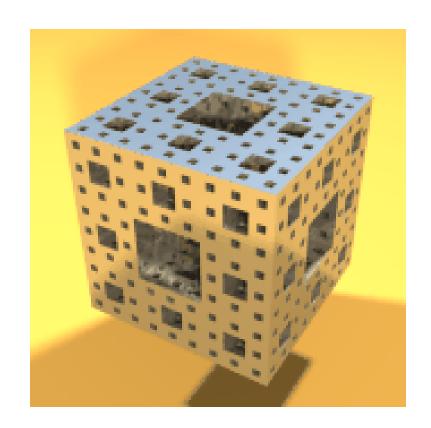
Algorithms and Analysis

Lesson 6: Recurse!

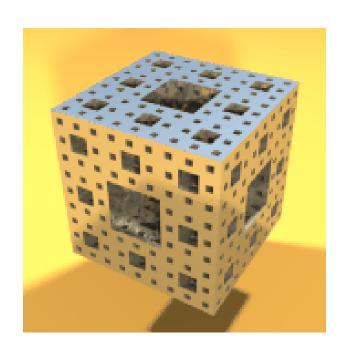


Induction, integer power, towers of hanoi, analysis

Outline

1. Simple Recursion

- 2. Programming Recursively
 - Simple Examples
 - Thinking about Recursion
- 3. Analysis of Recursion
 - Integer Powers
 - Towers of Hanoi



- Recursion is a strategy whereby we reduce a problem to a smaller problem of the same type
- We repeat this until we reach a trivial case we can solve by some other means
- Recursion can also be used to describe situations in a succinct manner using references to itself. E.g.
 - ★ Definition of factorial: $n! = n \times (n-1)!$ with 0! = 1
 - ★ Definition of ancestor: X is the ancestor of Y if X is the parent of Y or Z is the parent of Y and X is the ancestor of Z

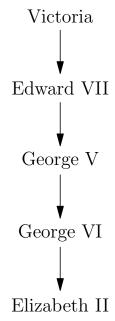
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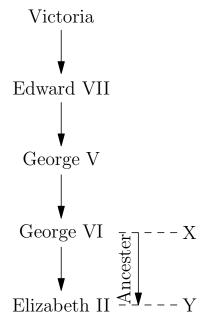
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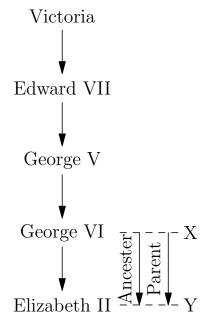
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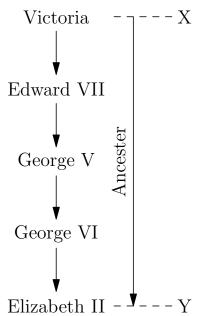
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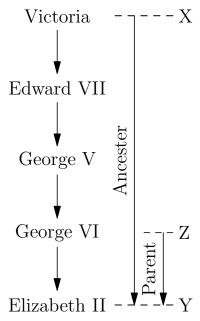
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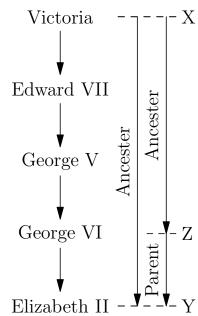
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- Notice that these are *self-referential* definitions
- A recursive definition consists of two elements
 - * The Base Case: or boundary cases where the problem is trivial
 - ★ The Recursive Clause: which is a self-referential part driving the problem towards the base case
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Let us prove

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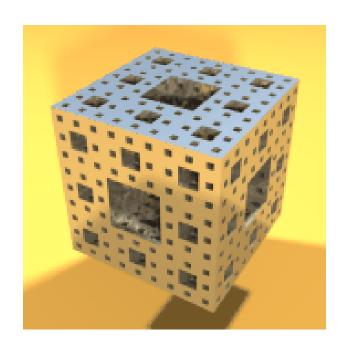
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Programming Recursively

- Most modern programming languages, including C++, allow you to program recursively
- That is they allow functions/methods to be defined in terms of themselves

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six multiplications rather than 24!

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double power(double x, long n) { // (Overflow is possible)
  return n < 0 ? power_recurse(1.0/x,-n) // Negative power
      : n == 0 ? 1 // Special case
      : power_recurse(x,n);

}

double power_recurse(double x, long n) {
  return n == 1 ? x // Base case
      : n%2 == 0 ? (x = power_recurse(x, n/2)) * x // Even powe
      : x * power_recurse(x, n-1); // Odd power
}</pre>
```

- You need to make sure that you catch the base case before you recurse
- The recursive case can call itself, possibly many times, provided the inductive argument is closer to the base case
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 - * Ensure that you use a 'smaller problem'
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- The values of all local variables in scope are put on a stack
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Unrolling Recursion

- Recursion can frequently be replaced
- E.g. we can easily write a factorial function

```
long factorial(long n)
{
    if (n<0)
        throw new IllegalArgumentException();
    long res = 1;
    for (int i=2; i<=n; i++)
        res *= i;
    return res;
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- The greatest common denominator of A and B is the largest integer, C, which exactly divides A and B
- E.g. the greatest common denominator of 70 and 25 is 5
- Euclid's algorithms uses the fact that
 - $\star \gcd(A, B) = \gcd(B, A \mod B)$
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Implementation of GCD

• The implementation of gcd is trivial using recursion

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long gcd(long a, long b)
{
    if (b==0) {
        return a;
    }
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long gcd(long a, long b)
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Implementation of GCD

The implementation of gcd is trivial using recursion

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long gcd(long a, long b)
{
    while(true) {
        if (b==0) {
            return a;
        }
        long c = a%b;
        a = b;
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    }
}
```

Example of tail recursion

When Definitely not to Recurse

• A classic recursively defined sequence is the Fibonacci series

```
 \star f_n = f_{n-1} + f_{n-2} 
 \star f_1 = f_2 = 1
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 We might be tempted to write a recursive function to define the series

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long fibonacci(long n)
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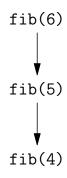
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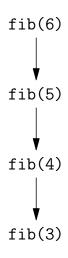
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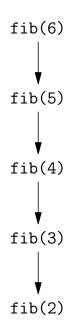
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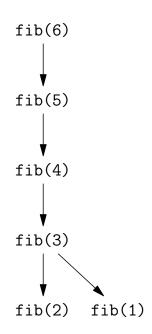
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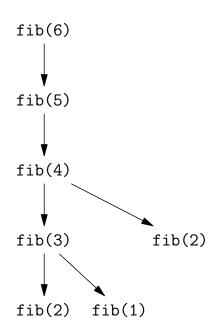
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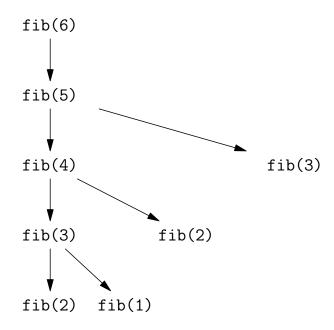
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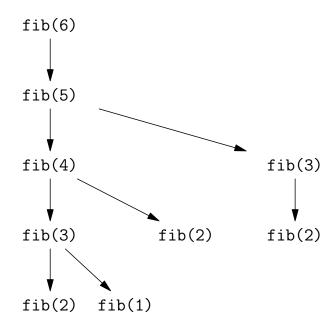
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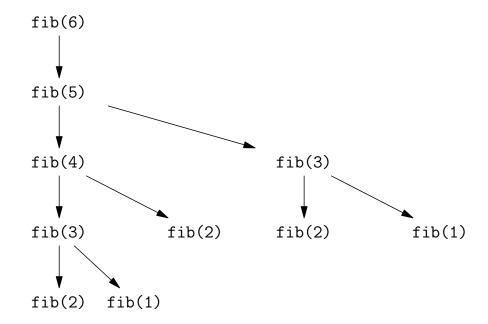
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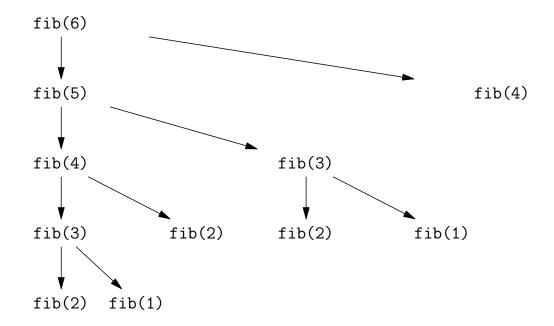
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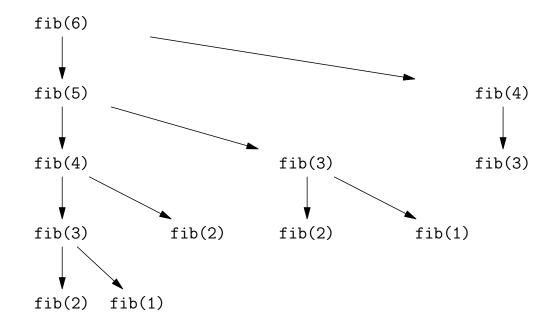
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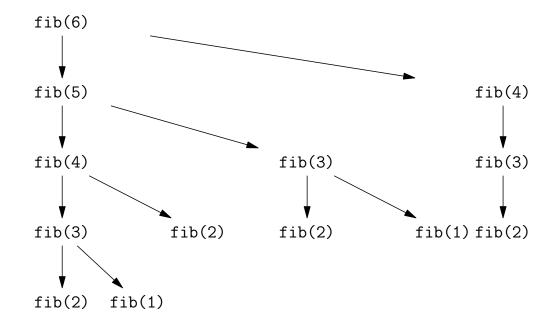
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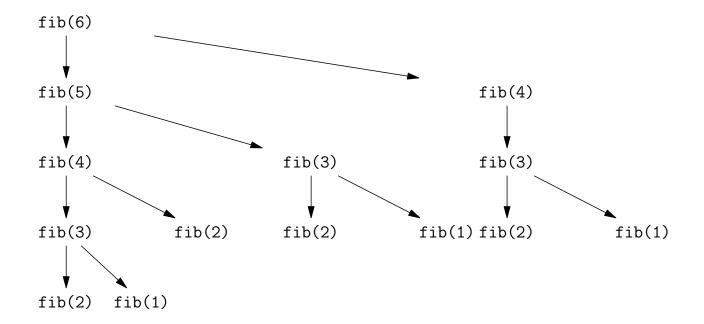
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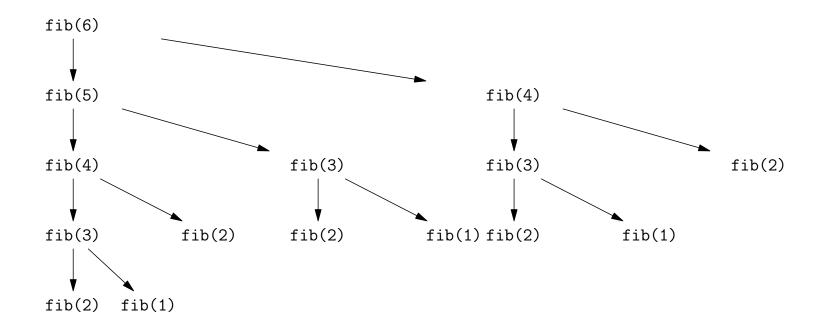


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Fibonacci

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- The programs would probably run faster
- The gcd program would be less clear
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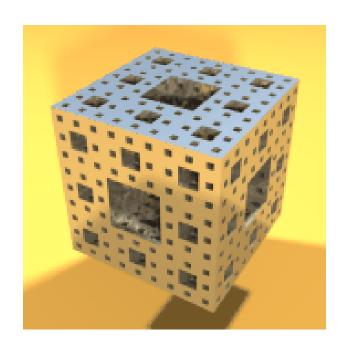
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Outline

- 1. Simple Recursion
- 2. Programming Recursively
 - Simple Examples
 - Thinking about Recursion
- 3. Analysis of Recursion
 - Integer Powers
 - Towers of Hanoi



- We can use recursion to compute the time complexity of a recursive program!
- To do this we denote the time taken to solve a problem of size n by T(n)
- To compute the time complexity of factorial, we note that to compute n! we have to multiply n by (n-1)!
- That is, the number of multiplications we need to compute is

$$T(n) = T(n-1) + 1$$

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- How long does it take to compute x^n ?
- Remember

$$x^{2n} = (x^n)^2$$
$$x^{2n+1} = x \times x^{2n}$$

Thus

$$T(n) = \begin{cases} T(n/2) + 1 & \text{if } n \text{ is even} \\ T((n-1)/2) + 2 & \text{if } n \text{ is odd} \end{cases}$$

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- We want to solve $T(n) \leq T(|n/2|) + 2$ with T(1) = 0
- How many times do we divide n by two until we reach 1?
- Denoting n by a binary number $n = b_m b_{m-1} \cdots b_2 b_1$
 - $\star b_i \in \{0, 1\}$
 - $\star b_m = 1$
 - \star m is the number of digits in the binary representation of n
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- How many times do we divide n by two until we reach 1?
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Towers of Hanoi

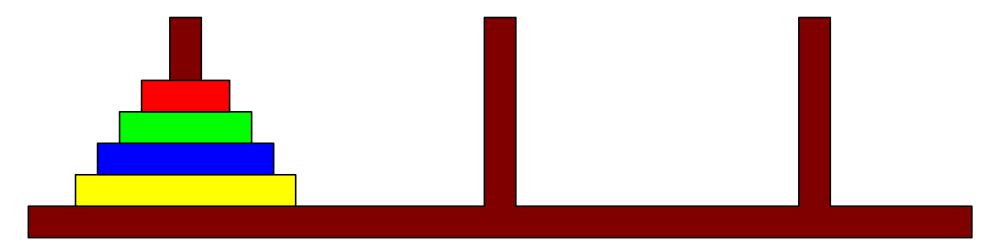
In an ancient city, so the legend goes, monks in a temple had to move a pile of 64 sacred disks from one location to another. The disks were fragile; only one could be carried at a time. A disk could not be placed on top of a smaller, less valuable disk. In addition, there was only one other location in the temple (besides the original and destination locations) sacred enough for a pile of disks to be placed there.

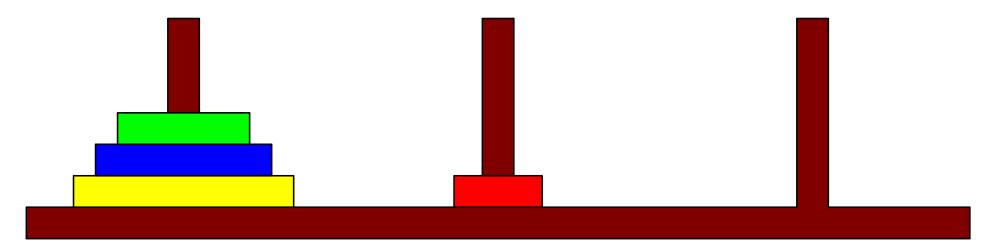
Using the intermediate location, the monks began to move disks back and forth from the original pile to the pile at the new location, always keeping the piles in order (largest on the bottom, smallest on the top). According to the legend, before the monks could make the final move to complete the new pile in the new location, the temple would turn to dust and the world would end.

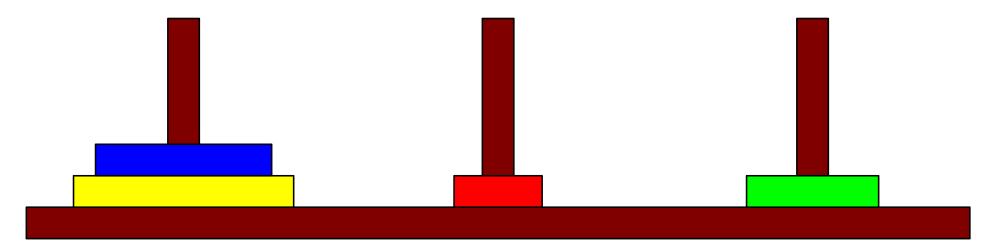
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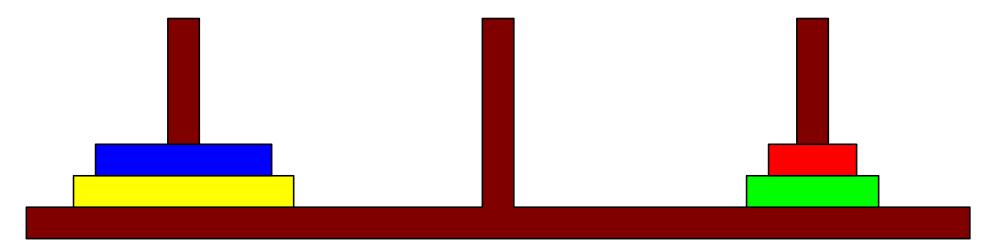
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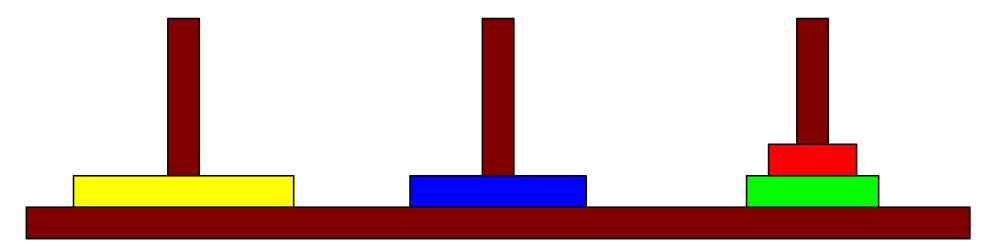
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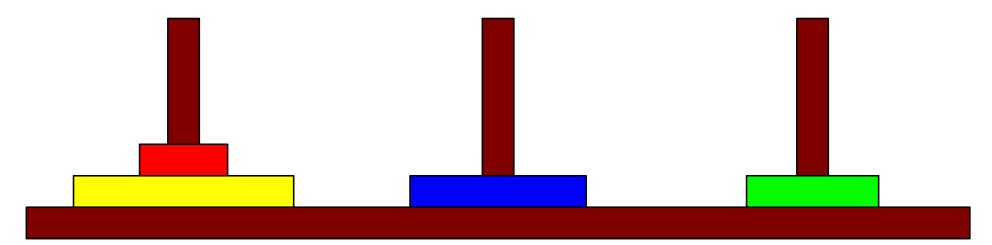


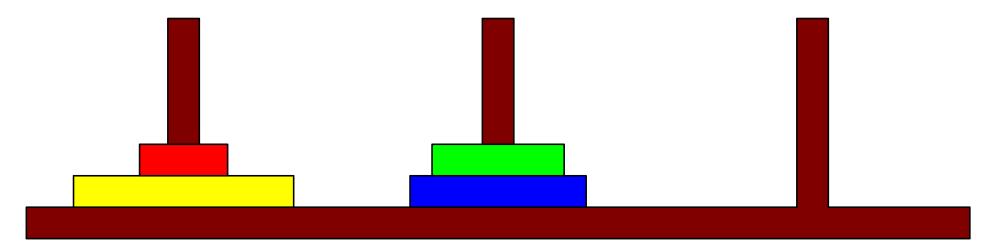


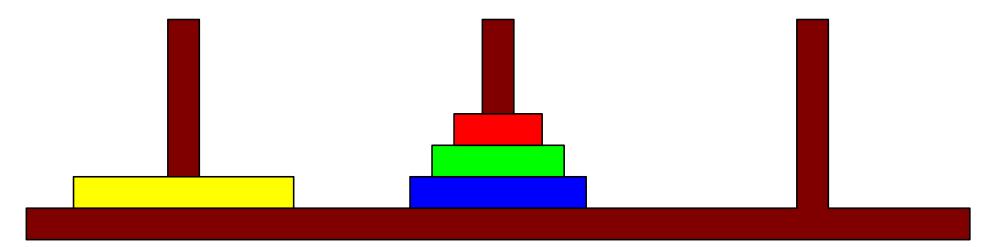


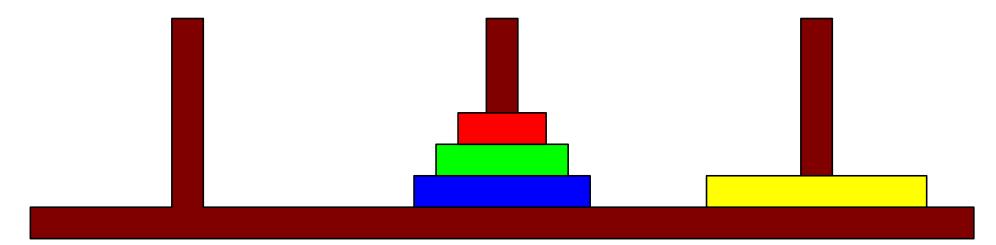


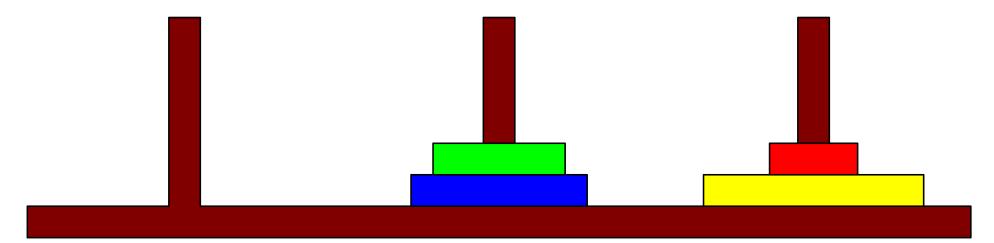


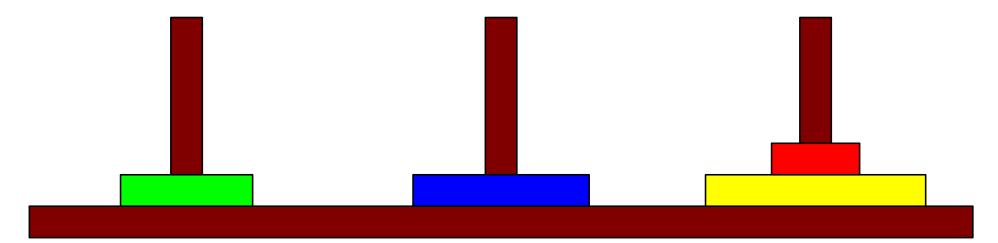


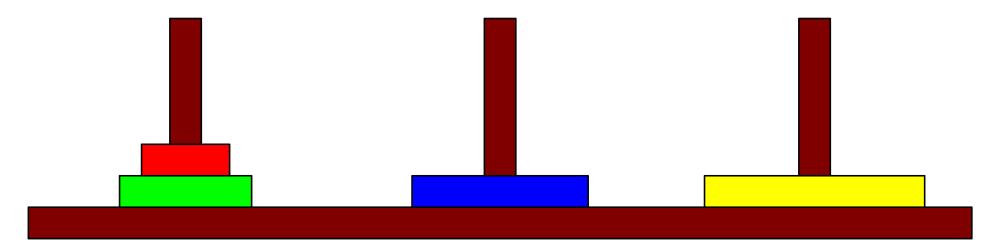


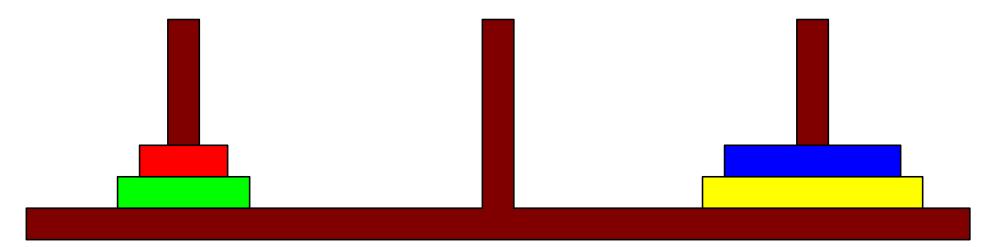


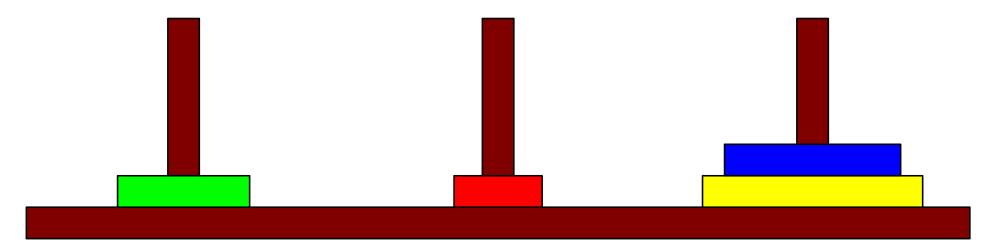


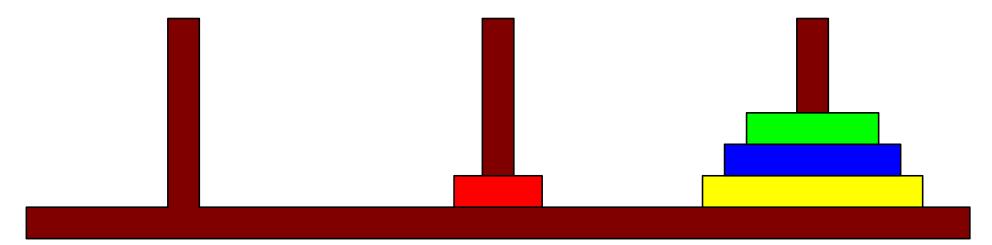


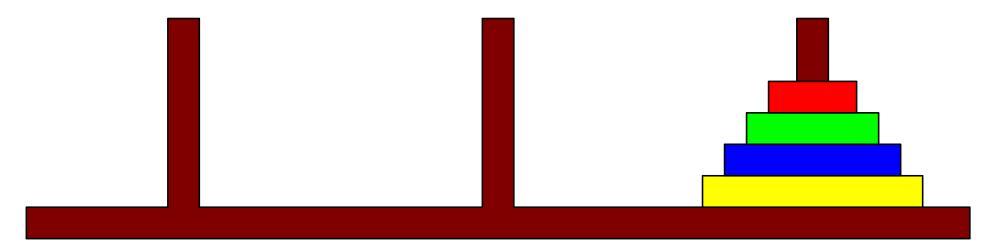












- We require an algorithm to solve the towers of Hanoi
- Algorithms don't just apply to computers!
- If you try to solve the problem by hand you will discover that its quite fiddly
- There is a simple recursive solution which turns out to be optimal
- Let move (X, Y) denote the procedure of moving the top disk from peg X to peg Y
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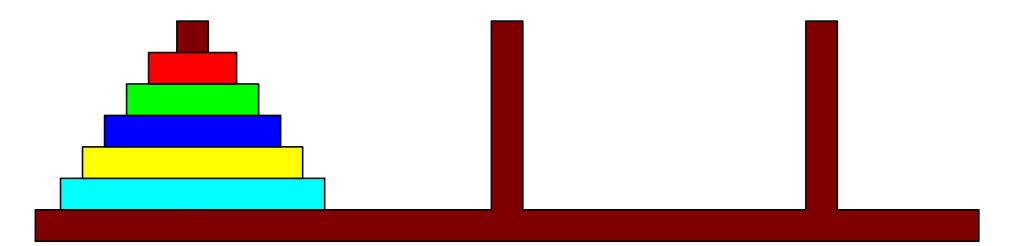
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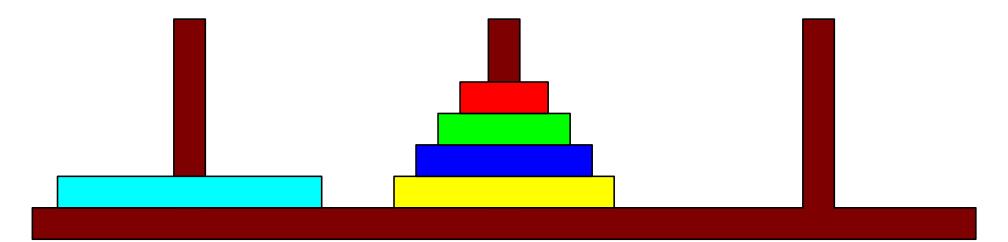
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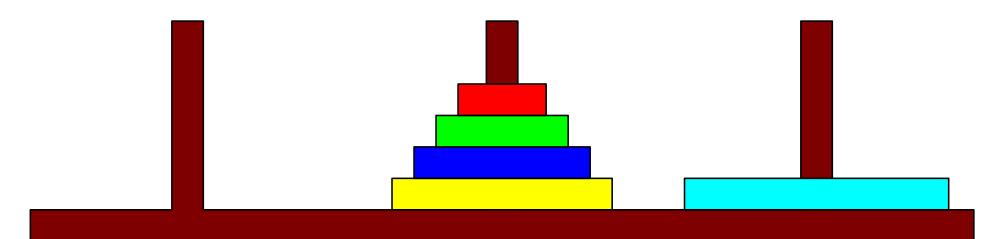
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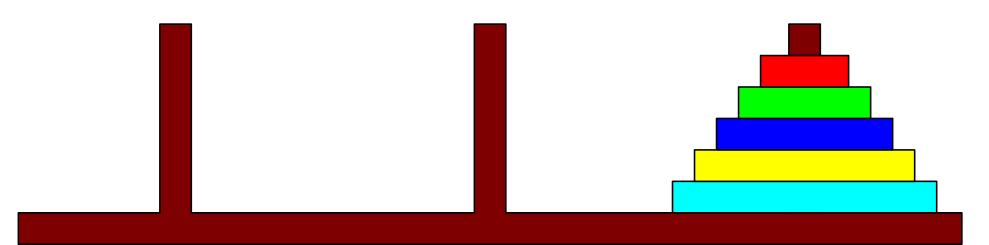
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- ★ You have to move the largest disk from peg A to peg C
- ★ We do this only once
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- The time complexity for recursion can be tricky to calculate
- The procedure is to calculate the time, T(n), taken for a problem of size n in terms of the time taken for a smaller problem
- The difficulty is to solve the recursion
- Recursive programs can be very quick (e.g. $O(\log n)$ for computing integer powers)
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- In case your interested, if it takes 1 second to move a disk it will take almost $585\,000\,000\,000$ years to move 64 disks

- Recursion is a powerful tool for writing algorithms
- It often provides simple algorithms to otherwise complex problems
- Recursion comes at a cost (extra function calls)
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