

SEMESTER 2 EXAMINATION 2018 - 2019

ADVANCED MACHINE LEARNING

DURATION 120 MINS (2 Hours)

This paper contains 4 questions

Answer all parts of the question in section A (30 marks)
and TWO questions from section B (35 marks each)

An outline marking scheme is shown in brackets to the right of each question.

This examination is worth 60%. The coursework was worth 40%.

University approved calculators MAY be used.

A foreign language dictionary is permitted ONLY IF it is a paper version of a direct 'Word to Word' translation dictionary AND it contains no notes, additions or annotations.

20 page examination paper.

Section A

Question A1.

- (a) Explain the meaning of (1) the *prior distribution*, $\mathbb{P}(x)$, for a random variable, X , and (2) the **likelihood**, $\mathbb{P}(\mathcal{D}|x)$, of the data, \mathcal{D} , and write down (3) *Bayes' rule* for the posterior.

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| 3 | <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/> |

[6 marks]

- 5



- [illegible]

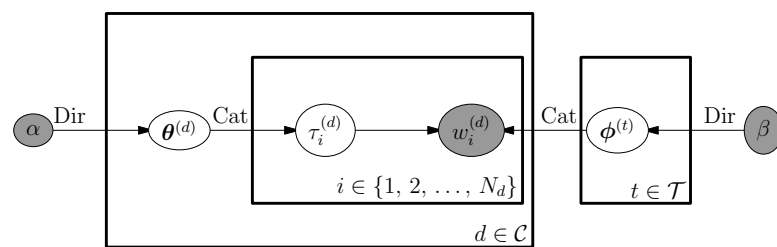
TURN OVER

(d) Describe what you need to do practically to ensure that SVMs work well.

[illegible]

[5 marks]

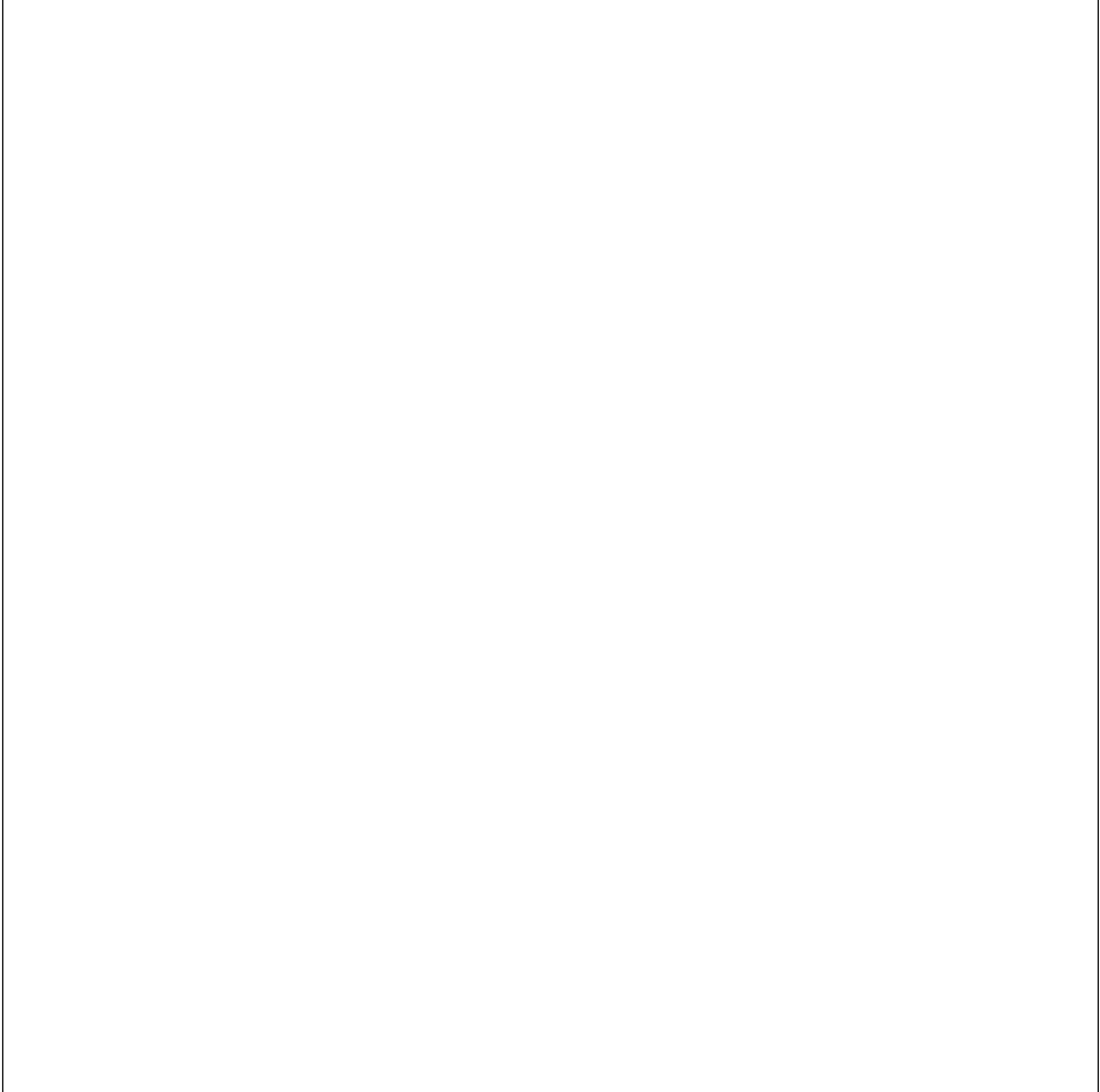
- (e) The smoothed latent Dirichlet allocation topic model can be represented as a graphical model by the following plate diagram



where \mathcal{C} is a set of documents and \mathcal{T} is the set of topics. Sketch how documents of size N_d are generated by expanding the plate diagram

TURN OVER

to show the full word generation process.

A large empty rectangular box with a thin black border, intended for the student to show the full word generation process. It occupies most of the page area below the question text.

[5 marks]

5

- (f) Show that the gamma distribution $\text{Gam}(\mu|a, b) = b^a \mu^{a-1} e^{-b\mu} / \Gamma(a)$ is a conjugate prior to the Poisson likelihood $\text{Poi}(N|\mu) = \mu^N e^{-\mu} / N!$ and derive the update equation for the parameters of the gamma distribution after observing N successes.

[5 marks]

5

End of question A1

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|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-----------------------|
| (a) $\frac{6}{6}$ | (b) $\frac{4}{4}$ | (c) $\frac{5}{5}$ | (d) $\frac{5}{5}$ | (e) $\frac{5}{5}$ | (f) $\frac{5}{5}$ | Total $\frac{30}{30}$ |
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Section B

Question B1.

- (a) Explain for Gaussian Processes (GP) what is the prior, the likelihood and the posterior.

[5 marks]

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- (b) Explain what the kernel function represents and how it could be measured empirically from many observations.

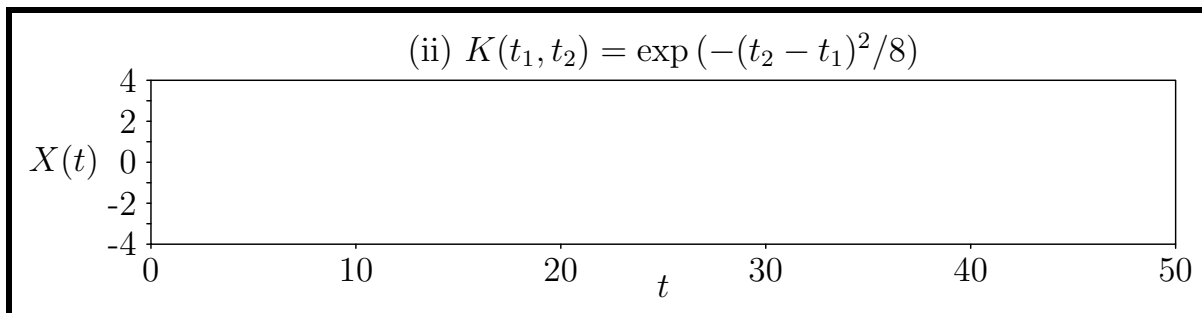
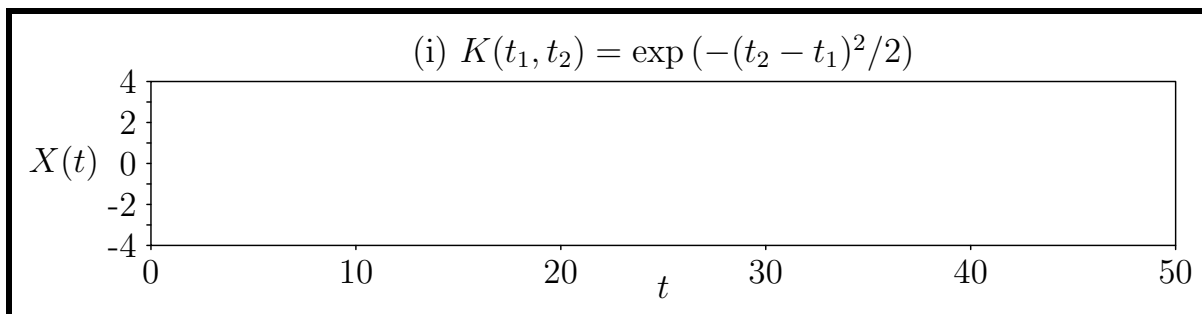
[5 marks]

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(c) Consider a 1-d Gaussian Process, $X(t)$, with a kernel of the form

$$K(t_1, t_2) = \exp\left(-\frac{(t_2 - t_1)^2}{2\ell}\right).$$

Sketch three Gaussian Processes drawn from the prior with (i) $\ell = 1$ and (ii) $\ell = 2$ (we are not looking for accuracy, but rather the effect of changing ℓ).



[5 marks]

5

TURN OVER

(d) Explain the advantages and disadvantage of using the MAP solution rather than a full Bayesian solution.

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[5 marks]

5

- (e) Explain why Monte Carlo techniques are often used to solve Bayesian inference problems.

[5 marks]

TURN OVER

[illegible]

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- (g) When are probabilistic methods likely to give good results and what is the hurdle in using it?

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[5 marks]

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End of question B1

(a) $\frac{\quad}{5}$ (b) $\frac{\quad}{5}$ (c) $\frac{\quad}{5}$ (d) $\frac{\quad}{5}$ (e) $\frac{\quad}{5}$ (f) $\frac{\quad}{5}$ (g) $\frac{\quad}{5}$ Total $\frac{\quad}{35}$

TURN OVER

(b) Explain the *bias* and the *variance* terms in words.

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[5 marks]

5

(c) What is the bias-variance dilemma.

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[5 marks]

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TURN OVER

- (d) Explain how the *random forest* algorithm attempts to overcome the bias-variance dilemma.

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[5 marks]

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- (e) Explain how regularisation helps in the context of the bias-variance dilemma.

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[5 marks]

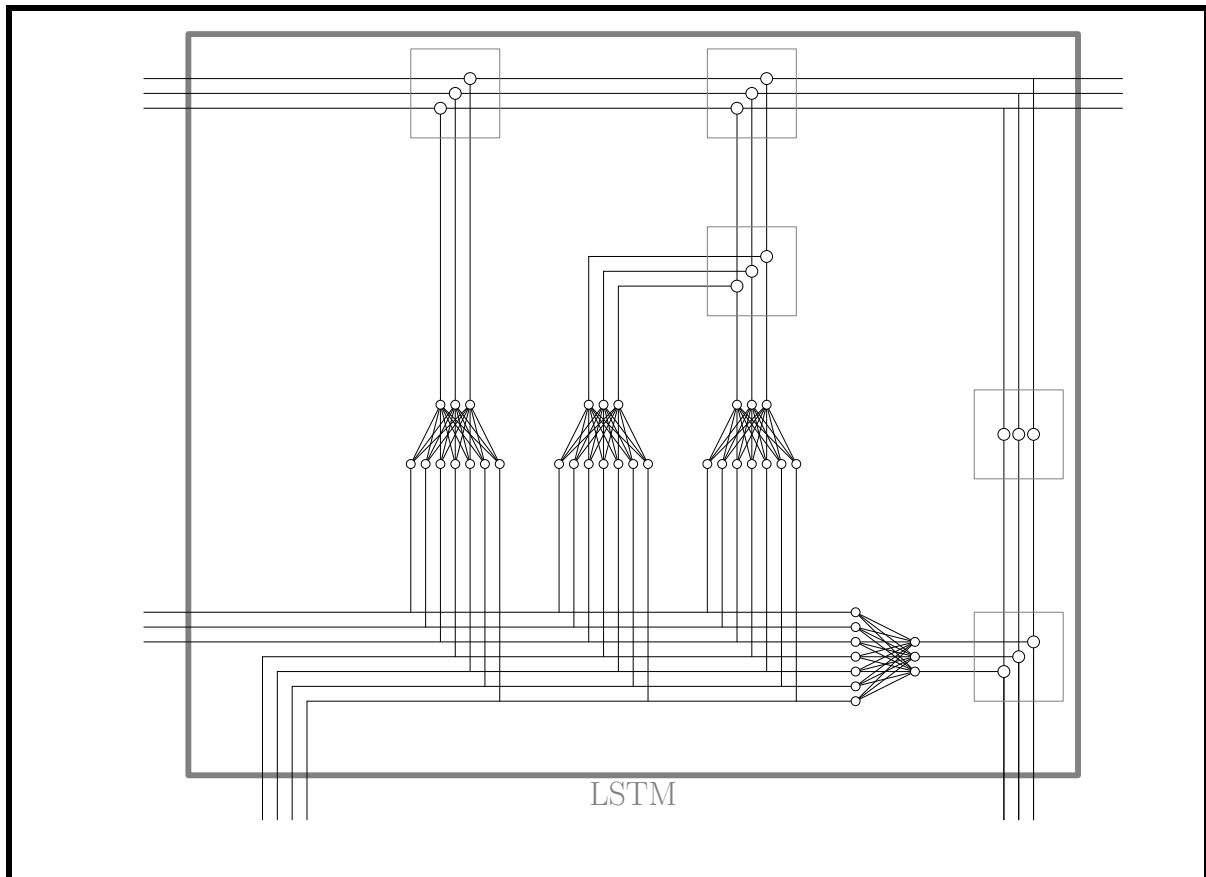
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End of question B2

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| (a) $\frac{15}{15}$ | (b) $\frac{5}{5}$ | (c) $\frac{5}{5}$ | (d) $\frac{5}{5}$ | (e) $\frac{5}{5}$ | Total $\frac{35}{35}$ |
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Question B3.

- (a) Add annotations to the figure below of an LSTM showing i) the memory $c(t - 1)$ and $c(t)$, ii) the input $x(t)$, iii) the output $y(t - 1)$ and $y(t)$, iv) the forget gate, v) the input/update gate vi) the output gate. In addition show whether the gates are multiplicative or additive and whether the nodes are sigmoidal (σ) or tanh function.



[15 marks]

15

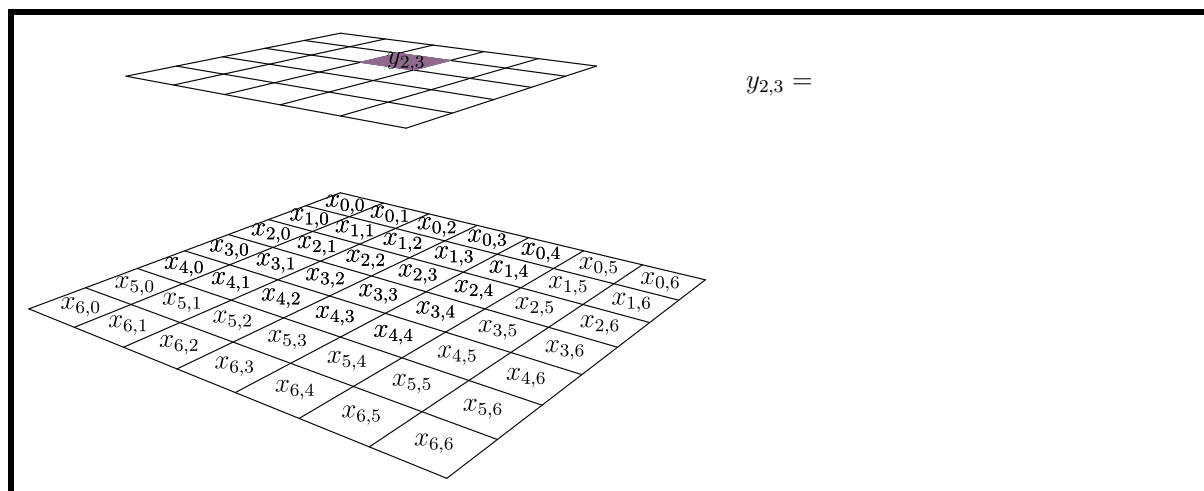
TURN OVER

- (b) Explain what problem LSTM were designed to solve and how their architecture solves these problems.

[5 marks]

5

- (c) In the figure shown below, the bottom layer describes an image and the top a convolution layer. Show the pixels that would contribute to the 3×3 convolution at $y_{2,3}$. Write down the value of $y_{2,3}$ in terms of the convolution filter f_{δ_x, δ_y} and the image pixel values $x_{i,j}$.



[5 marks]

5

- (d) Sketch the architecture of a residual network and explain what this architecture allows. Why are they seen to work where traditional CNNs fail?

[5 marks]

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TURN OVER

(e) Describe what is meant by transfer learning in the context of CNNs.

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[5 marks]

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End of question B3

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| (a) | <hr/> 15 | (b) | <hr/> 5 | (c) | <hr/> 5 | (d) | <hr/> 5 | (e) | <hr/> 5 | Total | <hr/> 35 |
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END OF PAPER