INGI2145 Cloud Computing Lab 3: Hadoop MapReduce

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Slides adapted from Upenn NETS212 by A. Haeberlen, Z. Ives

Goals

- Understand the Hadoop data flow and be able to write and run simple MapReduce programs on a local Hadoop.
- Understand how a distributed Hadoop works internally (HDFS, etc).

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Hadoop Modes

- Local: Single Node, no distribution, no HDFS
- Pseudo Distributed (multiple nodes on a single machine)
- Fully Distributed

Distributed Modes

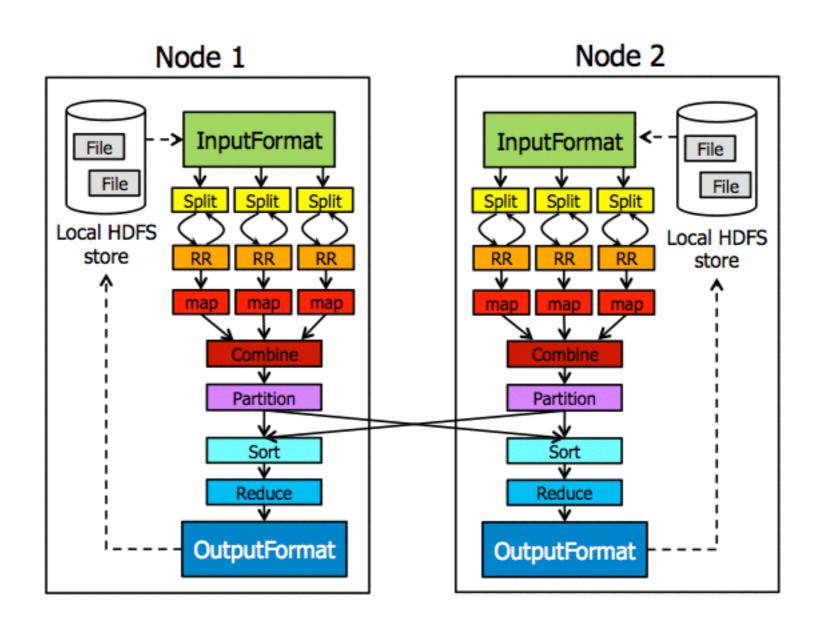
- Running Hadoop jobs on AWS Elastic MapReduce: setup done for you.
- Exercise today: local only. Ordinary Java program.
- Distributed setup (for you own enjoyment):
 - http://www.michael-noll.com/tutorials/running-hadoop-on-ubuntu-linuxmulti-node-cluster/
 - https://www.digitalocean.com/community/tutorials/how-to-install-hadoopon-ubuntu-13-10
 - https://github.com/ericduq/hadoop-scripts/blob/master/make-singlenode.sh

MapReduce

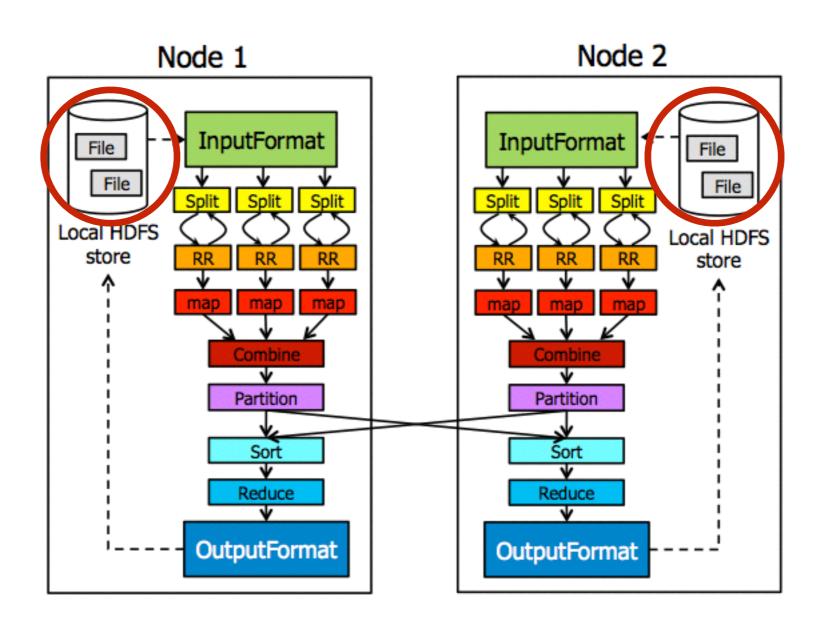
<key1, value1>* \rightarrow map \rightarrow <key2, value2>*
<key2, value2*>* \rightarrow reduce \rightarrow <key3, value3>*

- Usually, key1 = line number, value1 = line.
- <key3, value3> will be written on a single line in an output file.
- What really matters is key2: the reduce key.

Hadoop Data Flow



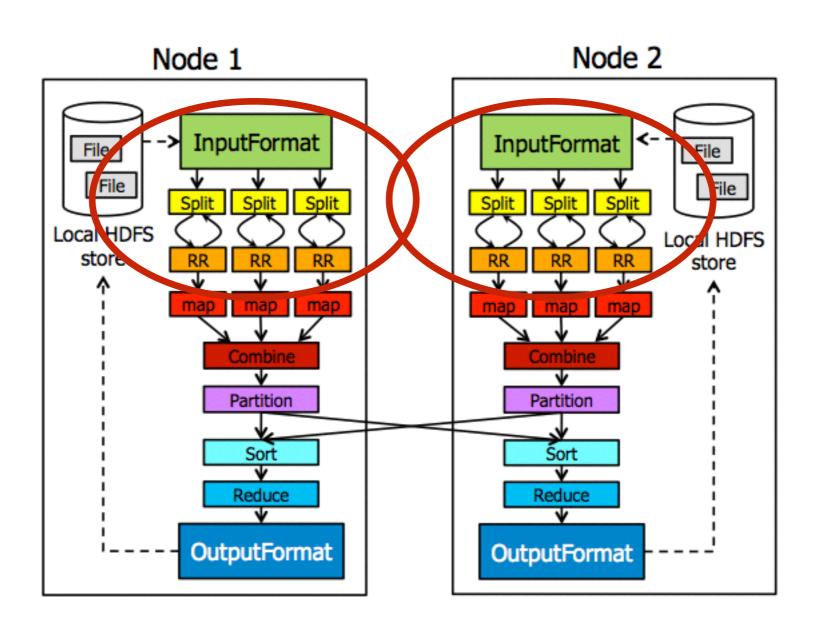
Input / Output



Input / Output

- The input is a set of files in an input directory.
- The output directory must not exist (will be created by Hadoop).

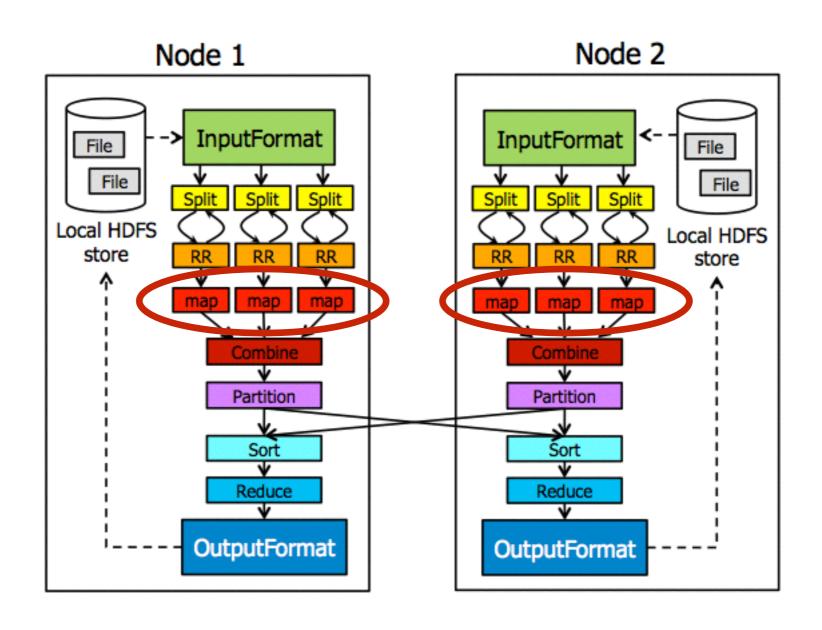
Input Split & Record Readers



Input Split & Record Readers

- You can configure how the input is split between different nodes for mapping.
- By default: fixed size chunks, split on line boundaries.
- Before mapping, convert each input split into a series of records, using a record reader.
- By default, one line = one record.
- Both aspects are defined by the "input format".

Mapper



Mapper

A note on Key/Value Types

- All types used for keys or values must implement the Writable interface.
- This is the Hadoop equivalent of Serializable, meant to be more performant.

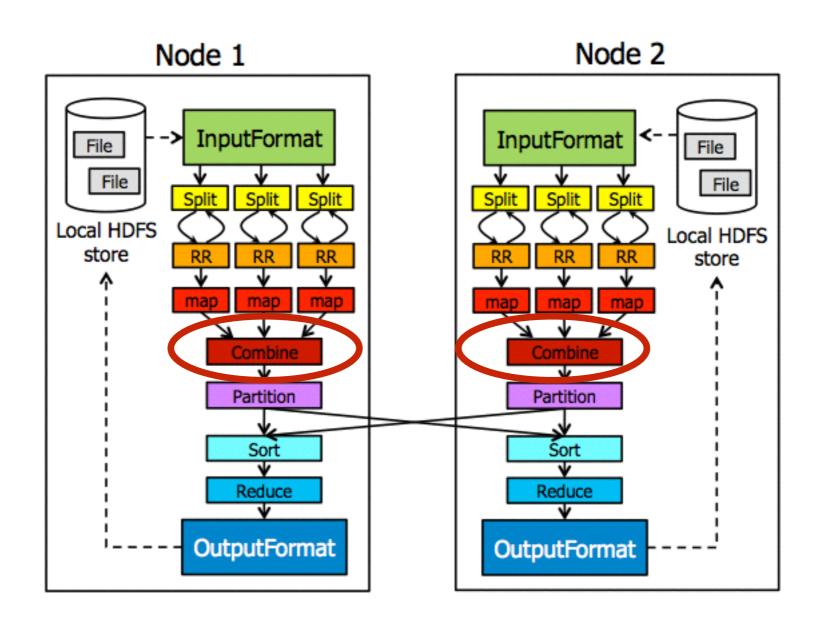
Writable Pitfalls

- Implementing Writable: most often you'll want to make a type which is a composite of other Writable types. All such child Writable types must be initialized in the mandatory no-argument constructor.
- Using Writable: Hadoop reuses Writable objects, changing their content. When you get hold of a Writable object, save its content if you need to use it after calling another Hadoop method.

Example Writable Implementation

```
static class WordWithCount implements WritableComparable<WordWithCount> {
  Text word = new Text();
  IntWritable count = new IntWritable();
  @Override public void write(DataOutput out) throws IOException {
    word.write(out);
    count.write(out);
  @Override public void readFields(DataInput in) throws IOException {
    word.readFields(in);
    count.readFields(in);
  @Override public int compareTo(WordWithCount o) {
    int comp = -count.compareTo(o.count);
    return comp == 0 ? 1 : comp;
  @Override public String toString() {
    return String.format("%s %d", word.toString(), count.get());
```

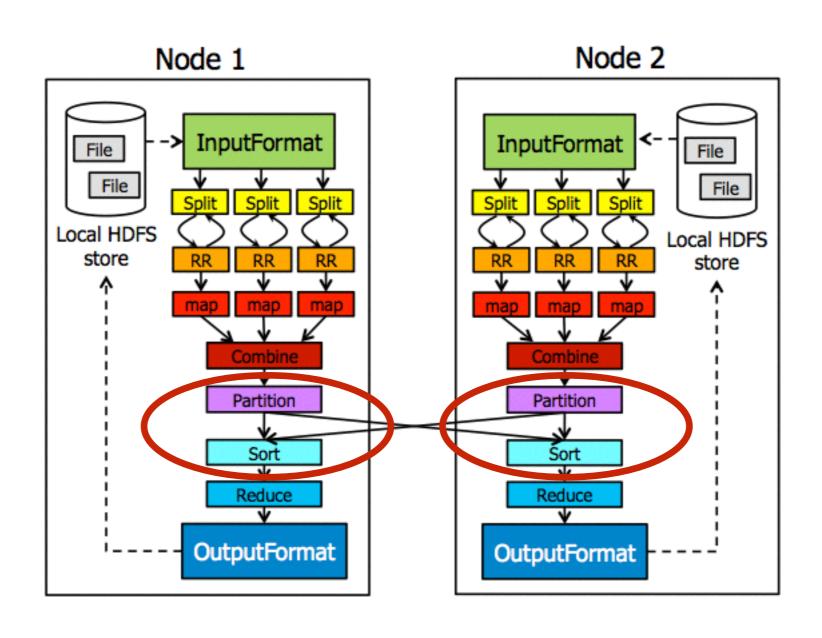
Combiner



Combiner

- The combiner is a local reducer: it only runs on the subset of key-value pairs mapped by the node it runs on.
- Using a combiner is never necessary, but it is a very handy optimization for some use cases. It can reduce the data sent over the network significantly.

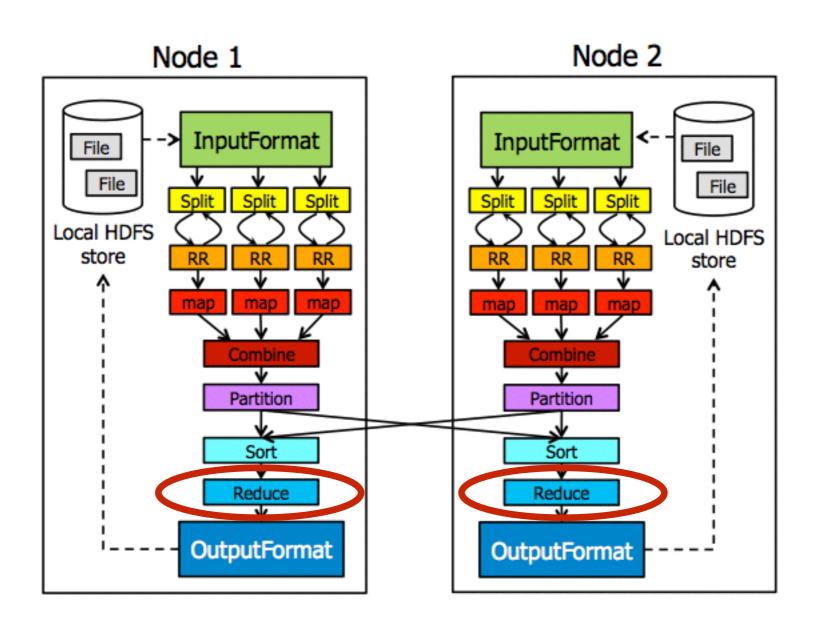
Partitioning & Sorting



Partitioning & Sorting

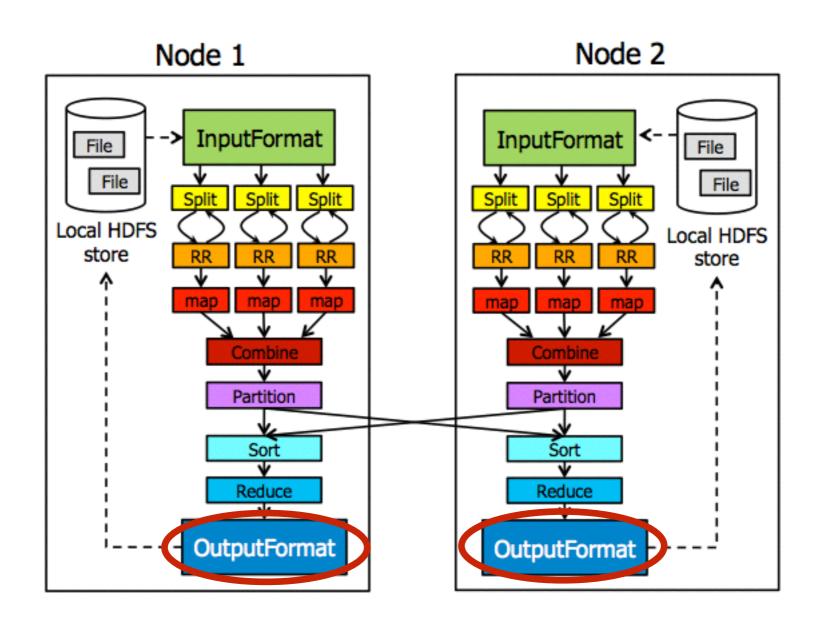
- Partitioning: Hadoop assigns each key in the reduce key set to a single node which will run the reduce step for this key. Uses key hashing by default.
- Sorting: the order in which keys are reduced on each node is defined by an ordering on the set of keys. e.g., lexicographic order

Reducer



Reducer

Output Format



Output Format

• An output format supplies "record writers" to write a <key3, value3> pair to a file.

Configuring Hadoop: The Driver

```
public class FooDriver {
 public static void main(String[] args) throws Exception {
    Job job = new Job();
    job.setJarByClass(FooDriver.class);
   FileInputFormat.addInputPath(job, new Path("in"));
                                                           input/output paths
   FileOutputFormat.setOutputPath(job, new Path("out"));
    job.setMapperClass(FooMapper.class);
                                            mapper / reducer class
    job.setReducerClass(FooReducer.class);
                                             configure key3, value3
    job.setOutputKeyClass(Text.class);
    job.setOutputValueClass(Text.class);
                                         (key2, value2) can be inferred
    System.exit(job.waitForCompletion(true) ? 0 : 1);
 }
```

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HDFS

- The Hadoop Distributed File System (HDFS) is a virtual file system used internally by Hadoop.
- It solves the following issues:
 - How to efficiently store and transfer files in large data sets between nodes?
 - How to make the system failure-tolerant w.r.t. data loss.

HDFS Strengths & Weaknesses

- HDFS targets large datasets: it is optimized for large read-only or append-only files.
- It works well with sequential access pattern: you can start reading a file even though you haven't received the whole of it yet.
- It does not work well with multiple writers, or with random access.
- Optimizes for throughput, not latency.
- HDFS is distributed and replicated!
- Shoddy permission handling.

Accessing HDFS

- HDFS is backed by an ordinary file system, on which "blocks" are stored.
- HDFS is not meant to be mounted, but some projects make it possible.
- Use the command line interface to interact with HDFS.

HDFS CLI

hadoop fs -put [file] [hdfsPath] Stores a file in HDFS

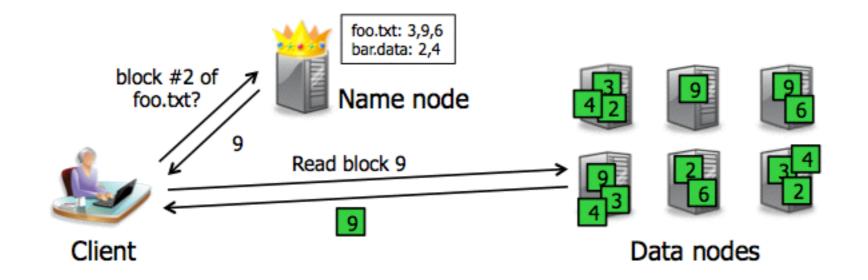
hadoop fs -ls [hdfsPath] List a directory

hadoop fs -get [hdfsPath] [file] Retrieves a file from HDFS

hadoop fs -rm [hdfsPath] Deletes a file in HDFS

hadoop fs -mkdir [hdfsPath] Makes a directory in HDFS

HDFS: How it Works



- Files are store as sets of large (default: 64MB) blocks. These blocks are replicated for durability and availability.
- The namespace is managed by a single name node.

Hadoop Daemons

TaskTracker

Runs maps and reduces. One per node.

JobTracker

Accepts jobs; assigns tasks to TaskTrackers.

DataNode

Stores HDFS blocks.

NameNode

Stores HDFS metadata.

A single node can run more than one of these!

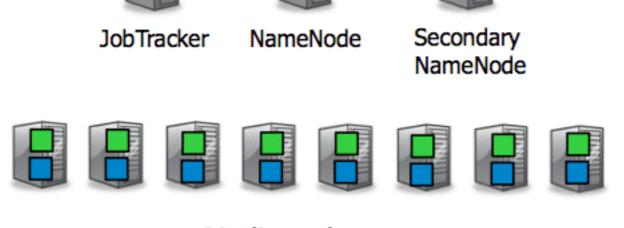
SecondaryNameNode

Merges edits file with snapshot; "backup" for NameNode.

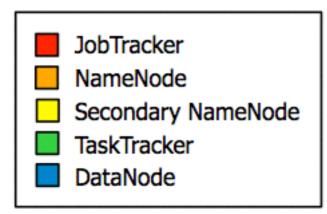
Example Configurations



Small cluster



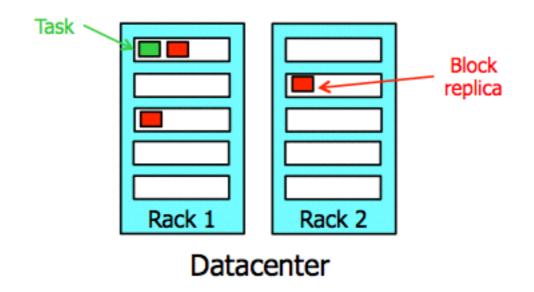
Medium cluster



Fault Tolerance

- If a node fails, the JobTracker notices. Need to rerun all map and reduce tasks assigned to the node.
- Speculative execution: if a node is faster than others, it can perform tasks assigned to other nodes. The first node to finish determines the definitive version, others are discarded.

Placement & Locality



- Read the block replica closest to where a task is running.
- Write replicas: trade-off between fault-tolerance and locality (performance).

AWS Demo: Using Elastic MapReduce

Exercise: Word Counting