

NI-DAQmx Linux C Cross-Compile Tips

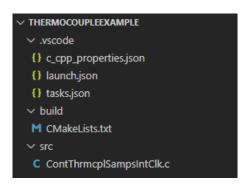
Overview

Before using this document, refer to the NI forum <u>post</u>, "NI Linux Real-Time Cross Compiling: Using the NI Linux Real-Time Cross Compile Toolchain with Visual Studio Code." After working through the examples, choose your desired C code from the "nidaqmx-c-examples" repository. The following steps utilize the "ContThrmcplSamps-IntClk.c" c source file from "\Analog In\Measure Temperature\Cont Thrmcpl Samples-Int Clk".

Note: this example was built with a Windows 10 host machine and cRIO-9040 (x64 Linux).

Steps

- 1. Install the NI-DAQmx driver on your host computer.
- 2. Install the NI-DAQmx driver on your NI Linux Real-Time target.
- 3. Install the correct GNU C & C++ Compile Tools for your NI Linux Real-Time target.
- 4. Create a copy of the cross-compile project template in a directory of your choosing in the host computer, or use the sample set included in /samplebuildfiles.
- 5. Open the directory in VSCode.



6. Modify the c_cpp_properties.json file, as shown below.



```
],
    "cStandard": "c17",
    "cppStandard": "c++17",
    "intelliSenseMode": "gcc-x64"
    }
],
    "version": 4
}
```

7. Modify the tasks.json file, as shown below.

```
// See https://go.microsoft.com/fwlink/?LinkId=733558
"version": "2.0.0",
"tasks": [
        "label": "CMake Generate Build Files",
        "type": "shell",
        "command": "cmake -G Ninja ${workspaceFolder}/build",
        "options": {
            "cwd": "${workspaceFolder}/build"
        },
        "problemMatcher": []
    },
        "label": "Ninja",
        "type": "shell",
        "command": "ninja",
        "options": {
            "cwd": "${workspaceFolder}/build"
        },
        "problemMatcher": "$gcc"
    },
        "label": "clean",
        "type": "shell",
        "command": "ninja clean",
        "options": {
            "cwd": "${workspaceFolder}/build"
        },
        "problemMatcher": []
    }
```

- 8. Add your Linux DAQmx example source code to the .src folder.
- 9. Modify the CMakeList.txt file, as shown below.

set(CMAKE_SYSTEM_NAME Linux)





```
set(CMAKE SYSTEM PROCESSOR x86 64)
set(toolchain path C:/build/18.0/x64/sysroots)
set(CMAKE C COMPILER ${toolchain path}/i686-nilrtsdk-mingw32/usr/bin/x86 64-nilrt-
linux/x86_64-nilrt-linux-gcc.exe)
set(CMAKE CXX COMPILER ${toolchain path}/i686-nilrtsdk-mingw32/usr/bin/x86 64-nilrt-
linux/x86 64-nilrt-linux-g++.exe)
set(CMAKE SYSROOT ${toolchain path}/core2-64-nilrt-linux)
set(CMAKE <LANG> STANDARD INCLUDE DIRECTORIES ${toolchain path}/core2-64-nilrt-
linux/usr/include/c++/6.3.0 ${toolchain path}
    /core2-64-nilrt-linux/usr/include/c++/6.3.0/x86 64-nilrt-linux)
set(CMAKE <LANG> FLAGS "-Wall -fmessage-length=0")
set(CMAKE <LANG> FLAGS DEBUG "-00 -g3")
set(CMAKE <LANG> FLAGS RELEASE "-03")
set(CMAKE FIND ROOT PATH MODE PROGRAM NEVER)
set(CMAKE FIND ROOT PATH MODE LIBRARY ONLY)
set(CMAKE FIND ROOT PATH MODE INCLUDE ONLY)
set(CMAKE FIND ROOT PATH MODE PACKAGE ONLY)
# Project specific information
cmake minimum required(VERSION 3.7.2)
project(ProjectName) # NOTE: Edit ProjectName to a project name of your choosing
set(EXECUTABLE OUTPUT PATH bin)
set(CMAKE BUILD TYPE Debug)
set(HEADER DIR "C:/Program\ Files\ (x86)/National\ Instruments/NI-
DAQ/DAQmx\ ANSI\ C\ Dev/include")
set(DAQMXLIBPATH "C:/Program\ Files\ (x86)/National\ Instruments/Shared/ExternalCompilerSuppo
rt/C/lib64/gcc")
add executable(ProjectName ../src/SourceCodeName.c ${HEADER DIR}/NIDAQMX.h) # NOTE: Replace P
rojectName and SourceCodeName to match your chosen project name and source code name
target include directories(ProjectName PUBLIC ${HEADER DIR})
target link libraries(ProjectName PUBLIC ${DAOMXLIBPATH}/libnidagmx.so)
```

10. From the Command Palette (Ctrl + Shift + P), select Tasks: Run Task, and then "CMake Generate Build Files." This will run the task created to allow Visual Studio Code to invoke CMake, as shown below.

```
TERMINAL
> Executing task: cmake -G Ninja C:\Users\edavis\Documents\LocalPrograms\CrossCompileDAQLinux\ThermocoupleExample/build <
-- The C compiler identification is GNU 6.3.0
-- The CXX compiler identification is GNU 6.3.0
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Check for working C compiler: C:/build/18.0/x64/sysroots/i686-nilrtsdk-mingw32/usr/bin/x86_64-nilrt-linux/x86_64-nilrt-linux/x86_64-nilrt-linux/x86_64-nilrt-linux/x86_64-nilrt-linux-gcc.exe - skipped
-- Detecting C compile features
-- Detecting C compile features - done
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
-- Check for working CXX compiler: C:/build/18.0/x64/sysroots/i686-nilrtsdk-mingw32/usr/bin/x86_64-nilrt-linux/x86_64-nilrt-linux-g++.exe - skipped
-- Detecting CXX compile features
-- Detecting CXX compile features - done
-- Configuring done
-- Generating done
  Build files have been written to: C:/Users/edavis/Documents/LocalPrograms/CrossCompileDAQLinux/ThermocoupleExample/build
Terminal will be reused by tasks, press any key to close it.
```



11. From the Tasks: Run Task, select Ninja to build the executable, as shown below.

```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE

-- Configuring done
-- Generating done
-- Build files have been written to: C:/Users/edavis/Documents/LocalPrograms/CrossCompileDAQLinux/ThermocoupleExample/build

Terminal will be reused by tasks, press any key to close it.

> Executing task: ninja <

[2/2] Linking C executable bin\ThermocoupleExample

Terminal will be reused by tasks, press any key to close it.
```

- 12. Copy the directory from your host computer to your target.
- 13. Through SSH, run the executable (located in /build/bin), as shown below.

```
admin@NI-cRIO-9040-01CF6403:~# cd ThermocoupleExample/build/bin# ls
ThermocoupleExample*
admin@NI-cRIO-9040-01CF6403:~/ThermocoupleExample/build/bin# ./ThermocoupleExample
admin@NI-cRIO-9040-01CF6403:~/ThermocoupleExample/build/bin# ./ThermocoupleExample
Acquiring samples continuously. Press Enter to interrupt
Acquired 10 samples. Total 10
21.19
21.20
21.20
21.20
21.20
21.20
21.18
21.20
21.18
21.20
21.19
Press Enter key to end program.
```