

Eddy Abada

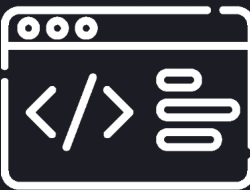
Game Design/Producing Student

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Paris 


Looking for a 4 to 5 months internship (april 2021) | Check my portfolio at <http://eddyabada.fr/>





Coding


C# 


C++ 


UE4 Blueprints 


Java 


GML 

HTML 


CSS 


JavaScript 

Ruby 





Software


GIT 

Perforce 


SOURCE CONTROL

Unity 


Unreal Engine 4 


GMS2 


GAME ENGINES


Twine 


GD

Office Suite 


MS Project 


Redbooth 


HacknPlan 


BugHerd 

PROJECT MANAGEMENT & QA

InDesign 


XD 

Photoshop 

3DS Max 

DESIGN

3D TOOLS



- Professional
- Advanced
- Intermediate
- Beginner

SKILLS

EXPERIENCE

Web and iOS developer internship



Beyowi, Paris XIII

April 2019 - August 2019

web development (HTML/CSS, Ruby, JS) / iOS development using SWIFT and XCode / QA, bugtracking & user tests

VP for Seminars and Conferences

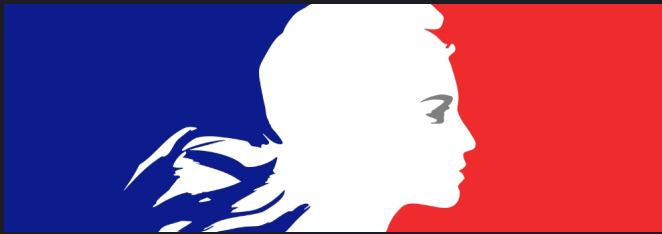


ELSA, Cergy (95)

Sept. 2017 - May 2018

seminars and conferences organization / institutional visits for law students / management of a team of two law students in the S&C pole

Civic Service for access to law



Tribunal de Grande Instance, Pontoise (95)

April 2017 - December 2017

assistance to litigant in difficulty / assistance to the attorney at TGI of Pontoise / litigant reception and guidance

Bachelor of French and Anglo-American Law

at University of Cergy-Pontoise, Cergy-Pontoise (France)

2016 - 2018

120 ECTS validated

Associate's degree in computer science

at University Institute of Technology Paris Descartes, Paris (France)

2018 - 2019

Graduated

Bachelor of Science (Bsc) in video game development and design

at University of Quebec at Chicoutimi, Chicoutimi QC (Canada)

2019 - 2020

Graduated

Master's degree in Humanities and Creative Industries

at University of Côte d'Azur, Cannes (France)

Program Project Management, Video Game, Image & Creativity

2020 - Present

Graduation in 2022

EDUCATION