

Eli Connelly

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Experience:

October 2020 – Present **Engineering Manager**

Google, Mountain View, CA

- Joined the Looker team as an engineering manager
- Managed a team of 6 React developers creating components libraries for internal and 3rd party developers
- Implemented effort estimation for assigned work to help with project planning
- Oversaw the development and release to open beta of the visualization components library that deeply integrate the Looker Components library with Looker to create entirely custom data experiences for our internal and external users
- Coached teammates as needed to improve work efficiency
- Worked with two teammates over two perf cycles to help them through the promotion process
- Joined the Google Play team in May 2022 as an engineering manager for a team of Jetpack Compose component developers
- Coordinated the development and release of the Baseline Blue project that set the primary color of the Google Play Store to blue
- Managed a team of developers through the migration of the Google Play Store from the Material 2 design system to Material 3
- Provided career guidance for several members of the team to make sure they are ready for promotion

March 2018 – October 2020 **Founder**

Tachometer, Inc, El Cerrito, CA

- Created a company out of my personal project to fetch ad revenue reports from multiple ad networks
- Developed tachometer.io in Ruby on Rails using React on the front end
- Used it for personal projects to calculate revenue
- <https://www.tachometer.io>

September 2015 – August 2018 **Sr. Android Engineering Manager**

Imgur, San Francisco, CA

- Promoted to manager of the Android due to my attention to detail and love of meetings
- Promoted again to senior manager in December 2017 due to the team's high productivity
- Hold weekly 1-on-1 meetings with 3 Android developers to address concerns and provide support in their career development
- Attend weekly engineering manager's meeting to discuss how to make working at Imgur more awesome
- Work with PMs and the Android team to create release schedules and set task priorities
- Created a framework in Kotlin to help the team integrate a new analytics system into the app
- Developed a system to trim MP4 videos directly on the Android device and upload the modified video to Imgur
- Contributing member of the Android team when it awarded with the Editor's Choice badge on the Google Play Store
- During my time working on the Imgur app, it went from 1 million downloads to over 14 million downloads
- <https://play.google.com/store/apps/details?id=com.imgur.mobile>

June 2015 – September 2015 **Senior Android Developer**

Imgur, San Francisco, CA

- Helped refactor the Imgur app into the sleek app it is today
 - Created the new post detail view
 - Made it my personal mission to make GIFs play with minimal delay
- Made significant contributions with bug fixes and new feature development
- Did my part to help turn design's vision of the app into reality without compromising stability or performance
- Helped raise the rating of the app from 3.6 to 4.1 stars on the Google Play Store

April 2013 – June 2015 **Android Developer**

SoundHound, Santa Clara, CA

- Worked on all aspects of the app to develop new features and fix bugs

- Used existing code to develop a map of recently discovered music based where the songs were tagged
- Worked with UI/UX designers and back end developers to create an in-app user registration system
- Added functionality to our maps feature to allow clustering of areas with a high density of markers
- Worked closely with the design team to create a great user experience
- Received company-wide award for my excellent work in my dual role as Android developer and QA lead
- <https://play.google.com/store/apps/details?id=com.melodis.midomiMusicIdentifier.freemium>

July 2012 – April 2013

QA Lead

SoundHound, Santa Clara, CA

- Wrote test plans for iOS and Android testing
- Developed Android automated tests using Robotium and UI Automator
- Wrote Python scripts to run Android automation and email results
- Developed iOS automated tests using Xcode
- Managed a team of 4 testers
- Worked with all areas of the company to ensure quality started from the ground up

Personal Projects:

August 2018 – March 2018

Developer

Ad Revenue Fetcher

- Wrote a library in Go to fetch revenue reports and standardize the report formats
 - Library: <https://github.com/econnelly/myrevenue/>
 - Sample: https://github.com/econnelly/myrevenue_example
- Wrote an executable in Go utilizing the report standardization library to fetch and store revenue reports in a PostgreSQL database
- Developed a user management and authentication system using NodeJS
- Developed a RESTful-ish API to tie together user management, authentication, and revenue fetching to provide an API for a single page app to consume
- Currently creating a web frontend using Vue.js and the revenue reporting API

Education:

San Francisco State University. *School of Business*
San Francisco, CA

B.S., Business Administration

Date of Attendance: **2010-2012**

The George Washington University. *School of Engineering and Applied Science*
Washington, DC

Computer Science Major

Date of Attendance: **1998-1999**