# Mobile Application Development



Eamonn de Leastar (edeleastar@wit.ie)

Department of Computing, Maths & Physics Waterford Institute of Technology

http://www.wit.ie

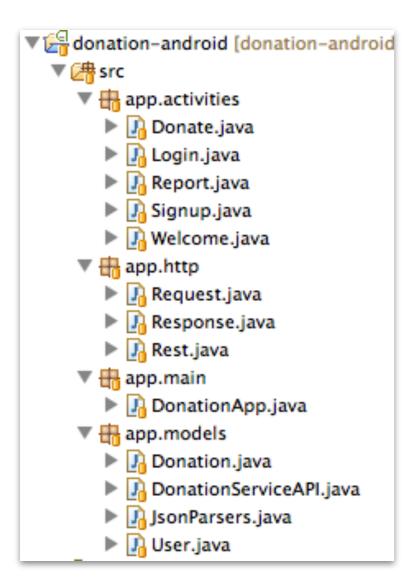
http://elearning.wit.ie





Android <-> Play (3) - Android

# donation-android Project v4



#### activities

display and hander all UI

#### · main

retain application wide data structures (users + donations)

#### · models

- Gateway object for accessing donation-service application
- Local copies of core information models for the application (download from donation-play)
- Parsers (transformers) for converting objects into format suitable for upload/download to/from donation-service

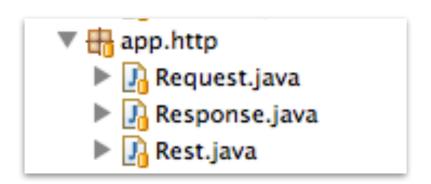
#### · http

 General purpose classes to support asynchronous http request/response to/from donation-service

# Android AsyncTask Class

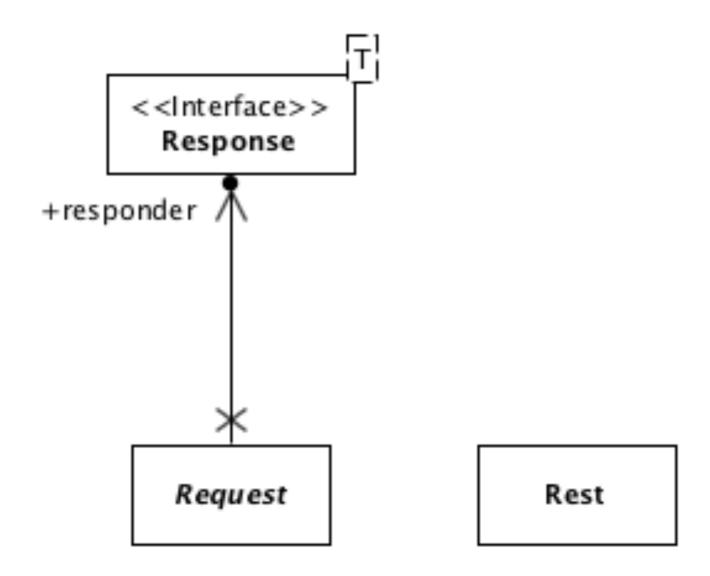
- AsyncTask allows you to perform asynchronous work on your user interface.
- It performs the blocking operations in a worker thread and then publishes the results on the UI thread.
- You subclass AsyncTask and implement the doInBackground()
  callback method, which runs in a pool of background threads.
- To update your UI, you implement onPostExecute(), which delivers the result from doInBackground() and runs in the UI thread, so you can safely update your UI.

## HTTP



## http

- General purpose classes to support asynchronous http request/ response to/from donation-service
- These requests are performed in a separate thread of execution



## This server is your development machine

## Rest

- Issue HTTP requests to a server
  - GET
  - DELETE
  - PUT
  - POST
- (http verbs)

```
public class Rest
  private static final String URL = "http://10.0.2.2:9000";
 public static String get(String path) throws Exception
   //...
 public static String delete(String path)
   //...
 public static String put(String path, String json)
   //...
 public static String post(String path, String json)
   //...
```

## Rest

```
public class Rest
 private static final String URL = "http://10.0.2.2:9000";
 public static String get(String path) throws Exception
   //...
 public static String delete(String path) throws Exception
 public static String put(String path, String json) throws Exception
   //...
 public static String post(String path, String json) throws Exception
    //...
```

- Rest class can only send/receive strings (no Model objects like User or Donation)
- Assumes all strings are Json encoded
- Will very likely throw 'exceptions' if server error, network problem or other related issue
- No need to edit/maintain this class as it adheres to HTTP protocol conventions
- Is independent of donation application, and can be used in other apps as is

## Response

- An Interface that must be implemented by the Activity that initiated the request.
- Is 'paramaterised' by T, which will typically be some model object we are requesting/updating
  - e.g. User, Donation
- However, interface is application independent, and can be used in other applications not related to Donation app.

```
public interface Response<T>
{
   public void setReponse(List<T> aList);
   public void setReponse(T anObject);
   public void errorOccurred (Exception e);
}
```

## Callbacks

```
public interface Response<T>
{
   public void setReponse(List<T> aList);
   public void setReponse(T anObject);
   public void errorOccurred (Exception e);
}
```

- When a request is made by an activity, then the activity will be 'called back' when a result becomes available.
- One of these three methods will be called:
  - A single object of type T is returned from the service
  - A list of T objects is returned
  - An error has occurred
- The callback will occur on the UI Thread, so the activity can update its components safely

## Request

- Put up a dialog saying 'Processing...'
- Launch a background thread/ task
- Report when finished to callback
- Reusable class, can be used in apps unrelated to donation.

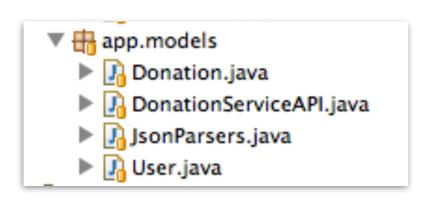
```
public abstract class Request extends AsyncTask<Object, Void, Object>
 //...
  public Request(Context context, Response responder, String message)
    //...
  @Override
  protected void onPreExecute()
    //...
  @Override
            Object doInBackground(Object... params)
  protected
    //...
  protected abstract Object doRequest(Object... params) throws Exception;
 @Override
  protected void onPostExecute(Object result)
    //...
```

```
public abstract class Request extends AsyncTask<Object, Void, Object>
 //...
 public Request(Context context, Response responder, String message)
   //...
 @Override
  protected void onPreExecute()
   //...
 @Override
  protected Object doInBackground(Object... params)
   //...
 protected abstract Object doRequest(Object... params)
  @Override
 protected void onPostExecute(Object result)
    //...
```

## Request

- An 'Abstract' class, so 'abstract' method 'doRequest' must be provided to do the actual background process
- For donation-android app, this will be a call to http.Rest methods to get/set data in android-service

# donation-android Project v4



#### · models

- Gateway object for accessing donation-service application
- Local copies of core information models for the application (download from donation-play)
- Parsers (transformers) for converting objects into format suitable for upload/ download to/from donation-service

**User & Donation** 

```
public class Donation
{
  public int amount;
  public String method;

  public Donation (int amount, String method)
  {
    this.amount = amount;
    this.method = method;
  }

  public String toString()
  {
    return amount + ", " + method;
  }
}
```

No change from earlier versions

## **JsonParsers**

- Same class as in donationplay!
- Convert Model object to/from
   Json format

```
public class JsonParsers
 static Gson qson = new Gson();
 public static User json2User(String json)
   return gson.fromJson(json, User.class);
 public static List<User> json2Users(String json)
   Type collectionType = new TypeToken<List<User>>() {}.getType();
   return gson.fromJson(json, collectionType);
 public static String user2Json(Object obj)
   return gson.toJson(obj);
 public static Donation json2Donation(String json)
   return gson.fromJson(json, Donation.class);
 public static String donation2Json(Object obj)
   return gson.toJson(obj);
 public static List<Donation> json2Donations(String json)
   Type collectionType = new TypeToken<List<Donation>>() {}.getType();
   return gson.fromJson(json, collectionType);
```

## **DonationServiceAPI**

- Enable Activities to 'invoke' services on donation-service app.
- Specifically:
  - GetUsers
  - GetDonations
  - CreateUser
  - CreateDonation
- Each of these requests is 'spun-out' into separate thread

```
public class DonationServiceAPI
 public static void getUsers(Context
                                              context,
                              Response<User> response,
                                             dialogMesssage)
                              Strina
    new GetUsers(context, response, dialogMesssage).execute();
 public static void createUser(Context
                                                context,
                              Response<User> response,
                                             dialogMesssage)
                              String
    new CreateUser(context, response, dialogMesssage).execute(user);
 public static void getDonations(Context
                                                  context,
                              Response<User> response,
                                             dialogMesssage)
                              String
    new GetDonations(context, response, dialogMesssage).execute();
  public static void createDonation(Context
                                                    context,
                              Response<User> response,
                                             dialogMesssage)
                              String
    new CreateDonation(context, response, dialogMesssage).execute(donation);
```

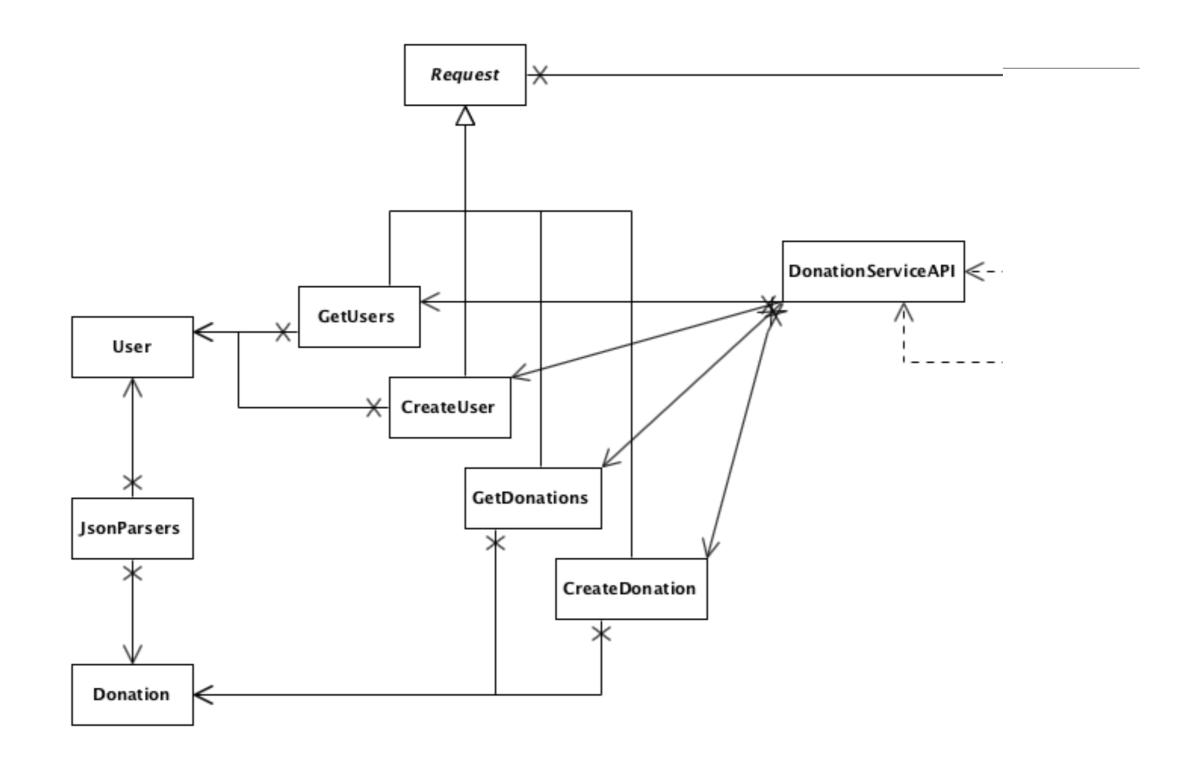
# GetUsers and CreateUser Requests

- The doRequest() methods will run in a background thread
- the Rest class to communicate with the server

```
class GetUsers extends Request
 public GetUsers(Context context, Response<User> callback, String message)
   super(context, callback, message);
 @Override
 protected List<User> doRequest(Object... params) throws Exception
   String response = Rest.get("/api/users");
   List<User> userList = JsonParsers.json2Users(response);
   return userList;
class CreateUser extends Request
 public CreateUser(Context context, Response<User> callback, String message)
   super(context, callback, message);
 @Override
 protected User doRequest(Object... params) throws Exception
   String response = Rest.post ("/api/users", JsonParsers.user2Json(params[0]));
   return JsonParsers.json2User(response);
```

## GetDonations and CreateDonation Requests

```
class GetDonations extends Request
 public GetDonations(Context context, Response<Donation> callback, String message)
   super(context, callback, message);
 @Override
 protected List<Donation> doReguest(Object... params) throws Exception
    String response = Rest.get("/api/donations");
   List<Donation> donationList = JsonParsers.json2Donations(response);
    return donationList;
class CreateDonation extends Request
 public CreateDonation(Context context, Response<Donation> callback, String message)
   super(context, callback, message);
 @Override
 protected Donation doRequest(Object... params) throws Exception
   String response = Rest.post ("/api/donations", JsonParsers.donation2Json(params[0]));
   return JsonParsers.json2Donation(response);
```



## Activities

- If an Activity needs to make a request of the donationservice, it must do two things:
  - Initiate a request by calling one of the methods in DonationServiceAPI
  - 2. Implement the Response interface, though which the response (or error) will be delivered.

```
public class DonationServiceAPI
{
   public static void getUsers(..)
    //..
   public static void createUser(..)
   //..
   public static void getDonations(..)
   //..
   public static void createDonation(..)
}
```

```
public interface Response<T>
{
   public void setReponse(List<T> aList);
   public void setReponse(T anObject);
   public void errorOccurred (Exception e);
}
```

## Login

- When the Login activity starts we can:
  - Request the list of users from the donation-service
  - ... and when those requests arrive, we store them in the application object
- Then, when Login button pressed, we authenticate agains this list as usual.

# Login Activity

# (no features hidden)

```
public class Login extends Activity implements Response<User>
 @Override
 protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_login);
    DonationServiceAPI.getUsers(this, this, "Retrieving list of users");
 }
  public void signinPressed (View view)
    DonationApp app = (DonationApp) getApplication();
                       = (TextView) findViewById(R.id.loginEmail);
    TextView email
   TextView password = (TextView) findViewById(R.id.loginPassword);
   if (app.validUser(email.getText().toString(), password.getText().toString()))
      startActivity (new Intent(this, Donate.class));
    else
      Toast toast = Toast.makeText(this, "Invalid Credentials", Toast.LENGTH_SHORT);
      toast.show();
 }
 @Override
 public void setReponse(List<User> aList)
    DonationApp app = (DonationApp) getApplication();
    app.users = aList;
 }
 @Override
 public void errorOccurred(Exception e)
   Toast toast = Toast.makeText(this, "Donation Service Unavailable. Try again later",
                                        Toast.LENGTH_LONG);
   toast.show();
    startActivity (new Intent(this, Welcome.class));
 }
 @Override
 public void setReponse(User anObject)
  {}
```

## Login Activity

```
public class Login extends Activity implements Response<User>
 @Override
 protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_login);
   DonationServiceAPI.getUsers(this, this, "Retrieving list of users");
 public void signinPressed (View view)
                      = (DonationApp) getApplication();
   DonationApp app
   TextView email
                      = (TextView) findViewById(R.id.loginEmail);
   TextView password = (TextView) findViewById(R.id.loginPassword);
   if (app.validUser(email.getText().toString(), password.getText().toString()))
     startActivity (new Intent(this, Donate.class));
   else
     Toast toast = Toast.makeText(this, "Invalid Credentials", Toast.LENGTH_SHORT);
     toast.show();
 //...`
```

# Login Activity

```
public class Login extends Activity implements Response<User>
 //..
 @Override
 public void setReponse(List<User> aList)
   DonationApp app = (DonationApp) getApplication();
   app.users = aList;
 @Override
 public void errorOccurred(Exception e)
   Toast toast = Toast.makeText(this, "Donation Service Unavailable. Try again later",
                                        Toast.LENGTH_LONG);
   toast.show();
   startActivity (new Intent(this, Welcome.class));
 @Override
 public void setReponse(User anObject)
```

# Report Activity

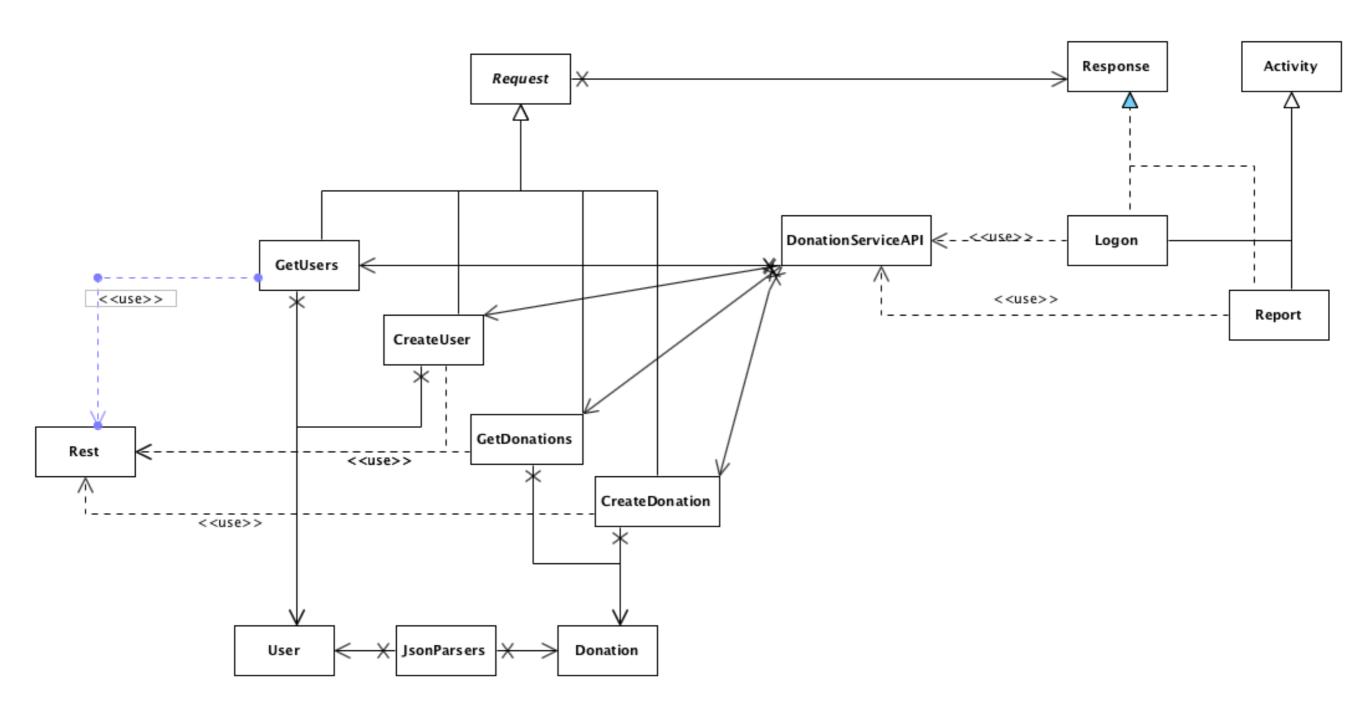
```
public class Report extends Activity implements Response <Donation>
 private ListView
                          listView;
 private DonationApp
                          app;
 private DonationAdapter adapter;
 @Override
 public boolean onCreateOptionsMenu(Menu menu)
 //.. no change
 @Override
 public boolean onOptionsItemSelected(MenuItem item)
  //.. no change
 @Override
 public void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_report);
   app = (DonationApp) getApplication();
   listView = (ListView) findViewById(R.id.reportList);
   adapter = new DonationAdapter (this, app.donations);
   listView.setAdapter(adapter);
   DonationServiceAPI.getDonations(this, this, "Downloading Donations List..");
 }
 @Override
 public void setReponse(List<Donation> aList)
   app.donations
                      = aList;
   adapter.donations = aList;
   adapter.notifyDataSetChanged();
 @Override
 public void setReponse(Donation anObject)
 }
 @Override
 public void errorOccurred(Exception e)
   Toast toast = Toast.makeText(this, "Donation Service Unavailable!", Toast.LENGTH_LONG);
   toast.show();
    startActivity (new Intent(this, Welcome.class));
```

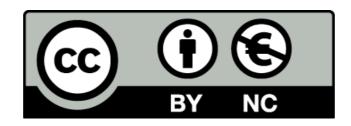
# Report Activity

```
public class Report extends Activity implements Response <Donation>
 private ListView
                          listView;
 private DonationApp
                          app;
 private DonationAdapter adapter;
 @Override
 public void onCreate(Bundle savedInstanceState)
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_report);
   app = (DonationApp) getApplication();
   listView = (ListView) findViewById(R.id.reportList);
   adapter = new DonationAdapter (this, app.donations);
   listView.setAdapter(adapter);
   DonationServiceAPI.getDonations(this, this, "Downloading Donations List..");
```

# Report Activity

```
public class Report extends Activity implements Response <Donation>
  private ListView
                          listView;
  private DonationApp
                          app;
 private DonationAdapter adapter;
 @Override
 public void setReponse(List<Donation> aList)
    app.donations
                      = aList;
   adapter.donations = aList;
   adapter.notifyDataSetChanged();
 @Override
 public void setReponse(Donation anObject)
 @Override
 public void errorOccurred(Exception e)
    Toast toast = Toast.makeText(this, "Donation Service Unavailable!", Toast.LENGTH_LONG);
   toast.show();
    startActivity (new Intent(this, Welcome.class));
```





Except where otherwise noted, this content is licensed under a Creative Commons Attribution-NonCommercial 3.0 License.

For more information, please see http://creativecommons.org/licenses/by-nc/3.0/

Some of this material is adapted from <a href="http://www.vogella.com/articles/JavaConcurrency/article.html">http://www.vogella.com/articles/JavaConcurrency/article.html</a>
An excellent source for well structured tutorials and explanations of all thing related ot Java, Eclipse and Android development



