

# **CAN Interface**

# **Technical Reference**

Version 2.10.01

Authors Thomas Arnold, Rüdiger Naas, Eugen Stripling

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# 1 Document Information

# 1.1 History

Author	Date	Version	Remarks
Thomas Arnold	2006-06-22	1.0	Initial version
Thomas Arnold	2006-07-05	1.1	Minor corrections (Review)
			Add additional DET error codes
Thomas Arnold	2006-07-05	1.2	Add justification for possible compiler warning
Thomas Arnold	2006-10-30	1.3	Add additional features (TxFullCAN, TxPolling,), Add GENy configuration chapter.
Hartmut Hörner	2007-01-04	1.4	Added information about supported AUTOSAR version
Thomas Arnold	2007-01-19	1.5	Add additional features (BusOff polling, Post build configuration). Changes in GENy configuration chapter.
Thomas Arnold	2007-06-04	1.6	Adapt to AUTOSAR 2.1
Thomas Arnold	2007-07-20	1.7	Switch to new template / modifications for Autosar 2.1
Thomas Arnold	2008-03-03	1.8	Add Extended ID support
Thomas Arnold	2008-03-10	2.0	Adapt to AUTOSAR 3
Thomas Arnold	2008-05-16	2.1	Changes due to review:
			<ul> <li>Add info about DLC to ReadRxPduData API</li> </ul>
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Thomas Arnold	2008-06-11	2.2	Add CanIf_CanTrcv.h to chapter 4.1.2
Thomas Arnold	2008-08-04	2.3	Add description of WakeUpValidation (Chapters 3.12, 3.15, 6.19) Update GENy Screenshots and description (Chapter 5)
Thomas Arnold	2008-10-07	2.4	Change GENy attribute names (Chapter 5) Update include structure (Chapter 4.2)



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Thomas Arnold	2008-10-31	2.6	Update of figure 3-1
			Update GENy screenshots / attribute names (Chapter 5)
			Rework chapter 6 API description
			Minor improvements
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Rüdiger Naas	2009-08-25	2.7.1	Limitation for API CanIf_Transmit() added
Rüdiger Naas	2009-09-25	2.7.2	Chapter Deviations/Limitations added
Rüdiger Naas	2009-11-23	2.7.3	Defines for Canlf_PduSetModeType changed
			Example for how to convert Upper/Lower ID to mask and code.
Rüdiger Naas	2010-01-11	2.7.4	Minor changes regarding indication function types.
Rüdiger Naas	2010-03-08	2.8.0	Dynamic transmit L-PDU handles
			EcuM_GeneratorCompatibilityError API added
Rüdiger Naas	2010-06-30	2.9.0	Expansion of the description for the interrupt lock mechanism
			Typo corrected for chapter "sleep/wakeup"
			Tx buffer handling expansion
			Postbuild parameter description changed
			Bit Queue support
Rüdiger Naas	2011-01-12	2.10.0	Some typos corrected at chapter "sleep/wakeup".
Eugen Stripling	2011-06-30	2.10.01	DLC check against not optimized DLC

Table 1-1 History of the Document

# 1.2 Reference Documents

No.	Title	Version
[1]	AUTOSAR_SWS_CAN_Interface.pdf	3.0.1
[2]	AUTOSAR_SWS_DET.pdf	2.2.0
[3]	AUTOSAR_SWS_DEM.pdf	2.2.1
[4]	AUTOSAR_BasicSoftwareModules.pdf	1.2.0

Table 1-2 References Documents

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# Please note

We have configured the programs in accordance with your specifications in the questionnaire. Whereas the programs do support other configurations than the one specified in your questionnaire, Vector's release of the programs delivered to your company is expressly restricted to the configuration you have specified in the questionnaire.



# Contents

1	Document Information		
	1.1	History	2
	1.2	Reference Documents	3
2	Introdu	iction	10
	2.1	Architecture Overview	10
3	Functio	onal Description	12
	3.1	Deviations regarding AUTOSAR standard	12
	3.2	Feature List	12
	3.3	Initialization	13
	3.4	Transmission	14
	3.5	Dynamic transmission	15
	3.6	Transmit Buffer	15
	3.7	Reception	16
	3.8	Ranges	16
	3.9	DLC check	17
	3.9.1	DLC check against not optimized DLC	18
	3.10	Communication Modes	18
	3.10.1	Controller Mode	18
	3.10.2	Channel Mode	18
	3.11	Polling	19
	3.12	Error Notification	19
	3.12.1	Development Error Detection	19
	3.12.2	Production Error Detection	23
	3.13	Transceiver handling	23
	3.14	Sleep / WakeUp	24
	3.15	Bus Off	27
	3.16	Version Info	27
	3.17	Services used by the CAN Interface	28
	3.18	Critical Sections	29
	3.19	AUTOSAR 2.1 ComM compliance	30
	3.19.1	API Description	30
	3.19.2	Call back functions	
	3.19.3	Initialization	31
4	Integrat	tion	33
	4.1	Files and include structure	33

# Technical Reference CAN Interface



	4.1.1	Static Files	33
	4.1.2	Dynamic Files	33
	4.2	Include Structure	34
	4.3	Compiler Abstraction and Memory Mapping	34
5	Configu	ration	36
	5.1	Module properties	36
	5.1.1	Common configuration	36
	5.1.2	Post build configuration	37
	5.1.3	Miscellaneous	38
	5.1.3.1	Software Filter Type	40
	5.1.3.2	Transmit Buffer	41
	5.1.3.3	Callback functions	42
	5.1.3.4	MICROSAR extensions	43
	5.2	Channel specific properties	44
	5.3	Tx message properties	45
	5.4	Dynamic Tx message properties	46
	5.5	Rx message properties	47
6	API Des	cription	48
	6.1	Services provided by the CAN Interface	48
	6.1.1	CanIf_GetVersionInfo	48
	6.1.2	CanIf_Init	48
	6.1.3	CanIf_InitController	48
	6.1.4	CanIf_SetControllerMode	49
	6.1.5	CanIf_GetControllerMode	49
	6.1.6	CanIf_Transmit	50
	6.1.7	CanIf_TxConfirmation	50
	6.1.8	CanIf_RxIndication	50
	6.1.9	CanIf_ControllerBusOff	51
	6.1.10	CanIf_SetPduMode	51
	6.1.11	CanIf_GetPduMode	52
	6.1.12	CanIf_InitMemory	52
	6.1.13	CanIf_CancelTxConfirmation	53
	6.1.14	CanIf_SetTransceiverMode	53
	6.1.15	CanIf_GetTransceiverMode	53
	6.1.16	CanIf_GetTrcvWakeupReason	54
	6.1.17	CanIf_SetTransceiverWakeupMode	54
	6.1.18	CanIf_CheckWakeup	55
	6.1.19	CanIf_CheckValidation	55
	6.1.20	CanIf_ResetBusOffStart	55

Version: 2.10.01

# Technical Reference CAN Interface



9	Contact	t	62	
	8.2	Abbreviations	61	
	8.1	Glossary		
8	Glossa	ry and Abbreviations	61	
	7.2	Limitations	60	
	7.1	Deviations		
7	AUTOS	AR Standard Compliance	60	
	6.2.1	EcuM_GeneratorCompatibilityError	59	
	6.2	Callout Functions	59	
	6.1.25	CanIf_SetDynamicTxId	58	
	6.1.24	CanIf_CancelTxNotification	57	
	6.1.23	CanIf_CancelTransmit	57	
	6.1.22	CanIf_ConvertPduId	56	
	6.1.21	CanIf_ResetBusOffEnd		



# Illustrations

Figure 2-1 Figure 2-2 Figure 3-1	AUTOSAR layer model Interfaces to adjacent modules of the CAN Interface Wake up sequence (No validation)	11
Figure 3-2	Wake up sequence (Wakeup validation)	20
Figure 4-1	Include structure	
Figure 5-1	Module configuration (Common parameters, Pre-compile time)	
Figure 5-2	Module configuration (Post build parameters pre-compile time)	
Figure 5-3	Module configuration (Miscellaneous, Pre-compile time)	
Figure 5-4	Software filter type configuration (Pre-compile time)	
Figure 5-5	Transmit buffer configuration (Pre-compile time)	
Figure 5-6	Call back function configuration (Link time)	
Figure 5-7	Configuration of MICROSAR extensions (Pre-compile time)	
Figure 5-8	Channel specific properties	
Figure 5-9	Tx message properties	
Figure 5-10	Rx message properties page	47
Tables		
Table 1-1	History of the Document	3
Table 1-2	References Documents	3
Table 3-1	List of supported features	
Table 3-2	Mapping of service IDs to services	
Table 3-3	Errors reported to DET	
Table 3-4	API functions used by the CAN Interface	
Table 3-5	Critical Section Codes	
Table 3-6	Restrictions for the different lock areas	
Table 4-1	Static files	
Table 4-2	Generated files	
Table 4-3	Compiler abstraction and memory mapping	
Table 5-1	Common configuration	
Table 5-2	Post build configuration	
Table 5-3	Miscellaneous configuration	
Table 5-4	Transmit buffer configuration	
Table 5-5	Callback function configuration	
Table 5-6	Configuration of MICROSAR extensions	
Table 5-7	Channel specific properties	
Table 5-8	Tx message properties	
Table 5-9	Dynamic Tx message properties	
Table 5-10	Rx message properties	
Table 6-1	API CanIf_GetVersionInfo	
Table 6-2	API CanIf_Init	
Table 6-3	API Canlf_InitController	
Table 6-4	API Canlf_SetControllerMode	
Table 6-5	API CanIf_GetControllerMode	
Table 6-6	API Canlf_Transmit	
Table 6-7	API CanIf_TxConfirmation	
Table 6-8	API CanIf_RxIndication	
Table 6-9	API Canlf_ControllerBusOff	
Table 6-10	API CanIf_SetPduMode	
Table 6-11	API CanIf GetPduMode	52

Version: 2.10.01

# Technical Reference CAN Interface



Table 6-12	API CanIf_InitMemory	52
Table 6-13	API CanIf_InitMemoryAPI CanIf_CancelTxConfirmation	53
Table 6-14	API CanIf_SetTransceiverMode	
Table 6-15	API CanIf_GetTransceiverMode	54
Table 6-16	API CanIf_GetTrcvWakeupReason	54
Table 6-17	API CanIf_SetTransceiverWakeupMode	54
Table 6-18	API CanIf_CheckWakeup	55
Table 6-19	API CanIf_CheckValidation	55
Table 6-20	API CanIf_ResetBusOffStart	56
Table 6-21	API CanIf_ResetBusOffEnd	56
Table 6-22	API CanIf_ConvertPduId	57
Table 6-23	API CanIf_CancelTransmit	57
Table 6-24	API CanIf_CancelTxNotification	58
Table 6-25	API CanIf_SetDynamicTxId	58
Table 6-26	EcuM_GeneratorCompatibilityError	59
Table 8-1	Glossary	61
Table 8-2	Abbreviations	



# 2 Introduction

This document describes the functionality, API and configuration of the AUTOSAR CAN Interface as specified in [1]. It is based on the AUTOSAR specification release 3. The CAN Interface is a hardware independent layer with a standardized interface to the CAN Driver and CAN Transceiver Driver layer and upper layers like PDU Router, Communication Manager and the Network Management.

Supported AUTOSAR Release*:	3		
Supported Configuration Variants:	pre-compile, link-time, post-build		
Vendor ID:	CANIF_VENDOR_ID	30 decimal (= Vector-Informatik, according to HIS)	
Module ID:	CANIF_MODULE_ID	60 (according to ref. [4])	

<sup>\*</sup> For the precise AUTOSAR Release 3.x please see the release specific documentation.

### 2.1 Architecture Overview

The following figure shows where the CAN Interface is located in the AUTOSAR architecture.

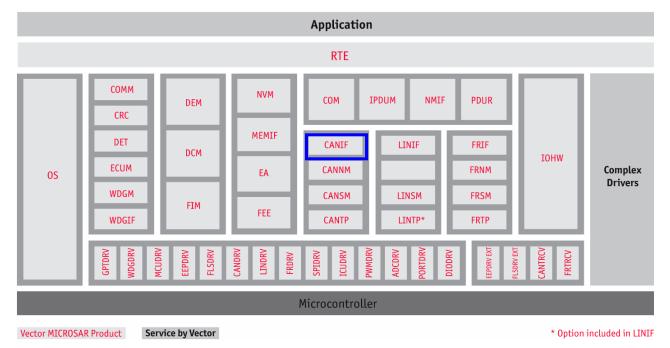


Figure 2-1 AUTOSAR layer model

The CAN Interface provides a standardized interface for all upper layers which require CAN communication. Therefore these upper layers have to communicate with the CAN



Interface which is responsible for the CAN communication. This includes transmission and reception of messages as well as state handling of the CAN controllers.

The next figure shows the interfaces to adjacent modules of the CAN Interface. These interfaces are described in chapter 6.

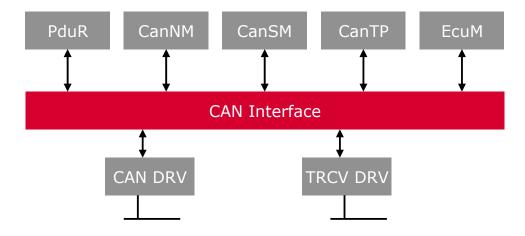


Figure 2-2 Interfaces to adjacent modules of the CAN Interface



# 3 Functional Description

# 3.1 Deviations regarding AUTOSAR standard

Please note that the CAN Interface is tailored by Vector Informatik according to customer requirements before delivery. As a result not all features listed below might be supported by a delivered module.

For deviations and extensions regarding the AUTOSAR standard [1], please see chapter 7.

# 3.2 Feature List

# **Available Features For This Platform:**

Available realares for fills real form.				
Feature Naming	Supported	Short Description		
Initialization				
Generic Initialization	-	General initialization of the CAN Interface (CanIf_Init())		
Controller specific Initialization		CanIf_ControllerInit()		
Communication				
Transmission	-	Transmission of PDUs		
Dynamic transmission	=	Transmission of PDUs with changeable CAN IDs		
Transmit buffer		Buffering of PDUs (send request and data) in the CAN Interface		
Cancellation of Tx PDUs		Cancellation of PDUs and requeueing. (Feature to avoid inner priority inversion)		
Transmit confirmation	-	Call back for successful transmission		
Reception	=	Reception of PDUs		
Receive indication	-	Call back for reception of PDUs		
DLC check	=	Check DLC of received PDUs against predefined values		
Controller Modes				
Sleep mode	=	Controller support sleep mode		
External wake up (CAN)	-	Support external wake up by CAN Driver		
External wake up (Transceiver)	=	Support external wake up by Transceiver Driver		
Wake up validation		Support wake up validation for external wake up events		
Internal wake up	-	Internal wake up by calling CanIf_SetControllerMode()		
Stop mode		Controller support stop mode		
BusOff detection	-	Handling of bus off notifications		
Error Reporting				
DEM	-	Support Diagnostic Event Manager (error notification)		
DET	-	Support Development Error Detection (error notification)		
Mailbox objects				
Tx BasicCAN	-	Standard mailbox to send CAN frames (Used by CAN Interface data queue)		



Tx FullCAN		Separate mailbox for special Tx message used
Rx BasicCAN	-	Standard mailbox to receive CAN frames (depending on hardware, FIFO or shadow buffer supported)
Rx FullCAN		Separate mailbox for special Rx message used
Miscellaneous		
Transceiver handling	-	API for upper layers to set and read transceiver states; Interface to the Transceiver Driver
Version API	-	API to read out component version
Supported ID types - Standard Identifiers - Extended Identifiers - Mixed Identifiers	:	Support of CAN Standard (11 bits) identifiers Support of CAN Extended (29 bits) identifiers Support standard as well as extended identifiers
Multiple CAN networks		Each CAN network has to be connected to exactly one controller

Table 3-1 List of supported features

### 3.3 Initialization

Several functions are available to initialize the CAN Interface. The following code example shows which functions have to be called to initialize the CAN Interface and to allow transmission and reception.

```
CanIf InitMemory(); /* Optional call which reinitializes global
                   variables to set the CAN Interface back to
                   uninitialized state. */
(CanTrcv xxx InitMemory() and) CanTrcv xxx Init
                   /* have to be called to initialize the CAN
                   Transceiver Driver and set the CAN Transceiver
                   to the preconfigured state. For some CAN
                   Controllers it is necessary to have a recessive
                   signal on the Rx Pin to be able to initialize
                   the CAN Controller. This means the transceiver
                   has to be set to "normal mode" before
                   CanIf Init() is called. */
(Can InitMemory() and )Can Init();
                   /* have to be called before CanIf Init is
                   called. */
CanIf Init(<PtrToCanIfConfiguration>);
                   /* Global initialization of the CAN Interface,
                   all available controllers and then CAN Driver
                   are initialized within this call. If selectable
                   post build configuration is active a valid
```

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configuration has to be passed to the call of



CanIf\_Init. In other cases the parameter will be ignored and a NULL pointer can be used \*/

CanIf\_SetControllerMode(0, CANIF\_CS\_STARTED);

/\* The controller mode for controller 0 is set
to started mode. This means the CAN controller
is initialized and ready to communicate
(acknowledge of the CAN controller is
activated). Communication is not yet possible
because the CAN Interface will neither pass Tx
PDUs from higher layers to the CAN Driver nor
accept Rx PDUs from the CAN Driver. \*/

CanIf SetPduMode(0, CANIF SET ONLINE);

/\* The PDU mode in the CAN Interface is switched to online mode. After initialization this mode remains in the state CANIF\_GET\_OFFLINE until the CanIf\_SetPduMode function is called. Now transmission requests will be passed from the upper layer to the CAN Driver and Rx PDUs are forwarded from the CAN Driver to the corresponding higher layer. \*/

### 3.4 Transmission

The transmission of PDUs is only possible after the CAN Interface and CAN Driver is initialized and the CAN Interface resides in the CANIF\_CS\_STARTED / CANIF\_GET\_ONLINE or CANIF\_CS\_STARTED / CANIF\_GET\_TX\_ONLINE mode. In all other states the Tx requests are rejected by the CAN Interface.

The Tx request has to be initiated by a call to the function:

```
CanIf Transmit(<TxPduId>, <PduInfoPtr>);
```

The CAN Interface uses the PDU ID to acquire more information to transmit the message from the generated data. This data is used to call the CAN Driver's Can\_Write function which needs information about the PDU like ID, length, data and about the hardware transmit handle which represents the mailbox used for transmission of the PDU.

After the message was successfully transmitted on the bus a confirmation function will be called by the CAN Driver either from interrupt context or in case of Tx polling from task context. This confirmation is dispatched in the CAN Interface to notify the corresponding higher layer about the transmission of the PDU. For this purpose for each PDU a call back function has to be specified at configuration time.

The transmission request will be rejected by returning E NOT OK in the following cases:

The CAN Interface is not in the controller state CANIF CS STARTED



- The CAN Interface is not in the channel mode CANIF\_GET\_ONLINE or CANIF\_GET\_TX\_ONLINE
- The transmit buffer is not active and the corresponding mailbox used for transmission is occupied (BasicCAN Tx messages only).
- An error occurred during transmission (DET or DEM will be informed)

# 3.5 Dynamic transmission

The feature is activated by the global switch "Dynamic Tx Objects".

The adjustments for the dynamic objects are the same as for the static with the exception that the CAN ID and the attribute for ext./std. ID can be selected manually.

For default the dynamic object has the CAN ID parameterized during configuration time until it will be change by the <code>CanIf\_SetDynamicTxId()</code> API. If a extended ID is written by the API, the most significant bit must be set.

The PDU IDs of the dynamic objects are represented as symbolic names for the file canif cfg.h.

### 3.6 Transmit Buffer

The CAN Interface provides a mechanism to buffer one Tx request including data for each BasicCAN PDU. This means if the BasicCAN Tx hardware objects are occupied each PDU configured to be transmitted via this hardware object can be stored in the CAN Interface until the hardware transmit object is free again.

If a specific PDU is resent and the Tx buffer for this PDU is already in use, the data stored for this PDU will be overwritten in the CAN Interface to make sure the newest data will be transmitted.

The entries stored in the Tx buffer will be processed from a Tx confirmation interrupt or from the CAN Driver's Tx main function in polling mode.

Within the confirmation function the list of stored PDUs in the transmit buffer will be searched for the PDU with highest priority (lowest CAN identifier) which will be the first to be removed from queue and written to the hardware by the CAN Driver.

If the CAN Controller supports multiple hardware objects the Tx Buffer will be used to avoid inner priority inversion. This means if the CAN Interface passes a transmit request to the CAN Driver while all Tx hardware message objects are occupied (at least one message object is occupied by a CAN message with lower priority than the message used for the current transmit request) the CAN Driver will initiate a cancellation of the message with the lowest priority. The cancelled message will be stored in the Tx buffer if the Tx buffer is free, otherwise it will be discarded to make sure the newest data will be transmitted. A Tx hardware message object will be free due to the cancellation and allows the CAN Interface to pass the message with the highest priority to the CAN Driver.



# 3.7 Reception

Reception of PDUs is only possible in the state CANIF\_CS\_STARTED / CANIF\_GET\_ONLINE or CANIF\_CS\_STARTED / CANIF\_GET\_RX\_ONLINE. In all other states the PDUs received by the CAN Driver will be discarded in the CAN Interface without notification of the upper layers.

The CAN Interface supports FullCAN as well as BasicCAN reception. The upper layers won't notice any differences between these two reception types as in both cases a call back function will be called which was configured for the specified PDU in the generation tool.

The upper layer will be notified about the PDU ID, the received data and depending on the used indication function about the length of the received data. The PDU IDs are zero based lists which will be distributed for each call back function. This means a specific Rx PDU ID can occur multiple times in the CAN Interface and has to be evaluated in the corresponding indication function by the higher layer.



#### Info

The PDU IDs of Rx messages are not unique.

The assigned indication function and PDU ID have to be used to identify one specific Rx PDU.

In case of BasicCAN reception the CAN Interface has to search through a list of all known Rx messages and compare the received ID with the ID in the Rx message list.

The CAN Interface offers two different search algorithms:

Linear search: The list of all Rx PDUs is searched from high priority (Low CAN Identifier) to low priority (High CAN Identifier). This algorithm is efficient for a small amount of Rx messages.

Double Hash search: The Rx PDU is calculated via two special hash functions. The algorithm is very efficient for a high amount of Rx messages and always takes the same time.

Binary Search: The list of Rx PDUs is split in two equal sized parts and the search is continued recursively on a list of PDUs which contains half the messages. This search algorithm terminates faster for big amounts of Rx messages than the linear search.



#### Caution

The binary search algorithm cannot be used for mixed ID systems.

# 3.8 Ranges

The BasicCAN message object can be used to receive groups of Rx PDUs called ranges. A range is defined by a mask and a code which define a group of messages using the following expression:

<Received ID> & <Mask> == <Code>



One PDU ID is assigned to all messages in the range; this means the upper layer won't be able to get additional message properties like CanID, ...

For each range an indication function can be assigned in the generation tool, which is used to notify the higher layer about the reception of a message.

For the definition of ranges with upper and lower ID a conversion to Mask and Code is necessary. The example below helps you how to do this.



# **Example**

# for how to convert Lower ID and Upper ID into Mask and Code

Lower ID: 0x400 Upper ID: 0x43F

The Code is same as the lower ID:

Code = 0x400

You need the Count which is upper ID – lower ID -> 0x43F – 0x400 = 0x3F The Count 0x3F makes 000 0011 1111b in 11bit binary format. For a range with extended IDs the Count needs to be 29 bit wide.

The Mask is calculated out of negated Count and a 11 Bit mask:

Mask = ~0x3F & 0x7FF = 0x7C0

For extended IDs you need a 29 Bit mask:

Mask = ~0x3F & 0x1FFF FFFF = 0x1FFF FFC0

#### Note:

If for Count the first set bit is followed by unset bits on lower significant positions, for the calculation of the Mask these bits need to be set. For example a Count of 0xA3 (1010 0011b) you need to calculate with the Count 0xFF (1111 1111b). The consequence is that more IDs are received as intended.

### 3.9 DLC check

A DLC check will be executed for all received messages after they passed the search algorithm (PDU is in Rx list) or if they are defined to be received in FullCAN message objects. The DLC check has to be enabled at configuration time (only pre-compile configuration). If the DLC check has been activated at pre-compile time the DLC check can be disabled for single Rx PDUs and for ranges at post-build time. Refer to chapter 5.2 Channel specific properties and chapter 5.5 Rx message properties for configuration details



The DLC check will verify if the received DLC is greater or equal to the DLC specified at configuration time. If the DLC is less then the configured one a DEM Error will be raised and the reception of the PDU is abandoned.

# 3.9.1 DLC check against not optimized DLC

Described DLC check is usually performed against optimized DLC from database. That means that data bytes within a CAN message which are not aligned by signals are not taken into account of calculation of DLC which is used for DLC check. If this optimization is not desired this can be disabled via checkbox *Dlc Check Optimization* (s. Figure 5-3). The DLC check verifies if the DLC of a received CAN message is greater or equal to the configured DLC. If the received DLC is less than the configured one a DEM error will be raised and the reception of the PDU is abandoned.

### 3.10 Communication Modes

The CAN Interface knows two main types of communication modes.

### 3.10.1 Controller Mode

The controller mode represents the physical state of the CAN controller. The following modes are available:

- CANIF CS STOPPED
- CANIF CS STARTED
- CANIF CS SLEEP
- CANIF CS UNINIT

There is no state called bus off. Bus off is treated as a transition from STARTED to STOPPED mode. All transitions have to be initiated using the API function CanIf\_SetControllerMode(Network, RequestMode). The controller mode can be switched for each controller independent of the state of other controllers in the system.

The state CANIF\_CS\_UNINIT is left after CanIf\_InitController(Network) is called and can only be entered by a reset of the ECU.

The modes CANIF\_CS\_SLEEP and CANIF\_CS\_STARTED can only be entered from CANIF\_CS\_STOPPED. This means a transition from STARTED to SLEEP and vice versa is not possible without requesting the STOPPED mode first.

It is always possible to request the currently active controller mode with the API function CanIf GetControllerMode(Network, ControllerModePtr).

#### 3.10.2 Channel Mode

The other type of communication mode is completely processed by software (it does not represent any state of the hardware). Transitions of the channel mode are only possible if the controller mode is set to CANIF\_CS\_STARTED. In all other controller modes the channel mode is automatically set to CAN\_GET\_OFFLINE and cannot be changed by a call to CanIf SetChannelMode.



The following channel modes are available:

- CANIF\_GET\_OFFLINE

Rx and Tx path is switched offline

- CANIF GET RX ONLINE

Rx path online, Tx path offline

CANIF GET TX ONLINE

Rx path offline, tx path online

CANIF\_GET\_ONLINE

Rx and Tx path is switched online

- CANIF GET OFFLINE ACTIVE

Rx and Tx path offline, confirmation is emulated by the CAN Interface

- CANIF GET OFFLINE ACTIVE RX ONLINE

Rx path online, Tx path offline, confirmation is emulated be the CAN Interface

The channel modes have to be set with the API function CanIf\_SetChannelMode(channel, mode) and can be requested with the function CanIf\_GetChannelMode(channel, modePtr).

# 3.11 Polling

The CAN Interface can process events in polling and interrupt mode. As the polling of events is executed by other layers (e.g. Can Driver, Transceiver Driver) the CAN Interface is in all cases notified by call back functions which are called in different contexts.



# Info

There is no need for changes in the configuration to run the CAN Interface in polling mode.

# 3.12 Error Notification

AUTOSAR specifies two mechanisms of error notification and reporting. Both mechanisms are supported by the CAN Interface and can be activated at configuration time (Precompile configuration).

# 3.12.1 Development Error Detection

Development errors are reported to DET using the service Det\_ReportError(). This feature is normally activated during the development phase to detect fatal errors in configuration and integration of the CAN Interface with other layers.

The reported CAN Interface ID is 60.



The reported service IDs identify the services which are described in 6. The following table presents the service IDs and the related services:

Service ID	Service
1	CanIf_Init
2	CanIf_InitController
3	CanIf_SetControllerMode
4	CanIf_GetControllerMode
5	CanIf_Transmit
6	CanIf_ReadRxPduData
9	CanIf_SetPduMode
10	CanIf_GetPduMode
11	CanIf_GetVersionInfo
13	CanIf_SetTransceiverMode
14	CanIf_GetTransceiverMode
15	CanIf_GetTrcvWakeupReason
16	CanIf_SetTransceiverWakeupMode
17	CanIf_CheckWakeup
18	CanIf_CheckValidation
19	CanIf_TxConfirmation
20	CanIf_RxIndication
21	CanIf_CancelTxConfirmation
22	CanIf_ControllerBusoff
250	CanIf_CancelTransmit
251	CanIf_CancelTxNotification

Table 3-2 Mapping of service IDs to services

# The errors reported to DET are described in the following table:

Error Co	ode	Description
10	CANIF_E_PARAM_CANID	The error code is used if an invalid CAN identifier is passed to the CAN Interface from the CAN driver during the reception of a RxPDU.
		The error can be raised from:
		<ul> <li>CanIf_RxIndication()</li> </ul>
11	CANIF_E_PARAM_DLC	The error will be reported by
		<ul> <li>CanIf_RxIndication()</li> </ul>
		if a DLC greater than 8 is passed to the CAN Interface during reception.
12	CANIF_E_PARAM_LPDU	The error will be raised by the following functions if an unexpected Pduld is passed to the function by either the CAN Driver or the higher layer.
		<ul><li>CanIf_Transmit()</li></ul>



Error C	ode	Description
		- Canlf_TxConfirmation() - Canlf_ReadRxPduData() - Canlf_CancelTxConfirmation() - Canlf_CancelTransmit() - Canlf_CancelTxNotification() The error will be raised if an incorrect Pduld is calculated during reception in the function: - Canlf_RxIndication()
13	CANIF_E_PARAM_HRH	The error code is used in the function  - Canlf_RxIndication()  If an invalid hardware receive handle is passed to the CAN Interface.
14	CANIF_E_PARAM_CHANNEL	Not used.
15	CANIF_E_PARAM_CONTROLLER	Used by the following functions if an invalid controller index is passed:  - Canlf_InitController()  - Canlf_SetControllerMode()  - Canlf_GetControllerMode()  - Canlf_RxIndication()  - Canlf_ControllerBusOff()  - Canlf_SetPduMode()  - Canlf_GetPduMode()  - Canlf_ResetBusOffStart()  - Canlf_ResetBusOffEnd()  The following function raises the error if an invalid controller index is calculated from a wake up source:  - Canlf_CheckWakeup()  - Canlf_CheckValidation
20	CANIF_E_PARAM_POINTER	The error is raised if a NULL pointer is passed to one of the following functions:  - CanIf_Init()  - CanIf_GetControllerMode()  - CanIf_Transmit()  - CanIf_RxIndication()  - CanIf_GetPduMode()  - CanIf_ReadRxPduData()  - CanIf_GetVersionInfo()
30	CANIF_E_UNINIT	The error is raised if one of the following API functions is called before the CAN Interface is

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Error Code		Description				
21101 00		initialized:				
		- Canlf_InitController()				
		- CanIf_Transmit()				
		- CanIf_TxConfirmation()				
		- CanIf_RxIndication()				
		- Canlf_ControllerBusOff()				
		- Canlf_SetPduMode()				
		<ul> <li>CanIf_GetPduMode()</li> </ul>				
		<ul> <li>Canlf_CancelTxConfirmation()</li> </ul>				
		<ul> <li>Canlf_CheckWakeup()</li> </ul>				
		<ul> <li>CanIf_CheckValidation()</li> </ul>				
40	CANIF_E_NOK_NOSUPPORT	Not used.				
50	CANIF_TRCV_E_TRANSCEIVER	This error code notifies about an invalid transceiver index which is passed to one of the following functions:				
		<ul> <li>CanIf_SetTransceiverMode()</li> </ul>				
		<ul> <li>CanIf_GetTransceiverMode()</li> </ul>				
		<ul> <li>CanIf_GetTrcvWakeupReason()</li> </ul>				
		<ul> <li>CanIf_SetTransceiverWakeupMode()</li> </ul>				
		- Canlf_Init()				
		- Canlf_CheckWakeup()				
60	CANIF_TRCV_E_TRCV_NOT_STAND BY	Not used.				
70	CANIF_TRCV_E_TRCV_NOT_NORMA L	Not used.				
80	CANIF_E_INVALID_TXPDUID	Not used (see CANIF_E_PARAM_LPDU)				
90	CANIF_E_INVALID_RXPDUID	Not used (see CANIF_E_PARAM_LPDU)				
Additiona	ally defined error codes (not AUTOSAR	compliant)				
45	CANIF_E_CONFIG	The error code CANIF_E_CONFIG is used to detect inconsistent data in the generated files due to misconfiguration.				
		The error can be raised in the following functions:				
		- Canlf_Init()				
		- CanIf_RxIndication()				
46	CANIF_E_FATAL	The error code CANIF_E_FATAL is used to detect fatal errors. The DET error will be raises inside the queue handling if transmission won't be possible any more and if a not existent Pdu mode is requested in the function				

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Error Code	Description			
	<ul> <li>CanIf_SetPduMode().</li> </ul>			

Table 3-3 Errors reported to DET



#### Caution

If the development error detection is disabled not only the reporting of the errors is suppressed but also the detection i.e. the verification of valid function parameters.

### 3.12.2 Production Error Detection

Production errors are reported to the Diagnostics Event Manger. These errors allow the ECU to continue operation. The following DEM errors are specified for the CAN Interface:

```
CANIF_E_STOPPED

CANIF_E_FULL_TX_BUFFER

CANIF E INVALID DLC
```

The IDs of the error codes are assigned by the DEM at configuration time.

CANIF\_E\_STOPPED is reported during CanIf\_Transmit if the controller does not reside in the mode CANIF CS STARTED.

CANIF\_E\_FULL\_TX\_BUFFER is reported if CanIf\_Transmit is called for a PduId which is still buffered inside the CAN Interface. In this case the data of the queued message is overwritten and the DEM is informed. If no transmit buffer is active the DEM error will be raised if the Can Write call returns CAN BUSY due to an occupied hardware object.

CANIF\_E\_INVALID\_DLC is raised during reception if the DLC of the received message is smaller than the DLC specified in the database (if the DLC check is activated).

# 3.13 Transceiver handling

The CAN Interface provides API and call back functions to control as many transceivers as CAN controllers are available in the system. The transceiver handling has to be activated at pre-compile time.

The CAN Interface provides the following functions for higher layers to control the behavior of the transceiver.

- CanIf SetTransceiverMode()
- CanIf GetTransceiverMode()
- CanIf\_GetTrcvWakeupReason()
- CanIf SetTransceiverWakeupMode()



The initialization of the transceiver driver itself is not executed by the CAN Interface. This means the calling layer has to make sure the transceiver driver in initialized before using the listed API functions.

If more than one different transceiver is used in the system the CAN Interface provides a mapping to address the correct transceiver driver with the correct parameters. The feature "Transceiver Mapping" has to be activated to control more than one transceiver driver.

It is also allowed to activate the feature "Transceiver Mapping" if only one transceiver driver is used in the system. But due to additional runtime it is suggested to deactivate this feature for this use case.

The CAN Interface supports the detection of wake up events raised by a transceiver. The feature "Sleep/WakeUp API" has to be activated and a "Wakeup source" has to be configured on the channel properties page in the CAN Interface for the channel which refers to the CAN Controller physically connected to the transceiver of interest.

The API CanIf\_CheckWakeup() will request if a wake up event occurred on the transceiver addressed by the wakeup source passed in the parameter list of the call.

The CAN Interface analyses the passed wakeup source parameter and decides if a CAN Controller or a CAN Transceiver has to be asked for a pending wake up event.

For more details refer to the chapter 3.14 Sleep / WakeUp.

### 3.14 Sleep / WakeUp

The CAN Interface controls the modes of the underlying CAN driver and transceiver driver. This means an API is provided to change the modes of the connected CAN transceivers and send a CAN controller to sleep.

The API function CanIf\_SetControllerMode has to be used to change the mode of the CAN controller while the CAN transceiver has to be controlled with the API function CanIf\_SetTransceiverMode.

#### Caution



The CAN Interface itself does not execute any checks if the CAN Controller and CAN Transceiver are set to sleep consistently and in the correct sequence. It is up to the higher layer to call CanIf\_SetControllerMode() and CanIf\_SetTransceiverMode() in the correct sequence.

Wake up events can be either raised by the CAN Controller or by the CAN Transceiver. In both cases the CAN Interface is not directly informed about state changes. This means the



higher layers (normally the EcuM) has to call the CAN Interfaces CanIf\_CheckWakeup API function with the wakeup sources configured for CAN Transceiver or CAN Interface (1).

The CAN Interface decides by analyzing the passed wakeup source if the CAN controller or a CAN Transceiver driver has to be checked for a pending wakeup (2 or 2'). If the requested layer returns a pending interrupt the EcuManager is notified by the call back function EcuM SetWakeupEvent (3).

The following figure illustrates the described wake up sequence:

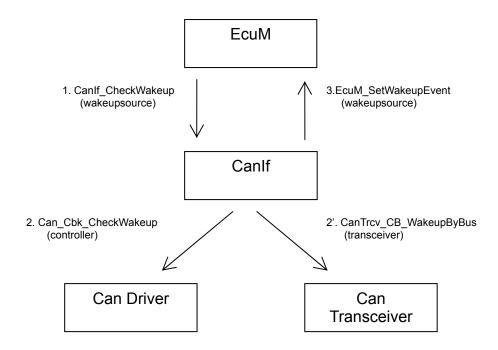


Figure 3-1 Wake up sequence (No validation)

If the feature "Wake up validation" is activated the following figure shows the sequence which has to be executed for a valid wake up. Steps 1 to 3 take place as described above.

After the EcuM\_SetWakeupEvent() call the CAN Interface has to be set to the state CANIF\_CS\_STARTED to be able to receive messages. These messages won't be passed to upper layers by the CAN Interface as the PDUMode is still set to "Offline". The state change which sets the CAN Interface to the started mode has to be realized by a call of the API function CanIf\_SetControllerMode(controller, CANIF\_CS\_STARTED) (5) from the function EcuM\_StartWakeupSources() (4). If the wake up was detected by the transceiver the CAN Controller has to be woken up internally. This means the call CanIf\_SetControllerMode(controller, CANIF\_CS\_STOPPED) is necessary in (5) before the transition to started mode is executed.

If the wake up is initiated by the CAN controller, the transceiver has to be set to started mode and the CAN Controller has to be set to started mode.



If the wake up is initiated by the transceiver the CAN Controller has to be woken up internally. This means an additional call to CanIf\_SetControllerMode(controller, CANIF\_CS\_STOPPED) has to be executed to wake up the CAN Controller before the transition to STARTED mode is initiated. (Depending on the behavior of the transceiver, the CAN Controller and the configuration there is the possibility to wake up both the CAN Controller and the Transceiver externally.)

Next the EcuManager starts a time out for the wake up validation. This means if a message is received within this timeout (6) the CanIf\_CheckValidation() call executed by the EcuManager (7) will result in a successful validation. The CAN Interface checks for a recent Rx event (6) which occurred after the wake up and notifies the EcuManager by calling EcuM ValidationWakeupEvent().

If there is no message reception after (5) the function CanIf\_CheckValidation() calls won't notify a successful wake up validation and the EcuManager will run into a timeout. In this case the EcuManager calls EcuM\_StopWakeupSources() (8') and the CAN Driver and CAN Transceiver have to be set to sleep mode again.

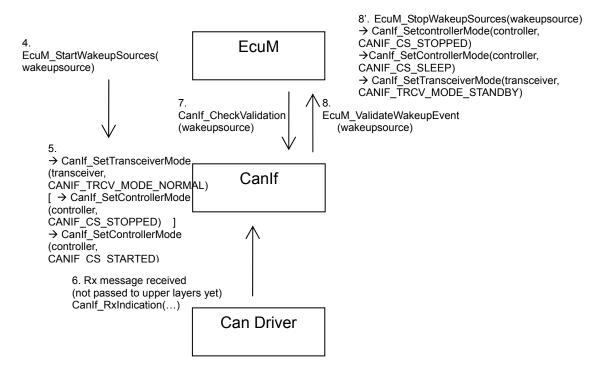


Figure 3-2 Wake up sequence (Wakeup validation)

During the wake up sequence as well as during the transition to sleep mode, the higher layers have to take care about the sequence of the state transitions affecting the CAN Controller (CAN Driver) and the Transceiver Driver.

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### 3.15 Bus Off

The CAN Interface handles bus off events notified by the CAN Driver in interrupt driven or polling systems. If a bus off event is raised the CAN Driver forwards it to the CAN Interface by calling the function CanIf\_ControllerBusOff.

The CAN Interface switches its internal controller state from STARTED to STOPPED and the PDU mode is set to OFFLINE.

In this state no reception or transmission is possible until the CAN Interface's controller state and as a result the CAN Controller's bus off state is recovered by a call to the function CanIf SetControllerMode for the affected channel by the higher layer.

After the controller state is switched the bus off state is recovered. For successful reception and transmission the PDU mode has to be switched to RX\_ONLINE, TX ONLINE or ONLINE by the higher layer.

#### 3.16 Version Info

The version of the CAN Interface module can be acquired in three different ways. The first possibility is by calling the function Canlf\_GetVersionInfo. This function will return the module's version in the structure Std\_VersionInfoType which additionally includes the VendorID and the ModuleID.

The second possibility is the access of version defines which are specified in the header file Canlf.h.

The following defines can be evaluated to access different versions:

```
AUTOSAR version:

CANIF_AR_MAJOR_VERSION

CANIF_AR_MINOR_VERSION

CANIF_AR_PATCH_VERSION

Module version:

CANIF_SW_MAJOR_VERSION

CANIF_SW_MINOR_VERSION

CANIF_SW_PATCH_VERSION

Module ID:

CANIF_MODULE_ID

Vendor ID:

CANIF_VENDOR ID
```

There is a third possibility to at least acquire the SW version by accessing globally visible constants:



Canlf\_MainVersion, Canlf\_SubVersion, Canlf\_ReleaseVersion



# Info

The API function CanIf\_GetVersionInfo is only available if enabled at compile time. The definitions can be accessed independent of the configuration.

# 3.17 Services used by the CAN Interface

In the following table services provided by other components which are used by the CAN Interface are listed. For details about prototype and functionality refer to the documentation of the providing component.

Component	API
DET	Det_ReportError
DEM	Dem_ReportErrorStatus
CAN Driver	Can_InitController
	Can_SetControllerMode
	Can_Write
Application (PDU Router,	User_TxConfirmation (*)
Network management, TP)	User_RxIndication (*)
Com Manager, Ecu Manager	User_ControllerBusOff (*)
'	User_SetWakeupEvent (*)
	User_ValidationWakeupEvent (*)
Interrupt locks	SchM_Enter_CanIf
	SchM_Exit_CanIf
	or
	VStdNestedGlobalInterruptDisable
	VStdNestedGlobalInterruptEnable
Transceiver Driver	CanTrcv_SetOpMode
	CanTrcv_GetOpMode
	CanTrcv_GetBusWuReason
	CanTrcv_SetWakeupMode
	CanTrcv_CB_WakeupByBus
MICROSAR Extension (optional)	EcuM_GeneratorCompatibilityError

Table 3-4 API functions used by the CAN Interface

(\*) names of the call back functions can be configured freely.



### 3.18 Critical Sections

The AUTOSAR standard provides with the BSW Scheduler a BSW module, which handles entering and leaving critical sections. Since the BSW Scheduler is most likely not present in current architectures, the Vector CAN Interface also supports handling of critical sections via Vector Standard Library (VStdLib).

The VStdLib offers the possibility of mapping the interrupt handling to OS services, or to user defined functions. In the first case interrupt handling is done by the OS, in the second case the user has to take care by providing corresponding functions.

For more information about the BSW Scheduler please refer to [3]. When the BSW Scheduler is used the CAN Interface provides critical section codes that have to be mapped by the BSW Scheduler to following mechanism:

Critical Section Define	Description
CANIF_EXCLUSIVE_AREA_0	Usage inside CanIf_SetControllerMode()
	Duration is short (< 10 instructions).
	■ Call to Can_SetControllerMode()
CANIF_EXCLUSIVE_AREA_1	<pre>Using inside CanIf_CancelTxConfirmation(), CanIf_CancelTransmit()</pre>
	Duration is short (< 10 instructions).
	No calls inside.
CANIF_EXCLUSIVE_AREA_2	<pre>Using inside CanIf_TxConfirmation() and CanIf CancelTxConfirmation()</pre>
	<ul><li>Duration is medium (&lt; 50 instructions).</li></ul>
	■ Call to CanIf TxQueueTreatment(),
	<pre>CanIf_TxQueueTransmit(), Can_Write(), .</pre>
CANIF_EXCLUSIVE_AREA_3	Using inside CanIf_SetPduMode()
	<ul><li>Duration is short (&lt; 10 instructions).</li></ul>
	■ Call to CanIf_ClearQueue()
CANIF_EXCLUSIVE_AREA_4	Using inside CanIf_Transmit()
	<ul><li>Duration is medium (&lt; 50 instructions).</li></ul>
	■ Call to CanIf_TxQueueTreatment(),
	<pre>CanIf_TxQueueTransmit(), Can_Write(),</pre>

Table 3-5 Critical Section Codes

If the exclusive areas are entered the upper layer needs to make sure that the CAN interrupts are disabled. Additionally the following table describes which API of the

the corresponding lock area is entered.



CanInterface must not be called during the corresponding area is entered. The CanInterface API CanIf\_CancelTxNotification()/CanIf\_CancelTxConfirmation() mostely is entered via the CAN interrupt. For platforms for what the confirmation for a transmit cancelation needs to be polled, the corresponding API (for example Can MainFunction Write()) must not be called if

CAN\_EXCLUSIVE\_ CAN\_EXCLUSIVE\_ CAN\_EXCLUSIVE\_ CAN\_EXCLUSIVE\_ CAN\_EXCLUSIVE\_ AREA 0 AREA 1 AREA 2 AREA 3 AREA 4 CanIf\_Init Canlf InitMemory Canlf\_CheckWakeup CanIf\_Transmit CanIf\_CancelTransmit CanIf SetControllerMode CanIf\_ResetBusOffStart CanIf\_CancelTxNotificatio/ CanIf\_CancelTxConfirmation CanIf SetPduMode 

Table 3-6 Restrictions for the different lock areas

# 3.19 AUTOSAR 2.1 ComM compliance

The CAN Interface implemented according to the AUTOSAR 3.0 specification is able to be used with a Communication Manager implemented according to AUTOSAR 2.1.

This compatibility mode implies changes in the API of the CAN Interface as well as changes in the call back functions to other layers. Refer to the next subchapters for details.

The feature AUTOSAR 2.1 ComM compliance does not implement any changes in the sleep/wake up behavior of the CAN Interface and therefore the following modules also have to be able to support a sleep/wake up behavior as specified in AUTOSAR 2.1:

- CAN Transceiver Driver / Input Capture Unit (ICU)
- CAN Driver
- ECU Manager (EcuM)

The compliance mode of the CAN Interface has to be configured at compile time. Refer to chapter 5.1 Module properties.

# 3.19.1 API Description

This chapter describes the API functions if the feature "AUTOSAR 2.1 ComM compliance" is activated. This description overrides the API description for the related functions in chapter 6 API Description. The changes in the API functions are highlighted red.



```
void CanIf InitController(uint8 CanNetwork, CanIf ControllerConfigType*
ConfigPtr);
Std ReturnType CanIf SetControllerMode (uint8 CanNetwork,
CanIf ControllerModeType ControllerMode);
Std ReturnType CanIf GetControllerMode (uint8 CanNetwork,
CanIf ControllerModeType *ControllerModePtr)
Std ReturnType CanIf_SetChannelMode(uint8 Channel, CanIf
CanIf ChannelSetModeType ChannelRequest)
 replaces CanIf SetPduMode
Std_ReturnType CanIf_GetChannelMode(uint8 Channel, CanIf ChannelGetModeType *
ChannelModePtr)
 replaces CanIf GetPduMode
StdReturnType CanIf SetTransceiverMode (uint8 CanNetwork,
CanIf TransceiverModeType TransceiverMode)
StdReturnType CanIf GetTransceiverMode (uint8 CanNetwork,
CanIf TransceiverModeType *TransceiverModePtr)
StdReturnType CanIf GetTrcvWakeupReason(uint8 CanNetwork,
CanIf TrcvWakeupReasonType *TrcvWuReasonPtr)
StdReturnType CanIf GetTrcvWakeupReason(uint8 CanNetwork,
CanIf TrcvWakeupModeType TrcvWakeupMode)
```

#### 3.19.2 Call back functions

The call back function used to notify a bus off to the CAN State Manager in AUTOSAR 3.0 is changed to notify the ComM. The prototype is defined as follows:

void CanSM ControllerBusOff (ComM ChannelHandleType CanNetwork)

# 3.19.3 Initialization

According to the AUTOSAR 2.1 specifications the CAN Interface is responsible for the initialization of the underlying CAN Driver and CAN Transceiver Driver. This means the functions Can\_Init() and CanTrcv\_Init() are called from the CAN Interface and do not have to be called from any other layer.



```
CanIf InitMemory(); /* Optional call which reinitializes global
                   variables to set the CAN Interface back to
                   uninitialized state. */
/* Optional calls to initialize global variables */
CanTrcv xxx InitMemory();
Can InitMemory();
CanIf Init(<PtrToCanIfConfiguration>);
                   /* Global initialization of the CAN Interface,
                   all available controllers and then CAN Driver
                   are initialized within this call. If selectable
                   post build configuration is active a valid
                   configuration has to be passed to the call of
                   CanIf Init. In other cases the parameter will be
                   ignored and a NULL pointer can be used */
CanIf SetControllerMode(0, CANIF CS STARTED);
                   /* The controller mode for controller 0 is set
                   to started mode. This means the CAN controller
                   is initialized and ready to communicate
                   (acknowledge of the CAN controller is
                   activated). Communication is not yet possible
                   because the CAN Interface will neither pass Tx
                   PDUs from higher layers to the CAN Driver nor
                   accept Rx PDUs from the CAN Driver. */
CanIf SetChannelMode(0, CANIF SET ONLINE);
                   /* The PDU mode in the CAN Interface is switched
                   to online mode. After initialization this mode
                   remains in the state CANIF GET OFFLINE until the
                   CanIf SetPduMode function is called. Now
                   transmission requests will be passed from the
                   upper layer to the CAN Driver and Rx PDUs are
                   forwarded from the CAN Driver to the
                   corresponding higher layer. */
```



# 4 Integration

This chapter gives necessary information for the integration of the MICROSAR Can Interface into an application environment of an ECU.

# 4.1 Files and include structure

The CAN Interface consists of the following files:

The delivery of the Can Interface contains the files which are described in the chapters 4.1.1 and 4.1.2:

# 4.1.1 Static Files

File Name	Description
Canlf.c	Implementation
Canlf.h	Header file; has to be included by higher layers to access the API
Canlf_cbk.h	Header file; has to be included by underlying layers to access call back functions provided by the CAN Interface
Canlf_Types.h	Definition of types provided by the CAN Interface which have to be used by other layers. This file will be automatically included if Canlf.h or Canlf_cbk.h is included.

Table 4-1 Static files

# 4.1.2 Dynamic Files

The dynamic files are generated by the configuration tool [config tool].

File Name	Description			
CanIf_cfg.h	canIf_cfg.h Generated header file (included automatically by CanIf.h and CanIf_cbk.h)			
CanIf_Lcfg.c	Contains link time configuration data. Contains data in case of Pre-compile, Link time and post build configuration variant.			
CanIf_Pbcfg.c	Contains post build configuration data. If the "Link time configuration" variant is used, this file is empty.			
CanIf_CanTrc v.h	Generated header file which includes the necessary header files of the transceivers used in the system.			

Table 4-2 Generated files



### 4.2 Include Structure

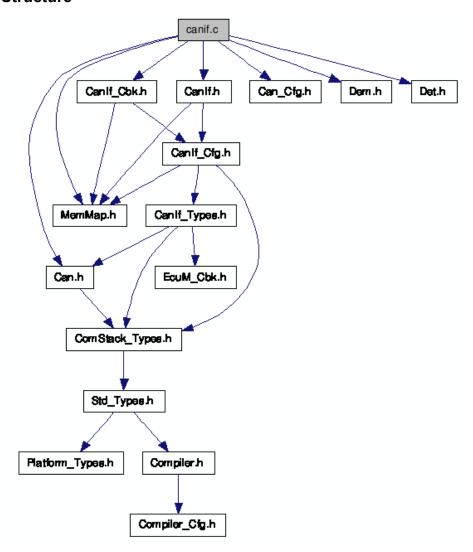


Figure 4-1 Include structure

# 4.3 Compiler Abstraction and Memory Mapping

The objects (e.g. variables, functions, constants) are declared by compiler independent definitions – the compiler abstraction definitions. Each compiler abstraction definition is assigned to a memory section.

The following table contains the memory section names and the compiler abstraction definitions defined for the CAN Interface and illustrates their assignment among each other.



Compiler Abstraction Definitions  Memory Mapping Sections	CANIF_VAR_ZEROINIT	CANIF_VAR_INIT	CANIF_VAR_NOINIT	CANIF_CONST	CANIF_PBCFG	CANIF_CODE	CANIF_APPL_CODE	CANIF_APPL_VAR	CANIF_APPL_PBCFG
CANIF_START_SEC_CODE									
CANIF_STOP_SEC_CODE									
CANIF_START_SEC_PBCFG									
CANIF_STOP_SEC_PBCFG									
CANIF_START_SEC_CONST_8BIT									
CANIF_STOP_SEC_CONST_8BIT									
CANIF_START_SEC_CONST_32BIT									
CANIF_STOP_SEC_CONST_32BIT									
CANIF_START_SEC_CONST_UNSPECIFIED									
CANIF_STOP_SEC_CONST_UNSPECIFIED									
CANIF_START_SEC_VAR_NOINIT_UNSPECIFIED									
CANIF_STOP_SEC_VAR_NOINIT_UNSPECIFIED									
CANIF_START_SEC_VAR_ZERO_INIT_UNSPECIFIED									
CANIF_STOP_SEC_VAR_ZERO_INIT_UNSPECIFIED									
CANIF_START_SEC_VAR_INIT_UNSPECIFIED									
CANIF_STOP_SEC_VAR_INIT_UNSPECIFIED									

Table 4-3 Compiler abstraction and memory mapping

The Compiler Abstraction Definitions CANIF\_APPL\_CODE, CANIF\_APPL\_VAR and CANIF\_APPL\_PBCFG are used to address code, variables and constants which are declared by other modules and used by the CAN Interface.

These definitions are not mapped by the CAN Interface but by the memory mapping realized in the CAN Driver, CAN Transceiver Driver, PDU Router, Network management, Transport Protocol Layer, ECU State Manager and the CAN State manager.



# 5 Configuration

The CAN Interface supports pre-compile, link time and post build configuration. In case of a library delivery the features listed in table 5-1 Pre-compile configuration have to be activated or deactivated before building the library.

The following chapters describe the configuration properties and the user interface of the configuration and generation tool GENy.

# 5.1 Module properties

To enable the CAN Interface a channel has to be set up and a CAN Driver has to be added in the bottom left window.

The screenshot shows all available channel independent options for the CAN Interface.

Depending on the configuration variant some of the options won't be available. Some options will be preconfigured and cannot be changed by the user due to the features supported by other modules (e.g. CAN Driver)

# 5.1.1 Common configuration

Configurable Options	CanIf				
_ Common					
Configuration Variant	Variant 3 (Post-build Configuration)				
Version Info API	□*				
Development Error Detection	<b>V</b>				
Production Error Detection	<b>V</b>				
User Config File	*				

Figure 5-1 Module configuration (Common parameters, Pre-compile time)

Common Configuration					
Configuration Variant	Shows the currently active configuration class. This option will not be available to the user. Depending on the chosen configuration class some of the following option will not be available.				
Version Info API	Enable the API function CanIf_GetVersionInfo				
Development Error Detection	Enable the detection and reporting of development errors. (DET has to be available in the system)				
Production Error Detection	Enables the detection and reporting of production errors. (DEM has to be available in the system)				

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Provides the possibility to concatenate the contents of the specified file to the generated file
Canlf_Cfg.h

Table 5-1 Common configuration

# 5.1.2 Post build configuration

Post-build Configuration	
Max number of dynamic Tx PDUs	0*
Module Start Address	0x0*
Max Controller Table Size	0*
Max number of Tx buffers	0*
Max number of Tx PDUs	0*

Figure 5-2 Module configuration (Post build parameters pre-compile time)

Post build configuration		
Max number of dynamic Tx PDUs	Specify the maximum number of dynamic Tx PDUs in the system. The chosen value must be greater or equal to the number of dynamic Tx PDUs used during Postbuild phase.	
Module Start Address	Specify the start address in the controller's ROM for the generated data of the CanInterface. (used for post-build configuration only)	
Max Controller Table Size	Specify the maximum number of controllers used in the system. The chosen value must be greater or equal to the number of currently used controllers. For post build configurations the number of controllers is not allowed to exceed this value.(used for post-build configuration only)	
Max number of Tx buffers	Specifies the maximum number of Tx PDUs which are buffered into the Tx queue. If the transmit buffer is activated, please enter the maximimum number of expected standard Tx object PDUs (PDUs which are not located into FullCAN).	
Max number of Tx PDUs	Specifies the maximum number of Tx PDUs of the system. This declaration is only necessary if the "Bit queue" is active. If the transmit buffer of type "Bit queue" is actived, please enter the maximum number of expected Tx object PDUs (Standard and FullCAN Tx Pdus inclusive dynamic Tx PDUs).	

Table 5-2 Post build configuration



#### 5.1.3 Miscellaneous

_ Miscellaneous	
Support Extended IDs	V
Wakeup Event API	<b>▽</b> *
Wakeup validation notification	▼*
DLC Check	V
Dlc Check Optimization	
Transmit Cancellation	*
Transceiver Handling	<b>▽</b> *
Transceiver mapping	*
Dynamic Tx Objects	*

Figure 5-3 Module configuration (Miscellaneous, Pre-compile time)

Miscellaneous	
Support extended IDs	Enable this option if extended or mixed identifiers have to be handled by the CAN Interface.
Wakeup Event API	Enable/Disable wake up support. If this option is activated the CanIf_CheckWakeup function will identify wake up events raised by either the CAN Driver or the Transceiver Driver. If this feature is deactivated the CanIf_CheckWakeup function will always return E_NOT_OK.
Wakeup Validation Notification	Enable wake up validation support. The function CanIf_CheckValidation will be available to check for a validation of a wake up event. If this feature is deactivated the function will always return E_NOT_OK.
DLC check	Enables the DLC check of Rx PDUs while reception.



Dlc Check Optimization	Use this parameter to choose between DLC check against optimized DLC and DLC check against not
	optimized DLC. Optimized DLC means that only data bytes of a CAN message which are allocated by defined signals within your data base are taken into account of calculation of DLC which is used for DLC check.
	Not optimized DLC means that the specified DLC of a CAN message within you data base is used for DLC check independent of allocation of data bytes by signals.
	If enabled DLC check is performed against optimized DLC. If disabled DLC check is performed against not optimized DLC.
	RESTRICTION: This parameter is only editable if 'DLC Check' is enabled.
Transmit cancellation	Enables the cancellation of PDUs which are already passed to the CAN Driver. If a message with higher priority will be transmitted the previous message will be cancelled and re-queued in the CAN Interface (Depends on the used hardware if this feature is supported)
Transceiver handling	Enable/Disable the API and call back functions to interact with a transceiver driver as specified for AUTOSAR. The following functions will be available if transceiver handling is activated: - CanIf_SetTransceiverMode() - CanIf_GetTransceiverMode() - CanIf_GetTrcvWakeupReason() - CanIf_SetTransceiverWakeupMode()
	and the identification of wake up events raised by the transceiver using the CanIf_CheckWakeup() API.



Transceiver mapping	If this feature is enabled the CAN Interface support multiple different transceiver drivers. This means the API functions - CanIf_SetTransceiverMode() - CanIf_GetTransceiverMode() - CanIf_GetTrcvWakeupReason() - CanIf_SetTransceiverWakeupMode()
	convert the passed transceiver index to the correct Transceiver Driver instance.
	This feature can also be activated if only one transceiver driver is used in the systems (for optimized runtime it is suggested to disable this feature if only one transceiver driver is used in the system)
Dynamic Tx Objects	If this feature is enabled the CAN Interface supports dynamic Tx Objects. For details please look for chapter "Dynamic transmission".

Table 5-3 Miscellaneous configuration

## 5.1.3.1 Software Filter Type

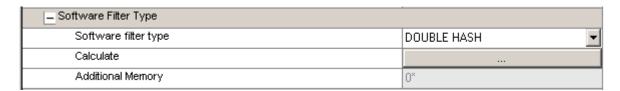


Figure 5-4 Software filter type configuration (Pre-compile time)

Software Filter Type	Choose the search algorithm for the software filtering. <u>Linear Search</u> : very efficient for a small amount of Rx PDUs. Search time increases linearly for Rx PDUs with low priority <u>Binary Search</u> : nearly constant search time for all PDUs. More efficient for big amounts of Rx PDUs <u>Double Hash</u> : always constant search time for all PDUs
Calculate	Press this button to get better results for the double hash algorithm, i.e. the amount of memory could be reduced by pressing this button repeatedly.
Additional Memory	Additional memory compared to linear search algorithm. It's only an estimation.



#### 5.1.3.2 Transmit Buffer

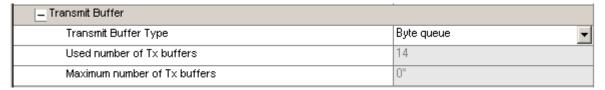


Figure 5-5 Transmit buffer configuration (Pre-compile time)

Transmit Buffer	
Transmit Buffer	Selects the type of the Tx transmit buffer. Basic CAN Tx PDUs are buffered in the CAN Interface, if the hardware is busy while the function CanIf_Transmit is called. The type "Byte queue" consumes more RAM as the type "Bit queue" but is a little bit faster.
Used number of transmit buffers (read only)	Shows the amount of used elements of the transmit buffer.
(Costa Sing)	In case of pre-compile and link-time configuration the size of the transmit buffer is equal to the size of the used elements.
Maximum number of the transmit buffers (read only)	Shows the size of the transmit buffer in case of post-build configurations.
	In post-build configurations the queue size has to be defined at link-time. For this reason elements can be reserved for changes in post-build configurations e.g. additional Tx messages / moving Tx messages from Tx FullCAN to Normal Tx> See section "Post build configuration" configuration item "Max Tx Pdu Handle Table Size"

Table 5-4 Transmit buffer configuration



#### 5.1.3.3 Callback functions

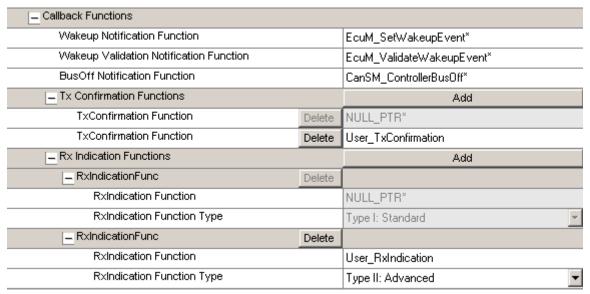


Figure 5-6 Call back function configuration (Link time)



Callback functions	
Wakeup Notification Function	Specify the name of a wake up notification function. (e.g. EcuM_SetWakeupEvent)
Wakeup Validation Notification Function	Specify the name of the wake up validation function (e.g. EcuM_ValidateWakeupEvent)
BusOff Notification function	Specify the name of the bus off event notification function (e.g. CanSM_ControllerBusOff)
Tx Confirmation function	Add a new confirmation call back function and specify a name. The assignment of messages to this function has to be done on the TxMessages properties page.
Rx Indication function	Add a new indication call back function. The name and the type have to be specified. The assignment of messages or ranges to one of these functions has to be done on the RxMessages properties page or on the channel specific properties page.
Rx Indication function type	3 types of indication functions are available:
	Type I Standard:
	<pre><rxindication>(PduIdType CanRxPduId, const uint8* CanSduPtr);</rxindication></pre>
	Type II Advanced:
	<pre><rxindication>(PduIdType CanRxPduId, const PduInfoType* PduInfoPtr);</rxindication></pre>
	Type III NmOsek:
	(deviation from Autosar standard. Can only be used if "NmOsek RxIndication API support" is enabled) <rxindication>(PduIdType CanRxPduId, const uint8* CanSduPtr, Can_IdType CanId);</rxindication>

Table 5-5 Callback function configuration

#### 5.1.3.4 MICROSAR extensions

_ MICROSAR extensions	
Transmit Cancellation API	<b>V</b>
NmOsek RxIndication API support	V
BusOff Recovery	V
Extended state machine	□*
AUTOSAR 2.1 ComM compliance	□*

Figure 5-7 Configuration of MICROSAR extensions (Pre-compile time)



MICROSAR Extensions	
Transmit Cancellation API	Enables the API function CanIf_CancelTransmit which allows to either cancel a message from the queue or directly from the hardware object (if supported by underlying CAN Driver)
NmOsek RxIndication support	Non AUTOSAR conform feature. Enables a special call back function for Rx messages.
Bus Off recovery	Enable non AUTOSAR compliant bus off recovery functions.
Extended State machine	Enable a modified state machine in the CAN Interface which is not AUTOSAR compliant i.e. allows transitions from SLEEP to STARTED and STARTED to SLEEP while it permits STOP to SLEEP and SLEEP to STOP.
AUTOSAR 2.1 ComM compliance	Activate this switch to achieve compatibility for AUTOSAR 2.1 compliant ComM.

Table 5-6 Configuration of MICROSAR extensions

### 5.2 Channel specific properties

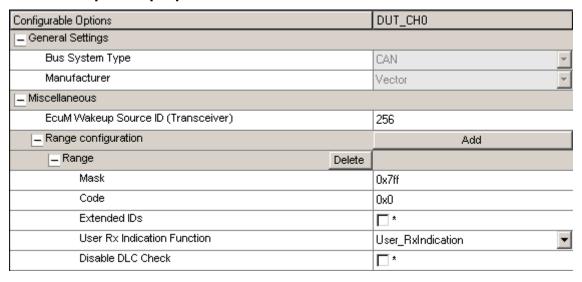


Figure 5-8 Channel specific properties



Channel specific properties		
EcuM Wakeup Source ID (Transceiver)	For each channel a wake up source for a connected transceiver can be specified. If this value is not equal to 0 the CAN Interface uses the specified wake up source to identify a wake up event raised by a transceiver.	
	The value has to be chosen accordingly to the configuration of the Ecu Manager.	
Range Configuration	A new range can be created by using the "Add" button. The range is defined by a value for code and a value for the mask. Messages which pass the range are calculated using the following formula:	
	<received id=""> &amp; <mask> == <code></code></mask></received>	
	For each range an RxIndication function has to be chosen. The function has to be created on the module page.	
	If extended IDs have to pass the range the "Extended IDs" checkbox has to be activated. (Only visible if the "Extended ID support" on the module page is activated)	
	For ranges a DLC check against a data length of 8 is executed. This mechanism can be avoided by checking the "Disable DLC check" feature.	

Table 5-7 Channel specific properties

## 5.3 Tx message properties

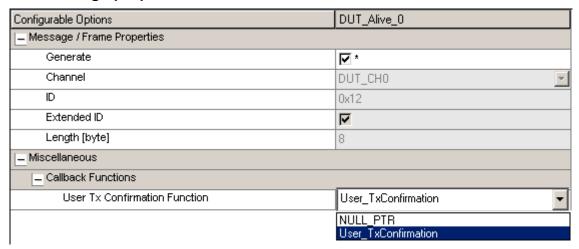


Figure 5-9 Tx message properties



Tx message properties	
Generate	Activate if this message has to be enabled in the configuration. If this checkbox is disabled the message will not be known by the ECU.
User Tx Confirmation Function	Select a Tx Confirmation function from the list or the NULL_PTR if no confirmation function is desired. The name of the confirmation function has to be configured on the module page.

Table 5-8 Tx message properties

## 5.4 Dynamic Tx message properties

Configurable Options	TxDynamicMsg0
Can ID	0x7fe
Extended ID	□*
Message / Frame Properties	
Generate	<b>▽</b> *
Channel	Channel0 🔻
ID	0x7fe
Extended ID	*
Length (byte) 8	
Miscellaneous	
_ Callback Functions	
User Tx Confirmation Function	NULL_PTR 🔻

Table 5-9 Dynamic Tx message properties

Additional properties for dynamic Tx messages	
Can ID	The CAN ID for the message which will be set after the initialisation of the CanInterface. This initial ID also defines the priority of the dynamic object.
Extended ID	If this flag is set, the inscribed CAN ID will be interpreted as extended ID. Never the less, during runtime the dynamic object can be overwritten with a standard CAN ID.

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## 5.5 Rx message properties

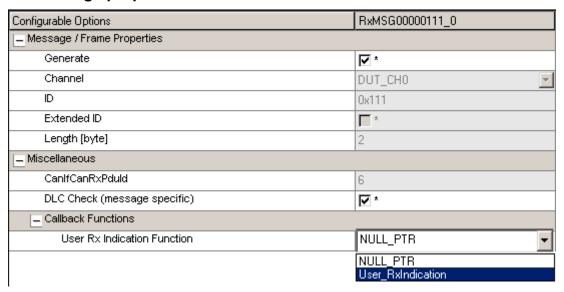


Figure 5-10 Rx message properties page

Rx message properties		
Generate	Activate if this message has to be enabled in the configuration. If this checkbox is disabled the message will not be known by the ECU.	
CanlfCanRxPduID (read only)	Shows the PDU ID for the currently selected message which is passed to the higher layers in the parameter list of the User_RxIndication function.	
	(This value is valid after executing the generation process)	
DLC Check (message specific)	If the "DLC check" is activated on the module page the DLC check can be avoided for single Rx messages by un-checking the "Message specific DLC Check" check box.	
	If the "DLC check" is deactivated on the module configuration page this check box has no effect.	
User Rx Indication Function	Select an Rx Indication function from the list or the NULL_PTR if no indication function is desired. The name and type of the indication function has to be configured on the module page.	

Table 5-10 Rx message properties



# 6 API Description

## 6.1 Services provided by the CAN Interface

## 6.1.1 Canlf\_GetVersionInfo

Prototype		
<pre>void CanIf_GetVersion</pre>	<pre>void CanIf_GetVersionInfo( Std_VersionInfoType *VersionInfo );</pre>	
Parameter		
Versioninfo	Pointer to the structure including the version information.	
Return code		
-	-	
Functional Description		
Function to acquire version information		
Particularities and Limitations		
The function is only available if enabled at compile time (CANIF_VERSION_INFO_API = STD_ON)		

Table 6-1 API Canlf\_GetVersionInfo

#### 6.1.2 CanIf\_Init

Prototype		
<pre>void CanIf_Init( cons</pre>	<pre>void CanIf_Init( const CanIf_ConfigType *ConfigPtr )</pre>	
Parameter		
CanIf_CtrlIdx	The index to the Init structure used for initialization. (Not supported in current implementation)	
ConfigPtr	Pointer to the structure including configuration data.	
Return code		
-	-	
Functional Description		
This function initializes global CAN Interface variables during ECU start-up and initiates the initialization of the CAN Controllers.		
Particularities and Limitations		
Has to be called during start-up before CAN communication. Can_Init() has to be successfully executed.		

Table 6-2 API CanIf\_Init

## 6.1.3 Canlf\_InitController

Prototype			
<pre>void CanIf_InitController(uint8</pre>	Controller,	uint8 ConfigurationIndex)	



Parameter	
Controller	The Controller to be initialized.
ConfigurationIndex	Not supported parameter
Return code	
-	-
Functional Description	

This function initializes the transmit buffer for the specified controller and calls the initialisation function for the corresponding controller of the CAN driver.

#### **Particularities and Limitations**

Has to be called during start-up before CAN communication.

Table 6-3 API CanIf\_InitController

#### Canif\_SetControllerMode 6.1.4

Prototype		
Std_ReturnType CanIf_SetControllerMode(uint8 Controller, CanIf_ControllerModeType ControllerMode)		
Parameter		
Controller	The Controller to change mode.	
ControllerMode	Mode request.	
Return code		
Std_ReturnType	Returns whether the state transition was successful.	
Functional Description		
Request the mode of the specified channel. Supported modes: CANIF_CS_SLEEP, CANIF_CS_STOPPED, CANIF_CS_STARTED		
Particularities and Limitations		
CAN Interface has to be initialized.		

Table 6-4 API CanIf\_SetControllerMode

#### 6.1.5 Canlf\_GetControllerMode

Prototype	
Std_ReturnType CanIf_GetControllerMode(uint8 Controller,	
<pre>CanIf_ControllerModeT</pre>	<pre>ype *ControllerModePtr)</pre>
Parameter	
Controller	Request mode of specified Controller.
ControllerModePtr	Pointer to data type the information is stored in.
Return code	
Std_ReturnType	Returns whether the state request was successful.



#### **Functional Description**

Acquire the current controller mode of the specified channel

**Particularities and Limitations** 

CAN Interface has to be initialized.

Table 6-5 API CanIf\_GetControllerMode

## 6.1.6 CanIf\_Transmit

Prototype		
Std_ReturnType CanIf_Transmit(PduIdType CanTxPduId, const PduInfoType *PduInfoPtr)		
Parameter		
CanTxPduId	Handle of the Tx PDU which will be transmitted.	
PduIndoPtr	Pointer to a struct containing the properties of the Tx PDU.	
Return code		
Std_ReturnType	Returns if the transmit request was accepted.	
Functional Description		
Requests the transmission of the specified Tx PDU.		
Particularities and Limitations		
- CAN Interface has to be initialized		
- Must not be called re-entrant		

Table 6-6 API CanIf\_Transmit

### 6.1.7 CanIf\_TxConfirmation

Prototype		
<pre>void CanIf_TxConfirmation(PduIdType CanTxPduId)</pre>		
Parameter		
CanTxPduId	ID of the successfully transmitted PDU.	
Return code		
-	-	
Functional Description		
Confirms the successful transmission of a Tx PDU		
Particularities and Limitations		
CAN Interface has to be initialized.		

Table 6-7 API CanIf\_TxConfirmation

#### 6.1.8 CanIf\_RxIndication

#### Prototype

void CanIf\_RxIndication(uint8 Hrh, Can\_IdType CanId, uint8 CanDlc, const uint8
\*CanSduPtr)



Parameter		
Hrh	Hardware handle the PDU was received in.	
CanId	CAN identifier of the received PDU.	
CanDlc	Data length code of the received PDU.	
CanSduPtr	Pointer to hardware or temporary buffer containing the data of the received PDU.	
Return code		
-	-	
Functional Description		
The CAN Driver notifies the CAN Interface about a received Rx PDU.		
Particularities and Limitations		
CAN Interface has to be initialized.		

Table 6-8 API CanIf\_RxIndication

# 6.1.9 Canlf\_ControllerBusOff

Prototype		
<pre>void CanIf_ControllerBusOff(uint8 Controller)</pre>		
Parameter		
Controller	Affected controller.	
Return code		
-	-	
Functional Description		
Indicates a BusOff for the specified controller to the CAN Interface.		
Particularities and Limitations		
CAN Interface has to be initialized.		

Table 6-9 API CanIf\_ControllerBusOff

## 6.1.10 CanIf\_SetPduMode

Prototype		
Std_ReturnType CanIf_SetPduMode(uint8 Controller, CanIf_PduSetModeType PduModeRequest)		
Parameter		
Controller	Controller which will be affected by the new Pdu mode.	
PduModeRequest	Requested Pdu mode	
Return code		
Std_ReturnType	Returns whether the state request was successful.	

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```
Functional Description

Change mode for specified controller. Possible states are:

CANIF_SET_OFFLINE,
CANIF_SET_RX_OFFLINE,
CANIF_SET_TX_OFFLINE,
CANIF_SET_TX_OFFLINE,
CANIF_SET_TX_ONLINE,
CANIF_SET_TX_ONLINE,
CANIF_SET_ONLINE,
CANIF_SET_TX_OFFLINE_ACTIVE

Particularities and Limitations
```

CAN Interface has to be initialized. Controller has to be in state CANIF\_CS\_STARTED.

Table 6-10 API Canlf\_SetPduMode

## 6.1.11 CanIf\_GetPduMode

Prototype		
Std_ReturnType CanIf_GetPduMode(uint8 Controller, CanIf_PduGetModeType * PduModePtr)		
Parameter		
Controller	Request mode of the specified Controller.	
PduModePtr	Pointer to a data buffer the current mode will be stored in.	
Return code		
Std_ReturnType	Returns whether the request of the current state was successful.	
Functional Description		
Request the current mode of the specified controller		
Particularities and Limitations		
CAN Interface has to be initialized.		

Table 6-11 API Canlf\_GetPduMode

### 6.1.12 CanIf\_InitMemory

Prototype		
<pre>void CanIf_InitMemory(void)</pre>		
Parameter		
-	-	
Return code		
-	-	
Functional Description		
Initializes global RAM variables, which have to available before any call to the CanIf API.		
Particularities and Limitations		
May only be called once before Canlf_Init().		

Table 6-12 API CanIf\_InitMemory



## 6.1.13 CanIf\_CancelTxConfirmation

Prototype		
<pre>void CanIf_CancelTxconfirmation(const Can_PduType *PduInfoPtr)</pre>		
Parameter		
PduInfoPtr	Contains information about cancelled PDU	
Return code		
-	-	
Functional Description		
Called by the CAN Driver to notify the CAN Interface about a cancelled PDU which has to be re-queued.		
Particularities and Limitations		
only available if CANIF_TRANSMIT_CANCELLATION = STD_ON is set.		

Table 6-13 API CanIf\_CancelTxConfirmation

## 6.1.14 CanIf\_SetTransceiverMode

Prototype		
StdReturnType CanIf_SetTransceiverMode(uint8 Transceiver, CanIf_TransceiverModeType TransceiverMode)		
Parameter		
Transceiver	Address the transceiver by a transceiver index.	
TransceiverMode	Requested mode transition	
Return code		
Std_ReturnType	Returns whether the state transition was successful.	
Functional Description		
Called by an upper layer to set the transceiver to another mode.		
Particularities and Limitations		
Only available if transceiver handling is activated at configuration time. (CANIF_TRCV_HANDLING = STD_ON)		

Table 6-14 API Canlf\_SetTransceiverMode

## 6.1.15 CanIf\_GetTransceiverMode

Prototype	
<pre>StdReturnType CanIf_GetTransceiverMode(uint8 Transceiver, CanIf_TransceiverModeType *TransceiverModePtr)</pre>	
Parameter	
Transceiver	Address the transceiver by a transceiver index.
TransceiverModePtr	Pointer to a buffer where current transceiver mode can be stored in.
Return code	
Std_ReturnType	Returns whether the request of the current transceiver mode was successful.

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#### **Functional Description**

Called by an upper layer to request the current mode of the transceiver.

#### **Particularities and Limitations**

Only available if transceiver handling is activated at configuration time. (CANIF\_TRCV\_HANDLING = STD\_ON)

Table 6-15 API CanIf\_GetTransceiverMode

## 6.1.16 CanIf\_GetTrcvWakeupReason

Prototype		
StdReturnType CanIf_GetTrcvWakeupReason(uint8 Transceiver, CanIf TrcvWakeupReasonType *TrcvWuReasonPtr)		
Parameter		
Transceiver	Address the transceiver by a transceiver index.	
TrcvWuReasonPtr	Pointer to a buffer where the transceiver's wake up reason can be stored in.	
Return code		
Std_ReturnType	Returns whether the request of the wake up reason was successful.	
Functional Description		
Called by an upper layer to request the wake up reason stored in the transceiver.		
Particularities and Limitations		
Only available if transceiver handling is activated at configuration time. (CANIF_TRCV_HANDLING = STD_ON)		

Table 6-16 API CanIf\_GetTrcvWakeupReason

## 6.1.17 CanIf\_SetTransceiverWakeupMode

Prototype		
StdReturnType CanIf_GetTrcvWakeupReason(uint8 Transceiver, CanIf_TrcvWakeupModeType TrcvWakeupMode)		
Parameter		
Transceiver	Address the transceiver by a transceiver index.	
TrcvWakeupModeType	Enable, disable or clear notification for wake up events.	
Return code		
Std_ReturnType	Returns whether the requested mode was set successfully.	
Functional Description		
Called by an upper layer to enable, disable or clear the wake up event notification of the transceiver.		
Particularities and Limitations		
Only available if transceiver handling is activated at configuration time. (CANIF_TRCV_HANDLING = STD_ON)		

Table 6-17 API CanIf\_SetTransceiverWakeupMode

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## 6.1.18 Canlf\_CheckWakeup

Prototype		
Std_ReturnType CanIf_	CheckWakeup(EcuM_WakeupSourceType WakeupSource)	
Parameter		
WakeupSource	Wakeup source which identifies the possible wakeup source (Transceiver / CAN Controller)	
Return code		
Std_ReturnType	Returns whether the received wakeup source was valid and the function could be executed correctly.	
Functional Description		
Called by an upper layer to check if a transceiver or CAN controller recently raised a wakeup.		
If a wakeup was detected from either transceiver or CAN Controller the EcuM call back function EcuM_SetWakeupEvent is called from the function's context.		
Particularities and Limitations		
CAN Interface has to be initialized.		

Table 6-18 API Canlf\_CheckWakeup

## 6.1.19 Canlf\_CheckValidation

_	
Prototype	
Std_ReturnType CanIf_CheckValidation(EcuM_WakeupSourceType WakeupSource)	
Parameter	
WakeupSource	Wakeup source which identifies the possible wakeup source (Transceiver / CAN Controller)
Return code	
Std_ReturnType	Returns whether the requested mode was set successfully.
Functional Description	
Called by an upper layer to check if a first Rx message was received after a wake up occurred from one of the supported sources.	
If a message was received between the call of CanIf_CheckWakeup and CanIf_CheckValidation the configurable EcuM call back function EcuM_ValidationWakeupEvent is called from the context of this function.	
Particularities and Limitations	

CAN Interface has to be initialized.

CanIf\_CheckWakeup has to be called before and a wake up event has to be detected.

CANInterface has to be set to CANIF\_CS\_STARTED mode before a validation is possible.

Table 6-19 API CanIf\_CheckValidation

## 6.1.20 Canlf\_ResetBusOffStart

Prototype
<pre>void CanIf_ResetBusOffStart(uint8 Controller)</pre>

55 / 62 ©2011, Vector Informatik GmbH Version: 2.10.01



Parameter	
Controller	Recover bus off for the specified controller
Return code	
-	-
Functional Description	
Initiates the bus off recovery for a specified channel.	
A call to CanIf_ResetBusOffEnd has to follow on task level.	
Particularities and Limitations	
Non-Autosar compliant API function which has to be enabled by defining CANIF_BUSOFF_RECOVERY_API = STD_ON	

Table 6-20 API CanIf\_ResetBusOffStart

## 6.1.21 Canlf\_ResetBusOffEnd

Prototype	
<pre>void CanIf_ResetBusOffEnd(uint8 Controller)</pre>	
Parameter	
Controller	Recover bus off for the specified controller
Return code	
_	-
Functional Description	
Finishes the bus off recovery for a specified channel.	
A call to CanIf_ResetBusOffStart has to be executed before.	
Particularities and Limitations	
Non-Autosar compliant API function which has to be enabled by defining CANIF_BUSOFF_RECOVERY_API = STD_ON	
The function has to be called on task level.	

Table 6-21 API CanIf\_ResetBusOffEnd

## 6.1.22 Canlf\_ConvertPduld

Prototype	
Std_ReturnType CanIf_	ConvertPduId(PduIdType PbPduId, PduIdType* PduId)
Parameter	
PbPduId	Convert the Pdu specified by PbPduId
PduId	Pointer to a buffer to store converted Pduld.
Return code	
Std_ReturnType	Returns whether the requested PduID was successfully converted.

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#### **Functional Description**

Finishes the bus off recovery for a specified channel.

A call to CanIf\_ResetBusOffStart has to be executed before.

**Particularities and Limitations** 

Non-Autosar compliant API function which cannot be activated by the user (CANIF\_SUPPORT\_NONPB\_API = STD\_ON)

Table 6-22 API CanIf\_ConvertPduId

#### 6.1.23 Canlf\_CancelTransmit

Prototype		
<pre>void CanIf_CancelTransmit (PduIdType CanTxPduId)</pre>		
Parameter		
CanTxPduId	Pduld of the message which has to be cancelled	
Return code		
-	-	
Functional Description		
Initiate a cancellation / suppression of the confirmation of a Tx message.		
Particularities and Limitations		
CAN Interface has to be initialized.		
Non-Autosar compliant API function which has to be enabled by defining CANIF_CANCEL_SUPPORT_API = STD_ON		

Table 6-23 API Canlf\_CancelTransmit

## 6.1.24 CanIf\_CancelTxNotification

Prototype	
<pre>void CanIf_CancelTxNotification (PduIdType PduId, CanIf_CancelResultType IsCancelled)</pre>	
Parameter	
PduId	ld of the Tx message which was cancelled
IsCancelled	Parameter currently not evaluated.
Return code	
-	-

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#### **Functional Description**

Called by the CAN Driver to notify about a cancelled message. No confirmation will be raised for this message.

## Particularities and Limitations

CAN Interface has to be initialized.

Non-Autosar compliant API function which has to be enabled by defining CANIF\_CANCEL\_SUPPORT\_API = STD\_ON

Table 6-24 API CanIf\_CancelTxNotification

## 6.1.25 Canlf\_SetDynamicTxld

Prototype		
<pre>void CanIf_SetDynamicTxId(PduIdType CanTxPduId, Can_IdType CanId)</pre>		
Parameter		
CanTxPduId	PDU ID of the Tx message	
CanId	CAN ID of the messageParameter	
Return code		
-	-	
Functional Description		
Called by the application to set the CAN Id of the corresponding Tx PDU.		
Particularities and Limitations		
CAN Interface has to be initialized.		
Must not be interrupted by a call of CanIf_Transmit() for the same Tx PDU.		

Table 6-25 API Canlf\_SetDynamicTxId

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#### 6.2 Callout Functions

#### 6.2.1 EcuM\_GeneratorCompatibilityError

Prototype	
void EcuM_GeneratorCompatibilityError(uint16 CanIfModuleId,	
	uint8 CanIfInstanceId )
Parameter	
CanTpModuleId	Contains the CANIF_MODULE_ID (60) as defined by AUTOSAR.
CanTpInstanceId	For the Canlf only one instance is available, so this value is always zero.
Return code	
None	
Functional Decemention	

#### Functional Description

Called once by the Canlf during the initialization phase to indicate one of the following possible errors:

- Abort initialization as generator is not compatible,
- Abort initialization as current configuration is not compatible with the pre-compile configuration
- Abort initialization as current configuration is not compatible with the link-time configuration

#### **Particularities and Limitations**

#### None

#### Call Context

■ This function is either called in the CanIf\_ChangeParameterRequest callers context or from the CanIf main function in task context.

Table 6-26 EcuM\_GeneratorCompatibilityError

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## 7 AUTOSAR Standard Compliance

Following restrictions apply to the current CAN\_IF implementation.

#### 7.1 Deviations

The API CanIf\_Transmit() must not be called re-entrant.

#### 7.2 Limitations

Dynamic transmit L-PDUs are buffered based on the initial assigned CAN ID and not on the CAN ID assigned by the API CanIf SetDynamicTxId().



# 8 Glossary and Abbreviations

## 8.1 Glossary

Term	Description
EAD	Embedded Architecture Designer; generation tool for MICROSAR components
GENy	Generation tool for CANbedded and MICROSAR components

Table 8-1 Glossary

#### 8.2 Abbreviations

Abbreviation	Description
API	Application Programming Interface
AUTOSAR	Automotive Open System Architecture
BSW	Basis Software
CANSM	CAN State Manager
COMM	Communication Manager
DEM	Diagnostic Event Manager
DET	Development Error Tracer
DLC	Data Length Code
EAD	Embedded Architecture Designer
ECU	Electronic Control Unit
ECUM	ECU State Manager
HRH	Hardware Receive Handle
HTH	Hardware Transmit Handle
ISR	Interrupt Service Routine
MICROSAR	Microcontroller Open System Architecture (the Vector AUTOSAR solution)
PDU	Protocol Data Unit
SDU	Service Data Unit
SRS	Software Requirement Specification
SWC	Software Component
SWS	Software Specification

Table 8-2 Abbreviations



#### 9 Contact

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