

Edrienne Gregana

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PORTFOLIO

- <https://eddymarg.github.io>

EDUCATION

University of Central Florida

Bachelor of Science in Computer Science

Indian River State College

Associate's Degree in Health Sciences

WORK EXPERIENCE

Limbitless Solutions Inc. | Frontend Development & Web Design Intern

Jan. 2024 - Aug. 2024

A non-profit organization empowering individuals through personalized, creative bionics.

- * Design user-friendly **UI/UX** such as the Latest at Limbitless page utilizing **Figma** for wireframing & prototyping.
- * Developed the Latest at Limbitless page and updated the ENGAGE page using **HTML**, **CSS** and **JavaScript**.
- * Worked independently and collaboratively with the web & design team as a designer/developer to ensure high quality web pages prioritizing usability, responsiveness, and accessibility standards.

Arboretum, UCF | Web Development Intern

Aug. 2023 - Dec. 2023

Provides opportunities to explore and learn about campus plant life and natural wonders.

- * Managed updates & maintenance for the Arboretum website through **WordPress** ensuring content accuracy, functionality, and adherence to brand guidelines.
- * Collaborated with UCF Facilities dept. to manage the merging of the Facilities and Arboretum website.
- * Supported the media/marketing team with event content creation & social media management. Also contributed to events by operating the photo booths to enhance audience engagement and outreach.

PROJECTS

Saturn | Frontend

- * Developed a Google Gemini duplicate using **React.js** and **Google's API**.
- * Redesigned it using **Figma** so that it follows a Saturn-like theme.
- * Built the app to support searching & chat history recording capabilities.

Wanderlust | Frontend

- * Designed & developed a travel planning app that makes vacation planning simpler using **Swift Storyboard** & **Figma**.

Sched | Backend

- * Developed an innovative application with a team to generate optimized schedules tailored to manager & employee preferences, streamlining the scheduling process & enhancing team productivity & satisfaction.
- * Built the backend system with **MongoDB** to create a solid foundation for the project.

TECHNICAL SKILLS

Languages: C, C++, C#, HTML/CSS, Java, JavaScript, Swift, Python, Pandas, Numpy, Matplotlib

Frameworks/libraries: React, Bootstrap, WordPress, Unity, Cocoa Touch

Database/Developer Tools: MongoDB, Figma, AWS, Git, VSCode, SCRUM, Blender

Awards: Dean's List (Fall 2021, Fall 2023, Spring 2024)