# **Video Player Documentation**

Files: annotationPage.html

This file contains the skeleton of the application. This is where the video player is created as well as the box and button that allows the user to create labels and annotations.

Lines 13 – 23 Create the structure for the create new annotation button and box

```
## Adiv id="create-new-box">

## WHERE NEW LABELS AND ANNOTATIONS ARE MADE -->

## Adiv id="create-new">CREATE NEW LABEL</button>

## Adiv id="new-labels">

## Adiv id="label-home">

## Adiv id="label-home">

## Adiv id="label-home">

## Adiv id="new-new">

## Adiv id="new-
```

Lines 25 – 50 Contain structure for the video player an controls

Video player 25 - 29

### Controls 30 - 50

```
<div id="video-controls" class="controls" data-state="hidden">
                     <button id="playpause" type="button" data-state="play">Play/Pause</button>
                    <button id="stop" type="button" data-state="stop">Stop</button>
                     <div id="current-time"></div>
                    <div class="progress">
37 ▼
38 ▼
                         cyrogress id="progress" value="0" min="0">
                             <span id="progress-bar"></span>
                         </progress>
                    <div id="vid-duration"></div>
                    <button id="mute" type="button" class="sbut" data-</pre>
                    state="mute">Mute/Unmute</button>
                    <button id="volinc" type="button" class="sbut" data-state="volup">Vol+
                     <button id="voldec" type="button" class="sbut" data-state="voldown">Vol-
                    <button id="fs" type="button" class="sbut" data-state="go-</pre>
                     fullscreen">Fullscreen</button>
            </figure>
```

## Lines 51 - 53

## Print annotation buttons

#### Lines 63 - 70

# Required scripts:

- Firebase scripts
- The app\_config.js contains all the sensitive config data
- The annotationPage.js is the main javascript functionality for front end
- Jquery script

```
<!-- Firebase Database Setup -->
<script src="https://www.gstatic.com/firebasejs/5.9.4/firebase-app.js"></script> <!-- get the basic firebase API -->
<script src="https://www.gstatic.com/firebasejs/5.9.4/firebase-auth.js"></script> <!-- get the firebase authorisation API -->
<script src="https://www.gstatic.com/firebasejs/5.9.4/firebase-database.js"></script> <!-- get the firebase database API -->
<script src="app_config.js"></script> <!-- setup the specific variables required for your implementation -->
<script src="annotationPage.js"></script> <!-- get the functions required for this page -->
<script src="https://ajax.googleapis.com/ajax/libs/jquery/3.3.1/jquery.min.js"></script> <!-- get JQuery -->
```

Lines 71 – 93

JQuery functions to show video duration and video current time counter

```
<script> //GETS VIDEO DURATION AND SETS RIGHT SIDE COUNTER
71 ▼
72 ▼
                window.setInterval(function(t){
                    if (video.readyState > 0) {
                        var duration = $('#vid-duration').get(0);
                        var vid_duration = video.duration;
                        duration.firstChild.nodeValue = vid_duration;
                        clearInterval(t);
                    }
                },500);
            </script>
            <script> //COUNTER THAT DISPLAYS VIDEO CURRENT TIME
                var vid = document.getElementById("video");
                $("#progress").on("click", function(e){
84
                    var offset = $(this).offset();
                    var left = (e.pageX - offset.left);
                    var totalWidth = $("#progress").width();
                    var percentage = ( left / totalWidth );
                    var vidTime = vid.duration * percentage;
                    vid.currentTime = vidTime;
                    document.getElementById('current-time').innerHTML = video.currentTime;
                });//click()
```

The location affected by the above JQuery functions are the counters on either side of the video progress bar as you can see in the image below.

