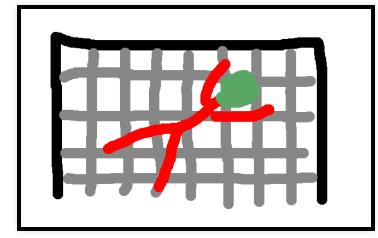
### **COMP 3430**

**Operating Systems** 

July 3<sup>rd</sup>, 2019

By the end of today's lecture, you should be able to:

- Criticize a file system implementation (FAT32 whitepaper, in-class)
- Describe the concept of virtual memory (in-class, chapter 13)
- Compare and contrast methods for memory management (in-class, chapter 15, 16)



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- Justify who or what is responsible for managing segments (in-class)
- Compare and contrast logical, relative, and physical addresses (chapter 15)
- Explain how an OS protects the memory belonging to a process (chapter 16)

# Assignment 4

Assignment 4 is posted. Let's take a look.

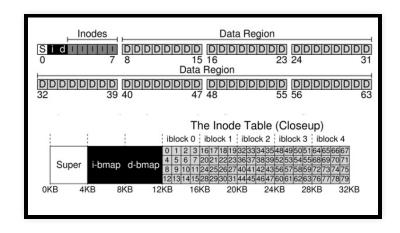


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# Looking at file systems

Let's remind ourselves of the details about vsfs/ext2 and FAT {12,16,32}.



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# Evaluating the file system

- 1. Flexibility/expandability (can this FS handle gigabyte size files and terabyte size disks?)
- 2. Wasted space (how many bits are *wasted* by the FS?)
  - What is waste
- 3. Efficiency (how *fast* can I access a file with this FS? Can this FS become *fragmented*?)
- 4. Data structures (how does this FS structure data on disk?)
- 5. Ease of implementation (can *I* write code to work with this FS?)
- 6. What other *features* does this FS have?

### Think about it $\square$

After evaluating the two file systems, can we *objectively* say that one file system implementation is better than another?



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## File systems

#### Summarizing file systems:

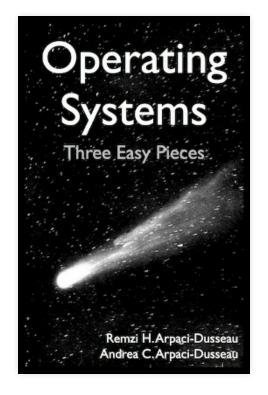
- 1. We've got to organize information on the disk *somehow*.
- 2. A file system defines the **structure** for the information.
- 3. All file systems have evolved over time (decades!) to include many features.
  - ... but some file systems have evolved more than others.

### OSTEP Q'n A

#### Chapters for this week today:

- Chapter 13
- Chapter 15
- Chapter 16

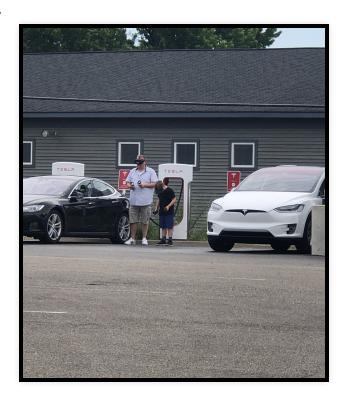
Summary: "So that's what 'Segmentation fault' means..."



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## Virtual memory

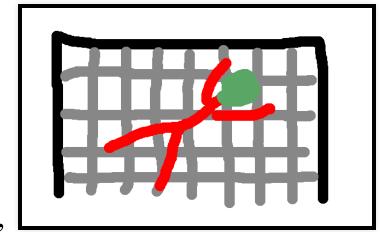
- Our book refers to **two** methods (...so far) for managing physical → virtual memory
  - 1. Base and bounds registers
  - 2. Segments
- Take some time  $\square$  and *remind* yourselves (or tell someone else) what each of these VM management techniques are and how they work (in theory).



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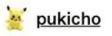
#### You should be able to:

- Criticize a file system implementation (FAT32 whitepaper, in-class)
- Describe the concept of virtual memory (in-class, chapter 13)
- Compare and contrast methods for memory management (in-class, chapter 15, 16)



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- Justify who or what is responsible for managing segments (in-class) (moved to week 10)
- Compare and contrast logical, relative, and physical addresses (chapter 15)
- Explain how an OS protects the memory belonging to a process (chapter 16)







Pikachu chu train chu chu train it's a chu chu train pika chu chu train! chu chuu !!!



#### <u>starkologist</u>

where's it going



Straight to Hell