

Capstone Project Data Preparation

Feature Engineering and Model

Exploration

Project Title: Multi-Level Waste Classification System

Team Members

1. **Khin Yadanar Hlaing** — khinyadanarhlaing.kt@gmail.com
2. **Myo Myat Htun** — myomyatskywalker@gmail.com
3. **Aye Nandar Bo** — ayenandarbo24@gmail.com

Data Preparation/Feature Engineering

1. Overview

The data preparation and feature engineering phase is critical in this machine learning project to ensure the model receives high-quality, standardized inputs. The goal of this project is to classify waste images into categories (e.g., glass, metal, paper, plastic, trash, organic) or binary categories (Recycle vs. Non-recycle) to automate waste sorting. This phase involves loading raw image data, cleaning it, augmenting it to increase dataset diversity, and transforming it into a format suitable for deep learning models like VGG16.

2. Data Collection

The dataset was collected and stored in Google Drive. It consists of image files representing different types of waste..

- **Dataset Structure:** The data consists of over 4000 images.
 - **Multi-class Task:** Images are categorized into 6 classes: glass, metal, organic, paper, plastic, and trash.
 - **Binary Task:** Images are categorized into 2 classes: Recycle and Non-recycle.

3. Data Cleaning

To clean the raw data, the following steps were taken:

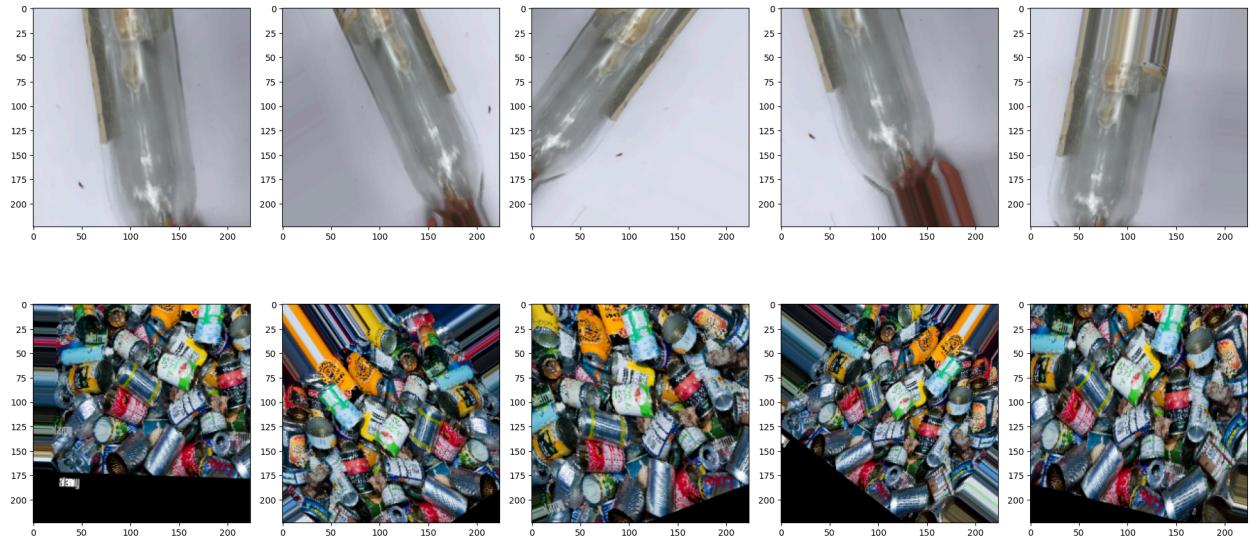
- **Corrupt File Handling:** The image loading process included checks to ensure files were valid images. If an image could not be read (e.g., using cv2.imread), it was skipped and a warning was logged.
- **Resizing:** All images were resized to a uniform dimension of **224 x 224 pixels** to match the input requirements of the pre-trained VGG16 and ResNet50 models.
- **Interpolation:** Nearest-neighbor interpolation was used during resizing to preserve image details

4. Exploratory Data Analysis (EDA)

Exploratory analysis was performed to understand the class distribution and verify data quality.

- Visualization: Sample images from each category were plotted to verify correct labeling and image quality.
- Class Mapping for multi-class classification: A dictionary was created to map class names to integer labels (e.g., {'glass': 0, 'metal': 1, 'organic': 2, 'paper': 3, 'plastic': 4, 'trash': 5})
- Class Mapping for binary classification: A dictionary was created to map class names to integer labels (eg. {'recycle':1 , 'non-recycle' : 0 })

Fig. A grid display of random sample images from different classes as generated by `plotImages` function



5. Feature Engineering

Feature engineering for this image data primarily relied on **Data Augmentation** to create new "features" and variations from existing data, preventing overfitting:

- **Technique:** ImageDataGenerator from Keras was utilized.
- **Augmentation Parameters:**
 - `rescale=1./255`: Normalization of pixel values.
 - `rotation_range=40`: Random rotations to handle orientation variance.
 - `width_shift_range=0.2 & height_shift_range=0.2`: Handling off-center objects.
 - `shear_range=0.2 & zoom_range=0.2`: Handling perspective and scale differences.

- horizontal_flip=True: Handling mirror images

6. Data Transformation

- **Scaling:** Pixel values were rescaled from the range [0, 255] to [0, 1] to aid model convergence.
- **Encoding:** Target labels (class names) were encoded into categorical vectors (One-Hot Encoding) using `class_mode='categorical'` in the data generator.
- **Array Conversion:** Image lists were converted into NumPy arrays for efficient computation.

Model Exploration

1. Model Selection

Two deep learning models based on Convolutional Neural Networks (CNNs) were selected for this project using **Transfer Learning: VGG16**

Rationale:

- These models have been pre-trained on the massive ImageNet dataset, allowing them to extract rich feature representations (edges, textures, shapes) without training from scratch.
- **Strengths:** High accuracy on image recognition tasks; established architectures with proven performance.
- **Weaknesses:** Can be computationally expensive and large in size (especially VGG16).

2. Model Training

The pre-trained base (VGG16) was used as a feature extractor (layers frozen). A custom classification head was added:

- Flatten layer.
- Dense output layer with softmax activation for classification probabilities.

Hyperparameters:

- Optimizer: Adam.
- Loss Function: Categorical Crossentropy.
- Batch Size: 32 (augmented data) or 256.
- Epochs: Set to 100, but controlled by Early Stopping.

Callbacks:

- ModelCheckpoint: To save the best weights.
- EarlyStopping: To stop training if validation loss did not improve for 4 consecutive epochs, preventing overfitting.

3. Model Evaluation

The models were evaluated using the following metrics on the test dataset:

- Accuracy Score: To measure overall performance.
- Confusion Matrix: To visualize misclassifications between specific classes.
- Classification Report: To check Precision, Recall, and F1-Score for each waste category.
- Learning Curves: Plots of Training vs. Validation Loss and Accuracy were generated to diagnose overfitting or underfitting.

Fig. The 'Training vs Validation Accuracy' and 'Loss' for Binary Classification (Recycle or Non-recycle)

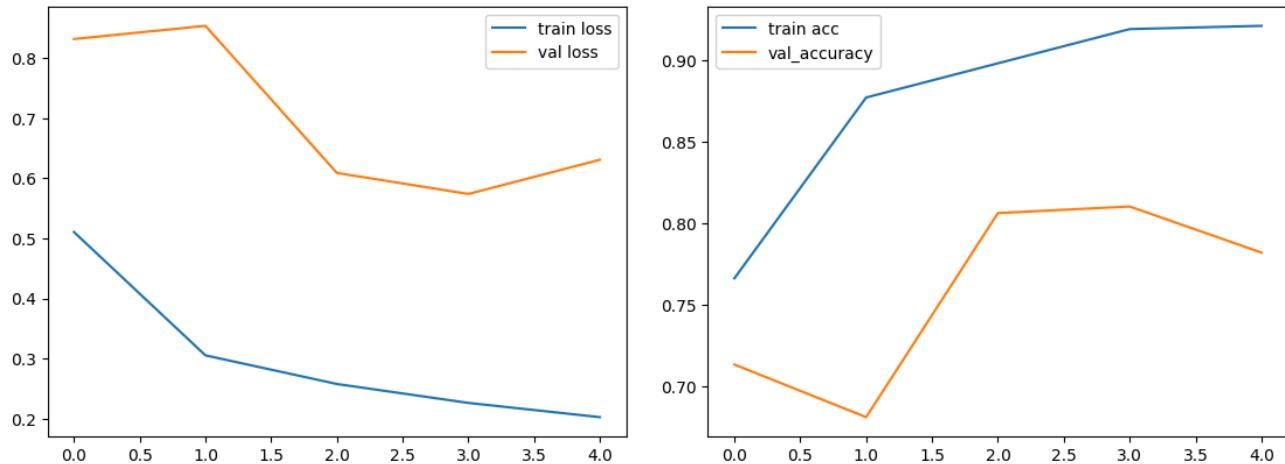


Fig. The 'Training vs Validation Accuracy' and 'Loss' for Multi Classification

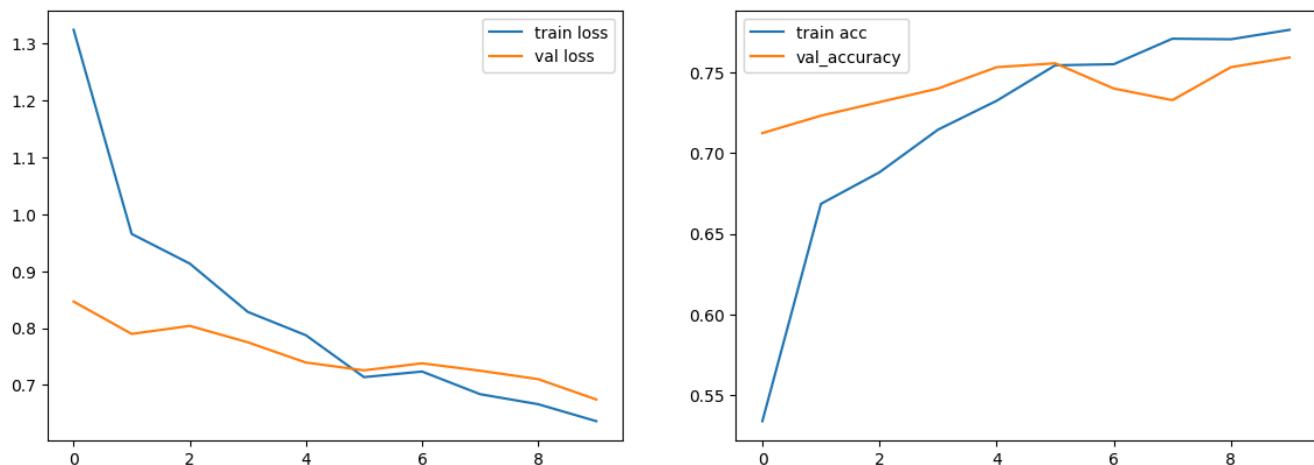


Fig. The Confusion Matrix heatmap for Binary Classification

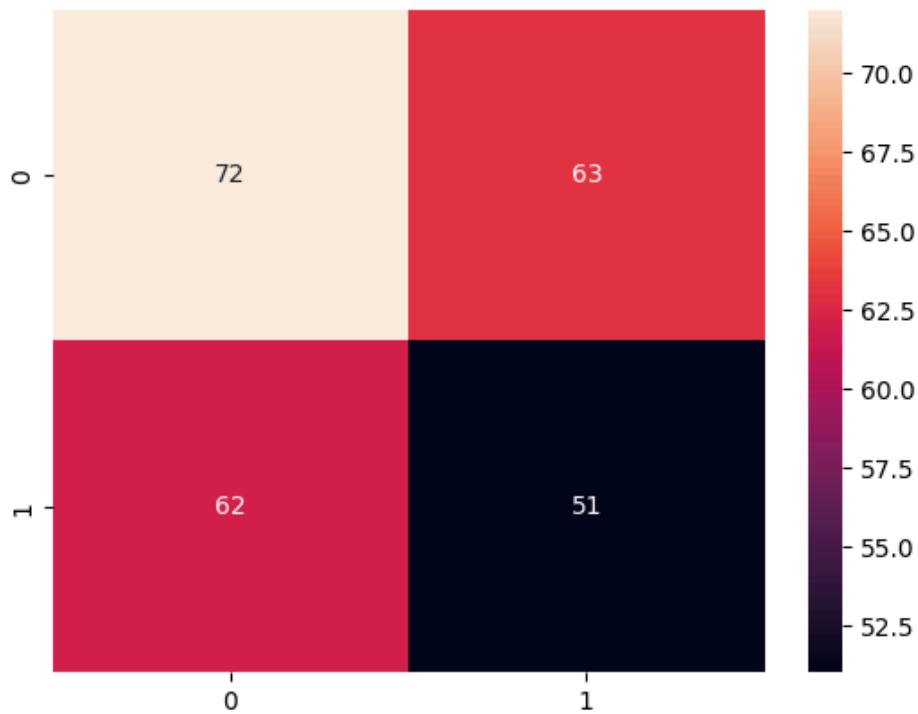


Fig. The Confusion Matrix heatmap for Multi Classification



4. Code Implementation

Notebook files are committed to Github

https://github.com/edasaruhan/FTL_Myanmar_Gr14