Algorithms



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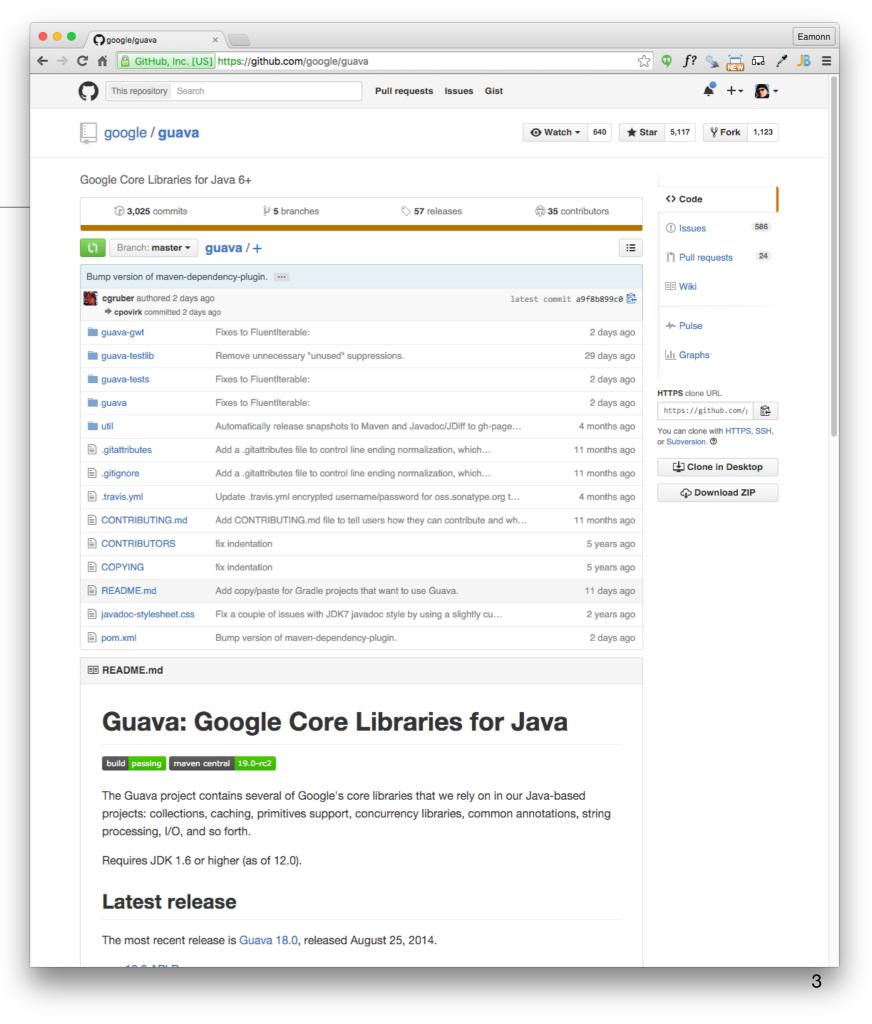




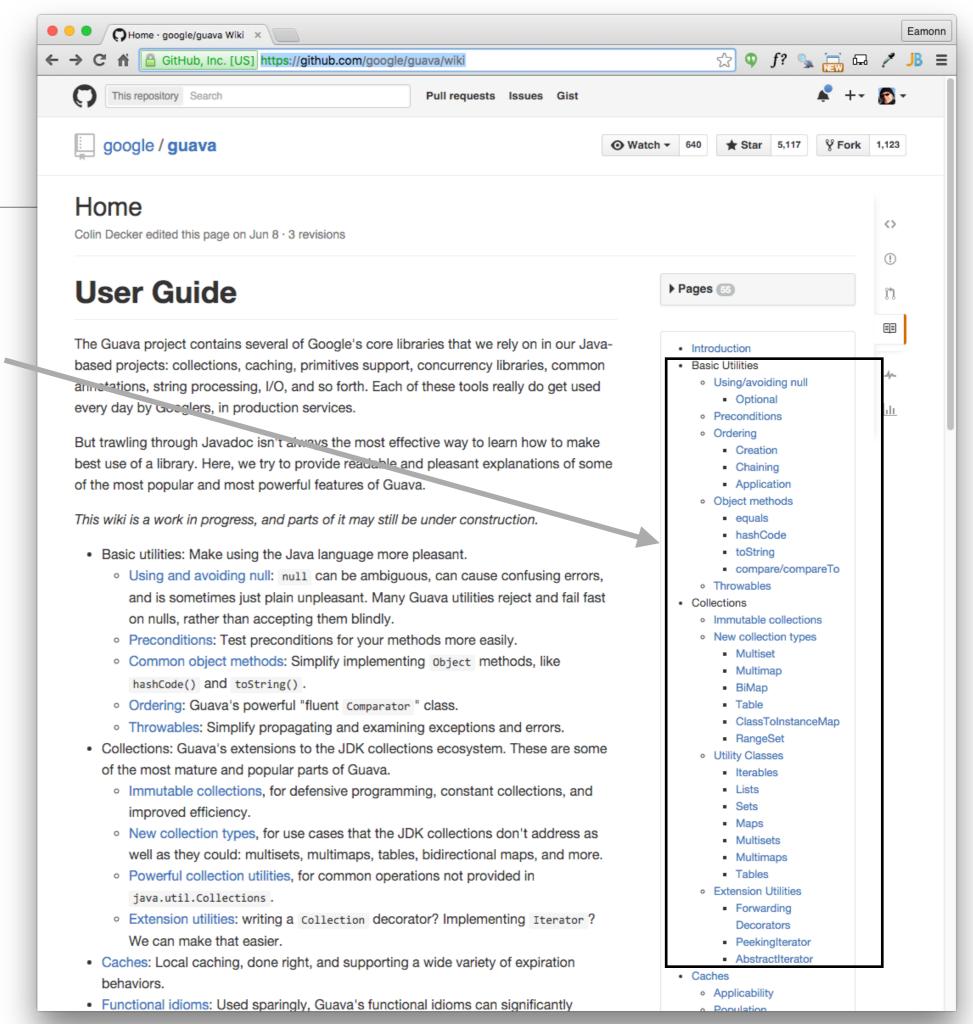
Pacemaker Lab02

Guava

- Google's Java Libraries
- Consider it an extension to the JDK to be included in all your projects

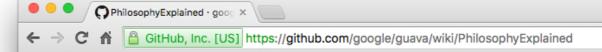


 Dominated but revisions and extensions the collections libraries



Guava Philosophy

"Guava is a productivity
multiplier for Java projects across
the board: we aim to make
working in the Java language
more pleasant and more
productive. The JDK utilities, e.g.
the Collections API, have been
widely adopted and have
significantly simplified virtually all
Java code. We hope to continue
in that tradition."



PhilosophyExplained

Colin Decker edited this page 28 days ago · 3 revisions

In progress

What Guava Is

Guava is the open-sourced version of Google's core Java libraries: the core utilities that Googlers use every day in their code. The Guava utilities have been carefully designed, tested, optimized and used in production at Google. You don't need to write them, test them, or optimize them: you can just use them.

Guava is a *productivity multiplier* for Java projects across the board: we aim to make working in the Java language more pleasant and more productive. The JDK utilities, e.g. the Collections API, have been widely adopted and have significantly simplified virtually all Java code. We hope to continue in that tradition.

I Could've Invented That

Effective Java item 47, "Know and use the libraries," is our favorite explanation of why using libraries is, by and large, preferable to writing your own utilities. The final paragraph bears repeating:

To summarize, don't reinvent the wheel. If you need to do something that seems like it should be reasonably common, there may already be a class in the libraries that does what you want. If there is, use it; if you don't know, check. Generally speaking, library code is likely to be better than code that you'd write yourself and is likely to improve over time. This is no reflection on your abilities as a programmer. Economies of scale dictate that library code receives far more attention than most developers could afford to devote to the same functionality.

We'd also like to mention that:

- Guava has been battle-tested in production at Google.
- Guava has staggering numbers of unit tests: as of July 2012, the guava-tests
 package includes over 286,000 individual test cases. Most of these are automatically
 generated, not written by hand, but Guava's test coverage is extremely thorough,
 especially for com.google.common.collect.
- Guava is under active development and has a strong, vocal, and involved user base.
- The best libraries seem obvious in retrospect, but achieving this state is notoriously challenging.

User

```
package models;
import static com.google.common.base.MoreObjects.toStringHelper;
import com.google.common.base.Objects;
public class User
 static Long
              counter = 01;
 public Long
              id;
 public String firstName;
 public String lastName;
 public String email;
 public String password;
 public User()
 public User(String firstName, String lastName, String email, String password)
    this.id
                   = counter++;
   this.firstName = firstName;
   this.lastName = lastName;
   this.email = email;
   this.password = password;
  }
 public String toString()
  {
    return toStringHelper(this).addValue(firstName)
                               .addValue(lastName)
                               .addValue(password)
                               .addValue(email)
                               .toString();
  }
 @Override
 public int hashCode()
     return Objects.hashCode(this.lastName, this.firstName, this.email, this.password);
```

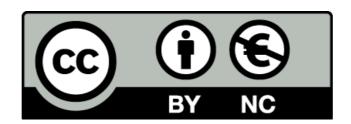
PacemakerAPI

 Store users indexed by email and id.

```
public class PacemakerAPI
 private Map<Long, User>
                                              = new HashMap<>();
                              userIndex
 private Map<String, User>
                                              = new HashMap<>();
                              emailIndex
 public Collection<User> getUsers ()
    return userIndex.values();
 public void deleteUsers()
   userIndex.clear();
   emailIndex.clear();
 public User createUser(String firstName, String lastName, String email, String password)
   User user = new User (firstName, lastName, email, password);
   userIndex.put(user.id, user);
   emailIndex.put(email, user);
   return user;
 }
 public User getUserByEmail(String email)
    return emailIndex.get(email);
 public User getUser(Long id)
   return userIndex.get(id);
 public void deleteUser(Long id)
   User user = userIndex.remove(id);
   emailIndex.remove(user.email);
```

Main

```
public class Main
  public static void main(String[] args) throws IOException
    PacemakerAPI pacemakerAPI = new PacemakerAPI();
                                                          "bart@simpson.com", "secret");
"homer@simpson.com", "secret");
"lisa@simpson.com", " secret");
    pacemakerAPI.createUser("Bart", "Simpson",
    pacemakerAPI.createUser("Homer", "Simpson",
pacemakerAPI.createUser("Lisa", "Simpson",
    Collection<User> users = pacemakerAPI.getUsers();
    System.out.println(users);
    User homer = pacemakerAPI.getUserByEmail("homer@simpson.com");
    System.out.println(homer);
    pacemakerAPI.deleteUser(homer.id);
    users = pacemakerAPI.getUsers();
    System.out.println(users);
```



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