



# Kotlin Strings, String Templates & Comments

---

Sources: <http://kotlinlang.org/docs/reference/basic-syntax.html>  
<http://petersommerhoff.com/dev/kotlin/kotlin-for-java-devs/>

# Strings

---

- Strings are represented by the type **String**.
- Strings are immutable.
- Elements of a string are characters that can be accessed by the indexing operation: **s[i]**.
- A string can be iterated over with a **for-loop**:

```
for (c in str) {  
    println(c)  
}
```

# String Literals

---

- Kotlin has two types of string literals:
  - `escaped strings` that may have escaped characters in them
  - and
  - `raw strings` that can contain newlines and arbitrary text.

# String Literals

---

- Kotlin has two types of string literals:
  - escaped strings** that may have escaped characters in them
  - and
  - raw strings** that can contain newlines and arbitrary text.

An **escaped string** is very much like a Java string

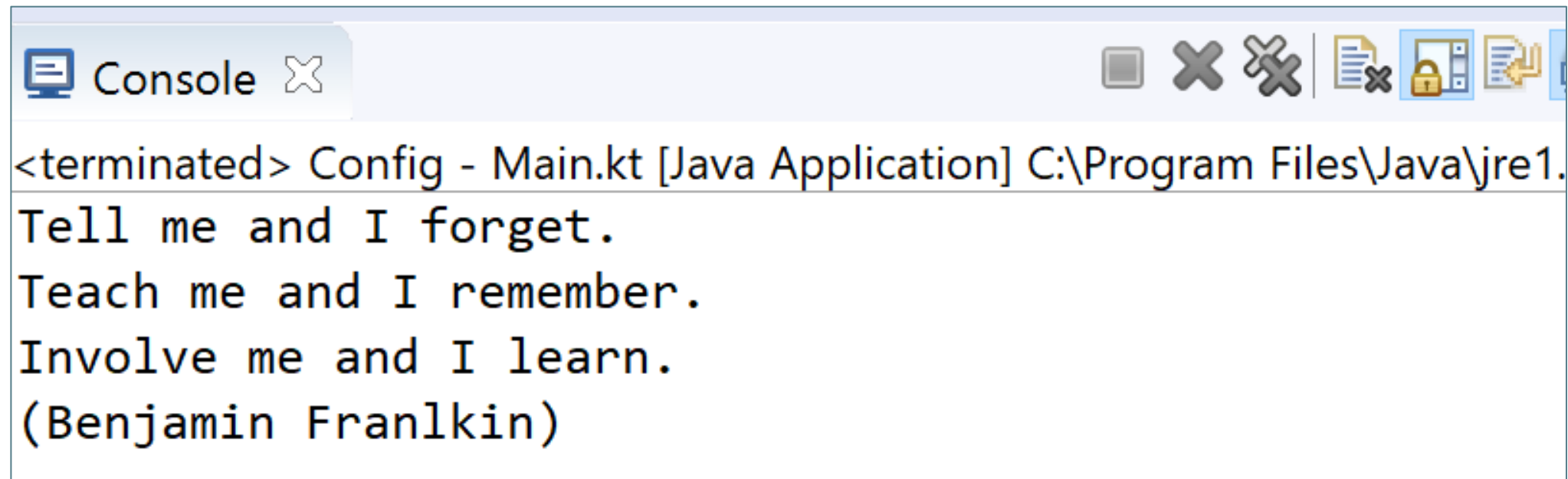
```
val s = "Hello, world!\n"
```

A **raw string** is delimited by a triple quote ("\""), contains no escaping and can contain new lines and any other characters.

```
val text = """
    |Tell me and I forget.
    |Teach me and I remember.
    |Involve me and I learn.
    |(Benjamin Franklin)
    """.trimMargin()
```

# String Literals

---



The screenshot shows a console window titled "Console" with a close button. The output text is as follows:

```
<terminated> Config - Main.kt [Java Application] C:\Program Files\Java\jre1.  
Tell me and I forget.  
Teach me and I remember.  
Involve me and I learn.  
(Benjamin Franklin)
```

You can remove  
leading whitespace  
with **trimMargin()**

```
val text = """  
    |Tell me and I forget.  
    |Teach me and I remember.  
    |Involve me and I learn.  
    |(Benjamin Franklin)  
    """.trimMargin()
```

# String Literals

By default `|` is used as margin prefix, but you can choose another character and pass it as a parameter like `trimMargin(">")`.

```
val text = """
    > Tell me and I forget.
    > Teach me and I remember.
    > Involve me and I learn.
    > (Benjamin Franklin)
    """
    .trimMargin(">")

print(text)
```

*Note the impact of the two spaces we put between > and the text*

Console

<terminated> Config - Main.kt [Java Application] C:\Program Files\Ja

```
Tell me and I forget.
Teach me and I remember.
Involve me and I learn.
(Benjamin Franklin)
```

# String Templates

- Strings may contain template expressions, i.e. pieces of code that are evaluated and whose results are concatenated into the string.
- A template expression starts with a dollar sign (\$) and consists of either a simple name:

```
val i = 10  
val s = "i = $i" // evaluates to "i = 10"
```

- or an arbitrary expression in curly braces:

```
val s = "abc"  
val str = "$s.length is ${s.length}" // evaluates to "abc.length is 3"
```

# String Templates



---

Templates are supported both inside **raw strings** and inside **escaped strings**.

```
val anInt = 10
val aString = "Value of anInt is ${anInt}\n"

val text = """
    > Tell me and I forget.
    > Teach me and I remember.
    > Involve me and I learn.
    > (Benjamin Franklkin)
    """.trimMargin(">")

print(aString)
print(text)
```

 Console 

<terminated> Config - Main.kt [Java Applicati

Value of anInt is 10

Tell me and I forget.

Teach me and I remember.

Involve me and I learn.

(Benjamin Franklkin)



# String Templates

```
1 fun main(args: Array<String>) {  
2     var a = 1  
3     // simple name in template:  
4     val s1 = "a is $a"  
5  
6     a = 2  
7     // arbitrary expression in template:  
8     val s2 = "${s1.replace("is", "was")}, but now is $a"  
9     println(s2)  
10 }
```

s1

"a is 1"

a was 1, but now is 2

# Comments – single line and block comments

---

Just like Java and JavaScript, Kotlin supports end-of-line and block comments.

```
// This is an end-of-line comment
```

```
/* This is a block comment  
   on multiple lines. */
```

Unlike Java, block comments in Kotlin can be nested.

# Comments – KDoc (equivalent to JavaDoc)

---

```
/**
 * A group of *members*.
 *
 * This class has no useful logic; it's just a documentation example.
 *
 * @param T the type of a member in this group.
 * @property name the name of this group.
 * @constructor Creates an empty group.
 */
class Group<T>(val name: String) {
    /**
     * Adds a [member] to this group.
     * @return the new size of the group.
     */
    fun add(member: T): Int { ... }
}
```

# Comments – KDoc

---

Block tags	Currently supported KDoc block tags
@param <name>	Documents a value parameter of a function or a type parameter of a class, property or function.
@return	Documents the return value of a function.
@constructor	Documents the primary constructor of a class.
@receiver	Documents the receiver of an extension function.
@property <name>	Documents the property of a class which has the specified name.
@throws <class>, @exception <class>	Documents an exception which can be thrown by a method.
@sample <identifier>	Embeds the body of the function with the specified qualified name into the documentation for the current element, in order to show an example of how the element could be used.
@see <identifier>	Adds a link to the specified class or method to the See Also block of the documentation.
@author	Specifies the author of the element being documented.
@since	Specifies the version of the software in which the element being documented was introduced.
@suppress	Excludes the element from the generated documentation. Can be used for elements which are not part of the official API of a module but still have to be visible externally.

For more info: <http://kotlinlang.org/docs/reference/kotlin-doc.html>