

Mobile Application Development

Produced
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Introducing Kotlin Syntax - Part 2.3



Agenda for Part 2

- ❑ Writing Classes (properties and fields)
- ❑ Data Classes (just for data)
- ❑ Collections: Arrays and Collections
- ❑ Collections: *in* operator and lambdas
- ❑ Arguments (default and named)



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- ❑ Writing Classes (properties and fields)
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- ❑ Collections: *in* operator and lambdas
- ❑ Arguments (default and named)



Collections

The **in** operator and using lambdas



Collections – iterating using the **in** operator

```
1 fun main() {  
2     val items = listOf("apple", "banana", "kiwifruit")  
3     for (item in items) {  
4         println(item)  
5     }  
6 }
```

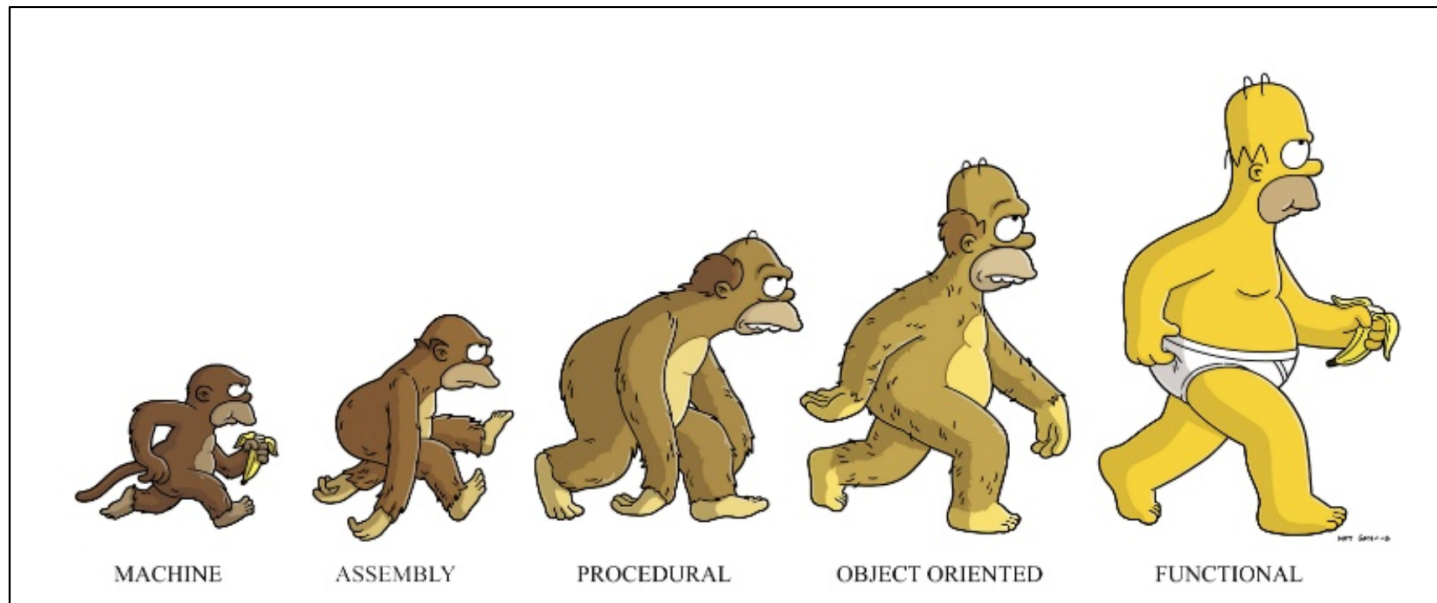
apple
banana
kiwifruit

Collections – checking if collection contains an object

```
1 fun main() {  
2     val items = setOf("apple", "banana", "kiwifruit")  
3     when {  
4         "orange" in items -> println("juicy")  
5         "apple" in items -> println("apple is fine too")  
6     }  
7 }
```

apple is fine too

Kotlin.... functional programming is prevalent!



Quick Overview – Functional Programming

- ❑ In a nutshell, it's a style of programming where you focus on transforming data through the use of small expressions that ideally don't contain side effects.
- ❑ In other words, when you call “myfun(a, b)”, it will always return the same result. This is achieved by immutable data typical of a functional language.
- ❑ With the functional approach, we are expressing what we want done, not how to do it.

Quick Overview – Functional Programming

❑ The main characteristics of functional programming languages are :

- Designed on the concept of mathematical functions that use conditional expressions and recursion to perform computation.
- Supports **higher-order functions** and lazy evaluation features.
- Doesn't support flow Controls like loop statements and conditional statements like If-Else and Switch/When Statements. They directly use the functions and functional calls.
- Like OOP, functional programming languages support popular concepts such as Abstraction, Encapsulation, Inheritance, and Polymorphism.

Quick Overview – lambdas

- ❑ Lambdas aren't unique to Kotlin and have been around for many years in many other languages (very similar to Java)
- ❑ Lambda expressions (or lambda functions) are essentially blocks of code (anonymous functions) that can be assigned to variables, passed as an argument to methods, or returned from a function call, in languages that support **higher-order functions**.

Quick Overview – lambdas

- ❑ To define a Lambda (expression) we say something like

```
val lambdaName : Type = { argumentList -> codeBody }
```

- ❑ Note : The only part of a lambda which **isn't optional** is the *codeBody*.
- ❑ The *argumentList* can be skipped (omitted) when defining **at most one argument** and the *Type* can often be inferred.
- ❑ We don't always need a variable either - lambda can be passed directly as a **function argument**.
- ❑ The *type* of the last command within a lambda block is the return type.

Quick Overview – lambdas

- ❑ Here, a lambda expression is assigned to variable **greeting**. The expression doesn't accept any parameters and doesn't return any value in this program.

```
fun main(args: Array<String>) {  
    val greeting = { println("Hello!") }  
    // invoking function  
    greeting()  
}
```

- ❑ When you run the program, the output will be:

```
Hello!
```

Quick Overview – lambdas

- ❑ Here, we have a lambda expression that accepts two integers as parameters, and returns the product of those two integers.

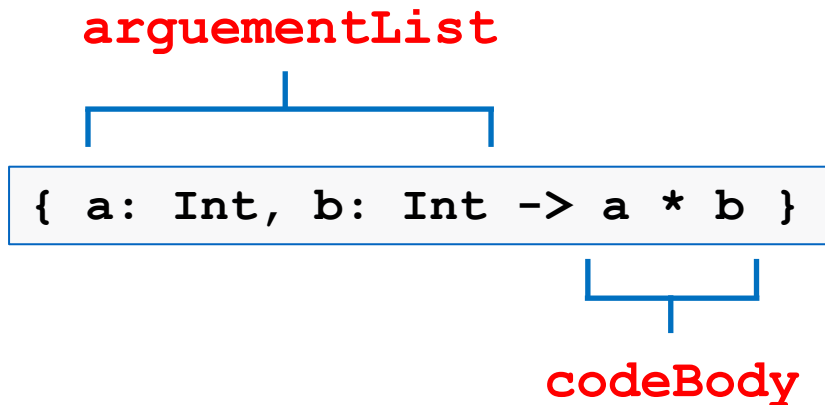
```
fun main(args: Array<String>) {  
    val product = { a: Int, b: Int -> a * b }  
    val result = product(9, 3)  
    println(result)  
}
```

- ❑ When you run the program, the output will be:

27

Quick Overview – lambdas

- ❑ In the previous example, the lambda expression is:



- ❑ Note again, a lambda expression is enclosed inside curly braces.

Collections – lambdas

- ❑ Lambdas are frequently used while working with **collections**.
- ❑ There are several built-in functions available (next few slides) in standard-library that take lambdas to make tasks easier.
- ❑ If the lambda expression accepts only one parameter/argument (a list of objects perhaps? (next slide)) you can refer to the argument by using the keyword **it**.
- ❑ **It** is an implicit variable and can be omitted when **it** refers to a particular object in a single list argument.

Collections – lambdas

- Using lambda expressions to filter and map collections

```
fun main(args: Array<String>) {  
  
    val fruits = listOf ("Banana", "Avocado", "Apple", "Kiwi")  
    fruits.forEach { it -> println(it) }  
}
```

it -> is
optional here

No need for function
brackets (. . .)

Console ✕



<terminated> Config - Main.kt [Java Application] C:\Program Files\J

Banana
Avocado
Apple
Kiwi

Collections – lambdas

❑ Using lambda expressions to filter and map collections

```
fun main(args: Array<String>) {  
  
    val fruits = listOf ("Banana", "Avocado", "Apple", "Kiwi")  
    fruits.filter    { it.startsWith("A") }  
                .forEach { println(it) }  
  
}
```


 Console 

```
<terminated> Config - Main.kt [Java Application] C:\Program Files\Java\jdk1.8.0_  
Avocado  
Apple
```

Collections – lambdas

- ❑ Using lambda expressions to filter and map collections

```
fun main(args: Array<String>) {  
  
    val fruits = listOf ("Banana", "Avocado", "Apple", "Kiwi")  
    fruits.filter { it.startsWith("A") }  
        .sortedBy { it }  
        .forEach { println(it) }  
}
```


 Console ✕

<terminated> Config - Main.kt [Java Application] C:\Program Fi
Apple
Avocado

Collections – lambdas

❑ Using lambda expressions to filter and map collections

```
fun main(args: Array<String>) {  
  
    val fruits = listOf ("Banana", "Avocado", "Apple", "Kiwi")  
    fruits.filter    { it.startsWith("A") }  
              .sortedBy { it }  
              .map      { it.toUpperCase() }  
              .forEach { println(it) }  
}
```

 Console ✕

```
<terminated> Config - Main.kt [Java Application] C:\Progr  
APPLE  
AVOCADO
```

Collections – sample functions

```
fun main(args: Array<String>) {  
  
    val numbers = listOf(-42, 17, 13, -9, 12)  
    println(numbers)  
  
    println("First element:      " + numbers.first())  
    println("Last element:      " + numbers.last())  
    println("Smallest element:   " + numbers.min())  
    println("Sum of elements:    " + numbers.foldRight(0, { a, b -> a + b }))  
    println("First two elements:  " + numbers.take(2))  
    println("All except first two: " + numbers.drop(2))  
    println(numbers)  
}
```

Console X Gradle Tasks Gradle Execut

<terminated> Config - Main.kt [Java Application] C:\

```
[-42, 17, 13, -9, 12]  
First element:      -42  
Last element:      12  
Smallest element:   -42  
Sum of elements:    -9  
First two elements: [-42, 17]  
All except first two: [13, -9, 12]  
[-42, 17, 13, -9, 12]
```



Collections – sample functions

```
fun main(args: Array<String>) {  
  
    val numbers = listOf(-42, 17, 13, -9, 12)  
    println(numbers)  
  
    // New list only containing non-negative numbers  
    val nonNegative = numbers.filter { it >= 0 }  
    println(nonNegative)  
  
    // Double each element  
    numbers.forEach { print("${it * 2} ") }  
    println();  
  
    // Output Even elements only  
    numbers.filter {it % 2 == 0}  
        .forEach {print ("${it} " )}  
    println();  
  
}
```

Console ✕

```
<terminated> Config - Main.kt [Java Applicat  
[-42, 17, 13, -9, 12]  
[17, 13, 12]  
-84 34 26 -18 24  
-42 12
```

Sets and Lambdas


```
fun main(args: Array<String>) {  
  
    val numbers = setOf(-42, 17, 13, -9, 12)  
    println(numbers)  
  
    // New list only containing non-negative numbers  
    val nonNegative = numbers.filter { it >= 0 }  
    println(nonNegative)  
  
    // Double each element  
    numbers.forEach { print("${it * 2} ") }  
    println();  
  
    // Output Even elements only  
    numbers.filter { it % 2 == 0 }  
        .forEach { print ("${it} ") }  
    println();  
  
}
```

Console ✕

```
<terminated> Config - Main.kt [Java Applicat  
[-42, 17, 13, -9, 12]  
[17, 13, 12]  
-84 34 26 -18 24  
-42 12
```

Maps and Lambdas

```
fun main(args: Array<String>) {  
  
    val counties = mapOf(  
        Pair("W", "Waterford"),  
        Pair("C", "Cork"),  
        Pair("D", "Dublin") )  
  
    println("All items:");  
    counties.forEach {print(it); print (" ")}  
  
    println("\n\nSorted:");  
    counties.toSortedMap()  
        .forEach {print(it); print (" ")}  
  
    println("\n\nFilter, max 6 chars:");  
    counties.filter {it.value.length <= 6 }  
        .forEach {print(it); print (" ")}  
  
    println("\n\nFilter, sorted and between 5 & 9 chars:");  
    counties.filterValues {it.length >= 5 && it.length <=9}  
        .toSortedMap()  
        .forEach {print(it); print (" ")}  
}
```

 Console

<terminated> Config - Main.kt [Java Application] C:\Program

All items:

W=Waterford, C=Cork, D=Dublin,

Sorted:

C=Cork, D=Dublin, W=Waterford,

Filter, max 6 chars:

C=Cork, D=Dublin,

Filter, sorted and between 5 & 9 chars:

D=Dublin, W=Waterford,

Arguments

default and named



Default Arguments (optional)

- ❑ In Java, you often have to duplicate code in order to define different variants of a method or constructor (i.e. overloading).
- ❑ Kotlin simplifies this by using **default values** for arguments (i.e. makes them optional arguments).

Default Arguments (optional)

Primary
Constructor

```
class NutritionFacts( val foodName: String,  
    val calories: Int,  
    val protein: Int = 0,  
    val carbohydrates: Int = 0,  
    val fat: Int = 0,  
    val description: String = "" )  
{  
}
```

Optional
Parameters

Some possible constructor calls

```
val pizza = NutritionFacts("Pizza", 442, 12, 27, 24,  
                           "Deep Pan Pizza")  
val pasta = NutritionFacts("Pasta", 371, 14, 25, 11)  
val soup  = NutritionFacts("Soup", 210)
```

Named Arguments

```
class NutritionFacts( val foodName: String,  
    val calories: Int,  
    val protein: Int = 0,  
    val carbohydrates: Int = 0,  
    val fat: Int = 0,  
    val description: String = "" )  
  
{  
}
```

Naming arguments make
your code more readable

Some possible constructor calls

```
val pasta    = NutritionFacts("Pasta", 371, 14, 25, 11)  
val burger   = NutritionFacts("Hamburger", calories = 541, fat = 33,  
                                protein = 14)  
val rice     = NutritionFacts("Rice", 312, carbohydrates = 23,  
                                description = "Grains")
```

Some additional sources for exploration:

Inheritance	https://www.programiz.com/kotlin-programming/inheritance
Interfaces	https://www.programiz.com/kotlin-programming/interfaces
Collections	https://kotlinlang.org/api/latest/jvm/stdlib/kotlin.collections/index.html
Try examples online	https://try.kotlinlang.org/#/Examples/Hello,%20world!/Simplest%20version/Simplest%20version.kt
Encapsulation & Polymorphism	https://medium.com/@napperley/kotlin-tutorial-12-encapsulation-and-polymorphism-6e5a150f25e1
Spek (testing)	https://objectpartners.com/2016/02/23/an-introduction-to-kotlin/ https://github.com/mike-plummer/KotlinCalendar



References

Sources: <http://kotlinlang.org/docs/reference/basic-syntax.html>
<http://petersommerhoff.com/dev/kotlin/kotlin-for-java-devs/>
<https://www.programiz.com/kotlin-programming>
<https://www.baeldung.com/kotlin-lambda-expressions>
<https://www.programiz.com/kotlin-programming/lambdas>
<https://medium.com/@napperley/kotlin-tutorial-5-basic-collections-3f114996692b>

