



# EDOARDO TROIANIELLO

IOS DEVELOPER

## PROFILE INFO

Hello, I'm Edoardo Troianiello, I'm a 25 y.o. student of Computer Engineering at Federico II Naples and student at Apple Developer Academy of Naples. I've been into programming since I can remember and after graduating from computer scientific high school, I soon started my path at university in computer engineering.

## COMPETENCIES

- MOBILE DEVELOPMENT
- DATABASES
- SOFTWARE DEVELOPMENT
- WEB DEVELOPMENT
- OPERATING SYSTEMS
- NETWORKS

## SOFT SKILLS

- Public speaking and Presentation (Accenture Workshop)
- Leadership (Accenture Workshop)
- Problem Solving
- Team work

## OTHER ACCOMPLISHMENTS

- Cisco CCNA1 Certificate
- 1 App on the AppStore: SushiRoll: The Game
- 1 Article Published on Medium

## LANGUAGES

- English: FCE B2
- English: Trinity Level 7

## TOOLS & TECHNOLOGIES



## CONTACTS

Mobile: +39 334 83 87 384  
Email: eddytd96@gmail.com  
Portfolio: eddy10957.github.io  
Github: github.com/eddy10957

## EDUCATION

### MOBILE DEVELOPMENT

Apple Developer Academy of Naples

SEPT 2021 - JUN 2022

- Mobile BackEnd
- Game Development
- FrontEnd SwiftUI
- Frameworks used: SwiftUI, CoreData, CoreML, SceneKit, SpriteKit, GameKit, Vapor

### COMPUTER ENGINEERING

University of Naples Federico II | SEPT 2015 - PRESENT

Still in progress, 14 exams passed IT exams such as:

- Databases with Oracle
- Developing Languages Exams: C++, JAVA, Python
- Software Engineering
- Networks
- Operating Systems
- Artificial Intelligence

### UPPER HIGH DIPLOMA

Liceo Scientifico G. Salvemini, Sorrento, Italy

SEPT 2010 - JUL 2015

- Computer Science
- Math
- Physics
- Chemistry

### ENGLISH COURSE ABROAD

Tufts University, Boston, MA, USA

JUL 2012

### ENGLISH COURSE ABROAD

University of Reading, Reading, UK

AUG 2011

English Certificate B2.1 with distinction

### ENGLISH COURSE ABROAD

St. Giles International Bournemouth, UK

JUL 2010

## PROGETTI

During my time spent at Apple Developer Academy I took part in the creation of some Apps and Projects like:

- **SushiRoll: The Game**  
My first App on the App Store, done with my team of 4 people. SushiRoll is a 3D Game entirely written in Swift, using SceneKit, SpriteKit, GameKit, and UIKit frameworks.
- **Artifact 2 Bot**  
A Telegram bot written in swift using Vapor framework.
- **ASL Recognizer**  
A machine learning model trained with CreateML that recognizes the ASL ( American Sign Language) alphabet.

Before the Apple Developer Academy I developed also other kind of projects like:

- **CorsariNeri's Database and website**
- **Travel Management backend platform in JAVA (university project)**

## HOBBIES

In my spare time, I enjoy playing every kind of sport, especially football, tennis, and padel. I also enjoy traveling and organizing trips with my friends. I currently have visited most European countries.