Maps - Setup

Lab-05

MapsActivity · api keys · GoogleMap · OnMapReadyCallback · LatLng · addMarker · moveCamera · Location · MarkerOptions · onBackPressed

New Set Location Button

strings.xml

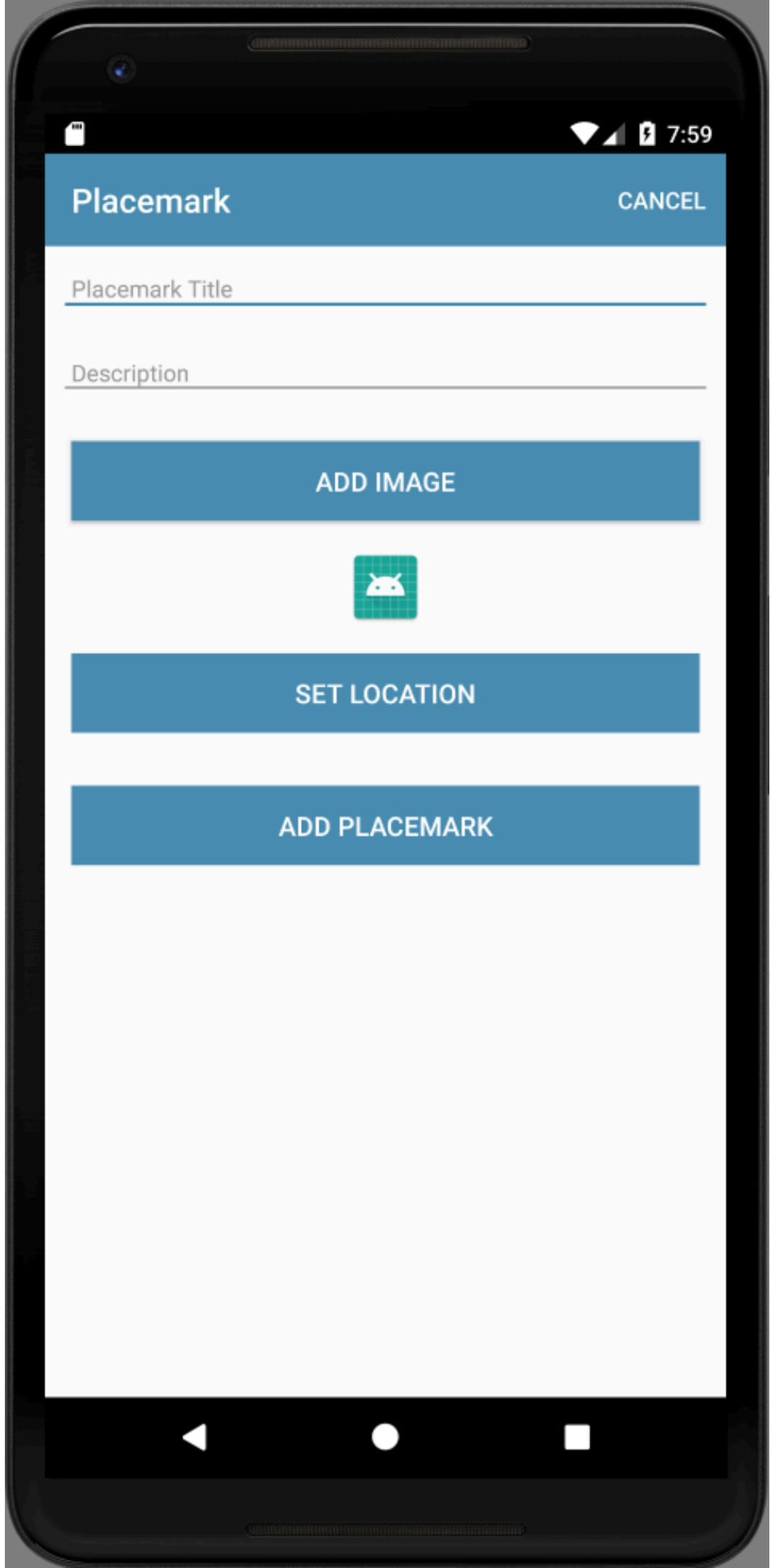
```
<string name="button_location">Set Location</string>
```

activity_placemark.xml

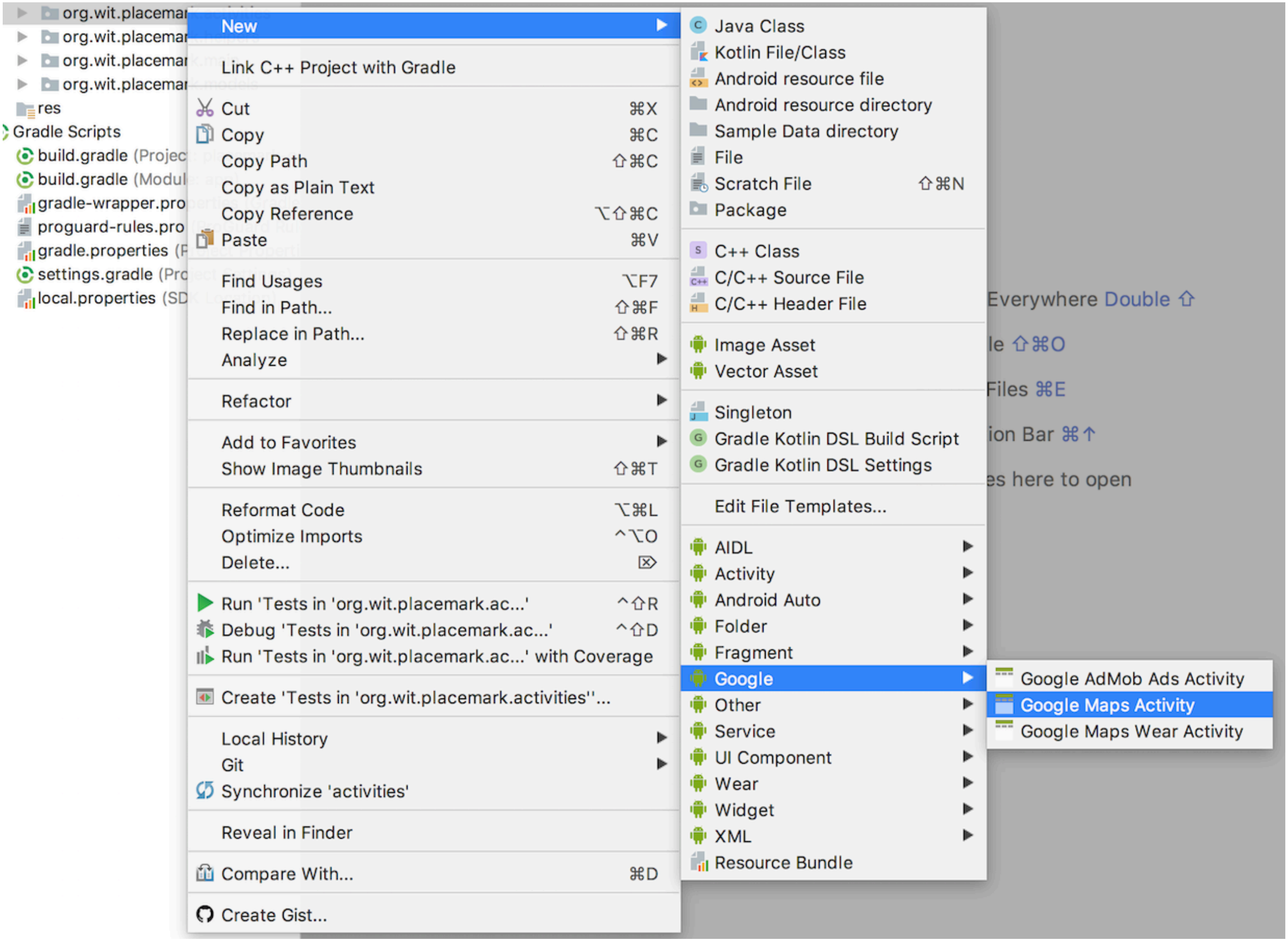
```
        <Button
            android:id="@+id/placemarkLocation"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:layout_margin="16dp"
            android:background="@color/colorAccent"
            android:paddingBottom="8dp"
            android:paddingTop="8dp"
            android:stateListAnimator="@null"
            android:text="@string/button_location"
            android:textColor="@color/colorPrimary"
            android:textSize="16sp"/>
```

PlacemarkActivity

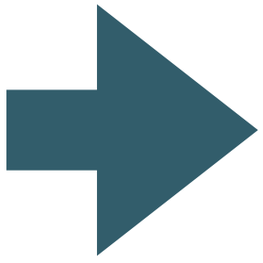
```
    placemarkLocation.setOnClickListener {
    }
```



Add Google Maps Activity



Add Google Maps Activity



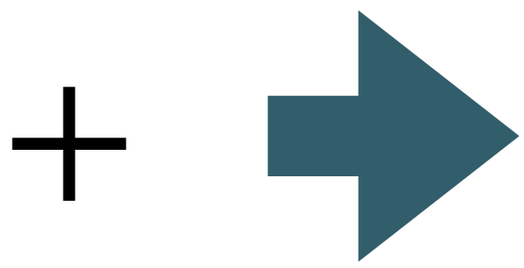
Generates these updates

build.gradle:

```
implementation 'com.google.android.gms:play-services-maps:11.6.2'
```

strings.xml

```
<string name="title_activity_maps">Map</string>
```



AndroidManifest.xml

```xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
          package="org.wit.placemark">

  <!--
        The ACCESS_COARSE/FINE_LOCATION permissions are not required to use
        Google Maps Android API v2, but you must specify either coarse or fine
        location permissions for the 'MyLocation' functionality.
    -->
  <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"/>

  <application
      android:name=".main.MainApp"
      android:allowBackup="true"
      android:icon="@mipmap/ic_launcher"
      android:label="@string/app_name"
      android:roundIcon="@mipmap/ic_launcher_round"
      android:supportsRtl="true"
      android:theme="@style/AppTheme">
    <activity android:name=".activities.PlacemarkActivity">
    </activity>
    <activity android:name=".activities.PlacemarkListActivity">
      <intent-filter>
        <action android:name="android.intent.action.MAIN"/>

        <category android:name="android.intent.category.LAUNCHER"/>
      </intent-filter>
    </activity>
    <!--
          The API key for Google Maps-based APIs is defined as a string resource.
          (See the file "res/values/google_maps_api.xml").
          Note that the API key is linked to the encryption key used to sign the APK.
          You need a different API key for each encryption key, including the release key that is u
          sign the APK for publishing.
          You can define the keys for the debug and release targets in src/debug/ and src/release/.
      -->
    <meta-data
        android:name="com.google.android.geo.API_KEY"
        android:value="@string/google_maps_key"/>

    <activity
        android:name=".activities.MapsActivity"
        android:label="@string/title_activity_maps">
      <meta-data
          android:name="android.support.PARENT_ACTIVITY"
          android:value="org.wit.placemark.activities.PlacemarkActivity"/>
    </activity>
  </application>

</manifest>
```

AndroidManifest.xml - Permissions

Specify App Permissions

Apps that use location services must request location permissions. Android offers two location permissions: `ACCESS_COARSE_LOCATION` and `ACCESS_FINE_LOCATION`. The permission you choose determines the accuracy of the location returned by the API. If you specify `ACCESS_COARSE_LOCATION`, the API returns a location with an accuracy approximately equivalent to a city block.

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.google.android.gms.location.sample.basiclocationsample" >

  <uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"/>
</manifest>
```

```
  <!--
        The ACCESS_COARSE/FINE_LOCATION permissions are not required to use
        Google Maps Android API v2, but you must specify either coarse or fine
        location permissions for the 'MyLocation' functionality.
    -->
  <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"/>
```

AndroidManifest.xml - Keys

Get API Key

To use the Google Maps Android API, you must register your app project on the Google API Console and get a Google API key which you can add to your app.

Quick guide to getting a key

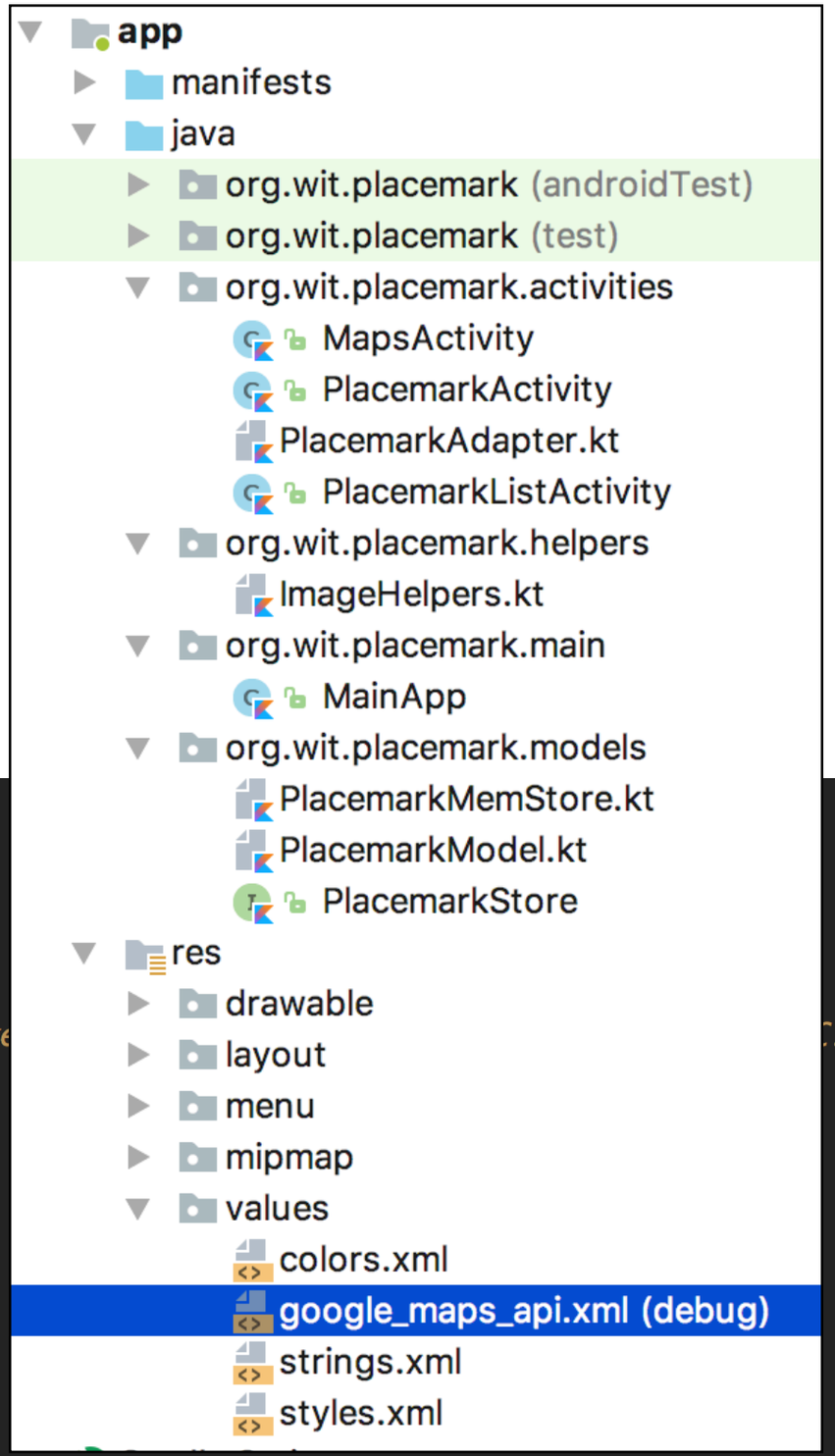
Step 1. Get an API key from the Google API Console

Click the button below, which guides you through the process of registering a project in the Google API Console, activates the Google Maps Android API automatically, and generates a generic, unrestricted API key.

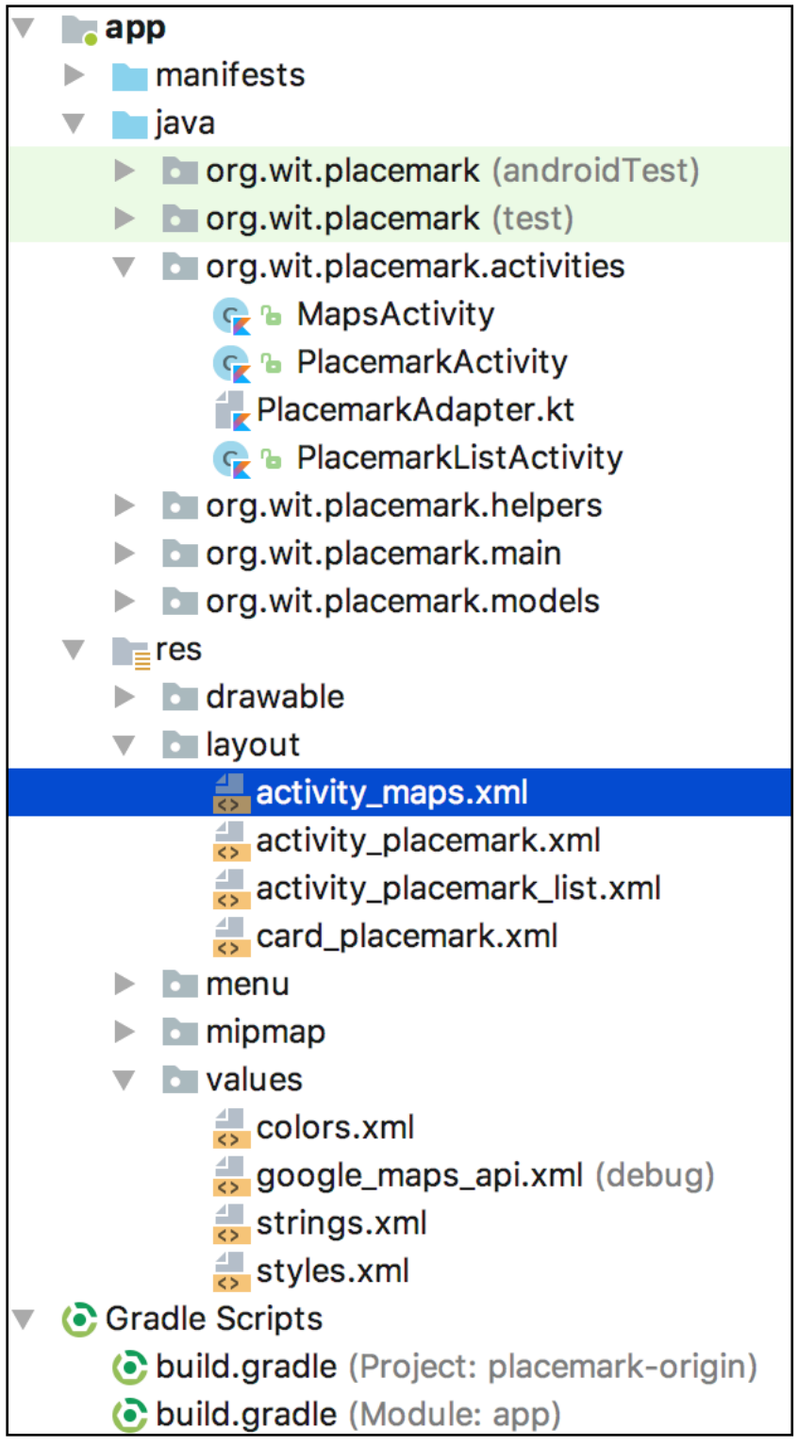
GET A KEY

```
</activity>
<!--
         The API key for Google Maps-based APIs is defined as a string resource.
         (See the file "res/values/google_maps_api.xml").
         Note that the API key is linked to the encryption key used to sign the APK.
         You need a different API key for each encryption key, including the release key that is u
         sign the APK for publishing.
         You can define the keys for the debug and release targets in src/debug/ and src/release/.
    -->
<meta-data
    android:name="com.google.android.geo.API_KEY"
    android:value="@string/google_maps_key"/>
```

google_maps_api.xml




```
<resources>
  <!--
    TODO: Before you run your application, you need a Google Maps API key.

    To get one, follow this link, follow the directions and press "Create" at the end:

    https://console.developers.google.com/flows/enableapi?apiid=maps_android_backend&ke                    :52:E

    You can also add your credentials to an existing key, using these values:

    Package name:
    BC:AA:86:5A:D7:8C:52:EA:1C:F2:24:FB:80:2C:A6:73:1D:B4:DA:8B

    SHA-1 certificate fingerprint:
    BC:AA:86:5A:D7:8C:52:EA:1C:F2:24:FB:80:2C:A6:73:1D:B4:DA:8B

    Alternatively, follow the directions here:
    https://developers.google.com/maps/documentation/android/start#get-key

    Once you have your key (it starts with "AIza"), replace the "google_maps_key"
    string in this file.
    -->
  <string name="google_maps_key" templateMergeStrategy="preserve" translatable="false">YOUR API KEY HERE</string>
</resources>
```

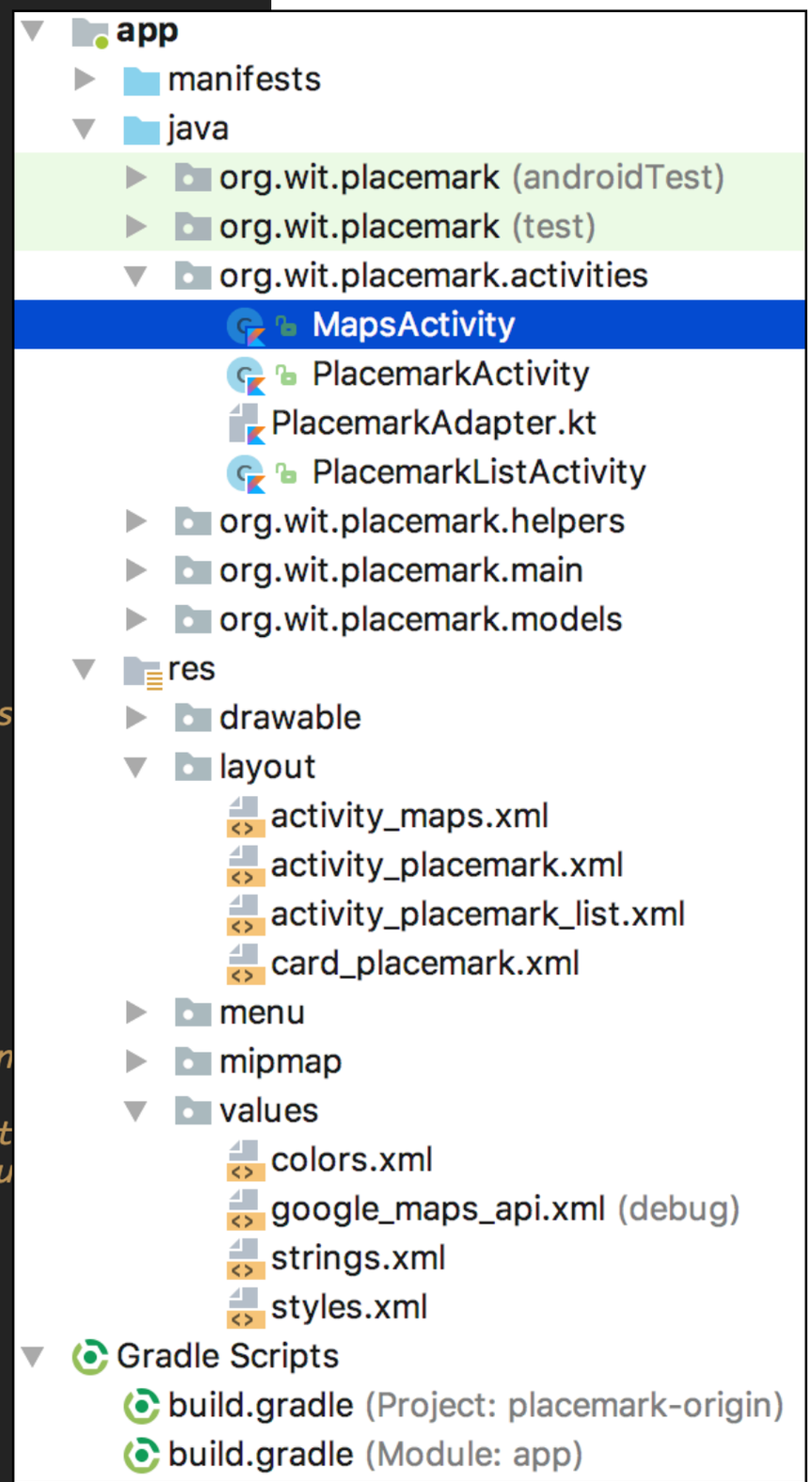


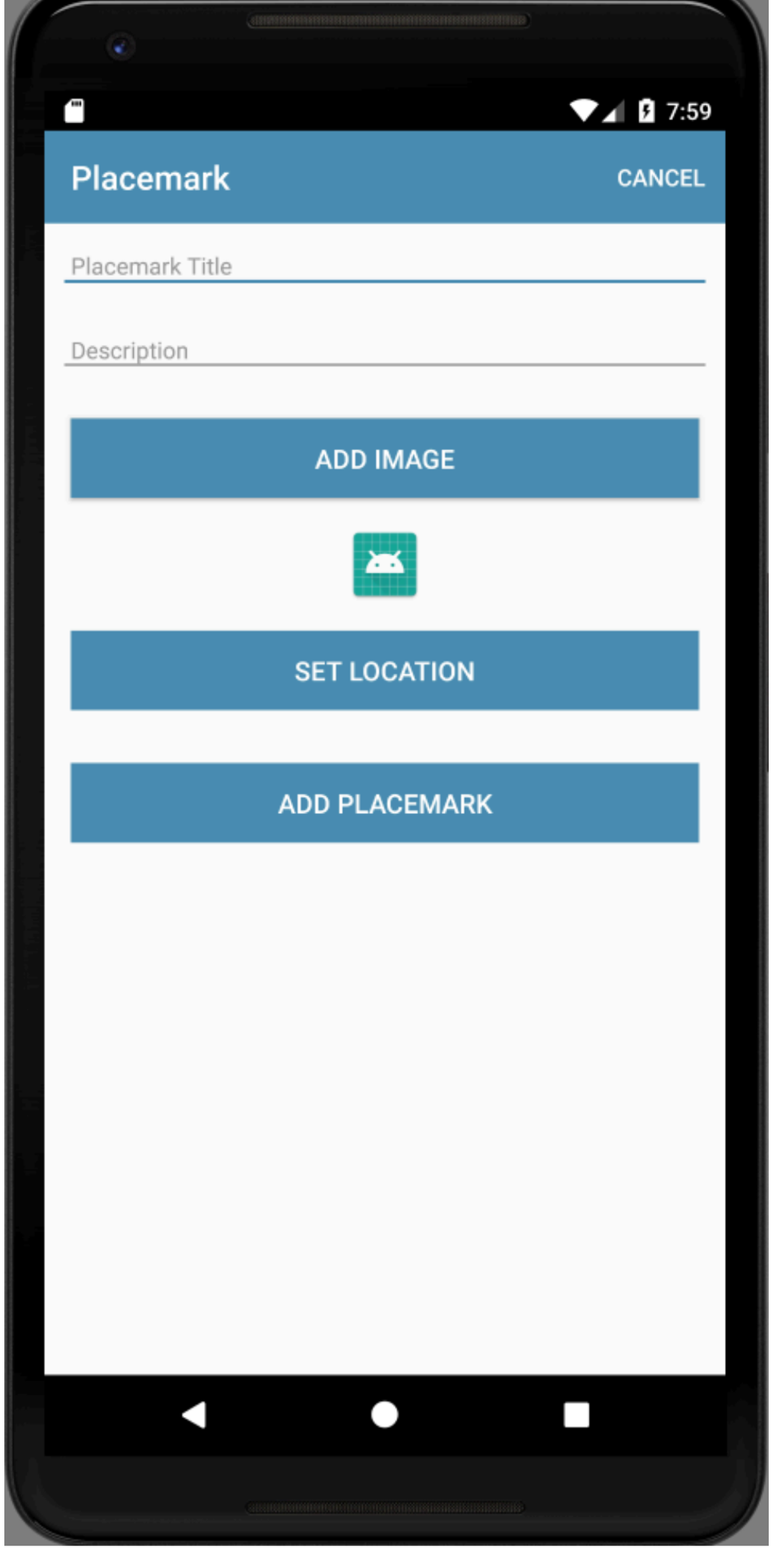
activity_maps.xml

```
<fragment xmlns:android="http://schemas.android.com/apk/res/android"
          xmlns:map="http://schemas.android.com/apk/res-auto"
          xmlns:tools="http://schemas.android.com/tools"
          android:id="@+id/map"
          android:name="com.google.android.gms.maps.SupportMapFragment"
          android:layout_width="match_parent"
          android:layout_height="match_parent"
          tools:context="org.wit.placemark.activities.MapsActivity"/>
```

MapsActivity

```
package org.wit.placemark.activities

import android.support.v7.app.AppCompatActivity
import android.os.Bundle

import com.google.android.gms.maps.CameraUpdateFactory
import com.google.android.gms.maps.GoogleMap
import com.google.android.gms.maps.OnMapReadyCallback
import com.google.android.gms.maps.SupportMapFragment
import com.google.android.gms.maps.model.LatLng
import com.google.android.gms.maps.model.MarkerOptions
import org.wit.placemark.R

class MapsActivity : AppCompatActivity(), OnMapReadyCallback {

  private lateinit var mMap: GoogleMap

  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_maps)
    // Obtain the SupportMapFragment and get notified when the map is ready to be us
    val mapFragment = supportFragmentManager
        .findFragmentById(R.id.map) as SupportMapFragment
    mapFragment.getMapAsync(this)
  }

  /**
   * Manipulates the map once available.
   * This callback is triggered when the map is ready to be used.
   * This is where we can add markers or lines, add listeners or move the camera. In
   * we just add a marker near Sydney, Australia.
   * If Google Play services is not installed on the device, the user will be prompt
   * it inside the SupportMapFragment. This method will only be triggered once the u
   * installed Google Play services and returned to the app.
   */
  override fun onMapReady(googleMap: GoogleMap) {
    mMap = googleMap

    // Add a marker in Sydney and move the camera
    val sydney = LatLng(-34.0, 151.0)
    mMap.addMarker(MarkerOptions().position(sydney).title("Marker in Sydney"))
    mMap.moveCamera(CameraUpdateFactory.newLatLng(sydney))
  }
}
```



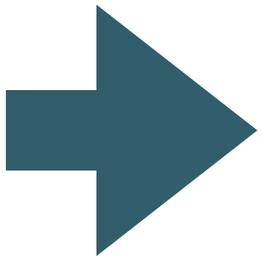


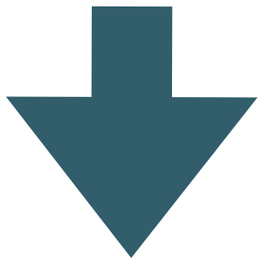
PlacemarkActivity

```
placemarkLocation.setOnClickListener {
}
```

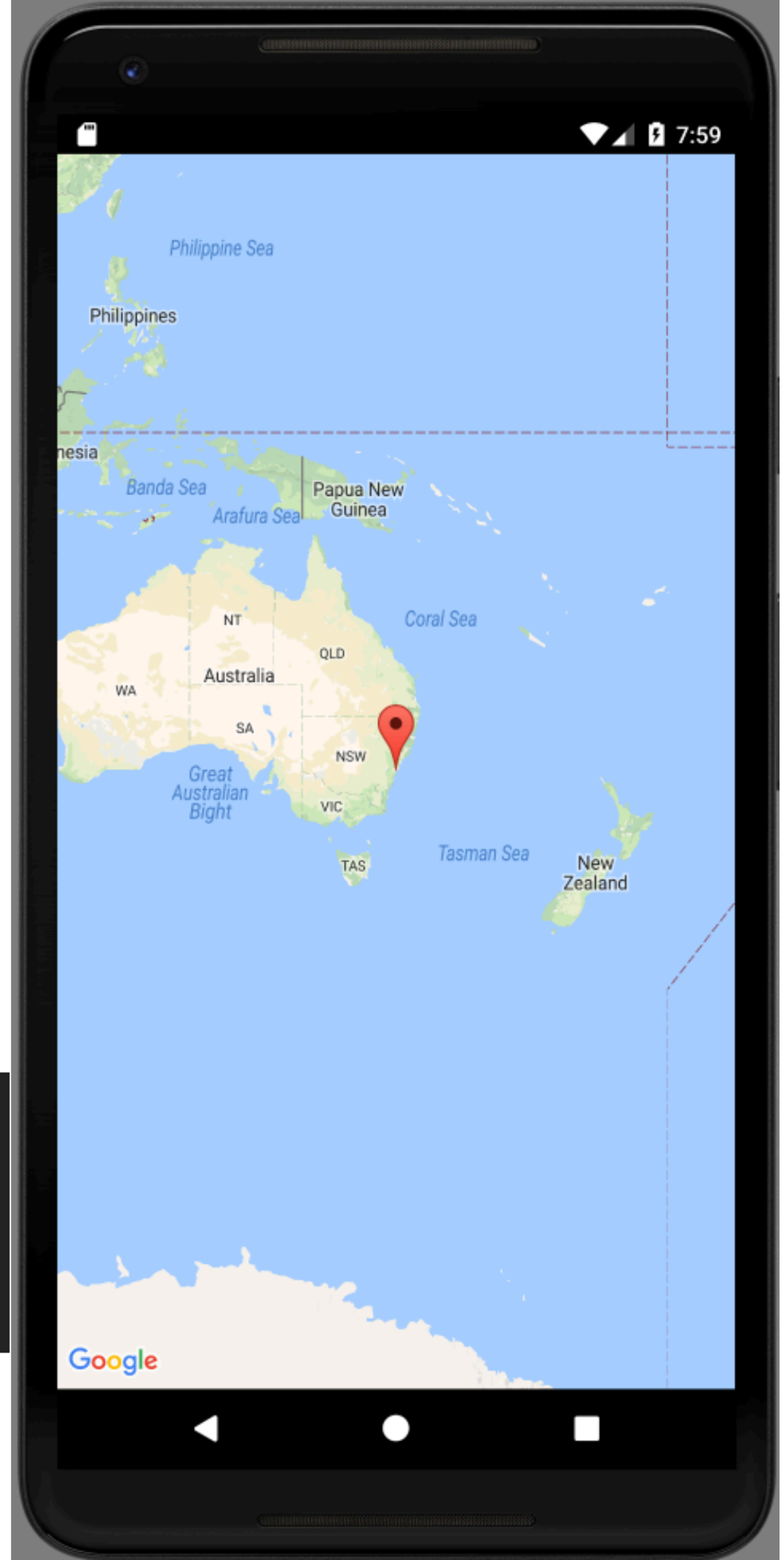
```
placemarkLocation.setOnClickListener {
  startActivity (intentFor<MapsActivity>())
}
```

```
placemarkLocation.setOnClickListener {
  startActivity (intentFor<MapsActivity>())
}
```





```
override fun onMapReady(googleMap: GoogleMap) {
  mMap = googleMap

  // Add a marker in Sydney and move the camera
  val sydney = LatLng(-34.0, 151.0)
  mMap.addMarker(MarkerOptions().position(sydney).title("Marker in Sydney"))
  mMap.moveCamera(CameraUpdateFactory.newLatLng(sydney))
}
```



Review AndroidManifest.xml

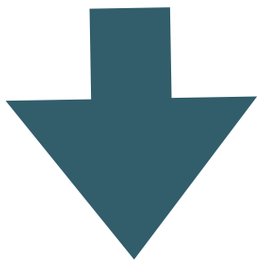
```xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
          package="org.wit.placemark">

  <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"/>

  <application
      android:name=".main.MainApp"
      android:allowBackup="true"
      android:icon="@mipmap/ic_launcher"
      android:label="@string/app_name"
      android:roundIcon="@mipmap/ic_launcher_round"
      android:supportsRtl="true"
      android:theme="@style/AppTheme">
    <activity android:name=".activities.PlacemarkActivity">
    </activity>
    <activity android:name=".activities.PlacemarkListActivity">
      <intent-filter>
        <action android:name="android.intent.action.MAIN"/>

        <category android:name="android.intent.category.LAUNCHER"/>
      </intent-filter>
    </activity>

    <meta-data
        android:name="com.google.android.geo.API_KEY"
        android:value="@string/google_maps_key"/>
    <activity
        android:name=".activities.MapsActivity"
        android:label="@string/title_activity_maps">
      <meta-data
          android:name="android.support.PARENT_ACTIVITY"
          android:value="org.wit.placemark.activities.PlacemarkActivity"/>
    </activity>
  </application>

</manifest>
```

Review
MapsActivity

```
package org.wit.placemark.activities

import android.support.v7.app.AppCompatActivity
import android.os.Bundle

import com.google.android.gms.maps.CameraUpdateFactory
import com.google.android.gms.maps.GoogleMap
import com.google.android.gms.maps.OnMapReadyCallback
import com.google.android.gms.maps.SupportMapFragment
import com.google.android.gms.maps.model.LatLng
import com.google.android.gms.maps.model.MarkerOptions
import org.wit.placemark.R

class MapsActivity : AppCompatActivity(), OnMapReadyCallback {

  private lateinit var mMap: GoogleMap

  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_maps)
    val mapFragment = supportFragmentManager
        .findFragmentById(R.id.map) as SupportMapFragment
    mapFragment.getMapAsync(this)
  }

  override fun onMapReady(googleMap: GoogleMap) {
    mMap = googleMap
    val sydney = LatLng(-34.0, 151.0)
    mMap.addMarker(MarkerOptions().position(sydney).title("Marker in Sydney"))
    mMap.moveCamera(CameraUpdateFactory.newLatLng(sydney))
  }
}
```

Change Location + Zoom Level

```
    val sydney = LatLng(-34.0, 151.0)
    mMap.addMarker(MarkerOptions().position(sydney).title("Marker
    mMap.moveCamera(CameraUpdateFactory.newLatLng(sydney))
}
```



```
    val wit = LatLng(52.245696, -7.139102)
    mMap.addMarker(MarkerOptions().position(wit).title("Marker in S
    mMap.moveCamera(CameraUpdateFactory.newLatLngZoom(wit, 16f))
}
```