

Guidelines for Collaboration

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Abstract

This is a set of guidelines for development/design processes and practices, and conduct while collaborating on open source projects. It also includes guidelines for creating a shared BIBTEX database.

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Revision History

Revision history:

1. Version 1, October 2, 2014. Initial version of the guideline (for another project).
2. Version 1.1, December 23, 2014. Version ported for this boilerplate code project.
3. Version 2, October 20, 2015. Added guidelines for Doxygen-supported, Javadoc-based coding standard. This coding standard is also known as coding style, coding style guide, coding guideline, coding scheme, code convention, code documentation guideline, programming guideline, or programming style.

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4. Version 2.1, October 21, 2015. Finished guidelines for Doxygen-supported, Javadoc-based coding standard for *C++*.
5. Version 2.2, June 4, 2016. Finished section for additional guidelines: to include documentation using *Markdown*, and tools for software development, integrated circuit and cyber-physical system design, and documentation.
6. Version 3, November 3, 2016. Added guidelines for: documenting GNU Octave and MATLAB code, in order to facilitate documentation generation using *Texinfo* [218–220, 247]; sharing of source code, design files, sets of benchmarks, data sets, and documentation on online repositories [73, 88]; and added section on exception safety.
7. Version 3.1, November 4, 2016. Fixed references for indent style conventions.
8. Version 3.2, December 20, 2016. Update guidelines for conduct.
9. Version 3.3, February 3, 2017. Update information about usage of *GitHub*’s services.
10. Version 3.4, March 11, 2017. Update information on naming convention.
11. Version 3.5, October 9, 2017. Update guidelines on commenting/writing code.
12. Version 3.6, December 24, 2017. Fix grammatical error in a sentence.
13. Version 3.7, January 25, 2018. Added suggestions for software architecture of my computer programs.
14. Version 3.8, January 31, 2018. Added information about coding style guideline for different computer languages, and also about online repositories that facilitate research reproducibility, replicability, and repeatability.
15. Version 3.9, February 1, 2018. Added information about developing software in a *Pythonic* style.
16. Version 4.0, June 8, 2018. Added information about specifying (co-)authors’ full name, and research reproducibility, and other best practices from software development, and embedded/cyber-physical system and integrated circuit design.
17. Version 4.1, September 19, 2018. Updated ACM Code of Ethics and Professional Conduct; added The Joint ACM/IEEE-CS Software Engineering Code of Ethics and Professional Practice; and updated guidelines on exception handling.
18. Version 4.2, September 21, 2018. Added acknowledgements, shout outs, for people who helped me with automated regression testing. And, refactored document.
19. Version 4.3, September 22-25, 2018. Added references on agile SoC design, and hardware/VLSI/RTL/HDL refactoring.
20. Version 4.4, December 29-30, 2018. Added template information for the “Annote” and “Howpublished” BIBTEX fields to help me identify particular information about the document/publication.
21. Version 4.5, February 11, 2019. Extend recommendations and suggestions to projects in data science and (applied) machine learning.

1 Guidelines for Conduct

Collaborators of open source software and/or hardware projects that we are involved in should follow the *Code of Conduct* of the *Institute of Electrical and Electronics Engineers* (IEEE) [112–114] and the *ACM Code of Ethics and Professional Practice* of the *Association for Computing Machinery* (ACM) [5, 13, 33–35, 96–98, 252], including the “The Joint ACM/IEEE-CS Software Engineering Code of Ethics and Professional Practice” [99, 100]. Also, actions of discrimination are not acceptable [115]; we should intentionally commit to inclusive diversity. An additional guideline is “Dave Packard’s 11 simple rules” [46].

In addition, when there is a dispute about which technology, algorithm, design paradigm/style/pattern, process, or methodology to use, follow the “Code Wins Arguments” philosophy [138, 257]. Also, when considerable effort has been invested in an automated regression testing/verification infrastructure, do not be afraid to “move fast and break things” [66, 75].

Lastly, we should adopt a mission-focused and value-based approach to participate in meetings and discussions for the project(s). We should be flexible/liberal enough to consider and explore viable alternate approaches to do things and solve problems [21, 22]. Where disputes occur, a data-driven, fact-based approach based on the “Code Wins Arguments” philosophy should be used to resolve conflicts.

2 Guidelines for Creating a Shared BIB_TE_X Database

Guidelines for creating BIB_TE_X entries and the BIB_TE_X database, which is used for writing the paper, are given as follows:

1. Each BIB_TE_X key should be unique:
 - (a) Check if your desired BIB_TE_X key already exists in the BIB_TE_X database:
 - i. If it does, do not add it to the BIB_TE_X database.
 - ii. Else, add it to the BIB_TE_X database.
 - (b) Use the following format for creating BIB_TE_X keys: [first] author’s last name, appended by the year of publication. E.g., my first conference paper would have the BIB_TE_X key Ong2014. If the year of publication is not known, use an approximate year, with XY for the last 2 digits in the year (e.g., 20XY). Alternatively, if you cannot determine if it was published this millennium or the previous millennium, use 20XY (or UNKNOWN). For example, use Smith20XY (preferred), or KleinbergUNKNOWN.
 - (c) Remove duplicate entries in the BIB_TE_X database. **WARNING! Before doing this, perform a union operation on the fields of the BIB_TE_X entries. For example, if a BIB_TE_X entry has information that the other BIB_TE_X entry does not have, and vice versa, merge the information to a BIB_TE_X entry.**
 - (d) **Rationale: Duplicate BIB_TE_X entries will cause problems in typesetting.**
 - (e) Regarding hash collision of BIB_TE_X keys, such as multiple instances of Gratz2014, distinguish them by appending a letter to them. E.g., use Gratz2014, Gratz2014a, Gratz2014b, Gratz2014c, and so on. If we run out of letters, append it with “a” followed by a number. The use of the letter “a” separates the year from the instance of BIB_TE_X key. That is, Gratz2014a2 tells me that it is the 29th instance of Gratz2014, as opposed to Gratz201429.
 - (f) If possible, restrict the characters of each BIB_TE_X key to be alphanumeric. The year is always numeric, and is appended to the (first) author’s last name.
 - i. If the (first) author’s last name has characters with diacritical marks, accents, or diacritics, trim the characters used to typeset the diacritical marks (or accents) from the (first) author’s last name, and append the year of publication to it. E.g., *Sǒménzi* (year 2000) becomes *Somenzi2000*.
 - ii. If the (first) author’s last name has characters that are not letters in English, anglicize those characters. We should avoid using the transliteration for a given non-English language, since such transliteration may not be standardized (for non-commonly spoken/used languages). Also, supporting letters from other languages is a tedious task. Hence, we can use the anglicized version of their last names instead.

2. If possible, use the full name for each author. When writing research publications, if we need to reduce the authors' first name to just their initial, we can use a script to transform their names. If we need to use their full names in the reference list and if we do not include their full names, we have to look up these references again in the future to include their full names.
3. For terms that should be typeset as is, place them in between braces (i.e., curly brackets). That is, put curly braces around acronyms and mixed-case names.
 - (a) For example, terms in upper or mixed cases (upper and lower cases), such as names (e.g., McMullen) and acronyms (e.g., SIGDA), place them in between braces (i.e., {McMullen} and {SIGDA}). This prevents the titles (or another BIB_TE_X field) from changing the term into lower case, with exception for the first term/word. E.g., "ICCAD Update: A Report from SIGDA" may typeset into "ICCAD Update: A report from sigda".
4. For special symbols that are typeset with L^AT_EX in the `math mode`, such as α , place them in between a pair of dollar signs (i.e., `\alpha`).
5. For each BIB_TE_X entry, check if all required fields are complete. See pages 8 and 9 in §3.1 of [185] for a list of BIB_TE_X entry types; alternatively, refer to the *Wikipedia* entry for , or [135, §12.2.1, pp. 230–231]. In this/these list(s), the required fields are listed for each BIB_TE_X entry.
6. For the `pages` field, ensure that all page ranges are indicated with double hyphens. E.g., "page = {11--34}.". This makes the page range looks more pretty.
7. For the `pages` field, ensure that multiple pages and/or page ranges are separated by commas. E.g., "page = {11-34, 57, 88, 109--187}.".
8. For books and journal articles that have an associated digital object identifier (DOI) [117], ensure that the `doi` field is included in the BIB_TE_X entry with the DOI of the publication. This makes it easier for people to access the web page for the book or journal/conference paper.
9. Stylistic validation of the references can be carried out as follows:
 - (a) Include all BIB_TE_X keys in one citation in your L^AT_EX document.
 - (b) Typeset the L^AT_EX document.
 - (c) Check that the font and style of the reference list is correct.
 - (d) If there are errors, correct the errors as appropriate.
 - (e) Finally, the BIB_TE_X database should be correct.
10. Information that I would include when citing common sources of information, such as *Wikipedia*, using the Harvard Referencing Style:
 - (a) Wikipedia contributors, "TITLE_OF_THE_ARTICLE," in {\it Wikipedia, The Free Encyclopedia: CATEGORY}, Wikimedia Foundation, San Francisco, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (b) Wikibooks contributors, "CHAPTER_NAME," in {\it TITLE_OF_THE_BOOK}, Wikibooks: Open books for an open world, Wikimedia Foundation, San Francisco, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (c) Wikibooks contributors, "SECTION," in {\it CHAPTER} of {\it TITLE OF THE BOOK}, Wikibooks: Open books for an open world, Wikimedia Foundation, San Francisco, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (d) Wikibooks contributors, "TITLE_OF_THE_BOOK," Wikibooks: Open books for an open world, Wikimedia Foundation, San Francisco, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (e) Wikiquote contributors, "TITLE," Wikiquote, Wikimedia Foundation, San Francisco, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.

- (f) Wiktionary contributors, “TITLE,” Wiktionary, Wikimedia Foundation, San Francisco, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (g) Dictionary.com, “WORD,” IAC, Oakland, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (h) AUTHOR, “TITLE,” in {\it The New York Times: The Opinion Pages: Op-Ed Contributor}, The New York Times Company, New York, NY, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (i) AUTHOR, “QUESTION”, in {\it CATEGORY}, Quora, Inc., Mountain View, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (j) AUTHOR, Answer to “QUESTION”, in {\it CATEGORY: QUESTION}, Quora, Inc., Mountain View, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (k) AUTHOR, “TITLE OF POST”, in {\it BLOG TITLE}, Quora, Inc., Mountain View, CA, MONTH DATE, YEAR. Available online at: \url{URL}; last accessed on August 26, 2014.
 - (l) AUTHOR, “TITLE,” Stack Exchange Inc., New York, NY, MONTH DAY, YEAR. Available online from {\it Stack Exchange Inc.: Stack Overflow: Questions} at: \url{URL}; March 16, 2016 was the last accessed date.
 - (m) AUTHOR, “TITLE OF REPOSITORY,” GitHub, Inc., San Francisco, CA, MONTH DAY, YEAR. Available online from {\it {GitHub: GitHub USERNAME (or NAME OF ORGANIZATION)}: at: \url{URL}; March 16, 2016 was the last accessed date.
 - (n) AUTHOR, “TITLE OF PAPER,” Cornell University, Ithaca, NY, MONTH DAY, YEAR. Available online (as Version XYZ) from {\it {arXiv: FIELD(s)}: at: \url{URL}; March 16, 2016 was the last accessed date.
 - (o) When BIB_TE_X entries are created for the aforementioned sources of information, populate the appropriate fields so that each information in the aforementioned sources are included in the BIB_TE_X entries.
11. Refer to the file “bibtex-template.txt” for templates for selected BIB_TE_X entry types. The more information that you can put in, the easier you can protect yourself from accusations of plagiarism and to make it easier for people (including yourself) to find the reference again. This is especially true for web-based references/resources.

2.1 Recommended Fields for BIB_TE_X Entries

The recommended fields for BIB_TE_X entries are:

1. techreport:
 - (a) Address
 - (b) Author
 - (c) Howpublished
 - (d) Institution
 - (e) Keywords
 - (f) Month
 - (g) Number
 - (h) Title
 - (i) Url
 - (j) Year
2. proceedings:

- (a) Address
- (b) DOI
- (c) Editor
- (d) Keywords
- (e) Month
- (f) Organization
- (g) Publisher
- (h) Series
- (i) Title
- (j) Volume
- (k) Year

3. manual:

- (a) Address
- (b) Author
- (c) Howpublished
- (d) Keywords
- (e) Month
- (f) Organization
- (g) Title
- (h) Url
- (i) Year

4. incollection:

- (a) Address
- (b) Author
- (c) Booktitle
- (d) Chapter
- (e) DOI
- (f) Edition
- (g) Howpublished
- (h) Keywords
- (i) Pages
- (j) Publisher
- (k) Series
- (l) Title
- (m) Url
- (n) Volume
- (o) Year

5. inproceedings:

- (a) Address
- (b) Author
- (c) Booktitle
- (d) DOI
- (e) Keywords
- (f) Month
- (g) Organization

- (h) Pages
- (i) Publisher
- (j) Series
- (k) Title
- (l) Volume
- (m) Year

6. article:

- (a) Address
- (b) Author
- (c) DOI
- (d) Journal
- (e) Keywords
- (f) Month
- (g) Number
- (h) Pages
- (i) Publisher
- (j) Title
- (k) Volume
- (l) Year

7. phdthesis (or mastersthesis):

- (a) Address
- (b) Author
- (c) Howpublished
- (d) Keywords
- (e) Month
- (f) Number
- (g) School
- (h) Title
- (i) Url
- (j) Year

8. misc:

- (a) Address
- (b) Author
- (c) Howpublished
- (d) Keywords
- (e) Month
- (f) Publisher or School
- (g) Title
- (h) Url
- (i) Year

9. book:

- (a) Address
- (b) Author
- (c) DOI
- (d) Edition

- (e) Keywords
- (f) Month
- (g) Pages
- (h) Publisher
- (i) Series
- (j) Title
- (k) Volume
- (l) Year

2.2 Template Information for the “Annote” BIB_TE_X Field

This is a list of template information for the “Annote” BIB_TE_X field to help me identify particular information about the document/publication:

1. When citing from this entry, shift the names of the authors from the author field to the editor field.
2. Editors: BLAH ... BLAH ... BLAH
3. Originally published in: 20XY
4. Also, published in: 20XY
5. Originally published by BLAH in BLAH–BLAH
6. Also, published by BLAH in BLAH–BLAH
7. Also, published as BLAH (old series title and old volume number)
8. Reprinted in 20XY by BLAH
9. Copyright renewed in 20XY.
10. Authors’ names (alternate): blah, blah blah, blah blah blah, ...
11. Received a copy of this *report/document/publication* by email.
12. Alternate title: *Another title for the document/publication.*

2.3 Template Information for the “Howpublished” BIB_TE_X Field

For the “Howpublished” BIB_TE_X field, the suggested template information is:

- Available online at: \url{}; self-published; MONTH DAY, YEAR was the last accessed date

When the date is not known so that it can be provided in the “MONTH DAY, YEAR” format, use the following phrase instead of “MONTH DAY, YEAR was the last accessed date”.

- the last accessed date is unknown

3 Coding Standard

This is a guideline for Doxygen-supported [235], Javadoc-based [154] coding standard that shall be used for this boilerplate code project and other projects. The term “coding standard” is used interchangeably/synonymously with coding style, coding style guide, coding guideline, coding scheme, code convention, code documentation guideline, programming guideline, or programming style. Our coding style/standard shall be self-documenting. The documentation generator that shall be supported is: Doxygen. Since we are using Doxygen for generating documentation, we can use L^AT_EX to provide richer markup.

Document the known bugs for each function/method.

Our indent style would be the *1TBS* variant of the *K&R* style, which is an abbreviation of “*The One True Brace Style*”. It is also equivalent to the *Kernel Normal Form style* (or *BSD KNF style*) [244].

Classes, functions/methods, constants, macros, and static and instance variables shall be named using complete words or well-known abbreviations that are concatenated with an underscore in *C++*; this is a deviation from the *Hungarian notation* that uses an upper case letter to distinguish words/abbreviations in the name (i.e., the *Start case style of writing*; see letter case). That is, the naming convention followed is using multiple-word identifiers, via delimiter-separated words rather than letter-case separated words (e.g., *Hungarian notation*) [248].

For *C++* programs, the following tags shall be used in the comments:

1. @author *Author's_Name*: indicate the author (*Author's_Name*) of the file/function
2. @version *X.Y*: indicate the version (*X.Y*) of the file
3. @section *SECTION_NAME*: indicate the section (*SECTION_NAME*) of the file, which can be: *LICENSE* or *DESCRIPTION*
4. @param *x*: indicate the parameter (*x*) of the constructor or function
5. @exception *Exception_Name*, or @throws *Exception_Name*: an exception that a function/method can throw
6. @return *Return_Statement*: indicate the return (type and) action of the function
7. @see *reference*: a link to another element in the documentation; e.g., @see *Class_Name*, or @see *Class_Name#member_function_name*
8. @since *X.Y: Month-Day-Year*: This functionality has been added since version *X.Y* (and on the date *Month-Day-Year*)
9. @deprecated *description*: Describe an outdated function/method, and indicate when the function/method has deprecated
10. “@link ... *URL*... @endlink” is used to include hyperlinks in the generated documentation for Doxygen
11. ##### IMPORTANT NOTES: Notes that are critical for helping the reader understanding assumptions and decisions made while developing the software
12. @todo(<message>, <version>) (or ##### TO BE COMPLETED): Task to be finished at a later time. If it is busywork (or, busy work), indicate that it is busywork.
13. ##### TO BE FIXED: Task to be debugged at a later time
14. @migration(<message>, <version>): Code is being migrated to another function/method, or class.
15. See <http://www.stack.nl/~dimitri/doxygen/commands.html> for more information of tags that are recognized by Doxygen.
16. @pre (or @precondition): Precondition(s) of the function.
17. @assert (or @assertion): Assertion(s) of the function.
18. @post (or @postcondition): Postcondition(s) of the function.

The order of tags in different sections of the *C++* code is given as follows:

1. Headers/Interfaces and Classes: @version, @author, @since, @link, @todo, @deprecated, @migration, and @see
2. Constructors: @param, @throws, @since, @link, @todo, @deprecated, @migration, and @see. For collaborators modifying or extending my code, they should include the @version and @author tags before the @param tag(s).

3. Functions/Methods: @param, @pre, @assert, @post, @return, @throws, @since, @link, @todo, @deprecated, @migration, and @see. For collaborators modifying or extending my code, they should include the @version and @author tags before the @param tag(s).
4. Variables can use the @see tags.
5. The @deprecated tag can be used for headers/interfaces, classes, constructors, functions/methods, and variables.

Additional coding style guidelines can be found in [18, 39, 108, 167, 191, 213, 230].

For a suggested coding style for *Python* and *Ruby* scripts, see [236] and [155], respectively. Regarding coding style guidelines for embedded *C*, see [17, 140]. In addition, there exists coding style guidelines for *Java* [40, 154, 175–178, 215] and *LabVIEW* [30, 47]. Coding style guidelines for *Verilog* can be found at: [24, 25]. Likewise, the coding style guide for *SystemVerilog* can be found at [166]. For other coding style guidelines, see [37, 70, 74, 116, 130, 134, 143, 162, 209, 212, 214, 234, 238, 251].

While well-documented source code is desired, natural language programming [245] is usually infeasible due to the choices of programming/computer languages used. Also, while literate programming [132, 133, 162, 171, 180, 209, 226] is encouraged, we are currently not following it due to the tedious process of developing software using literate programming. Hence, a short development time for well-commented, functionally correct, and efficient source code is prioritized over code written according to the literate programming approach.

4 Exception Safety

When developing software using programming/scripting languages that enable exceptions or errors to be thrown and caught, adopt "a set of contractual guidelines" [243] to support exception/error management. This "set of contractual guidelines" is based on exception safety guarantees in *C++* [3, 4, 243] [242, Subsection §4.4 on "Writing exception safe code"].

The levels of exception/error safety listed in descending order of safety guarantees are [3, 4, 242, 243]:

1. no throw guarantee, or failure transparency: "Best level of exception safety."
2. strong exception safety, commit/rollback semantics, or no-change guarantee
3. basic exception safety
4. minimal exception safety, no-leak guarantee
5. no exception safety: "No guarantees are made. (Worst level of exception safety)"

These aforementioned levels of exception/error safety can be partially handled. Also, the use of guards is strongly recommended for making the software and library (or, circuit or system) exception safe.

These guidelines about exceptions help software developers know what to do about fatal exceptions, boneheaded exceptions, vexing exceptions (due to unfortunate design decisions). Vexing exceptions and boneheaded exceptions, to a lesser extent, are preventable exceptions [153]. Hence, we should develop software that avoids triggering preventable exceptions.

Please judiciously consider what to do with the semipredicate problem [246].

5 Suggested Software Architecture

At the software system level, the software architecture can be described by the following modules/components:

1. parser(s):
 - (a) For input benchmarks
2. utilities:
 - (a) output generator(s)
 - (b) flag/switch -based printing information to standard output/error:
 - i. Print statements only when debugging mode is on.
 - ii. Else, squelch print/trace statements to speed up computation/performance.
3. solvers:
 - (a) ODE solver(s) for ordinary differential equations (ODEs):
 - i. ODE solver(s) for nonlinear ODEs.
 - (b) PDE solver(s) for partial differential equations (PDEs):
 - i. PDE solver(s) for nonlinear PDEs.
 - (c) satisfiability modulo theories (SMT) solver(s)
 - (d) boolean/proposition satisfiability (SAT) solver(s)
 - (e) maximum satisfiability modulo theories (Max-SMT) solver(s)
 - (f) maximum satisfiability (Max-SAT) solver(s)
 - (g) pseudo-boolean optimization (PBO) solver(s)
 - (h) quadratic unconstrained binary optimization (QUBO) solver(s)
 - (i) weighted boolean optimization (WBO) solver(s)
 - (j) framework for algorithmic portfolio optimization
4. data structures:
 - (a) directed graphs:
 - i. directed acyclic graphs (DAGs)
 - ii. binary decision diagrams (BDDs)
 - iii. AND-inverter graphs (AIGs)
 - (b) undirected graphs:
 - i. heaps
 - ii. trees
 - (c) maps, dictionaries, and hash tables
5. graphical user interface (GUI), if required.

Lastly, suggestions are not available for digital and mixed-signal integrated circuits (ICs) and VLSI systems, such as system-on-chips (SoCs). More work needs to be done in terms of looking at hardware refactoring, and hardware design patterns.

6 Adoption of Best Practices

Where possible, we shall try to adopt multiple best practices from leading product teams (i.e., R&D teams) in the semiconductor and IT industries, and also good researchers spanning electrical engineering and computer science. These practices include: research reproducibility and reproducible research [16, 19, 29, 44, 51, 54, 80–82, 131, 136, 152, 156, 205, 211, 225], build automation [45, 52, 63, 74, 102, 109, 125, 179, 195, 200, 208–210, 227], distributed version/revision control (or software configuration management)

[7, 37, 38, 41, 42, 45, 52, 64, 77, 86, 87, 89–93, 103, 109, 160, 161, 180, 182, 183, 189, 195, 207, 209, 214, 228, 229, 241], regression testing [6, 192, 208, 210, 237], automated software testing [26, 37, 50, 53, 71, 109, 118, 129, 139, 165, 170, 174, 184, 192, 193, 201, 206, 208, 210, 216, 223, 226, 232, 239, 254], and automated regression testing [192, 199].

In addition, try to use agile (software development and VLSI design) methodologies [1, 9–11, 14, 15, 20–22, 31, 37, 43, 45, 48, 49, 52, 55, 57, 59, 65, 77, 85, 95, 111, 119, 120, 126, 127, 142, 144–150, 157–159, 173, 186, 190, 192, 194, 202–204, 209, 214, 221, 224, 226, 233, 253] to develop software as well as design electronic circuits and systems [28, 94, 107, 121, 163, 250] [84, Chapter 6, §6.2.2.3, pp. 243], and cyber-physical systems (or embedded systems) [168, 169]. A strong motivation for using these methodologies and their associated practices is to reduce technical debt [1, 32, 45, 101, 137, 172, 196, 202, 222, 231].

Also, carry out refactoring [72, 76] on an ad-hoc basis to improve the software [1, 15, 23, 36, 52, 60, 61, 67, 70, 77, 119, 128, 134, 162, 164, 214, 217, 223], hardware [68, 69, 104–106, 123, 124, 249, 255, 256], and/or system [45, 141, 202] architecture as well as databases [12]. In terms of personal and professional development, collaborators are strongly encouraged to refactor their wetware [110] and reduce their personal technical debt [2, 56, 79, 151, 187], too.

6.1 Practice of Automated Regression Testing

Regarding the practice of automated regression testing, Mr. Heiko Maurer (then a lecturer at the University of Adelaide) and Dr./Mr. Tishampati Dhar (a former classmate at the University of Adelaide) suggests printing information regarding passed test cases to a file (or to standard output) and printing information regarding failed test cases to another file (or to standard error). During build automation of software, such as `gem5` [27, 83], carry out automated (regression) testing during the last stage of the build/installation process to ensure that the build/installation was done correctly. When performing automated software testing (or software test automation), list the the test cases and their test results (i.e., “OK”/“Fail”), just like `gem5` during the testing phase of build automation. At the end of each automated software testing run (or round/run of automated software testing), indicate the total number of test cases used, the total number of test cases passed, and the percentage of test cases passed (with respect to the total number of test cases used).

6.2 Cloud-based Data Science and Machine Learning

Regarding data science projects, a lot of the software development practices and methodologies [37]

7 Additional Guidelines

Please kindly use the *Markdown* language for writing text documents. This is because Bitbucket will treat my text file as a file written in the *Markdown* syntax. That said, the raw file looks a lot better than the represented *Markdown* files. Their (Bitbucket) formatting for *Markdown* is messed up. *GitHub*’s formatting for *Markdown* works as expected.

In addition, tools for working with source code and \LaTeX source files include:

1. `git`: [64]
2. `latexdiff`: “determine and markup differences between two latex files”

- (a) Evan Driscoll, “Latexdiff notes,” from *Evan Driscoll’s web page: Writings on Software: L^AT_EX*, the Department of Computer Sciences, University of Wisconsin-Madison College of Engineering, University of Wisconsin-Madison, Madison, WI. Available online at: <http://pages.cs.wisc.edu/~driscoll/software/latex/latexdiff.html>; last accessed on February 15, 2016 [62].
- 3. documentation generators:
 - (a) Doxygen [235]
 - (b) Texinfo-based generators [218–220, 247]
- 4. Build automation:
 - (a) SCons [63]

Data sets and sets of benchmarks for experiments shall be publicly published using an online repository, via *figshare LLP* [73] and/or *DataHub* [54]. For each data set, or each set of benchmarks, create a unique Digital Object Identifier (DOI) [117] to identify it.

Repositories for software as well as designs of integrated circuits and cyber-physical systems shall be stored online, using online repositories such as *GitHub* [88]. Each repository shall have a unique DOI to identify it, and include all source code, documentation, and design files. There also exists cloud-based repositories for the source code of software/hardware projects that allow me to execute my software (or simulate my hardware). E.g., see [44, 205] as examples to facilitate research reproducibility, replicability, and repeatability. This supports research reproducibility and reproducible research [16, 19, 29, 44, 51, 54, 80–82, 131, 136, 152, 156, 205, 211, 225].

Please kindly note that *GitHub* [88]:

1. Does not allow a *GitHub*-based page to be refreshed/reloaded many times in a few seconds. Else, it would report the following:
 - (a) “Whoa there!”
 - (b) “You have triggered an abuse detection mechanism.”
 - (c) “Please wait a few minutes before you try again.”

If possible, develop software in a *Pythonic* style [8, Chapter 1, pp. 1–12, 12–17] [78, 122, 188, 197, 198, 236].

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