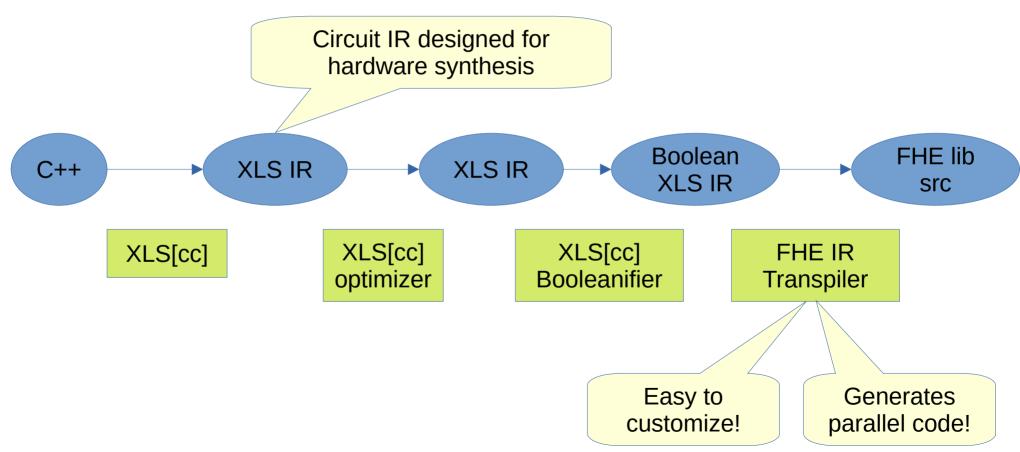
#### Google's FHE compiler



#### Google's FHE compiler

- One of the targets of the transpiler is fhe-rs (a rust FHE library)
- Janmajayamall's patched it to support phantomzone:

https://github.com/Janmajayamall/fully-homomorphic-encryption

Variable-length arrays are not supported

```
void foo(int* buf[N])
```

 While-loops and for-loops with a variable endcondition are not supported

```
for (int i = 0; i < n; i++) {
    sum += image[i];
}

for (int i = 0; i < 8; i++) {
    sum += image[i];
    if(i == (length-1)) {
        break;
    }
}</pre>
```

Pointer arguments in functions are not supported

```
void foo (struct Bar* x) {
    x→baz = 42;
}
return x;
}
```

Floating-point data types are not supported

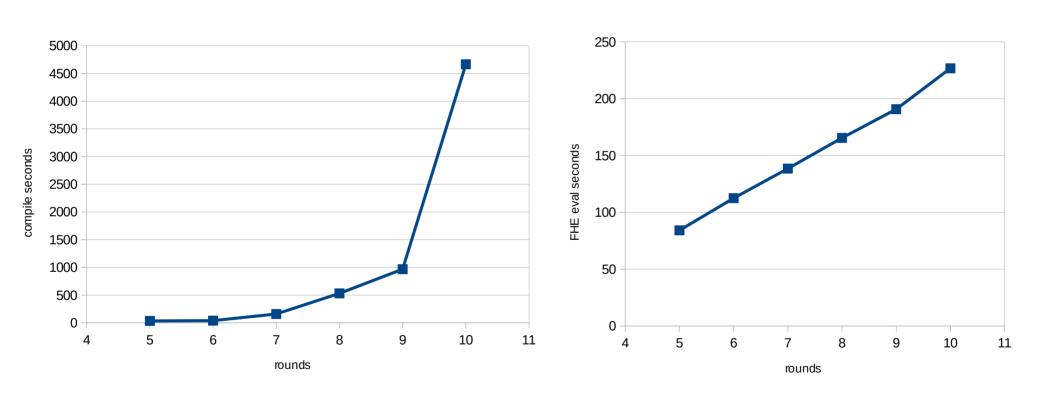
## Fibonacci example

- Let's check:
  - C source code
  - XLS IR
  - Verilog
  - Rust output

#### Sha256 benchmark

- Reduced number of rounds
  - 64 rounds (original sha256) takes too long to compile
- Results on 16 vCPU
  - Compile: 33.216s
  - FHE circuit eval: 84.16s
    - Expected for 64 rounds: ~20m

#### Sha256 benchmark



# Get your POD!



## Try it!

Docker image ready for usage

NOTE: It's very slow on ARM Macs, use Linux





## Try it!

Docker image ready for usage

But you can use a shared server for compiling

