x and the output of each layer except for the last layer
       yp, a, z = self.evaluate(x)
       # Compute the error
       C = self.cost.fx(yp,y.T)
       d = self.cost.dx(yp,y.T)
       grad = []
       w = np.ones((len(d), len(d)))
       # Backpropogate the error
       for layer, curZ in zip(reversed(self.layers), reversed(z)):
           # Compute the gradient of the output of each layer with respect to the
           # grad[i] should correspond with the gradient of the output of layer i
           \# dE/dsigma3*dsigma3/dz3
           # dE/dsigma3*dsigma3/dz3*dz3/dW2
           if len(grad) == 0:
              grad.insert(0,(layer.dx(curZ)*d).T)
           else:
              grad.insert(0,d.dot(w)*layer.dx(curZ.T))
           #print('----')
           w = layer.W
           d = grad[0]
       # Update the errors
       optimizer.update(self.layers, grad, a)
       # Compute the error at the end of the epoch
       yh = self.predict(x)
```

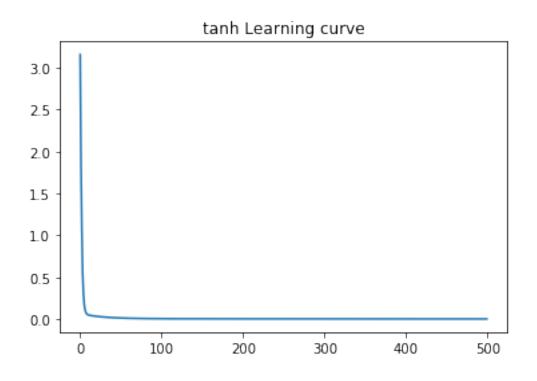
```
C = self.cost.fx(yh,y)
                     C = np.mean(C)
                     hist.append(C)
                 return hist
             def shortcut_train(self, x, y):
                 # Initialize some stuff
                 n = x.shape[0]
                 x = x.copy()
                 y = y.copy()
                 yp, a, z = self.evaluate(x)
                 r = regreession_multi(a[-1],y,0.001)
                 # Compute the error at the end of the epoch
                 yh = r['yhat']
                 error = r['error']
                 return yh, error
In [89]: # Generate the training set
         np.random.seed(9001)
         x=np.random.uniform(-np.pi,np.pi,(1000,1))
         y=np.sin(x)
         activations = dict(ReLU=ReLUActivation,
                            tanh=TanhActivation,
                            linear=LinearActivation)
         lr = dict(ReLU=0.02,tanh=0.02,linear=0.005)
         for key in activations:
             # Build the model
             activation = activations[key]
             model = Model(x.shape[1])
             model.addLayer(DenseLayer(100,activation()))
             model.addLayer(DenseLayer(100,activation()))
             model.addLayer(DenseLayer(1,LinearActivation()))
             model.initialize(QuadraticCost())
             # Train the model and display the results
             hist = model.train(x,y,500,GDOptimizer(eta=lr[key]))
             yHat = model.predict(x)
             error = np.mean(np.square(yHat - y))/2
             print(key+' MSE: '+str(error))
```

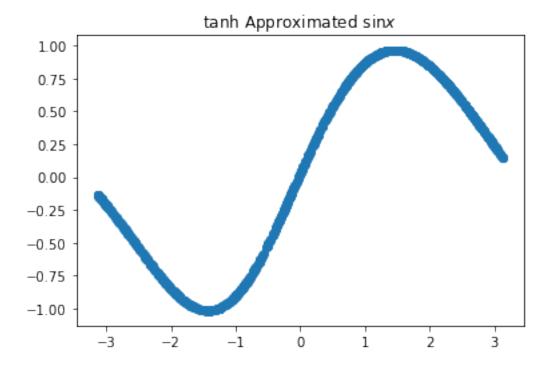
ReLU MSE: 0.000408666485428



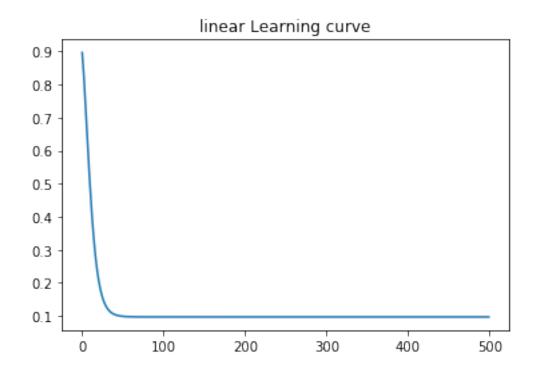


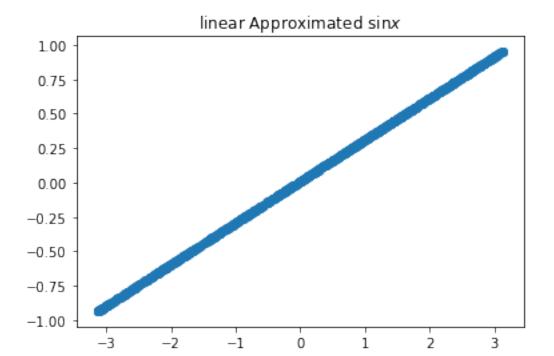
tanh MSE: 0.00126499054514





linear MSE: 0.0967346963549





```
In [66]: # Generate the training set
        np.random.seed(9001)
         x=np.random.uniform(-np.pi,np.pi,(1000,1))
         y=np.sin(x)
         activations = dict(ReLU=ReLUActivation,
                            tanh=TanhActivation)
         lr = dict(ReLU=0.01,tanh=0.01)
         num_hidden_nodes = [5,10,25,50]
         num_hidden_layers = [1,2,3]
         result = []
         for key in activations:
             # Build the model
             activation = activations[key]
             MSE = np.zeros((len(num_hidden_nodes),len(num_hidden_layers)))
             for i in range(len(num_hidden_nodes)):
                 for j in range(len(num_hidden_layers)):
                     model = Model(x.shape[1])
                     for _ in range(num_hidden_layers[j]):
                         model.addLayer(DenseLayer(num_hidden_nodes[i],activation()))
                     model.addLayer(DenseLayer(1,LinearActivation()))
                     model.initialize(QuadraticCost())
```

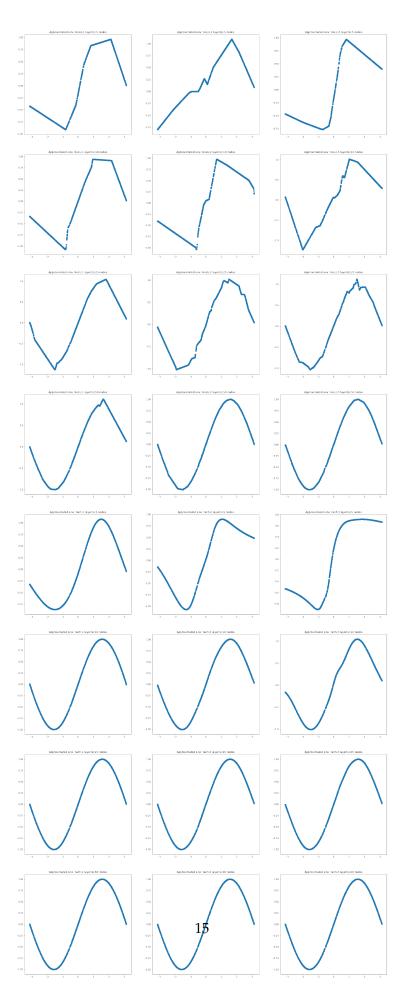
```
# Train the model and display the results
                    hist = model.train(x,y,500,GDOptimizer(eta=lr[key]))
                    yHat = model.predict(x)
                    error = np.mean(np.square(yHat - y))/2
                    MSE[i,j] = error
                    print('MSE for '+key+' with '+str(num_hidden_layers[j])+' hidden layer(s) a
                         +str(num_hidden_nodes[i])+' hidden nodes per layer: '+str(error))
                #plt.plot(hist)
                #plt.title(key+' Learning curve')
                #plt.show()
                # Plot the approximation of the sin function from all of the models
                #plt.scatter(x, yHat)
                \#plt.title(key+' Approximated \$\sin x\$')
                #plt.show()
            result.append(MSE)
MSE for ReLU with 1 hidden layer(s) and 5 hidden nodes per layer: 0.0234909362319
MSE for ReLU with 2 hidden layer(s) and 5 hidden nodes per layer: 0.157080596055
MSE for ReLU with 3 hidden layer(s) and 5 hidden nodes per layer: 0.00620014687172
MSE for ReLU with 1 hidden layer(s) and 10 hidden nodes per layer: 0.0439981734314
MSE for ReLU with 2 hidden layer(s) and 10 hidden nodes per layer: 0.0375509396886
MSE for ReLU with 3 hidden layer(s) and 10 hidden nodes per layer: 0.0195351366292
MSE for ReLU with 1 hidden layer(s) and 25 hidden nodes per layer: 0.0101003292316
MSE for ReLU with 2 hidden layer(s) and 25 hidden nodes per layer: 0.00919474762221
MSE for ReLU with 3 hidden layer(s) and 25 hidden nodes per layer: 0.00179816199785
MSE for ReLU with 1 hidden layer(s) and 50 hidden nodes per layer: 0.0164250943699
MSE for ReLU with 2 hidden layer(s) and 50 hidden nodes per layer: 0.00423117129644
MSE for ReLU with 3 hidden layer(s) and 50 hidden nodes per layer: 0.00135987758048
MSE for tanh with 1 hidden layer(s) and 5 hidden nodes per layer: 0.0516499405974
MSE for tanh with 2 hidden layer(s) and 5 hidden nodes per layer: 0.0309338075028
MSE for tanh with 3 hidden layer(s) and 5 hidden nodes per layer: 0.0387015231705
MSE for tanh with 1 hidden layer(s) and 10 hidden nodes per layer: 0.0261680724503
MSE for tanh with 2 hidden layer(s) and 10 hidden nodes per layer: 0.0120426949507
MSE for tanh with 3 hidden layer(s) and 10 hidden nodes per layer: 0.0207633717414
MSE for tanh with 1 hidden layer(s) and 25 hidden nodes per layer: 0.0160555156441
MSE for tanh with 2 hidden layer(s) and 25 hidden nodes per layer: 0.00674050797273
MSE for tanh with 3 hidden layer(s) and 25 hidden nodes per layer: 0.0040228468676
MSE for tanh with 1 hidden layer(s) and 50 hidden nodes per layer: 0.0138829301916
MSE for tanh with 2 hidden layer(s) and 50 hidden nodes per layer: 0.00244803141724
MSE for tanh with 3 hidden layer(s) and 50 hidden nodes per layer: 0.00044184469178
```

```
0.1 (i)
```

```
In [67]: # Generate the training set
       np.random.seed(9001)
        x=np.random.uniform(-np.pi,np.pi,(1000,1))
        y=np.sin(x)
        activations = dict(ReLU=ReLUActivation,
                         tanh=TanhActivation)
        lr = dict(ReLU=0.01, tanh=0.01)
        num_hidden_nodes = [5,10,25,50]
        num_hidden_layers = [1,2,3]
        result2 = []
        ip = 1
        plt.figure(figsize=(30,80))
        for key in activations:
            # Build the model
           activation = activations[key]
           MSE2 = np.zeros((len(num_hidden_nodes),len(num_hidden_layers)))
           for i in range(len(num_hidden_nodes)):
               for j in range(len(num_hidden_layers)):
                   model = Model(x.shape[1])
                   for _ in range(num_hidden_layers[j]):
                      model.addLayer(DenseLayer(num_hidden_nodes[i],activation()))
                   model.addLayer(DenseLayer(1,LinearActivation()))
                   model.initialize(QuadraticCost())
                   # Train the model and display the results
                   yHat, error = model.shortcut_train(x,y)
                   MSE2[i,j] = error
                   print('Shortcut Method MSE for '+key+' with '+str(num_hidden_layers[j])+' h
                        +str(num_hidden_nodes[i])+' hidden nodes per layer: '+str(error))
               #plt.plot(hist)
               #plt.title(key+' Learning curve')
               #plt.show()
               # Plot the approximation of the sin function from all of the models
               plt.subplot(8,3,ip)
                   ip += 1
                   plt.scatter(x,yHat)
                   plt.title('Approximated $\sin x$ : '+key+', '+str(num_hidden_layers[j])+' lay
                        +str(num_hidden_nodes[i])+' nodes')
           result2.append(MSE2)
```

```
plt.savefig('i.png')
plt.show()
```

Shortcut Method MSE for ReLU with 1 hidden layer(s) and 5 hidden nodes per layer: 11.6666057636 Shortcut Method MSE for ReLU with 2 hidden layer(s) and 5 hidden nodes per layer: 85.5131245524 Shortcut Method MSE for ReLU with 3 hidden layer(s) and 5 hidden nodes per layer: 25.4156105084 Shortcut Method MSE for ReLU with 1 hidden layer(s) and 10 hidden nodes per layer: 6.61275585732 Shortcut Method MSE for ReLU with 2 hidden layer(s) and 10 hidden nodes per layer: 16.4723774847 Shortcut Method MSE for ReLU with 3 hidden layer(s) and 10 hidden nodes per layer: 8.75137056198 Shortcut Method MSE for ReLU with 1 hidden layer(s) and 25 hidden nodes per layer: 0.48518834232 Shortcut Method MSE for ReLU with 2 hidden layer(s) and 25 hidden nodes per layer: 0.46903501370 Shortcut Method MSE for ReLU with 3 hidden layer(s) and 25 hidden nodes per layer: 0.45640245069 Shortcut Method MSE for ReLU with 1 hidden layer(s) and 50 hidden nodes per layer: 0.43177742714 Shortcut Method MSE for ReLU with 2 hidden layer(s) and 50 hidden nodes per layer: 0.01001173353 Shortcut Method MSE for ReLU with 3 hidden layer(s) and 50 hidden nodes per layer: 0.00557636785 Shortcut Method MSE for tanh with 1 hidden layer(s) and 5 hidden nodes per layer: 4.37525255244 Shortcut Method MSE for tanh with 2 hidden layer(s) and 5 hidden nodes per layer: 9.32830455191 Shortcut Method MSE for tanh with 3 hidden layer(s) and 5 hidden nodes per layer: 24.6123101195 Shortcut Method MSE for tanh with 1 hidden layer(s) and 10 hidden nodes per layer: 0.00401742362 Shortcut Method MSE for tanh with 2 hidden layer(s) and 10 hidden nodes per layer: 0.03432733437 Shortcut Method MSE for tanh with 3 hidden layer(s) and 10 hidden nodes per layer: 0.97426387425 Shortcut Method MSE for tanh with 1 hidden layer(s) and 25 hidden nodes per layer: 0.00111533676 Shortcut Method MSE for tanh with 2 hidden layer(s) and 25 hidden nodes per layer: 0.00302590366 Shortcut Method MSE for tanh with 3 hidden layer(s) and 25 hidden nodes per layer: 0.00577514226 Shortcut Method MSE for tanh with 1 hidden layer(s) and 50 hidden nodes per layer: 0.00085890681 Shortcut Method MSE for tanh with 2 hidden layer(s) and 50 hidden nodes per layer: 0.00015026312 Shortcut Method MSE for tanh with 3 hidden layer(s) and 50 hidden nodes per layer: 8.22888677309



```
0.2 (j)
In [70]: import random
In [86]: # Gradient descent optimization
       # The learning rate is specified by eta
       class GDOptimizer(object):
          def __init__(self, eta):
             self.eta = eta
          def initialize(self, layers):
             pass
          # This function performs one gradient descent step
          # layers is a list of dense layers in the network
          # q is a list of gradients going into each layer before the nonlinear activation
          # a is a list of of the activations of each node in the previous layer going
          def update(self, layers, g, a, index):
             for layer, curGrad, curA in zip(layers, g, a):
                # Compute the gradients for layer.W and layer.b using the gradient for the
                # layer curA and the gradient of the output curGrad
                # Use the gradients to update the weight and the bias for the layer
                n = len(curA.T)
                layer.updateWeights(self.eta * curGrad.T.dot(curA[:,index].T) / n)
                layer.updateBias(self.eta* np.mean(curGrad.T,axis=1,keepdims=True))
       # Cost function used to compute prediction errors
       class QuadraticCost(object):
          # Compute the squared error between the prediction yp and the observation y
          # This method should compute the cost per element such that the output is the
          # same shape as y and yp
          @staticmethod
          def fx(y,yp):
             # Implement me
             return np.square(y - yp)/2
          # Derivative of the cost function with respect to yp
          @staticmethod
          def dx(y,yp):
```

```
# Implement me
    return yp - y
# Sigmoid function fully implemented as an example
class SigmoidActivation(object):
  Ostaticmethod
  def fx(z):
    return 1 / (1 + np.exp(-z))
  Ostaticmethod
  def dx(z):
    return SigmoidActivation.fx(z) * (1 - SigmoidActivation.fx(z))
# Hyperbolic tangent function
class TanhActivation(object):
  # Compute tanh for each element in the input z
  @staticmethod
  def fx(z):
    # Implement me
    return np.tanh(z)
  \# Compute the derivative of the tanh function with respect to z
  Ostaticmethod
  def dx(z):
    # Implement me
    return 1 - np.tanh(z)**2
# Rectified linear unit
class ReLUActivation(object):
  Ostaticmethod
  def fx(z):
    # Implement me
    x = z
    x[x<0] = 0
    return x
  Ostaticmethod
  def dx(z):
    # Implement me
```

```
x = np.ones_like(z)
      x[z<0] = 0
      return x
# Linear activation
class LinearActivation(object):
   @staticmethod
   def fx(z):
      # Implement me
      return z
   Ostaticmethod
   def dx(z):
      # Implement me
      return np.ones_like(z)
# This class represents a single hidden or output layer in the neural network
class DenseLayer(object):
   # numNodes: number of hidden units in the layer
   # activation: the activation function to use in this layer
   def __init__(self, numNodes, activation):
     self.numNodes = numNodes
      self.activation = activation
   def getNumNodes(self):
     return self.numNodes
   # Initialize the weight matrix of this layer based on the size of the matrix W
   def initialize(self, fanIn, scale=1.0):
      s = scale * np.sqrt(6.0 / (self.numNodes + fanIn))
      self.W = np.random.normal(0, s,
                          (self.numNodes,fanIn))
      self.b = np.random.uniform(-1,1,(self.numNodes,1))
   \# Apply the activation function of the layer on the input z
   def a(self, z):
     return self.activation.fx(z)
   # Compute the linear part of the layer
   # The input a is an n x k matrix where n is the number of samples
   # and k is the dimension of the previous layer (or the input to the network)
   def z(self, a):
```

```
return self.W.dot(a) + self.b # Note, this is implemented where we assume a is
    # Compute the derivative of the layer's activation function with respect to z
    # where z is the output of the above function.
    # This derivative does not contain the derivative of the matrix multiplication
    # in the layer. That part is computed below in the model class.
    def dx(self, z):
        return self.activation.dx(z)
    # Update the weights of the layer by adding dW to the weights
    def updateWeights(self, dW):
        #print('W',np.shape(self.W),np.shape(dW))
        self.W = self.W + dW
    # Update the bias of the layer by adding db to the bias
    def updateBias(self, db):
        self.b = self.b + db
# This class handles stacking layers together to form the completed neural network
class Model(object):
    # inputSize: the dimension of the inputs that go into the network
    def __init__(self, inputSize):
        self.layers = []
        self.inputSize = inputSize
    # Add a layer to the end of the network
    def addLayer(self, layer):
        self.layers.append(layer)
    # Get the output size of the layer at the given index
    def getLayerSize(self, index):
        if index >= len(self.layers):
            return self.layers[-1].getNumNodes()
        elif index < 0:</pre>
            return self.inputSize
        else:
            return self.layers[index].getNumNodes()
    # Initialize the weights of all of the layers in the network and set the cost
    # function to use for optimization
    def initialize(self, cost, initializeLayers=True):
        self.cost = cost
        if initializeLayers:
            for i in range(0,len(self.layers)):
                if i == len(self.layers) - 1:
                    self.layers[i].initialize(self.getLayerSize(i-1))
                else:
```

```
self.layers[i].initialize(self.getLayerSize(i-1))
# Compute the output of the network given some input a
# The matrix a has shape n \times k where n is the number of samples and
# k is the dimension
# This function returns
# yp - the output of the network
# a - a list of inputs for each layer of the newtork where
     a[i] is the input to layer i
\# z - a list of values for each layer after evaluating layer.z(a) but
     before evaluating the nonlinear function for the layer
def evaluate(self, x):
   curA = x.T
   a = \lceil curA \rceil
   z = []
   for layer in self.layers:
       # Store the input to each layer in the list a
       # Store the result of each layer before applying the nonlinear function in
       # Set yp equal to the output of the network
       z.append(layer.z(a[-1]))
       a.append(layer.a(z[-1]))
   yp = a[-1]
   a = a[:-1]
   return yp, a, z
# Compute the output of the network given some input a
# The matrix a has shape n \times k where n is the number of samples and
# k is the dimension
def predict(self, a):
   a,_,_ = self.evaluate(a)
   return a.T
\# Train the network given the inputs x and the corresponding observations y
# The network should be trained for numEpochs iterations using the supplied
# optimizer
def train(self, x, y, numEpochs, optimizer, batchsize):
   # Initialize some stuff
   n = x.shape[0]
   x = x.copy()
   y = y.copy()
   hist = []
   optimizer.initialize(self.layers)
```

Run for the specified number of epochs

for epoch in range(0,numEpochs):

```
# Save the output of each layer in the list a
                   # After the network has been evaluated, a should contain the
                   # input x and the output of each layer except for the last layer
                   yp, a, z = self.evaluate(x)
                   index = random.sample(range(len(yp.T)),batchsize)
                   # Compute the error
                   C = self.cost.fx(yp,y.T)
                   d = self.cost.dx(yp[:,index],y[index].T)
                   grad = []
                   w = np.ones((len(d),len(d)))
                   # Backpropogate the error
                   for layer, curZ in zip(reversed(self.layers),reversed(z)):
                       # Compute the gradient of the output of each layer with respect to the
                      # grad[i] should correspond with the gradient of the output of layer i
                       if len(grad) == 0:
                          grad.insert(0,(layer.dx(curZ[:,index])*d).T)
                      else:
                          grad.insert(0,d.dot(w)*layer.dx(curZ[:,index].T))
                      w = layer.W
                      d = grad[0]
                   # Update the errors
                   optimizer.update(self.layers, grad, a, index)
                   # Compute the error at the end of the epoch
                   yh = self.predict(x)
                   C = self.cost.fx(yh,y)
                   C = np.mean(C)
                   hist.append(C)
               return hist
In [87]: # Generate the training set
        np.random.seed(9001)
        x=np.random.uniform(-np.pi,np.pi,(1000,1))
        y=np.sin(x)
        activations = dict(ReLU=ReLUActivation,
                         tanh=TanhActivation,
                         linear=LinearActivation)
        lr = dict(ReLU=0.02,tanh=0.02,linear=0.005)
        batchsize = [50,200,500,750, 1000]
```

Feed forward

```
for key in activations:
            for b in batchsize:
               # Build the model
               activation = activations[key]
               model = Model(x.shape[1])
               model.addLayer(DenseLayer(100,activation()))
               model.addLayer(DenseLayer(100,activation()))
               model.addLayer(DenseLayer(1,LinearActivation()))
               model.initialize(QuadraticCost())
               # Train the model and display the results
               hist = model.train(x,y,500,GDOptimizer(eta=lr[key]), b)
               yHat = model.predict(x)
               error = np.mean(np.square(yHat - y))/2
               print(key+' MSE with batch size '+str(b)+' : ' +str(error))
               #plt.plot(hist)
               #plt.title(key+' Learning curve')
               #plt.savefig(key+'l')
               #plt.show()
               # Plot the approximation of the sin function from all of the models
               #plt.scatter(x, yHat)
               #plt.title(key+' Approximated $\sin x$')
               #plt.savefig(key+'a')
               #plt.show()
ReLU MSE with batch size 50 : 0.0379531806247
ReLU MSE with batch size 200 : 0.0243604434209
ReLU MSE with batch size 500 : 0.00544977526828
ReLU MSE with batch size 750 : 0.00350383781535
ReLU MSE with batch size 1000 : 0.00505661595353
tanh MSE with batch size 50: 0.00719265709315
tanh MSE with batch size 200 : 0.00559489895698
tanh MSE with batch size 500 : 0.00188544761721
tanh MSE with batch size 750 : 0.00145286979291
tanh MSE with batch size 1000 : 0.00114572700474
linear MSE with batch size 50 : 0.0969320216089
linear MSE with batch size 200 : 0.0967507480698
linear MSE with batch size 500 : 0.0967698026411
linear MSE with batch size 750 : 0.0968384993999
linear MSE with batch size 1000 : 0.0967346963549
```

```
0.3 (k)
```

```
In [82]: # Gradient descent optimization
      # The learning rate is specified by eta
      class GDOptimizer(object):
         def __init__(self, eta):
            self.eta = eta
         def initialize(self, layers):
            pass
         # This function performs one gradient descent step
         # layers is a list of dense layers in the network
         # q is a list of gradients going into each layer before the nonlinear activation
         # a is a list of of the activations of each node in the previous layer going
         def update(self, layers, g, a, index, i):
            for layer, curGrad, curA in zip(layers, g, a):
                # Compute the gradients for layer.W and layer.b using the gradient for the
                # layer curA and the gradient of the output curGrad
                # Use the gradients to update the weight and the bias for the layer
                n = len(curA.T)
               layer.updateWeights(self.eta(i) * curGrad.T.dot(curA[:,index].T) / n)
               layer.updateBias(self.eta(i) * np.mean(curGrad.T,axis=1,keepdims=True))
      # Cost function used to compute prediction errors
      class QuadraticCost(object):
         # Compute the squared error between the prediction yp and the observation y
         # This method should compute the cost per element such that the output is the
         # same shape as y and yp
         @staticmethod
         def fx(y,yp):
            # Implement me
            return np.square(y - yp)/2
         # Derivative of the cost function with respect to yp
         @staticmethod
         def dx(y,yp):
            # Implement me
            return yp - y
      # Sigmoid function fully implemented as an example
```

```
class SigmoidActivation(object):
  Ostaticmethod
  def fx(z):
    return 1 / (1 + np.exp(-z))
  @staticmethod
  def dx(z):
    return SigmoidActivation.fx(z) * (1 - SigmoidActivation.fx(z))
# Hyperbolic tangent function
class TanhActivation(object):
  # Compute tanh for each element in the input z
  @staticmethod
  def fx(z):
    # Implement me
    return np.tanh(z)
  # Compute the derivative of the tanh function with respect to z
  @staticmethod
  def dx(z):
    # Implement me
    return 1 - np.tanh(z)**2
# Rectified linear unit
class ReLUActivation(object):
  @staticmethod
  def fx(z):
    # Implement me
    x[x<0] = 0
    return x
  @staticmethod
  def dx(z):
    # Implement me
    x = np.ones_like(z)
    x[z<0] = 0
    return x
```

```
# Linear activation
class LinearActivation(object):
   @staticmethod
   def fx(z):
      # Implement me
      return z
   @staticmethod
   def dx(z):
      # Implement me
      return np.ones_like(z)
# This class represents a single hidden or output layer in the neural network
class DenseLayer(object):
   # numNodes: number of hidden units in the layer
   # activation: the activation function to use in this layer
   def __init__(self, numNodes, activation):
      self.numNodes = numNodes
      self.activation = activation
   def getNumNodes(self):
      return self.numNodes
   # Initialize the weight matrix of this layer based on the size of the matrix W
   def initialize(self, fanIn, scale=1.0):
      s = scale * np.sqrt(6.0 / (self.numNodes + fanIn))
      self.W = np.random.normal(0, s,
                             (self.numNodes,fanIn))
      self.b = np.random.uniform(-1,1,(self.numNodes,1))
   # Apply the activation function of the layer on the input z
   def a(self, z):
      return self.activation.fx(z)
   # Compute the linear part of the layer
   \# The input a is an n x k matrix where n is the number of samples
   # and k is the dimension of the previous layer (or the input to the network)
   def z(self, a):
      return self.W.dot(a) + self.b # Note, this is implemented where we assume a is
   # Compute the derivative of the layer's activation function with respect to z
   # where z is the output of the above function.
   # This derivative does not contain the derivative of the matrix multiplication
```

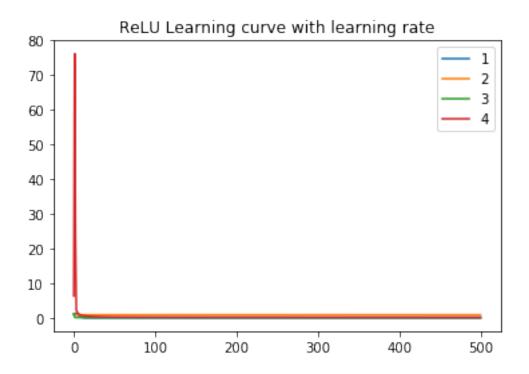
```
# in the layer. That part is computed below in the model class.
    def dx(self, z):
        return self.activation.dx(z)
    # Update the weights of the layer by adding dW to the weights
    def updateWeights(self, dW):
        #print('W', np.shape(self.W), np.shape(dW))
        self.W = self.W + dW
    # Update the bias of the layer by adding db to the bias
    def updateBias(self, db):
        self.b = self.b + db
# This class handles stacking layers together to form the completed neural network
class Model(object):
    # inputSize: the dimension of the inputs that go into the network
    def __init__(self, inputSize):
        self.layers = []
        self.inputSize = inputSize
    # Add a layer to the end of the network
    def addLayer(self, layer):
        self.layers.append(layer)
    # Get the output size of the layer at the given index
    def getLayerSize(self, index):
        if index >= len(self.layers):
            return self.layers[-1].getNumNodes()
        elif index < 0:</pre>
            return self.inputSize
        else:
            return self.layers[index].getNumNodes()
    # Initialize the weights of all of the layers in the network and set the cost
    # function to use for optimization
    def initialize(self, cost, initializeLayers=True):
        self.cost = cost
        if initializeLayers:
            for i in range(0,len(self.layers)):
                if i == len(self.layers) - 1:
                    self.layers[i].initialize(self.getLayerSize(i-1))
                else:
                    self.layers[i].initialize(self.getLayerSize(i-1))
    # Compute the output of the network given some input a
    # The matrix a has shape n \times k where n is the number of samples and
    # k is the dimension
```

```
# This function returns
# yp - the output of the network
# a - a list of inputs for each layer of the newtork where
     a[i] is the input to layer i
\# z - a list of values for each layer after evaluating layer.z(a) but
     before evaluating the nonlinear function for the layer
def evaluate(self, x):
   curA = x.T
   a = \lceil curA \rceil
   z = []
   for layer in self.layers:
       # Store the input to each layer in the list a
       # Store the result of each layer before applying the nonlinear function in
       # Set yp equal to the output of the network
       z.append(layer.z(a[-1]))
       a.append(layer.a(z[-1]))
   yp = a[-1]
   a = a[:-1]
   return yp, a, z
# Compute the output of the network given some input a
# The matrix a has shape n \times k where n is the number of samples and
# k is the dimension
def predict(self, a):
   a,_,_ = self.evaluate(a)
   return a.T
\# Train the network given the inputs x and the corresponding observations y
# The network should be trained for numEpochs iterations using the supplied
# optimizer
def train(self, x, y, numEpochs, optimizer, batchsize):
   # Initialize some stuff
   n = x.shape[0]
   x = x.copy()
   y = y.copy()
   hist = []
   optimizer.initialize(self.layers)
   # Run for the specified number of epochs
   for epoch in range(0,numEpochs):
       # Feed forward
       # Save the output of each layer in the list a
       # After the network has been evaluated, a should contain the
       # input x and the output of each layer except for the last layer
```

```
index = random.sample(range(len(yp.T)),batchsize)
                   # Compute the error
                   C = self.cost.fx(yp,y.T)
                   d = self.cost.dx(yp[:,index],y[index].T)
                   d = np.mean(d,keepdims=True)
                   grad = []
                   w = np.ones((1,1))
                   # Backpropogate the error
                   for layer, curZ in zip(reversed(self.layers), reversed(z)):
                      # Compute the gradient of the output of each layer with respect to the
                      # grad[i] should correspond with the gradient of the output of layer i
                      if len(grad) == 0:
                          grad.insert(0,(layer.dx(curZ[:,index])*d).T)
                      else:
                          grad.insert(0,d.dot(w)*layer.dx(curZ[:,index].T))
                      w = layer.W
                      d = grad[0]
                   # Update the errors
                   optimizer.update(self.layers, grad, a, index, epoch)
                   # Compute the error at the end of the epoch
                   yh = self.predict(x)
                   C = self.cost.fx(yh,y)
                   C = np.mean(C)
                   hist.append(C)
               return hist
In [85]: # Generate the training set
        np.random.seed(9001)
        x=np.random.uniform(-np.pi,np.pi,(1000,1))
        y=np.sin(x)
        activations = dict(ReLU=ReLUActivation,
                         tanh=TanhActivation,
                         linear=LinearActivation)
        lr = [lambda i:0.02,lambda i:0.01,lambda i:0.005,lambda i:0.1/(i+1)]
        for key in activations:
           i = 1
           for 1 in 1r:
               # Build the model
               activation = activations[key]
               model = Model(x.shape[1])
```

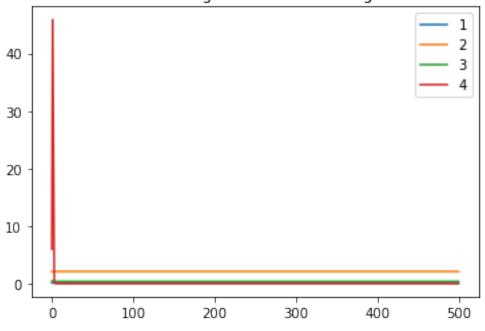
yp, a, z = self.evaluate(x)

```
model.addLayer(DenseLayer(100,activation()))
              model.addLayer(DenseLayer(100,activation()))
              model.addLayer(DenseLayer(1,LinearActivation()))
              model.initialize(QuadraticCost())
              # Train the model and display the results
              hist = model.train(x,y,500,GDOptimizer(eta=1), 1000)
              yHat = model.predict(x)
              error = np.mean(np.square(yHat - y))/2
              print(key+' MSE with learning rate '+str(i)+' : ' +str(error))
              plt.plot(hist,label=str(i))
              i+=1
              plt.title(key+' Learning curve with learning rate')
              #plt.savefig(key+'l')
              # Plot the approximation of the sin function from all of the models
              #plt.scatter(x, yHat)
              #plt.title(key+' Approximated $\sin x$')
              #plt.savefig(key+'a')
              #plt.show()
           plt.legend()
           plt.savefig('k'+key)
           plt.show()
ReLU MSE with learning rate 1: 0.120725255269
ReLU MSE with learning rate 2 : 1.00873795376
ReLU MSE with learning rate 3: 0.243439908327
ReLU MSE with learning rate 4 : 0.299413032558
```

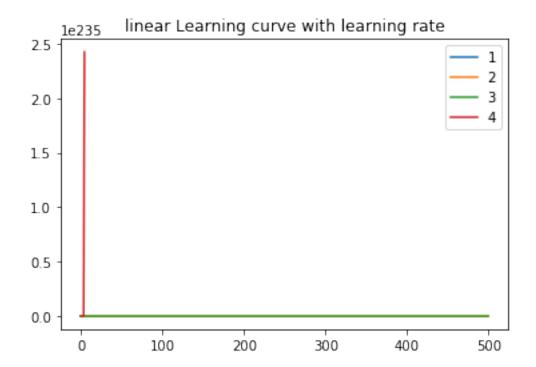


tanh MSE with learning rate 1 : 0.138984140006 tanh MSE with learning rate 2 : 2.13982396204 tanh MSE with learning rate 3 : 0.414022252071 tanh MSE with learning rate 4 : 0.0522339096461

tanh Learning curve with learning rate



```
linear MSE with learning rate 1 : nan
linear MSE with learning rate 2 : 0.897948664528
linear MSE with learning rate 3 : 0.86985136178
linear MSE with learning rate 4 : nan
```



In []: