

Mobile Application Development

Higher Diploma in Science in Computer Science

Produced
by

Eamonn de Leastar (edeleastar@wit.ie)

Department of Computing, Maths & Physics
Waterford Institute of Technology

<http://www.wit.ie>

<http://elearning.wit.ie>




Waterford Institute of Technology
INSTITIÚID TEICNEOLAÍOCHTA PHORT LÁIRGE



donation-android - v3

Donation Android v1

 Donation

Welcome Homer
Please give generously

☒ PayPal
☐ Direct


+

0

-

Button

Donation Android v2

 Donation

Donation App

Please give generously

☒ PayPal

☐ Direct

1000


0

1

Amount:

Donate

Total so far: 0


 Donation App

Report

3	PayPal
5	PayPal
10	PayPal
100	PayPal

Exercises 1

- Run the app and insert amounts of varying lengths (1, 222, 23, 2323). Note that the second column - payment method - may be displayed at different positions. If this happens, fix it.
- Hint: each row is laid out by a `row_donate.xml` layout. The easiest way to fix this would be to experiment with they layout, and have the text fields aligned with the edges and not with eachother.

 Donation App	
Report	
3	PayPal
5	PayPal
10	PayPal
100	PayPal

Exercise 1 Solution

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent" >


    <TextView
        android:id="@+id/row_amount"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignParentLeft="true"
        android:layout_alignParentTop="true"
        android:layout_marginLeft="48dp"
        android:layout_marginTop="20dp"
        android:text="@string/defaultAmount" />

    <TextView
        android:id="@+id/row_method"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignBaseline="@+id/row_amount"
        android:layout_alignBottom="@+id/row_amount"
        android:layout_alignParentRight="true"
        android:layout_marginRight="79dp"
        android:text="@string/defaultMethod" />

</RelativeLayout>
```

Exercise 2

- When a donation is accepted, set the amount on screen to 0 (in both picker and text field).

 Donation

Donation App

Please give generously

☒ PayPal 1000

☐ Direct 0

☐ 1

Amount:

Donate

Total so far: 0


Exercise 2 Solution

- Add these two lines at the end of
Donate.donateButton()

```
amountText.setText("");  
amountPicker.setValue(0);
```


Exercise 3

- When you navigate from the Donate activity to reports, there will be no menu available. Bring in a menu, with two options 'Settings' and 'Donate' - Donate should bring you back to the donate screen.

 Donation

Donation App
Please give generously

☒ PayPal

☐ Direct

1000


0

1

Amount:

Donate

Total so far: 0

 Donation App

Report

3	PayPal
5	PayPal
10	PayPal
100	PayPal

Settings

Donate

Exercise 3 Solution

- Introduce a new string constant into strings.xml:
- Then a new menu - report.xml

```
<string name="menuDonate">Donate</string>
```

```
<menu xmlns:android="http://schemas.android.com/apk/res/android" >

    <item
        android:id="@+id/action_settings"
        android:orderInCategory="100"
        android:showAsAction="never"
        android:title="@string/menuSettings"/>

    <item
        android:id="@+id/menuDonate"
        android:orderInCategory="100"
        android:showAsAction="never"
        android:title="@string/menuDonate"/>

</menu>
```

Exercise 3 Solution

- The report activity will then need two new methods:

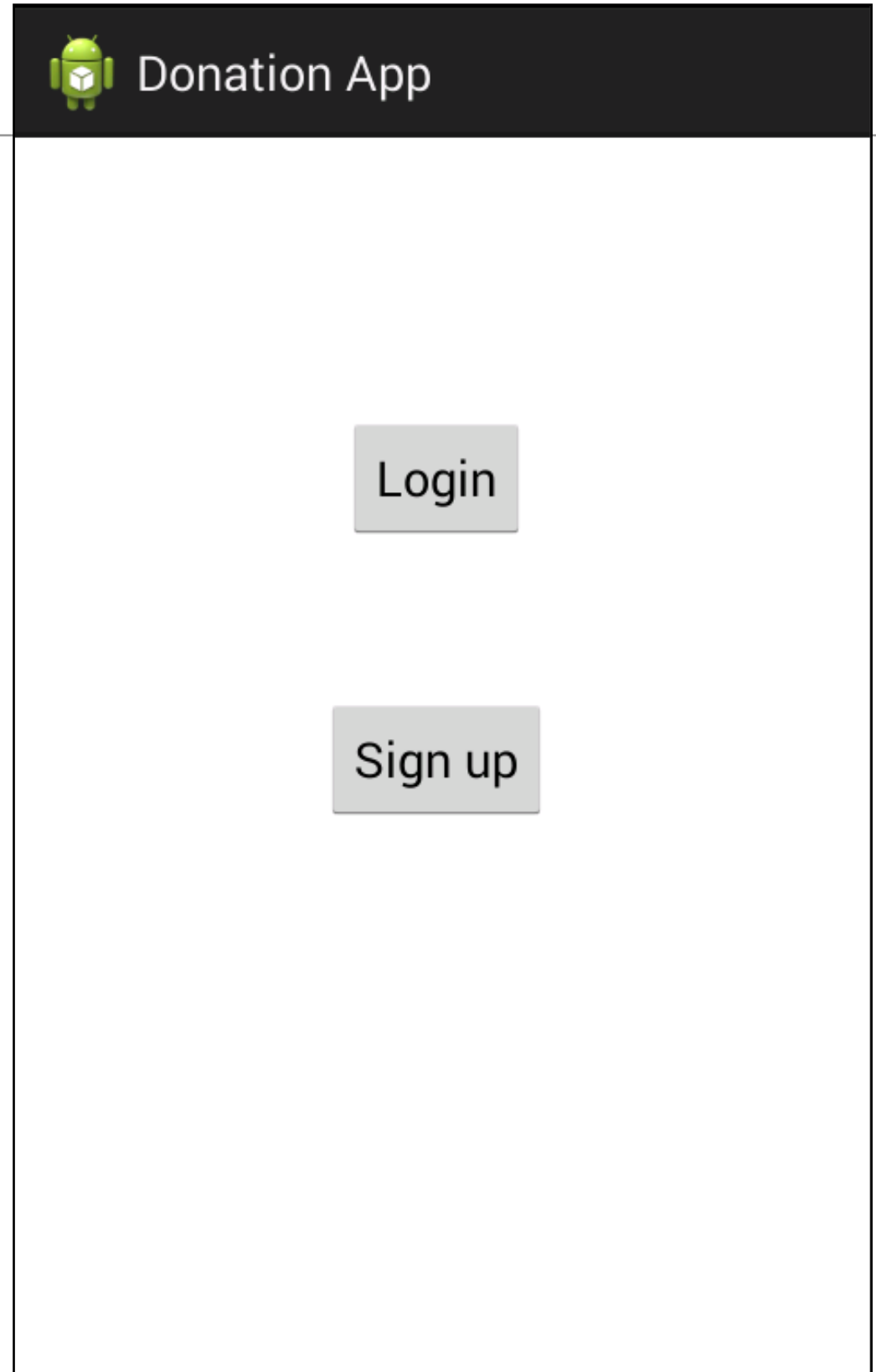
```
public class Report extends Activity
{
    private ListView    listView;
    private DonationApp app;

    @Override
    public boolean onCreateOptionsMenu(Menu menu)
    {
        getMenuInflater().inflate(R.menu.report, menu);
        return true;
    }

    @Override
    public boolean onOptionsItemSelected(MenuItem item)
    {
        switch (item.getItemId())
        {
            case R.id.menuDonate : startActivity (new Intent(this, Donate.class));
                                break;
        }
        return true;
    }
}
```

Exercise 4

- Introduce a new welcome screen - which should display a greeting + give the user 2 options (as simple buttons)
 - Signup
 - Login
- When Login is pressed, the app should take you directly to the Donate activity (for the moment).



- strings.xml

Exercise 4 Solution

```
<string name="welcomeLogin">Login</string>
<string name="welcomeSignup">Sign up</string>
```

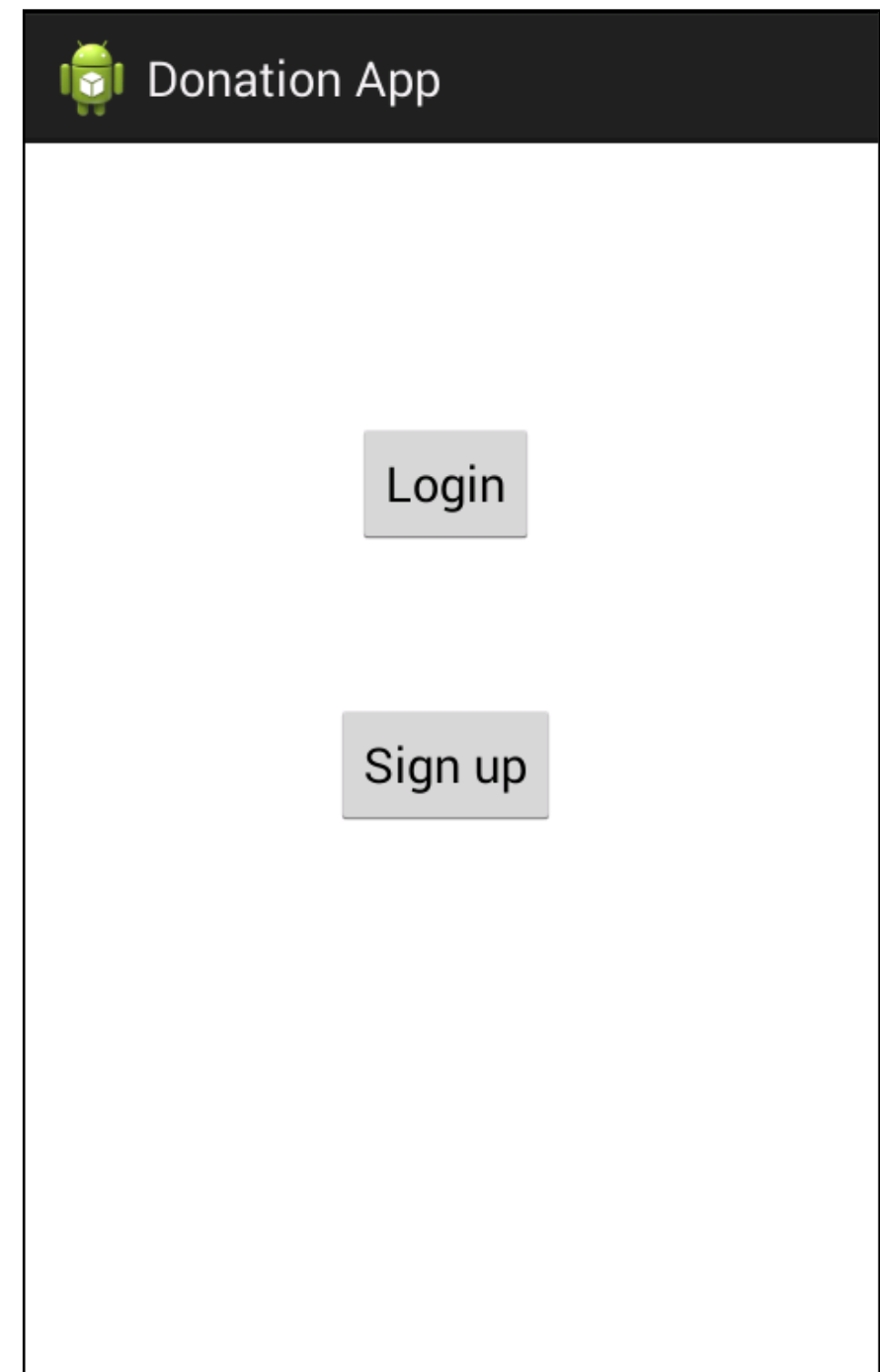
- welcome_layout.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:id="@+id/RelativeLayout"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical" >

    <Button
        android:id="@+id/welcomeLogin"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignParentTop="true"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="102dp"
        android:text="@string/welcomeLogin" />

    <Button
        android:id="@+id/welcomeSignup"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_centerHorizontal="true"
        android:layout_centerVertical="true"
        android:text="@string/welcomeSignup" />

</RelativeLayout>
```



AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="app.donation"
    android:versionCode="1"
    android:versionName="1.0" >

    <uses-sdk
        android:minSdkVersion="17"
        android:targetSdkVersion="17" />

    <application
        android:name="app.main.DonationApp"
        android:allowBackup="true"
        android:icon="@drawable/ic_launcher"
        android:label="@string/app_name"
        android:theme="@style/AppTheme" >

        <activity
            android:name="app.activities.Welcome"
            android:label="@string/donateTitle" >
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <activity
            android:name="app.activities.Donate"
            android:label="@string/app_name" >
        </activity>
        <activity
            android:name="app.activities.Report"
            android:label="@string/donateTitle" >
        </activity>
    </application>

</manifest>
```

Exercise 4 Solution

```
public class Welcome extends Activity
{
    @Override
    public void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_welcome);
    }
}
```

```

<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://
schemas.android.com/apk/res/android"
    android:id="@+id/RelativeLayout"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical" >

    <Button
        android:id="@+id/welcomeLogin"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignParentTop="true"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="102dp"
        android:onClick="loginPressed"
        android:text="@string/welcomeLogin" />

    <Button
        android:id="@+id/welcomeSignup"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_centerHorizontal="true"
        android:layout_centerVertical="true"
        android:onClick="signupPressed"
        android:text="@string/welcomeSignup" />

</RelativeLayout>

```

```

public class Welcome extends Activity
{
    @Override
    public void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_welcome);
    }

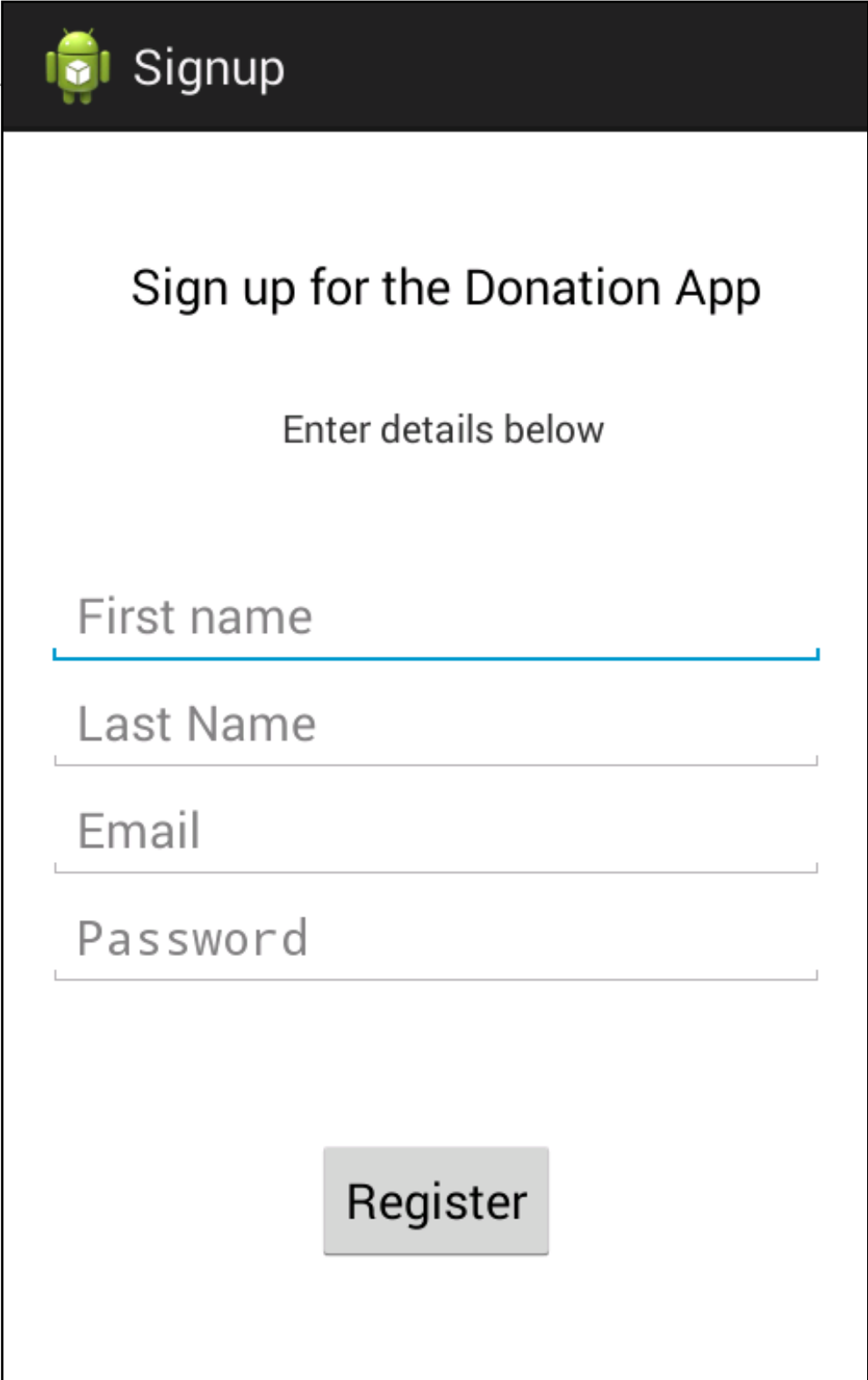
    public void loginPressed (View view)
    {
        startActivity (new Intent(this, Login.class));
    }

    public void signupPressed (View view)
    {
        startActivity (new Intent(this, Signup.class));
    }
}

```

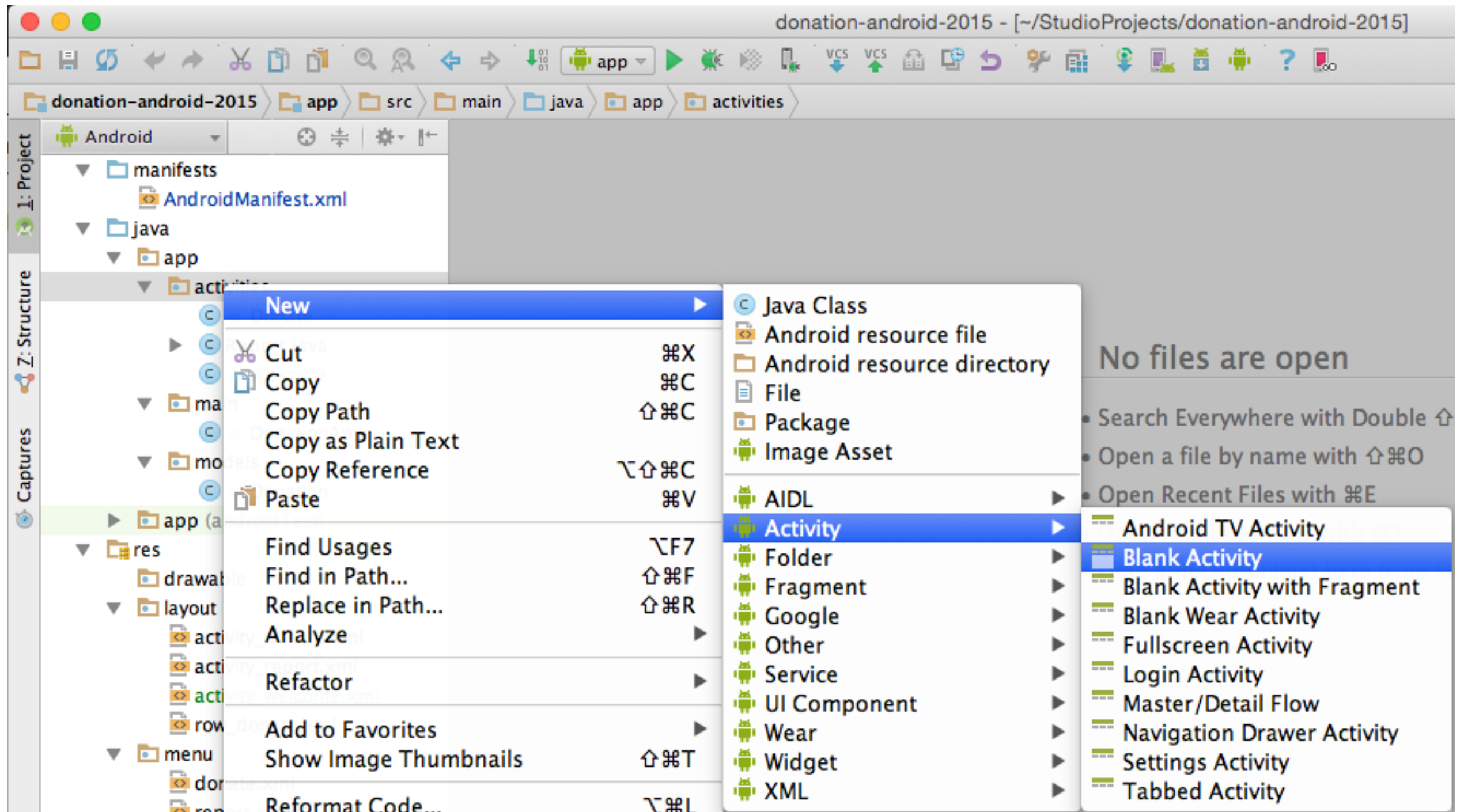
Exercise 5

- Introduce a Signup Activity, which should present the user with:
 - First Name
 - Last Name
 - Email
 - Password
 - + 'Register' button.
- Pressing Register should take you directly to "Donate" activity





The screenshot shows a mobile app interface for a 'Signup' activity. At the top, there is a dark header bar with a green Android robot icon and the text 'Signup'. Below the header, the main content area has a title 'Sign up for the Donation App' and a subtitle 'Enter details below'. There are four text input fields stacked vertically, labeled 'First name', 'Last Name', 'Email', and 'Password'. The 'First name' field has a blue underline. At the bottom of the form is a grey button with the text 'Register'.

Exercise 5 Solution




Exercise 5 Solution

New Android Activity

 Customize the Activity 

Creates a new blank activity with an action bar.


Blank Activity



Activity Name:

Layout Name:

Title:

Menu Resource Name:

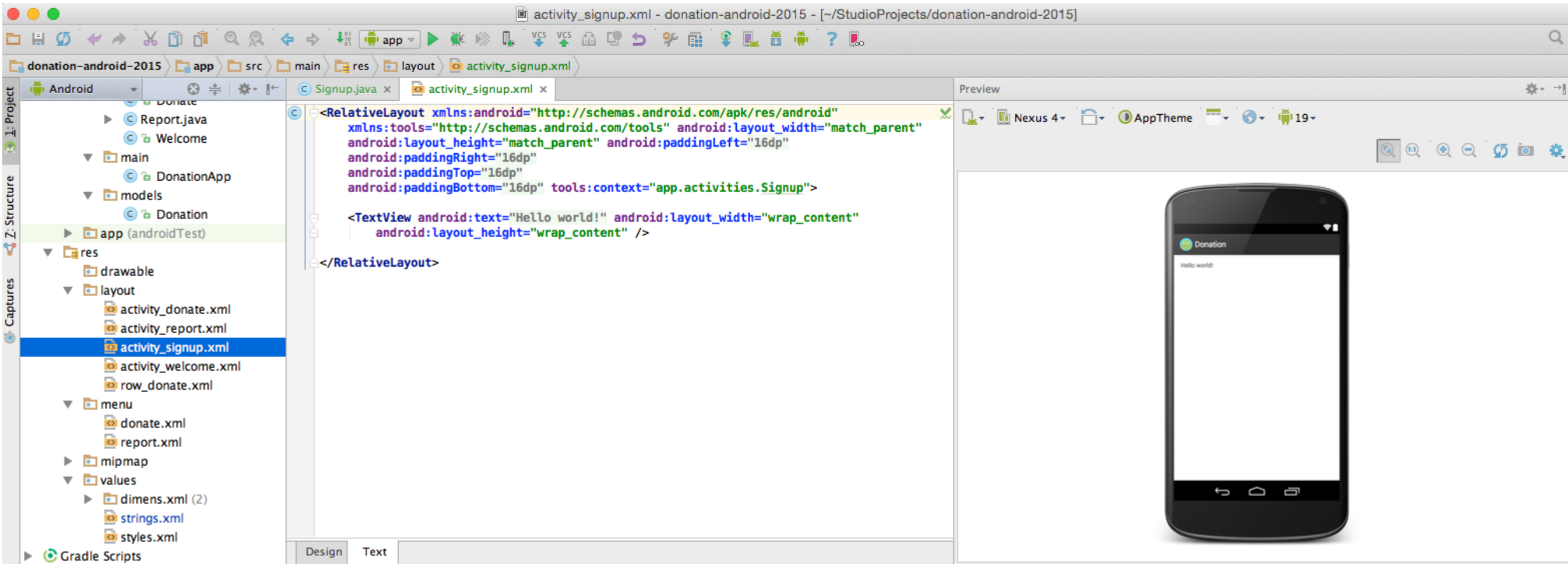
☐ Launcher Activity

Hierarchical Parent:  

Package name:

The name of the resource file to create for the menu items

Exercise 5 Solution



Exercise 5 Solution

Add a hint (placeholder)

The screenshot shows the Android Studio IDE with the 'Donation' app. The main window displays a mobile app preview with a sign-up form. The form has a title 'Sign up for the Donation App' and a subtitle 'Enter details below'. Below the subtitle are four input fields: 'First name', 'Last Name', 'Email', and 'Password'. The 'First name' field is highlighted with a blue selection box. The 'Component Tree' on the right lists the UI elements: 'Device Screen' (RelativeLayout) containing 'signupTitle' (TextView), 'signupSubtitle' (TextView), 'firstName' (EditText), 'lastName' (EditText), 'Email' (EditText), 'Password' (EditText), and 'register' (Button). The 'Properties' panel on the right shows the properties for the selected 'firstName' (EditText) component. The 'hint' property is set to '@string/signupFirstname'. A callout box at the bottom left shows the XML string resource: `<string name="signupFirstname">First name</string>`. A callout box at the bottom right says 'Add hint in Properties' with an arrow pointing to the 'hint' property in the Properties panel.

Component Tree

- Device Screen
 - RelativeLayout
 - signupTitle (TextView) - @string/signupTitle
 - signupSubtitle (TextView) - @string/signupSubt
 - firstName (EditText)
 - lastName (EditText)
 - Email (EditText)
 - Password (EditText)
 - register (Button) - @string/signupRegister

Properties

focusableInTouchMode	<input type="checkbox"/>
fontFamily	
gravity	[]
height	
hint	@string/signupFirstname
id	firstName
importantForAccessibility	

`<string name="signupFirstname">First name</string>`

Add hint in Properties

Exercise 5 Solution

strings.xml

```
<string name="title_activity_signup">Signup</string>
<string name="signupTitle">Sign up for the Donation App</string>
<string name="signupSubtitle">Enter details below</string>
<string name="signupFirstname">First name</string>
<string name="signupLastName">Last Name</string>
<string name="signupEmail">Email</string>
<string name="signupPassword">Password</string>
<string name="signupRegister">Register</string>
```

```
public class Signup extends Activity
{
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_signup);
    }

    public void registerPressed (View view)
    {
        startActivity (new Intent(this, Welcome.class));
    }
}
```

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:paddingBottom="@dimen/activity_vertical_margin"
    android:paddingLeft="@dimen/activity_horizontal_margin"
    android:paddingRight="@dimen/activity_horizontal_margin"
    android:paddingTop="@dimen/activity_vertical_margin"
    tools:context=".Signup" >
```

```
<TextView
    android:id="@+id/signupTitle"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentLeft="true"
    android:layout_alignParentTop="true"
    android:layout_marginLeft="32dp"
    android:layout_marginTop="28dp"
    android:text="@string/signupTitle"
    android:textAppearance="?android:attr/textAppearanceMedium" />
```

```
<TextView
    android:id="@+id/signupSubtitle"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/signupTitle"
    android:layout_below="@+id/signupTitle"
    android:layout_marginLeft="55dp"
    android:layout_marginTop="30dp"
    android:text="@string/signupSubtitle"
    android:textAppearance="?android:attr/textAppearanceSmall" />
```

```
<EditText
    android:id="@+id/firstName"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentLeft="true"
    android:layout_alignParentRight="true"
    android:layout_below="@+id/signupSubtitle"
    android:layout_marginTop="40dp"
    android:ems="10"
    android:hint="@string/signupFirstname"
    android:inputType="textPersonName" />
```

```
<requestFocus />
```

```
<EditText
    android:id="@+id/lastName"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/firstName"
    android:layout_alignParentRight="true"
    android:layout_below="@+id/firstName"
    android:ems="10"
    android:hint="@string/signupLastName"
    android:inputType="textPersonName" />
```

```
</EditText>
```

```
<EditText
    android:id="@+id/Email"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/lastName"
    android:layout_alignParentRight="true"
    android:layout_below="@+id/lastName"
    android:ems="10"
    android:hint="@string/signupEmail"
    android:inputType="textEmailAddress" />
```

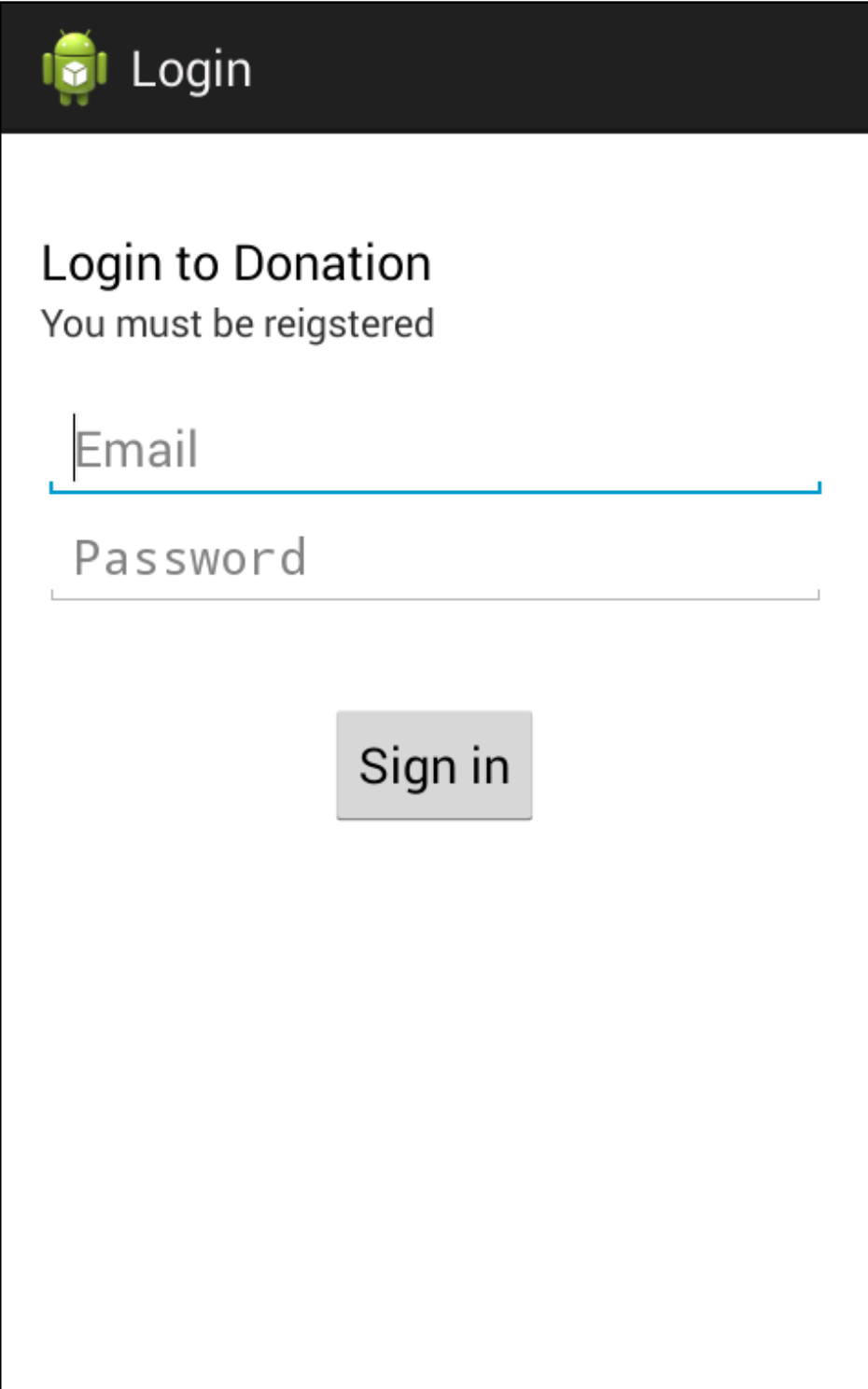
```
<EditText
    android:id="@+id/Password"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/Email"
    android:layout_alignParentRight="true"
    android:layout_below="@+id/Email"
    android:ems="10"
    android:hint="@string/signupPassword"
    android:inputType="textPassword" />
```

```
<Button
    android:id="@+id/register"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/Password"
    android:layout_alignParentRight="true"
    android:layout_below="@+id/Password"
    android:ems="10"
    android:hint="@string/signupRegister"
    android:inputType="textPersonName" />
```

activity_signup.xml

Exercise 6

- Introduce a Login activity, which should just look for
 - email
 - password
 - + a 'Sign in' button
- Pressing Login should take you directly to "Donate" activity.



The image shows a mobile app interface for a login screen. At the top, there is a dark header bar with a green Android robot icon and the text "Login". Below the header, the main content area has a title "Login to Donation" and a subtitle "You must be reigstered". There are two input fields: "Email" and "Password". The "Email" field has a blue underline, and the "Password" field has a grey underline. Below the input fields, there is a grey button with the text "Sign in".


```

<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:paddingBottom="@dimen/activity_vertical_margin"
    android:paddingLeft="@dimen/activity_horizontal_margin"
    android:paddingRight="@dimen/activity_horizontal_margin"
    android:paddingTop="@dimen/activity_vertical_margin"
    tools:context=".Login" >

    <TextView
        android:id="@+id/loginTitle"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignParentLeft="true"
        android:layout_alignParentRight="true"
        android:layout_alignParentTop="true"
        android:layout_marginTop="18dp"
        android:text="@string/loginTitle"
        android:textAppearance="?android:attr/textAppearanceMedium" />

    <TextView
        android:id="@+id/loginSubtitle"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignLeft="@+id/loginTitle"
        android:layout_alignParentRight="true"
        android:layout_below="@+id/loginTitle"
        android:text="@string/loginSubtitle"
        android:textAppearance="?android:attr/textAppearanceSmall" />

    <EditText
        android:id="@+id/loginEmail"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignLeft="@+id/loginSubtitle"
        android:layout_alignRight="@+id/loginSubtitle"
        android:layout_below="@+id/loginSubtitle"
        android:layout_marginTop="17dp"
        android:ems="10"
        android:hint="@string/loginEmail"
        android:inputType="textEmailAddress" >

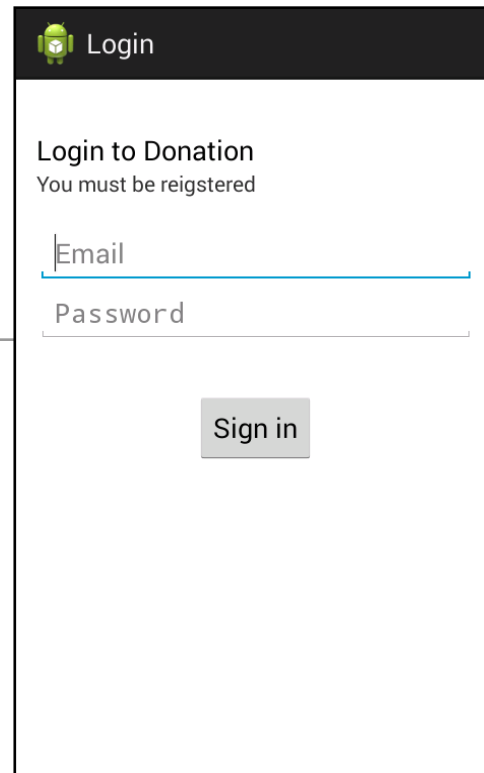
        <requestFocus />
    </EditText>

    <EditText
        android:id="@+id/loginPassword"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignLeft="@+id/loginEmail"
        android:layout_alignRight="@+id/loginEmail"
        android:layout_below="@+id/loginEmail"
        android:ems="10"
        android:hint="@string/loginPassword"
        android:inputType="textPassword" />

    <Button
        android:id="@+id/login"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_centerHorizontal="true"
        android:layout_centerVertical="true"
        android:onClick="signinPressed"
        android:text="@string/loginSignin" />

</RelativeLayout>

```



Exercise 6 Solution

```

public class Login extends Activity
{
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_login);
    }

    public void signinPressed (View view)
    {
        startActivity (new Intent(this, Donate.class));
    }
}

```



Donation App

Please give generously

☒ PayPal

☐ Direct

1000

0

1

Amount:

Donate

Total so far:

0

Settings

Report

Logout

Exercise 7

- Bring in a new menu option - 'logout'. It should take you to the welcome screen.



Login

Sign up



Report

3

PayPal

5

PayPal

10

PayPal

100

PayPal

Settings

Donate

Logout

Exercise 7 Solution

strings.xml

```
<string name="menuLogout">Logout</string>
```

donate.xml

report.xml

```
<item  
  android:id="@+id/menuLogout"  
  android:orderInCategory="100"  
  android:title="@string/menuLogout"/>
```

Donate

```
@Override  
public boolean onOptionsItemSelected(MenuItem item)  
{  
    switch (item.getItemId())  
    {  
        case R.id.menuReport : startActivity (new Intent(this, Report.class));  
                                break;  
        case R.id.menuLogout : startActivity (new Intent(this, Welcome.class));  
                                break;  
    }  
    return true;  
}
```

Report

```
@Override  
public boolean onOptionsItemSelected(MenuItem item)  
{  
    switch (item.getItemId())  
    {  
        case R.id.menuDonate : startActivity (new Intent(this, Donate.class));  
                                break;  
        case R.id.menuLogout : startActivity (new Intent(this, Welcome.class));  
                                break;  
    }  
    return true;  
}
```

Exercise 8

- Introduce a 'User' into the models package to represent the user in the usual way. Maintain a list of Users in the DonationApp object. Whenever anyone registers, then create a new User object in this list.

Exercise 8 Solution

```
public class User
{
    public String firstName;
    public String lastName;
    public String email;
    public String password;

    public User(String firstName, String lastName, String email, String password)
    {
        this.firstName = firstName;
        this.lastName = lastName;
        this.email = email;
        this.password = password;
    }
}
```

Exercise 8 Solution

```
public class DonationApp extends Application
{
    public final int      target      = 10000;
    public int            totalDonated = 0;

    public List <User>     users       = new ArrayList<User>();
    public List <Donation> donations   = new ArrayList<Donation>();

    public void newUser(User user)
    {
        users.add(user);
    }

    //...
}
```

Exercise 8 Solution


```
public class Signup extends Activity
{
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_signup);
    }

    public void registerPressed (View view)
    {
        TextView firstName = (TextView) findViewById(R.id.firstName);
        TextView lastName  = (TextView) findViewById(R.id.lastName);
        TextView email      = (TextView) findViewById(R.id.Email);
        TextView password   = (TextView) findViewById(R.id.Password);

        User user = new User (firstName.getText().toString(), lastName.getText().toString(),
                               email.getText().toString(), password.getText().toString());

        DonationApp app = (DonationApp) getApplication();
        app.newUser(user);

        startActivity (new Intent(this, Welcome.class));
    }
}
```

 Signup

Sign up for the Donation App

Enter details below

First name

Last Name

Email

Password

Register

Exercise 9

- Implement the Login activity, to now only let users in to Donate if they are registered (i.e. a matching email + password in the list of users maintained by DonationApp)

Exercise 9 Solution

```
public class DonationApp extends Application
{
    public final int      target      = 10000;
    public int            totalDonated = 0;

    public List <User>     users       = new ArrayList<User>();
    public List <Donation> donations   = new ArrayList<Donation>();

    public void newUser(User user)
    {
        users.add(user);
    }

    public boolean validateUser (String email, String password)
    {
        for (User user : users)
        {
            if (user.email.equals(email) && user.password.equals(password))
            {
                return true;
            }
        }
        return false;
    }

    //...
}
```

Exercise 9 Solution



Login

Login to Donation

You must be reigstered

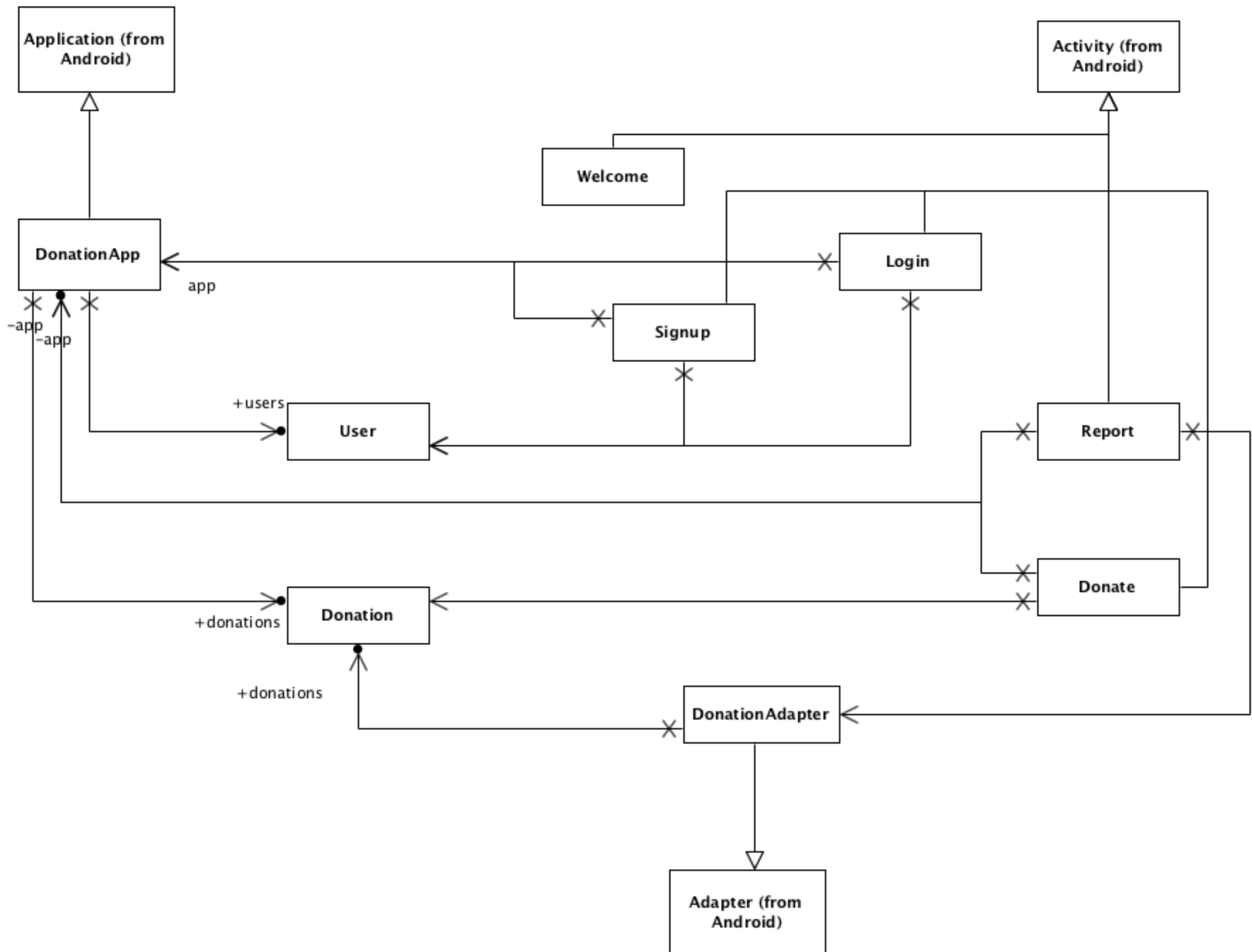
Sign in

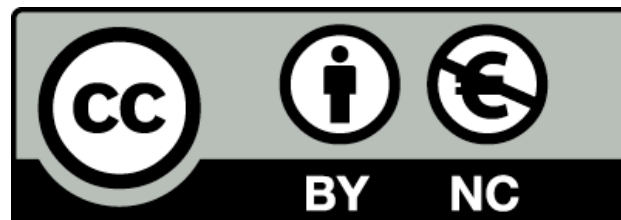
```
public class Login extends Activity
{
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_login);
    }

    public void signinPressed (View view)
    {
        DonationApp app = (DonationApp) getApplication();

        TextView email      = (TextView) findViewById(R.id.loginEmail);
        TextView password    = (TextView) findViewById(R.id.loginPassword);

        if (app.validUser(email.getText().toString(), password.getText().toString()))
        {
            startActivity (new Intent(this, Donate.class));
        }
        else
        {
            Toast toast = Toast.makeText(this, "Invalid Credentials", Toast.LENGTH_SHORT);
            toast.show();
        }
    }
}
```



Except where otherwise noted, this content is licensed under a Creative Commons Attribution-NonCommercial 3.0 License.

For more information, please see <http://creativecommons.org/licenses/by-nc/3.0/>



Waterford Institute of Technology
INSTITIÚID TEICNEOLAÍOCHTA PHORT LÁIRGE

