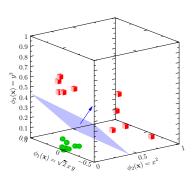
Advanced Machine Learning

Kernel Trick



The Kernel Trick, SVMs, Regression

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SVM Kernels

• SVM Kernels are functions of two variables that can be factorised

$$K(\boldsymbol{x}, \boldsymbol{y}) = \langle \boldsymbol{\phi}(\boldsymbol{x}), \boldsymbol{\phi}(\boldsymbol{y}) \rangle = \sum_{i} \phi_{i}(\boldsymbol{x}) \phi_{i}(\boldsymbol{y})$$

- where $\phi(x) = (\phi_1(x), \phi_2(x), ...)^\mathsf{T}$ and $\phi_i(x)$ are real valued functions of x
- K(x,y) will be positive semi-definite (because it is an inner-product)
- Furthermore, any positive semi-definite function will factorise
- This factorisation is not always obvious (we return to this later).

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Classifying New Data

- Having trained the SVM we now have to use it
- ullet Given a new input x we decide on the class

$$y = \operatorname{sgn}(\langle {m w}, {m \phi}({m x})
angle - b)$$
 but ${m w} = \sum_{k=1}^m lpha_k y_k {m \phi}({m x}_k)$

• In the dual representation this becomes

$$\operatorname{sgn}\left(\sum_{k=1}^{m} \alpha_k y_k K(\boldsymbol{x}_k, \boldsymbol{x}) - b\right)$$

where we only need to sum over the non-zero α_k (i.e. the support vectors SVs)

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Recap on Eigen Systems

ullet Recall for a symmetric (n imes n) matrix $oldsymbol{M}$ an eigenvector, $oldsymbol{v}$

$$\mathbf{M}\mathbf{v} = \lambda \mathbf{v}$$

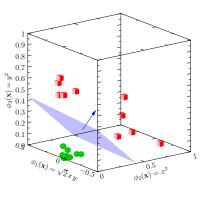
- \bullet There are n independent eigenvectors $\boldsymbol{v}^{(i)}$ with real eigenvalues $\boldsymbol{\lambda}^{(i)}$
- ullet The eigenvectors are orthogonal so that $oldsymbol{v}^{(i)\mathsf{T}}oldsymbol{v}^{(j)}=0$ if i
 eq j
- ullet Forming a matrix of eigenvectors ${f V}=({m v}^{(1)},{m v}^{(2)},...{m v}^{(n)})$ the matrix satisfies

$$\mathbf{V}^\mathsf{T}\mathbf{V} = \mathbf{V}\mathbf{V}^\mathsf{T} = \mathbf{I}$$

• Such matrices are said to be orthogonal

Outline

- 1. The Kernel Trick
- 2. Positive Semi-Definite Kernels
- 3. Kernel Properties
- 4. Beyond Classification



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Dual Form

• Recall that the dual problem for an SVM is

$$\max_{\alpha} \sum_{k=1}^{m} \alpha_k - \frac{1}{2} \sum_{k,l=1}^{m} \alpha_k \alpha_l y_k y_l \langle \phi(\boldsymbol{x}_k), \phi(\boldsymbol{x}_l) \rangle$$

- subject to $\sum\limits_{k=1}^m y_k \alpha_k = 0$ and $0 \leq \alpha_k (\leq C)$
- ullet But since $K(m{x}_k,m{x}_l)=\langle m{\phi}(m{x}_k),m{\phi}(m{x}_l)
 angle$ the dual problem becomes

$$\max_{\alpha} \sum_{k=1}^{m} \alpha_k - \frac{1}{2} \sum_{k,l=1}^{m} \alpha_k \alpha_l y_k y_l K(\boldsymbol{x}_k, \boldsymbol{x}_l) \mathbf{I}$$

• This is the **kernel trick**—we never have to compute $\phi(x)!$

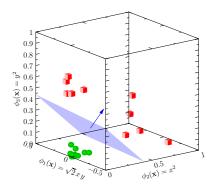
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Eigen Decomposition

ullet From the eigenvalue equation $oldsymbol{M} oldsymbol{v}^{(k)} = \lambda^{(k)} oldsymbol{v}^{(k)}$

$$\mathbf{MV} = \mathbf{V}\mathbf{\Lambda}$$
 where $\mathbf{\Lambda} = \begin{pmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{pmatrix}$

ullet Multiplying on the right by ${f V}^{\sf T}$ we get

$$\mathbf{M} = \mathbf{V}\boldsymbol{\Lambda}\mathbf{V}^\mathsf{T} = \sum_{k=1}^n \lambda^{(k)} \boldsymbol{v}^{(k)} \boldsymbol{v}^{(k)\mathsf{T}} \mathbf{I}$$

Or

$$M_{ij} = \sum_{k=1}^{n} \lambda^{(k)} v_i^{(k)} v_j^{(k)} \textcolor{red}{\|} = \sum_{k=1}^{n} u_i^{(k)} u_j^{(k)} = \langle \pmb{u}_i, \pmb{u}_j \rangle$$

$$u_i^{(k)} = \sqrt{\lambda^{(k)}} v_i^{(k)}$$

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Eigenfunctions

• By analogy for a symmetric function of two variables we can define an eigenfunction

$$\int K(\boldsymbol{x}, \boldsymbol{y}) \psi(\boldsymbol{y}) d\boldsymbol{y} = \lambda \psi(\boldsymbol{x}) \blacksquare$$

• In general there will be a denumerable set of eigenfunctions $\psi^{(k)}(\boldsymbol{x})$ where

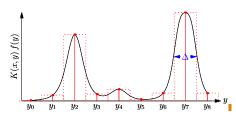
$$K(\boldsymbol{x}, \boldsymbol{y}) = \sum_{k} \lambda^{(k)} \psi^{(k)}(\boldsymbol{x}) \psi^{(k)}(\boldsymbol{y}) \mathbb{I}$$

• This is known as Mercer's theorem

Linear Operators

ullet Recall a linear function $\mathcal{T}[f(x)]$ can be represented by a kernel

$$\mathcal{T}[f(x)] = \int_{y \in \mathcal{I}} K(x,y) f(y) \mathrm{d}y \mathrm{d}x \triangleq \Delta \sum_{j=1}^n K(x,y_j) f(y_j) \mathrm{d}y \mathrm{d}x$$



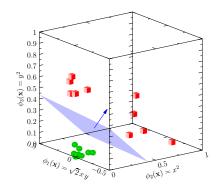
This is just a matrix equation with $M_{ij} = \Delta K(x_i, y_j)$

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Properties of Positive Semi-Definiteness

Since

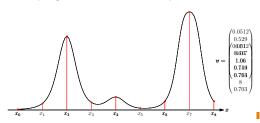
$$K(\boldsymbol{x}, \boldsymbol{y}) = \langle \phi(\boldsymbol{x}), \phi(\boldsymbol{y}) \rangle$$

 \bullet An immediate consequence is that for any function $f(\boldsymbol{x})$

$$\begin{split} \int & f(\boldsymbol{x}) K(\boldsymbol{x}, \boldsymbol{y}) f(\boldsymbol{y}) \mathrm{d}\boldsymbol{x} \mathrm{d}\boldsymbol{y} = \int & f(\boldsymbol{x}) \left\langle \phi(\boldsymbol{x}), \phi(\boldsymbol{y}) \right\rangle f(\boldsymbol{y}) \mathrm{d}\boldsymbol{x} \mathrm{d}\boldsymbol{y} \mathbf{I} \\ & = \left\langle \int f(\boldsymbol{x}) \phi(\boldsymbol{x}) \mathrm{d}\boldsymbol{x}, \int f(\boldsymbol{y}) \phi(\boldsymbol{y}) \mathrm{d}\boldsymbol{y} \right\rangle \mathbf{I} \\ & = \left\| \int & f(\boldsymbol{x}) \phi(\boldsymbol{x}) \mathrm{d}\boldsymbol{x} \right\|^2 \mathbf{I} \ge 0 \mathbf{I} \end{split}$$

Limit Process

• Consider sampling a function at a set of points



- In the limit where the number of sample points goes to infinity the vector more closely approximates a function
- Instead of the indices being numbers we use $k \leftarrow x_k$

SVM Kernels

 \bullet If we define $\phi^{(k)}(\boldsymbol{x}) = \sqrt{\lambda^{(k)}} \psi^{(k)}(\boldsymbol{x})$ then

$$K(\boldsymbol{x}, \boldsymbol{y}) = \sum_{k} \lambda^{(k)} \psi^{(k)}(\boldsymbol{x}) \psi^{(k)}(\boldsymbol{y}) = \sum_{k} \phi^{(k)}(\boldsymbol{x}) \phi^{(k)}(\boldsymbol{y}) \mathbb{I}$$

- This is the definition of a SVM kernel we started with
- Note that for $\phi^{(k)}(x)$ to be real $\lambda^{(k)} > 0$ for all k
- If $\lambda^{(k)} < 0$ then $\langle \phi(x), \phi(x) \rangle = \|\phi(x)\|^2$ might be negative and "distance" between points in the extended feature space can be negative!
- If we use a kernel that isn't positive semi-definite then the Hessian of the dual objective function will not be negative semi-definite and there will be a maximum where lpha diverges!

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Positive Semi-Definite Kernels

- Kernels (or matrices) that have eigenvalues $\lambda^{(k)} \geq 0$ are called positive semi-definite
- (If the eigenvalues are strictly positive $\lambda^{(k)} > 0$ the kernels or matrices are called positive definite)
- Positive semi-definite kernels can always be decomposed into a sum of real functions

$$K(\boldsymbol{x}, \boldsymbol{y}) = \langle \boldsymbol{\phi}(\boldsymbol{x}), \boldsymbol{\phi}(\boldsymbol{y}) \rangle \mathbf{I}$$

Positive Semi-Definiteness

- The following statements are equivalent
 - \star $K(m{x},m{y})$ is positive semi-definite (written $K(m{x},m{y})\succeq 0$).
 - \star The eigenvalues of $K(oldsymbol{x},oldsymbol{y})$ are non-negative
 - * The kernel can be written

$$K(\boldsymbol{x}, \boldsymbol{y}) = \langle \phi(\boldsymbol{x}), \phi(\boldsymbol{y}) \rangle$$

where the $\phi^{(k)}({m x})$'s are real functions

 \star For any real function f(x)

$$\int f(\boldsymbol{x}) K(\boldsymbol{x}, \boldsymbol{y}) f(\boldsymbol{y}) \mathrm{d}\boldsymbol{x} \mathrm{d}\boldsymbol{y} \ge 0$$

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Adding Kernels

- We can construct SVM kernels from other kernels
- If $K_1(x,y)$ and $K_2(x,y)$ are valid kernels then so is $K_3(x,y) = K_1(x,y) + K_2(x,y)$

$$\begin{split} Q &= \int f(\boldsymbol{x}) K_3(\boldsymbol{x}, \boldsymbol{y}) f(\boldsymbol{y}) \mathrm{d}\boldsymbol{x} \mathrm{d}\boldsymbol{y} \\ &= \int f(\boldsymbol{x}) \left(K_1(\boldsymbol{x}, \boldsymbol{y}) + K_2(\boldsymbol{x}, \boldsymbol{y}) \right) f(\boldsymbol{y}) \mathrm{d}\boldsymbol{x} \mathrm{d}\boldsymbol{y} \\ &= \int f(\boldsymbol{x}) K_1(\boldsymbol{x}, \boldsymbol{y}) f(\boldsymbol{y}) \mathrm{d}\boldsymbol{x} \mathrm{d}\boldsymbol{y} + \int f(\boldsymbol{x}) K_2(\boldsymbol{x}, \boldsymbol{y}) f(\boldsymbol{y}) \mathrm{d}\boldsymbol{x} \mathrm{d}\boldsymbol{y} \geq 0 \end{split}$$

• If K(x,y) is a valid kernel so is cK(x,y) for c>0

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Exponentiating Kernels

- ullet If $K(oldsymbol{x},oldsymbol{y})$ is a valid kernel so is $K^n(oldsymbol{x},oldsymbol{y})$ (by induction)
 - \star Assume $K(\boldsymbol{x},\boldsymbol{y})\succeq 0$ this satisfies base case
 - \star If $K^{n-1}(\boldsymbol{x},\boldsymbol{y})\succeq 0$ then

$$K^n(\boldsymbol{x}, \boldsymbol{y}) = K^{n-1}(\boldsymbol{x}, \boldsymbol{y})K(\boldsymbol{x}, \boldsymbol{y}) \succeq 0$$

• and $\exp(K(x,y))$ is also a valid kernel since

$$e^{K(\boldsymbol{x}, \boldsymbol{y})} = \sum_{i=1}^{n} \frac{1}{i!} K^{i}(\boldsymbol{x}, \boldsymbol{y}) = 1 + K(\boldsymbol{x}, \boldsymbol{y}) + \frac{1}{2} K^{2}(\boldsymbol{x}, \boldsymbol{y}) + \cdots$$

but each term in the sum is a kernel

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Other Kernels

- The success of SVMs has meant that researchers try to increase the area of application
- The condition that a SVM kernel must be positive semi-definite is quite restrictive!
- There has been a cottage industry of researchers finding smart kernels for solving complicated problems
- The key to finding new kernels is to use the properties of kernels to build more complicated kernels from simpler ones

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Spectrum Kernel

- A simple way to compare documents is to collect a histogram of all occurrences of substrings of length pl
- ullet This is known as a p-spectrum
- A p-spectrum kernel counts the number of common substrings

$$s = \texttt{statistics} \qquad \mathcal{S}_3(s) = \{\texttt{sta,tat,ati,tis,ist,sti,tic,ics}\}$$

$$t = \texttt{computation} \qquad \mathcal{S}_3(t) = \{\texttt{com,omp,mpu,put,uta,tat,ati,tio,ion}\}$$

• K(s,t)=2 ("tat" and "ati")

Product of Kernels

- If $K_1(x,y)$ and $K_2(x,y)$ are valid kernels then so is $K_3(x,y) = K_1(x,y)K_2(x,y)$
- Writing

$$K_1(x,y) = \sum_i \phi_i^{(1)}(x)\phi_i^{(1)}(y), \qquad K_2(x,y) = \sum_i \phi_j^{(2)}(x)\phi_j^{(2)}(y)$$

then

$$\begin{split} K_3(\boldsymbol{x}, \boldsymbol{y}) &= \sum_{i,j} \phi_i^{(1)}(\boldsymbol{x}) \phi_i^{(1)}(\boldsymbol{y}) \phi_j^{(2)}(\boldsymbol{x}) \phi_j^{(2)}(\boldsymbol{y}) \mathbb{I} \\ &= \sum_{i,j} \phi_{ij}^{(3)}(\boldsymbol{x}) \phi_{ij}^{(3)}(\boldsymbol{y}) \mathbb{I} = \left\langle \phi^{(3)}(\boldsymbol{x}), \phi^{(3)}(\boldsymbol{y}) \right\rangle \mathbb{I} \end{split}$$

where $\phi_{ij}^{(3)}({m x})=\phi_i^{(1)}({m x})\phi_j^{(2)}({m x})$

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RBF Kernel

- \bullet Now $x^{\sf T}y=\langle x,y\rangle$ is a valid kernel because it is an inner product of functions $\phi(x)=x$
- For $\gamma > 0$ we have $2\gamma \boldsymbol{x}^\mathsf{T} \boldsymbol{y} \succeq 0$
- Thus $\exp(2\gamma \boldsymbol{x}^{\mathsf{T}}\boldsymbol{y}) \succeq 0$
- If $K(\boldsymbol{x}, \boldsymbol{y}) \succeq 0$ then $g(\boldsymbol{x})K(\boldsymbol{x}, \boldsymbol{y})g(\boldsymbol{y}) \succeq 0$

$$\int f(\boldsymbol{x})g(\boldsymbol{x})K(\boldsymbol{x},\boldsymbol{y})g(\boldsymbol{y})f(\boldsymbol{y})\,\mathrm{d}\boldsymbol{x}\mathrm{d}\boldsymbol{y} \!\!\!\! = \int h(\boldsymbol{x})K(\boldsymbol{x},\boldsymbol{y})h(\boldsymbol{y})\,\mathrm{d}\boldsymbol{x}\mathrm{d}\boldsymbol{y} \!\!\!\! \ge 0 \!\!\!\! = 0$$

where $f(\boldsymbol{x})g(\boldsymbol{x}) = h(\boldsymbol{x})$

$$e^{-\gamma \boldsymbol{x}^{\mathsf{T}} \boldsymbol{x}} e^{2\gamma \boldsymbol{x}^{\mathsf{T}} \boldsymbol{y}} e^{-\gamma \boldsymbol{y}^{\mathsf{T}} \boldsymbol{y}} = e^{-\gamma \|\boldsymbol{x} - \boldsymbol{y}\|^2} \succeq 0$$

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String Kernels

- One area where SVMs were very important is in document classification
- This requires comparing strings
- There are a large number of kernels developed to do this

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All Subsequences Kernel

- A more sophisticated kernel is to count all of the common subsequences that occur in two documents
- Naively this would take an exponential amount of time to compute
- Using clever dynamic-programming techniques this can be done relatively efficiently
- This can even be extended to include sub-sequence matches with possible gaps between words

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Other Kernel Applications

- String kernels for comparing subsequences are used in bioinformatics
- Kernels have been developed for comparing trees (e.g. for computer program evaluation, XML, etc.)
- Kernels have also been developed for comparing graphs (e.g. for comparing chemicals based on their molecular graph)

 In an attempt to build kernels that capture more domain knowledge, kernels are constructed from other learning machines

Fisher Kernels

- An example of this are "Fisher kernels" whose features come from an Hidden Markov Model (HMM) trained on the data
- These tend to have better discriminative power than the underlying model (HMM), and has a better feature set than a SVM using a generic kernel

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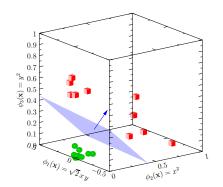
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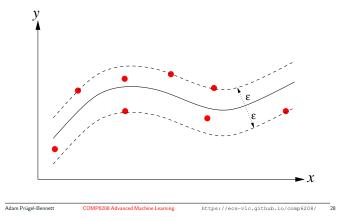
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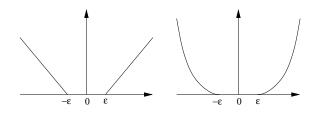
Regression with Margins

• SVMs can be modified to perform regression



Error Functions

• Can introduce slack variables with different errors



• This can be transformed to a quadratic programming problem

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Ridge Regression Using Kernels

- We can also solve regression problems without using margins
- To solve a regression problem once again the problem is set up as a quadratic programming problem

$$\min_{\boldsymbol{w}} \lambda \|\boldsymbol{w}\|^2 + \sum_{i=1}^m \left(y_i - \boldsymbol{w}^\mathsf{T} \boldsymbol{\phi}(\boldsymbol{x}_i)\right)^2 \mathbf{I}$$

- ullet the $\|oldsymbol{w}\|^2$ is a regularisation term
- By assuming $w=\sum_i \alpha_i \phi(x_i)$ we obtain a quadratic equation for the α_i 's which we can solve

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Kernel Methods

- Kernel methods where we project into an extended feature space are used with other linear algorithms
 - ★ Kernel Fisher discriminant analysis (KFDA)
 - ★ Kernel principle component analysis (KPCA)
 - ★ Kernel canonical correlation analysis (KCCA)
 - ⋆ Gaussian Processes
- These are also extremely powerful machine learning algorithms

Summary

- SVMs require a positive definite kernel function
- These can be built from simpler function
- There was a cottage industry of people creating new kernels for different application
- SVMs are just one example of a host of machine that
 - ⋆ use the kernel trick
 - ★ often use linear constraints
- ★ tend to be convex optimisation problems