



campus forum

HUMAN SCIENCES SOCIAL TECHNOLOGIES EXPERIENCE

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PROJECT: An apartisan peacebuilding LAN party and festival of interdisciplinary academic cathedras, humanitarian advocacy, solidary charitable, and open culture developers and institutions sharing the best humanities technologic practical solutions.

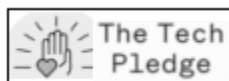
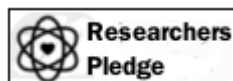
PROFITATION: Inspired by the Futura Network creation of the Campus Party (CP) [<https://campus-party.org>], the World Social Forums (WSF) [<https://wsf2018.org>] humanities workgroups, and the United Nations Sustainable Development Goals (UNSDG) [<https://unsdg.un.org>] conferences, the Ancestra Network was developed to open a new horizon of a collaborative experience in humanities technologies task-force.

PROGRAM: Campus Forum activities are organized in three theoretical-practical areas:

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|------------------------------|------------------------------|--------------------------------|
| • GOVERNANCE: | • EDUCATION: | • CULTURE: |
| - Rule-Of-Law Ethics. | - Noetics Psychology. | - Journalistic Data-Ethics. |
| - Glocality Specifications. | - Aesthetics Semiotics. | - Relational Collaborativity. |
| - Compliance Jurisprudence. | - Inclusivity Urbanism. | - Crosscultural Literacy. |
| - Reliability Engineering. | - Interfaith-Basement. | - Faith-Inspiration Devops. |
| - Transparent Management. | - Holistic Cybernetics. | - Arts & Design Poethics. |
| - Regenerative Open Culture. | - Historiographic Ecology. | - Services & Crafts Artistry. |
| - Scientific Methodologies. | - Philanthropic Economy. | - Modelar Labs & Editathons. |
| - Health, Cares, & Services. | - Sustainable Development. | - Fair Trade Entrepreneurship. |
| - Solidary Advocacy. | - Transhuman Interfaces. | - Crafts & Media Markets. |
| - Ecomuseologic Curatorship. | - Diplomatic Harm-Reduction. | - Intergenerational Pedagogy. |

PROCEDUREMENTS:

- Procurement and contracting of fund-raising and commercial partnerships pitching.
- Glocal creative marketplace compliances standards commitment juridic analysis.
- Code of conduct, collaboration guidelines, and fair trade contracts template design.
- Interdisciplinary collegiate selection of human sciences and arts workshops curatorship.
- Online platform development with website, social networks strategy, and repository.
- Festival organization, pre-production, production, and post-production schedule.
- Open call for voluntaries, outsourced labour, participants, works, and partnerships.



PROCESSING: Campus Party festivals are currently organized as twenty four hours working spaces that during seven days receive thousands of campuseros. The World Social Forum presents it, and vice-versa, many humanitarian questions and humanities technologic development possibilities to improve its United Nations Sustainable Development Goals compliance. We present some as a campus forum plan here:

- **PEACE CAMPUS:** Accessible ecomuseologic immersive sustainable cultural ecosystem.
- *CURATORSHIP:* Participants must be chosen by practical verifiable solutions with products.
- *PRODUCTION:* Accountable audited documented transparent fair-trade green logistics.
- *EXPOGRAPHY:* Structures, tents, furniture, and reusable ware donation to philanthropy.
- *ACCREDITATION:* Mandateships and collaborations code-of-conduct commitment.
- *SECURITY:* Dignified discretion, inclusive respect, and conflict resolutions enforcement.
- *SERVICES:* Pro-workforce policies and talks from the production teams to all participants.
- *FUNDERS STANDS:* Coherent sponsors accountancy and advertisement transparency.
- *STARTUP STANDS:* Philanthropic institutions and creative industry products and services.
- *HEALTH STANDS:* Scientific methodologically accepted bodily and noetic care practices.
- *CAMPUS ARTS:* Laic and interfaith immersive installations historiographic curatorship.
- *MULTIMEDIA STAGE:* Performance art, dance, musicking, and interactive presentations.
- *EDUCATIVE PLAY:* Psychodrama and games as Model United Nations, World Peace Game.
- *FOOD COURT & CATERING:* Collaborative cooking, seedlings sharing, organic & vegan diet.
- *PRESS ROOM:* Open to all media vehicles compliant to the event code-of-conduct.
- **CULTURE FORUM:** Peacebuilding interdisciplinary devops reliability-engineer ecosystem.
- *MULTIFAITH CHAPLAINCY:* A laic-compliant interfaith-based continuous congregation.
- *FREE SOFTWARE:* Distribution and teaching of educative and productive tools and apps.
- *EDITATHONS:* Wikipedia seasonal sustenance and glocal solutions seeking with prizes.
- *MAIN STAGE:* Conceptual framework masterclasses for each festival version.
- *CONTENTS STAGES:* Thematic soirees, review challenges, and peer-review for theses.
- *RESTORATION SPACE:* Individual coaches, personal and collective schedules organization.
- *WELL-BEING FABLAB:* Green architecture with gardens, orchards, and educational nursery.
- *WORKSHOPS:* Equal opportunities, minorities quotas, and collective scientific verification.
- *NOTARY'S OFFICE:* A rule-of-law internationally barred pedagogic juridic registry.
- *LABORATORIALITY:* Temporary areas autonomous rules specifications legal requirements.
- *MEDIA & SIMULATIONS:* Presentation of modelar and artistic accompaniment of lectures.
- *ADVOCACY ASSISTANCE:* Civil society jurisprudence and technical support provision.
- *CHARITY TASK-FORCES:* Missions to upcycle glocal practices, methodologies, and logistics.
- *CROSSCULTURAL PROCESSION:* Cleaning streets and presenting works developed publicly.
- **LODGING:** Construction of new temporary and permanent housing systems as legacy.
- *WORKFORCE:* Services and cognitive labour promotion through fair-trade and welfare.

PROVISIONS:

- **MCI ENGAGING & ACTIVATING EVENT ATTENDEES:** <https://bit.ly/mci-engagement>
- **MCI TOP 10 SUSTAINABLE EVENT TRENDS 2020:** <https://bit.ly/mci-sustainable-events>
- **OSS WATCH BUILDING COMMUNITIES:** <https://bit.ly/building-communities>
- **WIKIMEDIA EDITATHON GUIDE:** <https://bit.ly/wikimedia-editathon>
- **UNSDG CONSEQUENCES FOR THE CULTURAL INDUSTRY:** <https://bit.ly/cultural-unsdg>
- **DIGNITY CELEBRATION PROJECT:** <https://bit.ly/dignity-celebration>
- **EMERGENCY CULTURAL FUND:** <https://bit.ly/cultural-fund>
- **HOSPITALITY HACKATHON:** <https://bit.ly/hospitality-hackathon>

PROMOTION: Some possible partnerships may be gathered on the following networks:

- **GOVERNANCE:**

- UNITED NATIONS BUSINESS COMPACT: <https://unglobalcompact.org>
- UNION OF INTERNATIONAL ASSOCIATIONS: <https://uia.org>
- GLOBAL STANDARD FOR CIVIL SOCIETY ORGANISATIONS: <https://csostandard.org>
- GLOBETHICS: <https://globethics.net>
- WORLD TRADE ORGANISATION: <https://wto.org>
- ORGANISATION FOR ECONOMIC COOPERATION AND DEVELOPMENT: <https://oecd.org>
- INTERNATIONAL POLICY FOR INCLUSIVE GROWTH: <https://ipcig.org>
- TRANSPARENCY INTERNATIONAL: <https://transparency.org>
- ACCOUNTABLE NOW: <https://accountablenow.org>
- GITHUB OPENSOURCE GUIDE: <https://opensource.guide>
- WIKIMEDIA FOUNDATION: <https://wikimania.wikimedia.org>
- CREATIVE COMMONS NETWORK: <https://network.creativecommons.org>
- RENDIR CUENTAS OPEN ACCOUNTABILITY APP: <https://rendircuentas.org>
- FAIR TRADE CERTIFICATION: <https://fairtradecertified.org>
- ARAGON OPEN COMMUNITIES PLATFORM: <https://aragon.org>
- ROSARIO STUDENTS INFORMATION SYSTEMS: <https://rosariosis.org>
- LOG CLUSTER LOGISTIC CAPACITY ACCESSMENT: <https://logcluster.org>
- DEVOPS INSTITUTE: <https://devopsinstitute.com>
- WORLD INTERNATIONAL PROPERTY ORGANISATION: <https://wipo.int>
- W3C SEMANTIC-WEB ONTOLOGIES: <https://w3.org/standards/semanticweb>
- PROTEGE ONTOLOGIES DEVELOPMENT PLATFORM: <https://protege.stanford.edu>
- FRAMASOFT OPEN ONLINE TOOLS AND SERVICES: <https://framasoftware.org>
- INSTITUTE FOR SOCIAL BANKING: <https://social-banking.org>
- SOLIDARY ECONOMY FOUNDATION: <https://economiasolidaria.org>
- INSTITUTE FOR ECONOMY AND PEACE: <http://economicsandpeace.org>
- FAIRCOOP AND FAIRCOIN OPEN BLOCKCHAIN: <https://fair-coin.org>

- **EDUCATION:**

- OPEN EDUCATION CONSORTIUM: <https://oeconsortium.org>
- OPEN SOURCE EDUCATION FOUNDATION: <https://osef.org>
- OPEN SCIENCE NETWORK: <https://osf.io>
- OPEN INNOVATION NETWORK: <https://openinventionnetwork.com>
- OPEN EDUCATION RESOURCES COMMONS: <https://oercommons.org>
- OPEN EDUCATION KNOWLEDGE CLOUD: <https://oerknowledgecloud.org>
- CK12 KIDS OPEN PEDAGOGY: <https://ck12.org>
- GUTENBERG LIBRARY PROJECT: <https://gutenberg.org>
- THE INTERNET ARCHIVE: <https://archive.org>
- CLASSROOM COMPUTERS MONITORING: <https://veyon.io>
- ITEST COMPUTERIZED EXAMINATION: <https://itest.sourceforge.net>
- INTERNATIONAL FEDERATION OF LIBRARIES: <https://ifla.org>
- VUFIND LIBRARY SCIENCE CATALOGGING: <https://vufind.org>
- MOODLE OPEN MASSIVE OPEN ONLINE COURSES: <https://moodle.org>
- THE OPEN UNIVERSITY: <https://open.ac.uk>
- RESEARCH GATE: <https://researchgate.net>
- ACADEMIA: <https://academia.edu>
- LIBRARIES.IO OPEN SOURCE DISCOVERY SERVICE: <https://libraries.io>

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• **CULTURE:**

- INTERNATIONAL AMNESTY: <https://www.amnesty.org>
- HARM-REDUCTION INTERNATIONAL: <https://www.hri.global>
- DATA FOR HISTORY CONSORTIUM: <http://dataforhistory.org>
- CONFLICT SENSITIVITY INTERNATIONAL: <https://conflictsensitivity.org>
- INSTITUTE FOR CULTURAL DIPLOMACY: <http://culturaldiplomacy.org>
- NETHOPE INFORMATION TECHNOLOGIES FOR NGOS CONSORTIUM: <https://nethope.org>
- UBUWEB OPEN ARTWORK ARCHIVE: <http://ubu.com>
- LEXDATA LEGAL ONTOLOGY: <http://lexdata.org>
- INTERNATIONAL COUNCIL OF MUSEUMS: <https://icom.museum>
- INTERNATIONAL COUNCIL OF MUSEOLOGY: <http://network.icom.museum/icoform>
- FREE CULTURE FORUM: <https://fcforum.net>
- COLLECTIVE ACCESS MUSEOLOGIC CATALOGGING: <https://collectiveaccess.org>
- THE GETTY VOCABULARIES: <https://getty.edu/research/tools/vocabularies/lod>
- ICONCLASS ART ONTOLOGIES: <http://iconclass.nl>
- CENTER FOR ART LAW: <https://itsartlaw.org>
- CENTER FOR CULTURAL RIGHTS: <https://ibdcult.org>
- SEMANTIC INTEROPERABILITY TO CULTURAL HERITAGE: <https://www.cs.vu.nl/stitch>
- ETHICAL FASHION INITIATIVE: <https://ethicalfashioninitiative.org>
- GODOT GAME ENGINE: <https://godotengine.org>
- EDUCATIONAL ROLE PLAYING GAMES: <http://interpretareaprender.com>
- OPEN LAYERS MAPPING FRAMEWORK: <https://openlayers.org>
- XSDK EXTREME SCALE DEVELOPMENT KIT: <https://xsdk.info>
- INTERNATIONAL ECOTOURISM SOCIETY: <https://ecotourism.org>
- SAATCHI ART: <https://saatchiart.com>
- ARTSTATION: <https://artstation.com>
- ART FINDER: <https://artfinder.com>
- ETSY ARTISANY MARKETPLACE: <https://etsy.com>
- FENESTRA AUDIOVISUAL PRODUCTIONS BLOCKCHAIN: <https://fenestra.io>
- VERISART ARTWORKS VERIFICATION BLOCKCHAIN: <https://verisart.com>
- MAECENAS ART INVESTMENT BLOCKCHAIN: <https://maecenas.co>
- INTERNATIONAL FEDERATION OF JOURNALISTS: <https://ifj.org>
- DATA JOURNALISTS: <https://datajournalism.com>
- WORLD FORUM OF FREE MEDIA: <http://fmml.net>
- MEDIA ETHICS INITIATIVE: <https://mediaethicsinitiative.org>
- MEDIA POLICY PROJECT: <http://www.lse.ac.uk>
- DATA ETHICS CONSORTIUM: <https://dataethics.eu>
- OPEN AI: <https://openai.com>

PROPONENT:

- ECUMENIC CREATIVE OPERATIONS: <https://ecumenic.github.io>