

Projections and distances

Abhi Datta

Department of Biostatistics, Bloomberg School of Public Health, Johns Hopkins University, Baltimore, Maryland

abhidatta.com @dattascience

Review of last lecture

- Spatial linear regression model for univariate point-referenced spatial data
- Modeling unknown surfaces with Gaussian Processes
- Kriging: Predictions at new locations
- Model comparison: AIC, BIC, RMSPE, CP, CIW
- Analysis in R using the geoR package

Using GP models for data referenced by latitude-longitude

- Data collected on the surface of the Earth are often referenced by latitude and longitude
- The Earth's surface is approximately ellipsoidal/spherical. How to visualize the data on a map?
- GP model covariance matrix requires pairwise distances between the location. What distance to use with latitude-longitude?

Map projections

An example dataset:

Lon	Lat	PM25
-76.53	39.36	15.61
-76.51	39.30	9.96
-76.59	39.30	9.77
-76.51	39.30	10.70
-76.61	39.27	11.27
-76.61	39.31	12.96
-76.72	39.38	13.13
-76.47	39.31	12.55
-76.60	39.30	9.87
-76.73	39.32	12.81
-76.63	39.41	9.03
-76.60	39.30	10.59
-76.64	39.36	11.91
-76.60	39.38	7.85
-76.45	39.20	9.75
-76.66	39.24	15.86
-76.44	39.21	10.23
-76.59	39.22	12.53
-76.63	39.37	11.82
-76.68	39.26	11.98
-76.68	39.32	12.69
-76.61	39.28	11.35
-76.47	39.31	12.04

Low-cost sensor PM_{2.5} data (in μgm^{-3}) in Baltimore on July 4, 2019.

Map projections

An example dataset:

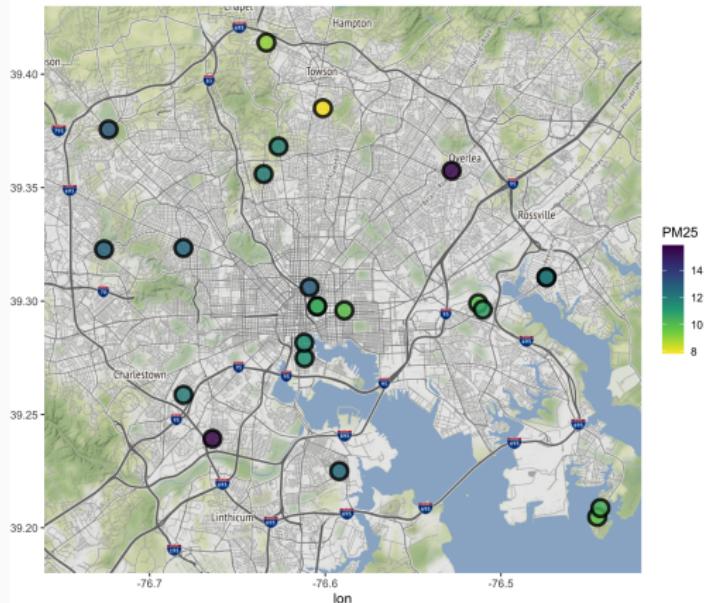


Figure: Low-cost sensor PM_{2.5} data in Baltimore on July 4, 2019.

How were the long-lat data (angles) converted to points on a plane?

Map projections

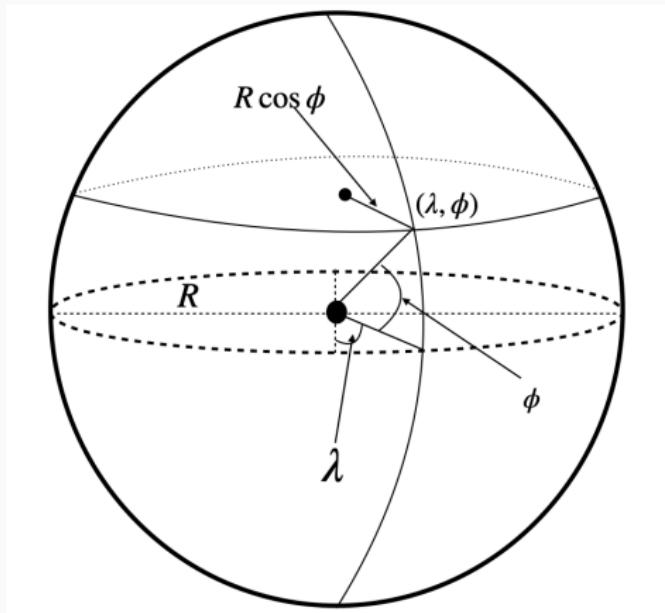
- How do we map 3-dimensional sphere \mathbb{S}^2 to a 2-dimensional plane \mathbb{R}^2 ?
- Basic idea: Find a ‘reasonable’ map (function)
 $h = (f, g) : \mathbb{S}^2 \rightarrow \mathbb{R}^2$ such that from longitude-latitude $(\lambda, \phi) \in \mathbb{S}^2$ we get the planar mapping $(x, y) = h(\lambda, \phi) \in \mathbb{R}^2$ with $x = f(\lambda, \phi)$, and $y = g(\lambda, \phi)$
- Can we find a distance-preserving map?

Map projections

- How do we map 3-dimensional sphere \mathbb{S}^2 to a 2-dimensional plane \mathbb{R}^2 ?
- Basic idea: Find a ‘reasonable’ map (function)
 $h = (f, g) : \mathbb{S}^2 \rightarrow \mathbb{R}^2$ such that from longitude-latitude $(\lambda, \phi) \in \mathbb{S}^2$ we get the planar mapping $(x, y) = h(\lambda, \phi) \in \mathbb{R}^2$ with $x = f(\lambda, \phi)$, and $y = g(\lambda, \phi)$
- Can we find a distance-preserving map?
No! Gauss’s Theorema Egregium¹ implies that a piece of paper cannot be bent onto a sphere without crumpling.
- All projections involve distortion of the distances

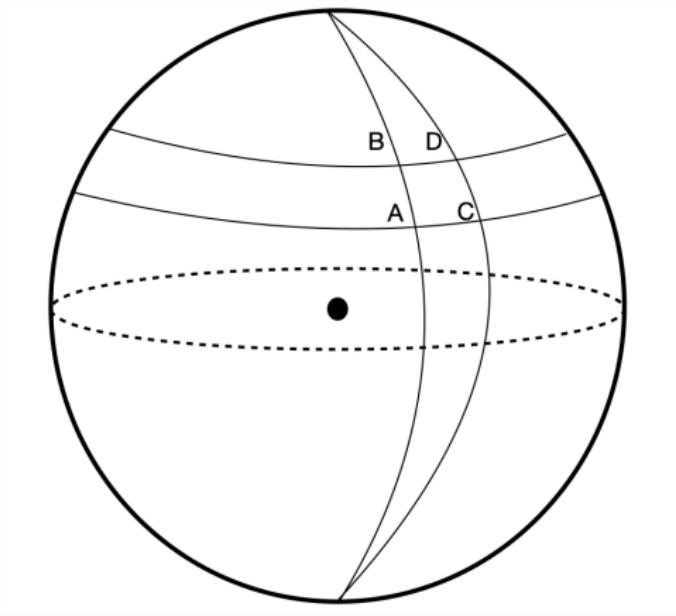
¹https://en.wikipedia.org/wiki/Theorema_Egregium

Equal-area projections



Long-lat = (λ, ϕ) , R =radius of the Earth

Equal-area projections



Consider an infinitesimally small patch ABCD,
 $A=(\lambda, \phi)$, $B=(\lambda, \phi + d\phi)$, $C=(\lambda + d\lambda, \phi)$, $D=(\lambda + d\lambda, \phi + d\phi)$
with area $|AB||AC| = R^2 \cos \phi d\lambda d\phi$

Equal-area projections

With a planar map h , ABCD is mapped to A'B'C'D' where,
 $A' = (f(\lambda, \phi), g(\lambda, \phi))$, $B' = (f(\lambda, \phi + d\phi), g(\lambda, \phi + d\phi))$,
 $C' = (f(\lambda + d\lambda, \phi), g(\lambda + d\lambda, \phi))$,
 $D' = (f(\lambda + d\lambda, \phi + d\phi), g(\lambda + d\lambda, \phi + d\phi))$.

Area of the parallelogram A'B'C'D' is the cross-product of
 $\vec{A'C'} = (\partial f / \partial \lambda, \partial g / \partial \lambda) d\lambda$ and $\vec{A'B'} = (\partial f / \partial \phi, \partial g / \partial \phi) d\phi$

Equal-area map:

$$\begin{aligned} \text{Area}(A'B'C'D') &= (\partial f / \partial \lambda \ \partial g / \partial \phi - \partial f / \partial \phi \ \partial g / \partial \lambda) d\lambda d\phi = \\ \text{Area}(ABCD) &= R^2 d\lambda d\phi \\ \implies \partial f / \partial \lambda \ \partial g / \partial \phi - \partial f / \partial \phi \ \partial g / \partial \lambda &= R^2 \cos \phi \end{aligned}$$

Equal-area projections

Example: sinusoidal projection:

$$f(\lambda, \phi) = R\lambda \cos \phi, g(\lambda, \phi) = R\phi.$$

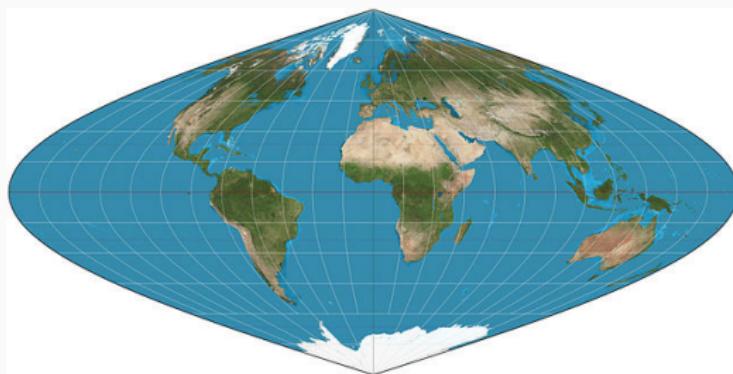


Figure: Sinusoidal projection²

The projection has equally spaced parallels

²https://en.wikipedia.org/wiki/Sinusoidal_projection

Conformal projections

Angle between AB and AC = $\pi/2$

Cosine of angle between A'B' and A'C' is proportional to the dot-product of $\vec{A'B'} = (\partial f / \partial \phi, \partial g / \partial \phi) d\phi$ and

$$\vec{A'C'} = (\partial f / \partial \lambda, \partial g / \partial \lambda) d\lambda,$$

i.e., $\cos(\vec{A'B'}, \vec{A'C'}) \propto (\partial f / \partial \lambda \partial f / \partial \phi + \partial g / \partial \lambda \partial g / \partial \phi)$

Conformal (angle-preserving) map:

$$\begin{aligned} \cos(\vec{A'B'}, \vec{A'C'}) &= \cos(\vec{AB}, \vec{AC}) = \cos(\pi/2) = 0 \\ \implies \partial f / \partial \lambda \partial f / \partial \phi + \partial g / \partial \lambda \partial g / \partial \phi &= 0 \end{aligned}$$

Mercator projection

$$f(\lambda, \phi) = R\lambda, g(\lambda, \phi) = R \log \tan(\pi/4 + \phi/2)$$

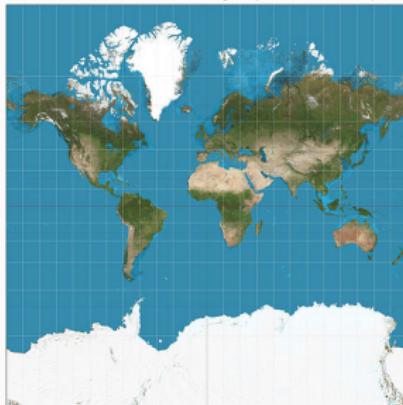


Figure: Mercator projection ³

- Popular conformal projection used in ggmap⁴
- Equally spaced meridians
- Distortion at the poles (not usable beyond $\pm 80^\circ$ latitudes)

³https://en.wikipedia.org/wiki/Mercator_projection

⁴Kahle, D., & Wickham, H. (2013). ggmap: Spatial Visualization with ggplot2. *The R journal*, 5(1), 144–161.

UTM projection



Figure: UTM zones for US⁵

- Universal transverse Mercator projection: Overlays a grid on the map – Divides the Earth into 60 zones each of 6-degree longitude, each zone is divided into 20 latitude bands
- Mercator projection for each zone
- Coordinates are given by **easting** and **northing** with respect to the grid

⁵https://en.wikipedia.org/wiki/Universal_Transverse_Mercator_coordinate_system

UTM projection

- long-lat to UTM conversion available in `spTransform` function of the `rgdal` R-package

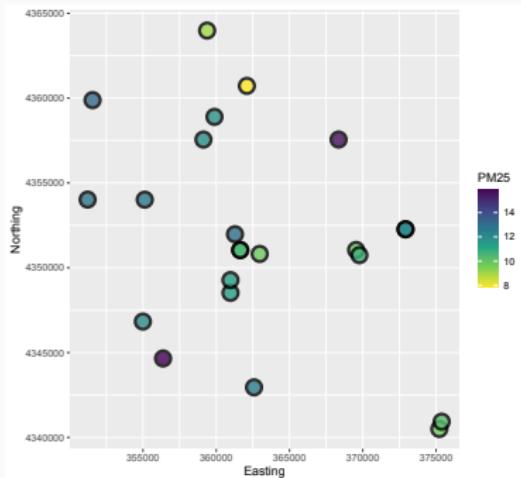
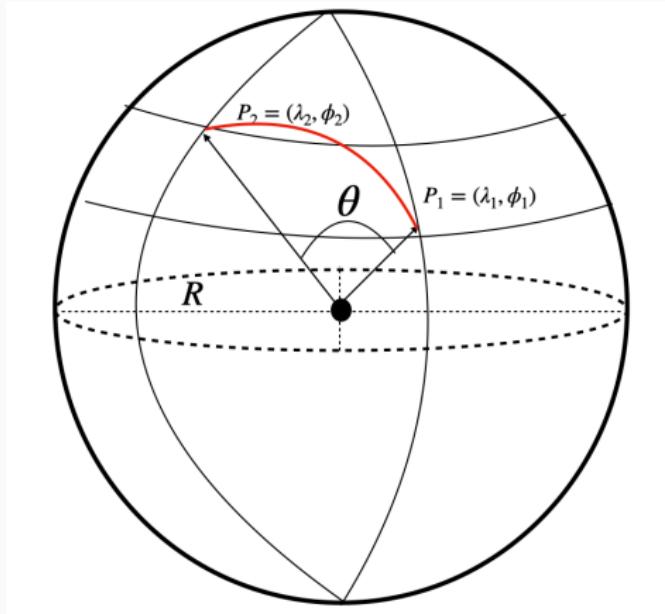


Figure: Low-cost sensor PM_{2.5} data in Baltimore (UTM projections) on July 4, 2019.

Distances

- The GP model with isotropic covariance function uses pairwise distances between locations
- What distances to use when locations are on the Earth's surface?
- For many applications, variation of the outcome process along the surface of the Earth is of interest
- A natural candidate for distance is the **geodesic** distance or **great circle** distance – shortest distance between 2 points along the surface of the Earth

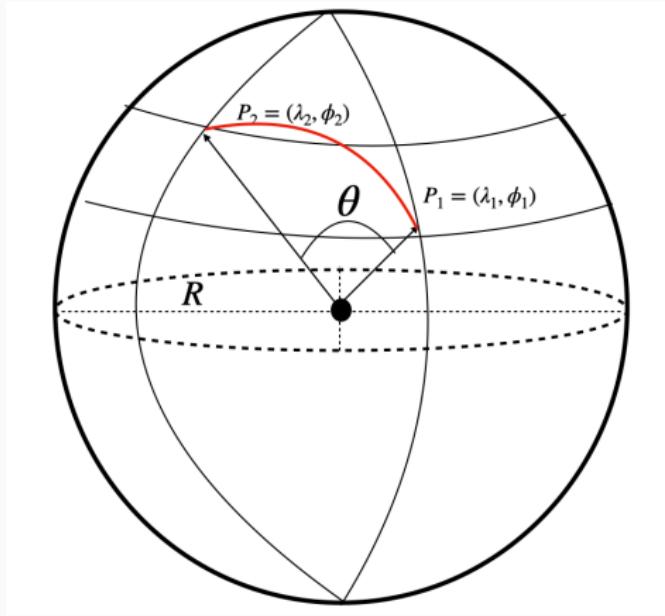
Geodesic Distance



Geodesic distance = great circle arc length = $R\theta$.

$\cos(\theta) = \frac{\langle u_1, u_2 \rangle}{\|u_1\| \|u_2\|}$ where u_1, u_2 are the Euclidean co-ordinates corresponding to the polar co-ordinates (long-lat) P_1, P_2

Geodesic Distance



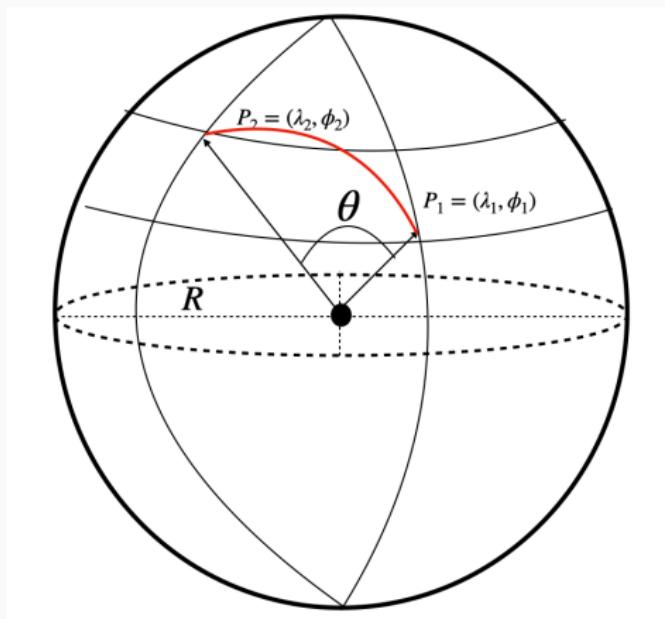
Geodesic distance = great circle arc length = $R\theta$.

$$\cos(\theta) = \frac{\langle u_1, u_2 \rangle}{\|u_1\| \|u_2\|} \text{ where}$$

$$u_i = (R \cos \lambda_i \cos \phi_i, R \sin \lambda_i \cos \phi_i, R \sin \phi_i) \implies$$

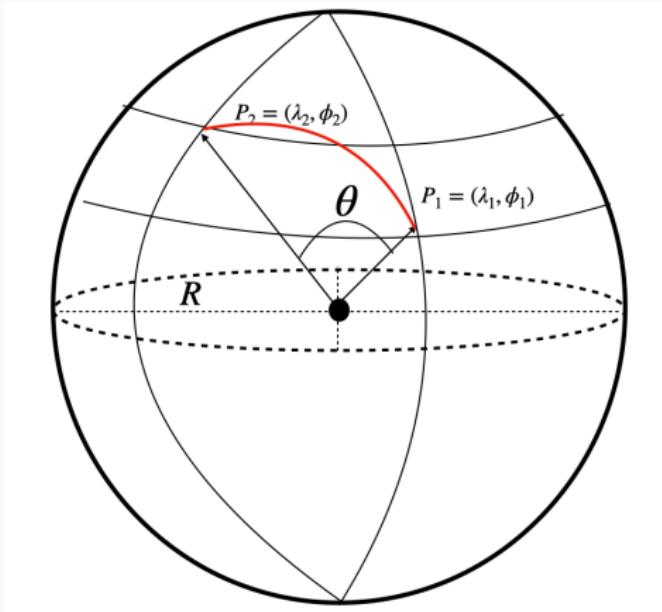
$$\cos \theta = \cos \phi_1 \cos \phi_2 \cos(\lambda_1 - \lambda_2) + \sin \phi_1 \sin \phi_2$$

Geodesic Distance



Geodesic distance = great circle arc length = $R\theta$.
 $= R \arccos(\cos \phi_1 \cos \phi_2 \cos(\lambda_1 - \lambda_2) + \sin \phi_1 \sin \phi_2)$
rdist.earth function of the fields package calculates the
geodesic distances given long-lat

Geodesic distances

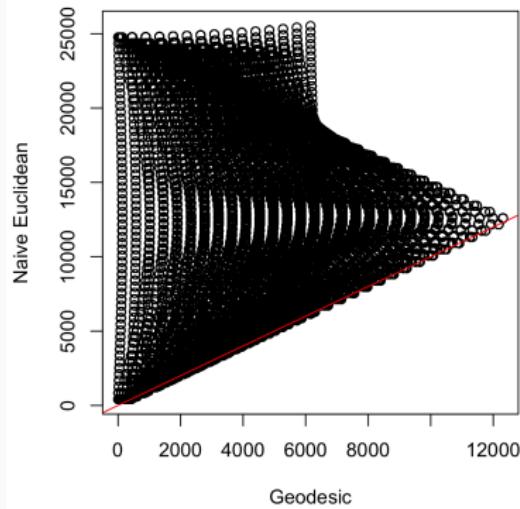


- Unfortunately, many popular covariance functions are **not positive definite** when using the geodesic distance on Earth
- E.g. Matérn covariance function with any smoothness $\nu > 1/2$ is not positive definite

Naive Euclidean distances

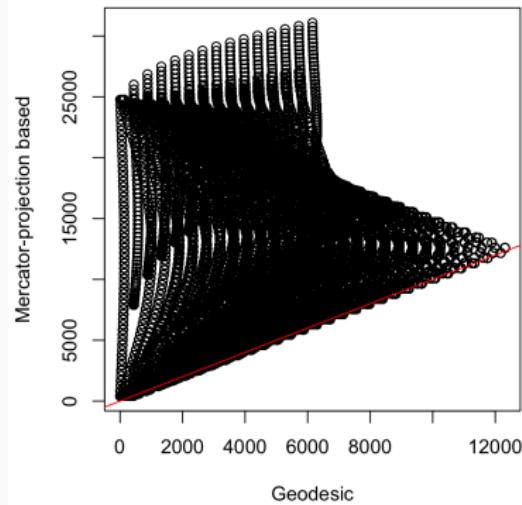
- Use directly the distance between the latitudes and longitudes
- $\|P_1 - P_2\| R\pi/180$ where $\|P_1 - P_2\| = \|(\lambda_1 - \lambda_2, \phi_1 - \phi_2)\|$
- Can be used with all covariances functions valid
(positive-definite) on \mathbb{R}^2 (exponential, Matérn, Gaussian, etc.)
as $(\lambda, \phi) \in (-180, 180] \times [-90, 90]$ is an Euclidean domain

Naive Euclidean distances



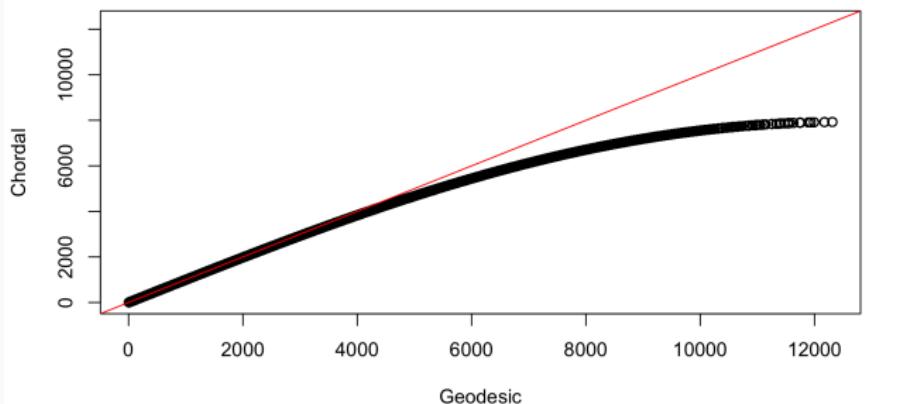
- Naive Euclidean distance **always overestimates** and **greatly distorts** the geodesic distance
- May be used only for small domains and away from the 180° meridian (infinite distortion)

Projection-based distances



- One can use the 2-dimensional Euclidean distance between point after using any projection
- For example, the Mercator projection may be used only for small domains and away from the poles (infinite distortion)
- The UTM Eastings and Northings can also be used for small domains

Chordal distance



- The Euclidean distance $\|u_1 - u_2\|$ between the points u_1 and u_2 gives the chord length between P_1 and P_2
- Any covariance function valid of \mathbb{R}^3 (exponential, Matérn, Gaussian, etc.) works with this **chordal distance**
- Will **always underestimate** the geodesic distance
- Moderate distortion even for large distances
- Maximum distortion = $\pi/2$ for two diametrically opposite places

Summary

- Projections from the sphere \mathbb{S}^2 to the plane \mathbb{R}^2
- Equal-area maps, conformal maps, sinusoidal, Mercator and UTM projections, Eastings and Northings
- Plotting lat-long indexed data on maps
- Distances for GP models – geodesic, naive Euclidean, projection-based, chordal
- When analyzing datasets covering large parts of the Earth, all these Euclidean distances lead to large distortions
- Large literature on constructing valid covariance functions directly on the surface of a sphere⁶

⁶Schoenberg, IJ (1942), ‘Positive definite functions on spheres.’, Duke Mathematical Journal, 9, 96–108

Jeong, J., & Jun, M. (2015). A class of Matérn-like covariance functions for smooth processes on a sphere. Spatial Statistics, 11, 1–18.