Working Prototype Known Problems Report

Problems:
- Login with Google without having created an account.
  - Location: LoginScreen.js
  - Occurs when user selects Google Sign In
- App is run on localhost, so every device has different information stored in their database
  - Location: Server.js
- Pantry will show stock of 0
  - Location: PantryDashboardScreen.js
  - Occurs when the user takes the exact amount of inventory of an item from the pantry
    - Not sure if we want to take away as we want to give the pantry the option to keep the item with the item id there
- Don't have all checks for the signup information
  - Allowing the user to have invalid address, phone number, or name inputs
  - Location: CreateAccountScreen.js
  - Occurs when user tries to sign up
- Formatting of orders can look odd
  - Location: PantryOrderScreen.js
  - Occurs when orders are particularly large (in terms of variety of items)

Warnings:
- Google Log In is moving to Expo.GoogleLogIn()
  - Using older login function which will be deprecated
- "Error: No native splash screen registered for given view controller"
  - Problem with current Expo SDK, and will be updated

User Acceptance Criteria:
- Can create an account
If pantry:
- Can display and update stock
- Can receive orders from consumers
If consumer:
- Can place orders for pickup