Chapter 3 Stacks and Queues

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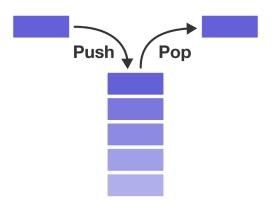
Computer Science Fundamentals (Source: brilliant.org)

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The Road Ahead...

- Only the top can come off a stack, while elements must wait their turn in a queue; both data structures have their place in computer science
- What we'll accomplish
 - pop() and push() values to manipulate stacks
 - ▶ implement queues efficiently with circular arrays

Data Structure: Stacks



- ► LIFO: last-in, first-out, e.g., reverse order of elements, 'undo' command, reverse polish
- Stack overflow (push beyond space) vs. stack underflow (pop empty stack)

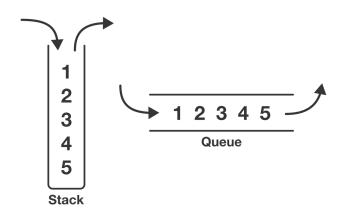
Python Code

Implementation using array

```
class Stack:
 self.Array = []
 self.size = 0
 def __init__(self,Array=None):
     if Array != None:
         self.Array = Array
         self.size = len(Array)
     else:
         self.Array = []
         self.size = 0
 #continue below...
```

```
class Stack:
#continue above...
def push(self,item): #insert item on top
     self.Array.append(item)
def pop(self): #remove item from top
     Deleted = self.Array[-1]
     self.Array = self.Array[0:-1]
     return Deleted
def peek(self): #return top element
     return self.Array[-1]
def size(self): #return stack size
     return self.size
```

Data Structure: Queues



- ► FIFO: first-in, first-out, e.g., CPU scheduling, elevators, keyboard buffering
- ► Head (where to remove element) & tail (where to add element)

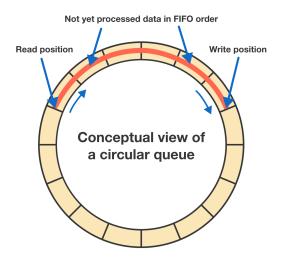
Python Code

Implementation using array

```
class Queue:
 def __init__(self):
     self.qlist = []
     self.head = -1
     self.tail = -1
 def size(self): # return queue size
     return len(self.qlist)
 def peek(self): # return head element
     if self.head == -1:
         print 'queue is empty'
     else:
         return self.qlist[self.head]
 #continue below...
```

```
class Queue:
 #continue above...
 def enqueue(self, item): #insert item at tail
     if self.head == -1:
         self.head += 1
     self.tail += 1
     self.qlist.append(item)
 def dequeue(self): #remove item from head
     if self.head== -1:
         print 'queue underflow'
     elif self.head == self.tail:
         p = self.qlist.pop(0)
         self.head -= 1
         self.tail -= 1
         return p
     else:
         self.tail -= 1
         return self.qlist.pop(0)
```

Data Structure: Circular Queues



▶ Dequeue: linear (O(N)) vs. circular (O(1))

Python Code

Implementation using array

```
class circularQueue:
 def __init__(self, size):
     self.qlist = [None]*size
     self.head = 0
     self.tail = 0
     self.size = size
 def enqueue(self, item):
     if (self.head-self.tail)%self.size == 1:
         print 'The queue is full'
     else:
         if self.qlist[self.head] != None:
             self.tail += 1
             self.tail = self.tail % self.size
         self.qlist[self.tail] = item
 #continue below...
```

```
class circularQueue:
 #continue above...
 def dequeue(self):
     if self.qlist[self.head] == None:
         print 'queue underflow'
     elif self.head == self.tail:
         p = self.qlist[self.head]
         self.qlist[self.head] = None
         self.head += 1
         self.head = self.head % self.size
         self.tail += 1
         self.tail = self.tail % self.size
         return p
     else:
         p = self.qlist[self.head]
         self.qlist[self.head] = None
         self.head += 1
         self.head = self.head % self.size
         return p
```

```
class circularQueue:
 #continue above...
 def getSize(self):
     count = 0
     for element in self.qlist:
         if element != None:
            count += 1
     return count
 def peek(self):
     if self.qlist[self.head] == None:
         print 'queue is empty'
     else:
         return self.qlist[self.head]
```