Lecture 4 Classical Simulation

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Introduction to Bayesian Statistics
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The Road Ahead...

Preliminary

2 Simulation Methods

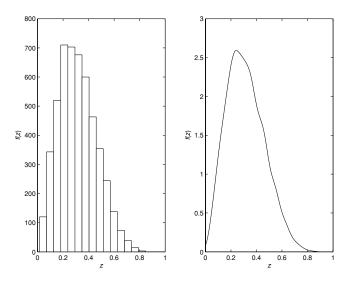
Using Simulated Output

- ▶ Use $\{y^{(g)}\}_{g=1}^G \sim f(y)$ to investigate properties of f(y), e.g.
 - ▶ approximate distribution of X = h(Y), e.g. moments; numerical standard error (n.s.e.) = $\sqrt{V(X)/G}$
 - ▶ 90% credible set: 0.05G-th & 0.95G-th ordered $y^{(g)}$
 - marginal (column) vs. joint (row) distribution

$$\{\theta^{(g)}\}_{g=1}^{G} = \begin{bmatrix} \theta_{1}^{(1)} & \theta_{2}^{(1)} & \cdots & \theta_{d}^{(1)} \\ \theta_{1}^{(2)} & \theta_{2}^{(2)} & \cdots & \theta_{d}^{(2)} \\ \vdots & \vdots & \ddots & \vdots \\ \theta_{1}^{(G)} & \theta_{2}^{(G)} & \cdots & \theta_{d}^{(G)} \end{bmatrix}$$

- ► Example: interested in learning distribution f(z) of Z = XY, $X \sim \mathcal{B}(3,3)$ and $Y \sim \mathcal{B}(5,3)$ are independent
 - ▶ sample $\{x^{(g)}\}_{g=1}^G$, $\{y^{(g)}\}_{g=1}^G$, then $z^{(g)} = x^{(g)}y^{(g)} \sim f(z)$

Using Simulated Output (Cont'd)



Histogram (left) vs. kernel-smoothed density (right)

The Road Ahead...

Preliminary

2 Simulation Methods

Probability Integral Transform

Algorithm 1

- Step 1: draw $u \sim \mathcal{U}(0,1)$ Step 2: return $y = F^{-1}(u)$ as a draw from f(y)
- ▶ Represent f(y) with $\mathbb{P}(Y \leq y) = F(y)$ by simulating independent samples from uniform distribution
 - useful for sampling from truncated F(y): $\frac{F(y)-F(c_1)}{F(c_2)-F(c_1)}$ for $c_1 \le y \le c_2$
 - not applicable for multivariate as F is not injective
- **Example:** $f(y) = \frac{3}{8}y^2$ for $0 \le y \le 2$ and 0 otherwise
 - ightharpoonup compute $F(y) = \frac{1}{8}y^3$ for $0 \le y \le 2$

```
import numpy as np
import scipy.stats as stats
import matplotlib.pyplot as plt
# Generate random numbers
u = np.random.rand(10000) # uniform
x = 2 * u**(1/3) # probability integral
  transform
# Plot
plt.hist(x, bins=50, density=True, color="red",
   alpha=0.5)
plt.xlabel("x")
plt.ylabel("Probability Density")
plt.title("Histogram")
plt.show()
```

Composition

Algorithm 2

Step 1: draw $y \sim h(y)$

Step 2: draw $x \sim g(x|y) \Rightarrow x \sim f(x) = \int g(x|y)h(y)dy$

Example: sample regression error $u_i | \sigma^2 \sim t_{\nu}(0, \sigma^2)$

$$f(u_i|\sigma^2) = \int \underbrace{g(u_i|\lambda_i,\sigma^2)}_{\mathcal{N}(u_i|0,\sigma^2/\lambda_i)} \underbrace{h(\lambda_i)}_{\mathcal{G}(\lambda_i|\nu/2,\nu/2)} d\lambda_i$$

- conditional heteroskedasticity: $\mathbb{V}(u_i|\lambda_i,\sigma^2)=\lambda_i^{-1}\sigma^2$
- unconditional homoskedasticity: $V(u_i|\sigma^2) = \frac{v}{v-2}\sigma^2$
- Finite mixture distribution

$$f(x) = \sum_{i=1}^{K} p_i f_i(x), \qquad \sum_{i=1}^{K} p_i = 1$$

```
def mix_normal(w, dist, n):
    Try help(mix_normal) at runtime to display
        docstring
    . . . . . . . . . . . .
    m = len(w)
    index = np.random.choice(m, size=n, p=w) #
        categorical random variable
    sample = np.zeros(n) # sample each component
    for i in range(m):
        k = np.where(index == i)
        sample[k] = dist[i].rvs(size=len(k[0]))
    return sample
# Sample mixture normal
w = [0.5, 0.5]
dist = [stats.norm(loc=-3, scale=1), stats.norm(
   loc=3, scale=1)]
sample = mix_normal(w, dist, 10000)
```

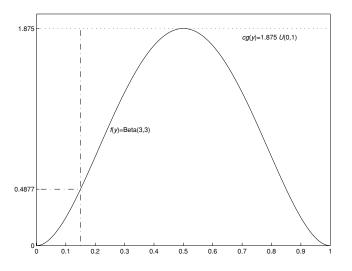
Accept-Reject

Algorithm 3

```
Step 1: draw y \sim g(y)
Step 2: draw u \sim \mathcal{U}(0,1)
Step 3: accept y as a draw from f(y) if u \leq \frac{f(y)}{cg(y)}; otherwise reject and return to step 1
```

- ▶ Represent target f(y) by simulating *independent* samples from proposal g(y) with $f(y) \le cg(y)$ for some $c \ge 1$
 - ▶ 1/c = probability of acceptance \Rightarrow choose small c
 - difficult to find proposal in multivariate case
- ► Example: sample $y \sim \mathcal{B}(3,3)$? Choose proposal $\mathcal{U}(0,1)$ and set c = f(.5)/g(.5) = 1.875

Accept-Reject (Cont'd)



Efficient sampler tailors proposal to mimic target

```
def target(x):
    return stats.beta.pdf(x, a=3, b=3)
def proposal(x):
    return stats.uniform.pdf(x)
def accept_reject(target, proposal, c, n):
    sample = []
    while len(sample) < n:</pre>
        x = np.random.uniform(0, 1)
        u = np.random.uniform(0, 1)
        if u <= target(x) / (proposal(x)*c):</pre>
             sample.append(x)
    return np.array(sample)
# Sample beta
c = target(0.5) / proposal(0.5)
sample = accept_reject(target, proposal, c, 10000)
```

Importance Sampling

Algorithm 4

$$\mathbb{E}[g(X)] \approx \frac{1}{G} \sum_{g=1}^G g(x^{(g)}) \underbrace{f(x^{(g)}) / h(x^{(g)})}_{\text{importance weight}}, \quad \{x^{(g)}\}_{g=1}^G \sim h(x)$$

- Monte Carlo integration: estimate $\mathbb{E}[g(X)] = \int g(x)f(x)dx$ by simulating *independent* samples from proposal h(x)
 - efficiency requires tailoring h(x) to f(x)
 - why Gaussian is not suitable for h(x)? (thin tails)
- ▶ Example: $\mathbb{E}[(1+x^2)^{-1}]$, $x \sim \text{Exponential}(1)$ truncated to [0,1]
 - ▶ step 1: sample $\{x^{(g)}\}_{g=1}^G \sim \mathcal{B}(2,3)$
 - ► step 2: compute $\frac{1}{G}\sum_{g=1}^{G} \frac{1}{1+(x^{(g)})^2} \frac{e^{-x^{(g)}}}{1-e^{-1}} \frac{\mathbb{B}(2,3)}{x^{(g)}(1-(x^{(g)})^2)}$

```
def imp_sampler(target, proposal, sampler, n):
    sample = sampler(n)
    w = target(sample) / proposal(sample)
    return sample, w
# Monte Carlo integration
target = lambda x: stats.expon.pdf(x, scale=1)
proposal = lambda x: stats.beta.pdf(x, a=2, b=3)
sampler = lambda n: stats.beta.rvs(a=2, b=3, size=
   n)
n = 10000
sample, w = imp_sampler(target, proposal, sampler,
    n )
estimate = sum(1 / (1+sample**2) * w) / n
```

Readings

- ▶ DeGroot & Schervish (2002), "Probability and Statistics," Addison-Wesley
- Robert & Casella (2004), "Monte Carlo Statistical Methods,"
 Springer-Verlag