

# check50

cs50/problems/2025/x/sentimental/mario/less

:) mario.py exists.

**Log**

```
checking that mario.py exists...
```

:) rejects a height of -1

**Log**

```
running python3 mario.py...
sending input -1...
checking that input was rejected...
```

:) rejects a height of 0

**Log**

```
running python3 mario.py...
sending input 0...
checking that input was rejected...
```

:) handles a height of 1 correctly

**Log**

```
running python3 mario.py...
sending input 1...

```

:) handles a height of 2 correctly

**Log**

```
running python3 mario.py...
sending input 2...

```

:) handles a height of 8 correctly

Log

```
running python3 mario.py...
sending input 8...
```

:) rejects a height of 9, and then accepts a height of 2

Log

```
running python3 mario.py...
sending input 9...
checking that input was rejected...
sending input 2...
checking for output "#\n##\n"...
checking that program exited with status 0...
```

:) rejects a non-numeric height of "foo"

Log

```
running python3 mario.py...
sending input foo...
checking that input was rejected...
```

:) rejects a non-numeric height of ""

Log

```
running python3 mario.py...
sending input ...
checking that input was rejected...
```