⌂ **address available upon request**
✉ *eddie.tindame@googlemail.com*
⊕ *https://eddietindame.github.io*
☎ **…request!**

Check Out my Website!

eddie tindame

employment		
May '18 - Present **Warner Music Group**	**Full Stack Developer** Projects ranging from websites and real-time fan activations to augmented reality filters and group listening apps	
October '17 - May '18 **Digital Mosaic**	**Junior Developer** Static / Worpress builds, email templates	
August '16 - September '17 **Addison Group (Super Union)**	**Junior Web Developer** Websites for FTSE100 corporate companies	

sample web experience (see website)		
David Bowie: Space Oddity - 2019 Mix Map ☎ *spaceoddity.davidbowie.com*	Powered by Mapbox and AWS S3, users can plot a photo of their vinyls at their current global location. Includes admin approval panel.	
Spotify Listening Party ☎ *listeningparty.io/balcony*	Synced group listening experience and chat room with artist interaction. App powered by Spotify API and PubNub. Features chat filtering and admin moderation.	

education		
2014-2018	**University of Kent** BSc Multimedia Technology & Design with a Year in Industry	
2005-2012	**Wilmington Grammar School for Boys** Maths, Physics and Art *A levels* 11 A*-C *GCSEs*	

skills		
Software	Sketch / XD, Photoshop, Illustrator, Unity, Office / Outlook, Slack, Notion, Mac, Windows, Linux	
Languages	Typescript, ES6+, HTML, CSS / Sass, PHP	
Technologies	Git, Node, React / Native, Redux, Jest, GraphQL, REST, SQL / NoSQL, AWS, Docker, Bash. Frameworks, preprocessors, templating, testing libraries, build & bundle tools, code generators, content management systems, cloud hosting, serverless, accessibility, i18n.	

hobbies & interests

Hackathon track winner (AR) 🏆, code, technology, music, guitar, art, design, megaliths & ancient history 🗿🌌

experience

Tech

I use **Typescript** across all projects with **React** on the front end and **Node** on the server side. I mainly use the **Next.js** framework and prefer to host on Vercel. This allows easy utilisation of **serverless** functions, **SSR**, static optimisation and, if needed, **JAMstack** static-site generation. I have experience with a few cloud platforms such as **Vercel**, **Heroku**, **AWS** and **Mongodb Atlas**. I am familiar with both **SQL** and **NoSQL** databases, and both **REST** and **GraphQL** APIs.

I use **Jest** to test my code, and, for UI components, I use it in combination with **React Testing Library**. My preferred method of styling is using **Sass modules** and I am comfortable with both **flex box** and **grid**. I keep my markup as semantic and accessible as possible and have deep knowledge of **CSS specificity**, making use of the **BEM** naming convention whenever possible.

Current Role

The majority of my full-stack experience has been at Warner Music Group where I have been involved with various projects.

Lately the main focus of my role has been building listeningparty.io, which is a synced group listening and chat room experience which uses **Redux** for state management and makes heavy use of the **Spotify** API. Fans can listen to music on Spotify together and chat with each other or to the artist at the same time. Initially delivered as bespoke one-off activations, we recently extended it into a self-service platform where marketing managers etc. can schedule and publish parties on their own through an admin panel similar to a CMS. The publishing panel includes features like theming with image uploads using **AWS S3** and geofencing using an external **IP-geolocation** API. There is also chat moderation (with banning / unbanning and message deletion) and profanity filtering. I'm currently working closely with our designer to rethink the entire UI/UX and onbparding process of the app.

I have used **websockets** to build real-time activations like stream-to-unlock fan engagement campaigns. I utilised geolocation to build a map-based activation for David Bowie which also uses S3 for image uploads and features a content-approval admin panel. I also built a rewards club system with authentication including email confirmation and password recovery. That site also featured internationalisation, with the ability to switch between two languages. I have also, with the help of Javascript, built a few **augmented reality** social media filters in the past.

One project which I would love to show off for its great front-end execution, which utilises **WebGL** (via three.js), is our department website which is unfortunately not live yet. It is a JAMStack static site which uses **Strapi** as a **headless CMS** connected with a GraphQL API

The Future

I'm pretty capable when it comes to learning and picking up new things. Nobody can know every single bit of tech or methodology around, but I am flexible enough to adapt and fit into teams that might work differently than I am currently used to. I believe that I can combine my strong coding skills with my eye for design to add value to any team going forward.