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# How to Terminate a Thread in C Program ( pthread\_exit Example )

by Himanshu Arora on April 13, 2012

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In the part-II (Thread creation and Identification) of the Linux Thread series, we discussed about thread IDs, how to compare two thread IDs and how to create a thread.

In this article we will mainly focus on how a thread is terminated.

Linux Threads Series: [part 1](#), [part 2](#), part 3 (this article).

## C Thread Example Program

If we take the same example as discussed in part-II of this series :

```
#include<stdio.h>
#include<string.h>
#include<pthread.h>
#include<stdlib.h>
#include<unistd.h>

pthread_t tid[2];

void* doSomething(void *arg)
{
    unsigned long i = 0;
    pthread_t id = pthread_self();

    if(pthread_equal(id,tid[0]))
    {
```

```
        printf("\n First thread processing\n");
    }
    else
    {
        printf("\n Second thread processing\n");
    }

    for(i=0; i<(0xFFFFFFFF);i++);

    return NULL;
}

int main(void)
{
    int i = 0;
    int err;

    while(i < 2)
    {
        err = pthread_create(&(tid[i]), NULL, &doSomething, NULL);
        if (err != 0)
            printf("\ncan't create thread :[%s]", strerror(err));
        else
            printf("\n Thread created successfully\n");

        i++;
    }

    sleep(5);
    return 0;
}
```

Did you observe the ‘sleep()’ function being used? Did you get a question about why sleep() is being used? Well if you did then you are at the correct place to get the answer and if you did not then also its going to be a good read ahead.

If I remove the sleep() function from the code above and then try to compile and run it, I see the following output :

```
$ ./threads
Thread created successfully
First thread processing
Thread created successfully
```

But if I run it with sleep() enabled then I see the output as :

```
$ ./threads
Thread created successfully
First thread processing
Thread created successfully
Second thread processing
```

So we see that the log ‘Second thread processing’ is missing in case we remove the sleep() function.

So, why does this happen? Well, this happened because just before the second thread is about to be scheduled, the parent thread (from which the two threads were created) completed its execution. This means that the default thread in which the main() function was running got completed and hence the process terminated as main() returned.

## Thread Termination

As already discussed above that each program starts with at least one thread which is the thread in which main() function is executed. So maximum lifetime of every thread executing in the program is that of the main thread. So, if we want that the main thread should wait until all the other threads are finished then there is a function pthread\_join().

```
#include <pthread.h>
int pthread_join(pthread_t thread, void **rval_ptr);
```

The function above makes sure that its parent thread does not terminate until it is done. This function is called from within the parent thread and the first argument is the thread ID of the thread to wait on and the second argument is the return value of the thread on which we want the parent thread to wait. If we are not interested in the return value then we can set this pointer to be NULL.

If we classify on a broader level, then we see that a thread can terminate in three ways :

1. If the thread returns from its start routine.
2. If it is canceled by some other thread. The function used here is pthread\_cancel().
3. If its calls pthread\_exit() function from within itself.

The focus here would be on pthread\_exit(). Its prototype is as follows :

```
#include <pthread.h>
void pthread_exit(void *rval_ptr);
```

So we see that this function accepts only one argument, which is the return from the thread that calls this function. This return value is accessed by the parent thread which is waiting for this thread to terminate. The return value of the thread terminated by pthread\_exit() function is accessible in the second argument of the pthread\_join which just explained above.

## C Thread Termination Example

Lets take an example where we use the above discussed functions :

```
#include<stdio.h>
#include<string.h>
#include<pthread.h>
#include<stdlib.h>
#include<unistd.h>

pthread_t tid[2];
int ret1,ret2;

void* doSomething(void *arg)
{
    unsigned long i = 0;
    pthread_t id = pthread_self();

    for(i=0; i<(0xFFFFFFFF);i++);

    if(pthread_equal(id,tid[0]))
    {
        printf("\n First thread processing done\n");
        ret1 = 100;
        pthread_exit(&ret1);
    }
    else
    {
        printf("\n Second thread processing done\n");
        ret2 = 200;
        pthread_exit(&ret2);
    }

    return NULL;
}

int main(void)
{
    int i = 0;
    int err;
    int *ptr[2];

    while(i < 2)
    {
        err = pthread_create(&tid[i], NULL, &doSomething, NULL);
        if (err != 0)
            printf("\ncan't create thread :[%s]", strerror(err));
        else
            printf("\n Thread created successfully\n");

        i++;
    }

    pthread_join(tid[0], (void**)&(ptr[0]));
    pthread_join(tid[1], (void**)&(ptr[1]));

    printf("\n return value from first thread is [%d]\n", *ptr[0]);
    printf("\n return value from second thread is [%d]\n", *ptr[1]);

    return 0;
}
```

In the code above :

- We created two threads using `pthread_create()`
- The start function for both the threads is same ie `doSomething()`
- The threads exit from the start function using the `pthread_exit()` function with a return value.

- In the main function after the threads are created, the pthread\_join() functions are called to wait for the two threads to complete.
- Once both the threads are complete, their return value is accessed by the second argument in the pthread\_join() call.

The output of the above code comes out as :

```
$ ./threads
Thread created successfully
Thread created successfully
First thread processing done
Second thread processing done
return value from first thread is [100]
return value from second thread is [200]
```

So we see that both the threads execute completely and their return value is accessed in the main function.

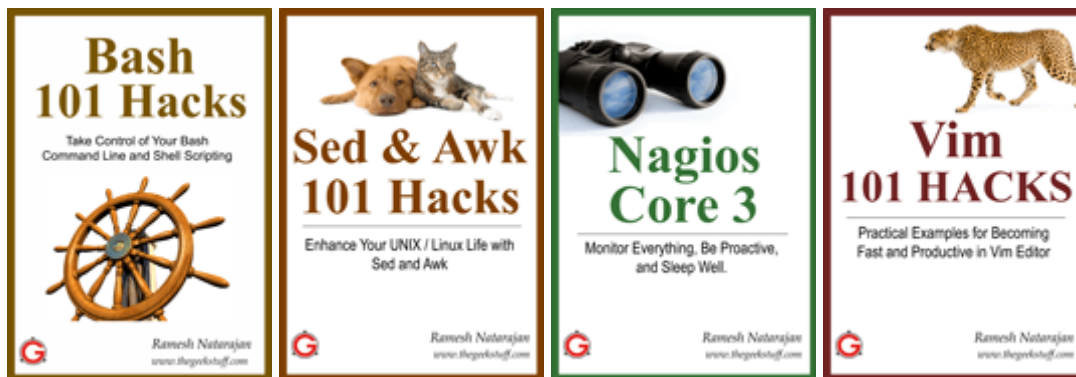
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- Tom July 6, 2012, 7:48 am

great article series, really helped me understand threading in a concise way.

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- joy July 30, 2012, 12:43 am

really a good work .It clarified some of my doubts on threads.thanks..

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- shilpa October 16, 2012, 5:13 am

Very good article.

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- vidya.v. October 22, 2012, 12:08 am

Very nice article for beginners.Thanx.

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- prashant October 26, 2012, 12:10 am

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- Boshra February 11, 2013, 5:36 pm

Useful. thanks a lot!

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- Kala February 23, 2013, 1:34 am

Good article. Clearly explains concept .thanks

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- Bijuli March 6, 2013, 4:21 am

Very good article.Well understanding.

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- shakti singh March 21, 2013, 10:20 am

after copying above programme in gcc compiler it shows  
undefined reference to 'pthread\_create'  
undefined reference to 'pthread\_join'

[Link](#)

- Vivek March 22, 2013, 12:36 pm

In your example on Thread Termination, you have the following lines of code in main()

```
pthread_join(tid[0], (void**)&(ptr[0])); // line 1  
pthread_join(tid[1], (void**)&(ptr[1])); // line 2
```

So does the main thread start waiting as soon as it executes line 1?

If that is the case, what would happen if:

1. Main thread executes line 1 and starts waiting for the first thread to finish.
2. In the meantime, second thread finishes (before the first thread) and returns some value.
3. Main thread has not yet executed line 2 (which means main thread has not received the return value from second thread)
4. First thread finishes and main thread is then able to execute line 2

In that case will we lose (drop) the return value of the 2nd thread which has already exited before main called pthread\_join on it?

– vivek

[Link](#)

- Amir August 8, 2013, 12:39 pm

Well written and well explained. (needs some typo correction though)  
it has nice examples too

[Link](#)

- Younis August 31, 2013, 3:41 am

This explanation was something I needed to do my assignment.  
I got here and it was the starting point...  
Thank you very much.

[Link](#)

- Manish April 16, 2015, 1:36 pm

WE need to create the threads as JOINABLE, for pthread\_join to work.

[Link](#)

- Prabhu August 27, 2015, 1:11 am

I am not verified. But Good Explanation....Thanks dude..

[Link](#)

- chitra G M April 6, 2016, 5:29 pm

Beautiful explanation.Thanks a lot.

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- [chitra G M](#) April 6, 2016, 5:41 pm

very nice explanation.

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- Lamma February 11, 2017, 8:53 pm

Very great article thank you so much

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- aserrao April 18, 2017, 12:58 pm

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