



campus forum

HUMAN SCIENCES SOCIAL TECHNOLOGIES EXPERIENCE

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PROPOSAL: An apartisan LAN party and festival of interdisciplinary academic cathedras, humanitarian advocacy institutions, solidary charitable organisations, and open culture developers to share the best human sciences technologies practical solutions.

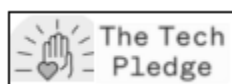
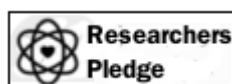
PROPITIATION: Inspired by the Futura Network creation of the Campus Party (CP) [<https://campus-party.org>], the World Social Forums (WSF) [<https://wsf2018.org>] humanities workgroups, and the United Nations Sustainable Development Goals (UNSDG) [<https://unsdg.un.org>] conferences, the Ancestra Network was developed to open a new horizon of a collaborative experience in humanities technologies task-force.

PROGRAM: We divide human campus activities also into three areas for our campuseros:

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| • GOVERNANCE: | • SOCIETY: | • CULTURE: |
| - <i>Rule-Of-Law Ethics.</i> | - <i>Noetics Psychology.</i> | - <i>Journalistic Data-Ethics.</i> |
| - <i>Glocality Specifications.</i> | - <i>Aesthetics Semiotics.</i> | - <i>Relational Collaborativity.</i> |
| - <i>Compliance Jurisprudence.</i> | - <i>Inclusivity Urbanism.</i> | - <i>Crosscultural Literacy.</i> |
| - <i>Reliability Engineering.</i> | - <i>Interfaith-Basement.</i> | - <i>Faith-Inspiration Devops.</i> |
| - <i>Transparent Management.</i> | - <i>Holistic Cybernetics.</i> | - <i>Arts & Design Poethics.</i> |
| - <i>Regenerative Open Culture.</i> | - <i>Historiographic Ecology.</i> | - <i>Services & Crafts Artistry.</i> |
| - <i>Scientific Methodologies.</i> | - <i>Philanthropic Economy.</i> | - <i>Modelar Labs & Hackathons.</i> |
| - <i>Health, Cares, & Services.</i> | - <i>Sustainable Development.</i> | - <i>Fair Trade Entrepreneurship.</i> |
| - <i>Solidary Advocacy.</i> | - <i>Transhuman Interfaces.</i> | - <i>Crafts & Media Markets.</i> |
| - <i>Ecomuseologic Curatorship.</i> | - <i>Diplomatic Harm-Reduction.</i> | - <i>Intergenerational Pedagogy.</i> |

PROCEDUREMENTS:

- Procurement and contracting of fund-raising and commercial partnerships pitching.
- Glocal creative marketplace compliances standards commitment juridic analysis.
- Code of conduct, collaboration guidelines, and fair trade contracts template design.
- Interdisciplinary collegiate selection of human sciences and arts workshops curatorship.
- Online platform development with website, social networks strategy, and repository.
- Festival organization, pre-production, production, and post-production schedule.
- Open call for voluntaries, outsourced labour, participants, works, and partnerships.





PROCESSING: Campus Party festivals are currently organized as twenty four hours working spaces that during seven days receive thousands of campuseros. The World Social Forum presents it, and vice-versa, many humanitarian questions and humanities technologic development possibilities to improve its United Nations Sustainable Development Goals compliance. We present some as a human party plan here:

- **CAMPUS:** Accessible ecomuseologic immersive sustainable crosscultural ecosystem.
- *CURATORSHIP:* Participants must be chosen by practical verifiable solutions with products.
- *PRODUCTION:* Accountable audited documented transparent fair-trade green logistics.
- *EXPOGRAPHY:* Structures, tents, furniture, and reusable ware donation to philanthropy.
- *ACCREDITATION:* Mandateships and collaborations code-of-conduct commitment.
- *SECURITY:* Dignified discretion, inclusive respect, and conflict resolutions enforcement.
- *SERVICES:* Pro-workforce policies and talks from the production teams to all participants.
- *FUNDERS STANDS:* Coherent sponsors accountancy and advertisement transparency.
- *STARTUP STANDS:* Philanthropic institutions and creative industry products and services.
- *HEALTH STANDS:* Scientific methodologically accepted bodily and noetic care practices.
- *CAMPUS ARTS:* Laic and interfaith immersive installations historiographic curatorship.
- *MULTIMEDIA STAGE:* Performance art, dance, musicking, and interactive presentations.
- *EDUCATIVE PLAY:* Psychodrama and games as Model United Nations, World Peace Game.
- *FOOD COURT & CATERING:* Collaborative cooking, seedlings sharing, organic & vegan diet.
- *PRESS ROOM:* Open to all media vehicles compliant to the event code-of-conduct.
- **ARENA:** A non-violent interdisciplinary reliability engineered creative devops ecosystem.
- *MULTIFAITH CHAPLAINCY:* A laic-compliant interfaith-based continuous congregation.
- *FREE SOFTWARE:* Distribution and teaching of educative and productive tools and apps.
- *HACKATHONS:* Issues poll among glocal community for solutions seeking with prizes.
- *MAIN STAGE:* Conceptual framework masterclasses for each festival version.
- *CONTENTS STAGES:* Thematic soirees, review challenges, and peer-review for theses.
- *RESTORATION SPACE:* Individual coaches, personal and collective schedules organization.
- *WELL-BEING FABLAB:* Green architecture with gardens, orchards, and educational nursery.
- *WORKSHOPS:* Equal opportunities, minorities quotas, and collective scientific verification.
- *NOTARY'S OFFICE:* A rule-of-law internationally barred pedagogic juridic registry.
- *LABORATORIALITY:* Temporary areas autonomous rules specifications legal requirements.
- *MEDIA & SIMULATIONS:* Presentation of modelar and artistic accompaniment of lectures.
- *ADVOCACY ASSISTANCE:* Civil society jurisprudence and technical support provision.
- *CHARITY TASK-FORCES:* Missions to upcycle glocal practices, methodologies, and logistics.
- *CROSSCULTURAL PROCESSION:* Cleaning streets and presenting works developed publicly.
- **CAMPING:** Construction of new temporary and permanent housing systems as legacy.
- *WORKFORCE:* Services and cognitive labour promotion through fair-trade and welfare.

PROGNOSTICS:

- **UNSDG CONSEQUENCES FOR THE CULTURAL INDUSTRY:** <https://bit.ly/cultural-unsdg>
- **DIGNITY CELEBRATION:** <https://bit.ly/dignity-celebration>
- **EMERGENCY CULTURAL FUND:** <https://bit.ly/cultural-fund>

PROPONENTS:

- **ECUMENIC CREATIVE OPERATIONS:** <https://ecumenic.github.io>