DAVIDE PRATI

freelance visual artist and interactive developer

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I am working across programming, video manipulation, computer vision, photogrammetry and CGI to create real-time generative art, interactive websites and immersive experiences. I collaborate with advertising agencies, design studio and artists.

WORKING EXPERIENCE

- Freelance interactive developer from November 2016 - now.
  I have worked with, among others: Tomás Saraceno Studio, FIELD.io, Studio NAND, here.com, Xailabs, Studio ANF.

- Web developer employee from June 2005 to October 2016.
  I have worked at bjmaster.com, channelweb.it, apeunit.com, simplaex.com, cognita.ch.

SKILLS

- Computer graphics (WebGL, openFrameworks, Processing, Three.js, P5.js, shaders, Blender)
- Computer vision (openCV)
- Sensors (Kinect, leap motion)
- Website frontend development (Node.js, React, Webpack, es6, Typescript)
- Website backend development (Ruby on Rails, apache, nginx, postgres)
- Mobile prototyping (openFrameworks, Hybrid apps with Apache Cordova)

EDUCATION

- Bachelor in Communication Studies, Università di Urbino.

TEACHING

- Lecturer in creative coding at Universität Der Kunst since 2018.