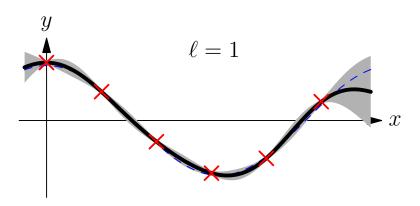
# **Advanced Machine Learning**

#### Gaussian Processes



 $Gaussian\ Processes,\ regression$ 

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of functions

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# logrossion

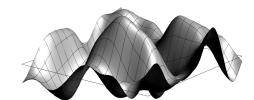
# • Gaussian processes (GPs) are a mathematically defined ensemble

• They can be combined with Bayesian inference to give one of the most powerful regression techniques!

**Gaussian Proccesses** 

- Although Bayesian they can be used in a black-box fashion due to the ubiquity of the prior!
- Mathematically they are a bit complicated (because Gaussians involve the inverse of matrices which are a real pain to work with)
- In practice they aren't that difficult to use

- 1. Introduction
- 2. Gaussian Processes
- 3. Bayesian Inference
- 4. Hyper-parameters



# Regression

**Outline** 

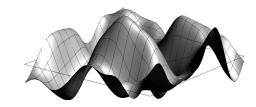
- In regression we try to fit a multi-dimensional function to our data
- (You can use Gaussian Processes for classification, e.g. by inferring the probabilities of being in a class, but we ignore this as regression is where GP excel)
- ullet In regression we have some p dimensional feature vectors  $oldsymbol{x}_i$  and some target  $y_i \in \mathbb{R}$
- Our task is to fit a function through all the data points

Priors on Functions Outline

- ullet We can think of a solution as a function f(x)
- We can put a prior probability distribution, p(f), on a function, f, that prefers smooth functions
- We can then compute a posterior probability distribution on functions given the data,  $p(f|\mathcal{D})$
- As a likelihood,  $p(y_i|f(x_i))$ , we use the probability of observing  $y_i$  given the true function value is  $f(x_i)$
- In general, this would be next to impossible to compute! except in the special case where everything is Gaussian (normally) distributed!

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# **Gaussian Processes**

- Gaussian Processes are probability distributions over functions
- (Functions can be viewed as vectors in an infinite dimensional vector space)
- In the Gaussian Process,  $\mathcal{GP}(m,k)$ , the probability of a function, f, is proportional

$$p(f|m,k) \propto e^{-\frac{1}{2}\int (f(\boldsymbol{x}) - m(\boldsymbol{x}))k^{-1}(\boldsymbol{x},\boldsymbol{y})(f(\boldsymbol{y}) - m(\boldsymbol{y}))d\boldsymbol{x}d\boldsymbol{y}}$$

• The function m(x) is the mean  $\mathbb{E}[f(x)]$  (usually taken to be zero in most inference problems)

# Meaning of GP

- ullet To understand GP's we can discretise space, x, into a lattice of points  $\{x_i\}$
- Then (assuming m(x) = 0)

$$p(f|m,k) \propto \prod_i \mathrm{e}^{-rac{f_i^2 k^{-1}(oldsymbol{x}_i,oldsymbol{x}_i)}{2} + f_i \sum_j k^{-1}(oldsymbol{x}_i,oldsymbol{x}_j) f_j}$$

where 
$$f_i = f(\boldsymbol{x}_i)$$

 We see that the value of the function at each point is normally distributed with a mean that depends on functions at neighbouring points.

#### **Covariance function**

• k(x,y) is a covariance function

$$\mathbb{E}\left[\left(f(\boldsymbol{x}) - m(\boldsymbol{x})\right)\left(f(\boldsymbol{y}) - m(\boldsymbol{y})\right)\right] = k(\boldsymbol{x}, \boldsymbol{y})$$

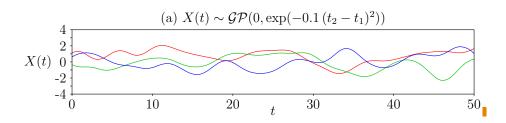
- This is sometimes know as a kernel
  it must be positive semi-definite (just like in SVMs).
- It is a free "parameter" that the user gets to choose (although we can learn its parameters too)
- If k(x,y) is a function of x-y it is "stationary"
- ullet If  $k(oldsymbol{x},oldsymbol{y})$  is a function of  $\|oldsymbol{x}-oldsymbol{y}\|$  it is also "isometric"

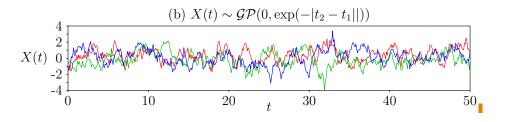
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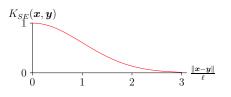
### **Gaussian Process Worlds**

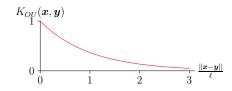




# Popular Choices of GP Kernel Function

- Constant:  $k_{\mathrm{C}}(\boldsymbol{x},\boldsymbol{y}) = C$
- Gaussian noise:  $k_{\mathrm{GN}}({m x},{m y}) = \sigma^2 \delta_{{m x},{m y}}$
- Squared exponential:  $k_{\mathrm{SE}}(m{x},m{y}) = \exp\left(-\frac{\|m{x}-m{y}\|^2}{2\ell^2}\right)$
- ullet Ornstein-Uhlenbeck:  $k_{ ext{OU}}(oldsymbol{x},oldsymbol{y}) = \expigg(-rac{\|oldsymbol{x}-oldsymbol{y}\|}{\ell}igg)$



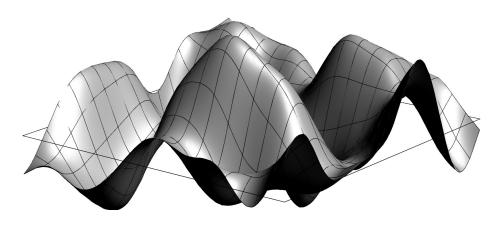


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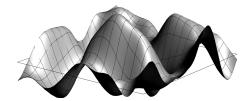
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#### 2-D Gaussian Processes



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### **Alternative Derivation**

- Denoting the target values as a vector y with elements  $y_i$
- Denoting the matrices of covariances between data points as K with elements  $k(\boldsymbol{x}_i, \boldsymbol{x}_i)$
- Denoting the covariance between the data points and a particular position,  $x_*$  as  $k_*$  with elements  $k(x_i, x_*)$
- Denoting the variance a point  $x_*$  as  $k_* = k(x_*, x_*)$
- Then the distribution of function values at points at  $x_i$  and  $x_*$  is

$$p(\boldsymbol{y}, f_*) = \mathcal{N}\left(\begin{pmatrix} \boldsymbol{y} \\ f_* \end{pmatrix} \middle| \boldsymbol{0}, \begin{pmatrix} \mathbf{K} + \sigma^2 \mathbf{I} & \boldsymbol{k}_* \\ \boldsymbol{k}_*^\mathsf{T} & k_* \end{pmatrix}\right) \blacksquare$$

#### **Observed Gaussian Processes**

• Given some data points  $\mathcal{D} = ((x_i, y_i) | i = 1, ..., m)$  the likelihood (assuming Gaussian error are independence of the data point) is given by

$$p(\mathcal{D}|f) = \prod_{i=1}^{m} \mathcal{N} \left( y_i \middle| f(\boldsymbol{x}_i), \sigma^2 \right)$$

- Using a Gausssian Process prior we can compute a posterior using Bayes's rule
- The posterior is a Gaussian Process with a shifted mean and variance depending on the data-points
- This direct Bayesian derivation gives the answer involving the inverse matrix of the correlation function,  $k^{-1}(x,y)$ —this is a pain to work with

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# **Conditional Probability**

• To compute the posterior  $p(f_*|y)$  we use

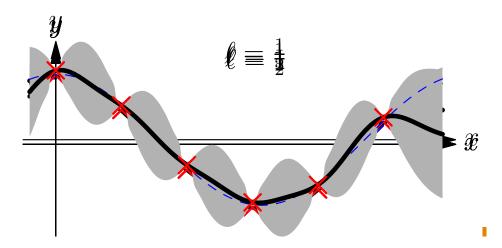
$$p(f_*|\boldsymbol{y}) = \frac{p(f_*, \boldsymbol{y})}{p(\boldsymbol{y})}$$

- where  $p(\boldsymbol{y}) = \int p(f_*, \boldsymbol{y}) df_*$
- Because all integrals are Gaussian we can compute the integral to obtain

$$p(f_*|\boldsymbol{y}) = \mathcal{N}\left(f_* \middle| \boldsymbol{k}_*^\mathsf{T} (\mathbf{K} + \sigma^2 \mathbf{I})^{-1} \boldsymbol{y}, k - \boldsymbol{k}_*^\mathsf{T} (\mathbf{K} + \sigma^2 \mathbf{I})^{-1} \boldsymbol{k}_* \right) \mathbf{I}$$

• Looks complicated, but numerically easy to evaluate

$$K(x,x') = \exp(-(x-x')^2/(2\ell^2))$$



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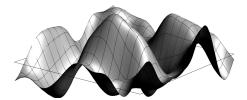
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# **Multi-dimensional Regression**

- I've shown a 1-D regression example because it is easy to visualise
- This might be used with a time series
- $\bullet$  The much more typical situation in machine learning is for x to have many features so we are doing multi-dimensional regression
- Gaussian process inference were first used in spatial problems where it was known as krigging
- It was re-invented by the machine learning community who call it Gaussian Processes (GP)

# **Choosing the Correct Covariance Function**

- Choosing the correct covariance function is critical
- Most covariance functions include a continuous hyper-parameter (e.g. the correlation length  $\ell$ ) that we have to choose correctly
- This is typical of many Bayesian problems were we have some set of hyper-parameters,  $\phi$ , describing the model
- These are different to the normal parameters we learn (e.g. weights w or in GP the functions f(x)
- In Bayesian inference we learn the posterior for these normal parameters

$$p(f|\mathcal{D}, \phi) = \frac{p(\mathcal{D}|f, \phi)p(f|\phi)}{p(\mathcal{D}|\phi)}$$

#### **Evidence Framework**

• The normalisation factor,  $p(\mathcal{D}|\phi)$  is known as the marginal likelihood or evidence

$$p(\mathcal{D}|\boldsymbol{\phi}) = \int p(\mathcal{D}|f,\boldsymbol{\phi}) p(f|\boldsymbol{\phi}) df$$

• We can perform a Bayesian calculation at a second level by putting a prior on  $\phi$ 

$$p(\boldsymbol{\phi}|\mathcal{D}) = \frac{p(\mathcal{D}|\boldsymbol{\phi})p(\boldsymbol{\phi})}{p(\mathcal{D})}$$

• From this we can now marginalise out the hyper-parameters

$$p(f|\mathcal{D}) = \int p(f|\mathcal{D}, \phi) p(\phi|\mathcal{D}) d\phi$$

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# **Evidence for GP**

• For GP the (log)-evidence can be computed in closed form

$$\log(p(\mathcal{D}|\boldsymbol{\phi})) = \mathbf{I} - \frac{1}{2}\boldsymbol{y}^\mathsf{T}(\mathbf{K} + \sigma^2\mathbf{I})\boldsymbol{y} \mathbf{I} - \frac{1}{2}\log\big(|\mathbf{K} + \sigma^2\mathbf{I}|\big) \mathbf{I} - \frac{m}{2}\log(2\pi)\mathbf{I}$$

- \* First term measures goodness of fit
- ★ Second term measure complexity of model
- ★ Last term is a common normalisation constant
- Can efficiently compute derivatives and find best parameters
- Could overfit!

#### Maximum-Likelihood-II

• The integral

$$p(f|\mathcal{D}) = \int p(f|\mathcal{D}, \phi) p(\phi|\mathcal{D}) d\phi$$

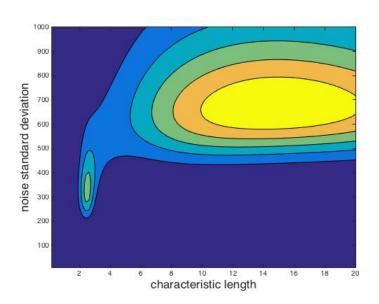
usually can't be computed analytically and we have to use Monte Carlo methods (see later lecture)

- An alternative is to use the most likely hyper-parameter
- We can find this by using gradient search of  $p(\mathcal{D}|\phi)$
- This is sometimes referred to as ML-III
- Normally even this can be difficult, but for GP its not too difficult

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# **Example (slightly pathological)**



### **Conclusions**

- Gaussian processes are very powerful for regression (and classification?)
- Because all calculations involve Gaussian integrals we can compute everything in closed form
- (Actually its a pain to do the mathematics because you end up working with inverse of matrices)
- Fairly generic (black-box) technique because the prior captures many continuity constraints
- We can use the evidence framework (probability of data) to do model selection and hyper-parameter optimisations