# Mobile Application Development Google Maps Android API v2

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#### API features

## Google Maps Android API

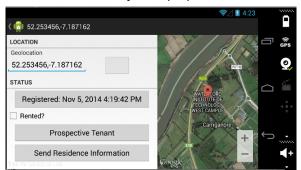
- Embed & display map
- Access Google Map servers
- Download map data
- Add markers, polygons, overlays
- Change zoom level
- Determine geolocation
- Select map type (normal, hybrid . . . )



Preparatory work

#### Google Play Services

- Install via Android SDK Manager
- Import to MyRent workspace
- Reference in manifest file
- Reference in MyRent properties



# Google Maps Android API v2 Maps API key

## Generating & using key

- Each app requires key
- Key obtainable at Google API console
- Must be registered user
- Generate key
- Add key to manifest
- Switch on API v2 in console

#### Geolocation

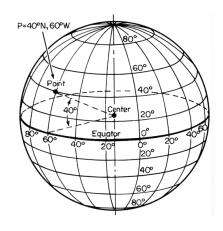
#### LatLng stores map data

- Units are degrees
- Ranges:

Longitude: 0 to +/- 180
Latitude: 0 to +/- 90

- One degree (metres)
  - latitude approx 111
  - longitude same at equator
  - zero at poles
- Accuracy decimal places:
  - Four: 11 m (Garmin 15 m)

Six: 11 cmSeven: 11 mm



# Google Maps Android API v2 Helpers

#### Data input and manipulation

- Geolocation data input as String
- Necessary convert to & from Android LatLng

#### Modify manifest file

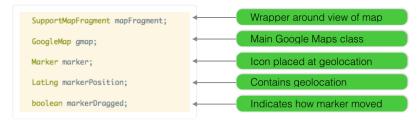
#### Add permissions

#### Add API key

```
<meta-data
android:name="com.google.android.maps.v2.API_KEY"
android:value="TODO: Insert your API key here" />
<meta-data
android:name="com.google.android.gms.version"
android:value="@integer/google_play_services_version"/>
```

#### Residence Fragment

#### Fields added to ResidenceFragment



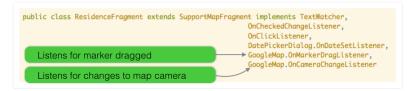
ResidenceFragment

## Initialize map fragment in onActivityCreated

```
private void initializeMapFragment()
{
   FragmentManager fm = getChildFragmentManager();
   mapFragment = (SupportMapFragment) fm.findFragmentById(R.id.map);
   if (mapFragment == null)
   {
      mapFragment = SupportMapFragment.newInstance();
      fm.beginTransaction().replace(R.id.map, mapFragment).commit();
   }
}
```

ResidenceFragment

#### Implement interfaces



ResidenceFragment

## OnMarkerDragListener

- Three methods to implement
- Fully implement only onMarkerDragEnd

```
@Override
public void onMarkerDragEnd(Marker arg0)
{
   residence.geolocation = MapHelper.latLng(arg0.getPosition());
   getActivity().setTitle(residence.geolocation);
   gmap.animateCamera(CameraUpdateFactory.newLatLng(arg0.getPosition()));
   markerDragged = true;
}
```

#### ResidenceFragment

## OnCameraChangeListener

Triggered by pan, zoom . . .

```
@Override
public void onCameraChange(CameraPosition arg0)
  residence.zoom = arg0.zoom;
  markerPosition = MapHelper.latLna(aetActivity(), residence.aeolocation);
  if (marker != null)
    marker.remove():
    marker = null;
  MarkerOptions o = new MarkerOptions()
                    .position(markerPosition)
                    .dragable(true).title("Residence")
                    .alpha(0.7f)
                    .snippet("GPS : " + markerPosition.toString());
  marker = gmap.addMarker(o);
```

#### ResidenceFragment

#### Initialize Map when fragment starts

- Invoke in onStart
- Register marker & camera listeners
- Set map type (e.g. Hybrid, Terrain)
- Display map

ResidenceFragment

## **Update Map**

- When geolocation changed manually (afterTextchanged)
- Boolean flag used to distinguish manual geolocation changes and those caused by dragging marker.

ResidenceFragment

#### Geolodation data input

- Validation introduced in MapHelper.latlng
- Disallows invalid geolocation
- try-catch block used

