Agile Software Development



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Pacemaker Tests

Model

API

Serializer

pacemaker model

```
public class User
{
  static Long   counter = 01;

  public Long   id;
  public String firstName;
  public String lastName;
  public String email;
  public String password;

  public Map<Long, Activity> activities = new HashMap<>();

  //...
}
```

```
public class Activity
{
   static Long    counter = 0l;

public Long    id;
   public String type;
   public String location;
   public double distance;

public List<Location> route = new ArrayList<>();

//...
}
```

```
public class Location
{
   static Long     counter = 01;

   public Long     id;
   public float latitude;
   public float longitude;

   //...
}
```

```
pacemaker
public class User
                                                                                      model -
  //...
 @Override
 public String toString()
                                                    equals/toString/hashCode
   return toStringHelper(this).addValue(id)
                              .addValue(firstName)
                              .addValue(lastName)
                              .addValue(password)
                              .addValue(email)
                              .addValue(activities)
                              .toString();
 @Override
 public boolean equals(final Object obj)
   if (obj instanceof User)
     final User other = (User) obj;
     return Objects.equal(firstName,
                                      other.firstName)
         && Objects.equal(lastName,
                                      other.lastName)
         && Objects.equal(email,
                                      other.email)
         && Objects.equal(password,
                                      other.password)
         && Objects.equal(activities,
                                      other.activities);
   else
     return false;
 @Override
 public int hashCode()
    return Objects.hashCode(this.id, this.lastName, this.firstName, this.email, this.password);
```

pacemaker fixtures

```
public class Fixtures
  public static User[] users =
    new User ("marge", "simpson", "marge@simpson.com", "secret"),
    new User ("lisa", "simpson", "lisa@simpson.com", "secret"),
    new User ("bart", "simpson", "bart@simpson.com", "secret"),
    new User ("maggie", "simpson", "maggie@simpson.com", "secret")
  };
  public static Activity[] activities =
    new Activity ("walk", "fridge", 0.001),
    new Activity ("walk", "bar", 1.0), new Activity ("run", "work", 2.2), new Activity ("walk", "shop", 2.5),
    new Activity ("cycle", "school", 4.5)
  };
  public static Location ☐ locations =
    new Location(23.3, 33.3),
    new Location(34.4, 45.2),
    new Location(25.3, 34.3),
    new Location(44.4, 23.3)
  };
```

```
public class UserTest
 User homer = new User ("homer", "simpson", "homer@simpson.com", "secret");
 @Test
 public void testCreate()
   assertEquals ("homer",
                                         homer.firstName);
   assertEquals ("simpson",
                                         homer.lastName);
   assertEquals ("homer@simpson.com",
                                         homer.email);
   assertEquals ("secret",
                                         homer.password);
 @Test
  public void testIds()
   Set<Long> ids = new HashSet<>();
   for (User user: users)
      ids.add(user.id);
   assertEquals (users.length, ids.size());
 @Test
 public void testEquals()
   User homer2 = new User ("homer", "simpson", "homer@simpson.com", "secret");
   User bart = new User ("bart", "simpson", "bart@simpson.com", "secret");
   assertEquals(homer, homer);
   assertEquals(homer, homer2);
   assertNotEquals(homer, bart);
   assertSame(homer, homer);
   assertNotSame(homer, homer2);
 //...
```

UserTest (1)

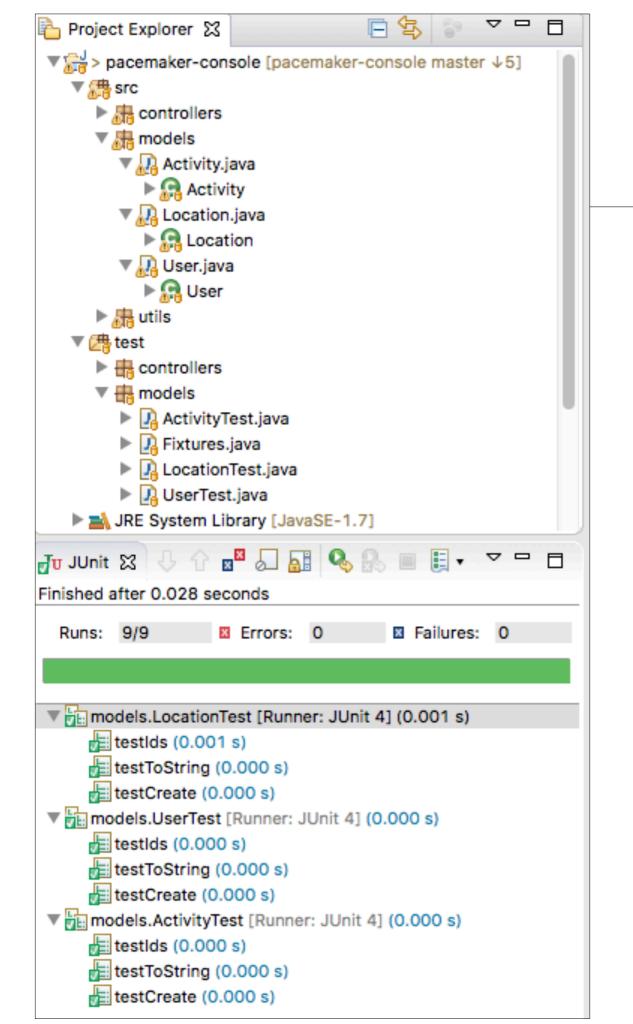
UserTest (2)

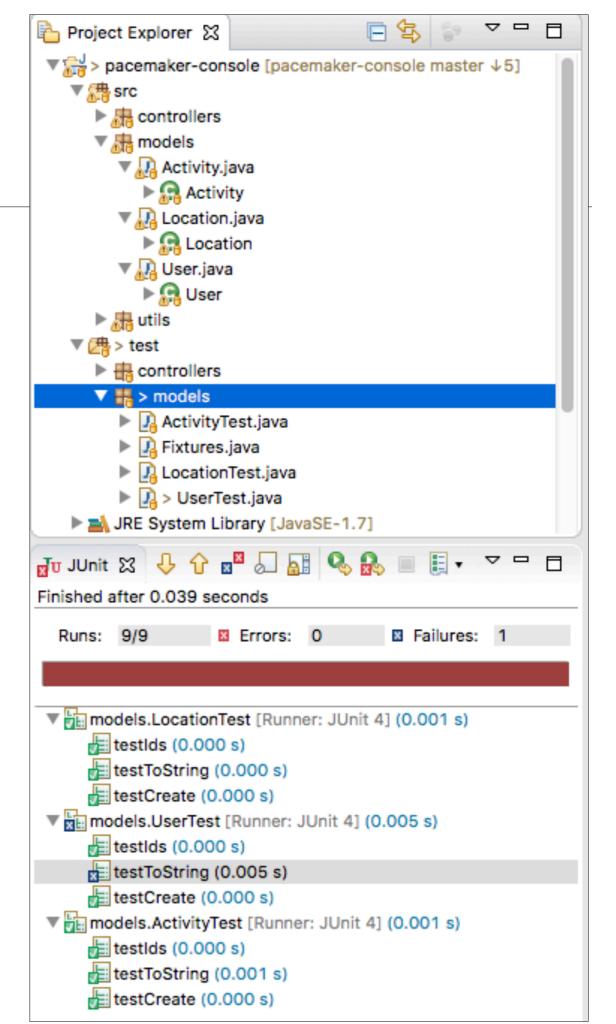
ActivityTest

```
public class ActivityTest
 Activity test = new Activity ("walk", "fridge", 0.001);
 @Test
 public void testCreate()
   assertEquals ("walk", test.type);
   assertEquals ("fridge", test.location);
   assertEquals (0.0001, 0.001, test.distance);
 @Test
 public void testToString()
   assertEquals ("Activity{" + test.id + ", walk, fridge, 0.001, []}",
                                                           test.toString());
```

LocationTest

```
public class LocationTest
 @Test
 public void testCreate()
   assertEquals (0.01, 23.3, locations[0].latitude);
    assertEquals (0.01, 33.3, locations[0].longitude);
 @Test
 public void testIds()
   assertNotEquals(locations[0].id, locations[1].id);
 @Test
 public void testToString()
   assertEquals ("Location{" + locations[0].id + ", 23.3, 33.3}",
                                                        locations[0].toString());
```





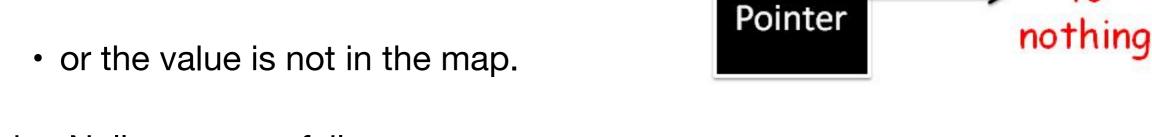
A note on the Optional Class

Guava and Java 8

"Null sucks." - Doug Lea

"I call it my billion-dollar mistake." - Sir C. A. R. Hoare, on his invention of the null reference

- Careless use of null can cause a staggering variety of bugs.
- Null is highly ambiguous, e.g., Map.get(key) can return null because
 - the value in the map is null,



Null

• i.e. Null can mean failure, can mean success, can mean almost anything. Using something other than null makes your meaning clear.

Points

Why use the Optional Class?

"Optional is primarily used for two things:

to make it clearer what you would've meant by null,

and in method return values to make sure the caller takes care of the 'absent' case".

Where should we use the Optional Class?

"We <u>certainly</u> don't advocate replacing every nullable value with an Optional everywhere in your code -- we certainly don't do that within Guava itself!

A lot of this will have to be your decision – there's no universal rule, it's a relatively subjective judgement."

Guava Contributor

http://stackoverflow.com/questions/11561789/guava-optional-how-to-use-the-correct

Optional (Guava Component version)

```
Optional<Activity> activity = Optional.fromNullable(activitiesIndex.get(id));
if (activity.isPresent())
{
   activity.get().route.add(new Location(latitude, longitude));
}
```

- Optional is an immutable object used to contain a not-null object.
- Optional object is used to represent null with an absent value.
- This class has various utility methods to facilitate the code to handle:
 - values as available (present) or
 - values as not available (absent)
- instead of checking null values.

Optional in the Guava Component

```
Optional<Activity> activity = Optional.fromNullable(activitiesIndex.get(id));
if (activity.isPresent())
{
    activity.get().route.add(new Location(latitude, longitude));
}
```

- activitiesindex.get(id) will return null if id not present.
- Wrap this in a 'Optional' wrapper object noting that the object it wraps may be null.
- Use 'isPresent' to determine wrapped object is null or not.

Optional in JDK 8

"A container object which may or may not contain a non-null value."

Modifier and Type	Method and Description
static <t> Optional<t></t></t>	<pre>empty() Returns an empty Optional instance.</pre>
boolean	equals(Object obj) Indicates whether some other object is "equal to" this Optional.
Optional <t></t>	<pre>filter(Predicate<? super T> predicate) If a value is present, and the value matches the given predicate, return an Optional describing the value, otherwise return an empty Optional.</pre>
<u> Optional<u></u></u>	<pre>flatMap(Function<? super T,Optional<U>> mapper) If a value is present, apply the provided Optional-bearing mapping function to it, return that result, otherwise return an empty Optional.</pre>
Т	<pre>get() If a value is present in this Optional, returns the value, otherwise throws NoSuchElementException.</pre>
int	hashCode() Returns the hash code value of the present value, if any, or 0 (zero) if no value is present.
void	<pre>ifPresent(Consumer<? super T> consumer) If a value is present, invoke the specified consumer with the value, otherwise do nothing.</pre>
boolean	<pre>isPresent() Return true if there is a value present, otherwise false.</pre>
<u> Optional<u></u></u>	<pre>map(Function<? super T,? extends U> mapper) If a value is present, apply the provided mapping function to it, and if the result is non-null, return an Optional describing the result.</pre>
static <t> Optional<t></t></t>	of(T value) Returns an Optional with the specified present non-null value.
static <t> Optional<t></t></t>	<pre>ofNullable(T value) Returns an Optional describing the specified value, if non-null, otherwise returns an empty Optional.</pre>
Т	orElse(T other) Return the value if present, otherwise return other.
Т	<pre>orElseGet(Supplier<? extends T> other) Return the value if present, otherwise invoke other and return the result of that invocation.</pre>
<x extends="" throwable=""></x>	<pre>orElseThrow(Supplier<? extends X> exceptionSupplier) Return the contained value, if present, otherwise throw an exception to be created by the provided supplier.</pre>
String	toString() Returns a non-empty string representation of this Optional suitable for debugging.

Pacemaker Tests

Model

API

Serializer

PacemakerAPI (1)

- Implement the core features of the pacemaker service.
- Not concerned with UI at this stage.

```
public class PacemakerAPI
 private Map<Long,</pre>
                     User>
                            userIndex
                                              = new HashMap<>();
 private Map<String, User> emailIndex
                                              = new HashMap<>();
  private Map<Long, Activity> activitiesIndex = new HashMap<>();
 //...
 public Collection<User> getUsers ()
    return userIndex.values();
 public void deleteUsers()
   userIndex.clear();
   emailIndex.clear();
 public void deleteUser(Long id)
   User user = userIndex.remove(id);
   emailIndex.remove(user.email);
 public Activity createActivity(Long id, String type,
                                 String location, double distance)
   Activity activity = null;
   Optional<User> user = Optional.fromNullable(userIndex.get(id));
   if (user.isPresent())
      activity = new Activity (type, location, distance);
     user.get().activities.put(activity.id, activity);
     activitiesIndex.put(activity.id, activity);
   return activity;
```

PacemakerAPI (2)

```
public class PacemakerAPI
 private Map<Long,</pre>
                             userIndex = new HashMap<>();
                   User>
 private Map<String, User>
                             emailIndex = new HashMap<>();
 private Map<Long, Activity> activitiesIndex = new HashMap<>();
 //...
 public Activity getActivity (Long id)
   return activitiesIndex.get(id);
 public void addLocation (Long id, float latitude, float longitude)
   Optional<Activity> activity = Optional.fromNullable(activitiesIndex.get(id));
   if (activity.isPresent())
     activity.get().route.add(new Location(latitude, longitude));
```

```
public class PacemakerAPI
  private Map<Long,</pre>
                      User>
                              userIndex
  private Map<String, User>
                              emailIndex
  private Map<Long, Activity> activitiesIndex = new HashMap<>();
  //...
  public Collection<User> getUsers ()
    return userIndex.values();
  public void deleteUsers()
   userIndex.clear();
    emailIndex.clear();
  public void deleteUser(Long id)
   User user = userIndex.remove(i
   emailIndex.remove(user.email);
  public Activity createActivity(
    Activity activity = null;
    Optional<User> user = Optional
    if (user.isPresent())
      activity = new Activity (type
      user.get().activities.put(ad
      activitiesIndex.put(activity
    return activity;
```

PacemakerAPI

```
public class PacemakerAPI
 private Map<Long,</pre>
                     User>
                             userIndex
                                              = new HashMap<>();
 private Map<String, User>
                             emailIndex
                                              = new HashMap<>();
 private Map<Long, Activity> activitiesIndex = new HashMap<>();
 //...
 public Activity getActivity (Long id)
   return activitiesIndex.get(id);
 public void addLocation (Long id, float latitude, float longitude)
   Optional<Activity> activity = Optional.fromNullable(activitiesIndex.get(id));
    if (activity.isPresent())
     activity.get().route.add(new Location(latitude, longitude));
```

= new HashMap<>();

= new HashMap<>();

```
public class PacemakerAPITest
 private PacemakerAPI pacemaker;
 @Before
 public void setup()
   pacemaker = new PacemakerAPI(null);
   for (User user : users)
     pacemaker.createUser(user.firstName, user.lastName, user.email, user.password);
 @After
 public void tearDown()
   pacemaker = null;
                                                                    PacemakerAPITest (1)
 @Test
 public void testUser()
   assertEquals (users.length, pacemaker.getUsers().size());
   pacemaker.createUser("homer", "simpson", "homer@simpson.com", "secret");
   assertEquals (users.length+1, pacemaker.getUsers().size());
   assertEquals (users[0], pacemaker.getUserByEmail(users[0].email));
 @Test
 public void testUsers()
   assertEquals (users.length, pacemaker.getUsers().size());
   for (User user: users)
     User eachUser = pacemaker.getUserByEmail(user.email);
     assertEquals (user, eachUser);
     assertNotSame(user, eachUser);
```

PacemakerAPITest (2)

```
@Test
public void testDeleteUsers()
 assertEquals (users.length, pacemaker.getUsers().size());
 User marge = pacemaker.getUserByEmail("marge@simpson.com");
 pacemaker.deleteUser(marge.id);
 assertEquals (users.length-1, pacemaker.getUsers().size());
@Test
public void testAddActivity()
 User marge = pacemaker.getUserByEmail("marge@simpson.com");
 Activity activity = pacemaker.createActivity(marge.id, activities[0].type,
                                                         activities[0].location, activities[0].distance);
 Activity returnedActivity = pacemaker.getActivity(activity.id);
 assertEquals(activities[0], returnedActivity);
 assertNotSame(activities[0], returnedActivity);
@Test
public void testAddActivityWithSingleLocation()
 User marge = pacemaker.getUserByEmail("marge@simpson.com");
 Long activityId = pacemaker.createActivity(marge.id, activities[0].type, activities[0].location,
                                                       activities[0].distance).id;
 pacemaker.addLocation(activityId, locations[0].latitude, locations[0].longitude);
 Activity activity = pacemaker.getActivity(activityId);
 assertEquals (1, activity.route.size());
 assertEquals(0.0001, locations[0].latitude, activity.route.get(0).latitude);
 assertEquals(0.0001, locations[0].longitude, activity.route.get(0).longitude);
```

PacemakerAPITest (3)

```
@Test
public void testAddActivityWithMultipleLocation()
 User marge = pacemaker.getUserByEmail("marge@simpson.com");
 Long activityId = pacemaker.createActivity(marge.id, activities[0].type,
                                                       activities[0].location,
                                                       activities[0].distance).id;
  for (Location location : locations)
    pacemaker.addLocation(activityId, location.latitude, location.longitude);
 Activity activity = pacemaker.getActivity(activityId);
  assertEquals (locations.length, activity.route.size());
  int i = 0;
  for (Location location : activity.route)
    assertEquals(location, locations[i]);
    1++;
```

Pacemaker Tests

Model

API

Serializer

pacemaker persistence

```
public interface Serializer
{
   void push(Object o);
   Object pop();
   void write() throws Exception;
   void read() throws Exception;
}
```

```
public class PacemakerAPI
 private Map<Long,</pre>
                     User> userIndex
                                            = new HashMap<>();
 private Map<String, User> emailIndex
                                            = new HashMap<>();
 private Map<Long, Activity> activitiesIndex = new HashMap<>();
 private Serializer serializer;
 public PacemakerAPI(Serializer serializer)
   this.serializer = serializer;
 @SuppressWarnings("unchecked")
 public void load() throws Exception
   serializer.read();
   activitiesIndex = (Map<Long, Activity>) serializer.pop();
                   = (Map<String, User>) serializer.pop();
   emailIndex
                   = (Map<Long, User>) serializer.pop();
   userIndex
 public void store() throws Exception
   serializer.push(userIndex);
   serializer.push(emailIndex);
   serializer.push(activitiesIndex);
   serializer.write();
```

```
public class XMLSerializer implements Serializer
 private Stack stack = new Stack();
 private File file;
 public XMLSerializer(File file)
                                        public void write() throws Exception
   this.file = file;
                                          ObjectOutputStream os = null;
 public void push(Object o)
                                          try
   stack.push(o);
                                            XStream xstream = new XStream(new DomDriver());
                                            os = xstream.createObjectOutputStream(new FileWriter(file));
                                            os.writeObject(stack);
 public Object pop()
                                          finally
    return stack.pop();
                                            if (os != null)
 @SuppressWarnings("unchecked")
                                              os.close();
 public void read() throws Exceptid
   ObjectInputStream is = null;
   try
     XStream xstream = new XStream(new DomDriver());
      is = xstream.createObjectInputStream(new FileReader(file));
      stack = (Stack) is.readObject();
   finally
      if (is != null)
        is.close();
```

XMLSerializer

PersistenceTest - fixtures

```
"bar",
                                                                         new Activity ("walk",
                                                                                                     1.0),
                                                                                            "work",
                                                                         new Activity ("run",
                                                                                                     2.2),
                                                                                            "shop",
                                                                         new Activity ("walk",
                                                                         new Activity ("cycle", "school", 4.5)
public class PersistenceTest
                                                                       };
                                                                       public static Location ☐ locations =
  PacemakerAPI pacemaker;
                                                                         new Location(23.3f, 33.3f),
  void populate (PacemakerAPI pacemaker)
                                                                         new Location(34.4f, 45.2f),
                                                                         new Location(25.3f, 34.3f),
                                                                         new Location(44.4f, 23.3f)
    for (User user : users)
      pacemaker.createUser(user.firstName, user.lastName, user.email, user.password);
    User user1 = pacemaker.getUserByEmail(users[0].email);
    Activity activity = pacemaker.createActivity(user1.id, activities[0].type, activities[0].location,
                                                                                    activities[0].distance);
    pacemaker.createActivity(user1.id, activities[1].type, activities[1].location, activities[1].distance);
    User user2 = pacemaker.getUserByEmail(users[1].email);
    pacemaker.createActivity(user2.id, activities[2].type, activities[2].location, activities[2].distance);
    pacemaker.createActivity(user2.id, activities[3].type, activities[3].location, activities[3].distance);
    for (Location location : locations)
      pacemaker.addLocation(activity.id, location.latitude, location.longitude);
  void deleteFile(String fileName)
    File datastore = new File ("testdatastore.xml");
    if (datastore.exists())
      datastore.delete();
```

public class Fixtures

public static User∏ users =

new Activity ("walk",

public static Activity[] activities =

new User ("marge", "simpson", "marge@simpson.com",

new User ("maggie", "simpson", "maggie@simpson.com", "secret")

"fridge", 0.001),

"secret").

"secret"),
"secret"),

Verify Fixture

Serializer Test (XML)

```
@Test
public void testXMLSerializer() throws Exception
  String datastoreFile = "testdatastore.xml";
  deleteFile (datastoreFile);
  Serializer serializer = new XMLSerializer(new File (datastoreFile));
  pacemaker = new PacemakerAPI(serializer);
  populate(pacemaker);
  pacemaker.store();
  PacemakerAPI pacemaker2 = new PacemakerAPI(serializer);
  pacemaker2.load();
  assertEquals (pacemaker.getUsers().size(), pacemaker2.getUsers().size());
  for (User user : pacemaker.getUsers())
    assertTrue (pacemaker2.getUsers().contains(user));
  deleteFile ("testdatastore.xml");
```