

Elastic Scheduling for the ARM Augmented Reality Heads-Up Display

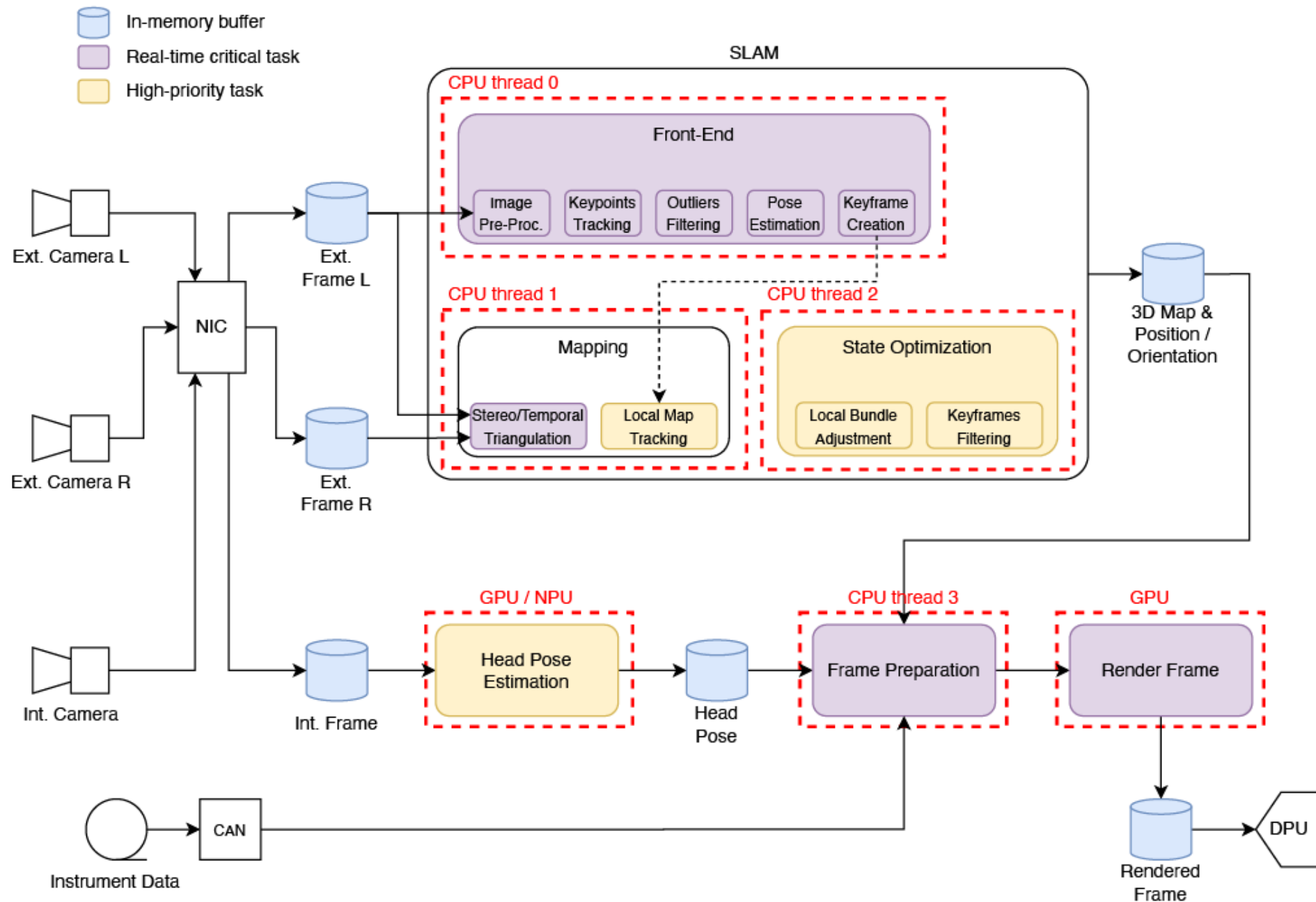
Marion Sudvarg, Ao Li, Chris Gill, Ning Zhang




Thursday, 11 July, 2024
ECRTS 2024 Industrial Challenge

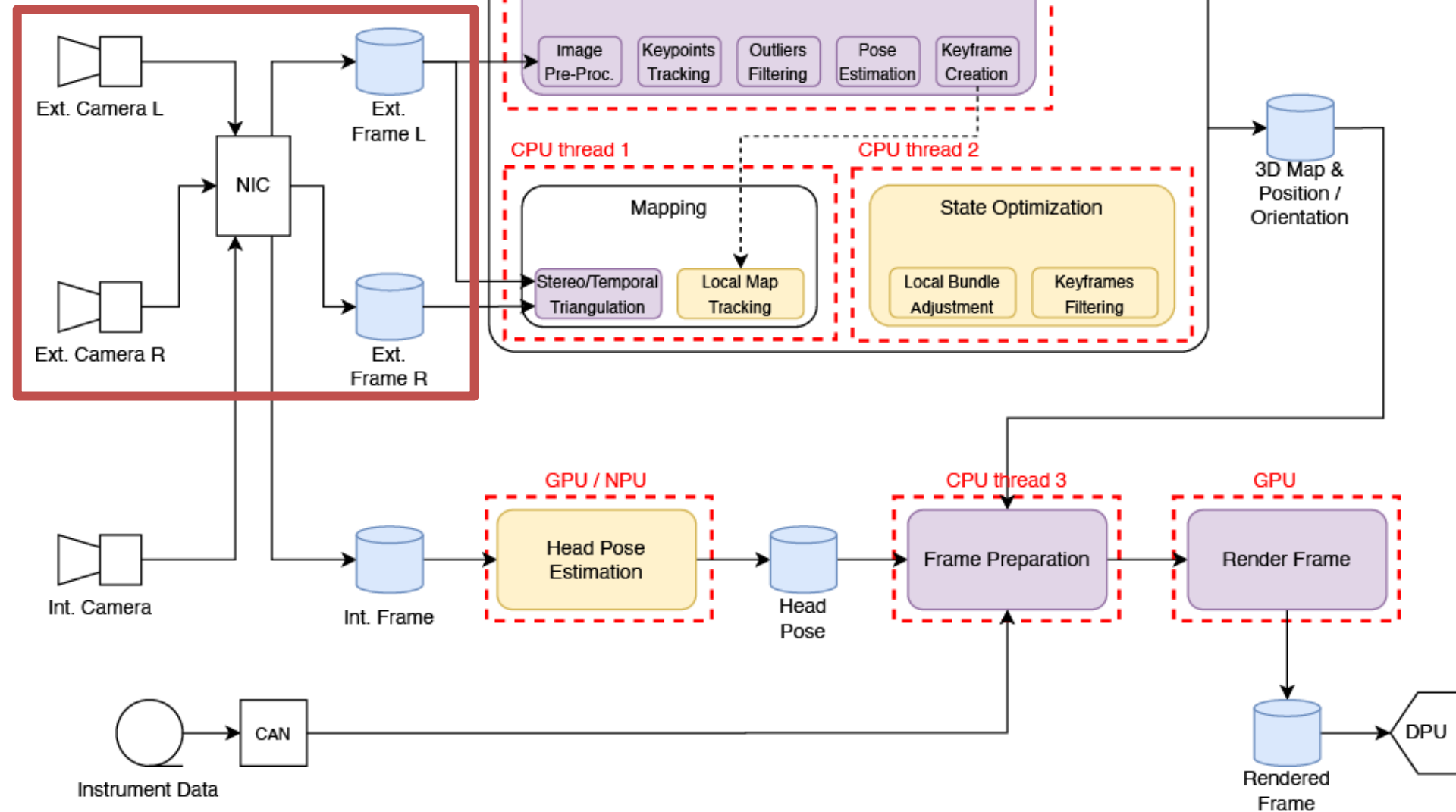


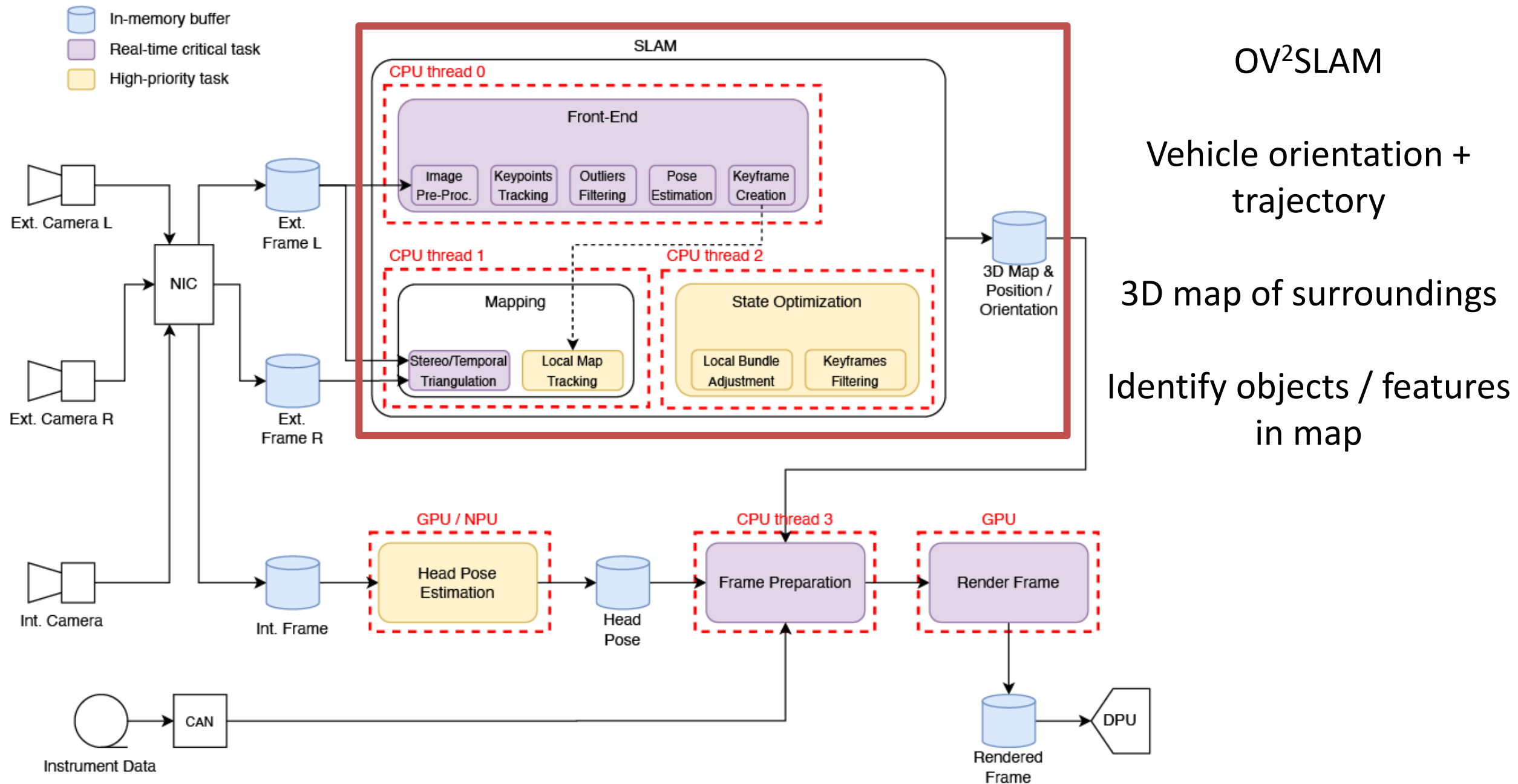
Washington University in St. Louis
JAMES MCKELVEY SCHOOL OF ENGINEERING

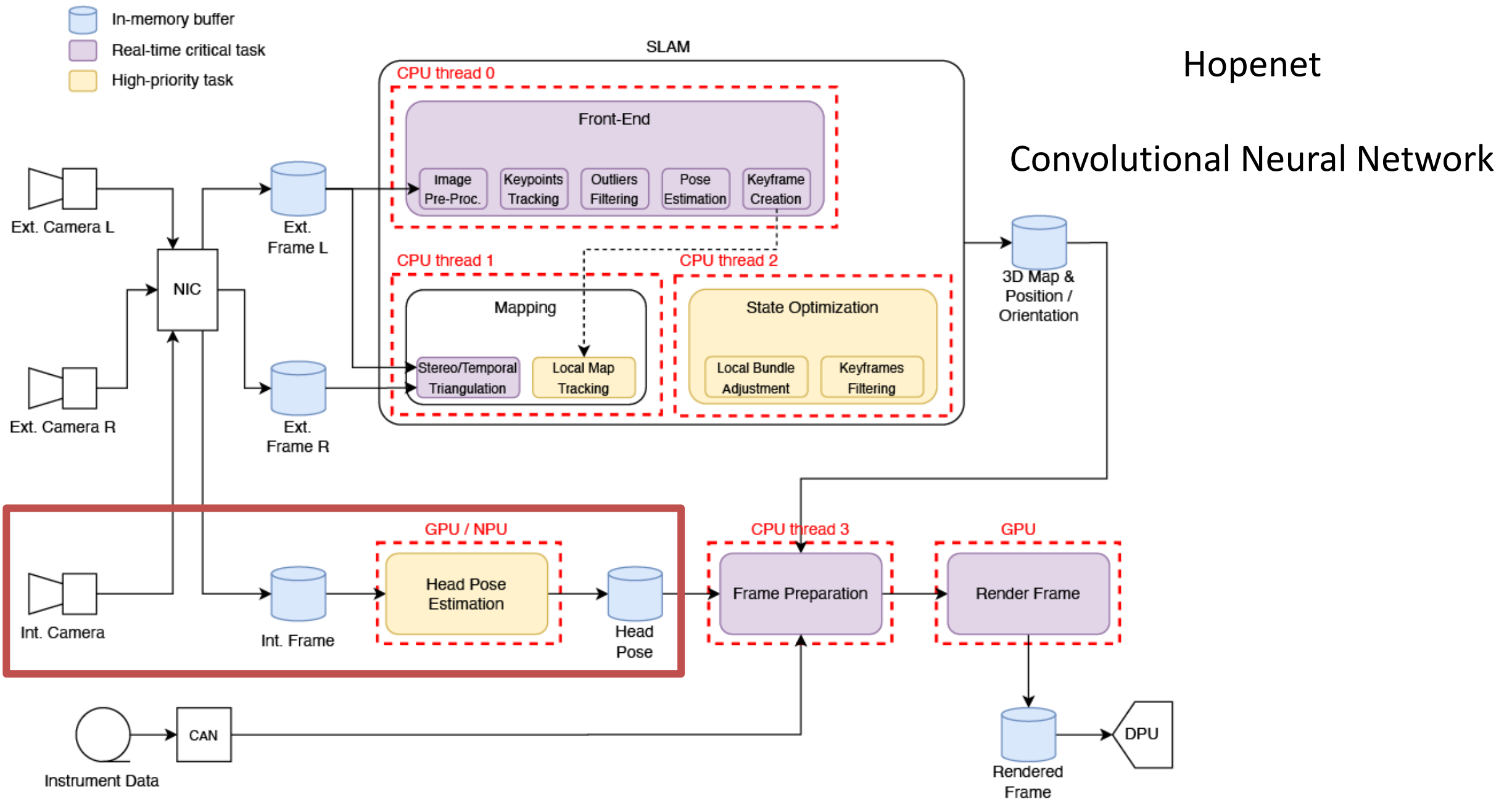


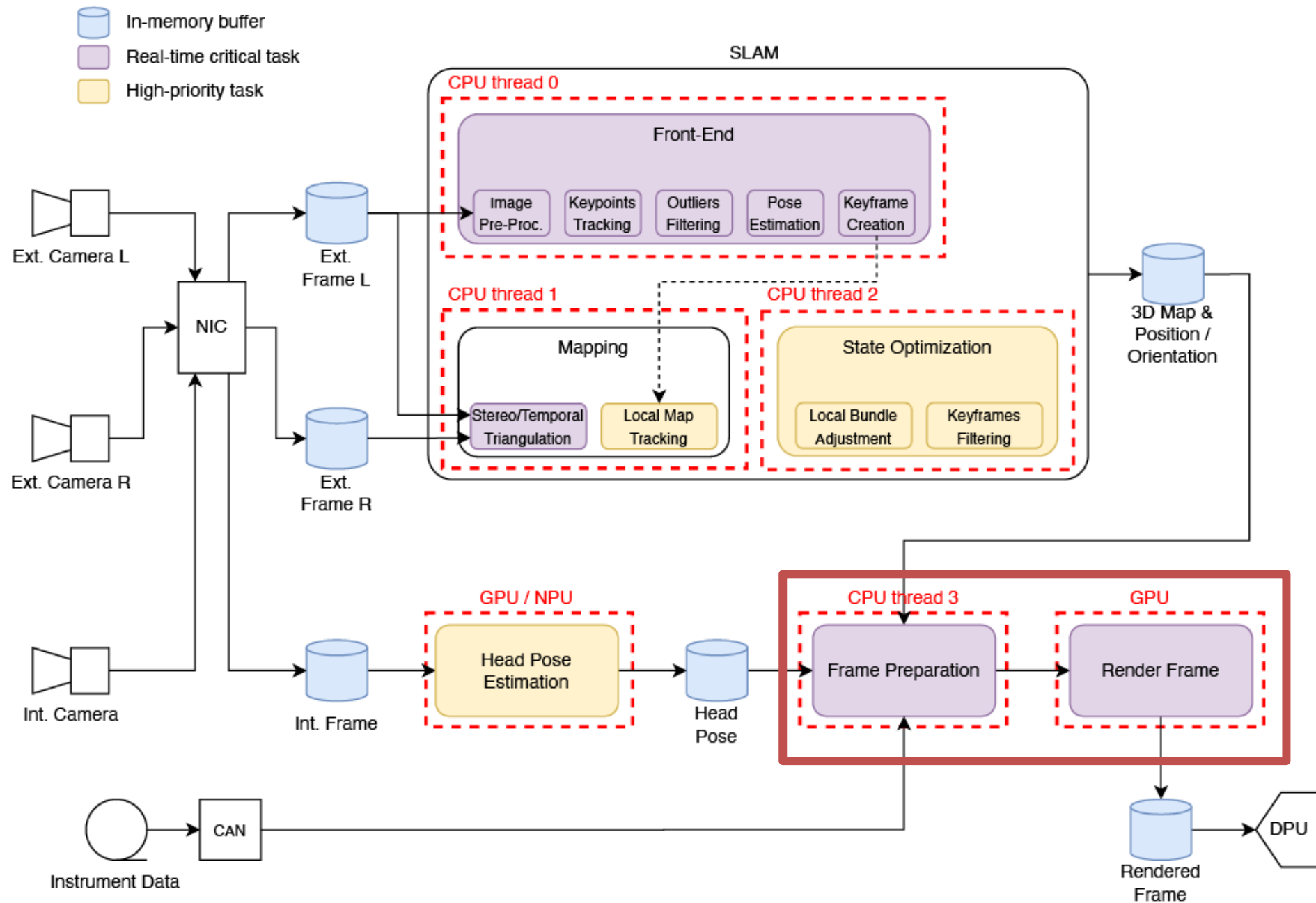


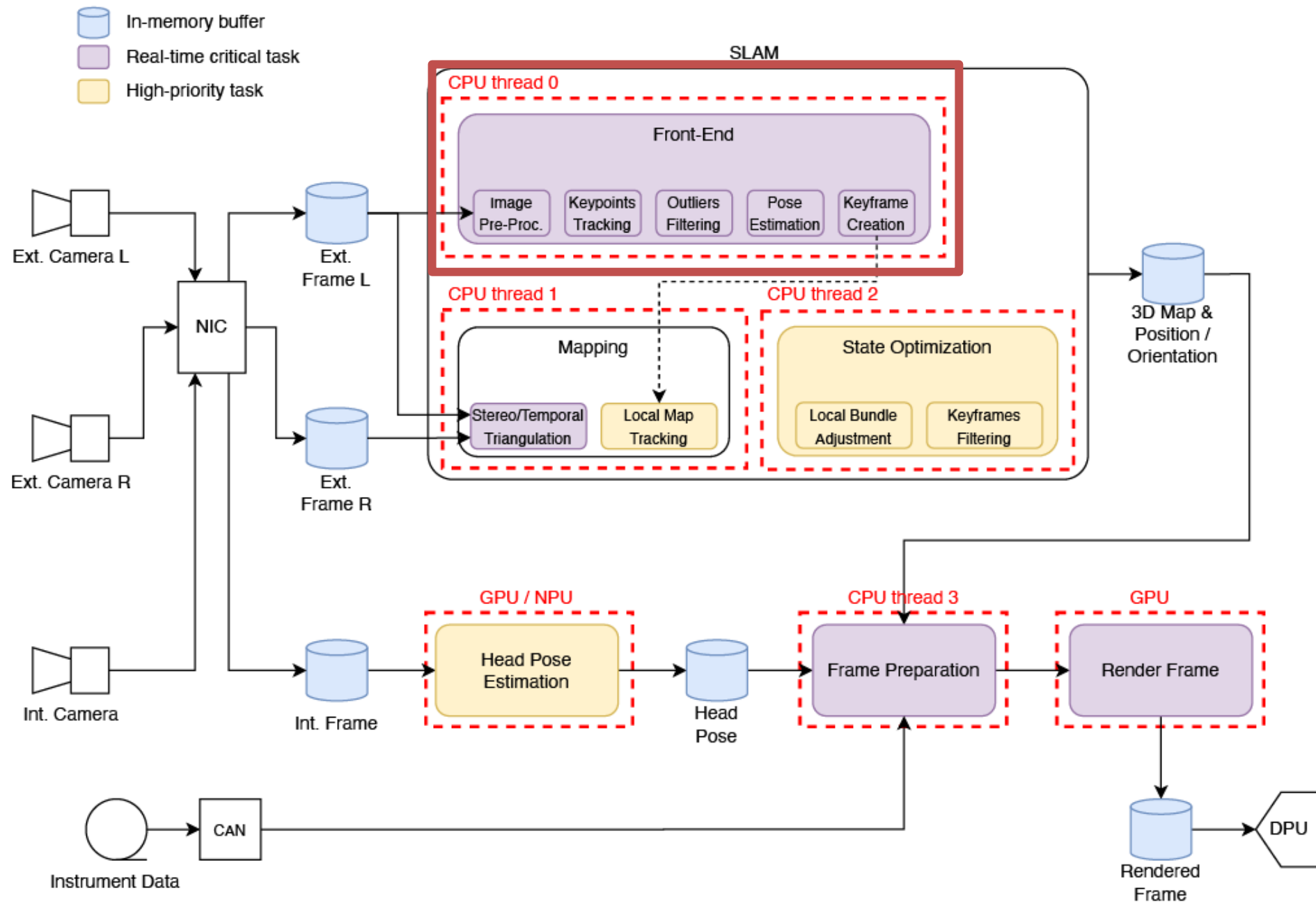
-  In-memory buffer
-  Real-time critical task
-  High-priority task



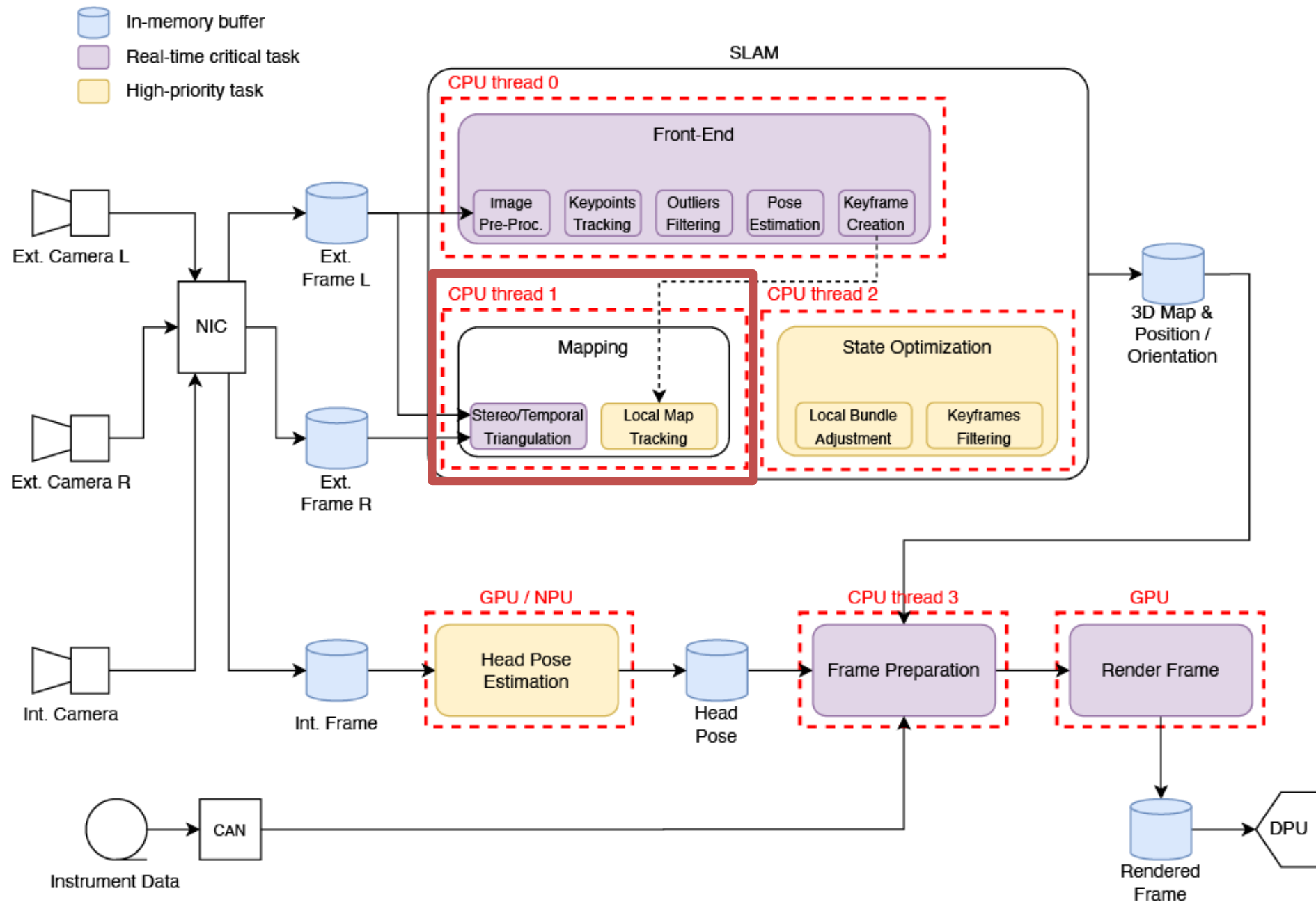


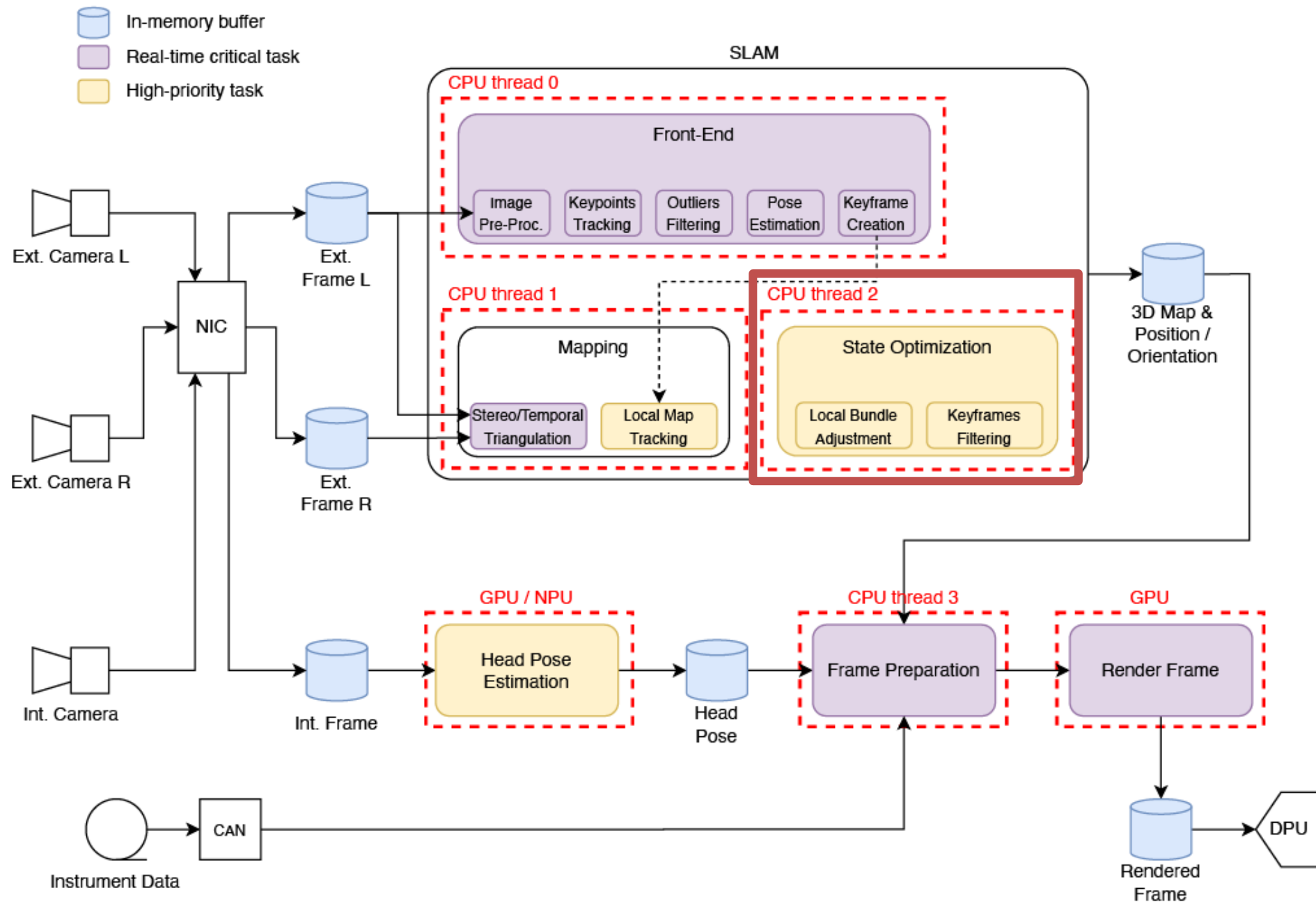


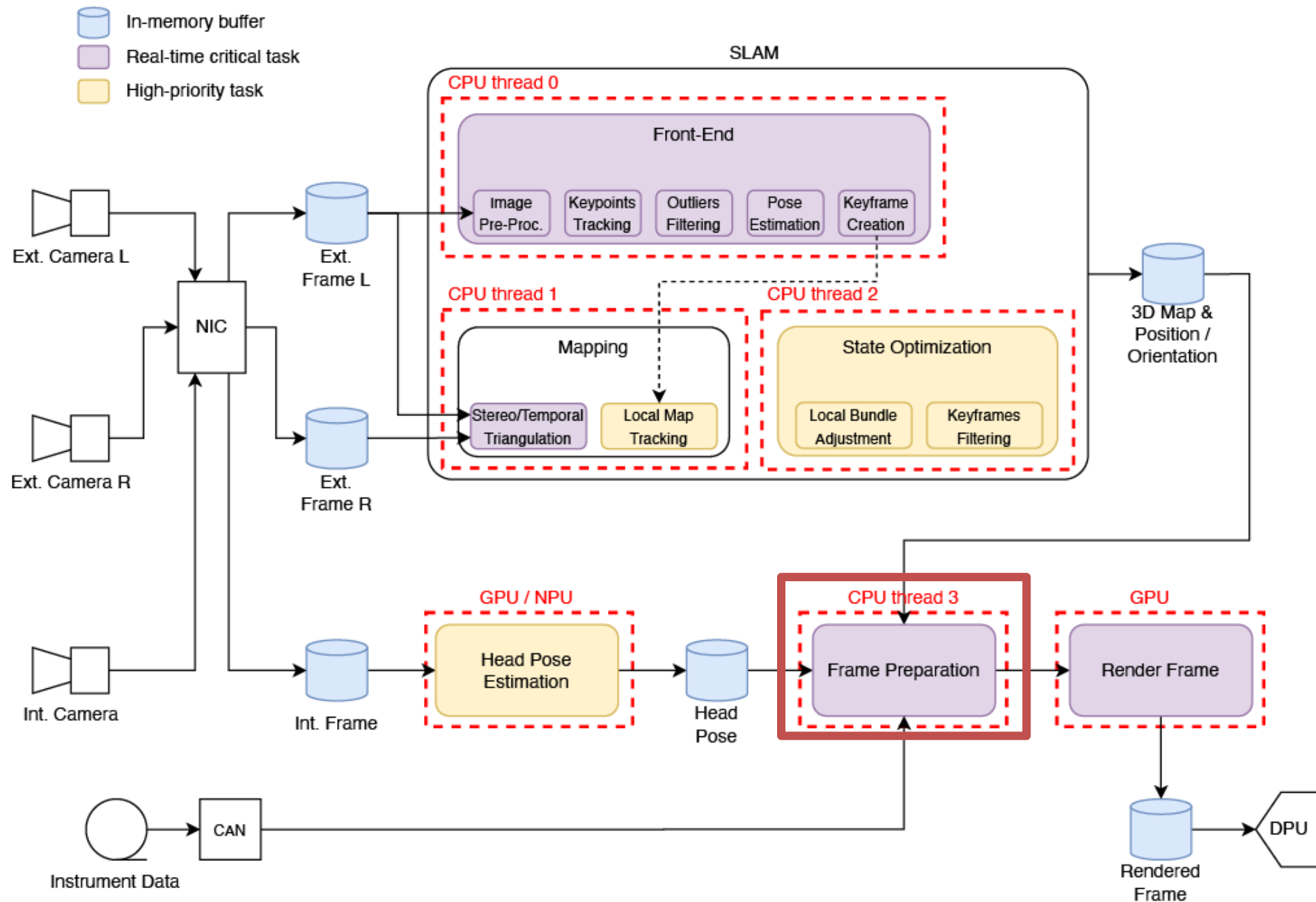


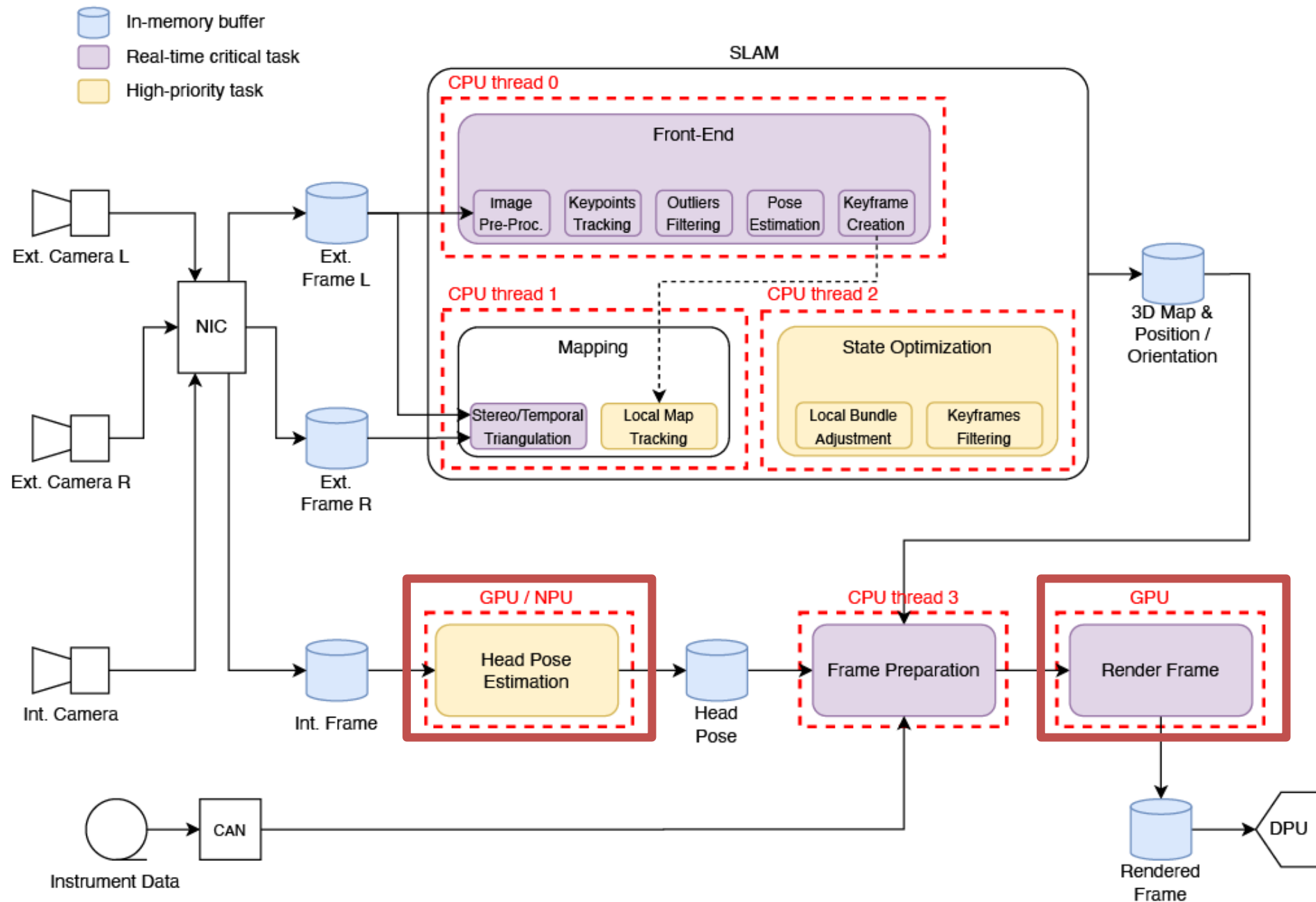


30-60 fps









Challenge: Construct a Scheduling Policy

- Meet the desired timing semantics of the application
- Critical tasks at 30-60fps
- Non-critical tasks can accommodate some dropped frames
- Maintain guarantees with “aggressor” workloads
- Maintain guarantees in dynamic environments



Dropping frames is wasted work

Why not adapt (extend) task ***periods***
to maintain schedulability?

Elastic Scheduling

Giorgio Buttazzo, Giuseppe Lipari, and Luca Abeni. "Elastic task model for adaptive rate control." RTSS 1998

Elastic Scheduling

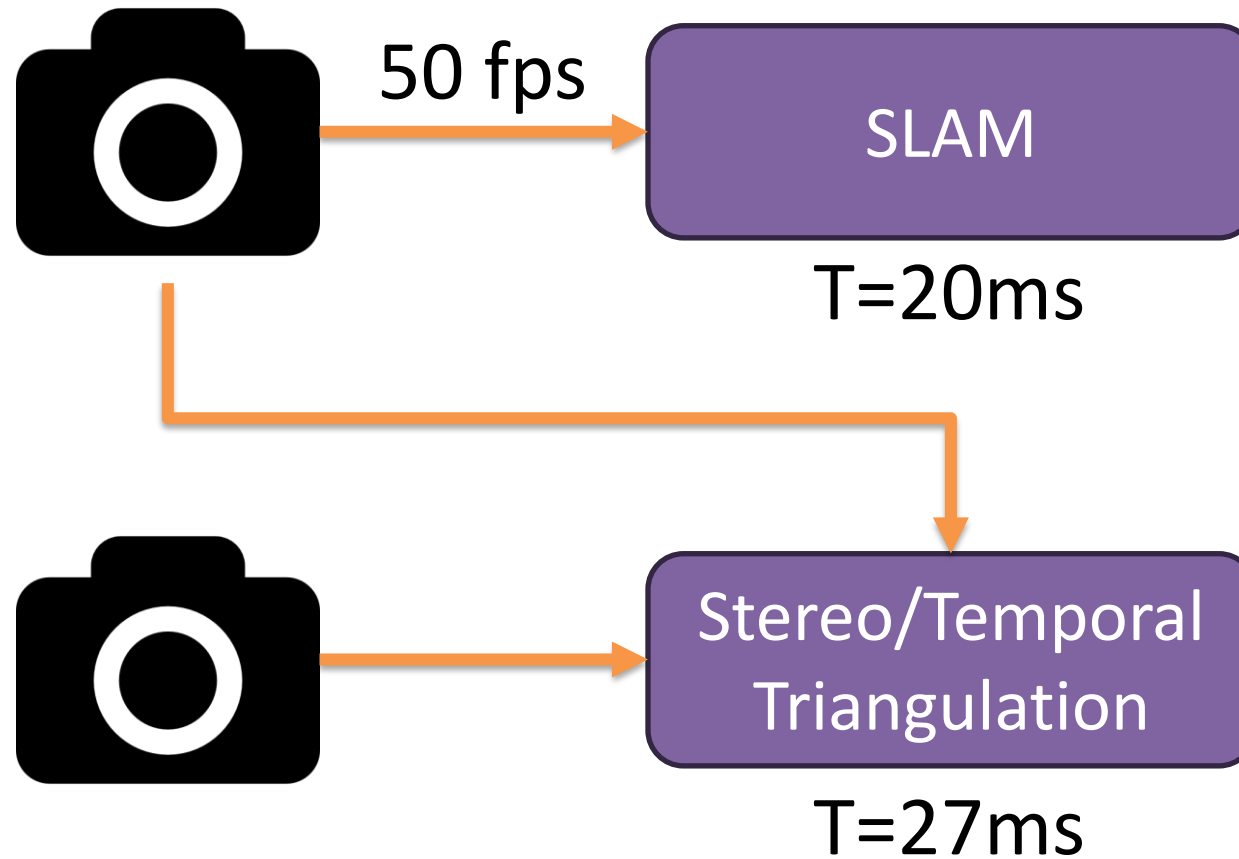
Tasks are characterized by:

- Minimum period 60fps \rightarrow 16.7 ms
- Maximum period SLAM front-end Frame Prep Bundle Adj.
30fps \rightarrow 33.3 ms 100 ms 500 ms
- Elasticity (adaptability)

Utilizations compressed from max *proportionally to elasticity* (stopping at min) until system schedulable

Giorgio Buttazzo, Giuseppe Lipari, and Luca Abeni. "Elastic task model for adaptive rate control." RTSS 1998

Dataflow Imposes Harmonic Period Constraints



Elastic Scheduling of Implicit-Deadline Tasks with ***Harmonic*** Periods

Marion Sudvarg, Ao Li, Daisy Wang, Sanjoy Baruah, Jeremy
Buhler, Chris Gill, Ning Zhang, Pontus Ekberg.

“Elastic Scheduling for Harmonic Task Systems.” RTAS 2024.

Remainder of this Proposal

- Brief overview of harmonic elastic scheduling
- Results for ORB-SLAM3
- Model extensions needed for ARM HUD challenge

Problem

**Proportional compression may not maintain
the harmonic period relationships**

Solution

Use equivalent constrained optimization

$$\begin{aligned}
& \min_{\{U_i\}} \quad \sum_{i=1}^N \frac{1}{E_i} (U_i^{max} - U_i)^2 \\
& \text{s.t.} \quad \sum_{i=1}^N U_i \leq U_D \\
& \quad \forall_i, \quad U_i^{min} \leq U_i \leq U_i^{max} \\
& \quad \forall_{i,j}, \quad \frac{T_i}{T_j} \in \mathbb{N} \text{ or } \frac{T_j}{T_i} \in \mathbb{N}
\end{aligned}$$

Thidapat (Tam) Chantem, Xiaobo (Sharon) Hu, and Michael D. Lemmon. "Generalized Elastic Scheduling." RTSS 2006

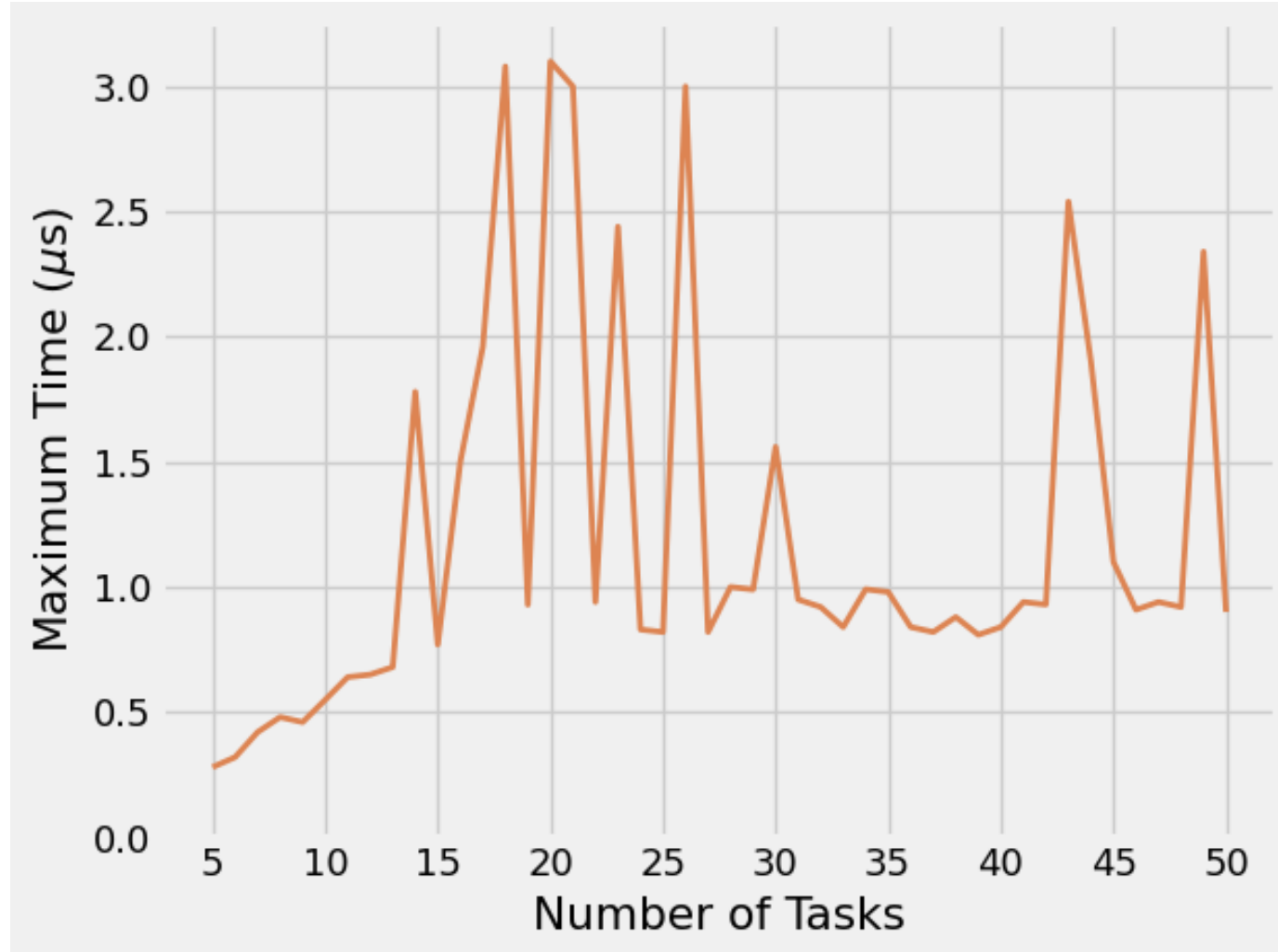
Problem

**Solving this constrained-optimization
problem is NP-hard**

Build a lookup table *offline*

to enable polynomial-time *online* compression in response to changes in available utilization

Overhead of Task Period Reassignment



Case Study: ORB-SLAM3

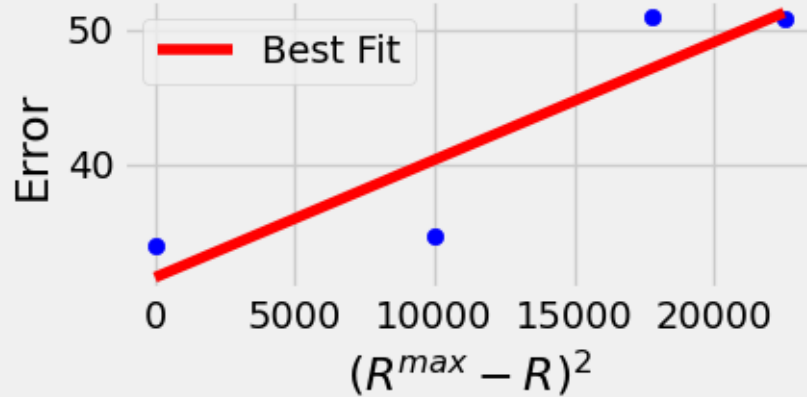
Selecting elastic constants to ***minimize result error***
within the constraints of schedulability

$$\min_{\{U_i\}} \sum_{i=1}^N \frac{1}{E_i} (U_i^{max} - U_i)^2$$

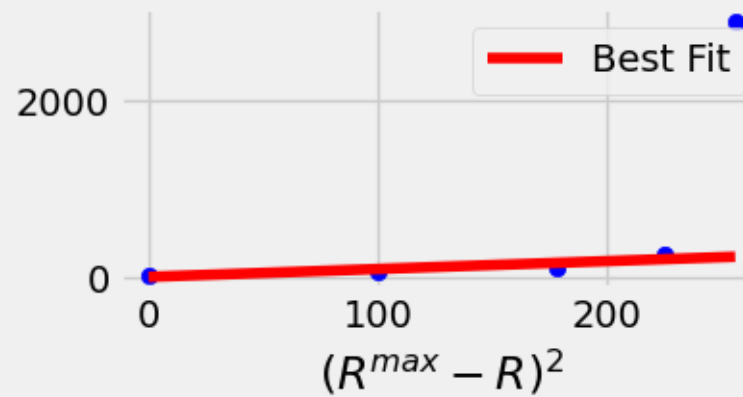
$$\min_{\{R_i\}} \sum_{i=1}^N \frac{C_i^2}{E_i} (R_i^{max} - R_i)^2$$

$$\text{Error} = 10^4 \times \text{Relative Translational Error}$$

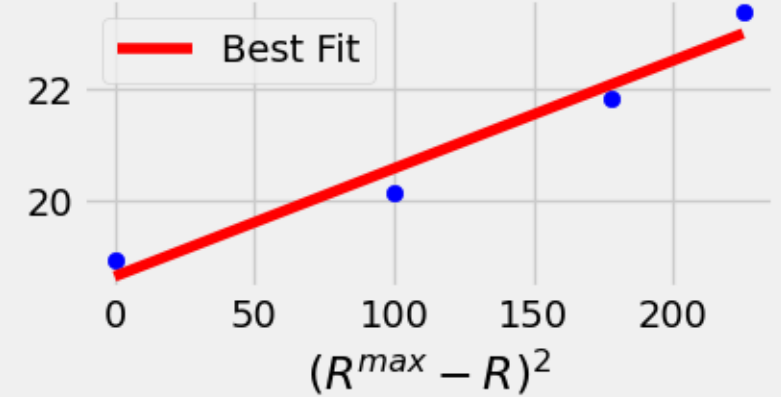
IMU



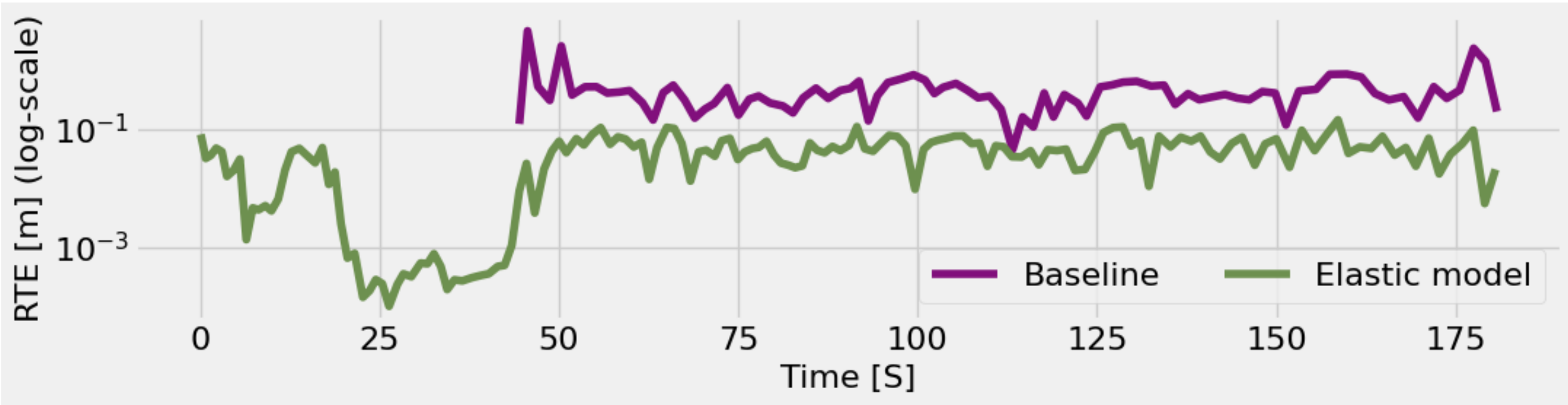
Camera



Mapping



Quality of Produced Map



Extensions Needed for Online Adaptation in ARM AR HUD

Multicore Scheduling

Assume m processors

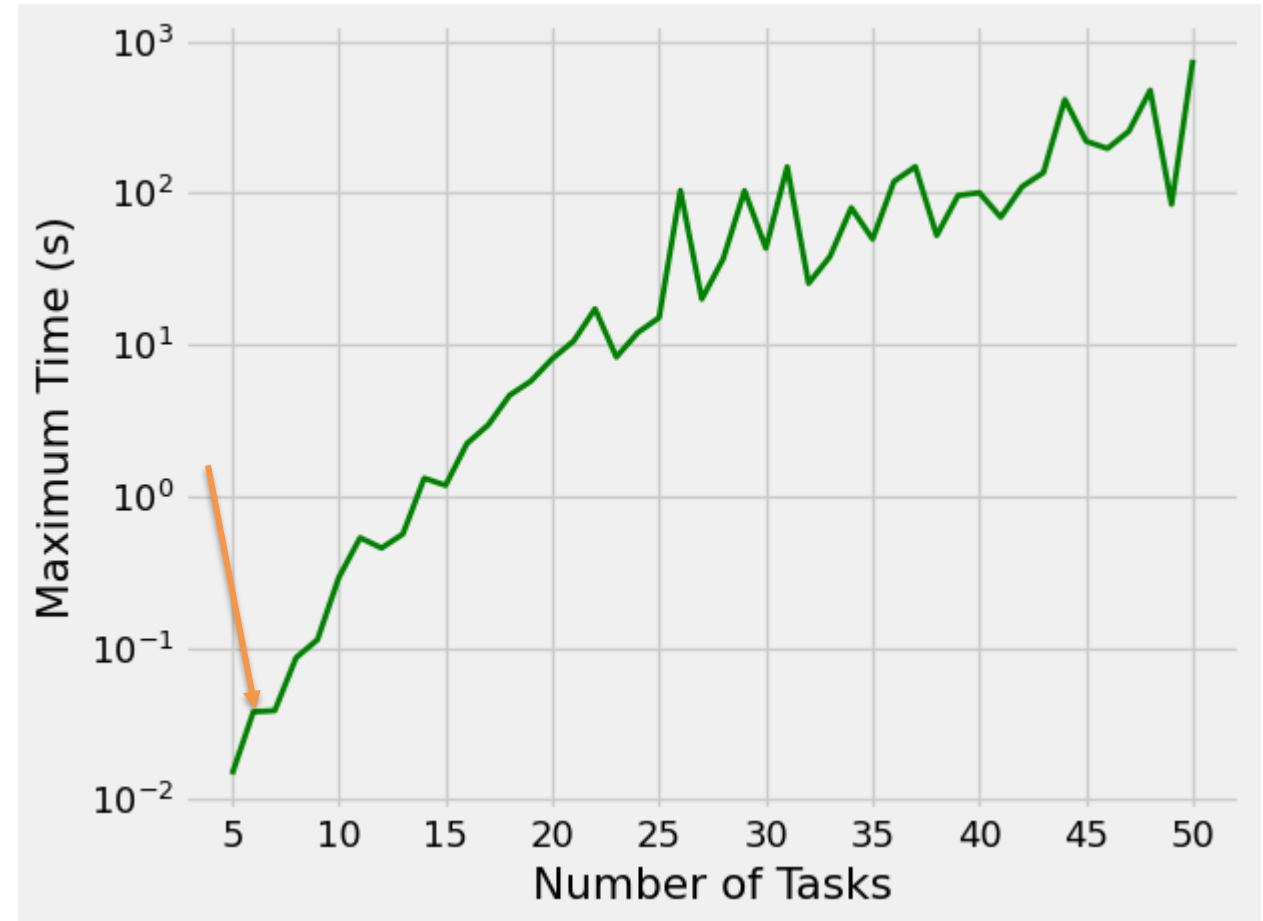
Fluid scheduling $\sum_i U_i \leq m$

Global EDF $\sum_i U_i \leq m - (m - 1) \cdot \max_{\tau_i \in \Gamma} \{U_i\}$

Partitioned EDF $\sum_i U_i \leq \frac{m + 1}{2}$

Dynamic Execution Times

- Workloads depend on environment
- Execution times vary with resource contention
- Algorithm still inefficient in these scenarios
- Up to 38 ms for 6 tasks



Takeaway Message

- ARM's AR HUD presents several challenges
- We focus on designing a dynamic scheduling policy
- We propose to apply elastic scheduling for harmonic tasks
- Needs to be extended to multiprocessor
- Must consider dynamic execution times

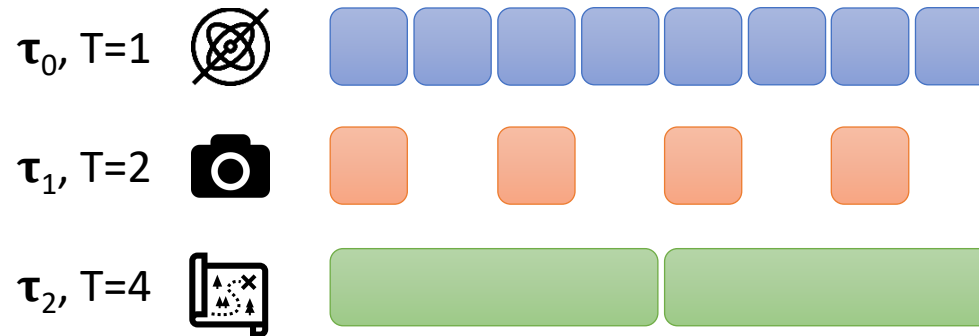
SLAM systems synchronize frames from multiple input sources

Visual

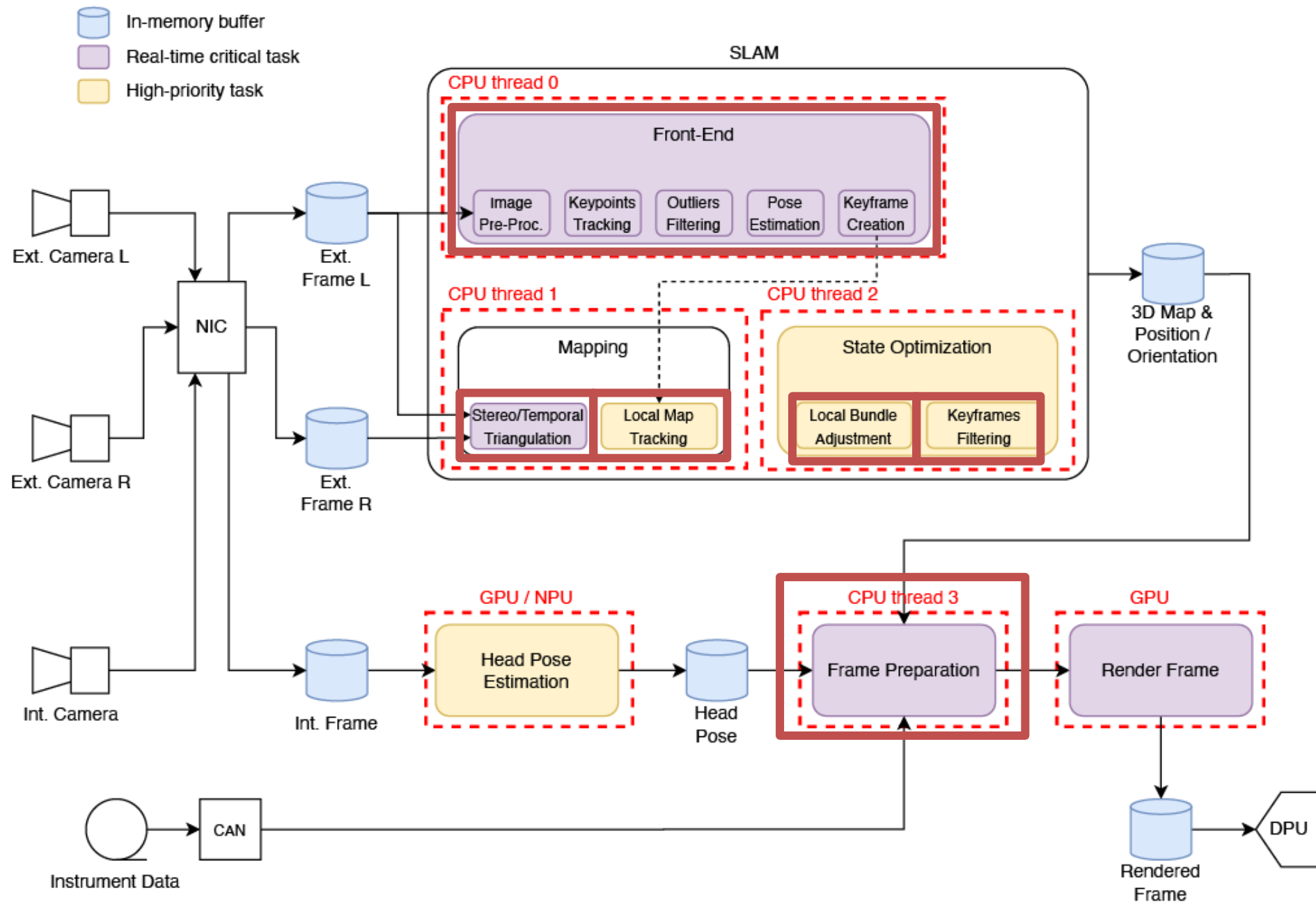
Inertial

Lidar

ORB-SLAM3



Harmonic Periods

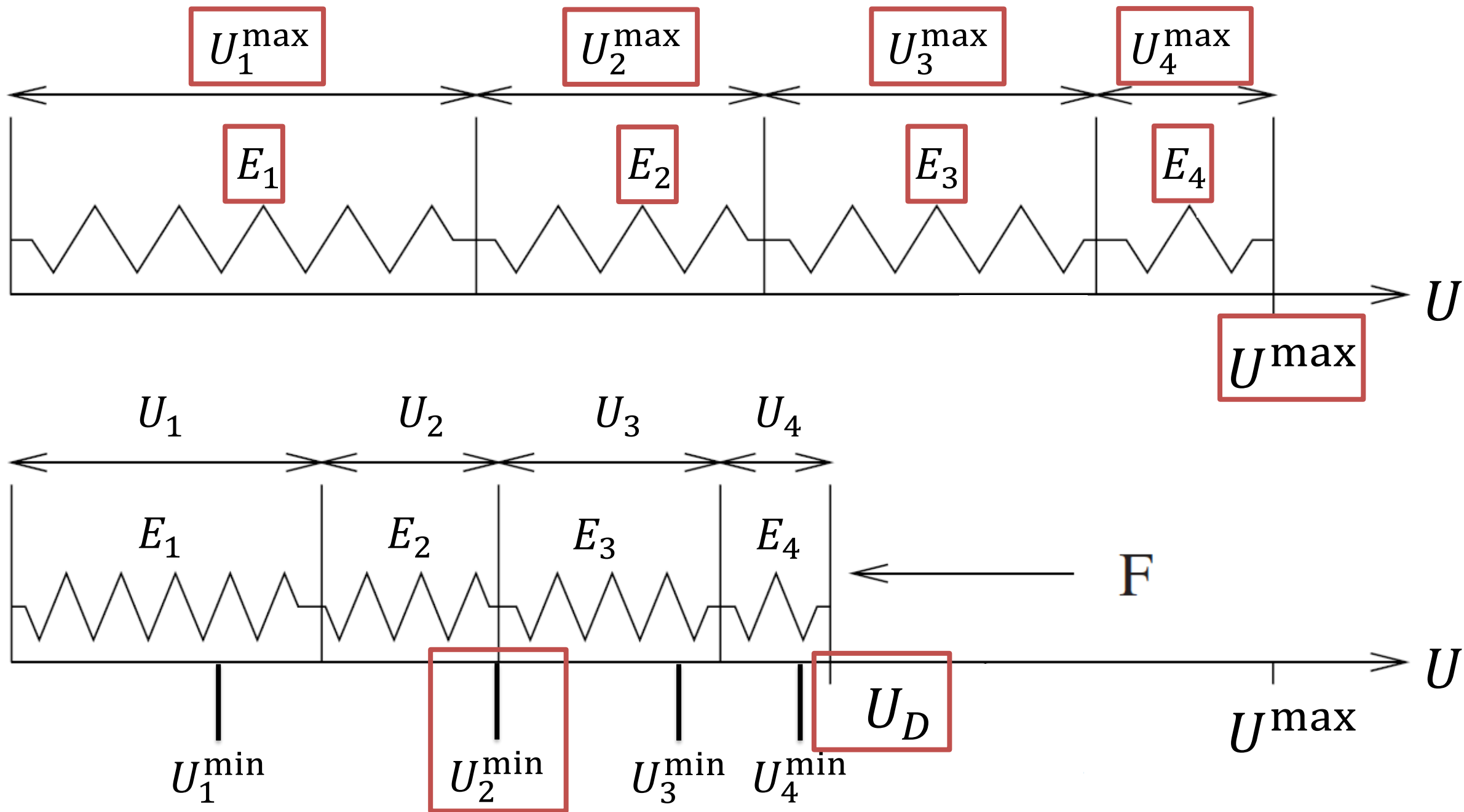


Harmonic Chains

Front-End

Triangulation

Triangulation



Elastic Scheduling of Implicit-Deadline Tasks with ***Harmonic*** Periods

This Talk

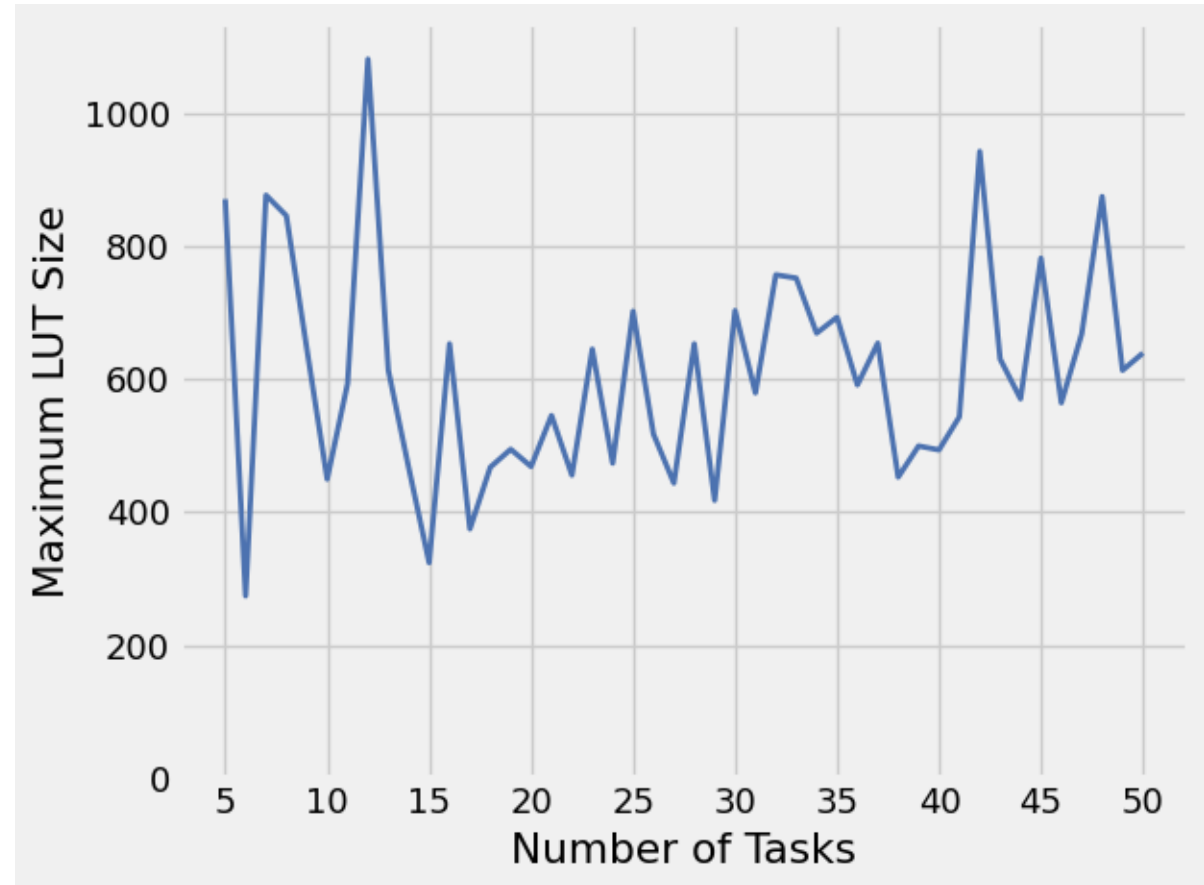
1. Selecting harmonic periods
2. Elastic scheduling with harmonic periods
3. Case study: atmospheric aerosol sampling
4. Case study: ORB-SLAM3
5. Open questions in computational complexity

The Harmonic Elastic Problem

For n tasks, table
size at most

$$k(n - 1)^{2\lceil \log k \rceil}$$

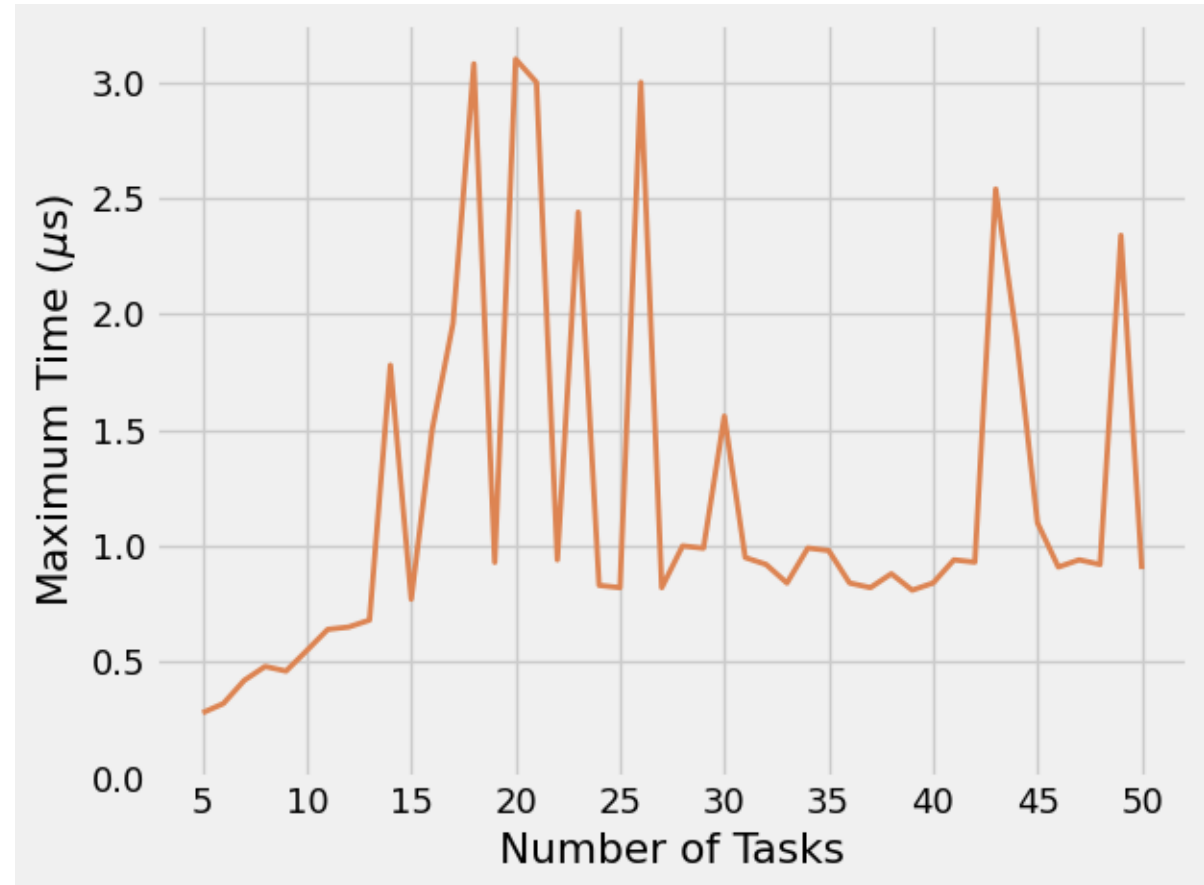
1000 sets each, $k \leq 1000$



For n tasks, table
size at most

$$k(n - 1)^{2\lfloor \log k \rfloor}$$

1000 sets each, $k \leq 1000$



Case Studies

The Fast Integrated Mobility Spectrometer (FIMS)

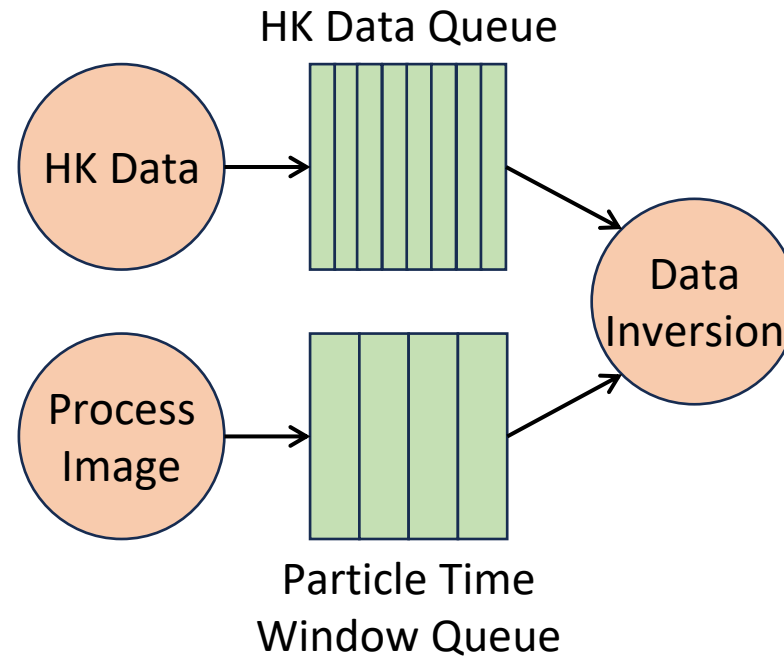


The Fast Integrated Mobility Spectrometer (FIMS)



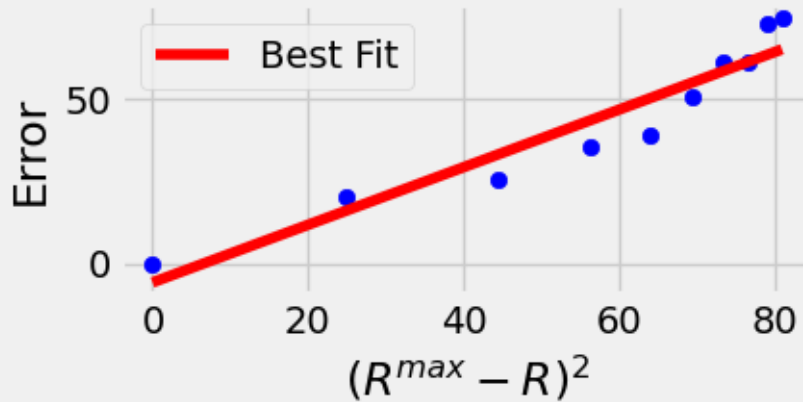
Image courtesy <https://www.seilergeodrones.com/shop/dji-matrice-300-rtk/>

The Fast Integrated Mobility Spectrometer (FIMS)

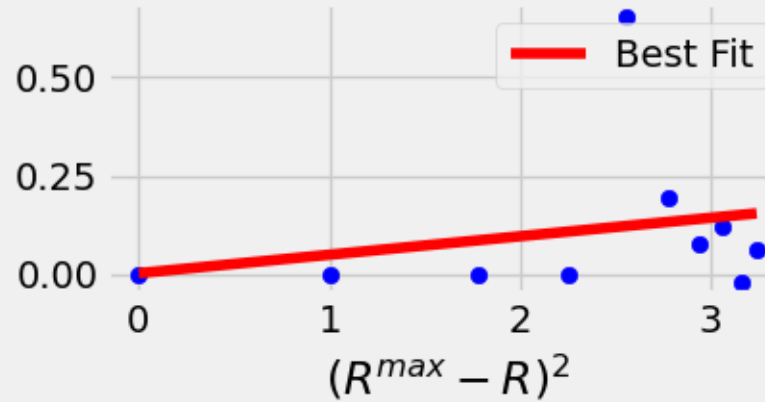


$$\text{Error} = 1000 \times (1 - \theta)$$

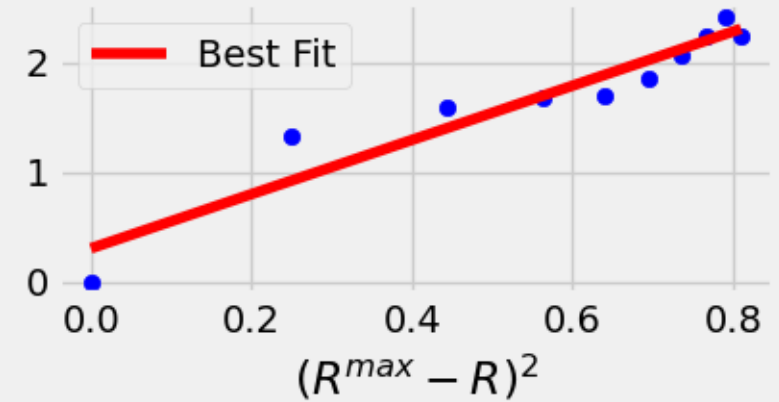
Process Image



HK Data

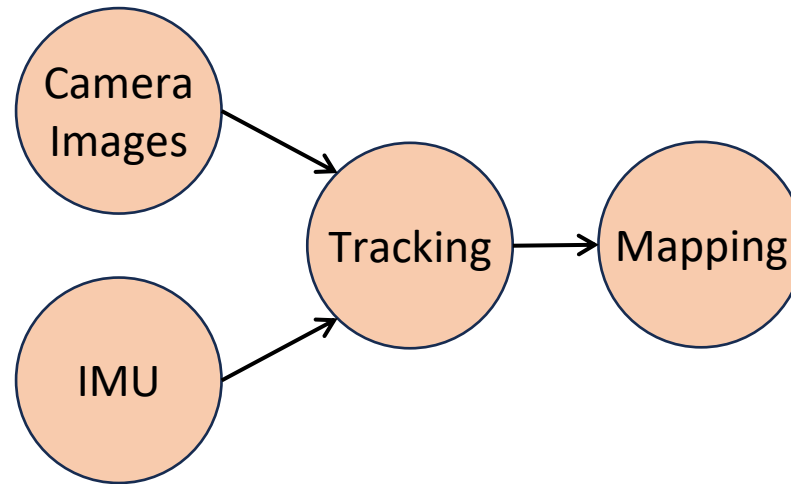


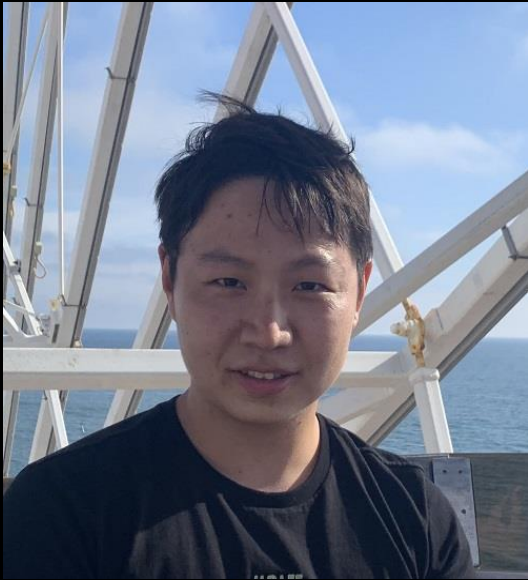
Data Inversion



With utilization limited to 0.1-0.5 by a
high-priority interfering task,
no FIMS tasks missed their deadlines

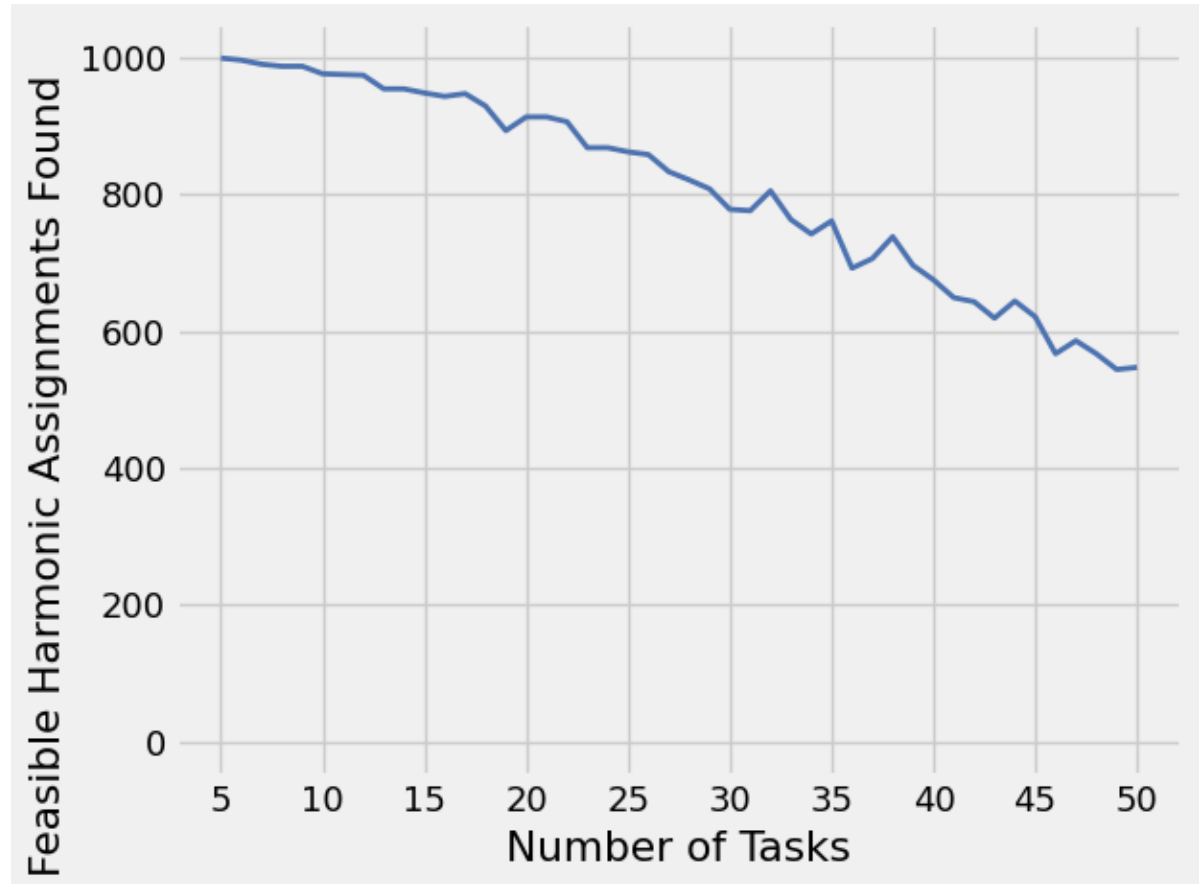
ORB-SLAM3





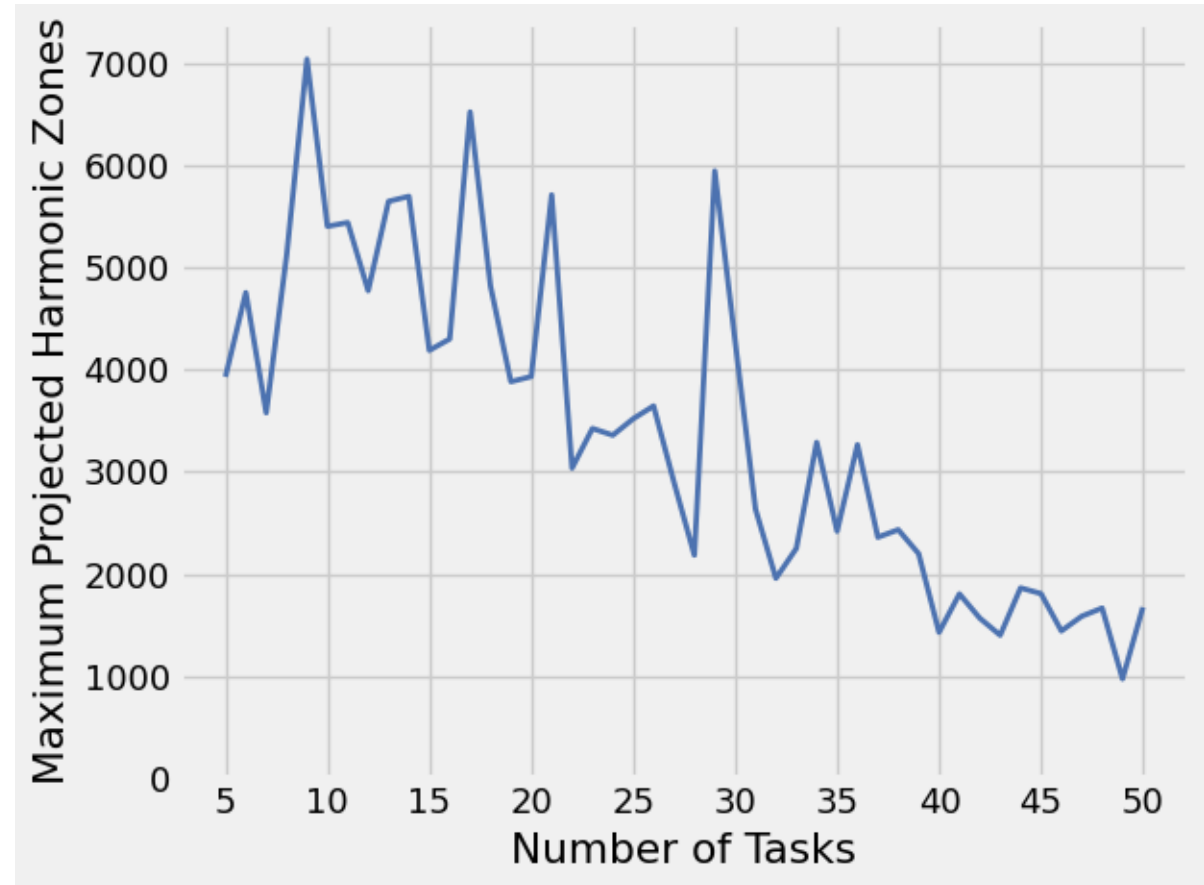
Synthetic Task Sets

1000 sets each, $k \leq 1000$



Number of projected
harmonic zones on
last task at most
 k^2

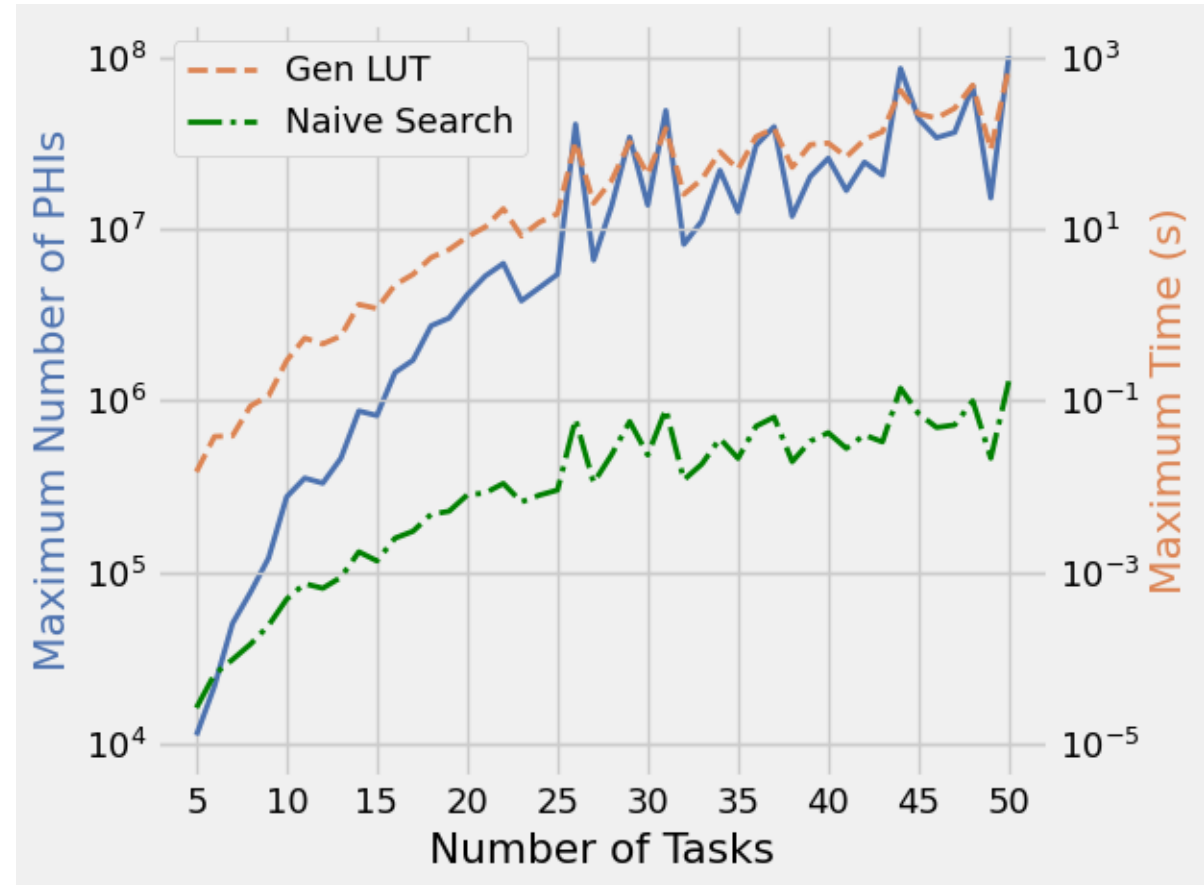
1000 sets each, $k \leq 1000$

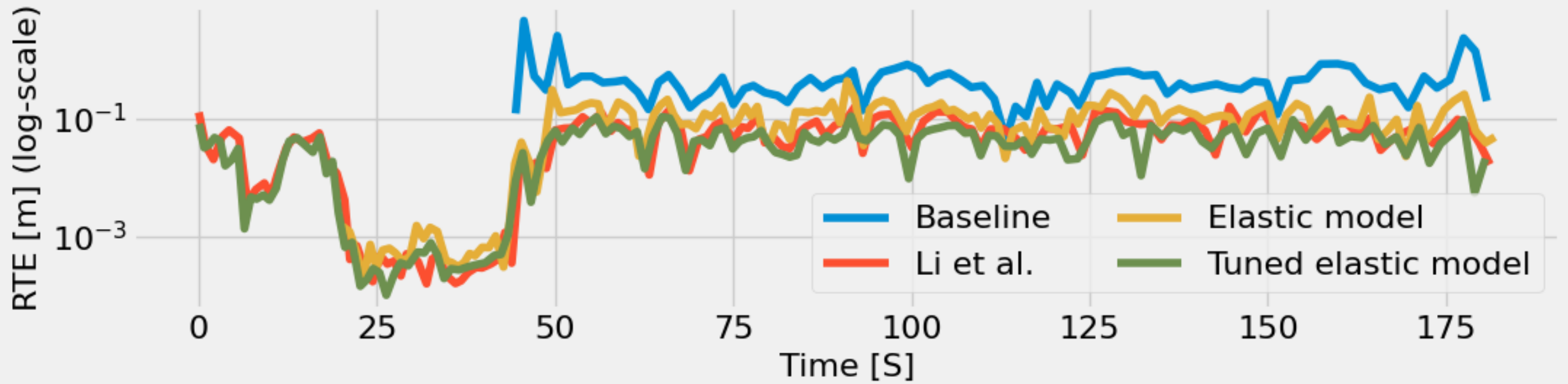


For n tasks, table
size at most

$$k(n - 1)^{2\lceil \log k \rceil}$$

1000 sets each, $k \leq 1000$





Problem

Solving this constrained-optimization problem is NP-hard

Number Partitioning

Can a set of integers $\{a_1, a_2, \dots, a_n\}$ be partitioned into subsets S_1 and S_2 so that the sum of integers in each subset are equal?



Construct a set of tasks $\{\tau_1, \tau_2, \dots, \tau_n\}$

Periods may be selected from $[1, 2]$

A dummy task τ_{n+1} has period 1

Tasks are partitioned into sets of periods 1 and 2