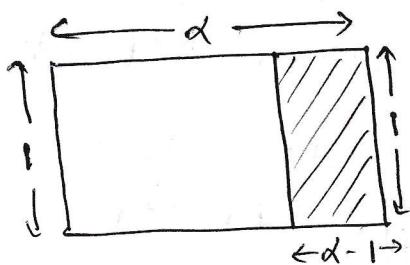


Example:

$$\alpha = \frac{1+\sqrt{5}}{2} \approx 1.61803 \dots \text{ (golden ratio)}$$

~~state~~

- if one starts with a $1 \times \alpha$ rectangle and removes a 1×1 rectangle from it, the remaining $\alpha - 1 \times 1$ rectangle has the same aspect ratio.



Rotate shaded sub-rectangle 90° and it has the same shape as the whole rectangle.

$$\frac{\alpha}{1} = \frac{1}{\alpha-1} \Rightarrow \alpha^2 - \alpha - 1 = 0$$

Exercise

$$\left[\alpha^{n-2} \leq F(n) \leq \alpha^{n-1} \right]$$

$$\alpha = \frac{1+\sqrt{5}}{2}, \beta = \frac{1-\sqrt{5}}{2} = 0.61803$$

$$\approx 1.61803 \dots$$

Exercise

Prove by induction that-

$$F(n) = \frac{1}{\sqrt{5}} (\alpha^n - \beta^n),$$

where $F(n)$ denotes the n -th Fibonacci number.

$$F(n) = \begin{cases} 0 & \text{if } n=0 \\ 1 & \text{if } n=1 \\ F(n-1) + F(n-2) & \text{if } n \geq 2 \end{cases}$$

(Verify $F(0), F(1)$, use the identities $\alpha^2 = \alpha + 1$,

~~$\beta^2 = \beta + 1$ to show the induction step~~)

$$= \frac{1}{2^{n-1}} \sum_{m=0}^{\lfloor (n-1)/2 \rfloor} \binom{n}{2m+1} 5^m$$

Exercise $\forall n > 0$

$$F(n) = \frac{1}{2^n \sqrt{5}} \left[\sum_{m=0}^n \binom{n}{m} (\sqrt{5})^m - \sum_{m=0}^n \binom{n}{m} (-\sqrt{5})^m \right]$$

Exercise

Prove ~~that~~ few matrix identities

$$\begin{pmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}^n + n \geq 0$$

Take determinant

$$\Rightarrow F_{n+1}F_{n-1} - F_n^2 = (-1)^n$$

Another proof
• using substitution
• using Binet formula
 $= O(\log n)$

\downarrow
 f_n, F_{n+1} relatively prime

Another form if $d | F_n$ and $d | F_n$, then $d | F_{n-1}$
 $d | F_n, d | F_{n-1} \Rightarrow d | F_{n-2}$
 \vdots
 $d | f_3, d | F_2 \Rightarrow d | F_1 = 1 \Rightarrow d = 1$.

otherwise, a common divisor of F_n, F_{n+1}
 must divide $(-1)^n (\rightarrow 1)$

- $F_{n+1} = F_n + F_{n-1}$

$$F_{n+2} = F_{n+1} + F_n$$

$$F_{n+3} = F_{n+2} + F_{n+1}$$

$$= F_{n+1} + F_n + F_{n+1}$$

$$= 2F_{n+1} + F_n$$

$$F_{n+4} = F_{n+3} + F_{n+2}$$

$$= 2F_{n+1} + F_n + F_{n+1} + F_n$$

$$= 3F_{n+1} + 2F_n = F_2 F_{n+1} + F_3 F_n$$

$$F_n \rightarrow 0, 1, 1, 2, 3, 5, 8, 13, \dots$$

$$F_{n+1} = F_{(n-1)+2}$$

$$= F_2 F_{n-1} + F_1 F_{n-1}$$

~~$= F_2 F_{n-1} + F_1 F_{n-1}$~~

$$F_{n+2} = F_{(n-1)+2}$$

$$= F_2 F_{n+1} + F_1 F_n$$

by induction,

$$F_{n+m} = F_m F_{n+1} + F_{m-1} F_n \quad \text{for any } m \in \mathbb{Z}$$

Take $m = n(k-1)$ $\Rightarrow F_{nk} = F_{n(k-1)} F_{n+1} + F_n$

Generating fun. for the seq. $\{f_n\}$

→ clothesline on which we hang up a seq. of nos. for display

$$G(z) = f_0 + f_1 z + f_2 z^2 + f_3 z^3 + f_4 z^4 + \dots$$

$$z G(z) = f_0 z + f_1 z^2 + f_2 z^3 + f_3 z^4 + \dots$$

$$z^2 G(z) =$$

$$(1 - z - z^2) G(z) = f_0 + (f_1 - f_0) z + (f_2 - f_1 - f_0) z^2 + (f_3 - f_2 - f_1) z^3 + (f_4 - f_3 - f_2) z^4 + \dots$$

$$= z$$

$$\Rightarrow G(z) = \frac{z}{1 - z - z^2}, \text{ if exists.}$$

$$= \frac{z}{(1 - \alpha z)(1 - \beta z)}$$

$$= \frac{1}{\sqrt{5}} \left(\frac{1}{1 - \alpha z} - \frac{1}{1 - \beta z} \right)$$

$$= \frac{1}{\sqrt{5}} \left[(1 + \alpha z + \alpha^2 z^2 + \alpha^3 z^3 + \dots) - (1 + \beta z + \beta^2 z^2 + \beta^3 z^3 + \dots) \right]$$

Co-efficient of z^n in $G(z)$

$$f_n = \frac{1}{\sqrt{5}} (\alpha^n - \beta^n)$$

(Binet formula)

Another proof.

$$1 - z - z^2 = 0$$

||

$$z^2 + z - 1 = 0$$

$$z = \frac{-1 \pm \sqrt{5}}{2}$$

$$= \frac{1}{\alpha}, \frac{1}{\beta}$$

When $\alpha = \frac{1 + \sqrt{5}}{2}$
(golden ratio)

$$\beta = \frac{1 - \sqrt{5}}{2} = 1 - \alpha$$

$$\frac{1 - \beta z - \alpha z + \alpha^2 z^2}{(1 - \alpha z)(1 - \beta z)}$$

$$\alpha - \beta = \sqrt{5}$$

Observations

$$f_n = \frac{1}{\sqrt{5}} (\alpha^n - \beta^n)$$

$$1) \quad \alpha = \frac{1+\sqrt{5}}{2} = 1.61803.$$

$$\begin{aligned} |\alpha| &< 1 \\ |\beta^n| &< |\beta^n| < 1 \quad \text{for } n \geq 1. \end{aligned}$$

$\beta = 1 - \alpha = -0.61803$, a ~~-ve~~ number
~~cosec ma~~
 whose magnitude is less than unity.

$\Rightarrow \beta^n$ gets very small as n gets large $= \cancel{\alpha^n} < \frac{1}{\sqrt{5}} < \frac{1}{2}$

In fact, $\frac{\beta^n}{\sqrt{5}}$ is always small enough so that-

$$F_n = \left[\frac{\alpha^n}{\sqrt{5}} + \frac{1}{2} \right]_{n \geq 1}$$

we have

$$F_n = \frac{1}{\sqrt{5}} \alpha^n, \text{ rounded to the nearest integer}$$

[] q greatest integer for f_n .

$$2) \quad G(z) = \frac{1}{\sqrt{5}} \left(\frac{1}{1-\alpha z} + \frac{1}{1-\beta z} \right).$$

$$G(z)^2 = \frac{1}{5} \left[\frac{1}{(1-\alpha z)^2} + \frac{1}{(1-\beta z)^2} - \frac{2}{1-z-z^2} \right]$$

\checkmark co-efficient of z^n

co-efficient of z^n

$$\sum_{k=0}^n f_k f_{n-k}$$

$$\frac{1}{5} [(n+1)\alpha^n + (n+1)\beta^n - 2f_{n+1}]$$

$$(1-\alpha z)^{-2} = 1 + 2\alpha z + 3\alpha^2 z^2 + 4\alpha^3 z^3 + \dots + (n+1)\alpha^{n+1} z^{n+1} \dots$$

$$(1-\beta z)^{-2} = 1 + 2\beta z + 3\beta^2 z^2 + 4\beta^3 z^3 + \dots + (n+1)\beta^{n+1} z^{n+1} \dots$$

$$\frac{1}{1-z-z^2} = G(z) = z(f_0 + f_1 z + f_2 z^2 + f_3 z^3 + f_4 z^4 + \dots)$$

$$\begin{aligned} &= \frac{1}{z} [f_0 + f_1 z + f_2 z^2 + \dots] \\ &= f_1 + f_2 z + f_3 z^2 + \dots + (f_{n+1} z^n) + \dots \end{aligned}$$

$$\sum_{k=0}^n f_k f_{n-k} = \frac{1}{5} \left[(n+1) (\alpha^n + \beta^n) - 2f_{n+1} \right].$$

Exercise
(by induction)

$$\begin{aligned}\alpha^n &= f_n \alpha + f_{n-1} \\ \beta^n &= f_n \beta + f_{n-1};\end{aligned}$$

for all integers n .

$$\left| \begin{array}{l} \alpha, \beta \text{ roots of} \\ \alpha^2 - \alpha - 1 = 0 \\ \Rightarrow \alpha + \beta = 1 \end{array} \right.$$

$$\begin{aligned}\sum_{k=0}^n f_k f_{n-k} &= \frac{1}{5} \left[(n+1) \{f_n + 2f_{n-1}\} - 2f_{n+1} \right] (\because \alpha + \beta = 1) \\ &= \frac{1}{5} \left[\underline{(n+1)f_n} + 2(n+1)f_{n-1} - 2(f_n + f_{n-1}) \right] \\ &= \frac{1}{5} (n-1)f_n + \frac{2n}{5} f_{n-1}.\end{aligned}$$

$$\alpha^n = f_n \alpha + f_{n-1}$$

proof:

$$\begin{aligned}f_n \alpha + f_{n-1} &= \frac{\alpha - \beta}{\sqrt{5}} \alpha + \frac{\alpha^{n-1} - \beta^{n-1}}{\sqrt{5}} \\ &= \frac{\alpha^{n+1} - (\alpha \beta) \cancel{\beta^{n-1}} + \alpha^{n-1} - \cancel{\beta^{n-1}}}{\sqrt{5}}\end{aligned}$$

$$\alpha \beta = -1$$

$$\begin{aligned}\alpha &= \frac{1+\sqrt{5}}{2} \\ \alpha^2 + 1 &= \frac{1+5+2\sqrt{5}+4}{4} \\ &= \frac{10+2\sqrt{5}}{4} \\ &= \frac{5+\sqrt{5}}{2} = \sqrt{5} \cdot \frac{1+\sqrt{5}}{2} = \sqrt{5} \alpha\end{aligned}$$

$$= \frac{\alpha^{n-1} (\alpha^2 + 1)}{\sqrt{5}} = \frac{\alpha^{n-1} \cdot \sqrt{5} \alpha}{\sqrt{5}}$$

$$= \alpha^n.$$

Generating fun

(1)

The (ordinary) generating fun. for the seq. $\{a_k\}$ is defined to be

$$G(x) = \sum_{k=0}^{\infty} a_k x^k = a_0 + a_1 x + a_2 x^2 + \dots$$

The sum is finite if the seq. is finite, infinite if the seq. is infinite.

\hookrightarrow x is chosen so that the sum converges.

Example: (The number of Labeled Graphs)

for a fixed n , we let

$$a_k = L(n, k), k=0, 1, \dots, \binom{n}{2}$$

Consider the generating fun.

$$\begin{aligned} G_n(x) &= \sum_{k=0}^{\binom{n}{2}} a_k x^k \\ &= \sum_{k=0}^{\binom{n}{2}} \binom{r}{k} x^k \\ &= (1+x)^{\binom{n}{2}} \end{aligned}$$

$$\begin{aligned} L(n, e) &= \binom{\binom{n}{2}}{e} \\ &= \binom{r}{e} \end{aligned}$$

\Rightarrow # of labeled graph with n vertices & e edges.
 $0 \leq e \leq \binom{n}{2} = r = \frac{n(n-1)}{2}$

\hookrightarrow simple way of summarizing our knowledge of the nos.

$L(n) =$ # of labeled graphs of n vertices

$$= \binom{r}{0} + \binom{r}{1} + \binom{r}{2} + \dots + \binom{r}{r} = 2^r = 2^{\binom{n}{2}}$$

$$L(n, e)$$

$$\begin{aligned} n=3 &\quad \cancel{\frac{3^2}{2}} \\ L(3) &= \frac{2}{2} = 8 \end{aligned}$$

of labeled digraphs

(2)

n vertices $\rightarrow n(n-1)$ possible arcs

$M(n, a) \rightarrow$ # of labeled digraphs with n vertices
of a arcs.

$$M(n, a) = \binom{n(n-1)}{a}, \quad 0 \leq a \leq n(n-1)$$

$$\begin{aligned} n=3, a=4 \\ M(3, 4) &= \binom{6}{4} = \cancel{\frac{6!}{4!2!}} \\ &= \cancel{\frac{6 \times 5 \times 4 \times 3}{4 \times 3 \times 2 \times 1}} = 15 \end{aligned}$$

$M(n) \rightarrow$ # of labeled digraphs with n vertices.

$$M(n) = \sum_{a=0}^{n(n-1)} \binom{n(n-1)}{a} = 2^{n(n-1)}$$

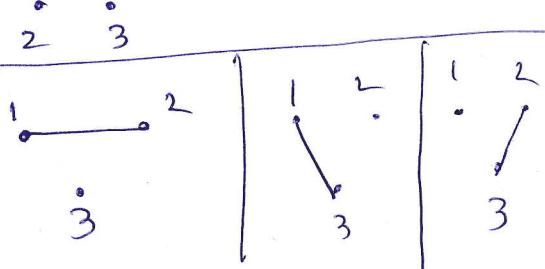
$$\begin{aligned} n=3 \\ M(3) &= \sum_{a=0}^6 \binom{6}{a} \\ &= 2^6 = 64 \end{aligned}$$

Labeled graphs with 3 vertices

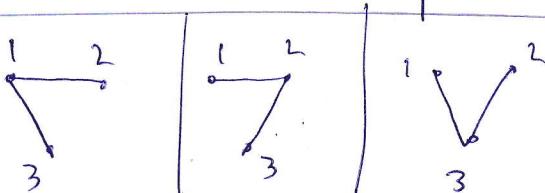
0 edges $L(3, 0) = 1$

!

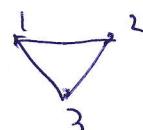
1 edge $L(3, 1) = 3$



2 edges $L(3, 2) = 3$

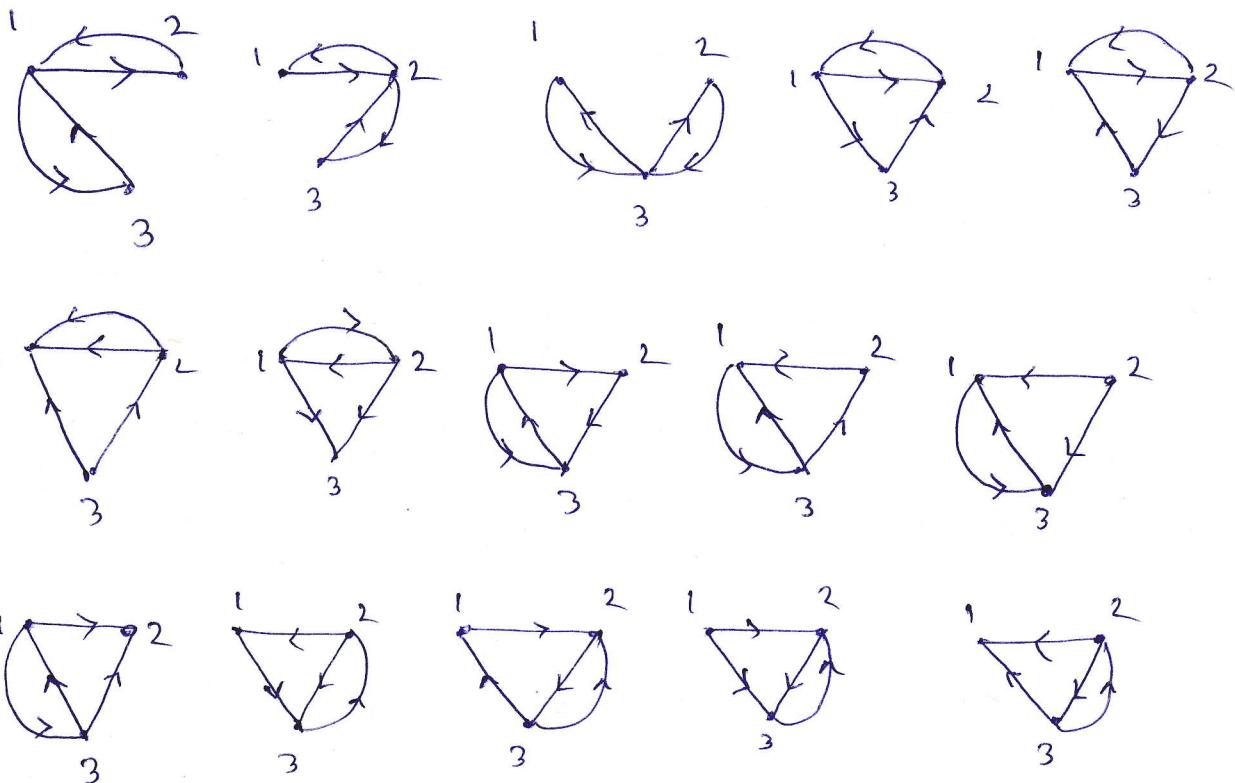


3 edges $L(3, 3) = 1$



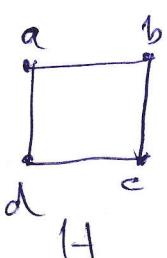
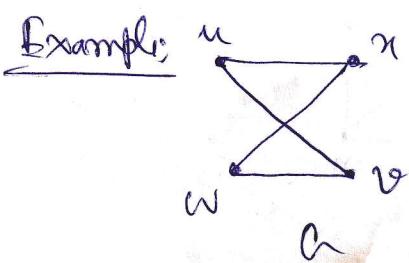
$$M(3,4) = 15$$

of labeled trees of n vertices
 distinct $\rightarrow n^{n-2}$ (Cayley). (3)



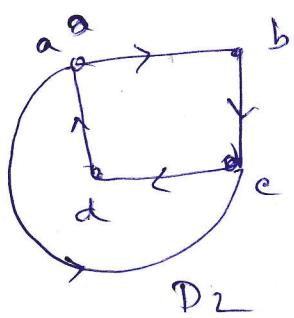
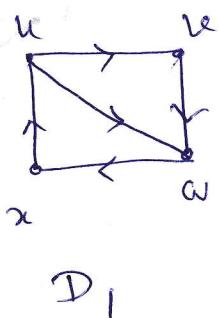
Isomorphism

- Two unlabeled graphs (digraphs) G & H , each having n vertices, are considered the same if the vertices of both can be labeled with integers $1, 2, \dots, n$ so that the edge sets (arc sets) consist of the same unordered (ordered) pairs i.e. if two graphs (digraphs) can be given a labeling that shows them to be the same as labeled graphs (digraphs).
- G, H are then said to be isomorphic.



G, H isomorphic
 labeling
 $u, a \rightarrow 1$
 $v, b \rightarrow 2$
 $w, c \rightarrow 3$
 $x, d \rightarrow 4$

Example:



(4)

digraphs
 D_1, D_2
isomorphic.
labeling as
 $u, a \rightarrow 1$
 $v, b \rightarrow 2$
 $w, c \rightarrow 3$
 $x, d \rightarrow 4$

- It is easy to tell whether or not two labeled graphs or digraphs are the same.
- Determining whether or not two unlabeled graphs or digraphs are the same (isomorphic), is very difficult. (Isomorphism problem).

Naive approach

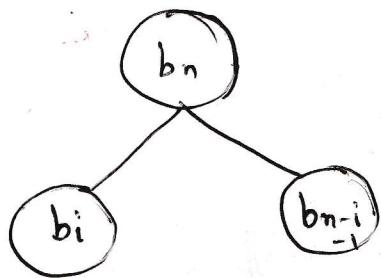
- Fix a labeling of G using integers $1, 2, \dots, n$
(in vertex)
- Then try out all possible labeling of G using these integers.

Computational complexity $\rightarrow n!$

- Better algos. known
- Best algos for solving the isomorphism problem have computational complexity exponential in the size of the problem.
- infeasibly large no. of steps to compute if the # of vertices gets moderately large.

Number of Distinct Binary Trees

$b_n \rightarrow \# \text{ of distinct binary trees with } n \text{ nodes}$



$$0 \leq i < n$$

$b_n = \text{sum of all } \overset{\text{possible}}{\wedge} \text{ binary trees formed as above}$

$$= \sum_{i=0}^{n-1} b_i b_{n-i-1}, \quad b_0 = 1; n \geq 1 \quad \text{--- (1)}$$

$$\text{Let } B(x) = b_0 + b_1 x + b_2 x^2 + b_3 x^3 + \dots$$

$$B(x) - 1 = b_1 x + b_2 x^2 + b_3 x^3 + \dots$$

$$x B(x) = b_0 x + b_1 x^2 + b_2 x^3 + b_3 x^4 + \dots$$

$$= d_0 + d_1 x + d_2 x^2 + \dots \quad d_0 = 0$$

$$B(x) \times [x B(x)] = \cancel{b_0 d_1} + \cancel{b_1 d_0}$$

$$= c_0 + c_1 x + c_2 x^2 + \dots \quad c_0 = 0$$

$$c_n = b_n * d_n$$

$$= b_n * b_{n-1}$$

$$= \sum_{i=0}^{n-1} b_i b_{n-i-1}$$

Σ

$\therefore \text{LHS of (1)} \rightarrow \text{coefficient of } x^n \text{ in } B(x) - 1$ $\leftarrow \text{equal}$
 $\text{RHS of (1)} \rightarrow \text{coefficient of } x^n \text{ in } x B^2(x)$ \leftarrow

(2)

n	b_n
0	1
1	$1 \rightarrow (M_1 M_2)$ 2 matrices
2	$2 \rightarrow (M_1 M_2) M_3$ or $M_1 (M_2 M_3)$ 3 matrices
3	$5 \rightarrow ((M_1 M_2) M_3) M_4$ or ... 4 matrices
4	14
5	42
6	132
7	429
8	1430
9	4862
10	16796. \rightarrow

$$n \longrightarrow$$

exponential.

Stirling's formula

$$L_n \sim \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$$

$$\therefore \frac{1}{n+1} \binom{2n}{n} = \frac{L_{2n}}{L_n L_n} =$$

$$\frac{1}{n+1} \cdot \binom{2n}{n}$$

Catalan number

Given $n+1$ matrices,
 # of ways they can be multiplied in $\binom{2n}{n}$ -

$$\frac{\sqrt{\pi n} \left(\frac{2n}{e}\right)^{2n}}{(n+1) \sqrt{\pi n} \left(\frac{n}{e}\right)^{2n}}$$

$$\approx \frac{4^n}{\sqrt{\pi} n^{3/2}} = O\left(\frac{4^n}{n^{3/2}}\right)$$

$$\textcircled{3} \quad B(0) = b_0 = 1.$$

$$\therefore x B^2(x) = B(x) - 1 \\ x B^2(x) - B(x) + 1 = 0$$

$$\therefore B(x) = \frac{1 - \sqrt{1 - 4x}}{2x}$$

$$= \frac{1}{2x} \left[1 - \sum_{n>0} \left(\frac{1}{2} \right)_n (-4x)^n \right]$$

~~$$= \sum_{m>0} \frac{1}{m+1} (-4x)^{m+1} / 2x$$~~

$$= \frac{1}{2x} \left[- \sum_{n>1} \left(\frac{1}{2} \right)_n (-4x)^n \right]$$

$$= \sum_{n>1} \left(\frac{1}{2} \right)_n (-1)^{n-1} \frac{2^{2n-1}}{2} x^{n-1}$$

$$= \sum_{m>0} \left(\frac{1}{2} \right)_{m+1} (-1)^{m+1} 2^{2m+1} x^m = \sum_{m>0} \frac{\underline{2^m}}{\underline{L^m L^{m+1}}} x^m$$

$$\Rightarrow b_n = \frac{1}{n+1} \left(\frac{1}{2} \right)_{n+1} \sim O\left(\frac{4^n}{n^{3/2}}\right) \text{ exponential order.}$$

$$\left(\frac{1}{2} \right)_{m+1} = \frac{1}{2} \left(\frac{1}{2}-1 \right) \left(\frac{1}{2}-2 \right) \cdots \left(\frac{1}{2}-m-1 \right) / \underline{L^{m+1}}$$

$$= \frac{1}{2} (-1)^m \frac{1}{2} \cdot \frac{3}{2} \cdots \frac{2m-1}{2} / \underline{L^{m+1}}$$

$$= \frac{1}{2} \frac{(-1)^m}{2^m} \frac{1 \cdot 3 \cdots 2m-1}{2^m / \underline{L^m L^{m+1}}} / \frac{2 \cdot 4 \cdots 2m}{2 \cdot 4 \cdots 2m} / \underline{L^{m+1}}$$

$$= \frac{1}{2} \frac{(-1)^m}{2^m} \frac{\underline{2^m}}{\underline{L^m L^{m+1}}} = \frac{(-1)^m}{2^{2m+1}}$$

$$\frac{\underline{2^m}}{\underline{L^m L^{m+1}}} \text{ catalan}$$

(4)

$b'_n \rightarrow$ the number of ways to multiply n matrices

$$\frac{n=2}{M_1 \times M_2} \rightarrow \text{one way}$$

$$M_1 \times M_2 \times \cdots \times M_n.$$

$$b'_2 = 1$$

$$= b_1$$

$$\frac{n=3}{(M_1 \times M_2) \times M_3} \quad \left. \begin{array}{l} \\ M_4 \times (M_2 \times M_3) \end{array} \right\} \rightarrow 2 \text{ ways}$$

$$b'_3 = 2. \quad \left. \begin{array}{l} \\ = b_2 \end{array} \right.$$

$$\frac{n=4}{((M_1 \times M_2) \times M_3) \times M_4} \quad \left. \begin{array}{l} \\ (M_1 \times (M_2 \times M_3)) \times M_4 \\ M_1 \times ((M_2 \times M_3) \times M_4) \\ M_1 \times (M_2 \times (M_3 \times M_4)) \\ ((M_1 \times M_2) \times (M_3 \times M_4)) \end{array} \right\} \rightarrow 5 \text{ ways.}$$

$$b'_4 = 5 \quad \left. \begin{array}{l} \\ = b_3 \end{array} \right.$$

$$M_{ij}, i \leq j$$

$$= M_i \times M_{i+1} \times \cdots \times M_j$$

To find $M_{1:n} \rightarrow$ can be computed by computing any one of the following products

$$M_{1:i} \times M_{i+1:n}, 1 \leq i \leq n.$$

\therefore # of distinct ways to obtain $M_{1:i}$ & $M_{i+1:n}$ are b'_i & b'_{n-i} , respectively.

\therefore letting $b'_1 = 1$, we have $b'_n = \sum_{i=1}^{n-1} b'_i b'_{n-i}, n > 1$.

$$b_n = b'_n + 1 \quad \text{then} \quad b'_{n+1} = \sum_{i=1}^{n+1-1} b'_i b'_{n+1-i} \text{ i.e. } b_n = \sum_{i=1}^n b'_{i-1} b'_{n-i}$$

$$= \sum_{i=0}^n b'_i b'_{n-i}$$

(5)

n=2

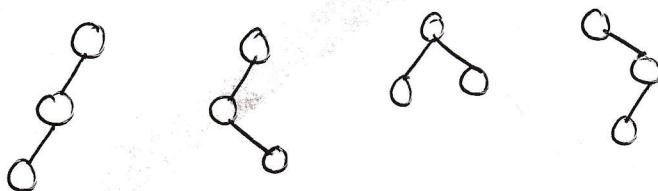


2

α

i $\neq \phi$

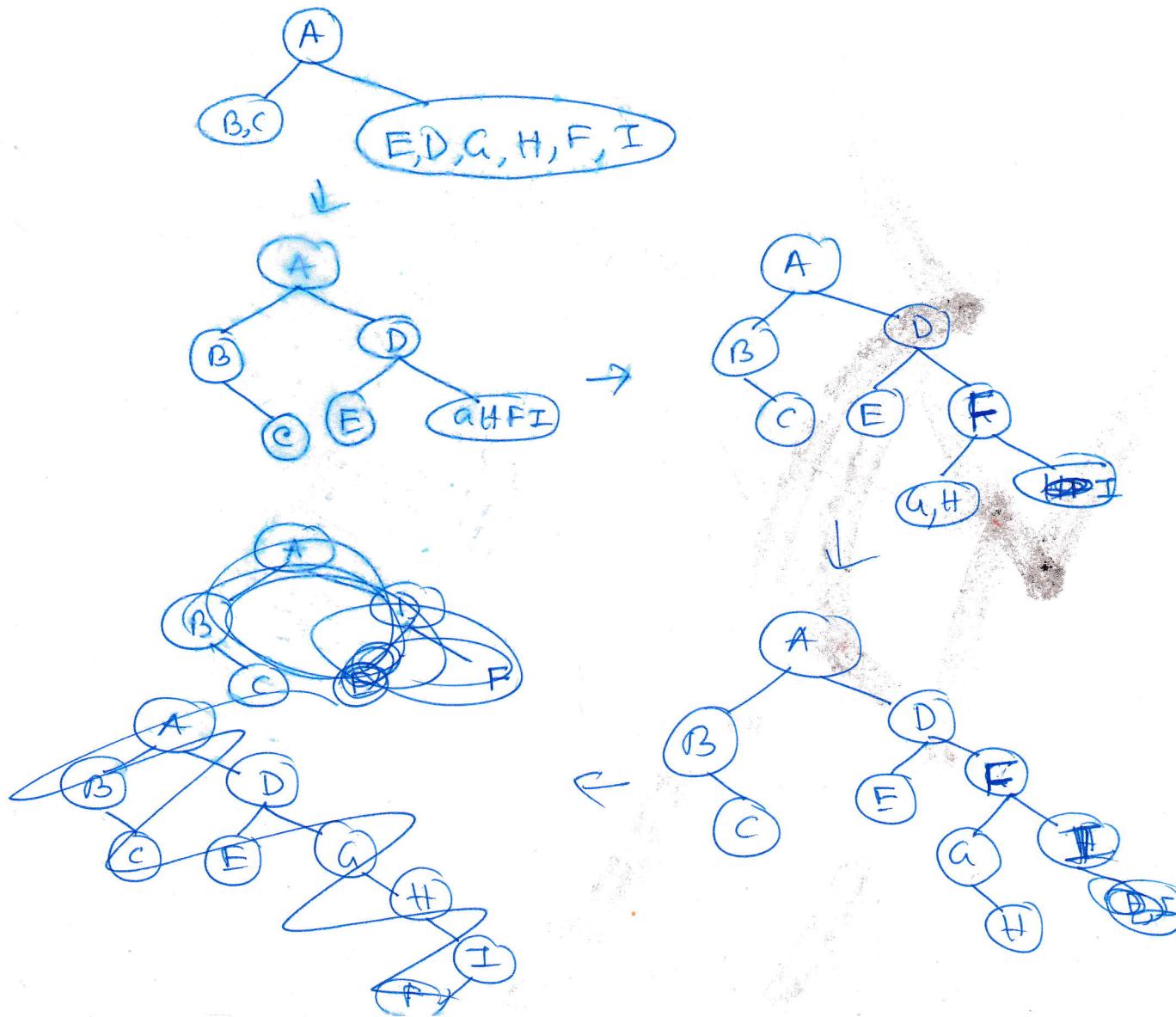
n=3



Example:

preorder \rightarrow A B C D E F G H I (VLR)

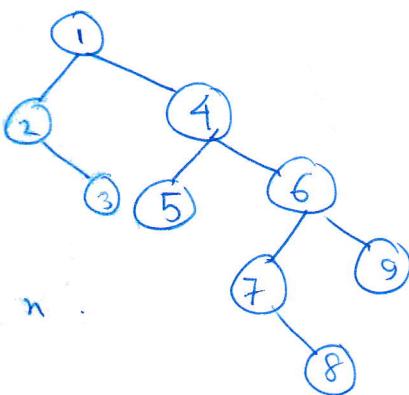
inorder \rightarrow B C A E D G H F I. (LVR).



(6)

n node binary tree

↓
nodes be numbered
from 1 through n.



- preorder permutation → preorder traversal → 1, 2, 3, 4, 5, 6, 7, 8, 9
- inorder permutation → inorder traversal → 2, 3, 1, 5, 4, 7, 8, 6, 9

find. # of distinct binary trees.

→ # of distinct inorder permutations given a fixed
preorder permutation of nodes.

The pair

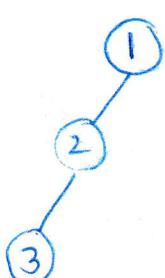
(pre-order, inorder) seq. $\xrightarrow[\text{define}]{\text{Uniquely}}$ a binary tree.

proof: Exercise.

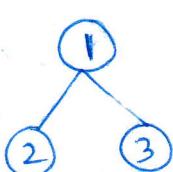
Example

1, 2, 3 (preorder permutation) VLR.

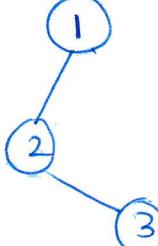
inorder permutations LVR.



3, 2, 1



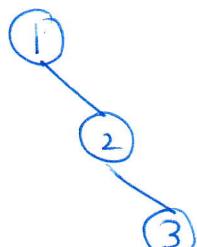
2, 1, 3



2, 3, 1



1, 3, 2



1, 2, 3

preorder
1, 2, 3



(3, 1, 2) is impossible inorder permutation

The exponential generating fun. for the seq. $\{a_k\}$ is defined as

$$H(x) = a_0 \frac{x^0}{0!} + a_1 \frac{x^1}{1!} + a_2 \frac{x^2}{2!} + \dots + a_k \frac{x^k}{k!} + \dots$$

(x as being chosen so that the sum converges).

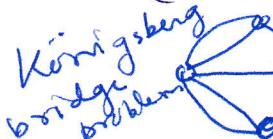
Example: (Eulerian graphs)

→ has Euler's circuit.
means every vertex
exactly one start & come back to same vertex

$u_n = \#$ of labeled Eulerian graphs of n vertices.

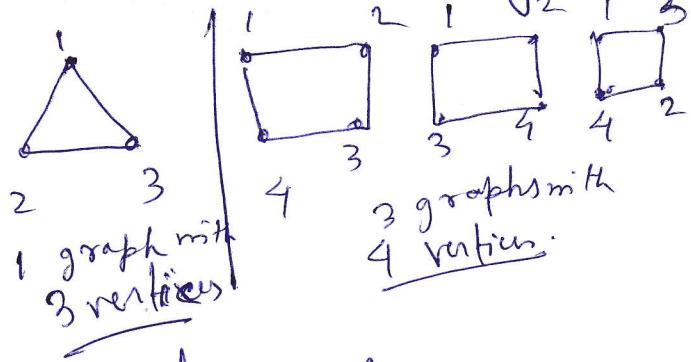
The exponential generating fun. $U(x)$ for the seq. $\{u_n\}$ is

$$U(x) = x + \frac{x^3}{3!} + \frac{3x^4}{4!} + \frac{38x^5}{5!} + \dots$$



Example: (Counting Permutations).

A graph without isolated vertices (vertices of degree 0) will be called Eulerian if it is connected & every vertex has even degree.



Suppose that we have p types of objects, with n_i indistinguishable objects of type i , $i = 1, 2, \dots, p$.

Thus, no. of distinguishable permutations of length k with upto n_i objects of type i is the coefficient of $\frac{x^k}{k!}$ in the exponential generating fun.

$$\left(1+x+\frac{x^2}{2!}+\dots+\frac{x^{n_1}}{n_1!}\right) \left(1+x+\frac{x^2}{2!}+\dots+\frac{x^{n_2}}{n_2!}\right) \cdots \left(1+x+\frac{x^2}{2!}+\dots+\frac{x^{n_p}}{n_p!}\right)$$

(6)

Example:

- A code can use three different letters, a, b or c.
- A sequence of five or fewer letters gives a codewords.
- The codeword can use at most one b, at most one c, and up to three a's.
- How many possible codewords are there of length k , with $k \leq 5$?

Ordinary generating fn

$$(1+ax+a^2x^2+a^3x^3)(1+bx)(1+cx)$$

$$\begin{aligned}
 &= 1 + (a+b+c)x + (bc+a^2+ab+ac)x^2 \\
 &\quad + (a^3+abc+a^2b+a^2c)x^3 \\
 &\quad + (a^2bc+a^3b+a^3c)x^4 + a^3bc x^5
 \end{aligned}$$

coefficient of x^k \hookrightarrow ways of obtaining k letters.

e.g. 3 letters can be obtained as

$\frac{3!}{3!}$	\longleftrightarrow	3 a's	\longleftrightarrow	1 permutation aaa
$\frac{3!}{1!1!1!}$	\longleftrightarrow	1 a, 1 b, 1 c	\longrightarrow	3! permutations abc, acb, bac, bca, cab, cba.
$\frac{3!}{2!1!1!}$	\longleftrightarrow	2 a's, 1 b	\longleftrightarrow	aab, aba, baa
$\frac{3!}{2!1!1!}$	\longleftrightarrow	2 a's, 1 c	\longleftrightarrow	aac, aca, caa

(7)

The proper information for ten way to obtain codewords if three letters are chosen is given by

$$\left[\frac{3!}{3!} a^3 + \frac{3!}{1!1!1!1!} abc + \frac{3!}{2!1!1!} a^2 b + \frac{3!}{2!1!1!} a^2 c \right] \rightarrow u_3.$$

Setting $a=b=c=1$ could yield ten proper count of # of such codewords of 3 letters.

So we consider $\frac{(ax)^p}{p!}$ instead of $a^p x^p$ to desire ten generating fun.

In the above example, we have

$$\begin{aligned} ① - & \left(1 + \frac{a}{1!} x + \frac{a^2}{2!} x^2 + \frac{a^3}{3!} x^3 \right) \left(1 + \frac{b}{1!} x \right) \left(1 + \frac{c}{1!} x \right) \\ & = 1 + 1! \left(\frac{a}{1!} + \frac{b}{1!} + \frac{c}{1!} \right) \frac{x}{1!} + 2! \left(\frac{bc}{1!1!1!} + \frac{a^2}{2!1!} + \frac{ab}{1!1!1!} + \frac{ac}{1!1!1!} \right) \frac{x^2}{2!} \\ & \quad + \left[3! \left(\frac{a^3}{3!} + \frac{abc}{1!1!1!1!} + \frac{a^2 b}{2!1!1!} + \frac{a^2 c}{2!1!1!} \right) \right] \frac{x^3}{3!} \rightarrow u_3. \\ & \quad + 4! \left(\frac{a^2 bc}{2!1!1!1!} + \frac{a^3 b}{3!1!1!} + \frac{a^3 c}{3!1!1!} \right) \frac{x^4}{4!} + 5! \frac{a^3 b c}{3!1!1!1!} \frac{x^5}{5!} \end{aligned}$$

Set $a=b=c=1$, take the coefficient of $\frac{x^k}{k!}$, we get ten appropriate no. of codewords (permutations).

e.g. ten # of length 3 codewords

$$\begin{aligned} \text{coeff. of } \frac{x^k}{k!} \text{ in } ① &= 3! \left(\frac{1}{3!} + \frac{1}{1!1!1!1!} + \frac{1}{2!1!1!} + \frac{1}{2!1!1!} \right) \\ &= 6 \cdot \left(\frac{1}{6} + 1 + \frac{1}{2} + \frac{1}{2} \right) = 1 + 12 = 13. \end{aligned}$$

In general

n_i objects of type i (8)
 $1 \leq i \leq p$

of ~~distinguishable~~ distinguishable permutations of
length k with up to n_i objects of type i

= \Rightarrow coefficient of $\frac{x^k}{k!}$ in the exponential
generating fn.

$$\left(1 + x + \frac{x^2}{2!} + \dots + \frac{x^{n_1}}{n_1!}\right) \left(1 + x + \frac{x^2}{2!} + \dots + \frac{x^{n_2}}{n_2!}\right)$$
$$\dots \left(1 + x + \frac{x^2}{2!} + \dots + \frac{x^{n_p}}{n_p!}\right)$$

Distinguishable

(9)

Probability Generating functions

- Suppose that after an experiment is performed, it is known that one and only one of a (finite or countably infinite) set of possible events will occur.
- Let p_k be the probability that the k -th event occurs, $k=0, 1, 2, \dots$ (notation does not work if there is a continuum of possible events) (\hookrightarrow uncountable)
- The ordinary generating fun.

$$G(x) = \sum_{k=0}^{\infty} p_k x^k$$

is called the probability generating fun.

(Series converges at least for $|x| \leq 1$ since $p_0 + p_1 + \dots + p_k + \dots = 1$)

- Extremely useful in evaluating experiments, in particular in analyzing roughly what we "expect" the outcomes to be.

Example: (Coin tossing)

$$G(x) = \frac{1}{2} + \frac{1}{2}x$$

Tossing a fair coin.

events $\rightarrow H, T$

$$p_0 = P(H) = \frac{1}{2}$$

$$p_1 = P(T) = \frac{1}{2}$$

Example: (Bernoulli Trials)

- n independent repeated trials of an experiment with each trial leading to a success with probability p and a failure with probability $q = 1 - p$.
- e.g. a testing whether a product is defective or nondefective.
- or a testing for ~~present~~ presence or absence of a disease.
- or a decision about whether to accept or reject a candidate for a job.
- the probability that in n trials there will be k success

$$b(k, n, p) = \binom{n}{k} p^k q^{n-k}$$

The probability generating fun. for the no. of successes in n trials is given by

$$G(x) = \sum_{k=0}^n b(k, n, p) x^k$$

~~system~~

$$X = \begin{pmatrix} 1 & 2 & \dots & k & \dots & n \\ p_1 & p_2 & p_3 & \dots & p_n \end{pmatrix} = \sum_{k=0}^n \binom{n}{k} p^k q^{n-k} x^k$$

$$= (px + q)^n$$

• $G(1) = 1$
 • $G'(1) = Bx \cdot p$ (~~for k=1~~)
 • $\text{Var } Q = G''(1) + G'(1) - [G'(1)]^2$

$x_k \rightarrow k^{\text{th}} \text{ event}$
 $p_k \rightarrow \text{prob. of event } x_k$
 $\text{Var } Q = G''(1) + G'(1) - [G'(1)]^2$

$G(x) = \sum p_k x^k$
 $G'(x) = \sum k p_k x^{k-1}$
 $G'(1) = \sum k p_k$
 $\text{Var } Q = \sum k^2 p_k - (\sum k p_k)^2$
 $\text{Var } Q = \sum k^2 p_k - \text{expected value } K^2$
 $\text{Var } Q = \text{expected value } K^2 - \text{expected value } K^2$

$$Exp = \sum_k k p_k$$

$$Var = \sum_k k^2 p_k - \left(\sum_k k p_k \right)^2$$

$$\Rightarrow G''(1) + G'(1) - [G'(1)]^2$$

$$G(x) = \sum_k p_k x^k \quad (1)$$

$$G'(x) = \sum_k k p_k x^{k-1}$$

$$G''(x) = \sum_k k(k-1) p_k x^{k-2}$$

$$= \sum_k k^2 p_k x^{k-2}$$

$$- \sum_k k p_k x^k$$

$$G''(1) = \sum_k k^2 p_k - \sum_k k p_k$$

$$G''(1) + G'(1) = \sum_k k^2 p_k$$

Example: Bernoulli trials

$$G(x) = (px + q)^n$$

$$G'(1) = \left[np(px + q)^{n-1} \right]_{x=1}$$

$$= np \longrightarrow \text{Expectation of}$$

$$G''(1) = \left[n(n-1)p^2(px + q)^{n-2} \right]_{x=1}$$

$$= n(n-1)p^2$$

expected value

$$E = np$$

V = Variance

$$= G''(1) + G'(1) - [G'(1)]^2 = n(n-1)p^2 + np - np^2$$

$$= np^2 - np^2 + np - np^2$$

$$= np(1-p)$$

$$= npq$$

Solving recurrences using Generating functions

Example: (The Grain of Wheat)

Story of King Shirham of India, who wanted to reward his Grand Vizier, Sissa Ben Dahir, for inventing the game of chess.

- The vizier made a modest request: Give me one grain of wheat for the 1st square on a chessboard, two grains for the second square, four grains for the 3rd square, eight grains for the fourth square, and so on until all the squares are covered.
- The king was delighted at the modesty of Vizier's request, & granted it immediately.
- Did the king do a very wise thing?

$t_n \rightarrow$ # of grains for the n -th square

$$\boxed{t_{k+1} = 2t_k, \quad t_1 = 1.}$$

$$t_2 = 2t_1$$

$$t_3 = 2^2 t_1$$

$$t_k = 2t_{k-1} = \dots = 2^{k-1} t_1$$

64

64 squares

of grains of wheat the Vizier asked for is $2^{64} - 1$,

which is

$$18,446,744,073,709,551,615$$

(13)

- $t_{k+1} = 2t_k$, $t_1 = 1$, $t_0 = \frac{1}{2}t_1 = \frac{1}{2}$

(t_0 not defined, we define t_0 as $\frac{1}{2}t_1 = \frac{1}{2}$)

- The generating fun. for $\{t_n\}$ is

$$G(x) = \sum_{k=0}^{\infty} t_k x^k = t_0 + t_1 x + t_2 x^2 + \dots$$

$$\sum_{k=0}^{\infty} t_{k+1} x^k = \sum_{k=0}^{k-1} 2t_k x^k \Rightarrow \frac{1}{x} [G(x) - t_0] = 2 G(x)$$

$$\Rightarrow G(x) - t_0 = 2x G(x)$$

$$\Rightarrow G(x) = \frac{t_0}{1-2x}$$

$$= \frac{\frac{1}{2}}{1-2x} \quad \textcircled{2}$$

$$= \frac{1}{2} [1 + (2x) + (2x)^2 + (2x)^3 + \dots]$$

$$\therefore t_k = \frac{1}{2} \cdot 2^k = 2^{k-1}.$$

Example: (legitimate Codewords).

- Codewords from the alphabet $\{0, 1, 2, 3\}$ are to be recognized as legitimate iff they have an even no. of 0's.

- How many legitimate codewords of length k are there?

Let a_k be the answer legitimate

Consider $(k+1)$ -length codewords.

→ Starts with 1 or 2 or 3

→ Starts with 0.

$= a_k$
K-length illegitimate

codewords = $4^k - a_k$
↳ last k -digits legitimate

↳ last k digit form illegitimate codeword

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$$\therefore a_{k+1} = (a_k + a_k + a_k) + \cancel{2}(4^k - a_k)$$

$$\boxed{a_{k+1} = 2a_k + 4^k, \quad a_1 = 3}$$

We use the generating fun. for $\{a_n\}$

$$G(x) = \sum_{k=0}^{\infty} a_k x^k$$

need to define a_0

$$a_1 = 2a_0 + 4^0$$

$$3 = 2a_0 + 1 \Rightarrow a_0 = 1$$

$$\sum_{k=0}^{\infty} a_{k+1} x^k = \sum_{k=0}^{\infty} 2a_k x^k + \sum_{k=0}^{\infty} 4^k x^k$$

$$\frac{1}{x} \sum_{k=0}^{\infty} a_{k+1} x^{k+1} = \cancel{\left[2G(x) \right]} + \frac{1}{1-4x}$$

$$\frac{1}{x} [a_1 x + a_2 x^2 + \dots]$$

$$= \frac{1}{x} [G(x) - a_0]$$

$$\therefore \frac{1}{x} [G(x) - 1] = 2G(x) + \frac{1}{1-4x}$$

$$\text{or } G(x) [1-2x] = \frac{x}{1-4x} + 1$$

$$\begin{aligned} \therefore G(x) &= \frac{x}{(1-2x)(1-4x)} + \frac{1}{(1-2x)} \\ &= -\frac{1}{2(1-2x)} + \frac{1}{2(1-4x)} + \frac{1}{(1-2x)} \\ &= \frac{y_2}{(1-4x)} + \frac{y_2}{(1-2x)} \end{aligned}$$

$$\frac{x}{(1-2x)(1-4x)} = \frac{A}{1-2x} + \frac{B}{1-4x}$$

$$x = A(1-4x) + B(1-2x)$$

$$A + B = 0 \Rightarrow A = -B$$

$$-4A - 2B = 1$$

$$4B - 2B = 1$$

$$\Rightarrow B = \frac{1}{2}$$

$$A = -\frac{1}{2}$$

The Hat Check problem

- Imagine that n gentlemen attend a party and check their hats. The checker has a little too much to drink, and returns the hats at random.
- What is the probability that no gentleman receives his own hat? \rightarrow (Very rapidly becomes independent of the # of gentlemen).
- Can be answered by studying the notion of Derangement ($= D_n / n!$, which converges rapidly to e^{-1}).

Derangement \rightarrow a permutation or arrangement in which object i is not placed in the i -th place for any i

(n objects labeled)

e.g. $n=3 \rightarrow 231$ is a derangement, $1, 2, \dots, n$
but 213 is not

$D_n \rightarrow \# \text{ of derangements of } n \text{ objects.}$

$D_1 = 0$ \Rightarrow 1 element, no arrangement in which the element does not appear in its proper place

$D_2 = 1$ 21 is the only derangement

Deriving recurrence relation for D_n

Consider $n+1$ elements $1, 2, \dots, n+1$.

n choices 1st. \dots k th \dots $n+1$ th

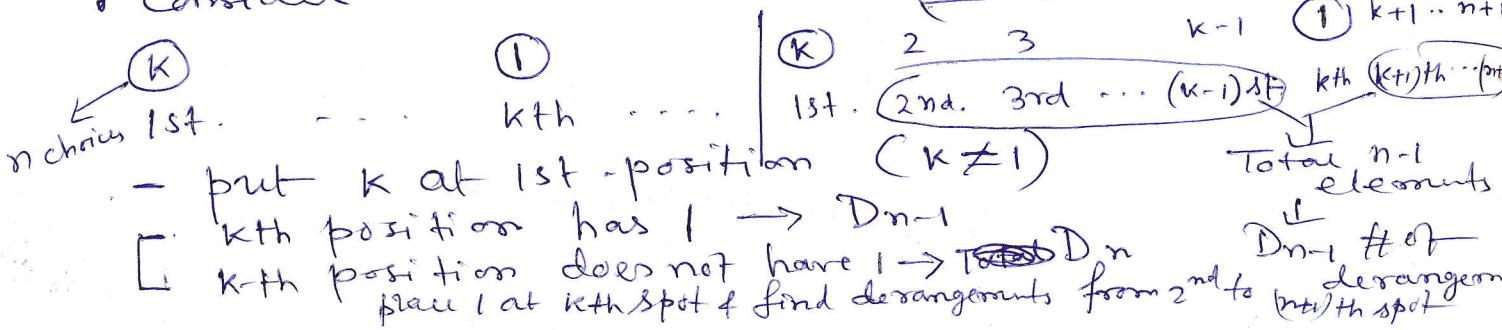
- put k at 1st-position ($k \neq 1$)

- k th position has 1 $\rightarrow D_{n-1}$

- k th position does not have 1 \rightarrow Total $n-1$ elements

place 1 at k th spot & find derangements from 2nd to $(n+1)$ th spot

$$D_{n+1} = n(D_{n-1} + D_n), \quad n \geq 2$$



Derangements

$$\frac{A_n}{D_n} = n! \left[1 - \frac{1}{1!} + \frac{1}{2!} - \frac{1}{3!} + \dots + \frac{(-1)^n}{n!} \right]$$

$D_n = \# \text{ of derangements of } n \text{ elements}$

(16)

Then $D_{n+1} = n(D_{n-1} + D_n)$, $n \geq 1$.

$$D_2 = 1, D_1 = 0.$$

$$\begin{aligned} D_2 &= 1(D_0 + D_1) \\ \Rightarrow D_0 &= 1 - 0 = 1 \end{aligned}$$

$$\therefore \boxed{D_{n+1} = n(D_{n-1} + D_n), n \geq 1} \quad \text{--- (1)}$$

Algebraic Manipulation

$$\boxed{D_{n+1} = (n+1)D_n + (-1)^{n+1}, n \geq 0}$$

Try to calculate the ordinary generating function $A(x) = \sum_{n=0}^{\infty} D_n x^n$.

$$A(x) = \sum_{n=0}^{\infty} D_n x^n$$

$$\sum_{n=0}^{\infty} D_{n+1} x^n = \sum_{n=0}^{\infty} (n+1)D_n x^n + \sum_{n=0}^{\infty} (-1)^{n+1} x^{n+1}$$

$$D_1 x + D_2 x^2 + D_3 x^3 + \dots$$

$$= \frac{1}{x} [A(x) - D_0]$$

$$\sum_{n=0}^{\infty} n D_n x^n + \sum_{n=0}^{\infty} D_n x^n$$

$$= x \sum_{n=0}^{\infty} n D_n x^{n-1} + \sum_{n=0}^{\infty} D_n x^n$$

$$\approx x A'(x) + A(x).$$

$$D_{n+1} = (n+1)D_n$$

$$= D_{n+1} - n D_n - D_n$$

$$= n D_{n-1} - D_n \quad (\text{by (1)})$$

$$= (-1) [D_n - n D_{n-1}]$$

$$= (-1)^2 [D_{n-1} - (-1) D_{n-2}]$$

$$= (-1)^{n-j+1} [D_j - j D_{j-1}]$$

$$= \dots$$

$$= (-1)^{n-k+1} [D_k - k D_{k-1}]$$

$$\Rightarrow (-1)^j [D_j - j D_{j-1}]$$

$$= (-1)^k [D_k - k D_{k-1}]$$

$$(-1)^2 [D_2 - 2 D_1]$$

$$= [1 - 2 \cdot 0] = 1$$

$$(-1)^{n-1} [D_2 - 2 D_1]$$

$$= (-1)^{n-1}$$

$$= (-1)^{n+1}$$

Ans
Ans
Ans

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Thus we get

$$\frac{1}{x} G(x) - \frac{1}{x} = x G'(x) + G(x) - \frac{1}{1+x}$$

$$\text{or } G'(x) + \left(\frac{1}{x} - \frac{1}{x^2}\right)G(x) = \frac{1}{x+x^2} - \frac{1}{x^2}$$

\hookrightarrow a linear 1st. order DE, Unfortunately not easy to solve.

Use exponential generating fun.

$$H(x) = \sum_{n=0}^{\infty} D_n \frac{x^n}{n!}$$

$$D_{n+1} = (n+1) D_n + (-1)^{n+1}, D_0 = 1, n \geq 1$$

multiplying

$$\frac{x^{n+1}}{(n+1)!}$$

$$\sum_{n=0}^{\infty} D_{n+1} \frac{x^{n+1}}{(n+1)!}$$

$$= \sum_{n=0}^{\infty} (n+1) D_n \frac{x^{n+1}}{(n+1)!}$$

$$+ \sum_{n=0}^{\infty} (-1)^{n+1} \frac{x^{n+1}}{(n+1)!}$$

$$D_1 \frac{x^1}{1!} + D_2 \frac{x^2}{2!} + \dots$$

$$D_0 \frac{x^0}{0!} + D_1 \frac{x^1}{1!} + \dots$$

$$-\frac{x^0}{0!} + \frac{x^1}{1!} - \frac{x^2}{2!} + \dots$$

$$H(x) = D_0$$

$$x H(x)$$

$$e^{-x} - 1$$

$$H(x) - 1 = x H(x) + e^{-x} - x$$

$$\Rightarrow H(x) = \frac{e^{-x} - 1}{1 - x}$$

coefficient of x^n in $H(x)$

$$\sum_{k=0}^n \frac{(-1)^k}{k!}$$

$$= \left[1 - x + \frac{x^2}{2!} - \frac{x^3}{3!} + \dots \right] \left[1 + x + x^2 + x^3 + \dots \right]$$

$$\therefore D_n = \text{coefficient of } \frac{x^n}{n!} = n! \sum_{k=0}^n \frac{(-1)^k}{k!}$$

$$= \sum_{n=0}^{\infty} \left[1 - \frac{1}{1!} + \frac{1}{2!} - \frac{1}{3!} + \dots + \frac{(-1)^n}{n!} \right] x^n$$

Rook Polynomials

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- $B_{n \times m}$ board such that certain squares forbidden & others acceptable (darkened).
- $r_k(B) = \# \text{ of ways to choose } k \text{ acceptable (darkened) squares, no two of which lie in the same row or no two of which lie in the same column.}$
- $B \rightarrow$ think B as part of a chessboard.
- rook \rightarrow a piece that can travel either horizontally or vertically on the ~~board~~ board.
- one rook is said to be able to take another rook if the two are in the same row or in the same column.
- We wish to place k rooks on B in acceptable squares in such a way that no rook can take another.

- Then $r_k(B)$ counts # of ways ~~k rooks~~ non-taking rooks can be placed in acceptable squares of B .

Example:

		Smith	Jones	Gutierrez	Potter	Park
		Job 1	Job 2	Job 3	Job 4	Job 5
Job assignment problem	Smith	///	///			///
	Jones	///	///	///		///
Determine # of ways in which each worker can be assigned one job, no more than one worker per job so that a worker gets a job to which he or she is suited.	Brown	///		///	///	
	Black	///	///	///	///	///
	White	///	///	///	///	

(i) position darkened
 \rightarrow worker i is suitable for job j

i.e. To find $r_5(B)$

Example: (Storing computer programs)
Location.

	1	2	3	4	5	6	7
Programs	/ / / /				/ / / /	-	
1	/ / / /				/ / / /		
2	/ / / /		/ / / /		/ / / /		
3	/ / / /	/ / / /	/ / / /	.	/ / / /		/ / / /
4	/ / / /	/ / / /	/ / / /		/ / / /		/ / / /
5	/ / / /	/ / / /	/ / / /	/ / / /	/ / / /	/ / / /	/ / / /

(i,j)-th position
darkened
→ storage location
has sufficient
storage capacity
for program i

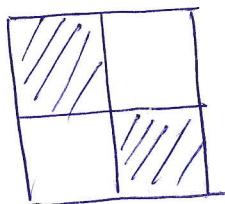
To determine # of ways to assign each program to a storage location with sufficient storage capacity, at most one program per location.

$$\text{a.c. } \gamma_5(B)$$

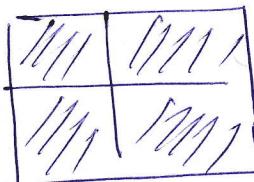
Rook polynomial for the board B.

$$R(x, B) = \gamma_0(B) + \gamma_1(B)x + \gamma_2(B)x^2 + \dots$$

e.g.



B_1



B_2

$$R(x, B_2) = 1 + 4x + 2x^2$$

↕ ↕ ↕
 no rook 1 rook 2 rooks

no way to place
more than 2 rooks

$$B \quad R(x, B_1) = 1 + 2x + x^2$$

↕ ↕ ↕
 0 rook 1 rook 2 rook

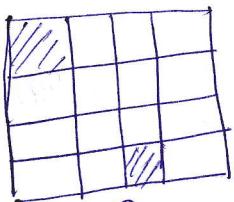
A Reduction for Rook Polynomials

(20)

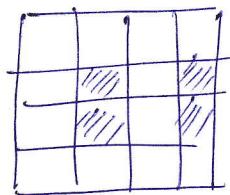
(Reduce computation
of Rook Poly. of a
board B to comp. of
the rook poly. of
smaller boards).

1	2	3	4
5	4	7	8
9	11	10	
13	14	15	16

B



B_I



B_J

$$I = \{1, 15\}$$

$$J = \{6, 10, 8, 17\}$$

→ Obtained by lightening
the darkened squares in B not in I

- I, J disjoint \rightarrow partition of the darkened squares of B .
so that no square in I lies in the same row or column as
any square of J .

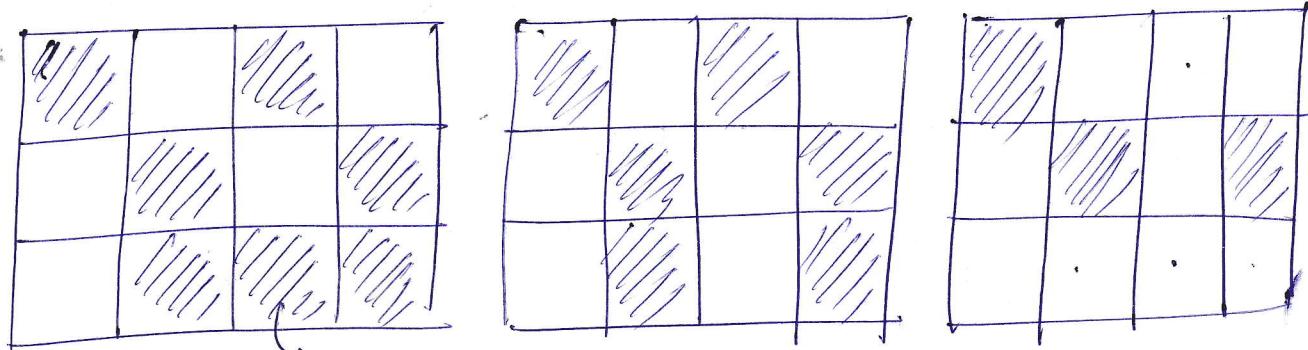
- B_I, B_J decompose B .

As all acceptable squares fall in B_I or B_J , and no
rook of I can take a rook of J , or vice versa,
to place k non-taking rooks on B , we place \emptyset
 p non-taking rooks on B_I and then $(k-p)$ non-taking
rooks in B_J , for some p .

Thus $\gamma_k(B) = \gamma_0(B_I)\gamma_{k-p}(B_J) + \gamma_1(B_I)\gamma_{k-1}(B_J)$
 $+ \dots + \gamma_p(B_I)\gamma_{k-p}(B_J) + \dots + \gamma_k(B_I)\gamma_0(B_J)$

i.e. $\{\gamma_k(B)\}$ is simply the convolution of the two sequences
 Here $R(x, B) = R(x, B_I) R(x, B_J)$.

Recurrence relation

 B

(a darkened square)

 B_s

Obtained by forbidding s in B

 B'_s

Obtained from B by forbidding all sqs. in the same row or column as s .

- To place $k \geq 1$ rooks on B , either we use s or we do not use s .

 - if s is not used, then we have to place k rooks on the sq. B_s

 - if s is used, then we still have to place $k-1$ rooks on the sq. B'_s on the sq. B except those in the same row or column as s .

$$\therefore r_k(B) = r_k(B_s) + r_{k-1}(B'_s), \quad k \geq 1.$$

$$\sum_{k=1}^{\infty} r_k(B) x^k = \sum_{k=1}^{\infty} r_k(B_s) x^k + \sum_{k=1}^{\infty} r_{k-1}(B'_s) x^k$$

$$R(x, B) - r_0(B) = [R(x, B_s) - r_0(B_s)] + x R(x, B'_s)$$

$$\text{or } R(x, B) = R(x, B_s) + x R(x, B'_s).$$

(22)

Distributions of Distinguishable Balls into Indistinguishable Cells (Occupancy Problems)

The Stirling's no. of the second kind,

$S(n, k) = \# \text{ of distributions of } n \text{ distinguishable balls into } k \text{ indistinguishable cells with } n \text{ cell empty.}$

$$= \frac{1}{k!} \sum_{i=0}^k (-1)^i \binom{k}{i} (k-i)^n \quad \left[\begin{array}{l} \# \text{ of surjections from } \{1, 2, \dots, n\} \text{ to } \{1, 2, \dots, k\} \\ = \# \text{ of partitions of } \{1, 2, \dots, n\} \text{ into } k \text{ sets (when the order of the set matters)} \end{array} \right]$$

Let us first find

$T(n, k) = \# \text{ of ways to put } n \text{ distinguishable balls with no cells empty by into } k \text{ indistinguishable cells, labeled } 1, 2, \dots, k \text{ with no cell empty.}$

Then $T(n, k) = k! S(n, k)$. [find a dist. of n distinguishable balls with into k indistinguishable cells with no cell empty & then labeling (ordering) the cells.]

1	2	...	k
(\circ)	(\circ)	...	(\circ)

i -th ball goes to cell $c(i)$

$c(1) c(2) \dots c(n) \rightarrow n$ -permutation of k -set $\{1, 2, \dots, k\}$ ($c(i) \leq k$ with at least one each label j in k -set $\{1, 2, \dots, k\}$ used at least once)

of such permutation once
 $c(1) c(2) \dots c(n)$ is $T(n, k)$.

for a fixed k , the exponential generating funⁿ for $T(n, k)$ is given by

$$H(x) = \left(x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots \right)^k = (e^x - 1)^k$$

$\therefore T(n, k) = \text{coefficient of } \frac{x^k}{k!} \text{ in the expansion of } H(x)$

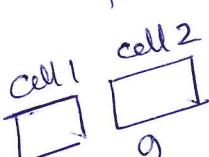
$$H(x)$$

$$H(x) = \sum_{i=0}^k \binom{k}{i} (-1)^{\binom{i}{2}} (e^x)^{k-i}$$

partition
3 distinguishable balls
 a, b, c in 1 cell



$$\begin{aligned} & {}^{10}C_1 + {}^{10}C_2 x + x^2 {}^{10}C_2 \\ & = {}^{10}C_0 - {}^{10}C_0 - {}^{10}C_0 \\ & = {}^{10}C_0 - 2 \\ & \text{partition} \\ & 10 \text{ balls} \\ & \text{in 2 cells} \end{aligned}$$



$$= \sum_{i=0}^k \binom{k}{i} (-1)^{\binom{i}{2}} \sum_{n=0}^{\infty} \frac{1}{n!} (k-i)^n x^n$$

\rightarrow 1st ball \rightarrow cell 1
 \rightarrow 2nd ball \rightarrow cell 1
 \rightarrow 3rd ball \rightarrow cell 1

$$\begin{aligned} T(10, 2) &= \binom{10}{0} (-1)^{\binom{0}{2}} (2-0)^{10} \\ &\quad + \binom{10}{2} (-1)^{\binom{2}{2}} (2-1)^{10} \\ &\quad + \binom{10}{3} (-1)^{\binom{3}{2}} (2-2)^{10} \\ \therefore T(n, k) &= \sum_{i=0}^k \binom{k}{i} (-1)^{\binom{i}{2}} (k-i)^n \end{aligned}$$

$$\begin{aligned} & x + \frac{x^2}{2!} + \frac{x^3}{3!} = 1 \\ & K = 1 \text{ cell} \\ & n = 3 \text{ balls} \end{aligned}$$

$$\begin{aligned} T(3, 1) &= \binom{1}{0} (-1)^{\binom{0}{1}} (1-0)^3 \\ &\quad + \binom{1}{1} (-1)^{\binom{1}{1}} (1-1)^3 \\ &= 1 \end{aligned}$$

Example: (Elevators)

- An elevator with 8 passengers stops at 6 different floors. The passengers correspond to ten balls, the floors to ten cells.
- If we are interested only in the passengers who get off together, we can consider the balls distinguishable, and the cells indistinguishable.
- The # of possible distribution = $S(8, 1) + S(8, 2) + S(8, 3) + S(8, 4) + S(8, 5) + S(8, 6)$

(24)

(placing balls into cells)

Classification of Occupancy problems

	Distinguishable balls?	Distinguishable cells?	Can cell be empty?	# of ways to place n balls into k cells
<u>Case 1</u>	YES	YES	YES	k^n
	YES	YES	NO	$k! \cdot S(n, k) = T(n, k)$
<u>Case 2</u>	NO	YES	YES	$C(k+n-1, n)$
	NO	YES	NO	$C(n-1, k-1)$ coeff. of x^n in $(x+x^2+\dots)^k = x^k (1-x^{-k})$
<u>Case 3</u>	YES	NO	YES	$S(n, 1) + S(n, 2) + \dots + S(n, k)$
	YES	NO	NO	$S(n, k)$
<u>Case 4</u>	No e.g. $n=5$ $\{1, 1, 1, 1, 1\}, \{1, 1, 1, 2, 1\}, \{1, 1, 2, 2, 1\}, \{1, 1, 3, 1, 1\}, \{1, 2, 2, 3, 1\}, \{1, 2, 3, 1, 1\}, \{1, 3, 1, 1, 1\}$ Applications $n=5, k=3 \rightarrow$ # partitions with empty cells allowed = 5 (all but 1st. row)	No $\{1, 1, 1, 1, 1\}, \{1, 1, 1, 2, 1\}, \{1, 1, 2, 2, 1\}, \{1, 1, 3, 1, 1\}, \{1, 2, 2, 3, 1\}, \{1, 2, 3, 1, 1\}, \{1, 3, 1, 1, 1\}$ # partitions with empty cells allowed = 5 (all but 1st. row)	NO # partitions with empty cells allowed = 5 (all but 1st. row)	YES # of partitions of n into k or fewer parts. NO # of partitions of n into exactly k parts.

- 1) In classifying types of accidents ~~of the cells~~ according to the day of the week in which they occur.

balls \rightarrow types of accidents.

days \rightarrow

cells \rightarrow days of the week.

- 2) Coupon collection

balls \rightarrow particular coupons

cells \rightarrow types of coupons.

Case 2
k types of cells

$$(1+x+x^2+\dots)^k = (1-x)^{-k}$$

empty cells allowed.

$$\begin{aligned} & \# \text{ of distinguishable ways} \\ & \text{to choose } n \text{ cells with} \\ & \text{without repetitions allowed} \\ & = \text{coeff. of } x^n \text{ in } (1-x)^{-k} \\ & = \binom{-k}{n} (-1)^{-n} \\ & = (-k)(-k-1)\dots(-k-n+1) \\ & = \frac{n!}{n!(k-n)!} \end{aligned}$$

- For non-negative integers m and n , let $\delta(m,n)$ be the coefficient of x^m in $x(x-1)(x-2)\dots(x-n+1)$ (with the convention that $\delta(0,0)=1$).

$\delta(m,n) \rightarrow$ Stirling's numbers of first kind

Show that they are defined by the recurrence relation:

$$\delta(0,0)=1, \quad \delta(m,0)=0 \quad (m>0), \quad \delta(0,n)=0 \quad (n>0)$$

and $\delta(m,n) = \delta(m-1,n-1) + (m-1)\delta(m-1,n) \quad (m,n>0)$

- for non-negative integers m & n , let $S(m,n)$ be the number of different partitions of the set $\{1, 2, \dots, m\}$ into n non-empty sets (with the convention that $S(0,0)=1$)

$S(m,n) \rightarrow$ Stirling's numbers of second kind.

Show that they are determined by the recurrence relation

$$S(0,0)=1, \quad S(m,0)=0 \quad (m>0), \quad S(0,n)=0 \quad (n>0)$$

and $S(m,n) = S(m-1,n-1) + n S(m-1,n) \quad (m,n>0)$

$$M = \begin{pmatrix} \delta(m,n) \\ \end{pmatrix}_{4 \times 4}, \quad N = \begin{pmatrix} S(m,n) \\ \end{pmatrix}_{4 \times 4}, \quad 1 \leq m, n \leq 4$$

$$\text{Then } M^{-1} = N$$

Note works for any size of matrices & is one of the key links between the two kinds of Stirling numbers.