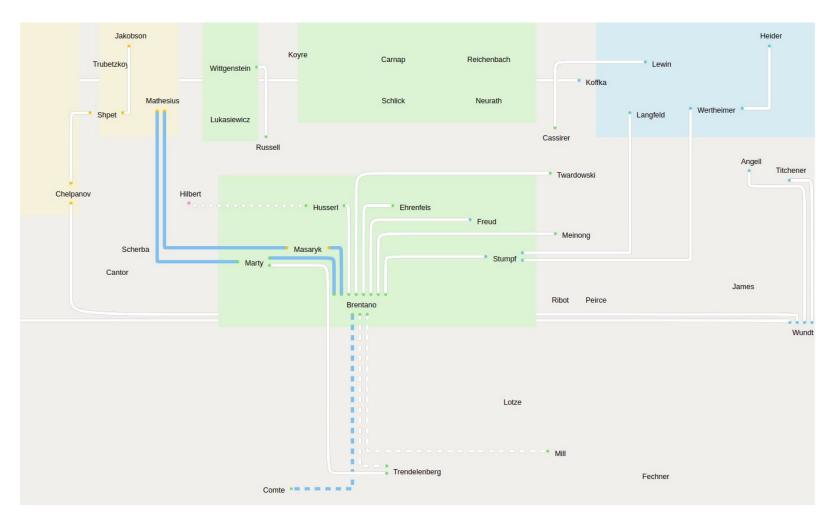
Design Week 2 — Prototype Erin Dahlgren





This is the third version of this week's prototype, inspired by the colors and styles of Google Maps (bottom-left).

Notice how paths are highlighted, similar to how a route would be highlighted on Google Maps. It's useful for strongly pointing out specific relationships, but it's less rich, particularly in meaningful color differences, than the previous version. The lighter color palette may also make it harder to read.

Overall, the allusion to Google Maps makes the diagram feel more like a map.

## Ongoing work

I'm currently experimenting with the vertical arc diagram from last week, and will have more variations to share soon.

I'm also able to generalize the highway line layout algorithm so new diagrams can be generated on the fly, but this work would best be suited to the implementation phase of the project.

Next week I'll be experimenting with all of the data in the Battle in the Mind Fields poster to test the limits of the highway layout concept, and to experiment with showing macro and micro detail (font sizes, emphasized sections of the diagram with many connections, etc).