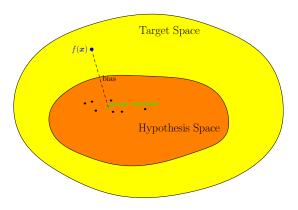
Advanced Machine Learning

When Machine Learning Works



When ML Works, Bias Variance

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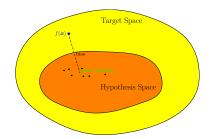
What Makes a Good Learning Machine?

- We want to understand why some machine learning techniques work well and other don't
- To understand why these works we need to understand what makes a good learning machine
- For this we have to get conceptual and think about generalisation performance

generalisation: how well do we do on unseen data as opposed to the training data

Outline

- 1. What Makes a Good **Learning Machine?**
- 2. Bias-Variance Dilemma



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What Makes Machine Learning Hard?

- Typically we work in high dimensions (i.e. have many features)
- The problem can be over-constrained (i.e. we have conflicting data to deal with) solve by minimising an error function
- The problem can be under-constrained (i.e. there are many possible solutions that are consistent with the data)—need to choose a plausible solution
- Typically in machine learning the data will be over-constrained in some dimensions and under-constrained in others
- We can't visualise the data to know what is going on

Least Squared Errors

- Suppose we want to learn some output y for a feature vector x
- We construct a learning machine that makes a prediction $\hat{f}(x|\theta)$
- We typically choose the machine to minimise a *training loss*

$$L_T(\mathcal{D}) = \sum_{(\boldsymbol{x}, y) \in \mathcal{D}} \left(\hat{f}(\boldsymbol{x}|\boldsymbol{\theta}) - y \right)^2 \mathbf{I} = \sum_{i=1}^m \left(\hat{f}(\boldsymbol{x}_i|\boldsymbol{\theta}) - y_i \right)^2$$

where $\mathcal{D} = \{(\boldsymbol{x}_i, y_i)\}_{i=1}^m$ is a set of size m, sampled from a probability distribution $\mu(x,y)$

• We call this machine $\hat{f}(x|\theta_{\mathcal{D}})$

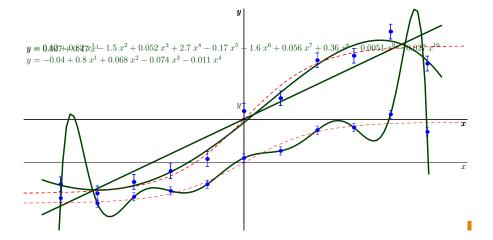
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Too Simple or Too Complex?

• Fit $\hat{f}(x|\boldsymbol{\theta}_{\mathcal{D}})$ to data



Generalisation Error

• We want to minimise the *generalisation loss* which in this case is

$$L_G(\boldsymbol{\theta}_{\mathcal{D}}) = \sum_{(\boldsymbol{x}, y) \in \mathcal{Z}} \mu(\boldsymbol{x}, y) \left(\hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - y \right)^2 \mathbf{I}$$



(we can estimate this if we have some labelled examples (x_i, y_i) which we have not trained on)

• We want to minimise $L_G(\theta_D)$ but in practice we are minimising $L_T(\mathcal{D})$, what could possibly go wrong?

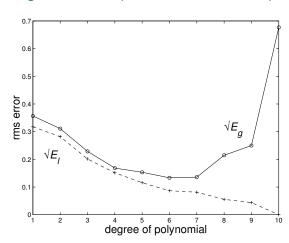
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Measuring Generalisation Error for Regression

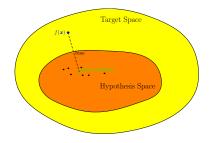
• Consider the regression example. The root mean squared error is



Outline

Expected Generalisation Performance

- 1. What Makes a Good Learning Machine?
- 2. Bias-Variance Dilemma



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• Our generalisation performance will depend on our training set, \mathcal{D}

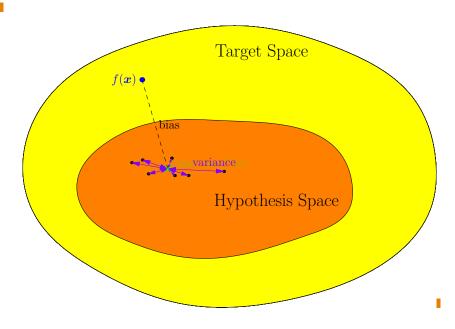
- To reason about generalisation we can ask what is the *expected* generalisation loss, when we average over all different data sets of size m drawn independently from $\mu(x,y)$
- \bullet For each data set, \mathcal{D} , we would learn a different approximator $\hat{f}(oldsymbol{x}|oldsymbol{ heta}_{\mathcal{D}})$
- Note that in practice we only get one data set. We might be lucky and do better than the expected generalisation or we might be unlucky and do worse

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Approximation and Estimation Errors



Mean Machine

• To help understand generalisation we can consider the mean prediction with respect to machines trained with all data sets of size m

$$\hat{f}_m(oldsymbol{x}) = \mathbb{E}_{\mathcal{D}} \Big[\hat{f}(oldsymbol{x} | oldsymbol{ heta}_{\mathcal{D}}) \Big]$$
 .

• We can define the **bias** to be generalisation performance of the mean machine

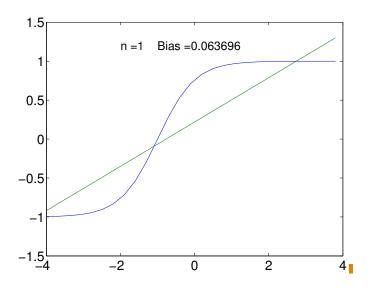
$$B = \sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \left(\hat{f}_m(\boldsymbol{x}) - y \right)^2 \blacksquare$$

11

Regression Example n=1

Regression Example n=5

Bias = 0.015953



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1.4

Bias and Variance

Consider the expected generalisation for data sets of size $|\mathcal{D}|=m$

$$\begin{split} \bar{L}_G &= \mathbb{E}_{\mathcal{D}}[L_G(\boldsymbol{\theta}_{\mathcal{D}})] = \mathbb{E}_{\mathcal{D}} \left[\sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \left(\hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - y \right)^2 \right] \\ &= \sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \mathbb{E}_{\mathcal{D}} \left[\left(\hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - y \right)^2 \right] \\ &= \sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \mathbb{E}_{\mathcal{D}} \left[\left(\mathbf{l} \hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - \hat{f}_m(\boldsymbol{x}) \mathbf{l} \right) \mathbf{l} + \mathbf{l} \left(\mathbf{l} \hat{f}_m(\boldsymbol{x}) - y \mathbf{l} \right) \mathbf{l} \right)^2 \right] \\ &= \sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \left(\mathbb{E}_{\mathcal{D}} \left[\left(\hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - \hat{f}_m(\boldsymbol{x}) \right)^2 + \left(\hat{f}_m(\boldsymbol{x}) - y \right)^2 \right] \\ &+ 2 \mathbb{E}_{\mathcal{D}} \left[\left(\hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - \hat{f}_m(\boldsymbol{x}) \right) \left(\hat{f}_m(\boldsymbol{x}) - y \right) \right] \right) \mathbf{l} \end{split}$$

Cross Term

0

• The cross term vanishes

0.5

-0.5

-1.5

$$C = \mathbb{E}_{\mathcal{D}} \left[\left(\hat{f}(\boldsymbol{x}|\boldsymbol{\theta}_{\mathcal{D}}) - \hat{f}_{m}(\boldsymbol{x}) \right) \left(\hat{f}_{m}(\boldsymbol{x}) - y \right) \right] \mathbb{I}$$

$$= \mathbb{E}_{\mathcal{D}} \left[\left(\hat{f}(\boldsymbol{x}|\boldsymbol{\theta}_{\mathcal{D}}) - \hat{f}_{m}(\boldsymbol{x}) \right) \right] \left(\hat{f}_{m}(\boldsymbol{x}) - y \right) \mathbb{I}$$

$$= \left(\mathbb{E}_{\mathcal{D}} \left[\hat{f}(\boldsymbol{x}|\boldsymbol{\theta}_{\mathcal{D}}) \right] - \hat{f}_{m}(\boldsymbol{x}) \right) \left(\hat{f}_{m}(\boldsymbol{x}) - y \right) \mathbb{I}$$

$$= \left(\hat{f}_{m}(\boldsymbol{x}) - \hat{f}_{m}(\boldsymbol{x}) \right) \left(\hat{f}_{m}(\boldsymbol{x}) - y \right) \mathbb{I} = 0 \mathbb{I}$$

Thus

$$\bar{L}_G = \sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \mathbb{E}_{\mathcal{D}} \left[\left(\hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - \hat{f}_m(\boldsymbol{x}) \right)^2 + \left(\hat{f}_m(\boldsymbol{x}) - y \right)^2 \right] \blacksquare$$

15

Bias and Variance

• We can write the expected generalisation loss as

$$\mathbb{E}_{\mathcal{D}}[L_G(\boldsymbol{\theta}_{\mathcal{D}})] = \sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \mathbb{E}_{\mathcal{D}} \left[\left(\hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - \hat{f}_m(\boldsymbol{x}) \right)^2 \right]$$
$$+ \sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \left(\hat{f}_m(\boldsymbol{x}) - y \right)^2 = V + B \mathbf{I}$$

 \bullet Where B is the bias and V is the variance defined by

$$V = \sum_{\boldsymbol{x} \in \mathcal{X}} \mu(\boldsymbol{x}, y) \mathbb{E}_{\mathcal{D}} \left[\left(\hat{f}(\boldsymbol{x} | \boldsymbol{\theta}_{\mathcal{D}}) - \hat{f}_{m}(\boldsymbol{x}) \right)^{2} \right] \mathbf{I}$$

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Balancing Bias and Variance

- We want to choose a learning machine that is complex enough to capture the underlying function we are trying to learn, but otherwise as simple as possible
- There are a number of tricks to achieve this balance
- Some require us to preprocess the data to reduce the number of inputs
- Some machines cleverly adjust their own complexity
- This course looks at machines that achieve this balance

Bias-Variance Dilemma

- The bias measure the generalisation performance of the *mean* machine and is large if the machine is too simple to capture the changes in the function we want to learn
- The variance measures the variation in the prediction of the machines as we change the data set we train on

$$V = \sum_{m{x} \in \mathcal{X}} \mu(m{x}, y) \mathbb{E}_{\mathcal{D}} igg[\Big(\hat{f}(m{x} | m{ heta}_{\mathcal{D}}) - \hat{f}_m(m{x}) \Big)^2 igg]$$

- The variance is usually large if we have a complex machine!
- Striking the right balance is often the key to getting good results

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Lessons

- This course is about understanding machine learning techniques that work well
- Which one to use will depend on the data set!
- One of the most useful intuitions about what works is the bias-variance framework
- The bias is high for simple machines that can't capture the data
- The variance is high for complex machines that are sensitive to the training set
- Good machines are powerful enough to capture complex data sets, but they can control their own capacity (ability to (over-)fit the data)