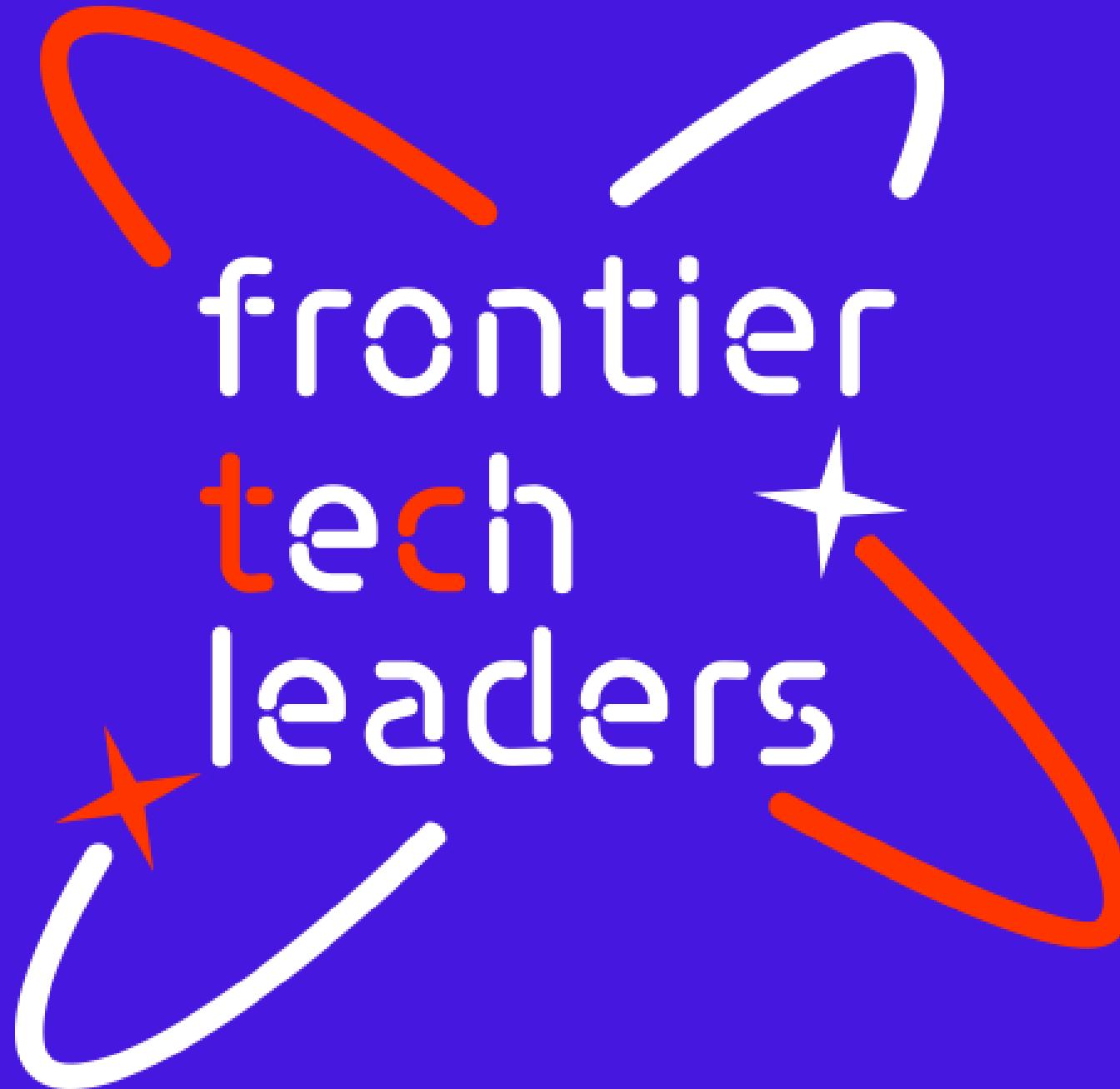




A new generation  
of tech **specialists**





# Waste Classification System

Group-14

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Myo Myat Htun



# Outline

Concept note and implementation plan:

Background  
Objectives  
SDG Relation

Data

Data Collection  
Exploratory Data Analysis (EDA) and Feature Engineering

Model Selection and Training

Model Evaluation and Hyperparameter Tuning  
Model Refinement and Testing

Results  
Deployment  
Future Work

# Background

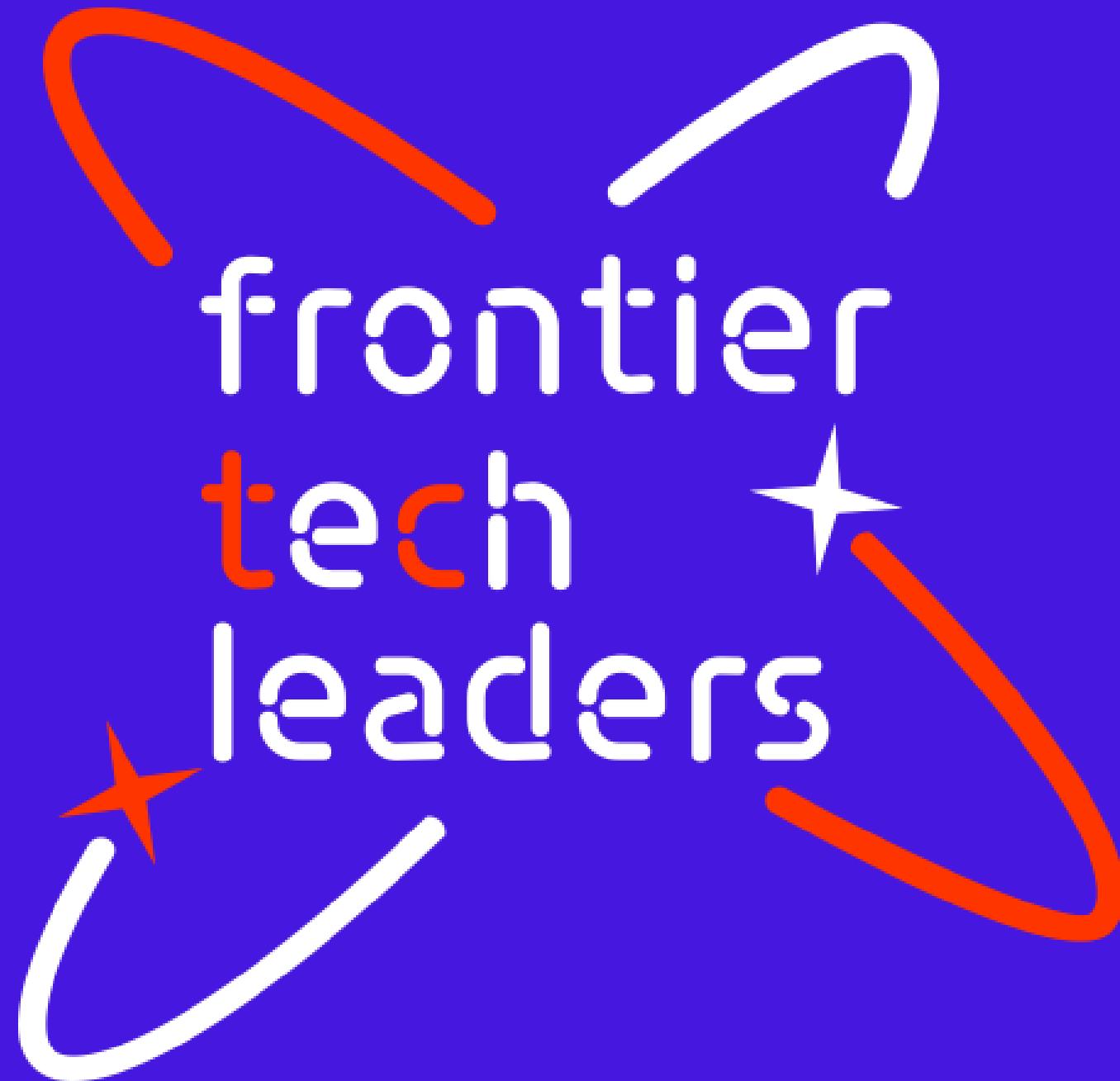
- **The Problem:** Improper waste management drives pollution, greenhouse gas emissions, and resource depletion.
- **Current State:** Manual waste sorting is labor-intensive and inefficient. Automated AI solutions are emerging but often lack hierarchical depth.
- **Literature Gap:**
  - Existing studies (e.g., Khetarpal 2024, Islam 2025) use CNNs for basic categorization but miss hierarchical sorting (e.g., Recyclable vs. Non-Recyclable to Material Type)
  - Most current models handle limited class scopes or fail to generalize across diverse conditions.

# Objectives

- **Primary Goal:** Develop an automated deep learning system to reduce manual labor and increase recycling efficiency.
- **Innovation:** Implement a multi-level classification architecture that simultaneously identifies:
  - a. Recyclability (Binary: Recycle vs. Non-Recycle).
  - b. Material Type (Multi-class: Glass, Metal, Paper, Plastic, Organic).
- **Technical Aim:** Utilize Transfer Learning (VGG16) to achieve high accuracy with a scalable, real-time deployment capability

# SDG Relation

- **Alignment:** This project directly supports Sustainable Development Goals (SDGs) related to:
  - **Responsible Consumption and Production:** By enhancing waste reduction and recycling efficiency.
  - **Good Health and Well-being:** Through efficient waste sorting and recycling.



Data



# Data

## Source(s) of the dataset

- **Aggregated Sources:** The dataset was constructed by merging multiple publicly available datasets to ensure diversity and robustness.
  - Kaggle Sources: Waste Segregation Image Dataset, Waste Classification Dataset, and Garbage Classification Dataset.
- **Storage & Volume:** The consolidated dataset is stored in Google Drive and consists of over 4,000 images categorized into 6 initial classes (Glass, Metal, Organic, Paper, Plastic, Trash).



# Data



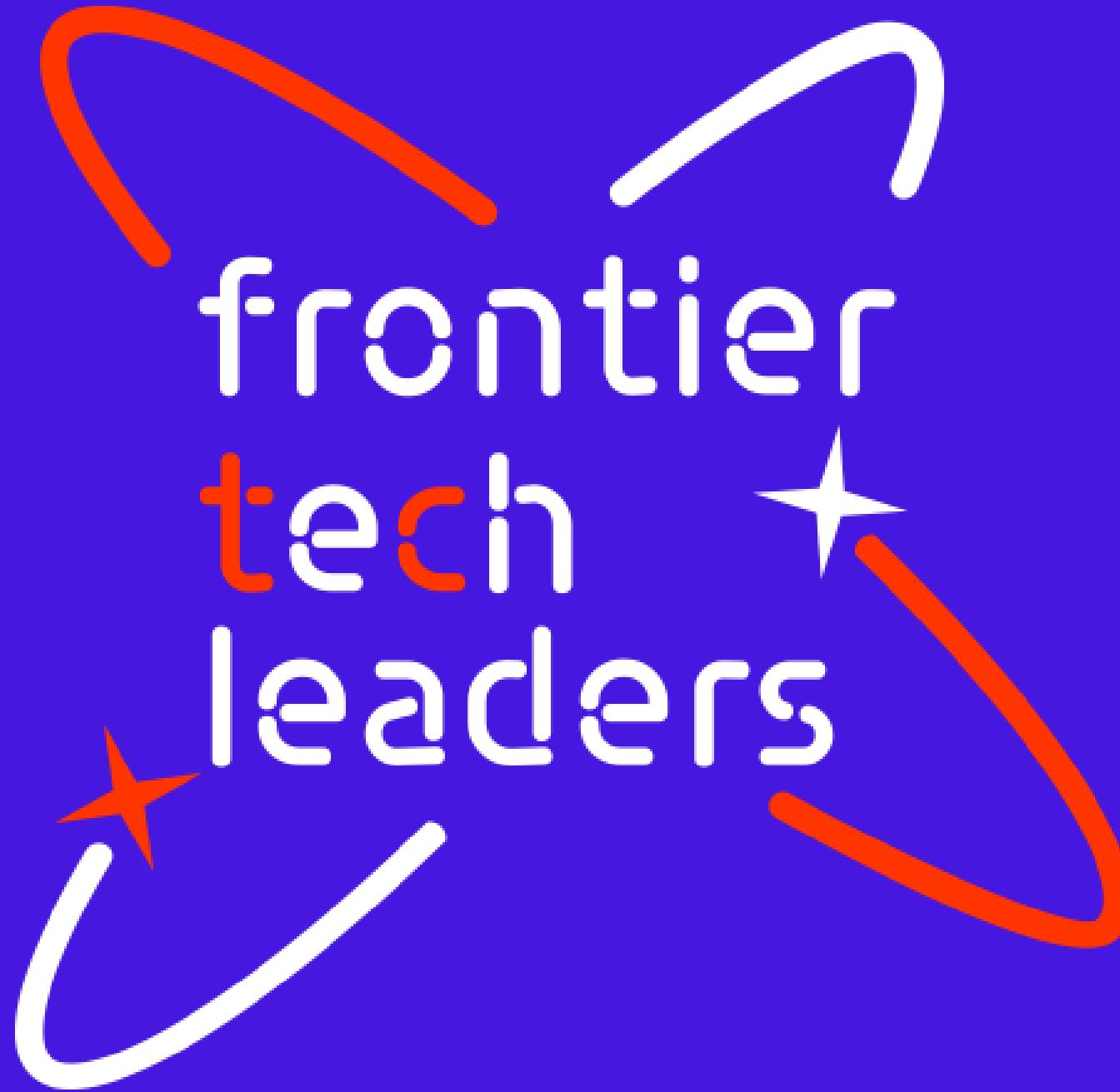
## Preprocessing steps

- **Resizing:** All images were resized to a uniform dimension of 224 X 224 pixels to match the input requirements of the VGG16 model.
- **Interpolation:** Nearest-neighbor interpolation was applied during resizing to preserve image details.
- **Normalization:** Pixel values were rescaled from the range [0, 255] to [0, 1] to aid model convergence.
- **Encoding & Conversion:** Target labels were converted to categorical vectors using One-Hot Encoding, and image lists were converted to NumPy arrays for efficient computation

# Data

## Handling Missing Values & Outliers

- Addressing Class Imbalance (Outliers):
  - **Class Removal:** The 'Trash' category was removed during refinement due to ambiguity and imbalance.
  - **Down-sampling:** The 'Paper' class was manually down-sampled to match the size of other categories, preventing the model from developing a statistical bias toward the most frequent class.
  - **Data Augmentation:** To fix scarcity in other classes, `ImageDataGenerator` was used to create synthetic variations (rotations, shifts, flips).



Model



## 1. Model Architecture & Training Details

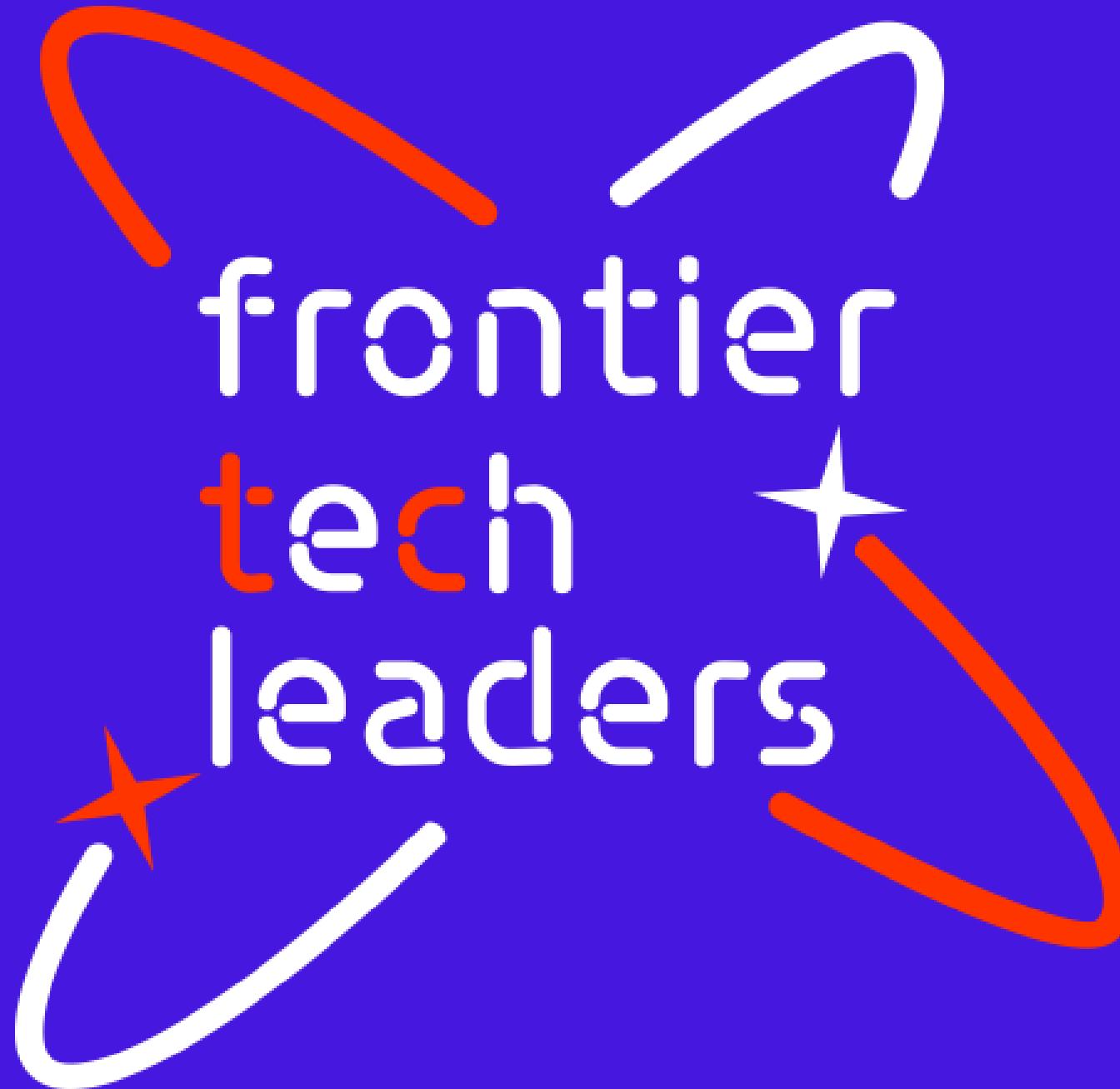
- Base Model: Selected VGG16 (pre-trained on ImageNet) for its proven ability to extract rich features like edges and textures.
- Transfer Learning Approach:
  - Feature Extraction: The VGG16 convolutional base was initially frozen to retain learned weights.
  - Custom Classification Head: Added a Flatten layer followed by a Dense output layer with Softmax (for multi-class) or Sigmoid (for binary) activation.
- Refinement (Fine-Tuning):
  - Unfreezing: The final convolutional block (Block 5) was unfrozen to adapt high-level features to specific waste patterns
  - Retraining: The model was re-trained with a significantly lower learning rate to avoid destroying pre-trained weights.

## 1. Binary Classification Model (Recycle vs. Non-Recycle)

- Initial Model: 81.0% Accuracy. Showed bias toward non-recyclables with lower recall for the recycle class.
- Refined Model: 84.7% Accuracy.
  - Key Improvement: Recall for "Recycle" class improved by 7% (0.74 to 0.81), significantly reducing false negatives.

## 2. Multi-Class Classification Model (5 Materials)

- Initial Model: 73% Accuracy. Struggled with visually similar classes like Plastic.
- Refined Model: 75% Accuracy.
  - Key Improvement: Plastic recall increased from 0.44 to 0.51; Metal precision improved from 0.62 to 0.69.
  - Impact: Fine-tuning successfully created clearer, distinct features for difficult material types.

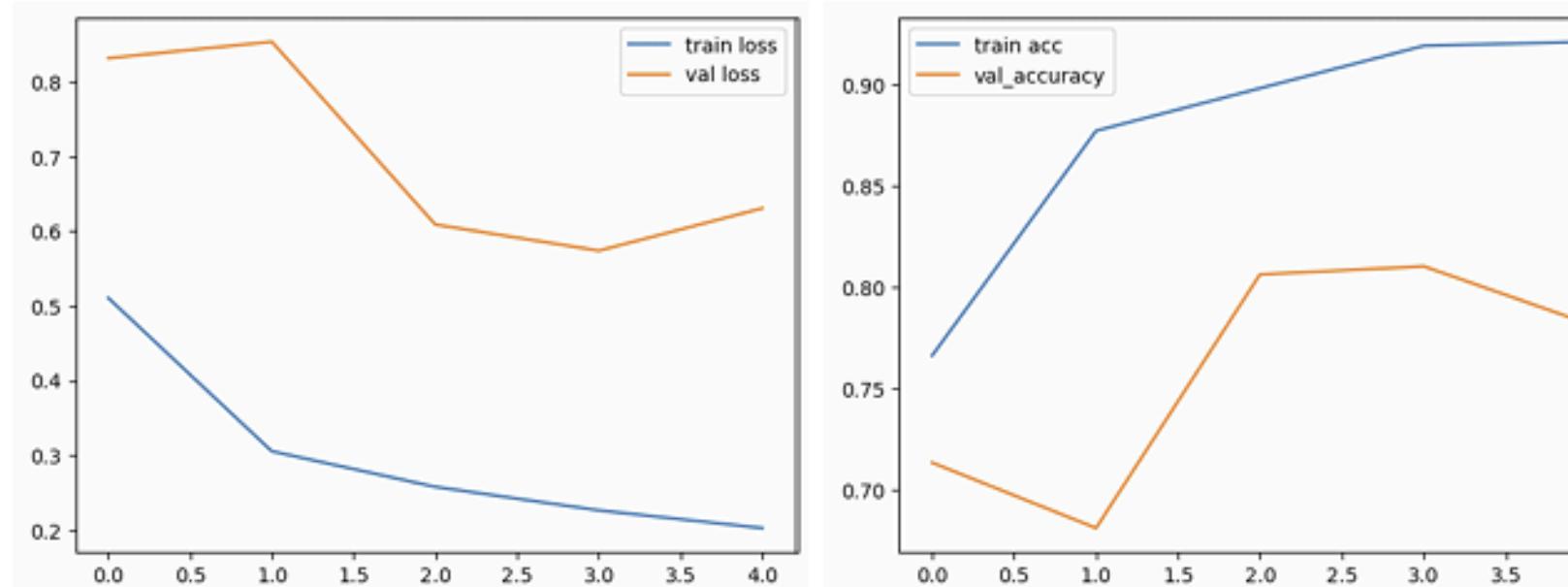


# Result

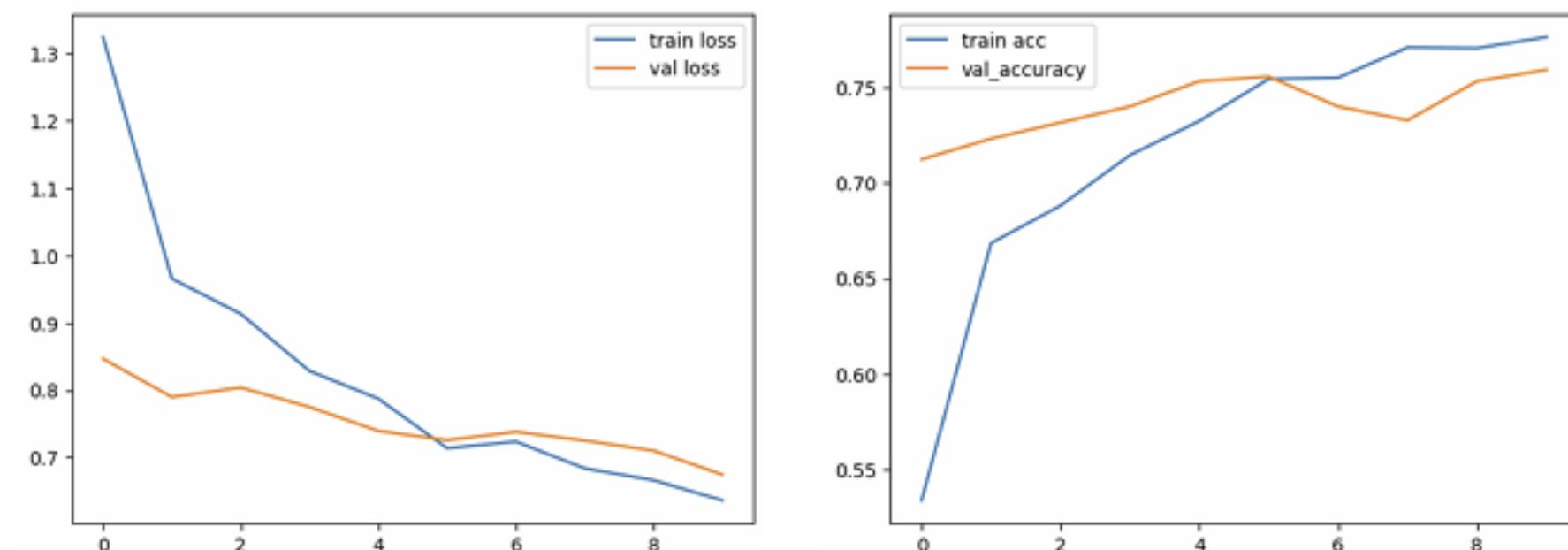


# Evaluation Results

**Fig. The 'Training vs Validation Accuracy' and 'Loss' for Binary Classification (Recycle or Non-recycle)**



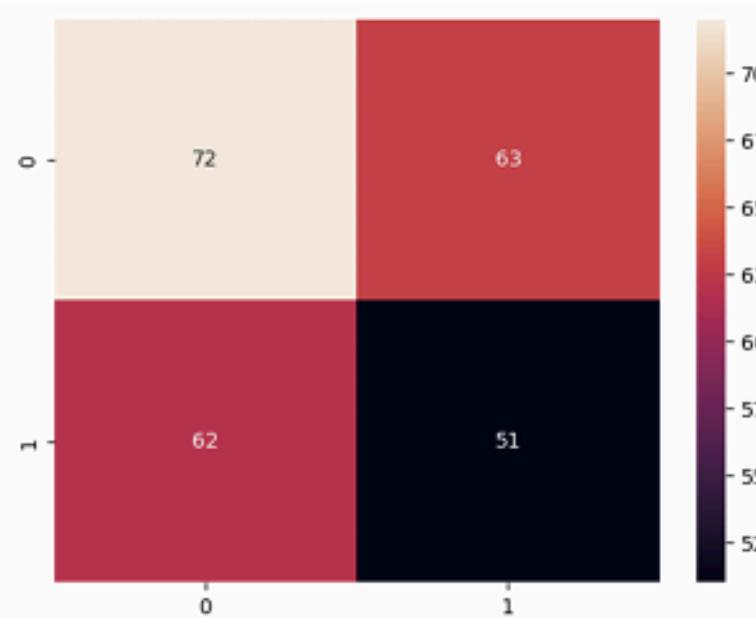
**Fig. The 'Training vs Validation Accuracy' and 'Loss' for Multi Classification**



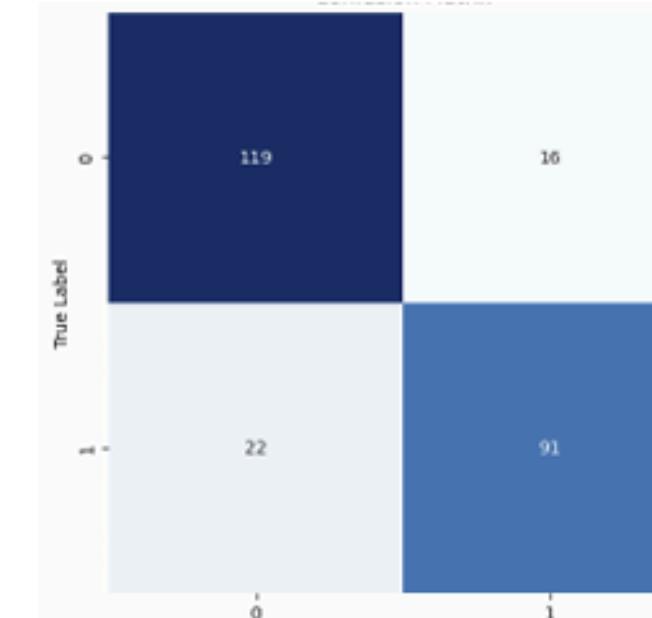
# Evaluation Results

**Model 1: Binary Classification (Recycle vs. Non-Recycle)**

**Before Fine-Tune**

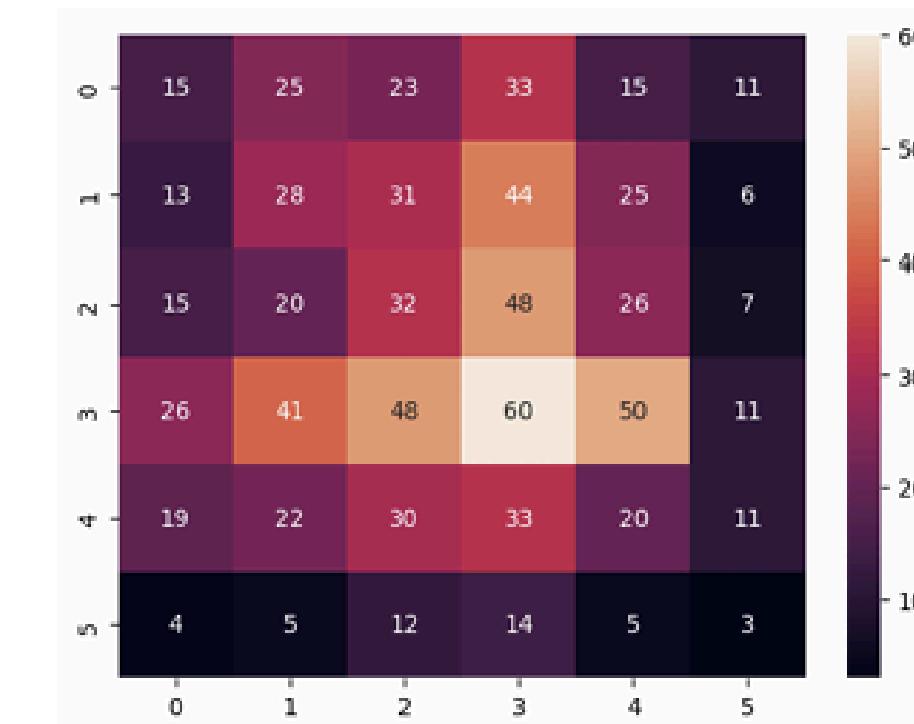


**After Fine-Tune**

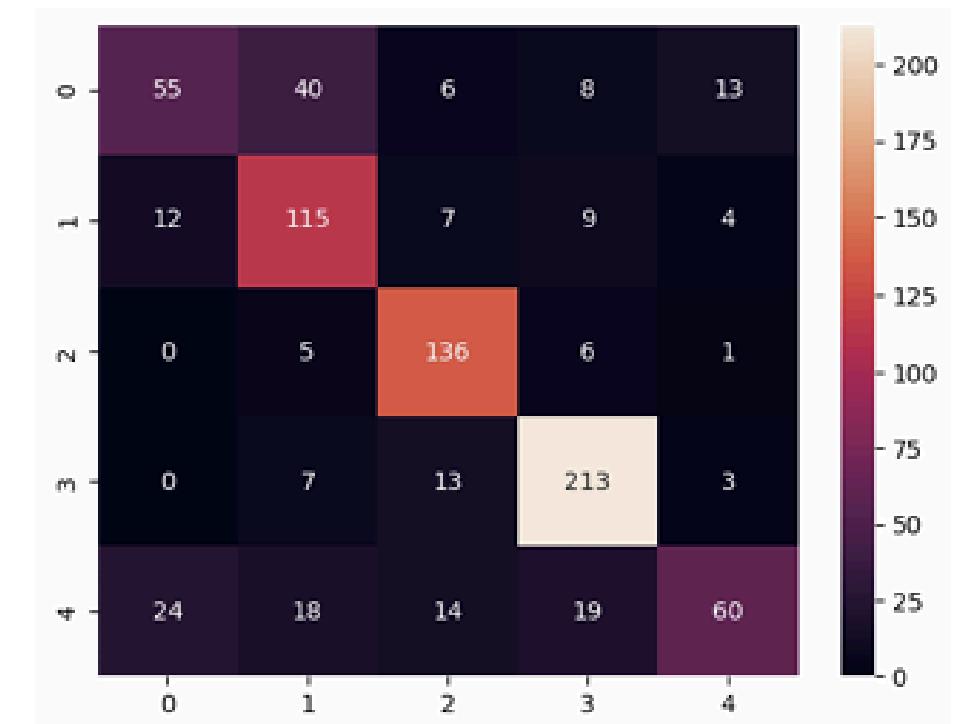


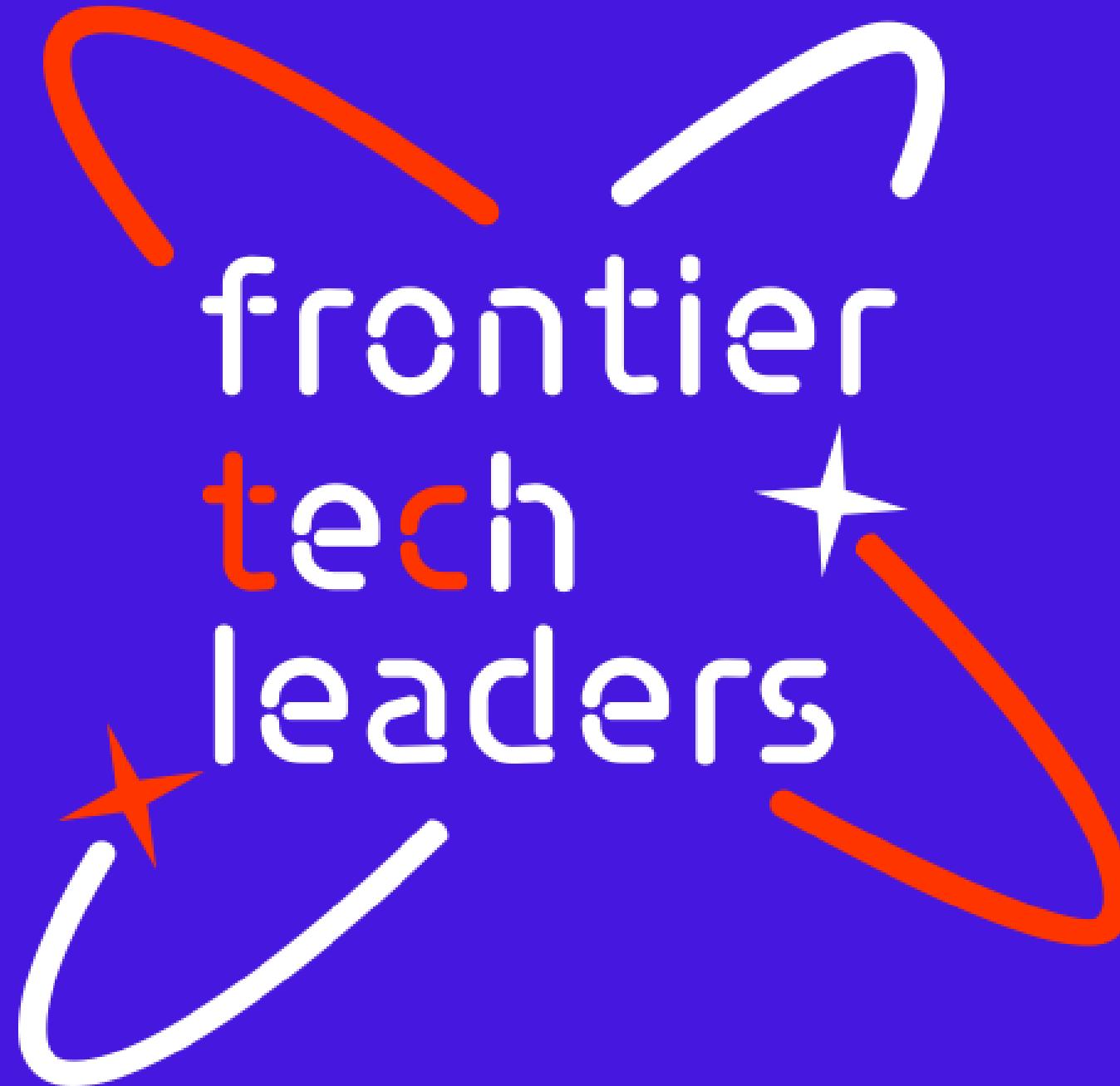
**Model 2: Multi-Class Classification (5 Classes)**

**Before Fine-Tune**



**After Fine-Tune**





# Deployment



# Deployment

**Streamlit as the Core:** We used Streamlit to transform the Python script (which loads the serialized model and makes predictions) into a dynamic, user-friendly web application.

## Deployment Strategy

- **Version Control:** Project artifacts (app.py, requirements.txt, model.h5) are stored in a GitHub Repository.
- **Continuous Deployment (CD):** Hosting service is linked to GitHub. Pushing changes to the main branch automatically triggers redeployment.
- **Outcome:** A live, accessible URL for real-time model interaction, providing immediate value demonstration.

# Our App

## Waste Classification System

Upload a single image to detect Recyclability AND Material Type simultaneously.

Choose a waste photo...

Drag and drop file here  
Limit 200MB per file • JPG, PNG, JPEG

Browse files

metal180.jpg 20.7KB



Uploaded Image

### Analysis Results

1. Status	2. Material
Recycle	Metal
Confidence: 75.5%	Confidence: 95.7%

### Decision Support & Sorting Guidance

 [Sorting Instruction Card \(SDG 12\)](#)

\*\*RECYCLE:\*\* Rinse cans/tins (remove residue). Flatten if possible. Ensure no sharp edges.

### Analysis Results

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### Decision Support & Sorting Guidance

 [Sorting Instruction Card \(SDG 12\)](#)

\*\*RECYCLE:\*\* Rinse cans/tins (remove residue). Flatten if possible. Ensure no sharp edges.

### Full Technical Breakdown & Confusion Summary

#### Visual Confusion Summary (Based on Testing Data)

- Plastic is commonly confused with Paper (if crumpled and white).
- Metal is sometimes confused with Glass (due to reflections/shine).
- Organic can be misclassified as Non-Recycle due to contamination features.

#### Raw Prediction Probabilities

Recyclability Probabilities:

- Non-Recycle: 24.5%
- Recycle: 75.5%

Material Type Probabilities:

- Glass: 3.2%
- Metal: 95.7%
- Organic: 0.8%
- Paper: 0.0%
- Plastic: 0.3%

# Conclusion and Futurework

## Conclusion

- **Successful Deployment:** Transformed local models into a production-ready, real-time web app hosted on Streamlit Cloud.
- **High Performance:** Refined VGG16 models achieved 84.7% (Binary) and 75% (Multi-class) accuracy, with significantly improved recall for Recyclables and Plastic through Fine-Tuning.

## Limitations

- **Scope:** Hazardous Waste Classification was excluded due to time constraints regarding data collection and training.
- **Resources:** VGG16 is computationally heavy, requiring Git LFS for storage and caching strategies for efficient cloud deployment.
- **Data:** Imbalances necessitated removing the ambiguous "Trash" class and manually down-sampling "Paper" to prevent bias.

# Conclusion and Futurework

## Future Work

- Completing the Architecture: Develop and integrate the missing Hazardous Waste classification level.
- Advanced Detection: Transition to Object Detection (e.g., YOLO) for live video streams and integrate with robotic arms for automated physical sorting
- Edge Deployment: Optimize for low-power IoT devices (e.g., Raspberry Pi) to enable decentralized "Smart Bins"



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