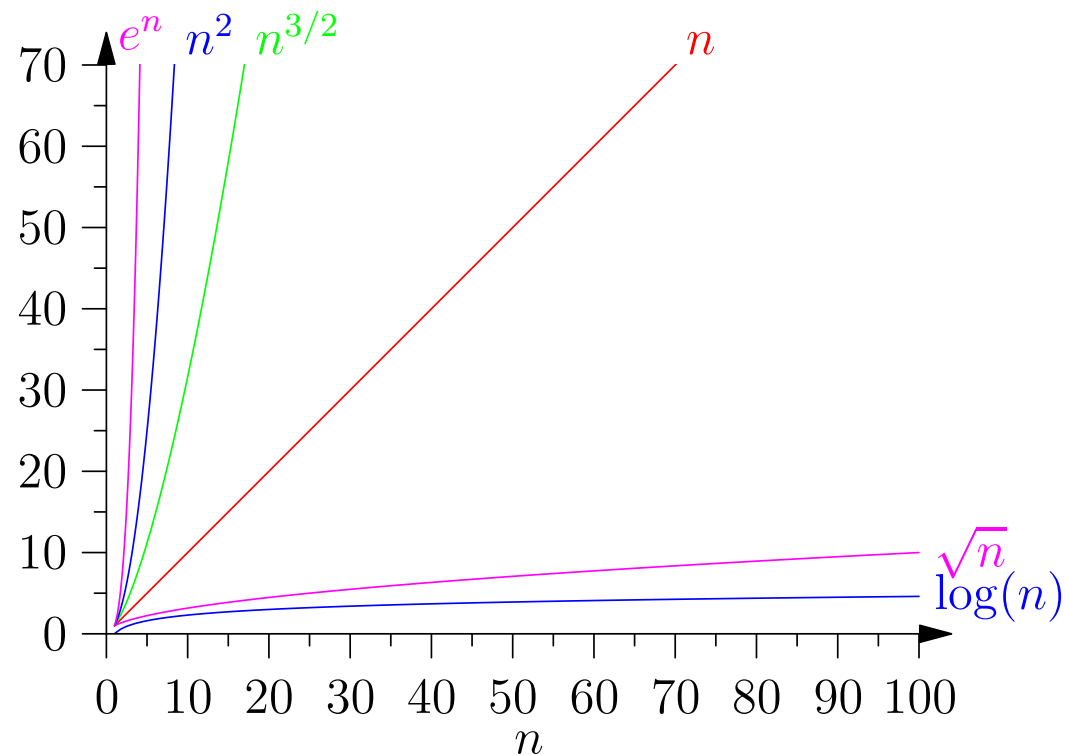


Algorithms and Analysis

Lesson 30: *Understand Time Complexity*



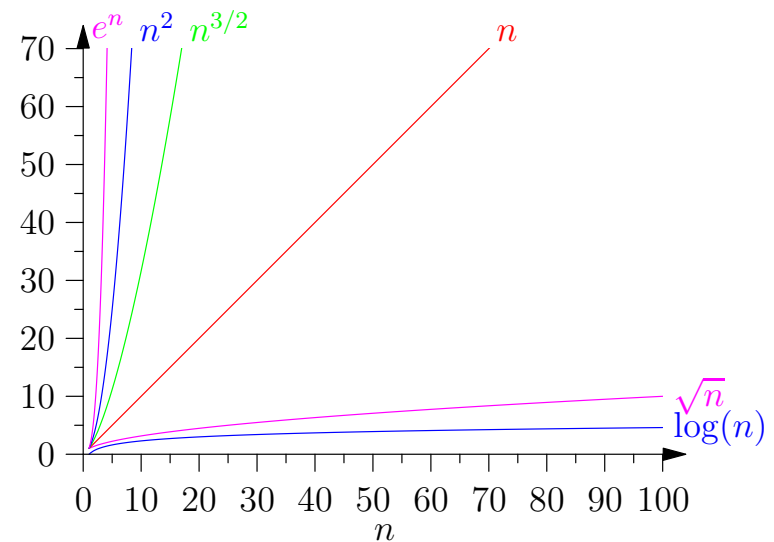
Theta, Big-O, little-o, Big-Omega, little-omega

Outline

1. Time Complexity Classes

- Theta— Θ
- Big O
- Little o
- Big Omega— Ω
- Little omega— ω

2. Computing Time Complexity



Recap

- We have seen many algorithms taking times of order 1 , $\log(n)$, n , $n \log(n)$, n^2 , etc
- Sometimes these are worst time, average time or best time results
- We have lots of different notations, e.g. $O(1)$, $\Theta(\log(n))$, $\Omega(n^2)$, etc.
- What does it all mean?

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Complexity Class Sets

- The correct way to think about complexity classes is in terms of sets
- Suppose we have an algorithm which takes an input of size n and computes an output in $f(n)$ operations
- E.g. $f(n) = 4n^2 + 2n + 3$
- We can partition all run times into sets by considering only the leading order term and ignoring the constant term
- We denote these sets by $\Theta(g(n))$
 - ★ $4n^2 + 2n + 3 \in \Theta(n^2)$
 - ★ $5n \log(n) + 3n + 2 \in \Theta(n \log(n))$

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Defining $\Theta(g(n))$

- A function $f(n) \in \Theta(g(n))$ if

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c \qquad 0 < c < \infty$$

- E.g.

$$\lim_{n \rightarrow \infty} \frac{4n^2 + 2n + 3}{n^2} = 4$$
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- The constant is important in practice (if there are two algorithms A and B that are both $n \log(n)$, but algorithm A runs twice as fast as algorithm B , which one should you use?)
- Nevertheless, ignoring the constant is often essential to make analysis of algorithms doable

Ordering Complexity Classes

- We can define the relation $\Theta(f(n)) < \Theta(g(n))$ if

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0$$

- Informally if algorithm A has time complexity $\Theta(f(n))$ and algorithm B has time complexity $\Theta(g(n))$ then if $\Theta(f(n)) < \Theta(g(n))$ algorithm A is faster for sufficiently large n
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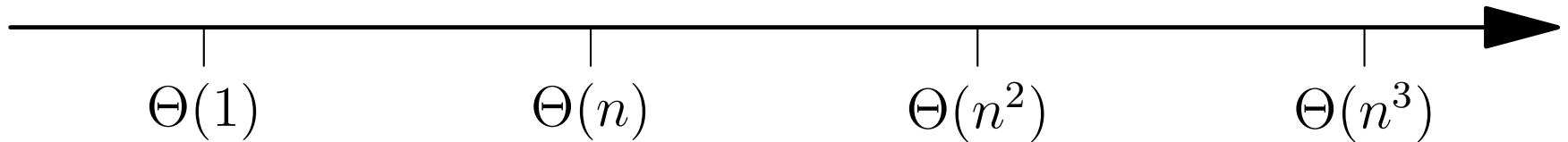
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The Complexity Line

- We can order all complexity classes. E.g.

$$\Theta(1) < \Theta(\log(n)) < \Theta(\sqrt{n}) < \Theta(n) < \Theta(n^2)$$

- We can depict this as a complexity line



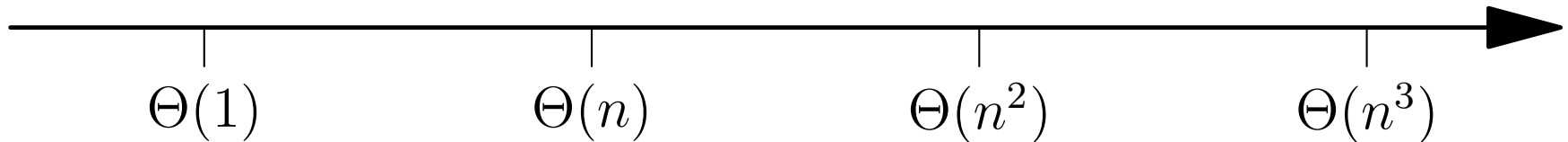
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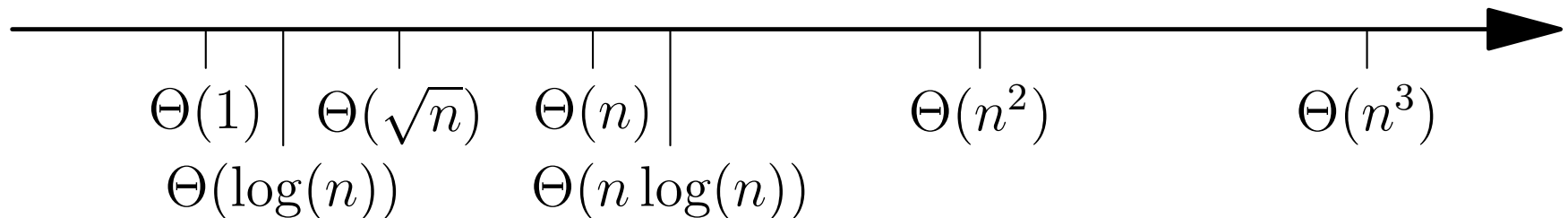
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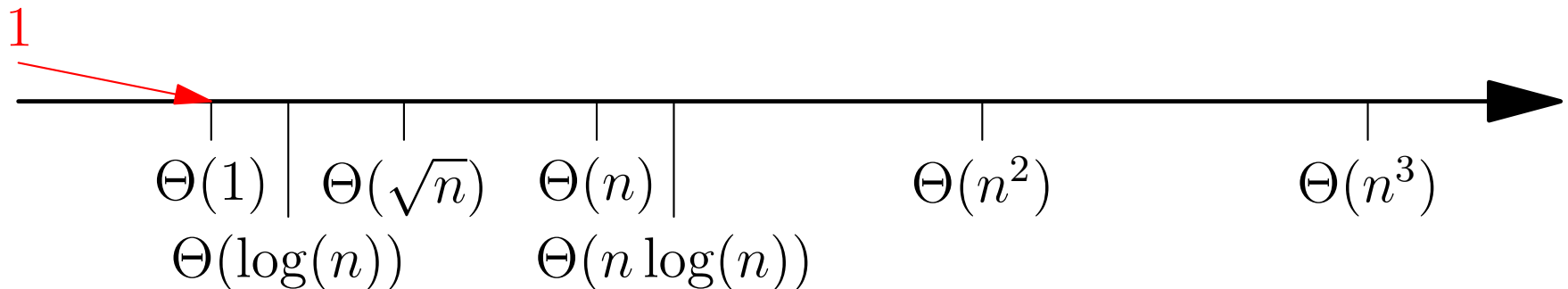
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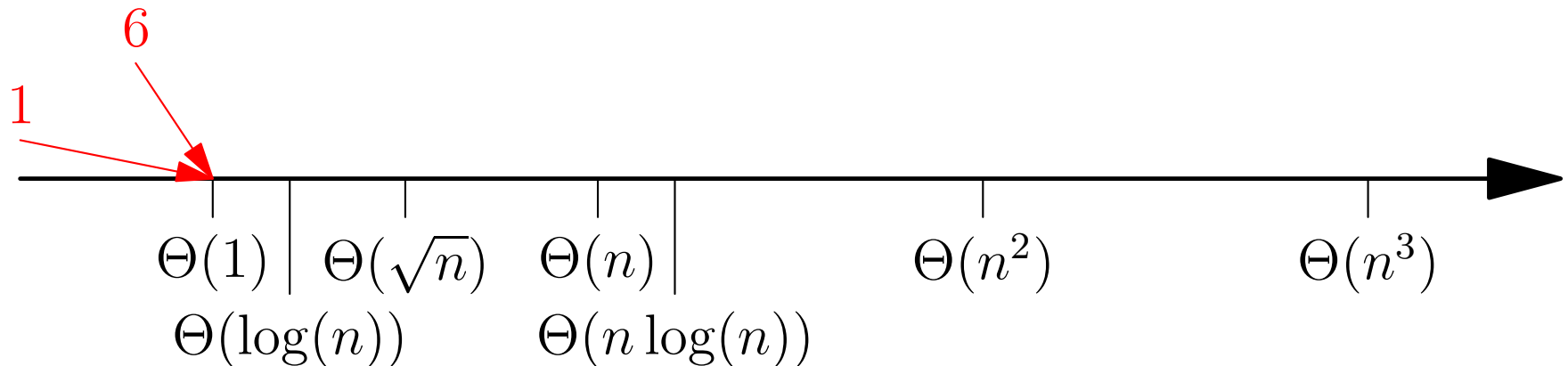
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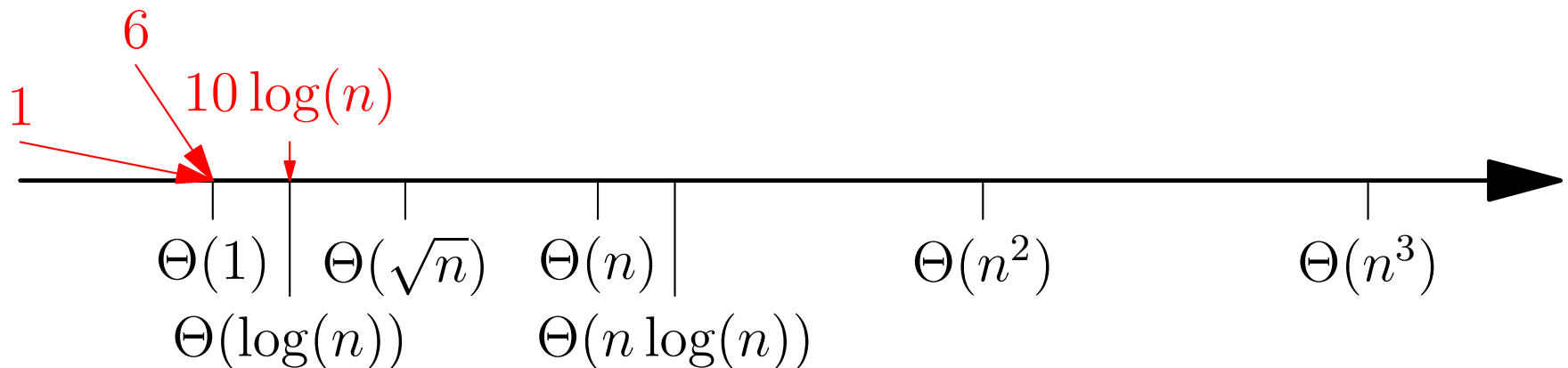
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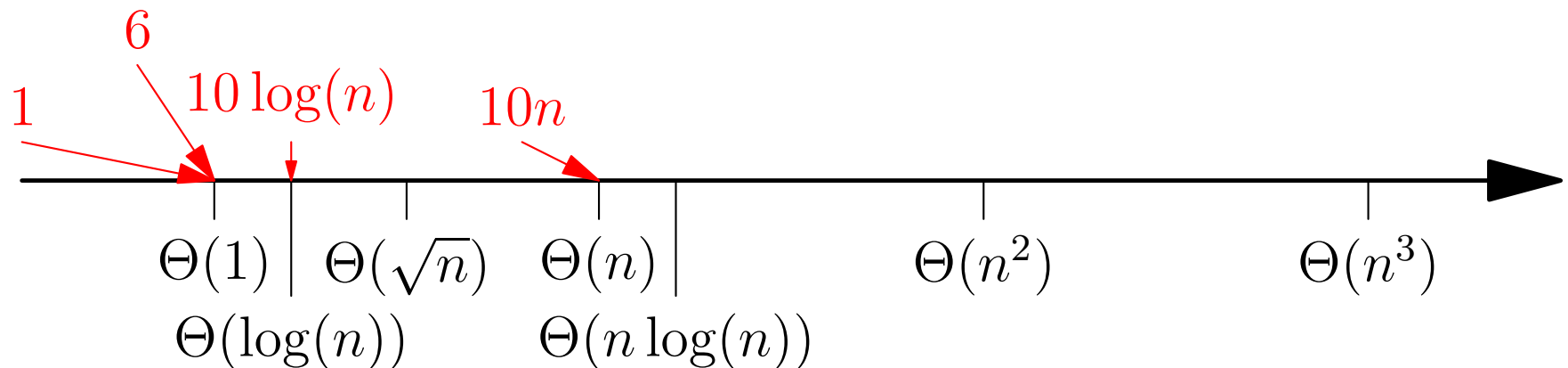
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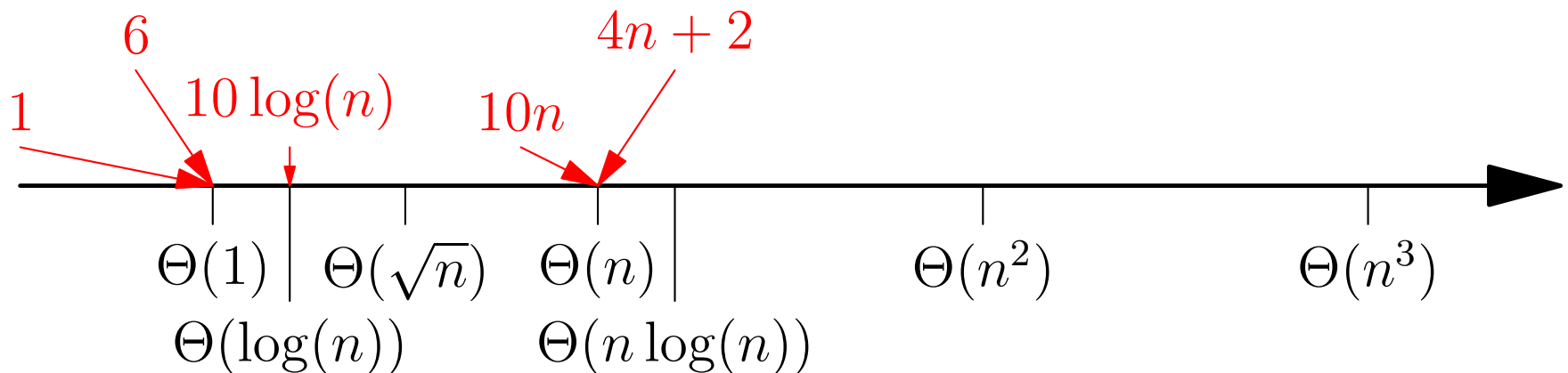
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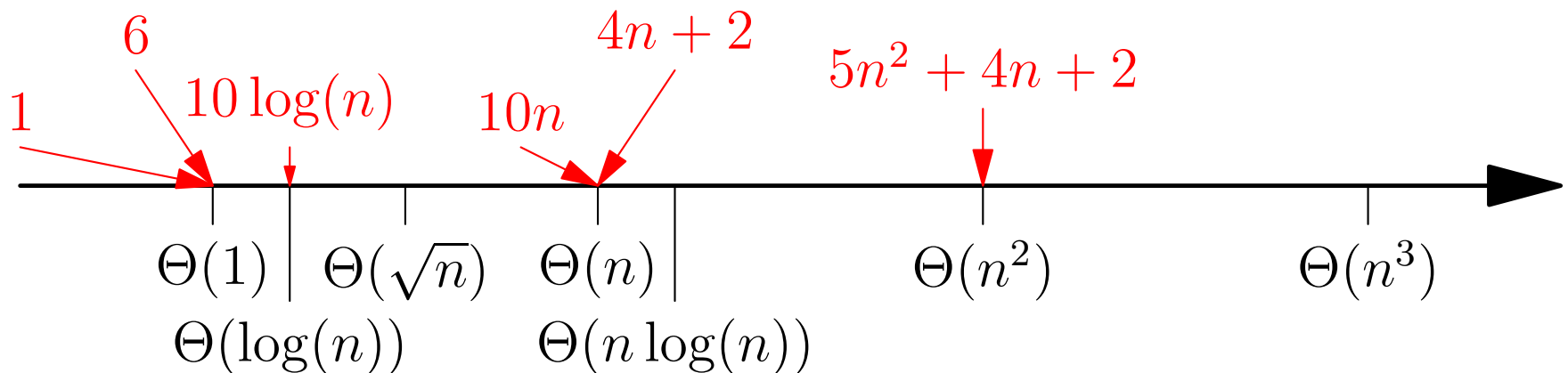
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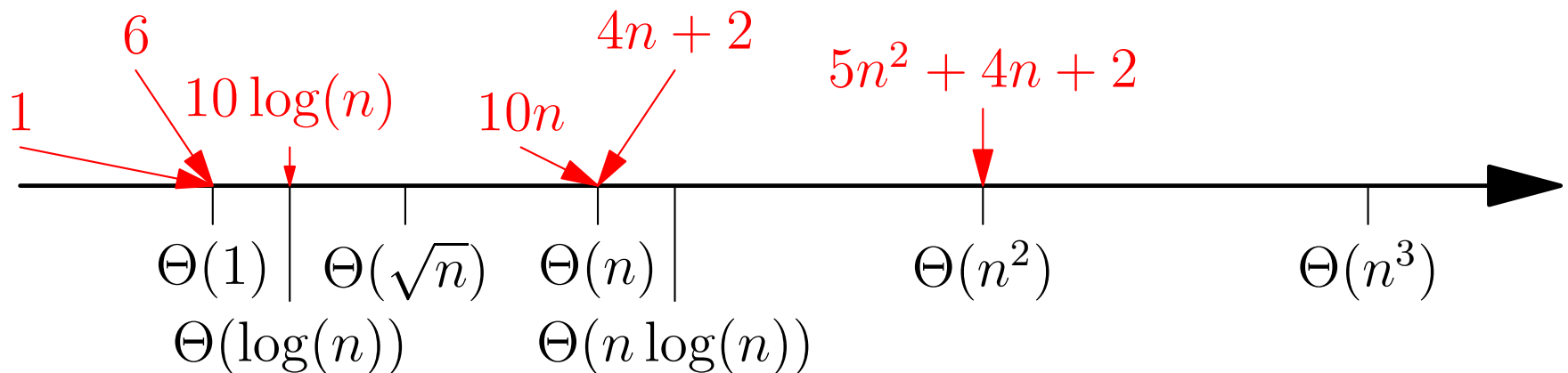
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Complexity Dependent on Inputs

- The run time of many algorithms depends on the input
- In this case we can define different time complexities
 - ★ Worst case time complexity (the longest time an algorithm will take)
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Unknown Time Complexity

- Algorithms are often rather complicated and knowing the exact time complexity (for either worst, average or best cases) might not be known
- In reality it will have some run time (e.g. $f(n) = 3n^2 \log(n) + 2n^2 - n + 3$) and will belong to a Θ time complexity set (e.g. $\Theta(n^2 \log(n))$) but we might not be able to calculate it
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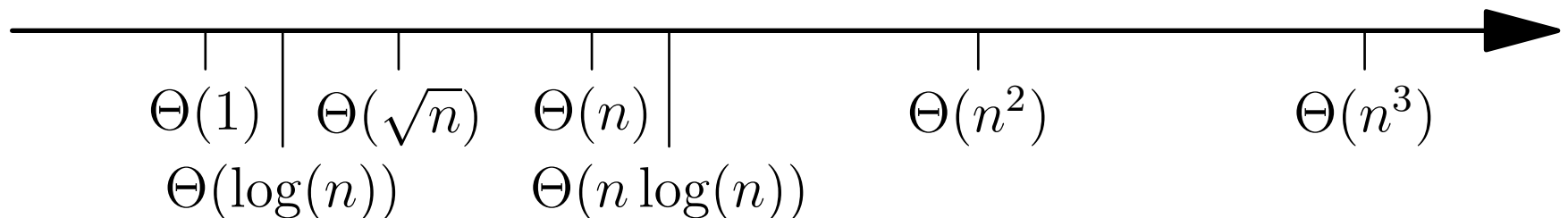
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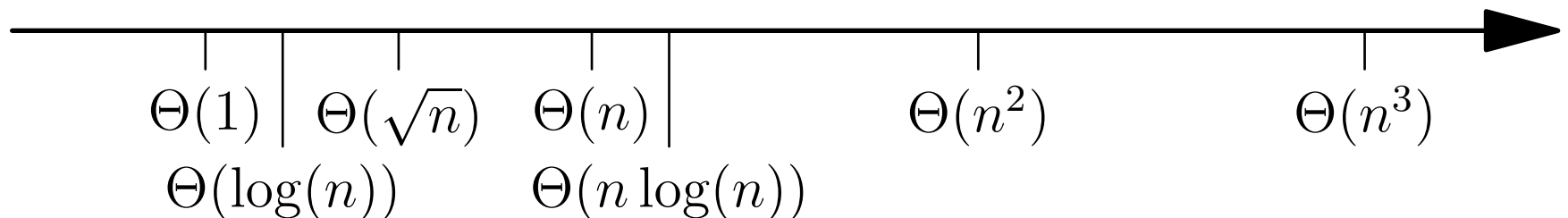
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- If an algorithm is $O(g(n))$ then its time complexity is no more than $\Theta(g(n))$



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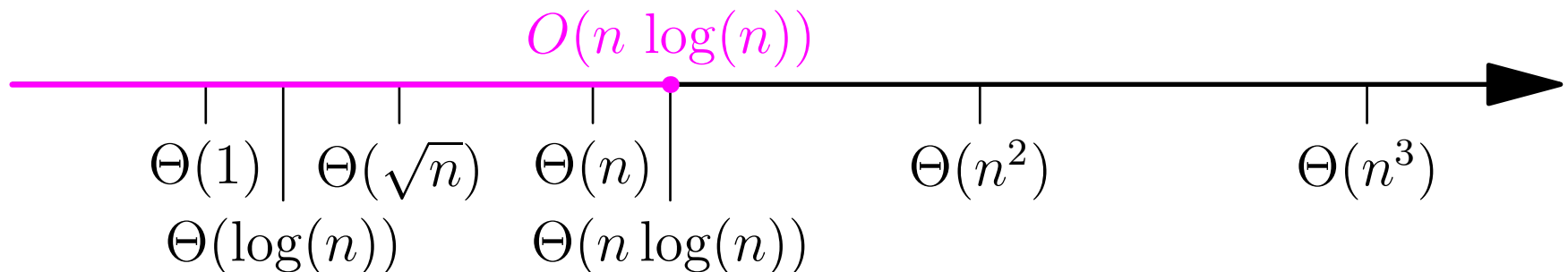
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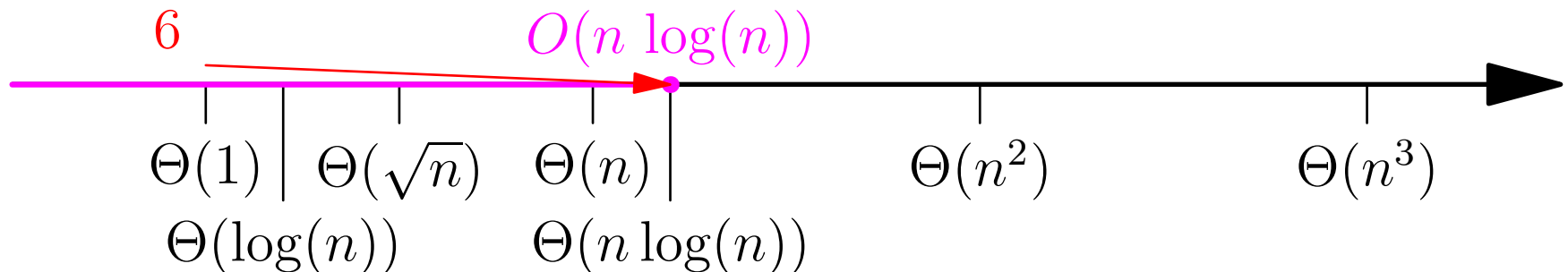
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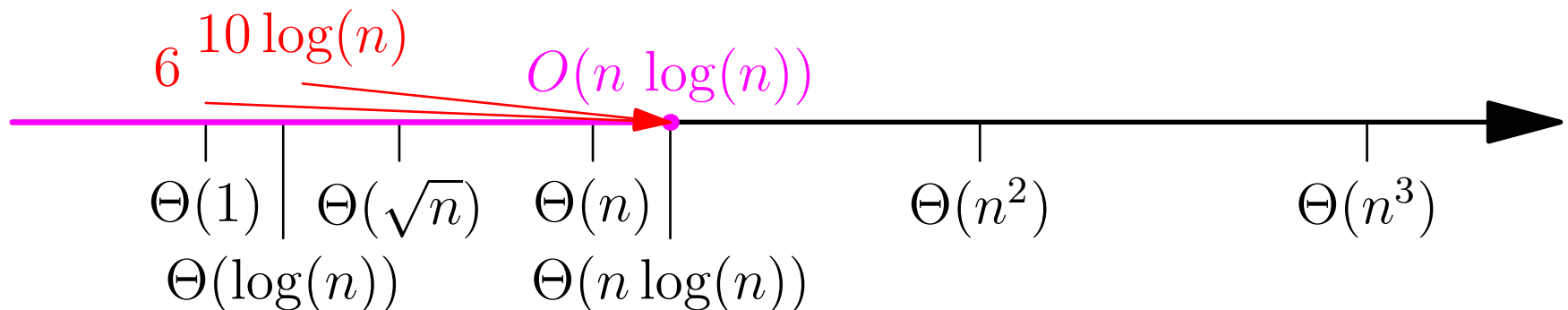
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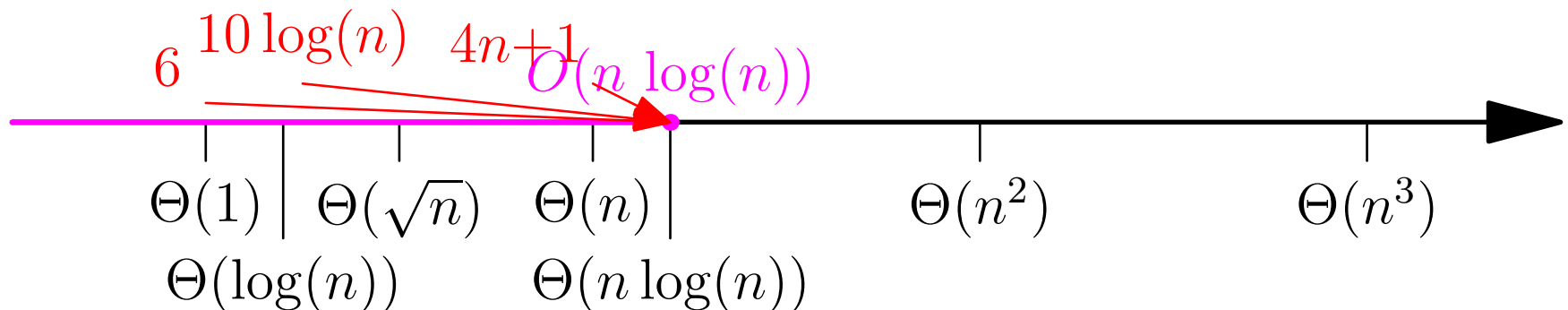
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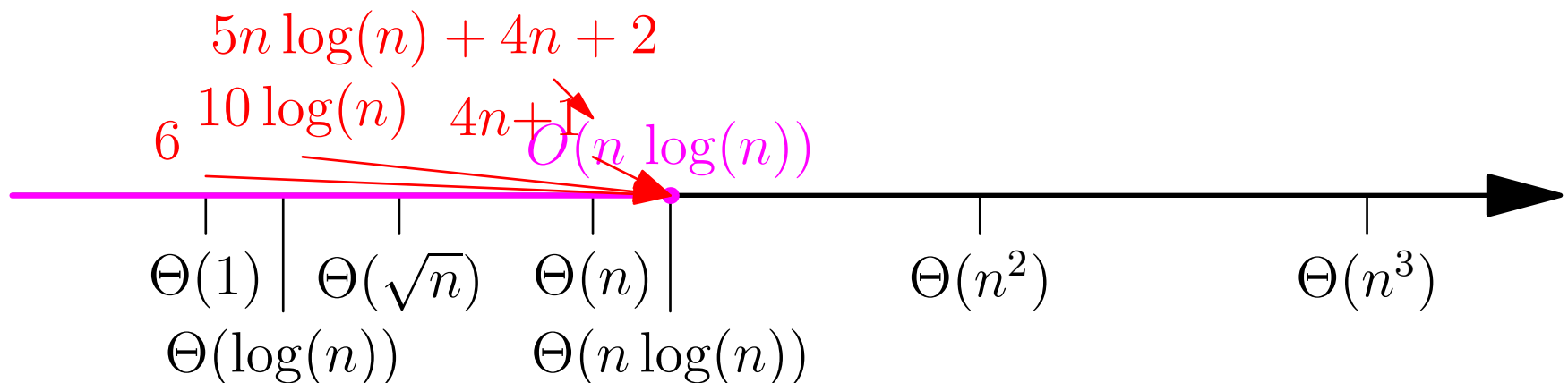
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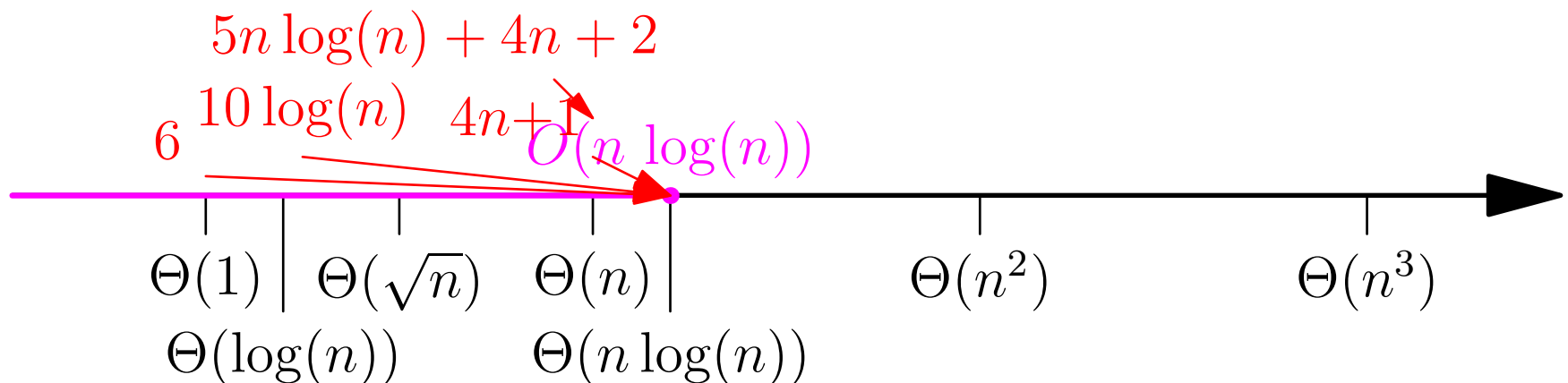
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Upper Bounding Time Complexity

- Consider a program

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// define stuff
for(int i=0; i<n; i++) {
    // do something
    if (/* some condition */) {
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    }
}
// clean up
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- If the `if` statements is never true this is a $\Theta(n)$ algorithm if it is always true it is a $\Theta(n^2)$ algorithm
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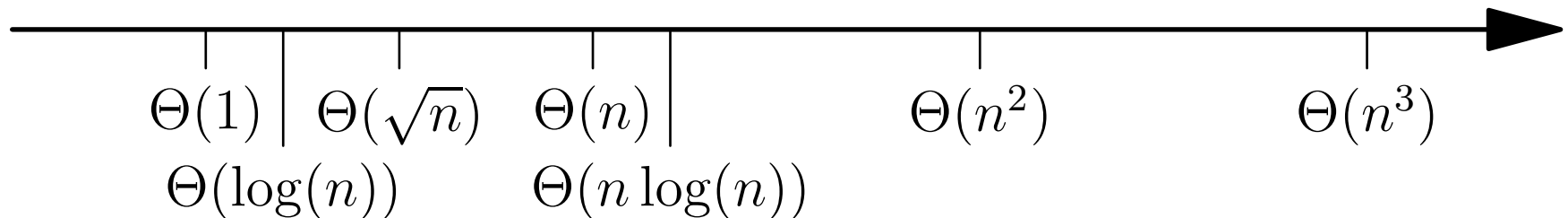
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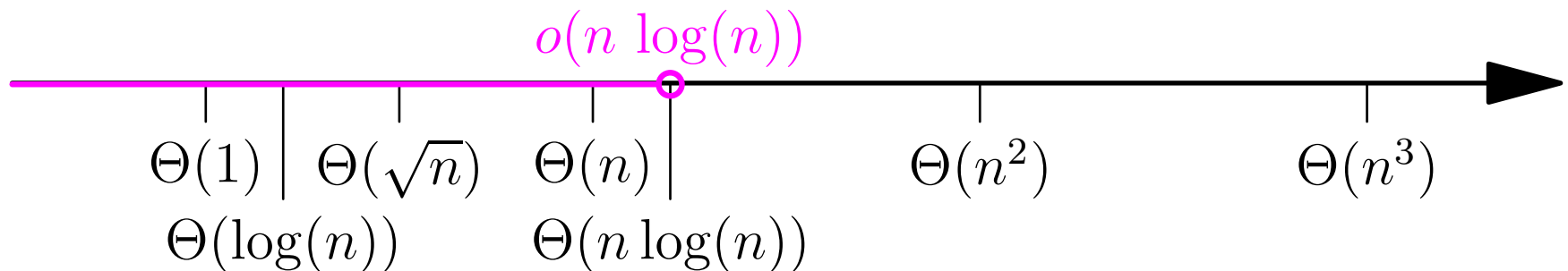
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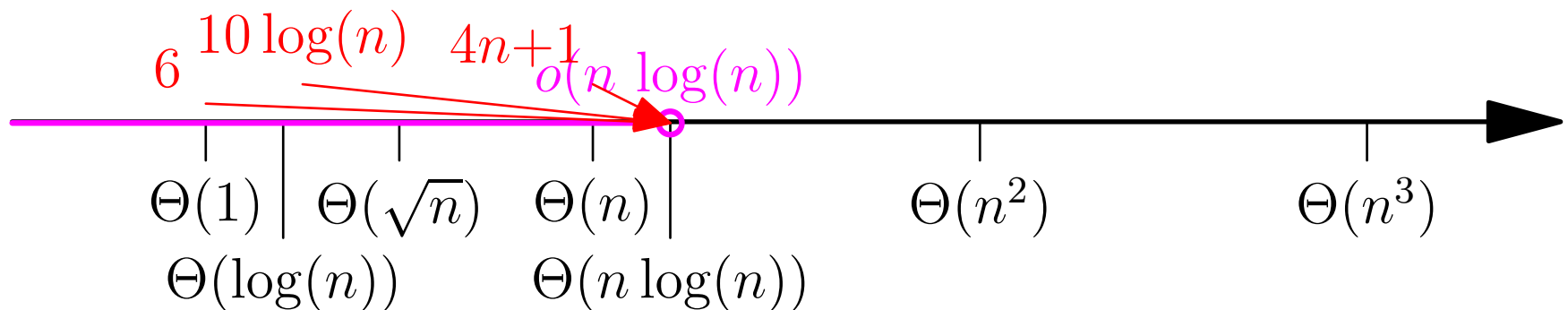
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Little-o

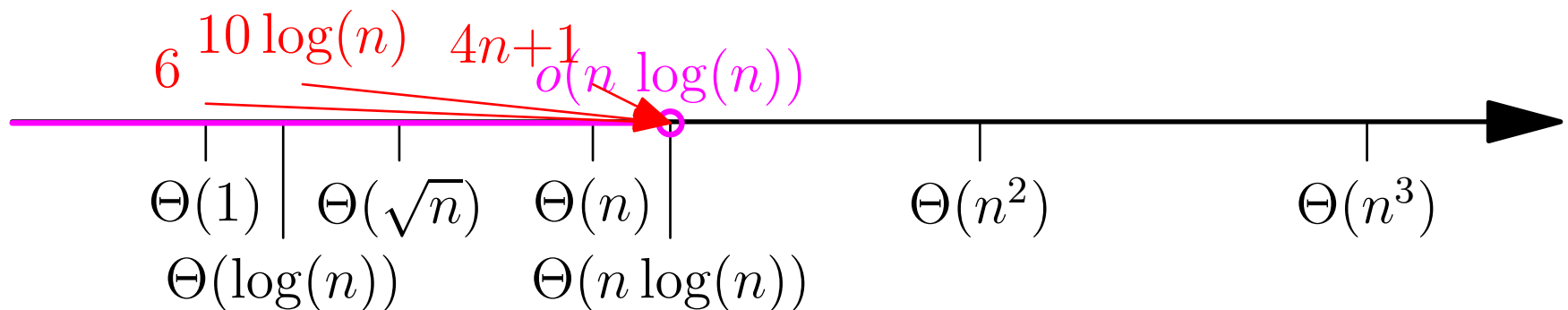
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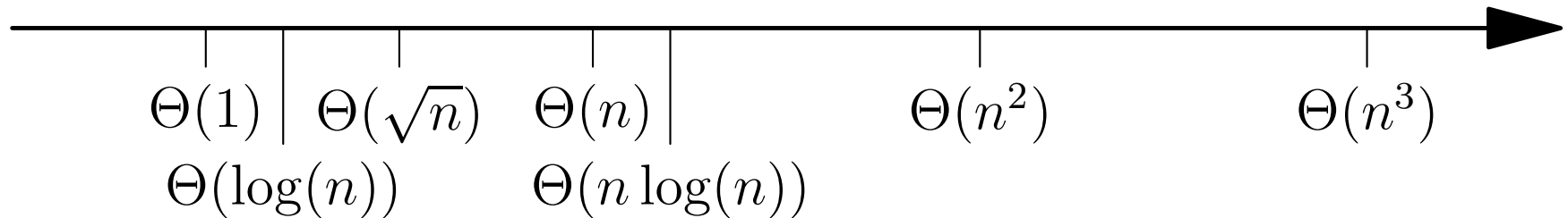
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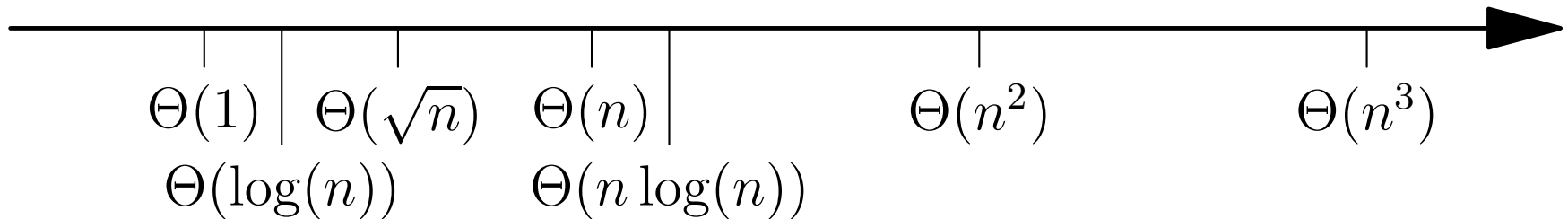
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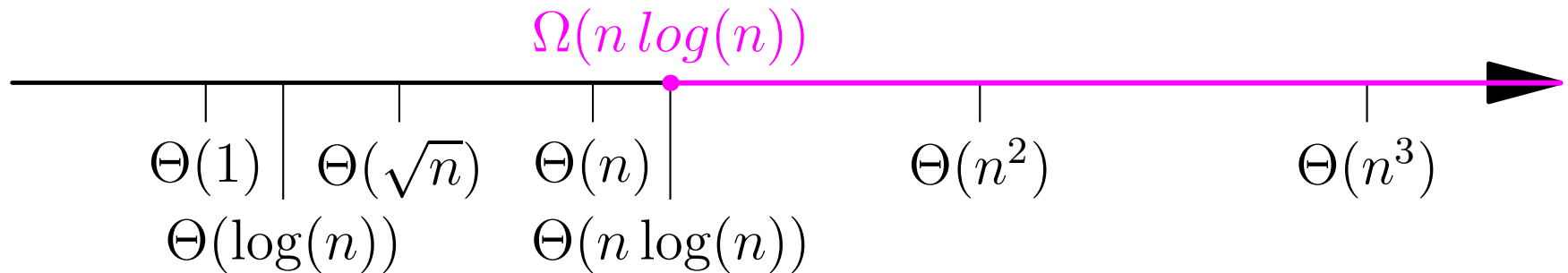
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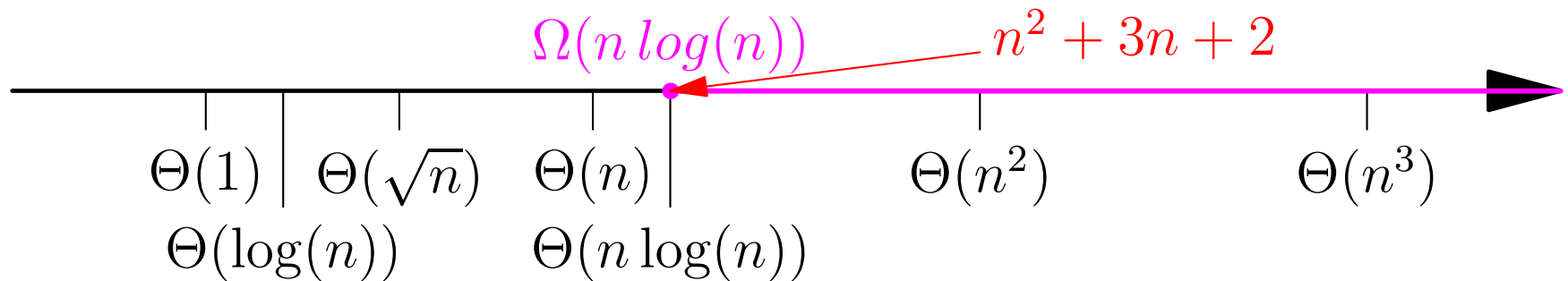
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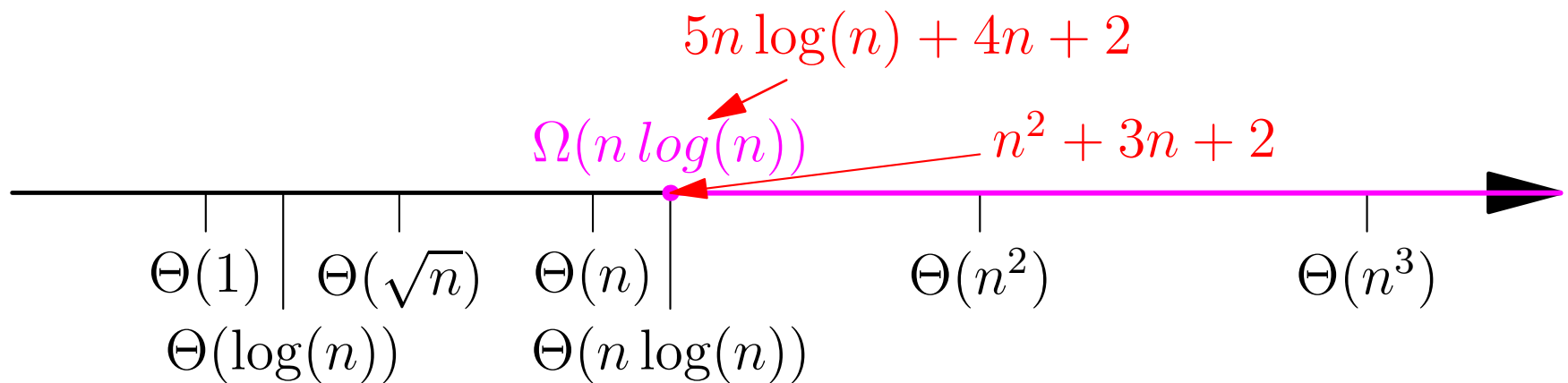
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Lower Bounding Time Complexity

- Returning to the program

```
// define stuff
for(int i=0; i<n; i++) {
    // do something
    if (/* some condition */) {
        for (int j=0; j<n; j++) {
            // do other stuff
        }
    }
}
// clean up
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- We might not know how frequently the `if` statement is true, but we know in all cases the first `for` loop iterates over n
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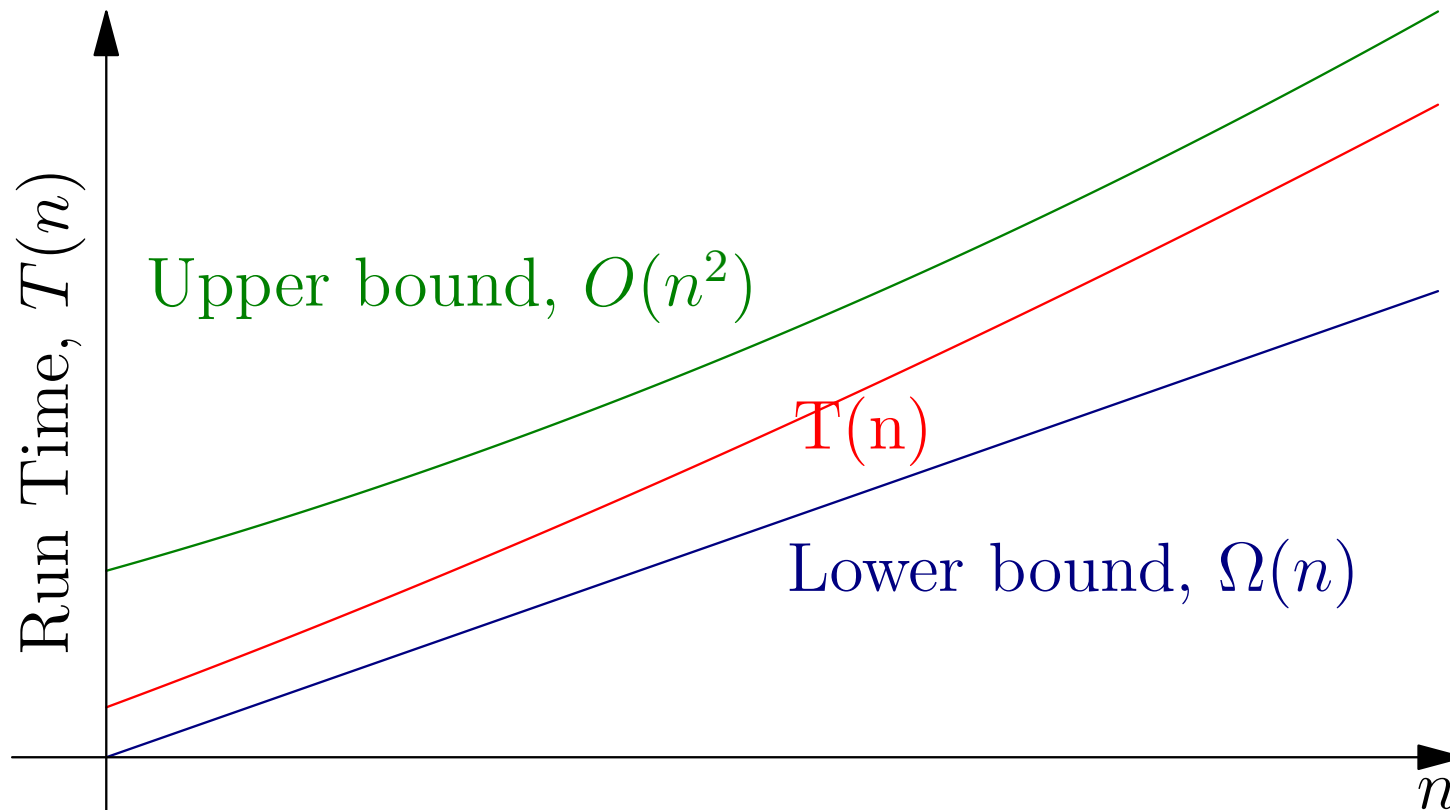
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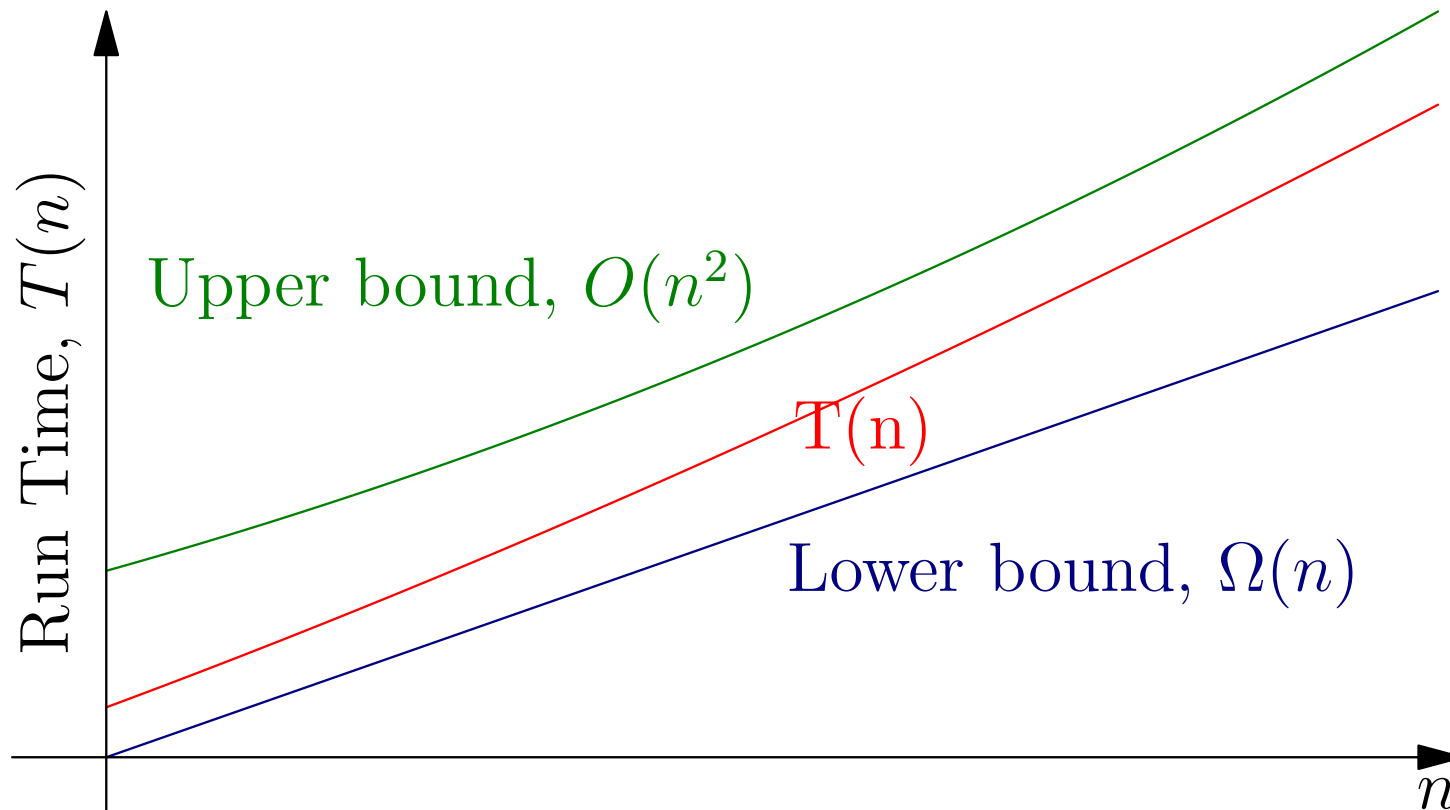

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 - ★ $T(n) \in O(f(n))$
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Meaning of Time Complexity

- Insertion sort has time complexity $\Theta(n^2)$
- Because it consists of two `for` loops
- It takes 2 seconds to sort 100 000 items
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- n increases by 10, time complexity increases by $10^2 = 100$
- Time taken is approximately 200 seconds or around 3.5 minutes

Exponential Time Complexity

- When we talk about exponential time complexity we usually mean that

$$\log(T(n)) \in \Theta(n)$$

- This is true if
 - ★ $T(n) = 2^n$
 - ★ $T(n) = 6.1 e^{0.003n}$
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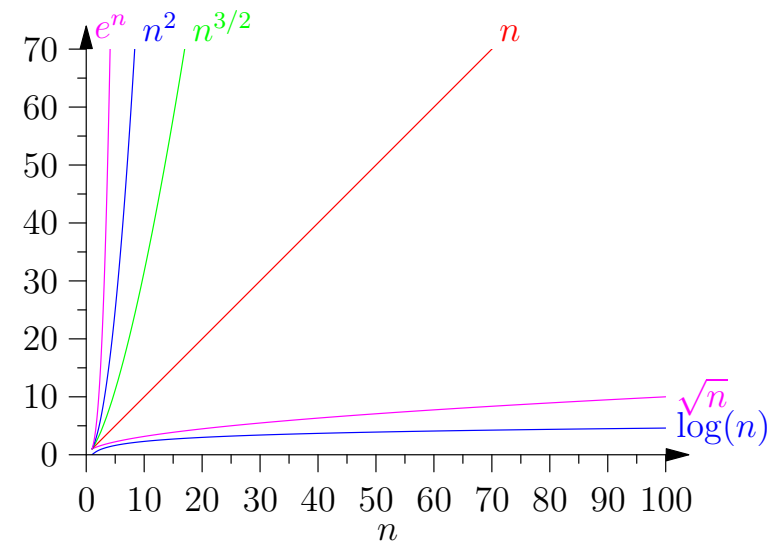
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Outline

1. Time Complexity Classes

- Theta— Θ
- Big O
- Little o
- Big Omega— Ω
- Little omega— ω

2. Computing Time Complexity



Counting For Loops

- How long does the following code take?

```
for(int i=0; i<n; i++) {  
    // prepare stuff  
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- The first `for` loop takes $\Theta(n)$ operations the second double `for` loop takes $\Theta(n^2)$
- Answer $\Theta(n^2)$

Recursion

- Determining time complexity is harder when we use recursion
- Consider Euclid's algorithm for determining the greatest common divisor

```
public static
long gcd(long m, long n)
{
    while (n!=0) {
        long rem = m%n;
        m = n;
        n = rem;
    }
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- This doesn't even look like a recursion

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Example of gcd

- Example of Euclid's algorithm $\text{gcd}(1989, 1590)$
- Sequence of remainders is 399, 393, 6, 3, 0
- The greatest common divisor is 3
- How long does it take compute $\text{gcd}(n, m)$ with $n > m$
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- An observation which makes the analysis relatively simple is that the remainder is reduced by at least 2 after two iterations

- To prove

- ★ Using the recursion (assuming $m, n < 0$)

$$\gcd(m, n) = \gcd(n, \text{rem}(m, n)) = \gcd(\text{rem}(m, n), \text{rem}(n, \text{rem}(m, n)))$$

- ★ The proof follows by showing that $\text{rem}(n, \text{rem}(m, n)) < n/2$

- Thus $T(n) < T(n/2) + 2$

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★ Note that $T(1) = 1$

$$T(n) < T(2^{-1}n) + 2 < T(2^{-2}n) + 4 < \dots < T(2^{-t}n) + 2t$$

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- Consider the following program to compute the probability of relative primes for all numbers up to n

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public static double probRelPrime(n)
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    int rel=0, tot=0;
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        for(int j=i+1; j<=n; j++) {
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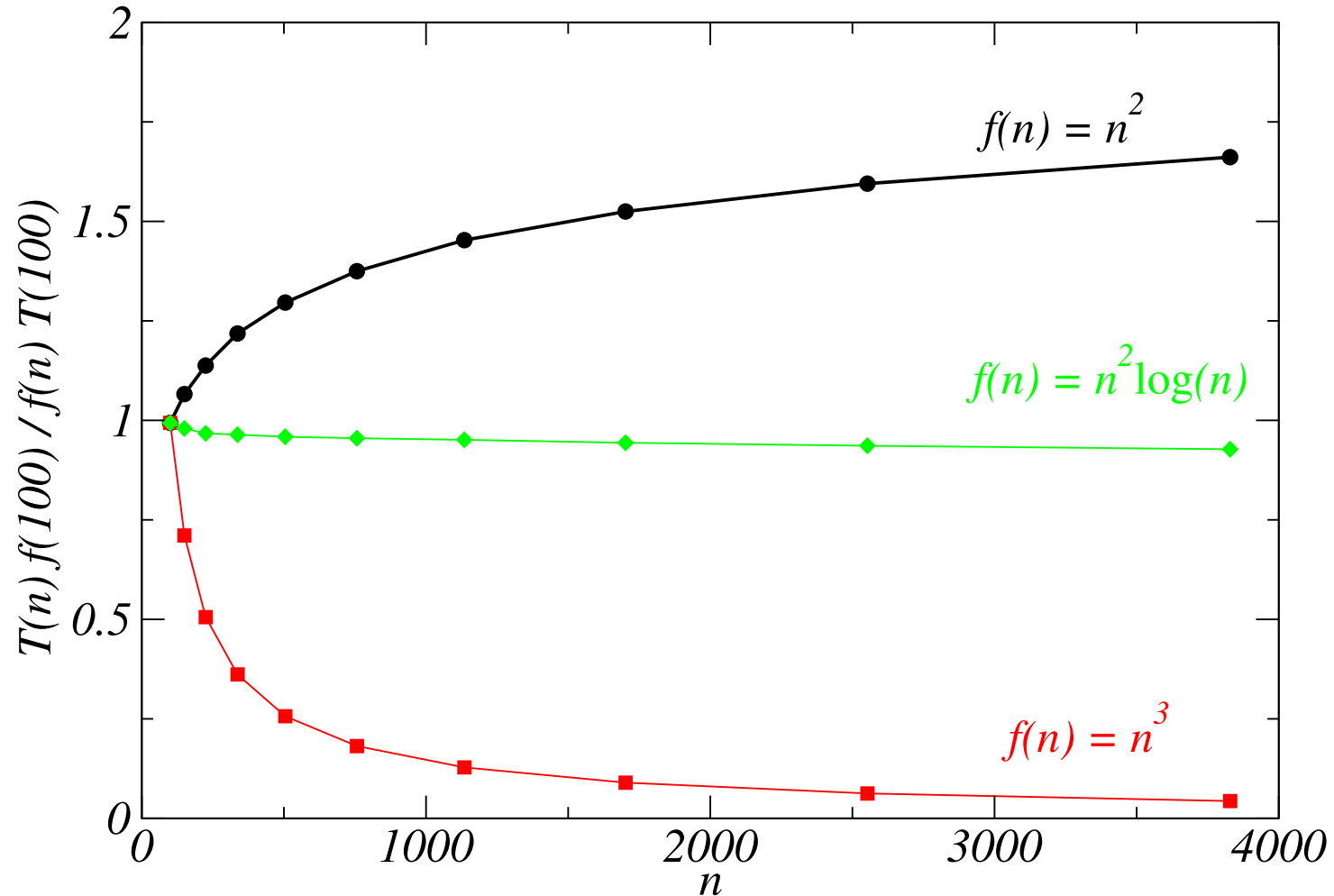
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Testing Hypothesis

- We can test our hypothesis by scaling the run time by the complexity



Conclusions

- You should understand the difference between Θ , O , o , Ω and ω
- You need to be able to compute time complexity by loop counting
- To compute time complexity for recursive functions you need to be able to obtain recurrence equations
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Conclusions

- You should understand the difference between Θ , O , o , Ω and ω
- You need to be able to compute time complexity by loop counting
- To compute time complexity for recursive functions you need to be able to obtain recurrence equations
- You should be able to solve simple recurrence equations and sum up simple series
- You should be able to prove more complicated results using proof by induction
- Thank you for attending the course