

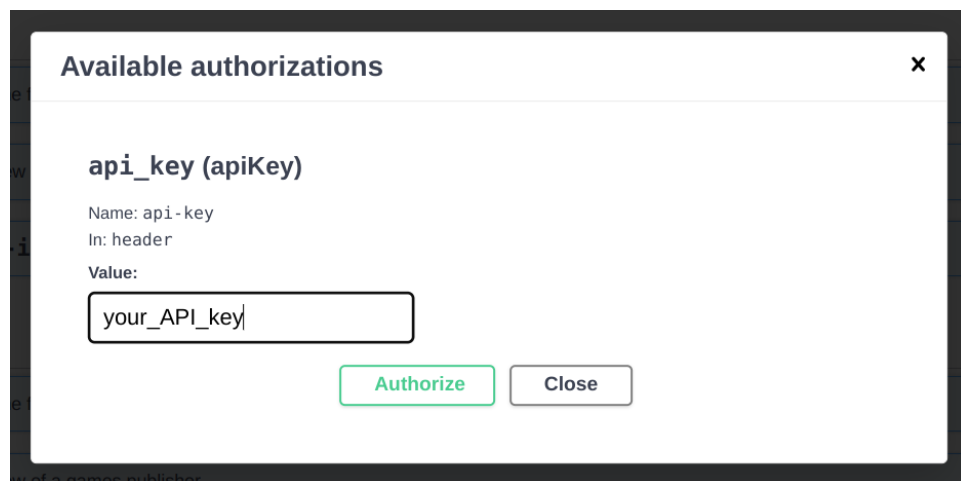
## VGI Business API V3 Instructions

Testing the API on the technical documentation page

Once you have obtained an API key, you can go to the [technical documentation](#) and try it out.

Making an example request

1. In the API documentation page, click on the **Authorize** button in the top right
2. A popup will open where you can insert the API key and click **Authorize**



The screenshot shows a modal window titled "Available authorizations" with a close button (X) in the top right corner. Inside the modal, the text "api\_key (apiKey)" is displayed. Below this, the details "Name: api-key" and "In: header" are shown. A "Value:" label is followed by a text input field containing the placeholder text "your\_API\_key". At the bottom of the modal, there are two buttons: a green "Authorize" button and a grey "Close" button.

3. Once authorized successfully, you can run any of the requests from the page
4. Click on a request that you would like to make
5. Click **Try it out** in the opened request section
6. Fill out the required fields. In case of game's metadata, insert a game's Steam App ID in the **steamAppId** field. If you are using a demo key, then for real data you should use one of the unlocked IDs that were provided by the VGI team. Using a locked ID with a demo key will return an example response.

**Games**

GET /games/{steamAppId}/metadata Metadata of a Steam game

Parameters

Name Description

steamAppId \* required  
integer(\$int32)  
(path)

892970

Execute

Responses

Code	Description	Links
200	Ok	No links

Media type: application/json Examples: Example 1

6. Click **Execute** to run the request
7. You will see the exact request that was made and the API's response

Execute Clear

Responses

Curl

```
curl -X 'GET' \
  'https://vginsights.com/api/v2/games/892970/metadata' \
  -H 'accept: application/json' \
  -H 'api-key: your_API_key'
```

Request URL

```
https://vginsights.com/api/v2/games/892970/metadata
```

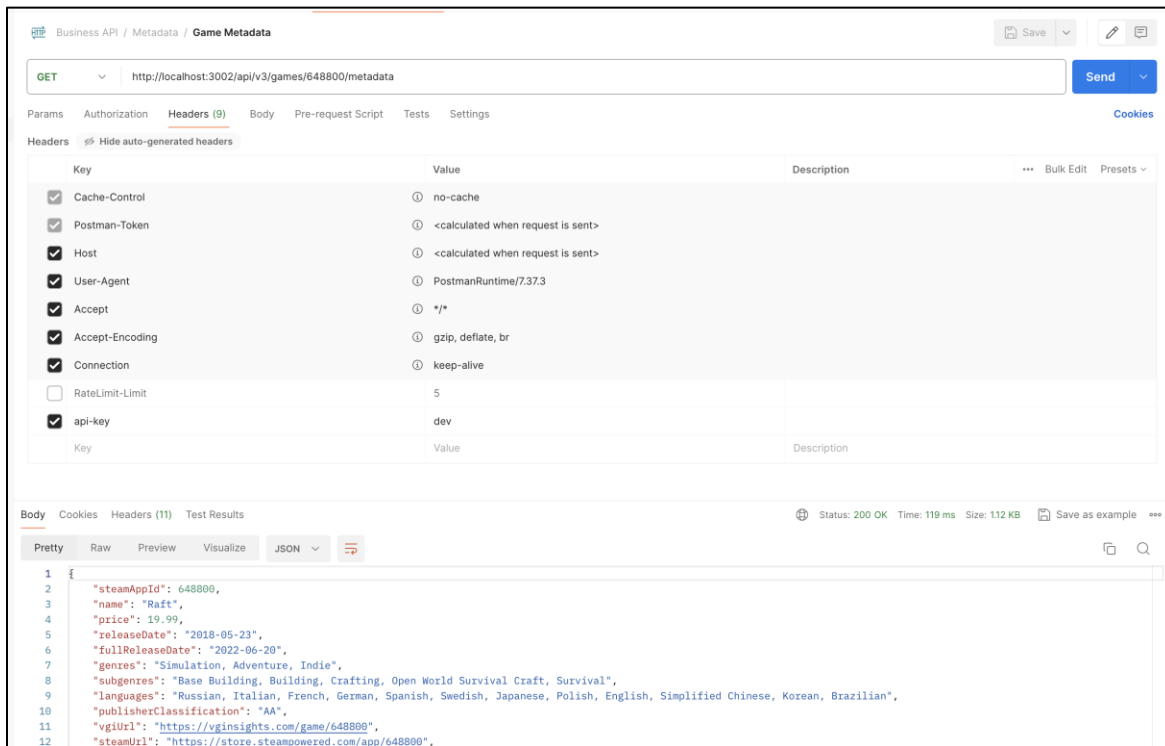
Server response

Code	Details
200	<p>Response body</p> <pre>{   "steamAppId": 892970,   "name": "Valheim",   "price": 19.99,   "releaseDate": "2021-02-02",   "genres": "Action, Adventure, Indie, RPG, Early Access",   "subgenres": "Base Building, Building, Crafting, Exploration, Open World Survival Craft, Survival",   "languages": "Japanese, English, French, German, Spanish, Russian, Simplified Chinese, Turkish, Dutch, Brazilian, Polish, Ukrainian",   "publisherClassification": "AA",   "vgiUrl": "https://vginsights.com/game/892970",   "steamUrl": "https://store.steampowered.com/app/892970",   "publishers": [     {       "companyId": 5633,       "companyName": "Coffee Stain Publishing",       "vgiUrl": "https://vginsights.com/publisher/5633/coffee-stain-publishing"     }   ],   "developers": [     {       "companyId": 24419,       "companyName": "Iron Gate AB",       "vgiUrl": "https://vginsights.com/developer/24419/iron-gate-ab"     }   ] }</pre> <p>Response headers</p> <pre>access-control-allow-credentials: true content-encoding: gzip</pre> <p>Download</p>

## Making requests outside of the documentation page

You just need to use the correct API endpoints and set the API key in the **api-key** header.

An example using Postman



## VGI Business API V3 Rate Limit

There is a rate limit of 10 requests per second and 20 concurrent requests. If you go over this limit, you will receive a response with status code 429 Too Many Requests.

You can track your current rate limit status through the following headers returned in each response:

- X-RateLimit-Limit: The maximum number of requests allowed per second.
- X-RateLimit-Remaining: The number of requests remaining in the current rate limit window.

- X-RateLimit-Reset: The time at which the rate limit window resets.