

Código
M.R.U.V.

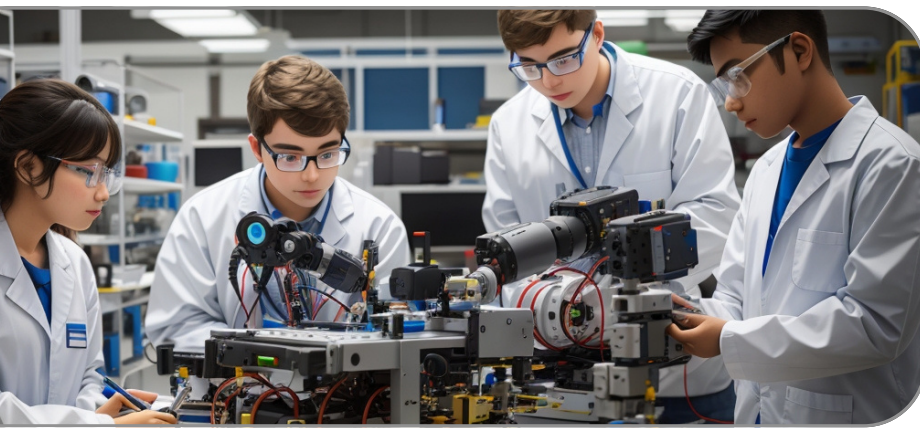
```
#include <SoftwareSerial.h>
```

```
SoftwareSerial bluetooth(2, 3); // Configura los pines RX (2) y TX (3) para el módulo Bluetooth
```

```
const int ri1 = 10;  
const int ri2 = 11;  
const int rd1 = 5;  
const int rd2 = 6;  
const int si = 2;  
const int sm = 7;  
const int sd = 8;  
int lsi = 0;  
int lsm = 0;  
int lsd = 0;  
int r = 0;  
const int vel1 = 200;
```

```
void setup() {  
  pinMode(ri1, OUTPUT);  
  pinMode(ri2, OUTPUT);  
  pinMode(rd1, OUTPUT);  
  pinMode(rd2, OUTPUT);  
  pinMode(si, INPUT);  
  pinMode(sm, INPUT);  
  pinMode(sd, INPUT);
```

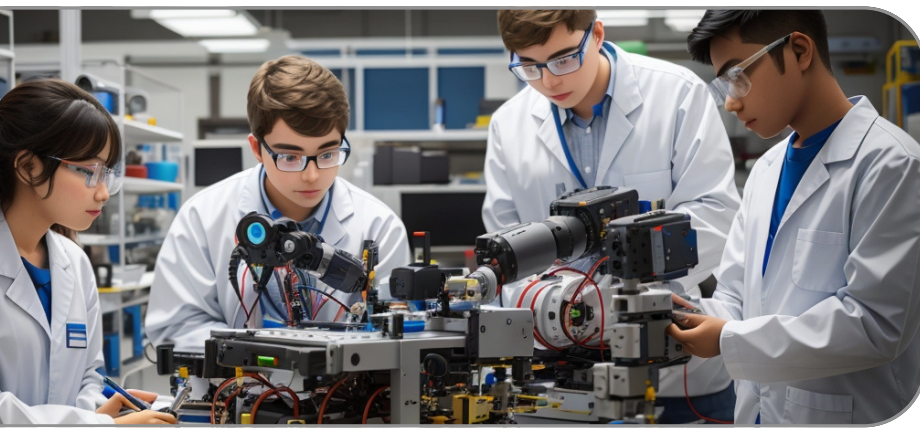
```
  // Inicializa la comunicación serial con el módulo Bluetooth  
  bluetooth.begin(9600);  
}
```



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```
void moverAuto(int distanciaDeseada, int duracionMovimiento) {  
    int numVueltas = distanciaDeseada / 20.3; // Ajusta la circunferencia de la rueda  
  
    for (int i = 0; i < numVueltas; i++) {  
        analogWrite(ri1, 0);  
        analogWrite(ri2, 0);  
        analogWrite(rd1, 0);  
        analogWrite(rd2, 0);  
  
        delay(duracionMovimiento);  
  
        analogWrite(ri1, 0);  
        analogWrite(ri2, 0);  
        analogWrite(rd1, 0);  
        analogWrite(rd2, 0);  
    }  
}  
  
void loop() {  
    lsi = digitalRead(si);  
    lsm = digitalRead(sm);  
    lsd = digitalRead(sd);  
  
    if (lsi == 1 && lsm == 1 && lsd == 1) {  
        analogWrite(ri1, 0);  
        analogWrite(ri2, 0);  
        analogWrite(rd1, 0);  
        analogWrite(rd2, 0);  
    }  
}
```



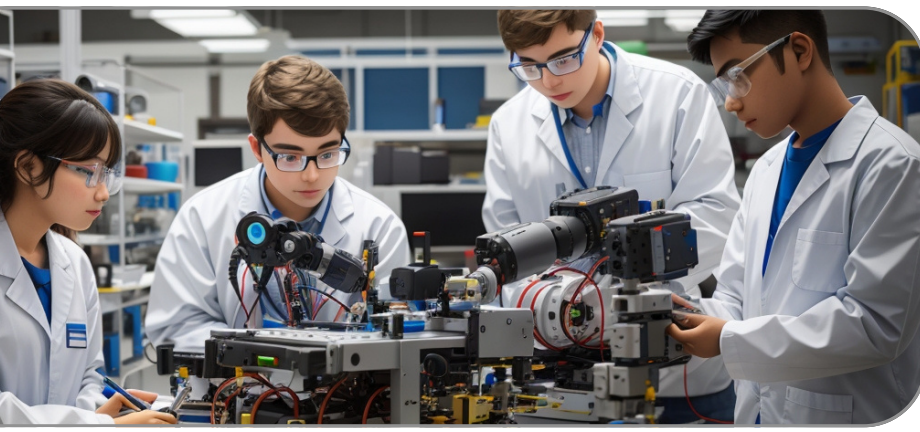
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```
if (lsi == 1 && lsm == 1 && lsd == 0) {  
  analogWrite(ri1, 0);  
  analogWrite(ri2, vel1);  
  analogWrite(rd1, vel1);  
  analogWrite(rd2, 0);  
}
```

```
if (lsi == 1 && lsm == 0 && lsd == 1) {  
  analogWrite(ri1, 0);  
  analogWrite(ri2, 0);  
  analogWrite(rd1, 0);  
  analogWrite(rd2, 0);  
}
```

```
if (lsi == 1 && lsm == 0 && lsd == 0) {  
  analogWrite(ri1, 0);  
  analogWrite(ri2, 0);  
  analogWrite(rd1, vel1);  
  analogWrite(rd2, 0);  
  r = 1;  
}
```

```
if (lsi == 0 && lsm == 1 && lsd == 1) {  
  analogWrite(ri1, vel1);  
  analogWrite(ri2, 0);  
  analogWrite(rd1, 0);  
  analogWrite(rd2, vel1);  
}
```



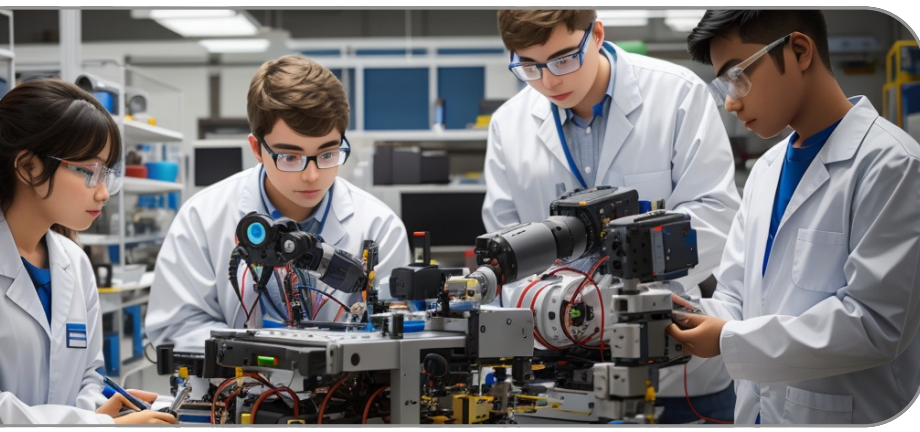
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```
if (lsi == 0 && lsm == 1 && lsd == 0) {  
  analogWrite(ri1, vel1);  
  analogWrite(ri2, 0);  
  analogWrite(rd1, vel1);  
  analogWrite(rd2, 0);  
}
```

```
if (lsi == 0 && lsm == 0 && lsd == 1) {  
  analogWrite(ri1, vel1);  
  analogWrite(ri2, 0);  
  analogWrite(rd1, 0);  
  analogWrite(rd2, 0);  
  r = 2;  
}
```

```
if (lsi == 0 && lsm == 0 && lsd == 0 && r == 1) {  
  analogWrite(ri1, 0);  
  analogWrite(ri2, 0);  
  analogWrite(rd1, vel1);  
  analogWrite(rd2, 0);  
}
```

```
if (lsi == 0 && lsm == 0 && lsd == 0 && r == 2) {  
  analogWrite(ri1, vel1);  
  analogWrite(ri2, 0);  
  analogWrite(rd1, 0);  
  analogWrite(rd2, 0);  
}
```

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```
// Control de movimiento a través de Bluetooth
if (bluetooth.available() > 0) {
  char command = bluetooth.read();

  switch (command) {
    case '1':
      moverAuto(20, 1000); // Mueve el auto 20 cm a velocidad normal
      break;
    case '2':
      moverAuto(30, 1000); // Mueve el auto 30 cm más lento (duración más larga)
      break;
    case '3':
      moverAuto(35, 1000); // Mueve el auto 35 cm a velocidad normal
      break;
    case '4':
      moverAuto(40, 1000); // Mueve el auto 40 cm más rápido (duración más corta)
      break;
  }
}

}
```