Mobile Application Development

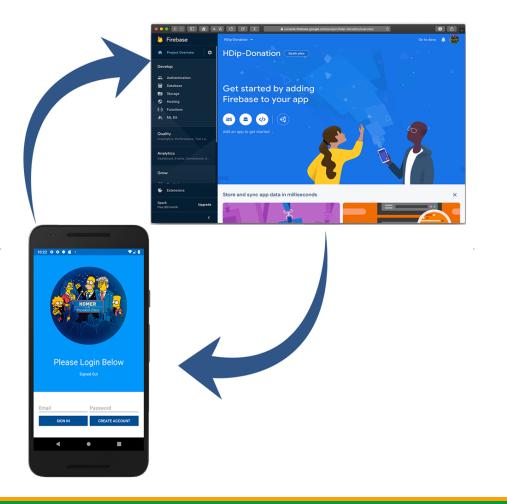


Department of Computing & Mathematics Waterford Institute of Technology http://www.wit.ie





Donation-V4 Walk through







□ http://donationweb-hdip-mu-server.herokuapp.com api endpoints

```
{ method: 'GET', path: '/donations/', config: Donations.getAll },
{ method: 'GET', path: '/donations/:email', config: Donations.findAll },
{ method: 'GET', path: '/donations/:email/{id}', config: Donations.findOne },
{ method: 'POST', path: '/donations/:email', config: Donations.addDonation },
{ method: 'PUT', path: '/donations/:email/{id}', config: Donations.editDonation },
{ method: 'DELETE', path: /donations/:email/{id}', config: Donations.deleteDonation }
```

- Use DonationService for
 - Adding / Updating / Deleting a Donation
 - Listing All Donations
 - Finding a single Donation
- ☐ FOR A SINGLE USER

```
"message": "Donation Successfully Added!",
"data": {
        "upvotes": 0,
        "_id": "5dba90aa2935a400176e7dee",
        "paymenttype": "Direct",
        "amount": 1001,
        "message": "bobs 4 message",
        "email": "bob@wit.ie",
        "__v": 0
    }
}
```



Steps to integrate Firebase Auth into your App

- 1. Create your Firebase Project
- 2. Setup your Sign-In Method
- 3. Setup Firebase in your App
- Introduce Authentication Flow Create Account & Sign In / Sign Out
- 5. Utilize your Authenticated User in your App



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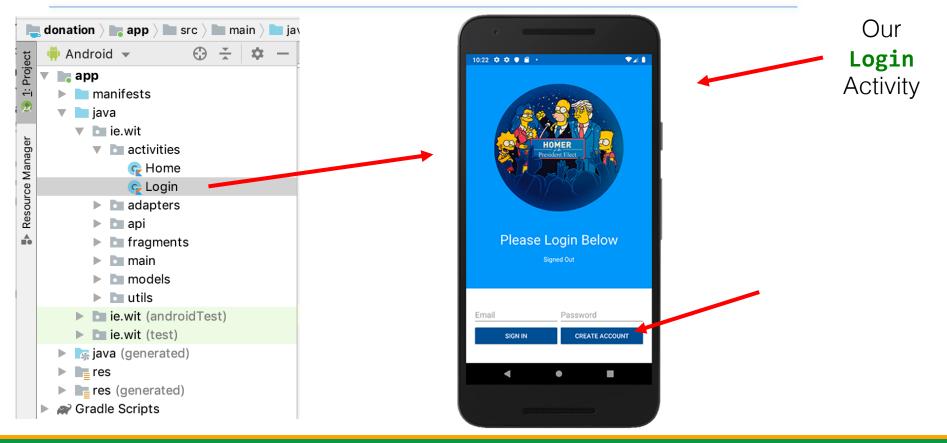
https://github.com/firebase/quickstart-android



```
class DonationApp : Application(), AnkoLogger {
                                                                    Our
    lateinit var donationService: DonationService
                                                               FirebaseAuth
    var donations = ArrayList<DonationModel>()
                                                                  instance
    // [START declare_auth]
    lateinit var auth: FirebaseAuth
    // [END declare_auth]
    override fun onCreate() {
        super.onCreate()
        info("Donation App started")
        <u>donationService</u> = DonationService.create()
        info("Donation Service Created")
```







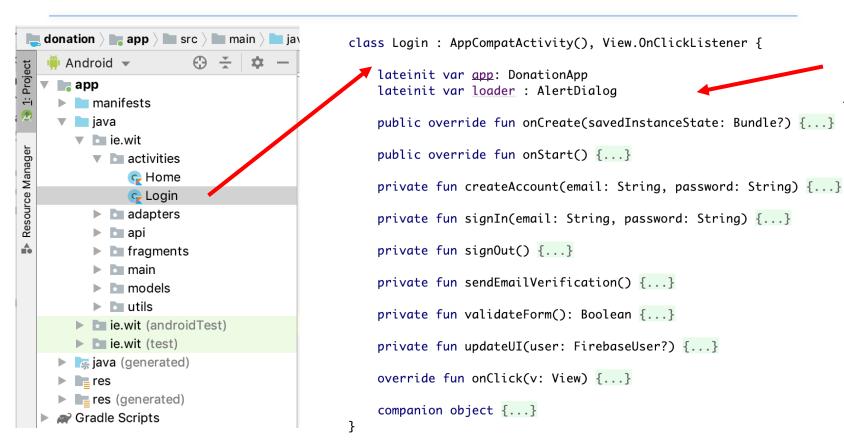




Our

Login

Activity





```
public override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.login)
    app = application as DonationApp
    // Buttons
    emailSignInButton.setOnClickListener(this)
    emailCreateAccountButton.setOnClickListener(this)
    signOutButton.setOnClickListener(this)
    verifyEmailButton.setOnClickListener(this)
    // [START initialize_auth]
    // Initialize Firebase Auth
    app.auth = FirebaseAuth.getInstance()
    // ΓEND initialize_auth]
    loader = createLoader(this)
```



```
public override fun onStart() {
    super.onStart()
    // Check if user is signed in (non-null) and update UI accordingly.
    val currentUser = app.auth.currentUser
    updateUI(currentUser)
}
```



```
private fun createAccount(email: String, password: String) {
    Log.d(TAG, "createAccount:$email")
    if (!validateForm()) {
        return
    showLoader(loader, "Creating Account...")
    // [START create_user_with_email]
    app.auth.createUserWithEmailAndPassword(email, password)
        .addOnCompleteListener(this) { task ->
            if (task.isSuccessful) {
                // Sign in success, update UI with the signed-in user's information
                Log.d(TAG, "createUserWithEmail:success")
                val user = app.auth.currentUser
                updateUI(user)
            } else {
                // If sign in fails, display a message to the user.
                Log.w(TAG, "createUserWithEmail:failure", task.exception)
                Toast.makeText(baseContext, "Authentication failed.",
                    Toast. LENGTH_SHORT).show()
                updateUI(null)
            // \GammaSTART_EXCLUDE
            hideLoader(loader)
            // FEND_EXCLUDET
    // [END create_user_with_email]
```



```
private fun updateUI(user: FirebaseUser?) {
    hideLoader(loader)
    if (user != null) {
        status.text = "Email User: {user.email} (verified: {user.isEmailVerifi..."
        detail.text = "Firebase User: {user.uid}"
        emailPasswordButtons. visibility = View. GONE
        emailPasswordFields. visibility = View. GONE
        signedInButtons. <u>visibility</u> = View. <u>VISIBLE</u>
        verifyEmailButton.isEnabled = !user.isEmailVerified
        startActivity<Home>()
    } else {
        status.setText("Signed Out")
        detail.\underline{text} = null
        emailPasswordButtons.<u>visibility</u> = View.VISIBLE
        emailPasswordFields. visibility = View. VISIBLE
        signedInButtons.visibility = View.GONE
```



Introduce Authentication Flow - Sign In User

```
private fun signIn(email: String, password: String) {
    Log.d(TAG, "signIn:$email")
   if (!validateForm()) {
        return
    showLoader(loader, "Logging In...")
   // [START sign_in_with_email]
   app.auth.signInWithEmailAndPassword(email, password)
        .addOnCompleteListener(this) { task ->
            if (task.isSuccessful) {
                // Sign in success, update UI with the signed-in user's information
                Log.d(TAG, "signInWithEmail:success")
                val user = app.auth.currentUser
                updateUI(user)
            } else {
               // If sign in fails, display a message to the user.
                Log.w(TAG, "signInWithEmail:failure", task.exception)
                Toast.makeText(baseContext, "Authentication failed.",
                    Toast.LENGTH_SHORT).show()
                updateUI(null)
            // [START_EXCLUDE]
            if (!task.isSuccessful) {
                status.setText("Authentication failed")
            hideLoader(loader)
            // FEND_EXCLUDET
       ΓEND sign_in_with_email7
```



Utilize your Authenticated User in your App

☐ Setting the email in 'Home'

```
navView.getHeaderView(0).nav_header_email.<u>text</u> = app.auth.currentUser?.email
```

☐ Getting All Donations in 'Donate'

```
fun getAllDonations() {
    showLoader(loader, "Downloading Donations List")
    var callGetAll = app.donationService.findall(app.auth.currentUser?.email)
    callGetAll.enqueue(this)
}
```



Utilize your Authenticated User in your App

☐ Deleting a Donation

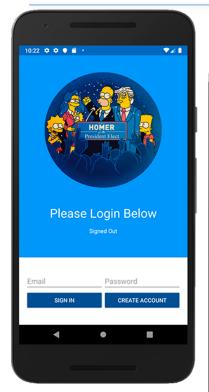
```
fun deleteDonation(id: String) {
    showLoader(loader, "Deleting Donation $id")
   var callDelete = app.donationService.delete(app.auth.currentUser?.email,id)
   callDelete.enqueue(object : Callback<DonationWrapper> {
       overnide fun on Failure (call: Call-Donation Wranners + Throwahle) S
```

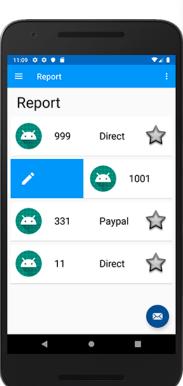
Updating a Donation

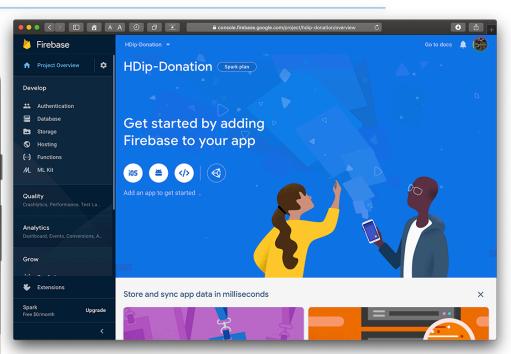
```
<u>root</u>.editUpdateButton.setOnClickListener {
     showLoader(loader, "Updating Donation on Server...")
     updateDonationData()
     var callUpdate = app.donationService.put(app.auth.currentUser?.email,
          (<a href="editDonation">editDonation</a> as DonationModel).<a href="editDonation">id</a>, <a href="editDonation">editDonation</a> as DonationModel)
     <u>callUpdate</u>.enqueue(this)
```



Donation Service + Mobile App









References

https://console.firebase.google.com/

https://firebase.google.com/

https://github.com/firebase/quickstart-android



