

EDWIN ONG

CONTACT

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About

I started programing in 1984 on an Apple IIe

I am a programmer by trade My projects, career and interest are surrounded around Children's Learning, Edutainment, as well General Intelligence -- the natural way humans learn which includes Psychology and NeuroScience I am INTJ

Education

Graudated from University of Kentucky, USA with a Bachelors degree in Electrical Engineering. Minor in Computer Science and Maths.

Worked with elementary school kids through a teacher-student exchange program.

Guided and participated with high school kids in bridge building contests with a civil engineering friend.

GHL (1995-1997)

- System engineer: Planned, installed, trouble shoot servers and computer networks for GHL's client companies.
- Sales Engineer: Did above the 60K sales quota in the first month and every subsequent months. Closed deal with Petronas fertilizer and other companies.

Procyon Networks (1995-1997)

- First sole proprietorship setup for installing networking for clients including selling of PC and hardware accessories.
- Developed Universal Guide a web based general knowledge directory for kids.
- Developed MudTerm a PC-based game client that narrates multi-user text-based adventure and role playing games for kids and those with hearing imparment.

Digital Island (1998-1999)

 Chief Programmer: Developed pioneering kids social website including multimedia apps and educational products for the PC and Internet.

Cyberace Technologies (1999-2000)

 Headhunted down to Singapore to manage the entire company operations there which includes providing IT consultation and IT education solutions to schools and the education sector in Singapore.

VZOTS SOFTWARE (2001-2006)

- Incorporated my first software company after returning to Penang from an IT Manager position in Singapore.
- Provided customized solutions for businesses, from customized accounting software to inventory systems, to management software for hospital, government, and other sectors
- Over 130K in revenue in the first year alone

PIXERIES (2006-2010)

- Developed a cutting edge and realistic Virtual Book Multimedia project before iPhone and iPad existed.
- Project was awarded the coverted MSC Preseed fund in 2007.
- Subsequently company which was also awarded MSC Status Company in 2008

AI RESEARCH (2010-2015)

• Self funded foray into Al research. Project is ongoing.

CAREGIVER (2016-2022)

- Cared for father and aunt with dementia until their passing in 2022.
- An incredibly diffult time for me.

SCHOOL BUS DRIVER (OCT 2022-NOW)

· Picking things up from scratch

PARCEL DELIVERY GUY (JAN 2023-NOW)

• Second Job on top of driving school bus. Foray into gig economy.

GRAB DRIVER (APRIL 2023-NOW)

Driving Grab.