



The Cha-Q Meta-Model: A Comprehensive, Change-Centric Software Representation



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Cha-Q Meta-Model

→ to be shared by prototypes for analyzing, repeating, tracing changes

first interconnected representation of:

- ✓ **state & evolution** of the different entities of a software system
- ✓ each **change** to an entity that results in a new entity state
- ✓ system **snapshots** under control of a VCS

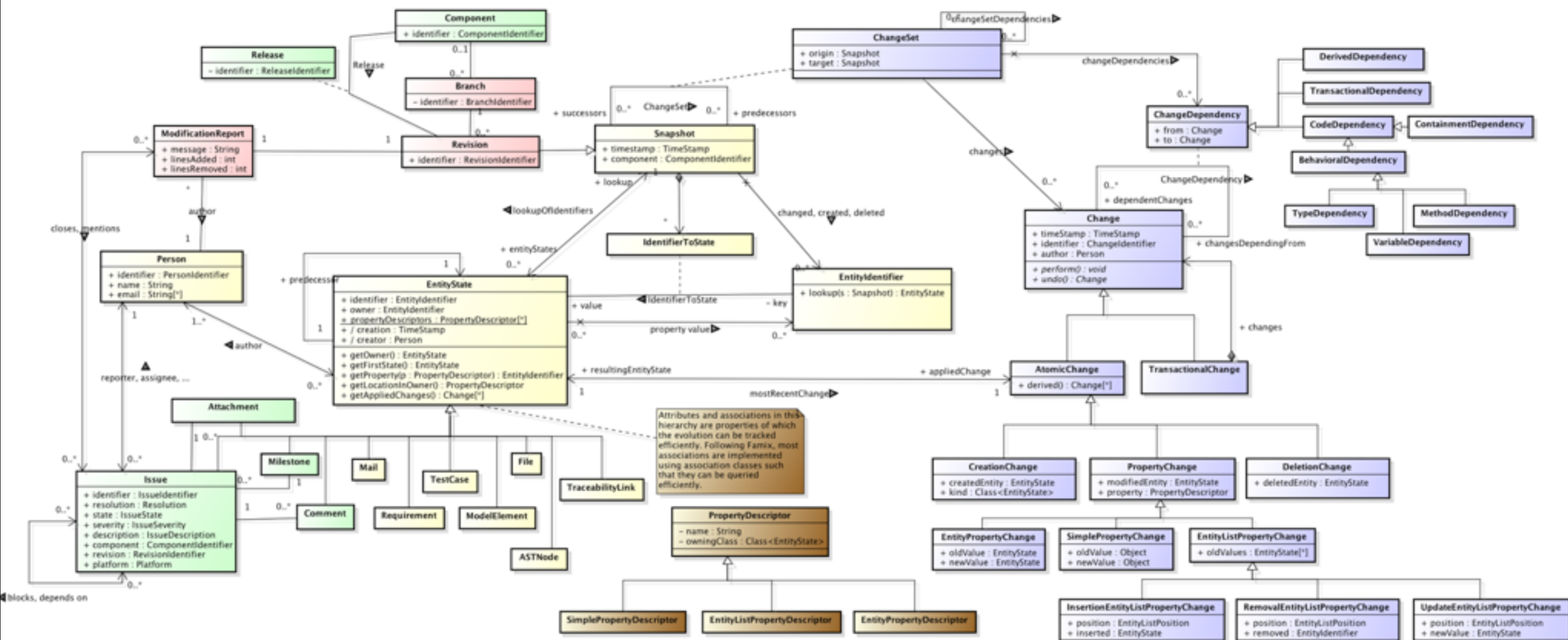
object-oriented (i.e., each concept and relation is represented by a class)

driven by positive experience with FAMIX, RING/C/H, Cheops

memory-efficient tracking of states

driven by poor scalability reported for Hismo and Syde

Cha-Q Meta Model: Overview & Inspiration



state & evolution

change

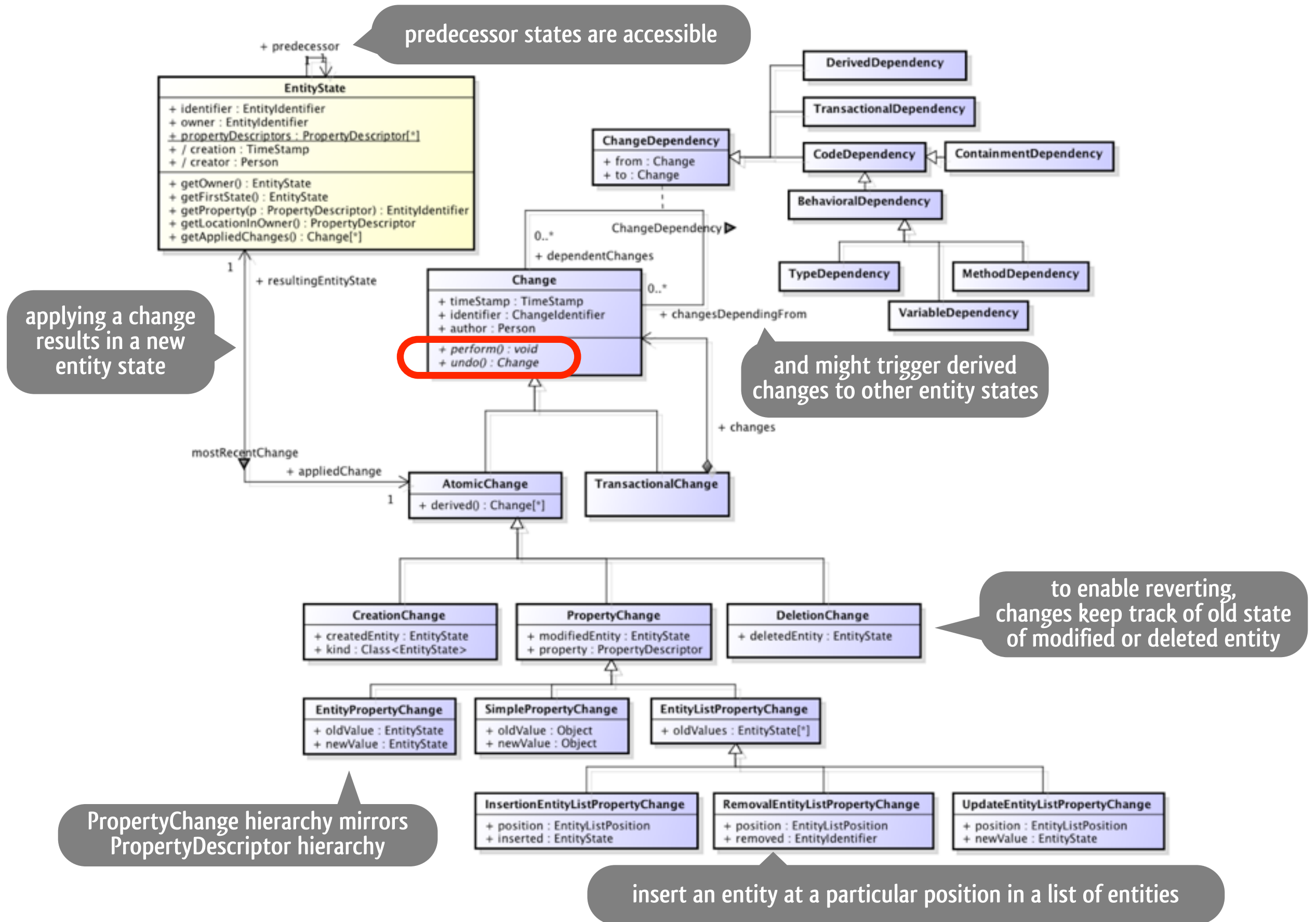
versioning

Ring/H, FAMIX, Hismo

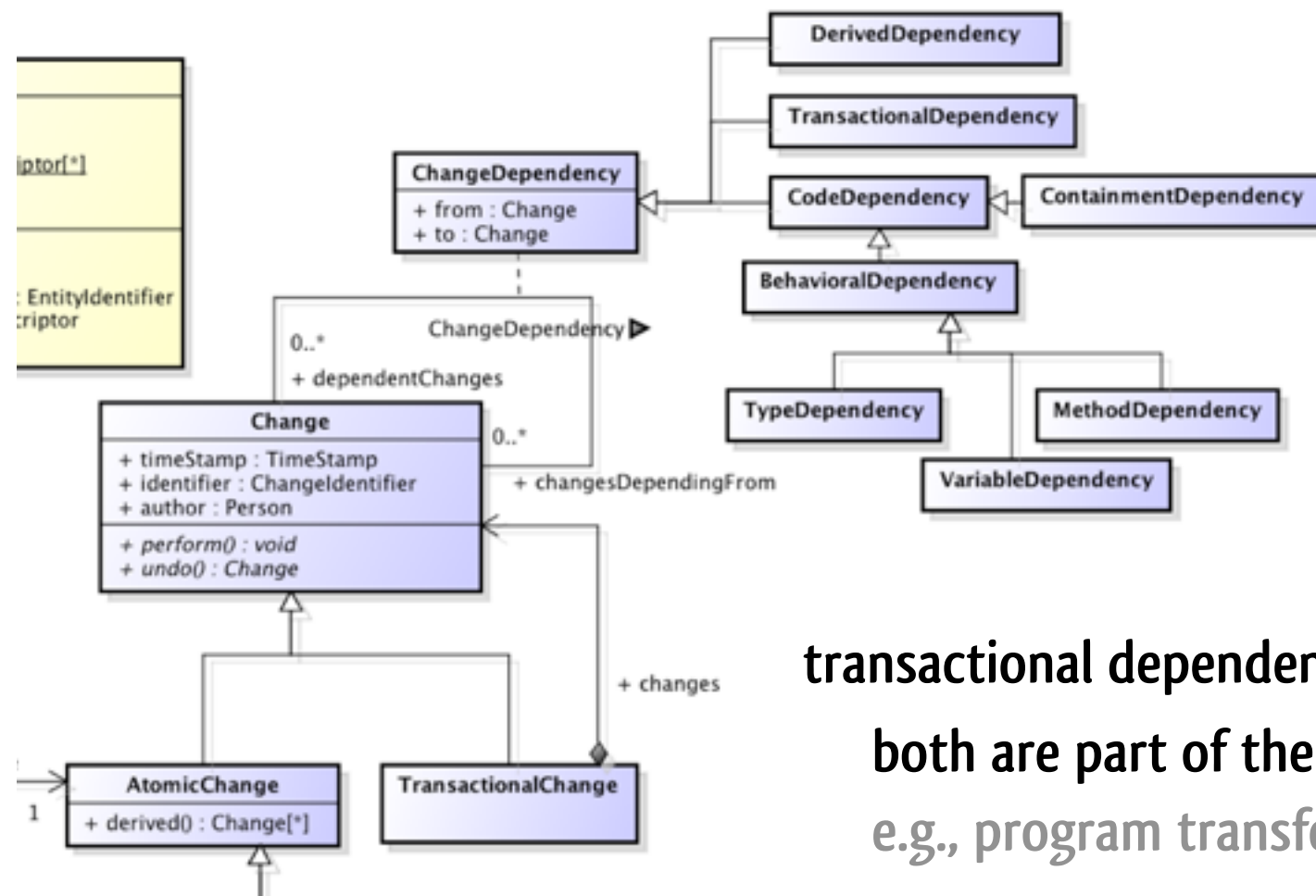
ChEOPS, UniCase, Ring/C, Spyware, Syde

Evolizer, STNACockpit

Change: Overview of Representation



Change: Change Dependencies



a change object c2 depends upon another change object c1 if applying c2 without c1 would violate invariants of the meta-model

transactional dependency:

both are part of the same transaction which schedules c1 before c2
e.g., program transformations

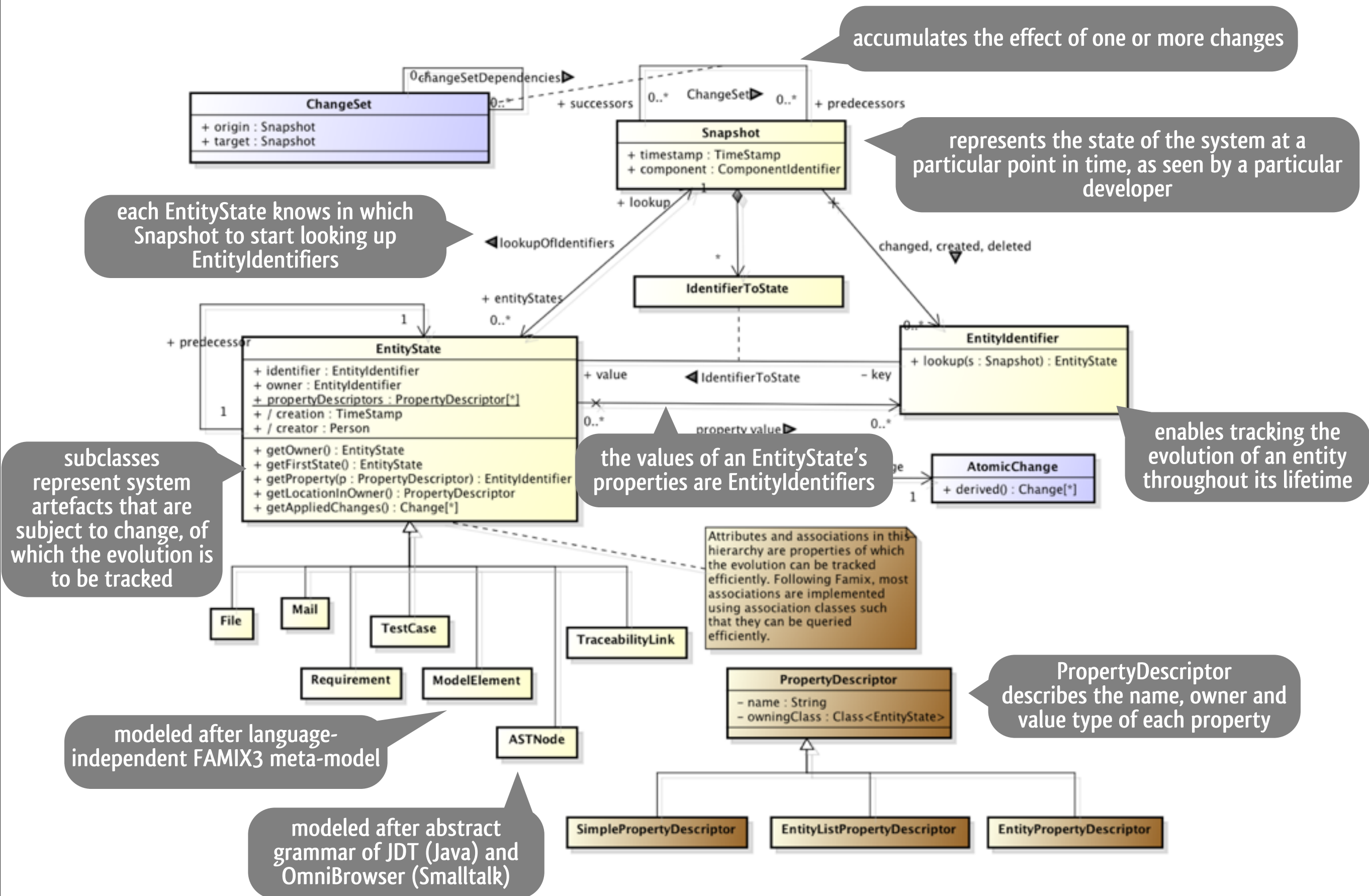
containment dependency:

the subject of c1 is the owner of the subject of c2
e.g., owner of a field declaration is its declaring class

type/method/variable dependency

c1 creates a type/method/variable declaration referred to by c2
e.g., type of a parameter declaration

Evolution: Overview of Representation



Evolution: Memory-Efficient State Tracking

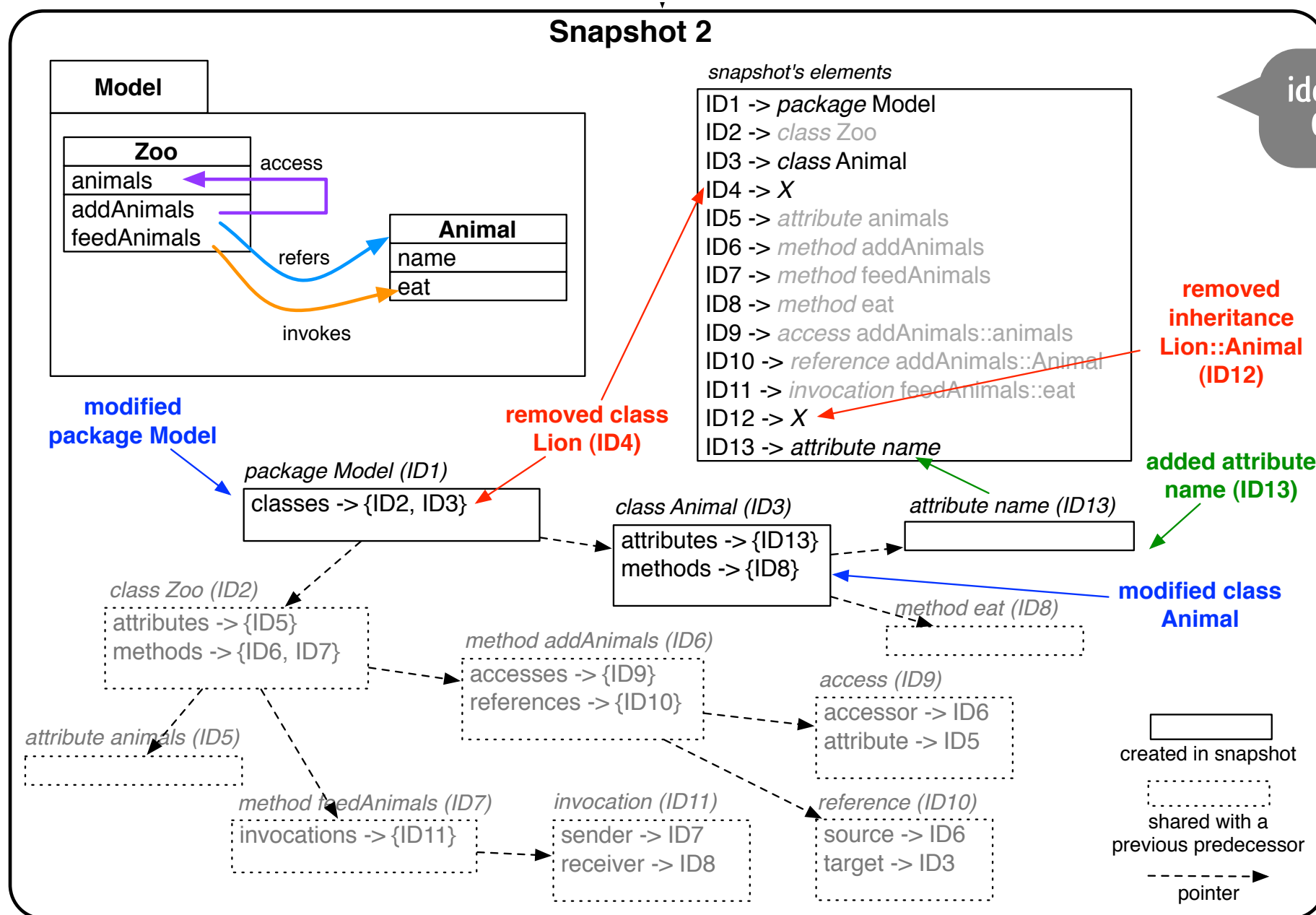
copying an entity each time its state changes is expensive

for snapshot-centric Hismo model: 70min for full snapshot copy of 350MB

for change-centric Syde model: 3GB for SVN repo of 78MB

selective cloning is difficult to implement

all entities are transitively interconnected

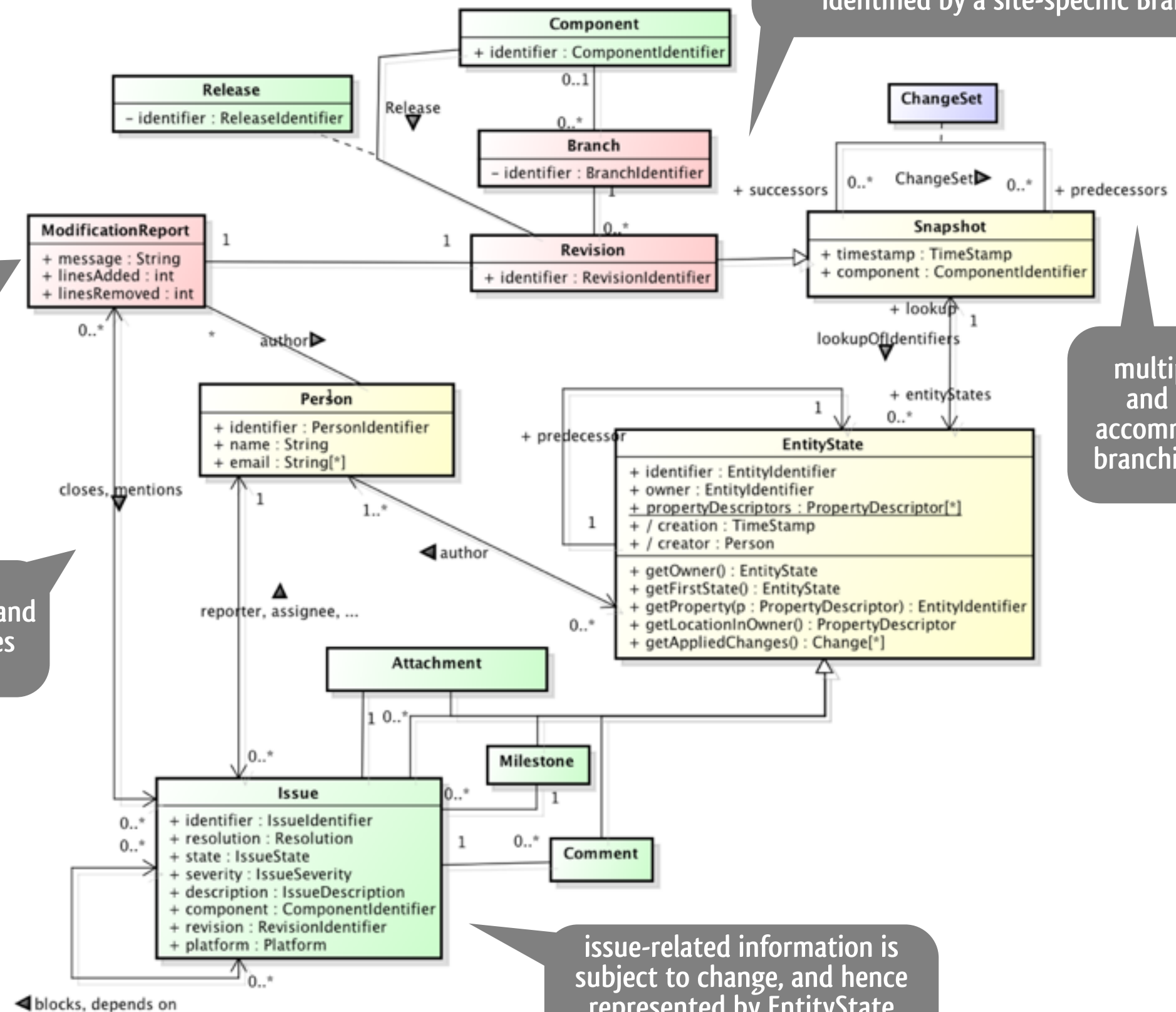


identifier-based technique used by Orion and Ring/H meta-models

performing a PropertyChange:

- 1/ clone EntityState
- 2/ update snapshot's mapping from ID to clone
- 3/ update property value in clone

Versioning & Issues: Overview of Representation



revisions can be associated with a logical branch, identified by a site-specific BranchIdentifier

a modification report is associated with each snapshot placed under version control

multiple successors and predecessors accommodate physical branching and merging

reports can mention and close reported issues

issue-related information is subject to change, and hence represented by EntityState subclasses

Implementation Highlight: Annotation Metadata

v1

```
public class BreakStatement extends Statement {
    @EntityProperty(value = SimpleName.class)
    private EntityIdentifier label;

    public EntityIdentifier getLabel() {
        return label;
    }

    public void setLabel(EntityIdentifier label) {
        this.label = label;
    }
}
```

annotation for properties of
which evolution is to be tracked

v2

```
public class BreakStatement extends Statement {
    @EntityProperty(value = SimpleName.class)
    private EntityIdentifier<SimpleName> label;

    public EntityIdentifier<SimpleName> getLabel() {
        return label;
    }

    public void setLabel(EntityIdentifier<SimpleName> label) {
        this.label = label;
    }
}
```

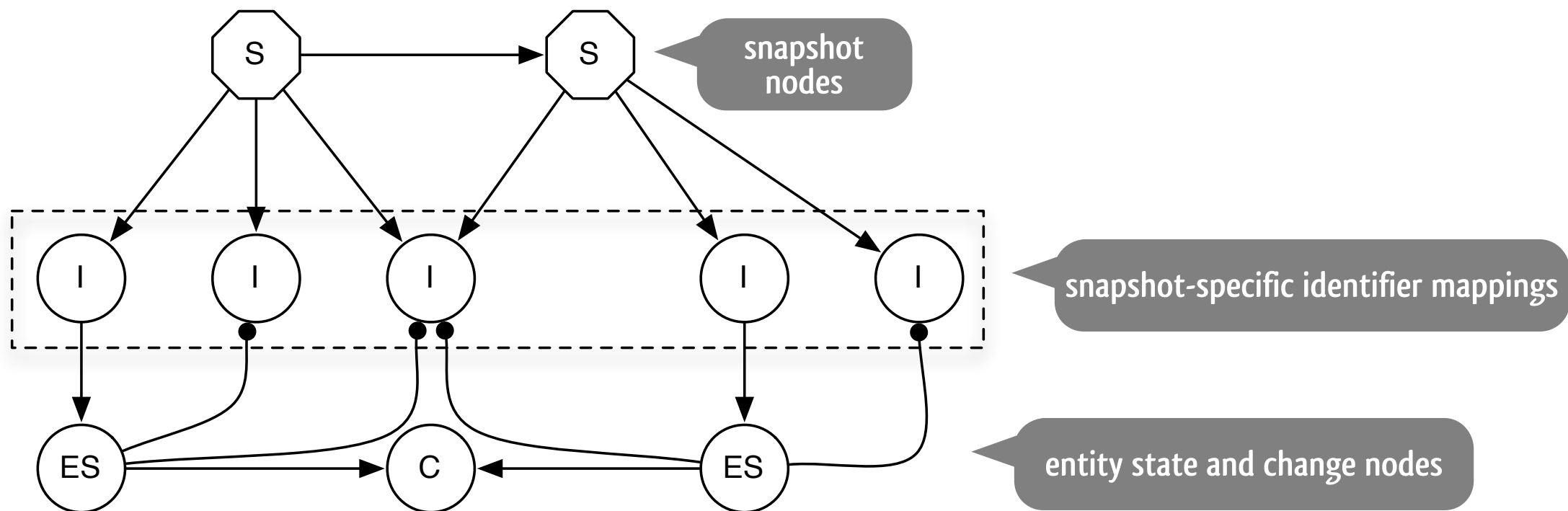
more typesafe version,
obtained through our own rewriting tool!

- be.ac.chaq.model.ast.java
 - AbstractTypeDeclaration.java
 - Annotation.java
 - AnnotationTypeDeclaration.java
 - AnnotationTypeMemberDeclaration.java
 - AnonymousClassDeclaration.java
 - ArrayAccess.java
 - ArrayCreation.java
 - ArrayInitializer.java
 - ArrayType.java
 - AssertStatement.java
 - Assignment.java
 - ASTIdentifier.java
 - ASTNode.java
 - Block.java
 - BlockComment.java
 - BodyDeclaration.java
 - BooleanLiteral.java
 - BreakStatement.java
 - CastExpression.java
 - CatchClause.java
 - CharacterLiteral.java
 - ClassInstanceCreation.java
 - Comment.java
 - CompilationUnit.java
 - ConditionalExpression.java
 - ConstructorInvocation.java
 - ContinueStatement.java
 - DoStatement.java
 - EmptyStatement.java
 - EnhancedForStatement.java
 - EnumConstantDeclaration.java
 - EnumDeclaration.java
 - Expression.java
 - ExpressionStatement.java
 - FieldAccess.java
 - FieldDeclaration.java
 - ForStatement.java
 - IDocElement.java
 - IfStatement.java
 - ImportDeclaration.java
 - InfixExpression.java
 - Initializer.java
 - InstanceOfExpression.java
 - Javadoc.java
 - LabeledStatement.java
 - LineComment.java



Implementation Highlight: Persistence

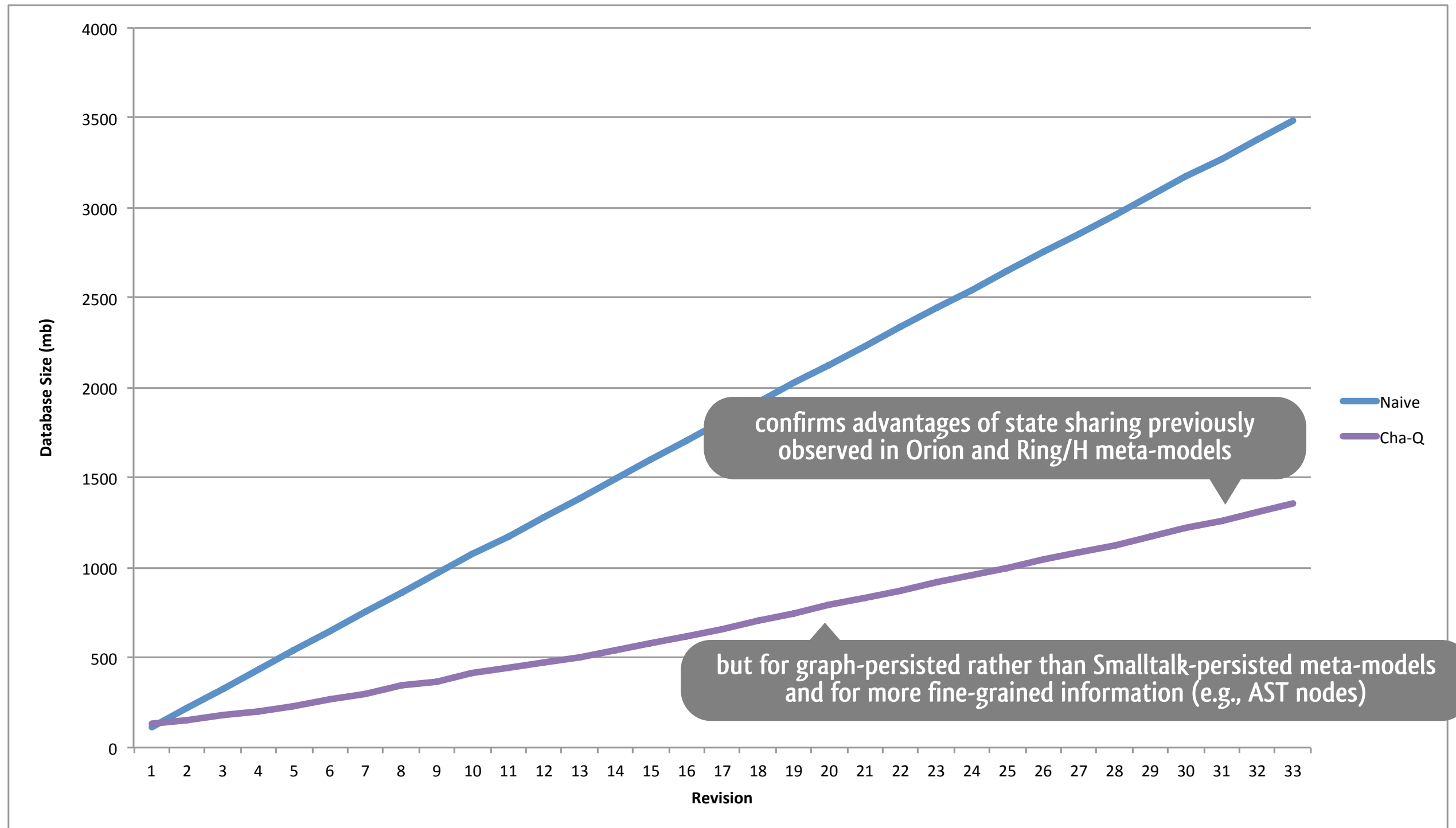
@EntityProperty +  Neo4j + weak references



Implementation Highlight: Disk Footprint

evolution of Exapus project (<http://github.com/cderoove/Exapus>)

single revision: 194149 nodes, 223979 properties, and 194147 relationships of 32 distinct types
on average: 22,5 files per revision changed



Conclusions

defines the first interconnected representation of:

- ✓ **state & evolution** of the different entities of a software system
- ✓ each **change** to an entity that results in a new entity state
- ✓ system **snapshots** under control of a VCS

implementation highlights:



✓ **memory-efficient**

✓ familiar OO API for tool builders

<http://soft.vub.ac.be/chaq/> for upcoming tools that share our meta-model!