

# Projections and distances

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## Review of last lecture

- Spatial linear regression model for univariate point-referenced spatial data
- Modeling unknown surfaces with Gaussian Processes
- Kriging: Predictions at new locations
- Model comparison: AIC, BIC, RMSPE, CP, CIW
- Analysis in R using the geoR package

## Using GP models for data referenced by latitude-longitude

- Data collected on the surface of the Earth are often referenced by latitude and longitude
- The Earth's surface is approximately ellipsoidal/spherical. How to visualize the data on a map?
- GP model covariance matrix requires pairwise distances between the location. What distance to use with latitude-longitude?

# Map projections

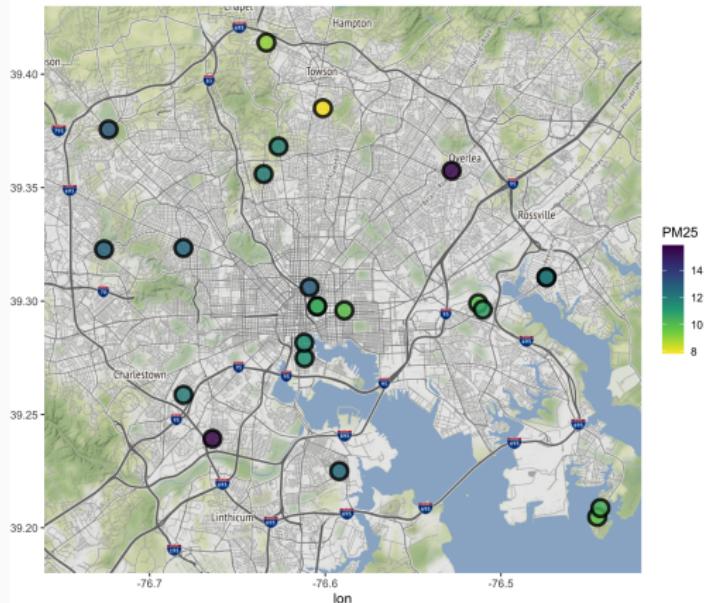
An example dataset:

Lon	Lat	PM25
-76.53	39.36	15.61
-76.51	39.30	9.96
-76.59	39.30	9.77
-76.51	39.30	10.70
-76.61	39.27	11.27
-76.61	39.31	12.96
-76.72	39.38	13.13
-76.47	39.31	12.55
-76.60	39.30	9.87
-76.73	39.32	12.81
-76.63	39.41	9.03
-76.60	39.30	10.59
-76.64	39.36	11.91
-76.60	39.38	7.85
-76.45	39.20	9.75
-76.66	39.24	15.86
-76.44	39.21	10.23
-76.59	39.22	12.53
-76.63	39.37	11.82
-76.68	39.26	11.98
-76.68	39.32	12.69
-76.61	39.28	11.35
-76.47	39.31	12.04

Low-cost sensor PM<sub>2.5</sub> data (in  $\mu\text{gm}^{-3}$ ) in Baltimore on July 4, 2019.

# Map projections

An example dataset:



**Figure:** Low-cost sensor PM<sub>2.5</sub> data in Baltimore on July 4, 2019.

How were the long-lat data (angles) converted to points on a plane?

# Map projections

- How do we map 3-dimensional sphere  $\mathbb{S}^2$  to a 2-dimensional plane  $\mathbb{R}^2$ ?
- Basic idea: Find a ‘reasonable’ map (function)  
 $h = (f, g) : \mathbb{S}^2 \rightarrow \mathbb{R}^2$  such that from longitude-latitude  $(\lambda, \phi) \in \mathbb{S}^2$  we get the planar mapping  $(x, y) = h(\lambda, \phi) \in \mathbb{R}^2$  with  $x = f(\lambda, \phi)$ , and  $y = g(\lambda, \phi)$
- Can we find a distance-preserving map?

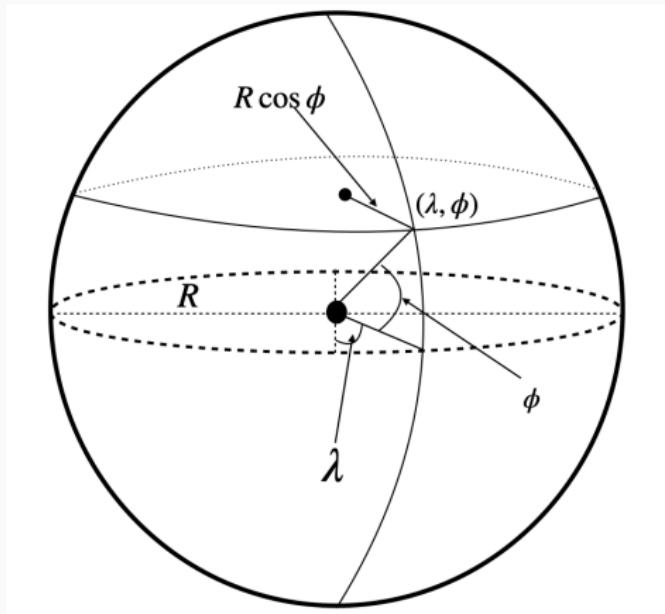
# Map projections

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- Can we find a distance-preserving map?  
No! Gauss’s Theorema Egregium<sup>1</sup> implies that a piece of paper cannot be bent onto a sphere without crumpling.
- All projections involve distortion of the distances

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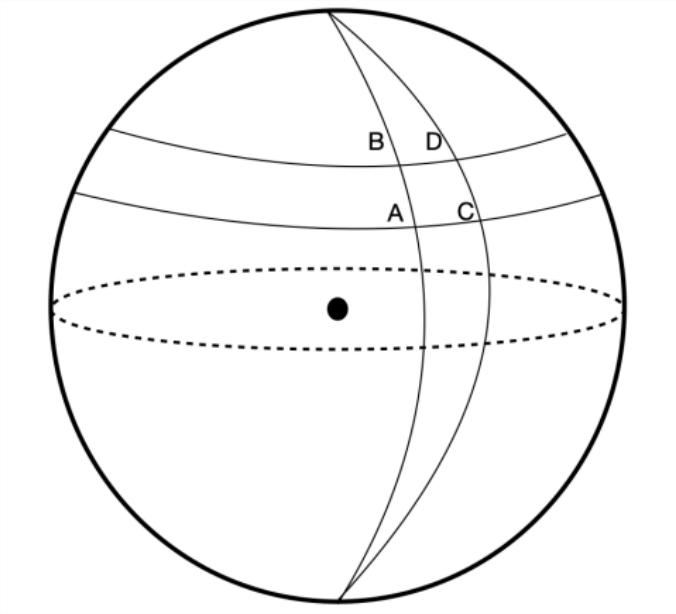
<sup>1</sup>[https://en.wikipedia.org/wiki/Theorema\\_Egregium](https://en.wikipedia.org/wiki/Theorema_Egregium)

# Equal-area projections



Long-lat =  $(\lambda, \phi)$ ,  $R$ =radius of the Earth

## Equal-area projections



Consider an infinitesimally small patch ABCD,  
 $A=(\lambda, \phi)$ ,  $B=(\lambda, \phi + d\phi)$ ,  $C=(\lambda + d\lambda, \phi)$ ,  $D=(\lambda + d\lambda, \phi + d\phi)$   
with area  $|AB||AC| = R^2 \cos \phi d\lambda d\phi$

## Equal-area projections

With a planar map  $h$ , ABCD is mapped to A'B'C'D' where,  
 $A' = (f(\lambda, \phi), g(\lambda, \phi))$ ,  $B' = (f(\lambda, \phi + d\phi), g(\lambda, \phi + d\phi))$ ,  
 $C' = (f(\lambda + d\lambda, \phi), g(\lambda + d\lambda, \phi))$ ,  
 $D' = (f(\lambda + d\lambda, \phi + d\phi), g(\lambda + d\lambda, \phi + d\phi))$ .

Area of the parallelogram A'B'C'D' is the cross-product of  
 $\vec{A'C'} = (\partial f / \partial \lambda, \partial g / \partial \lambda) d\lambda$  and  $\vec{A'B'} = (\partial f / \partial \phi, \partial g / \partial \phi) d\phi$

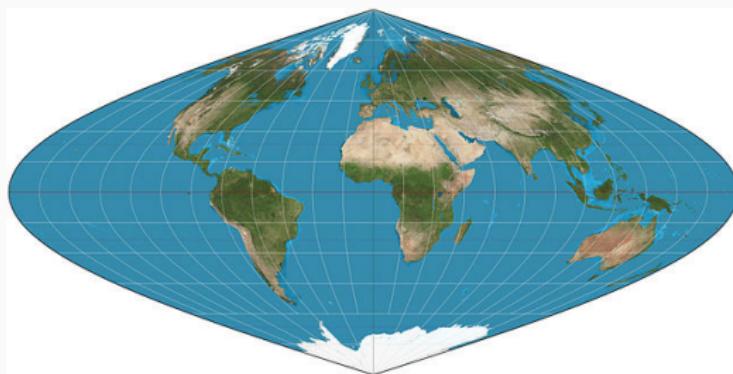
**Equal-area map:**

$$\begin{aligned} \text{Area}(A'B'C'D') &= (\partial f / \partial \lambda \ \partial g / \partial \phi - \partial f / \partial \phi \ \partial g / \partial \lambda) d\lambda d\phi = \\ \text{Area}(ABCD) &= R^2 \cos \phi \ d\lambda d\phi \\ \implies \partial f / \partial \lambda \ \partial g / \partial \phi - \partial f / \partial \phi \ \partial g / \partial \lambda &= R^2 \cos \phi \end{aligned}$$

# Equal-area projections

Example: sinusoidal projection:

$$f(\lambda, \phi) = R\lambda \cos \phi, g(\lambda, \phi) = R\phi.$$



**Figure:** Sinusoidal projection<sup>2</sup>

The projection has equally spaced parallels

<sup>2</sup>[https://en.wikipedia.org/wiki/Sinusoidal\\_projection](https://en.wikipedia.org/wiki/Sinusoidal_projection)

## Conformal projections

Angle between AB and AC =  $\pi/2$

Cosine of angle between A'B' and A'C' is proportional to the dot-product of  $\vec{A'B'} = (\partial f / \partial \phi, \partial g / \partial \phi) d\phi$  and

$$\vec{A'C'} = (\partial f / \partial \lambda, \partial g / \partial \lambda) d\lambda,$$

i.e.,  $\cos(\vec{A'B'}, \vec{A'C'}) \propto (\partial f / \partial \lambda \partial f / \partial \phi + \partial g / \partial \lambda \partial g / \partial \phi)$

Conformal (angle-preserving) map:

$$\begin{aligned} \cos(\vec{A'B'}, \vec{A'C'}) &= \cos(\vec{AB}, \vec{AC}) = \cos(\pi/2) = 0 \\ \implies \partial f / \partial \lambda \partial f / \partial \phi + \partial g / \partial \lambda \partial g / \partial \phi &= 0 \end{aligned}$$

# Mercator projection

$$f(\lambda, \phi) = R\lambda, g(\lambda, \phi) = R \log \tan(\pi/4 + \phi/2)$$



**Figure:** Mercator projection <sup>3</sup>

- Popular conformal projection used in ggmap<sup>4</sup>
- Equally spaced meridians
- Distortion at the poles (not usable beyond  $\pm 80^\circ$  latitudes)

<sup>3</sup>[https://en.wikipedia.org/wiki/Mercator\\_projection](https://en.wikipedia.org/wiki/Mercator_projection)

<sup>4</sup>Kahle, D., & Wickham, H. (2013). ggmap: Spatial Visualization with ggplot2. *The R journal*, 5(1), 144–161.

# UTM projection



**Figure:** UTM zones for US<sup>5</sup>

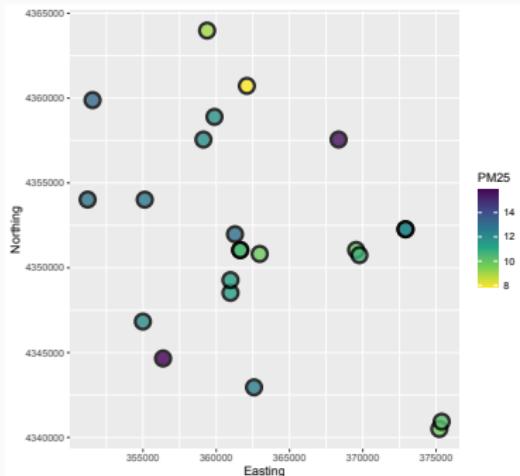
- **Universal transverse Mercator** projection: Overlays a grid on the map – Divides the Earth into 60 zones each of 6-degree longitude, each zone is divided into 20 latitude bands
- Mercator projection for each zone
- Coordinates are given by **easting** and **northing** with respect to the grid

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<sup>5</sup>[https://en.wikipedia.org/wiki/Universal\\_Transverse\\_Mercator\\_coordinate\\_system](https://en.wikipedia.org/wiki/Universal_Transverse_Mercator_coordinate_system)

# UTM projection

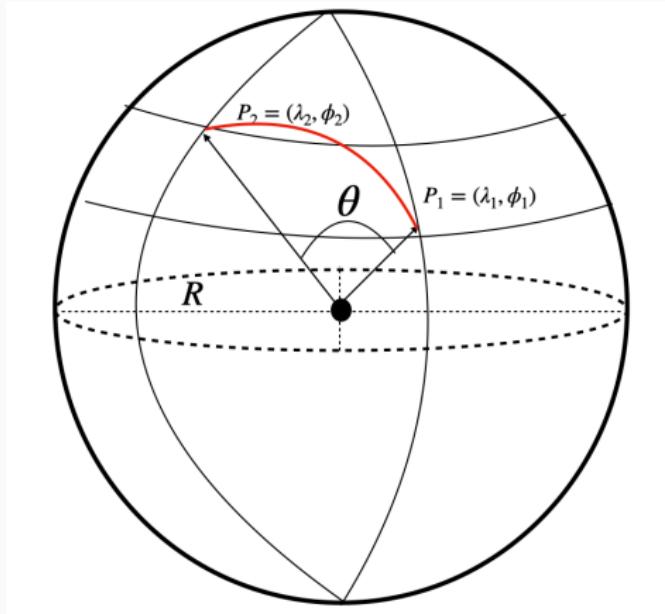
- long-lat to UTM conversion available in `spTransform` function of the `rgdal` R-package



## Distances

- The GP model with isotropic covariance function uses pairwise distances between locations
- What distances to use when locations are on the Earth's surface?
- For many applications, variation of the outcome process along the surface of the Earth is of interest
- A natural candidate for distance is the **geodesic** distance or **great circle** distance – shortest distance between 2 points along the surface of the Earth

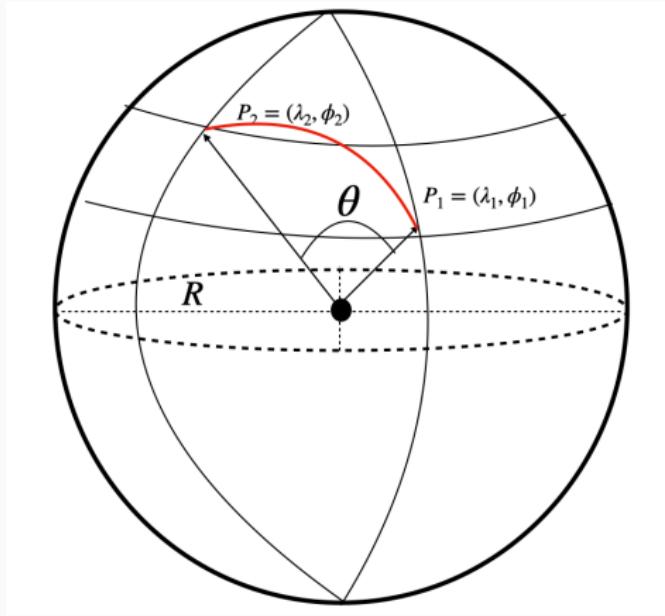
# Geodesic Distance



Geodesic distance = great circle arc length =  $R\theta$ .

$\cos(\theta) = \frac{\langle u_1, u_2 \rangle}{\|u_1\| \|u_2\|}$  where  $u_1, u_2$  are the Euclidean co-ordinates corresponding to the polar co-ordinates (long-lat)  $P_1, P_2$

## Geodesic Distance



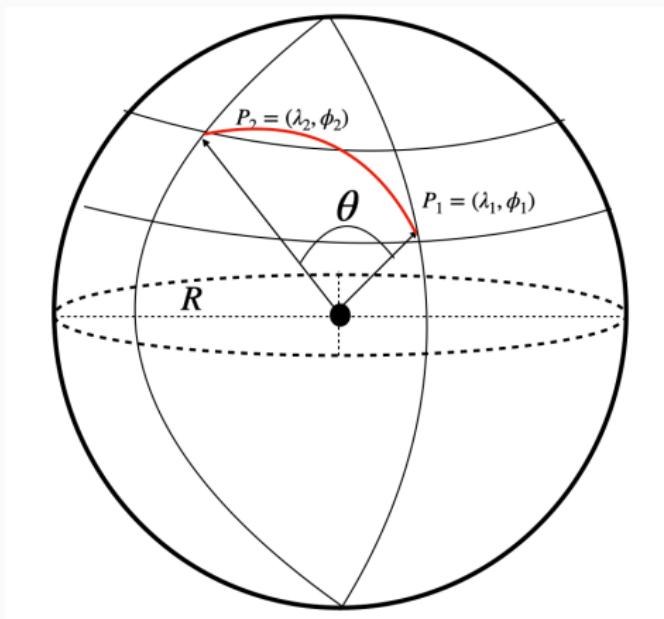
Geodesic distance = great circle arc length =  $R\theta$ .

$$\cos(\theta) = \frac{\langle u_1, u_2 \rangle}{\|u_1\| \|u_2\|} \text{ where}$$

$$u_i = (R \cos \lambda_i \cos \phi_i, R \sin \lambda_i \cos \phi_i, R \sin \phi_i) \implies$$

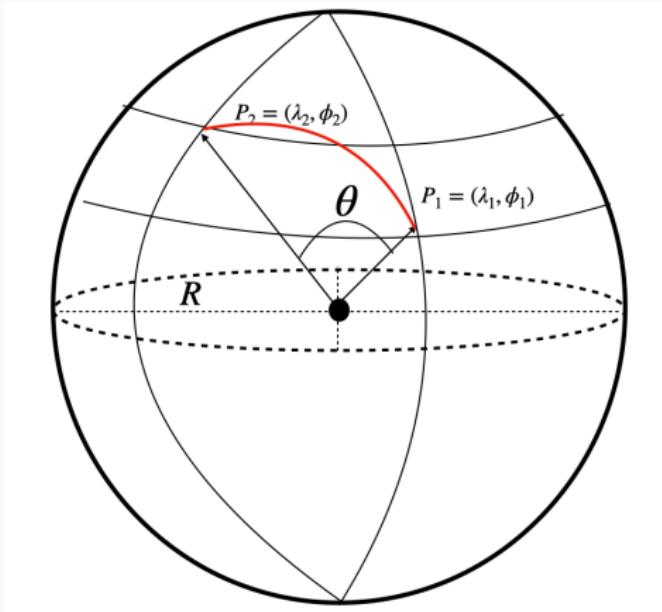
$$\cos \theta = \cos \phi_1 \cos \phi_2 \cos(\lambda_1 - \lambda_2) + \sin \phi_1 \sin \phi_2$$

# Geodesic Distance



Geodesic distance = great circle arc length =  $R\theta$ .  
 $= R \arccos(\cos \phi_1 \cos \phi_2 \cos(\lambda_1 - \lambda_2) + \sin \phi_1 \sin \phi_2)$   
rdist.earth function of the fields package calculates the  
geodesic distances given long-lat

## Geodesic distances

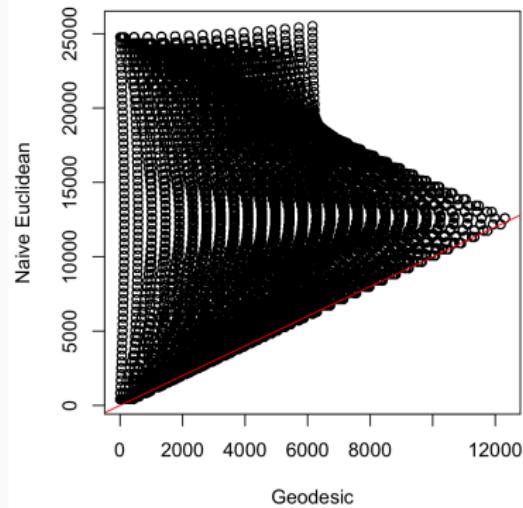


- Unfortunately, many popular covariance functions are **not positive definite** when using the geodesic distance on Earth
- E.g. Matérn covariance function with any smoothness  $\nu > 1/2$  is not positive definite

## Naive Euclidean distances

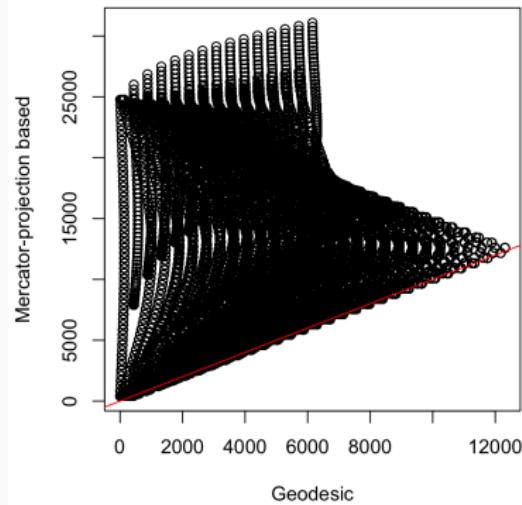
- Use directly the distance between the latitudes and longitudes
- $\|P_1 - P_2\| R\pi/180$  where  $\|P_1 - P_2\| = \|(\lambda_1 - \lambda_2, \phi_1 - \phi_2)\|$
- Can be used with all covariances functions valid  
(positive-definite) on  $\mathbb{R}^2$  (exponential, Matérn, Gaussian, etc.)  
as  $(\lambda, \phi) \in (-180, 180] \times [-90, 90]$  is an Euclidean domain

# Naive Euclidean distances



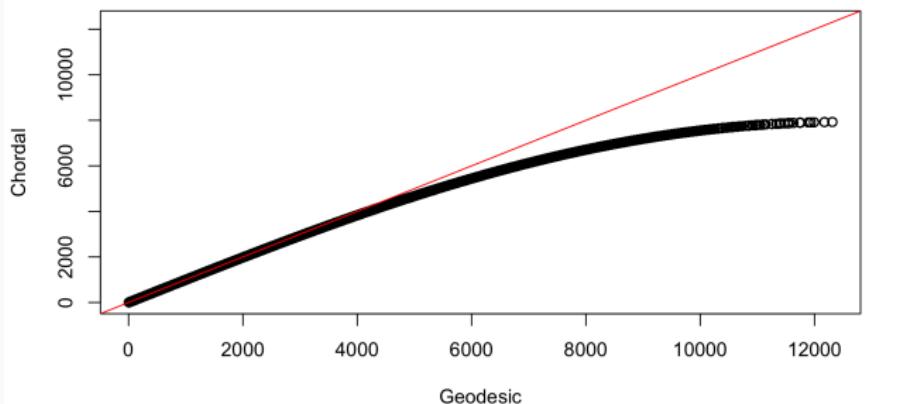
- Naive Euclidean distance **always overestimates** and **greatly distorts** the geodesic distance
- May be used only for small domains and away from the  $180^{\circ}$  meridian (infinite distortion)

## Projection-based distances



- One can use the 2-dimensional Euclidean distance between point after using any projection
- For example, the Mercator projection may be used only for small domains and away from the poles (infinite distortion)
- The UTM Eastings and Northings can also be used for small domains

## Chordal distance



- The Euclidean distance  $\|u_1 - u_2\|$  between the points  $u_1$  and  $u_2$  gives the chord length between  $P_1$  and  $P_2$
- Any covariance function valid of  $\mathbb{R}^3$  (exponential, Matérn, Gaussian, etc.) works with this **chordal distance**
- Will **always underestimate** the geodesic distance
- Moderate distortion even for large distances
- Maximum distortion =  $\pi/2$  for two diametrically opposite places

# Summary

- Projections from the sphere  $\mathbb{S}^2$  to the plane  $\mathbb{R}^2$
- Equal-area maps, conformal maps, sinusoidal, Mercator and UTM projections, Eastings and Northings
- Plotting lat-long indexed data on maps
- Distances for GP models – geodesic, naive Euclidean, projection-based, chordal
- When analyzing datasets covering large parts of the Earth, all these Euclidean distances lead to large distortions
- Large literature on constructing valid covariance functions directly on the surface of a sphere<sup>6</sup>

<sup>6</sup>Schoenberg, IJ (1942), ‘Positive definite functions on spheres.’, Duke Mathematical Journal, 9, 96–108

Jeong, J., & Jun, M. (2015). A class of Matérn-like covariance functions for smooth processes on a sphere. Spatial Statistics, 11, 1–18.