ERIC CHARLES SMITH

UX Designer & Web Engineer

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> Hello, I'm Eric. I love being creative, exploring and broadening my horizons, and crafting delightful user experiences in my products. I'm a photography enthusiast and love being outdoors.

Experience

September 2014 – Present
Cisco – UI/UX Front-End Engineer
Member of a small team focused on creating a BackboneJS based web application for WAN visualization. Currently on Educational Leave.
San Jose, CA

May 2014 – September 2014
Cisco – Java Engineer
Member of mid-sized agile team working on the creation of WAN Orchestration Web API's. Worked with JAX-RS to create REST-ful services. Also contributed to the product's developer site.
San Jose, CA

January 2012 – May 2014
People's Market – Co-Manager/Owner
Handled all aspects of running the business including but not limited to organizing shifts, facilitating meetings, addressing conflicts, running workshops and handling deposits.
Amherst, MA

Summer 2011, Summer 2012
MLSC Internship – Reflectance Medical
Intern at a "Start-Up" Medical Device Company working in the field of Mobile Device Health Monitoring. Conducted research in the lab, created scripts in Matlab and assisted in the company's FDA
Westborough, MA

Education

March 2015 – May 2015
General Assembly – UXDi
UX Design Program Immersive Program
San Francisco, CA

March 2015 – May 2015
Computer Science – BS
University of Massachusetts Amherst
Amherst, MA

Projects

April 2015
ProtoHack – GivJoy
Givjoy is a mobile appliction for allowing a person to bring joy to their friends. GivJoy was created at ProtoHack, a code-free hackathon, in 7 hours.
San Francisco, CA

December 2013
Meet & Eat – M&E
Meet & Eat is an app designed to allow users to organize meet-ups with friends to get a bite to eat. M&E was created as a final project for a Usability course in University.
Amherst, MA

Front-End Skills

HTML5, CSS3
LESS, SASS
JavaScript, jQuery
Git, Node.js
Bootstrap
BackboneJS
AngularJS
MarionetteJS
Grunt, Bower, Yeoman
WebStorm/Sublime

UX Design Skills

Sketch
Omnigraffle
Illustrator, Photoshop
User Interviews
Problem Definition, Strategy
Card Sorting
Personas, User Journeys
Sitemaps, Wireframes
Clickable Prototypes
Usability Testing

Other Skills

OO Design
Java
JAX-RS, REST Architecture
Android SDK
C#(Unity)
Apache Frameworks
MySQL, NoSQL(Cassandra)
Gerrit Code Review
Scrum, Agile
Eclipse, IDEA.