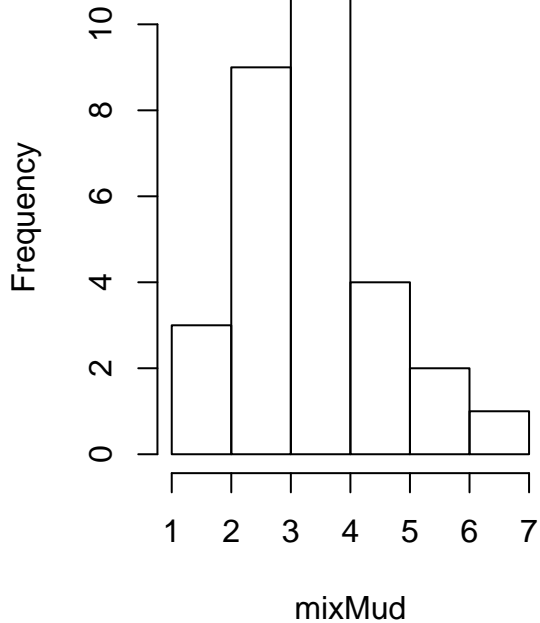


**Mixing depth Mud**



**Mixing depth Sand**

