# Mobile Application Development

Produced by

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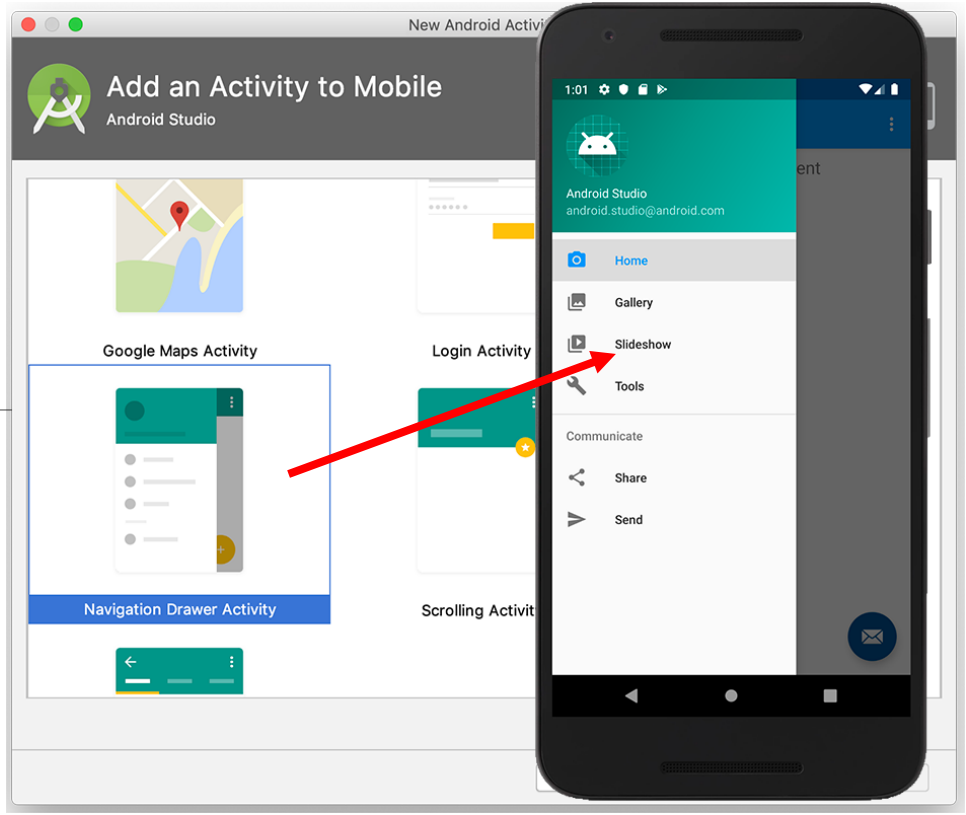
# DonationX Walkthrough

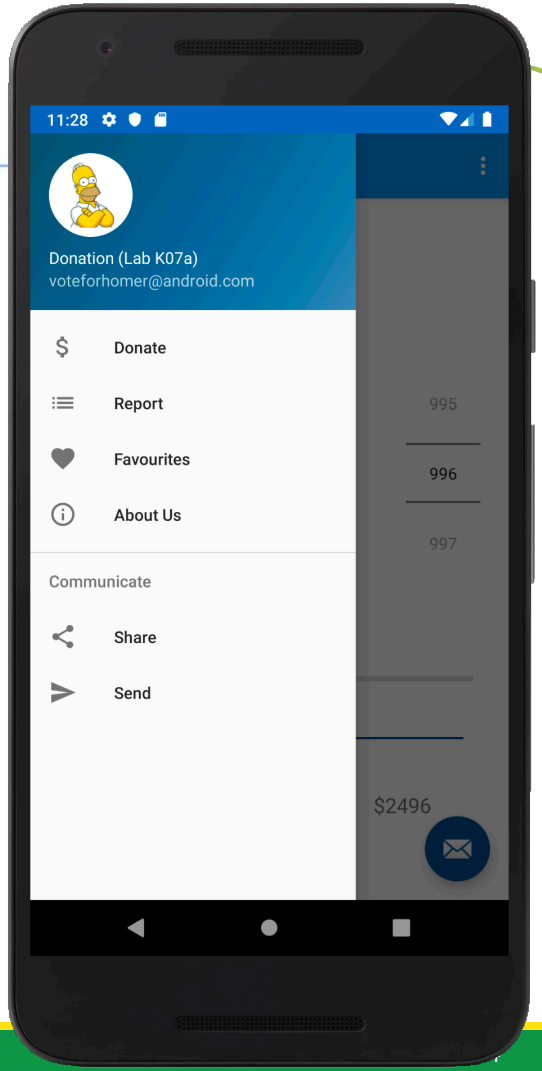


# Agenda

- Navigation Component usage in DonationX
- Initial Setup Look
- Code Extracts from DonationX

# Case Study

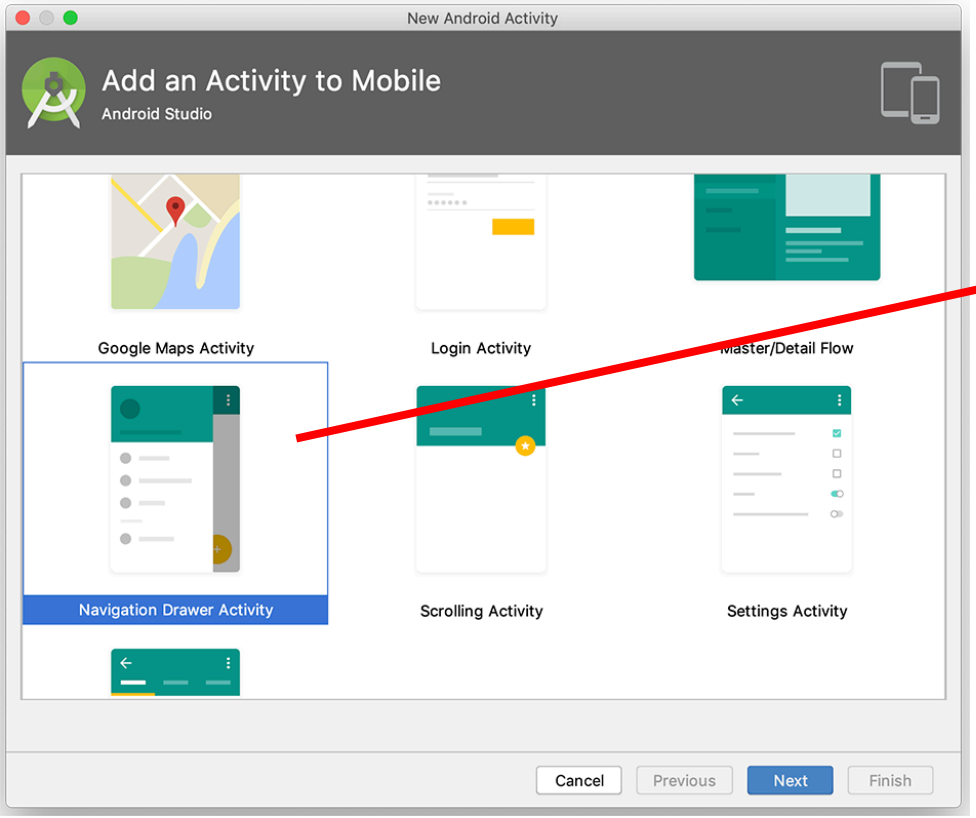
- An Android App to keep track of donations made to ‘Homers Presidential Campaign ’.
- App Features
  - Accept donation via number picker or typed amount
  - Keep a running total of donations
  - Display report on donation amounts and types
  - Display running total on progress bar

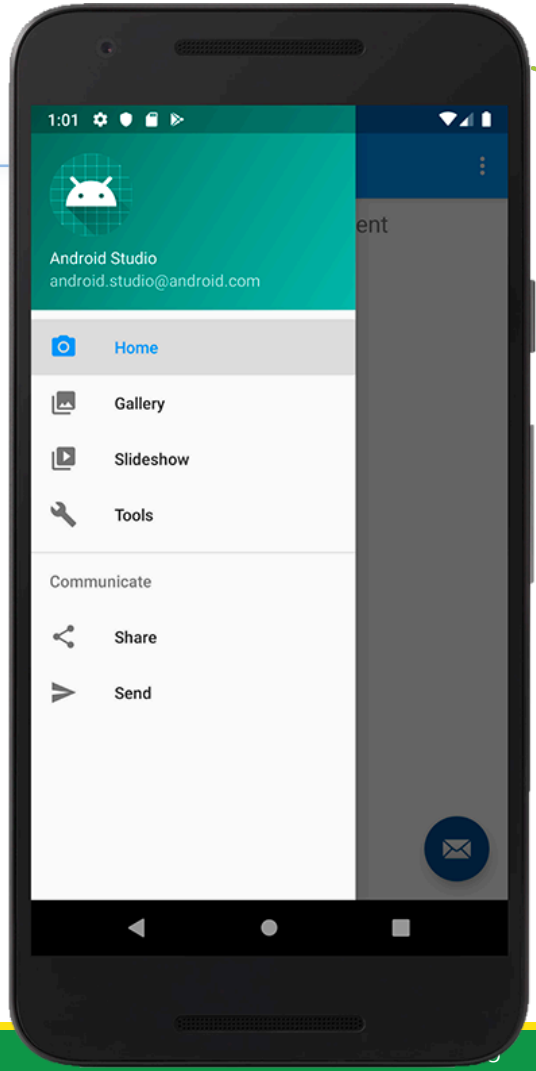


# Nav Drawer in DonationX

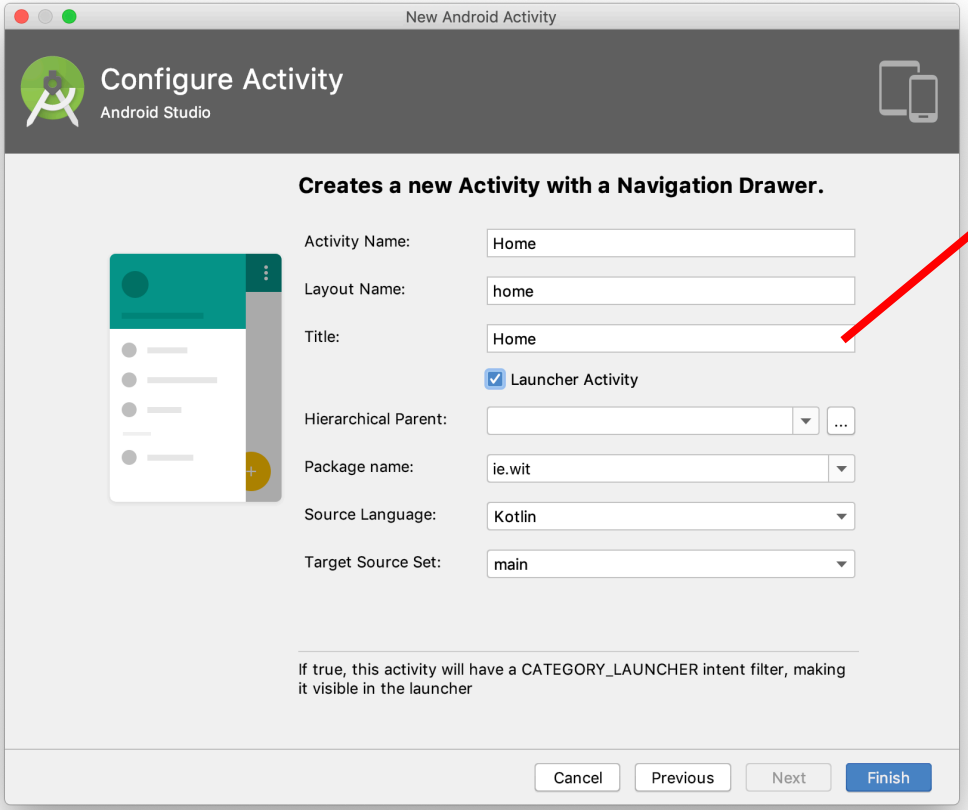
Auto Setup (via Navigation Component)

# Initial Setup



# Initial Setup

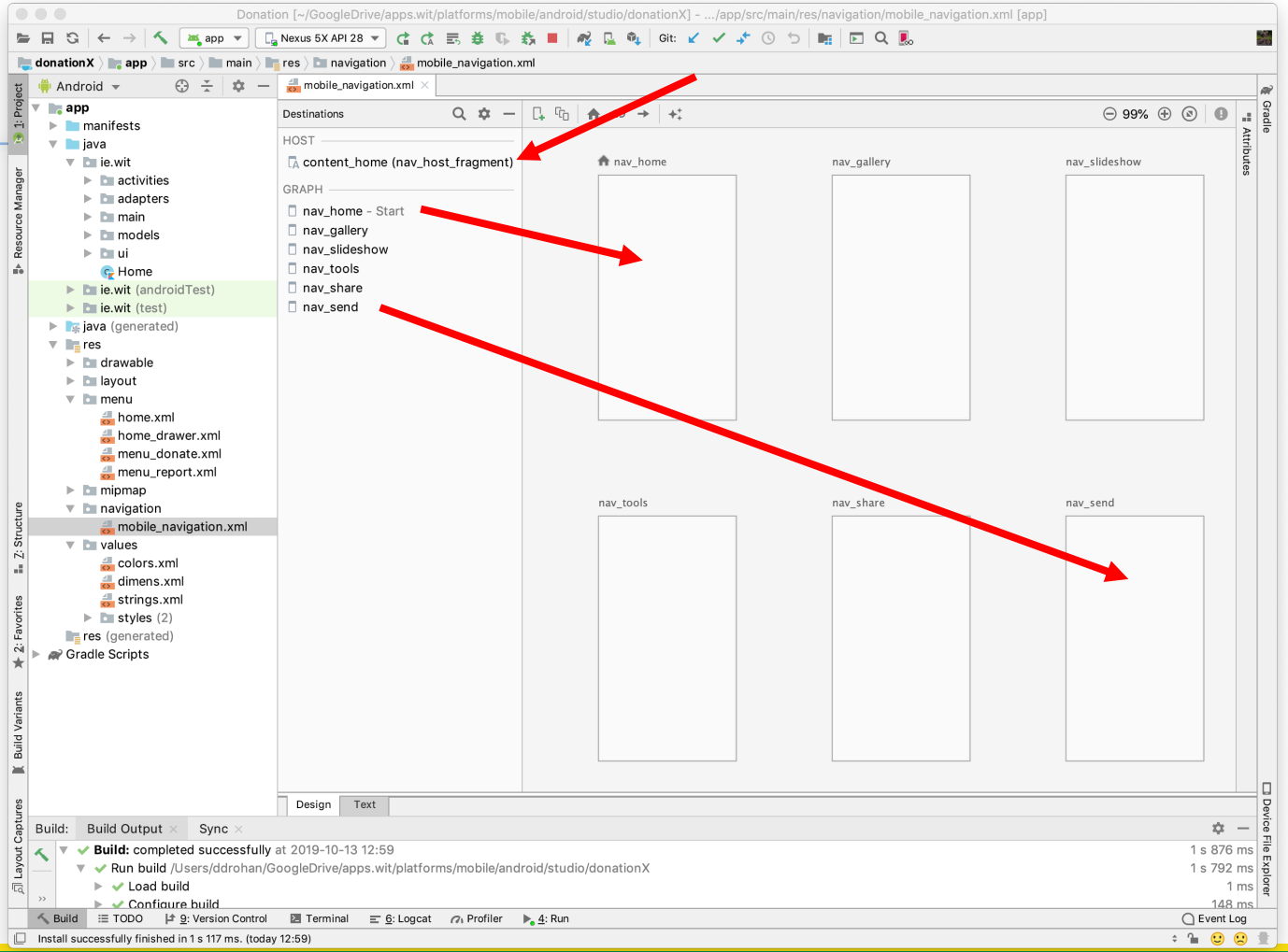



# What Do You Get?

(errors in strings.xml & dimens.xml for a start ☺)

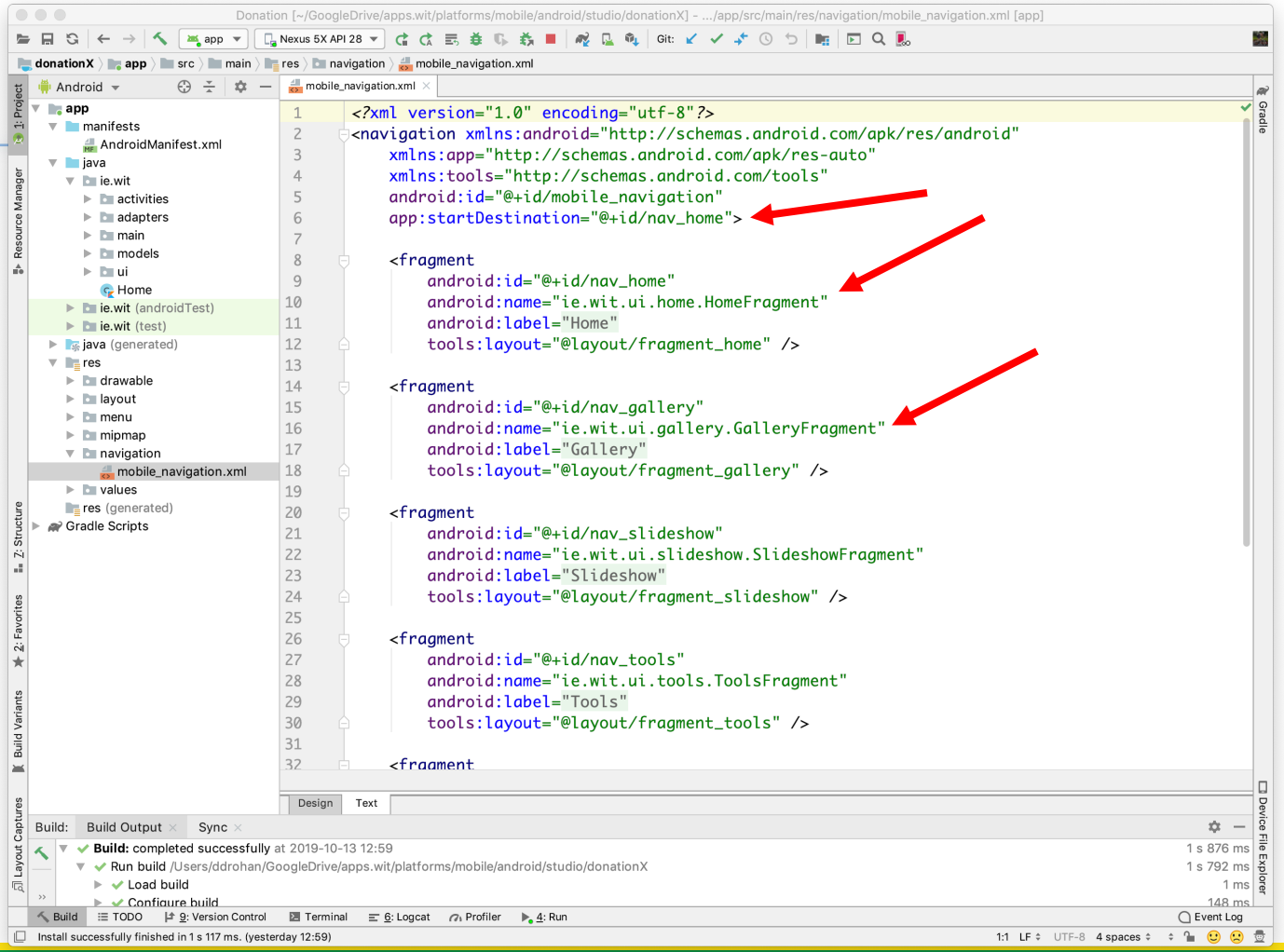
# Navigation Graph

- Navigation destinations & actions (none yet)



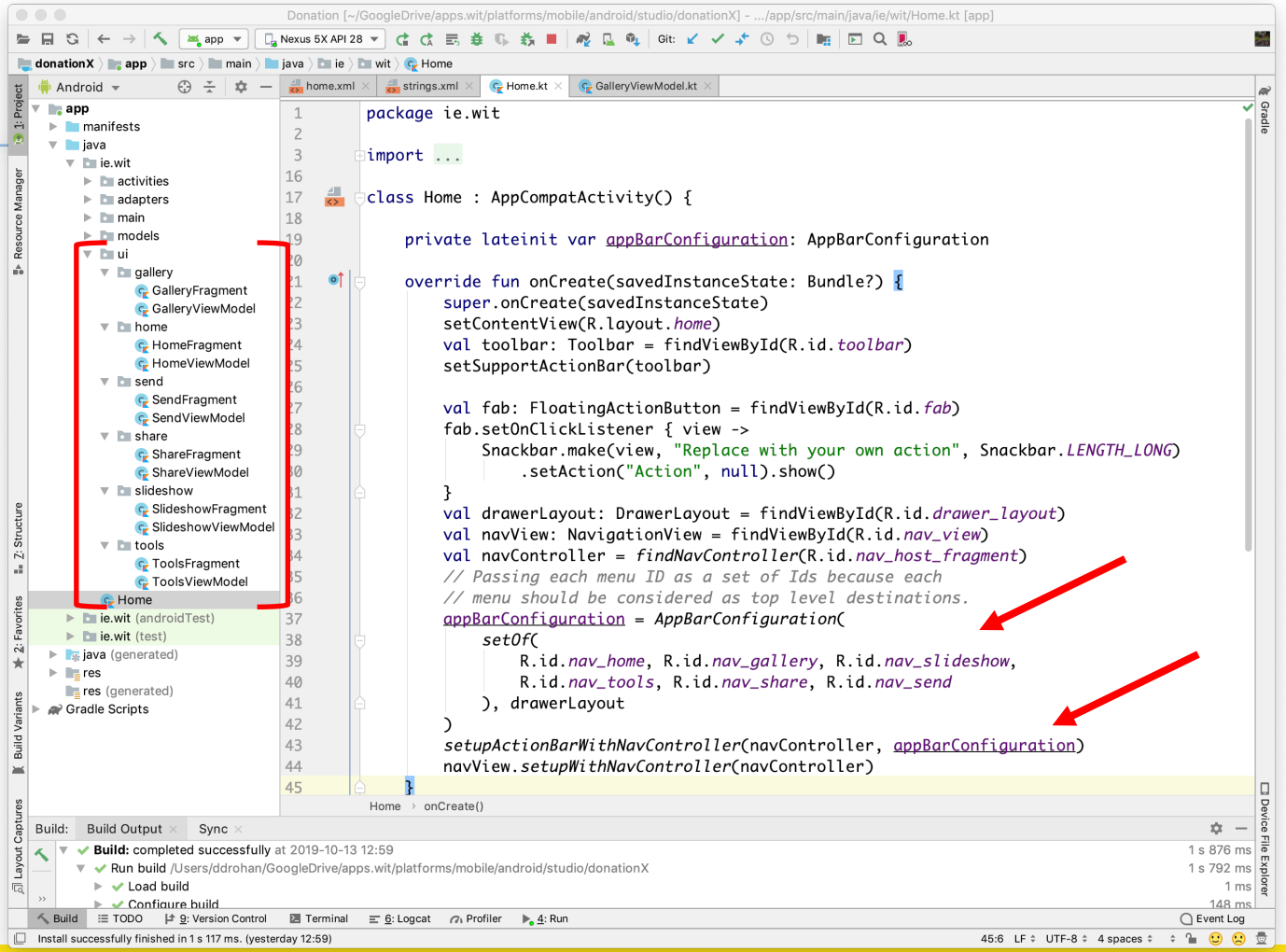
# Navigation Graph

- Navigation destinations & actions (none yet)
- Fragment Setup



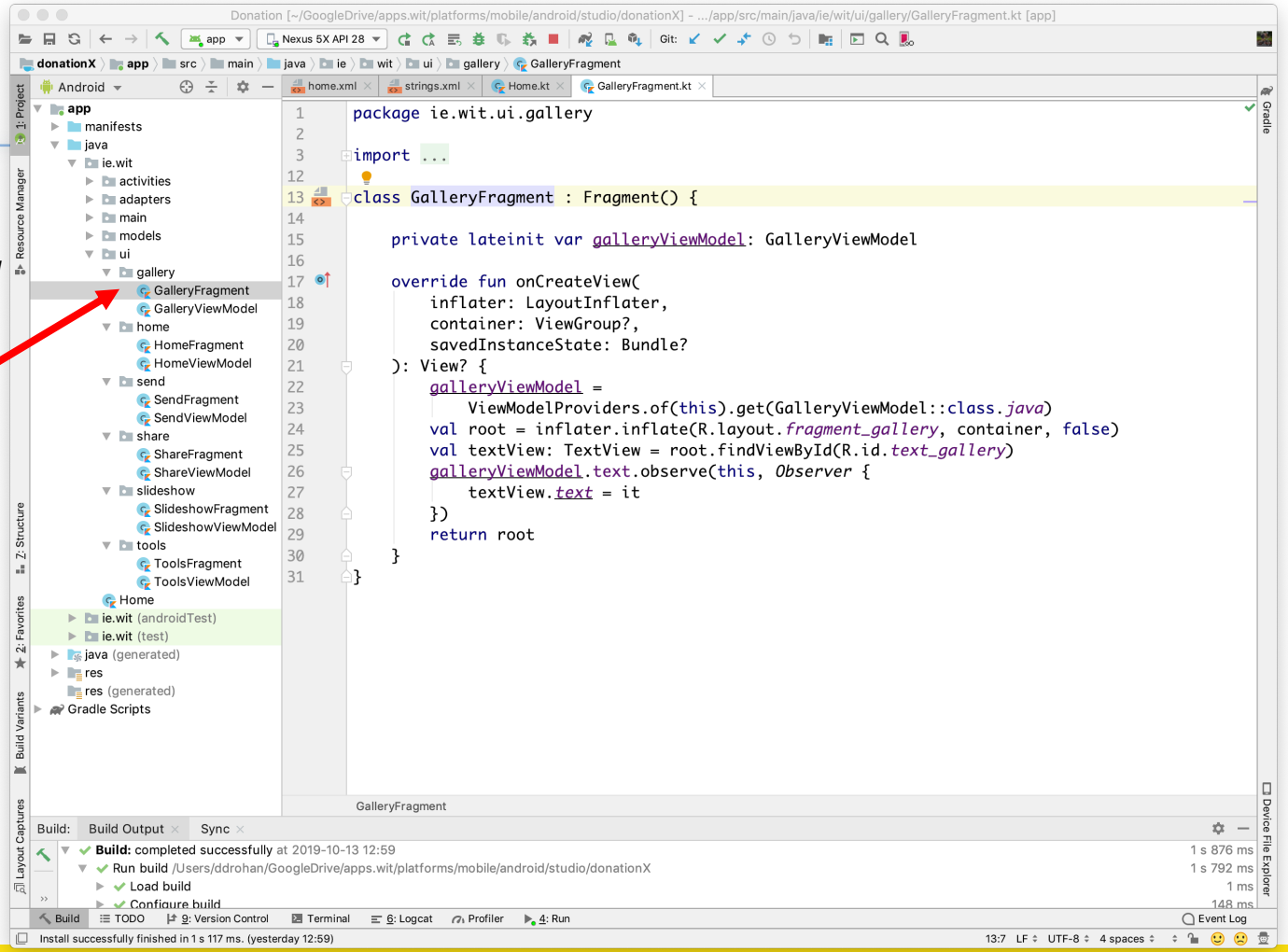
# Various Classes

- Home



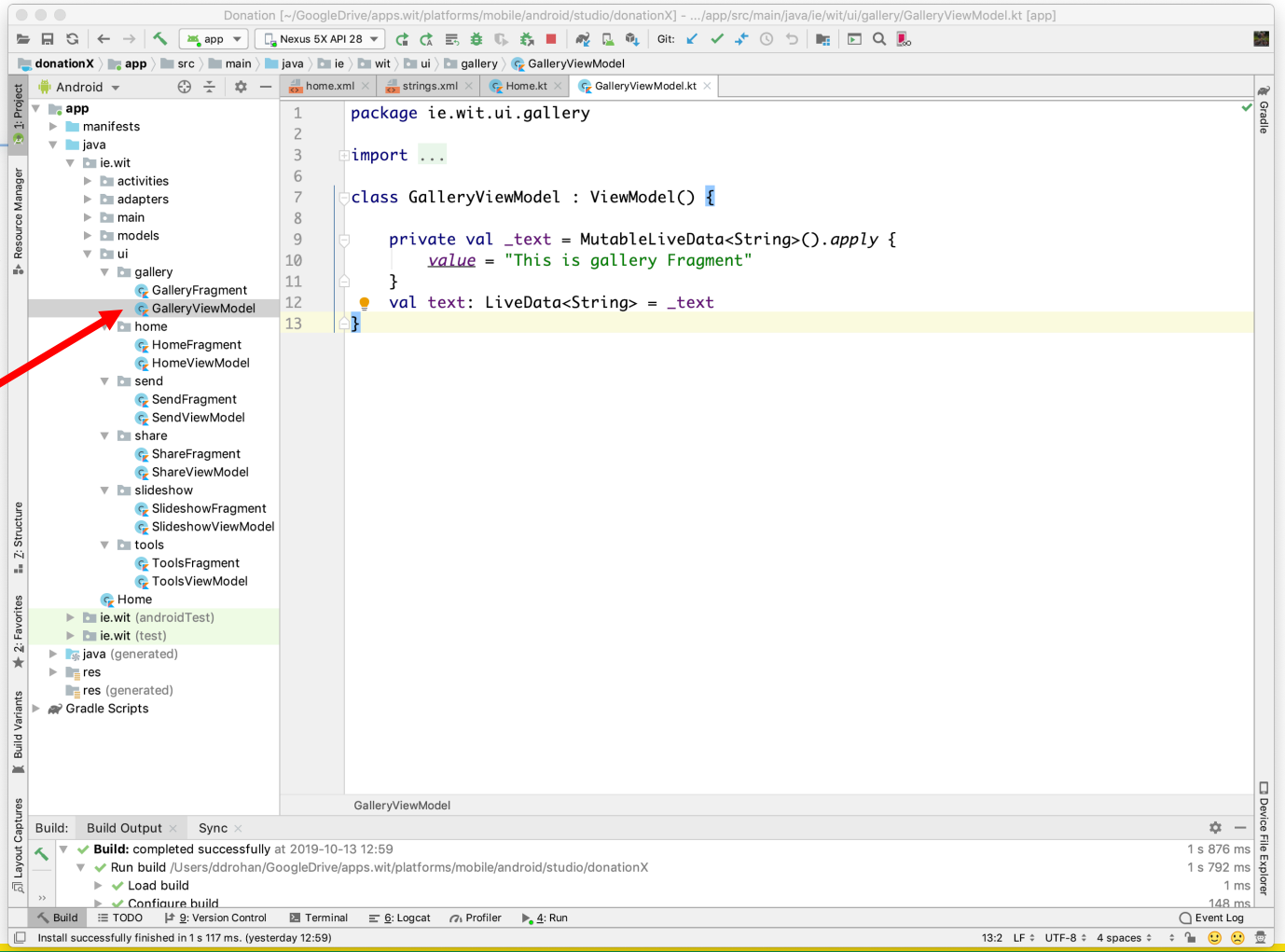
# Various Classes

- Gallery
  *GalleryFragment*
  *GalleryViewModel*



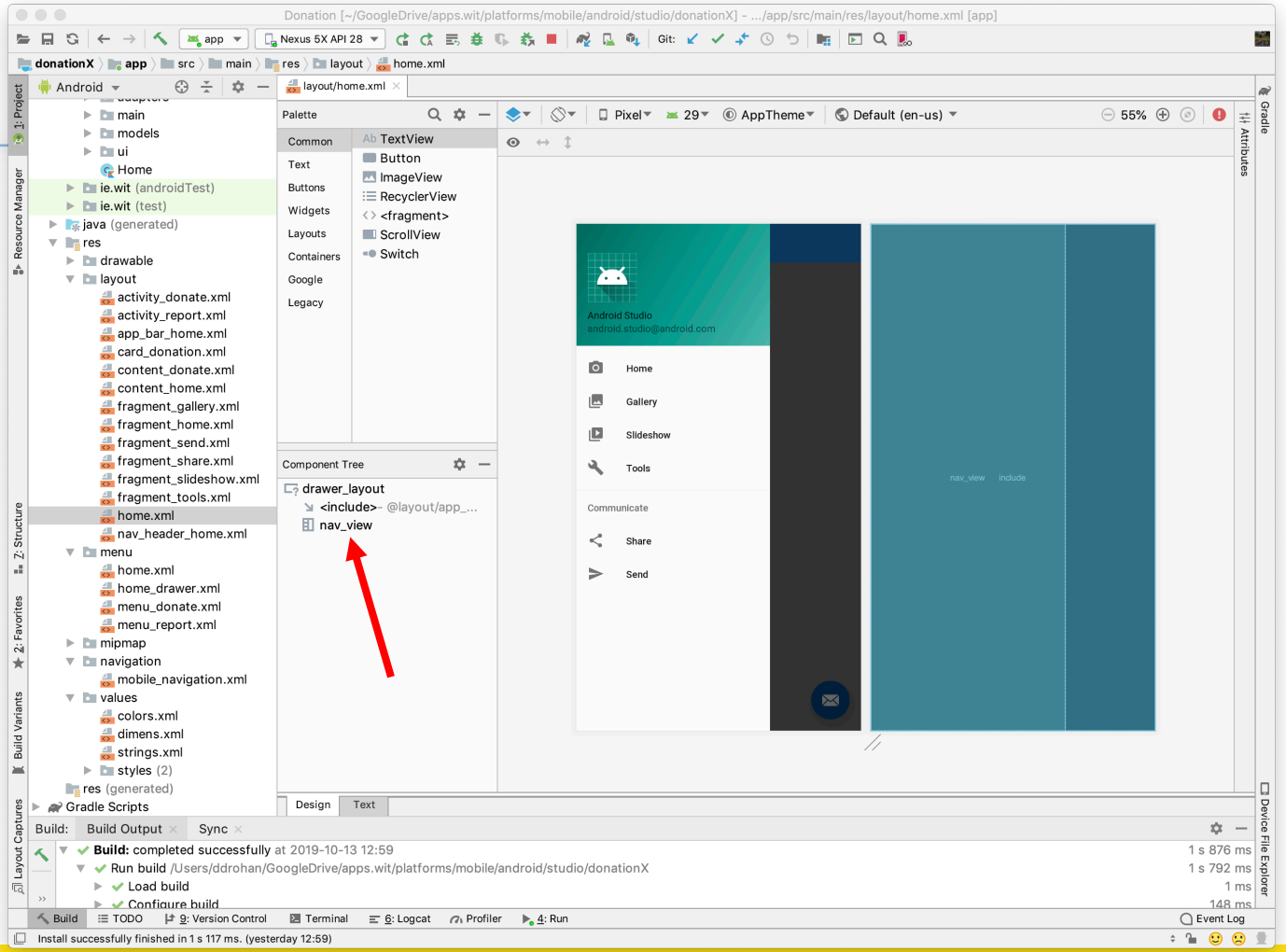
# Various Classes

- **Gallery**
  *GalleryFragment*
  *GalleryViewModel*
- Ditto for the rest



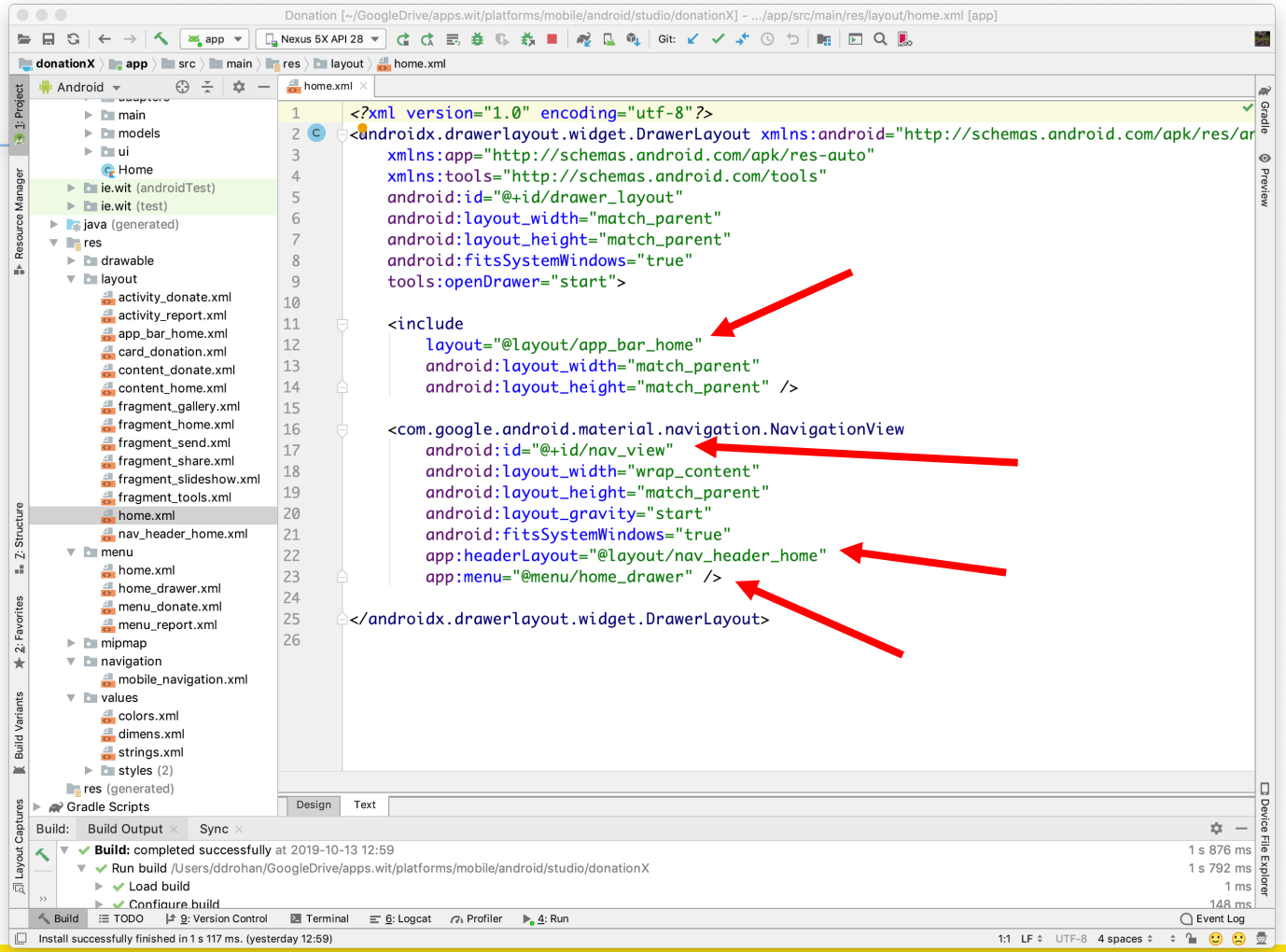
# Various Layouts

- home.xml



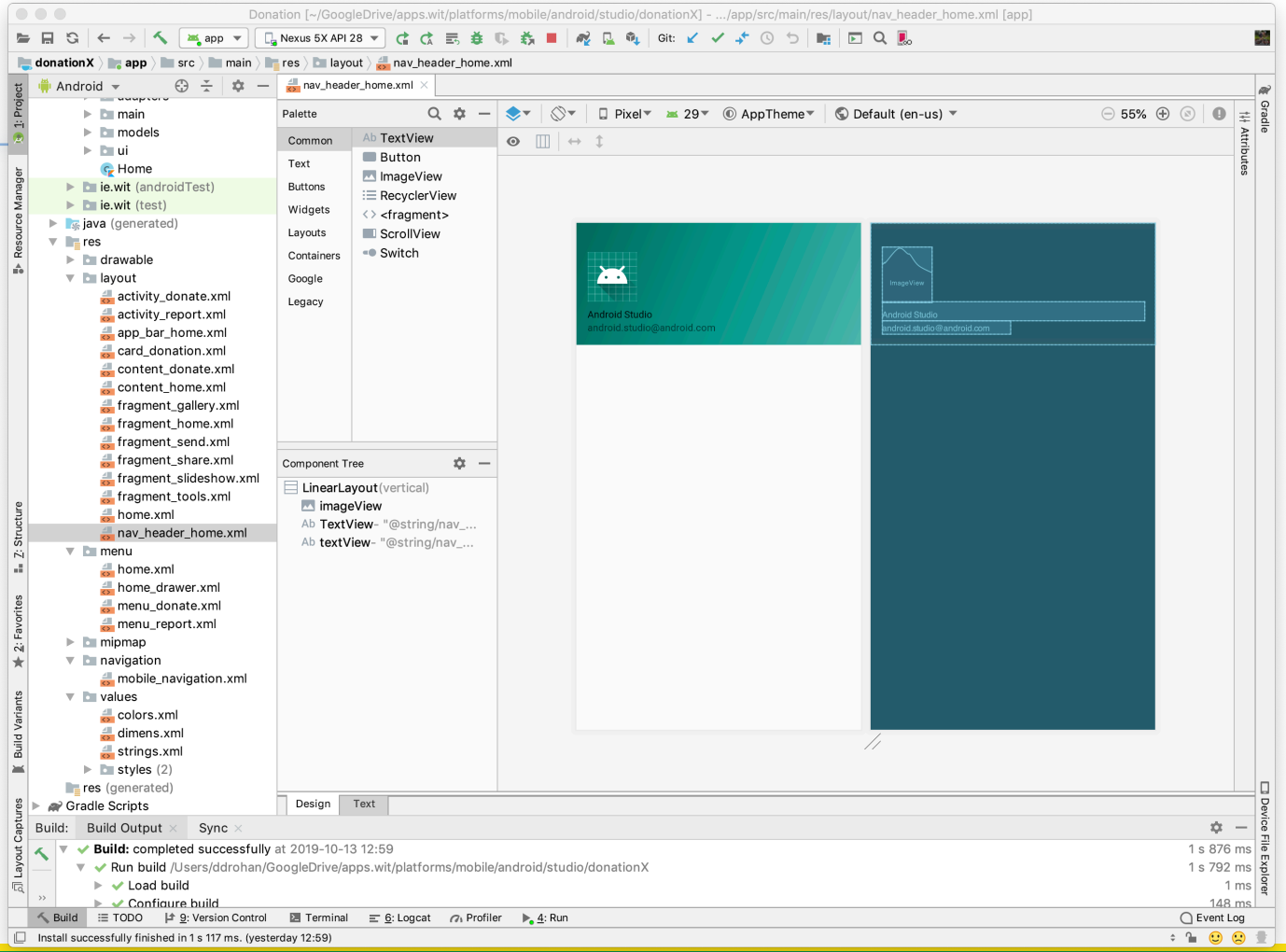
# Various Layouts

- home.xml



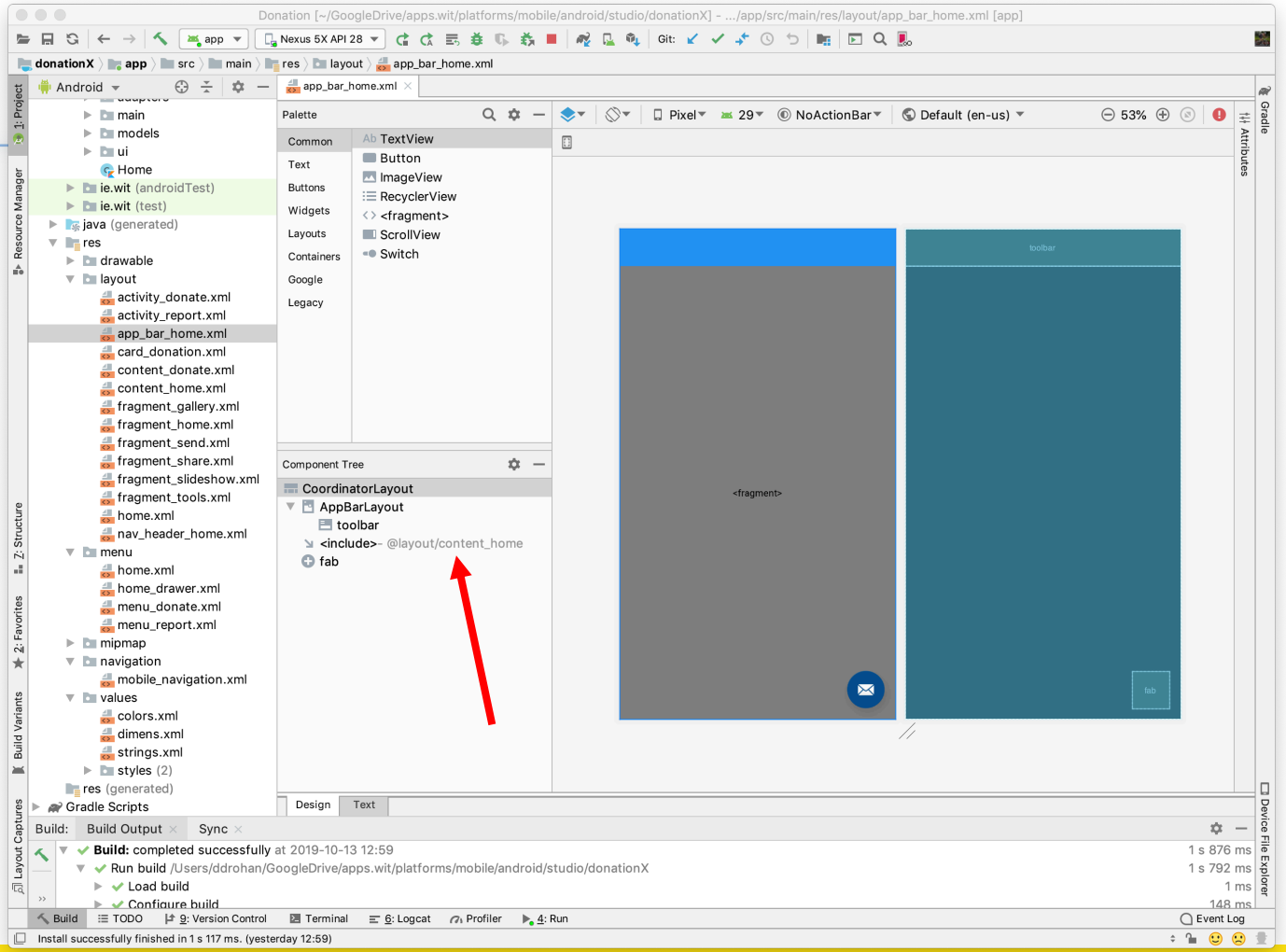
# Various Layouts

- nav_header_home.xml



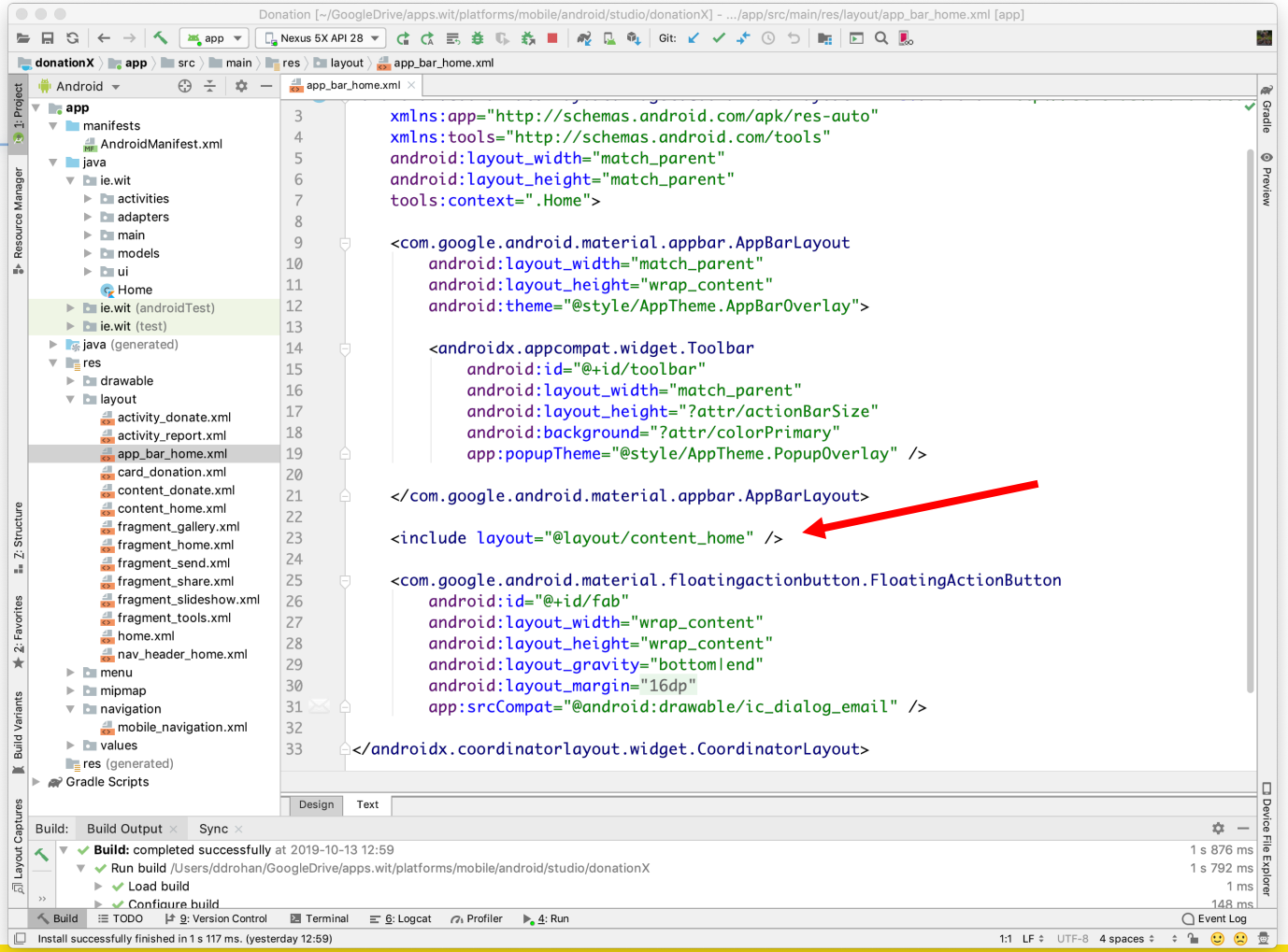
# Various Layouts

- app_bar_home.xml



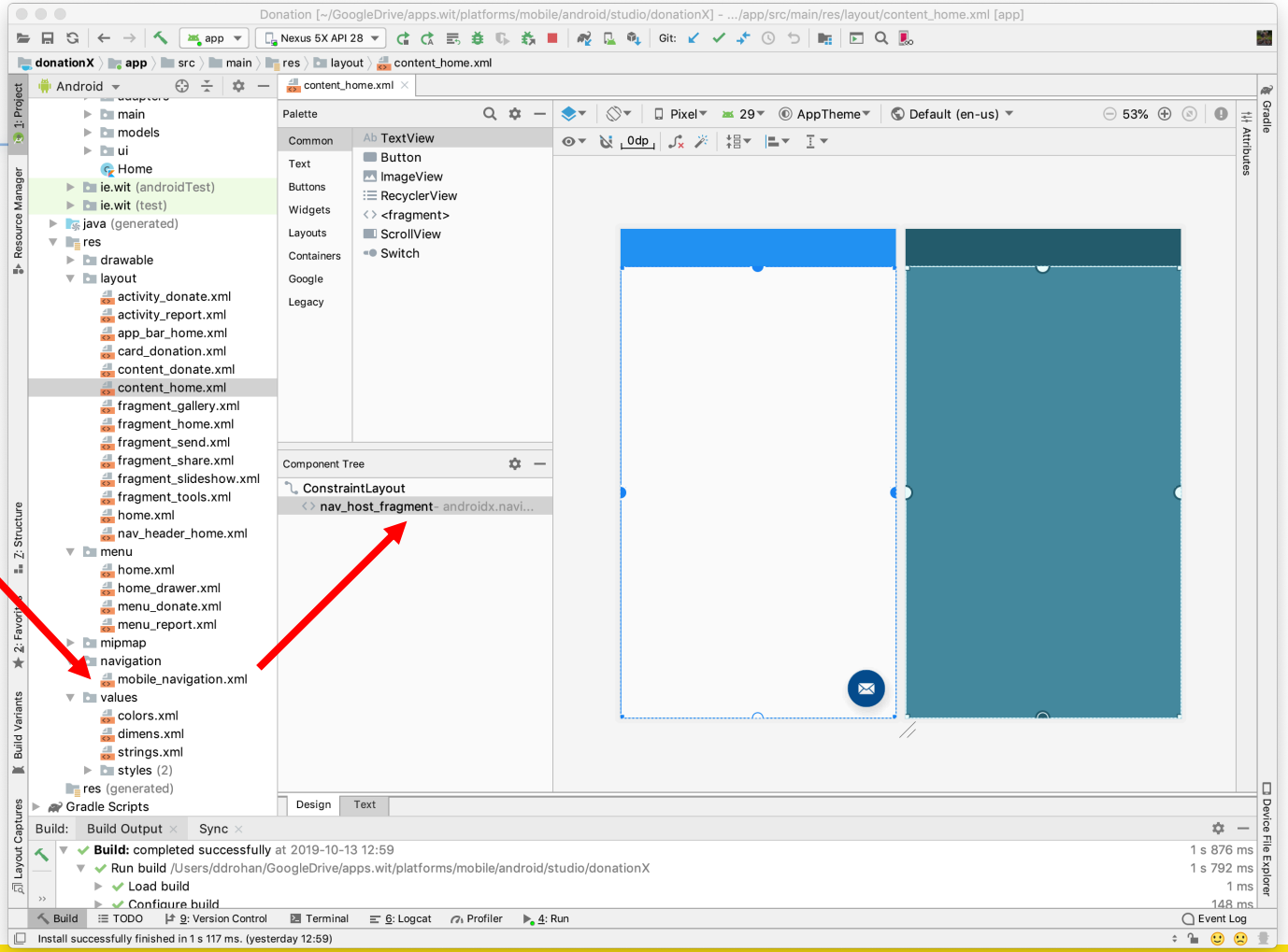
# Various Layouts

- app_bar_home.xml



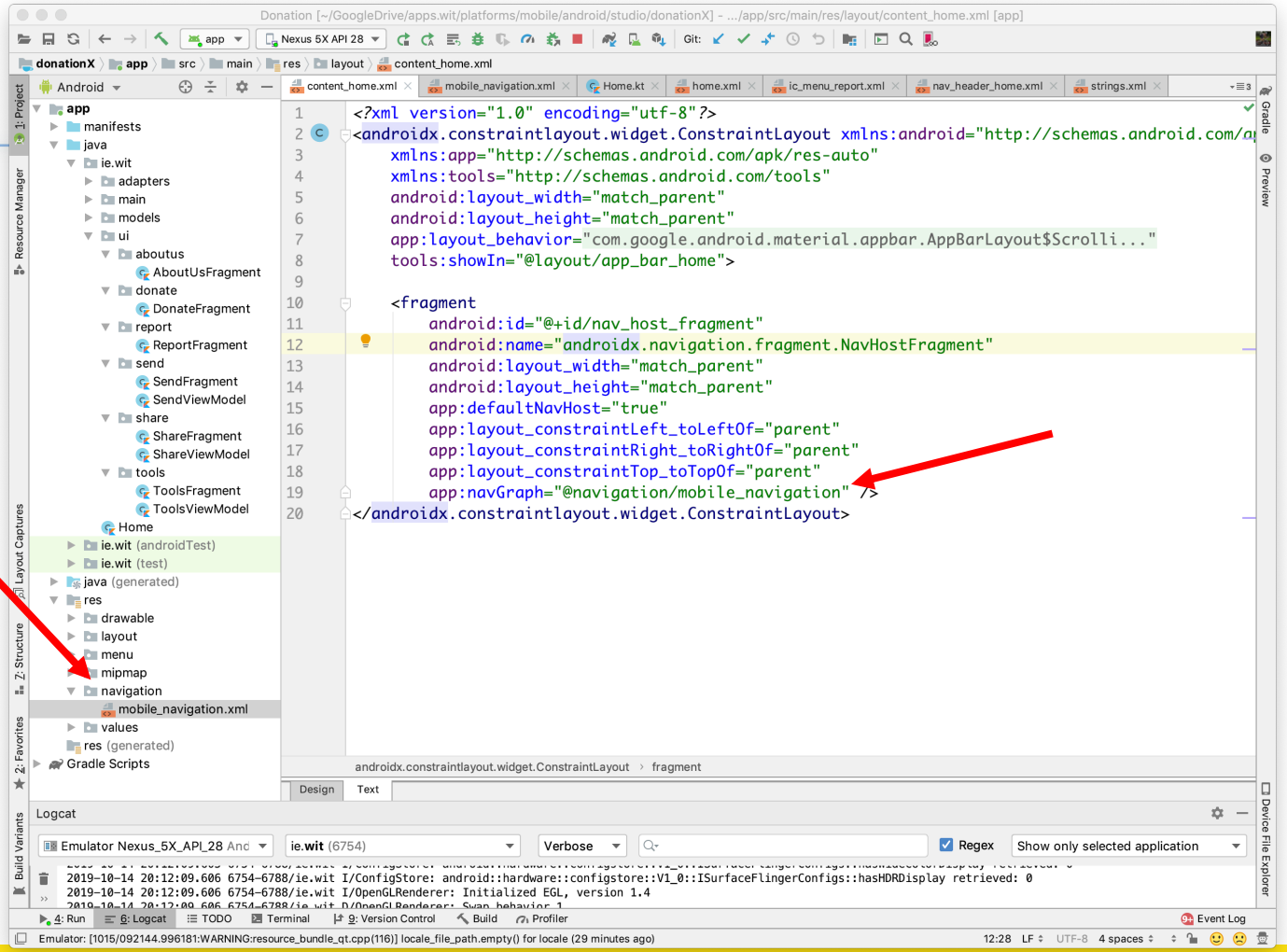
# Various Layouts

- content_home.xml
- ‘links up’ with navigation graph



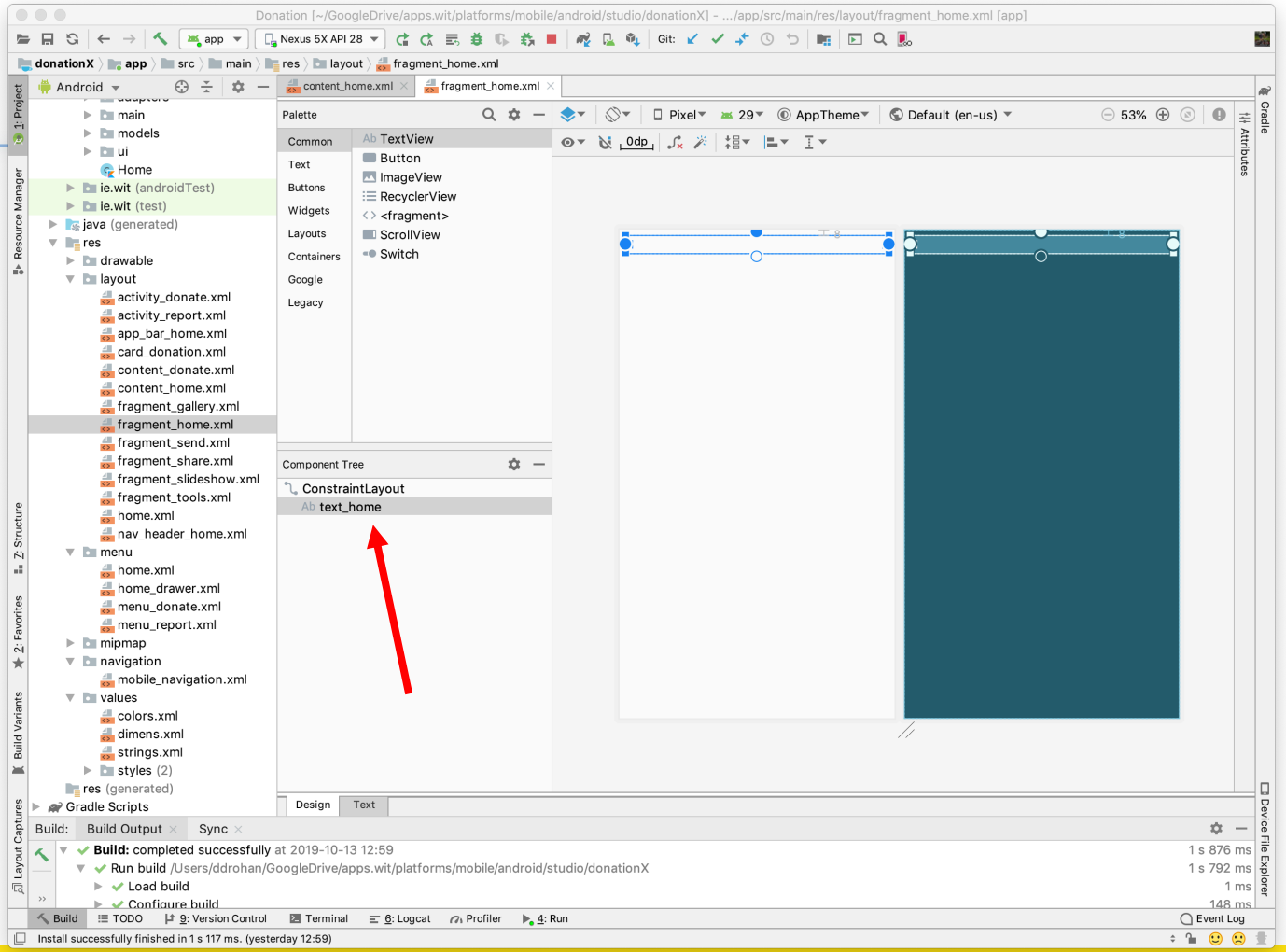
# Various Layouts

- content_home.xml
- ‘links up’ with navigation graph



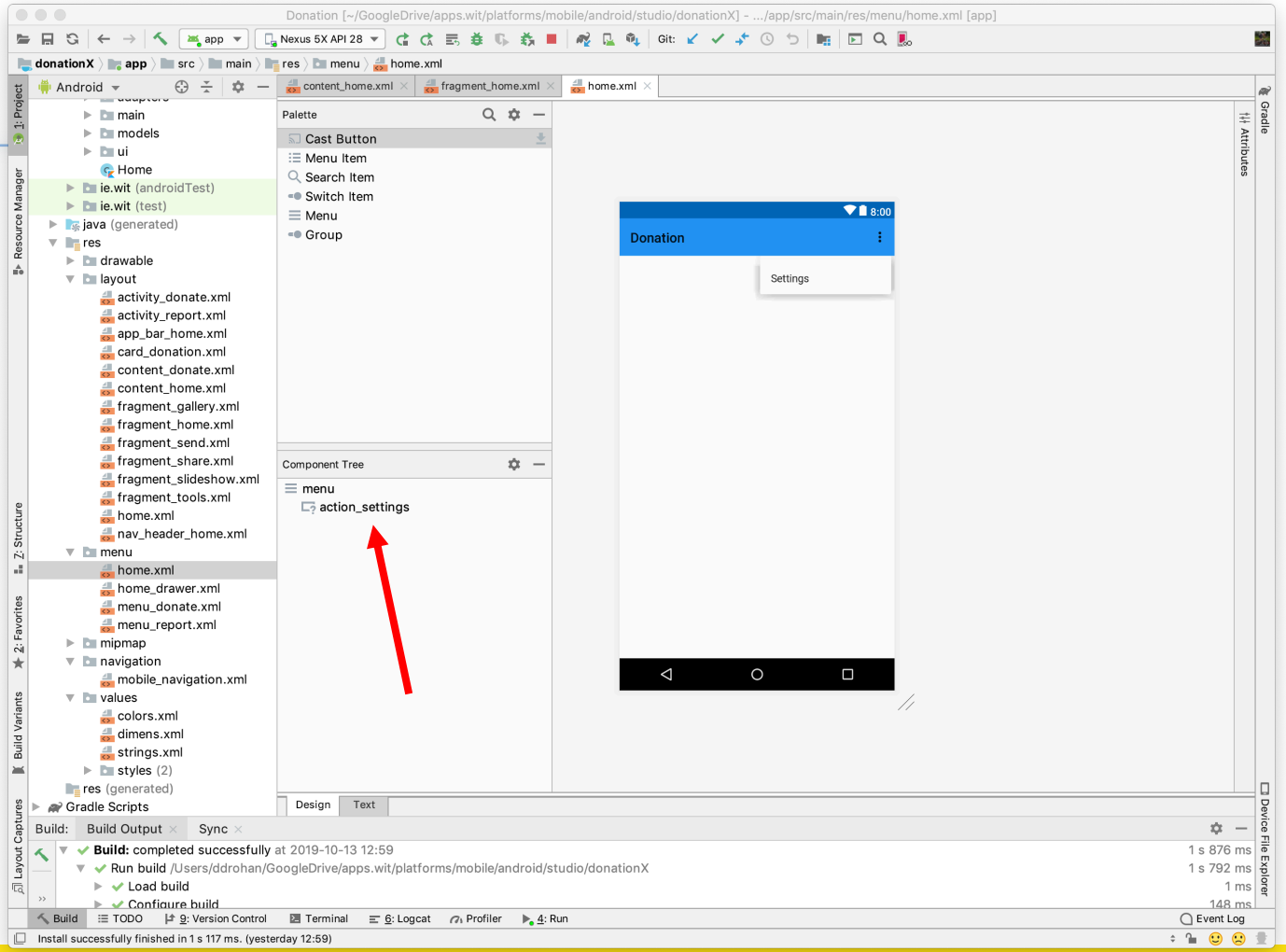
# Various Layouts

- fragment_home.xml
- Ditto for *gallery*, *slideshow*, *tools*, *share*, *send*



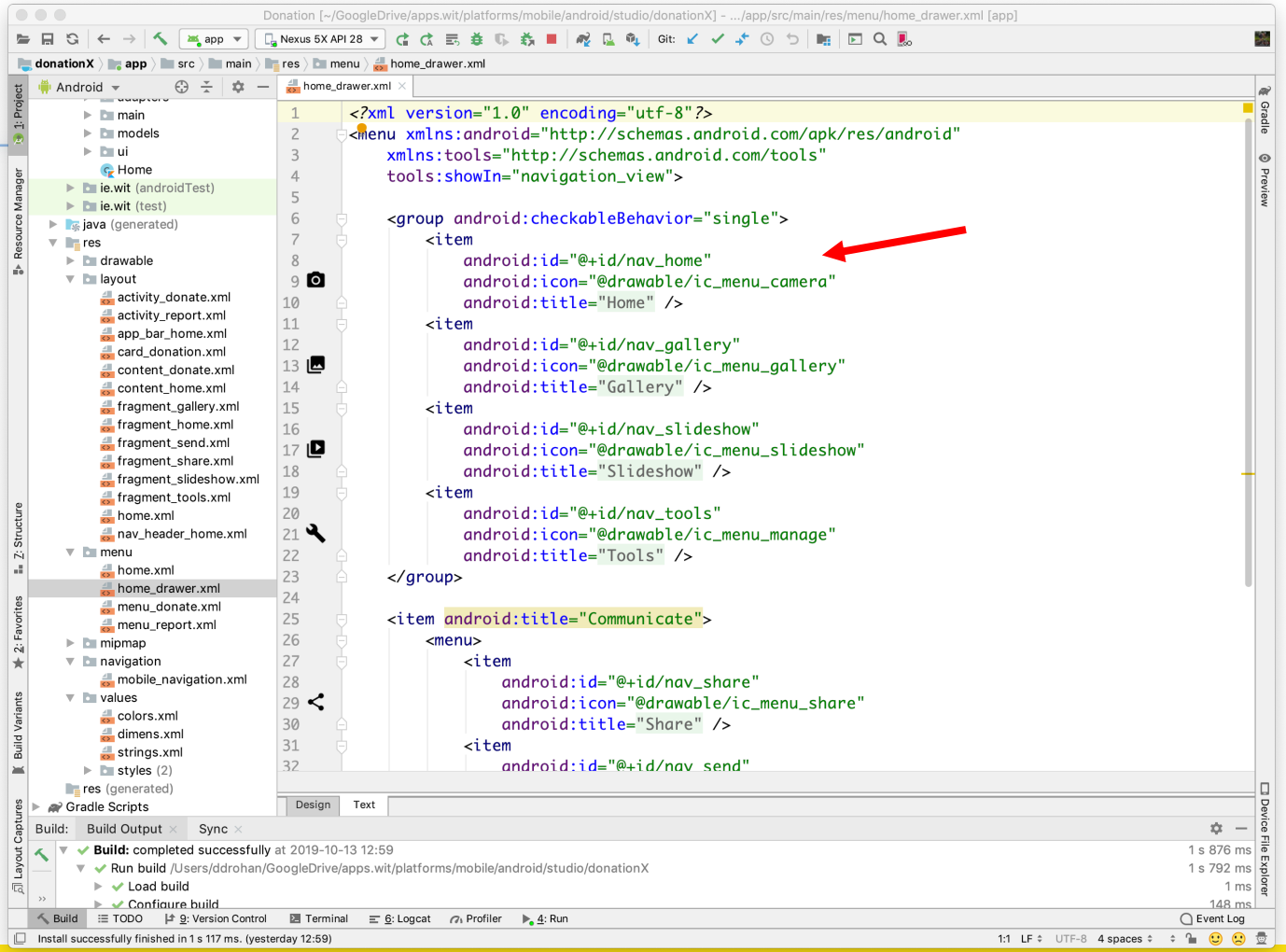
# Various Menus

- home.xml

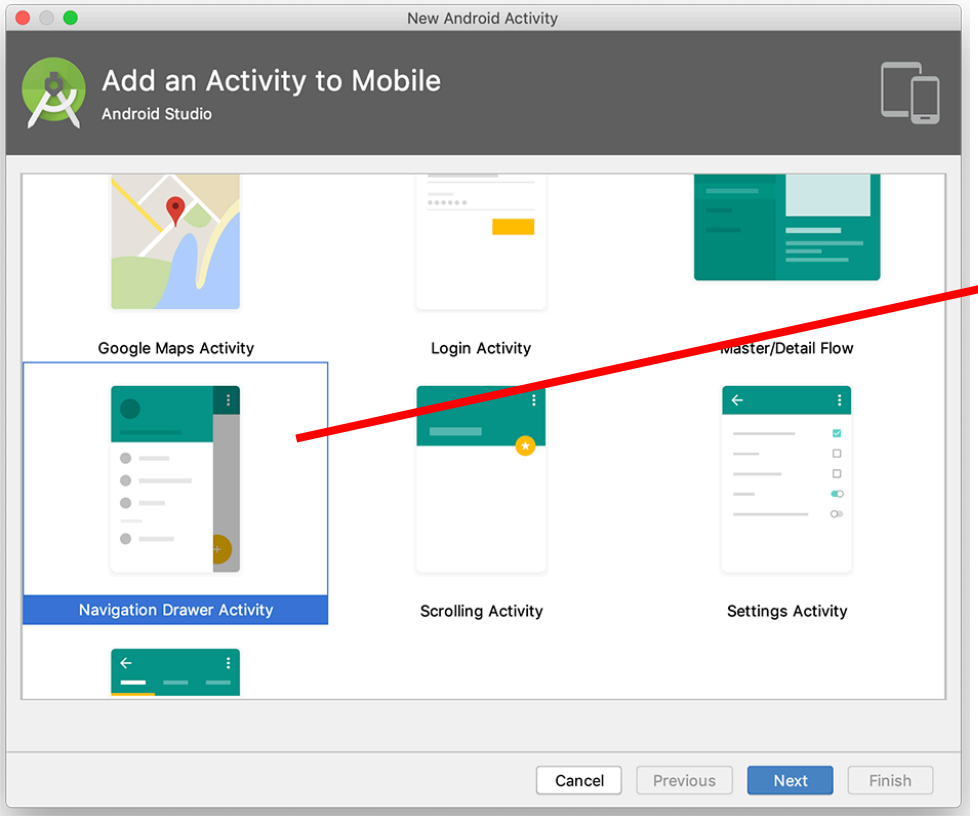


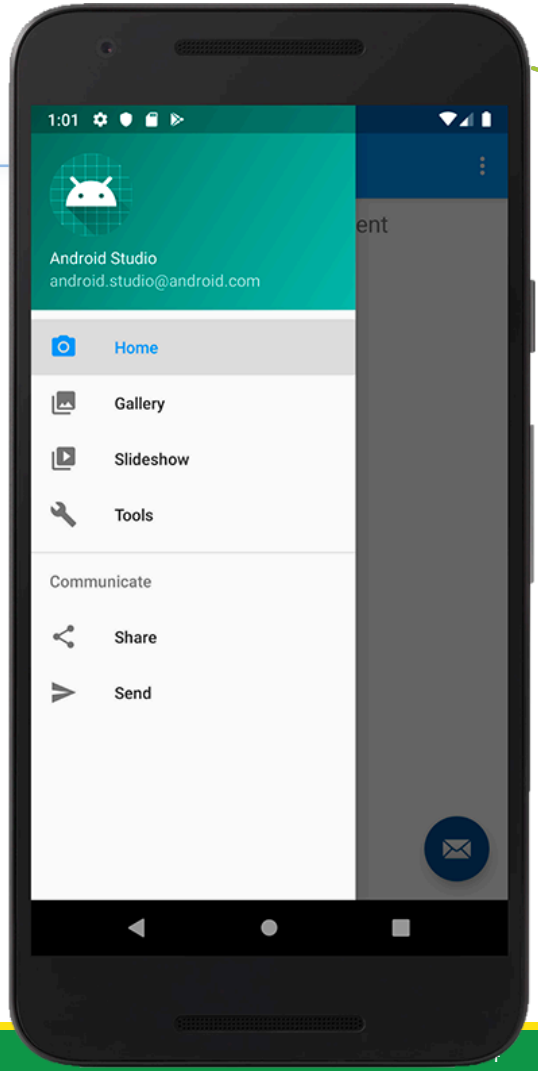
# Various Menus

- home_drawer.xml



# Initial Setup



# Navigation Drawer Overview

- Android Studio (and the Navigation Library) does a lot of the heavy lifting for you, but generally the following steps are necessary to add a Navigation Drawer to your app
  - *Create drawer layout*
  - *Bind to navigation drawer layout*
  - *Handle navigation drawer click and*
  - *Update content based on user selection*

- Let's compare….

# Overview - *Create Drawer Layout*

- **Done** (you just need to change it to suit your app, or maybe not? ☺)

# Overview – *Bind to the Drawer Layout etc.*

- Bind to the **Drawer** and **Navigation View** to allow you to handle the user navigation and switching content based on user selection…
- **Done**

# Overview – *Bind to the Drawer Layout etc.*

- Display some kind of initial landing page once the app starts – **Done**
  - ( after simply replacing the ‘Home’ fragment and layout with our own ‘Donate’ logic and layout )

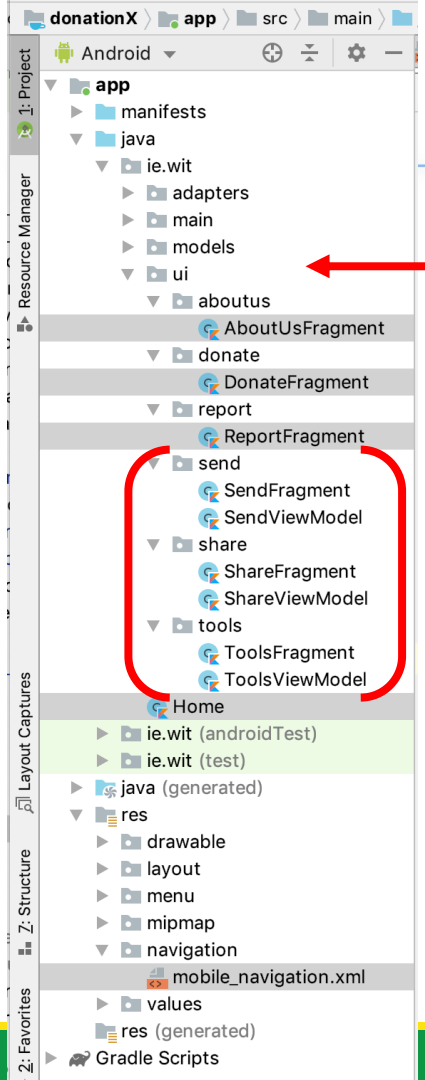
# Overview – *Handle Drawer Click & Update Content*

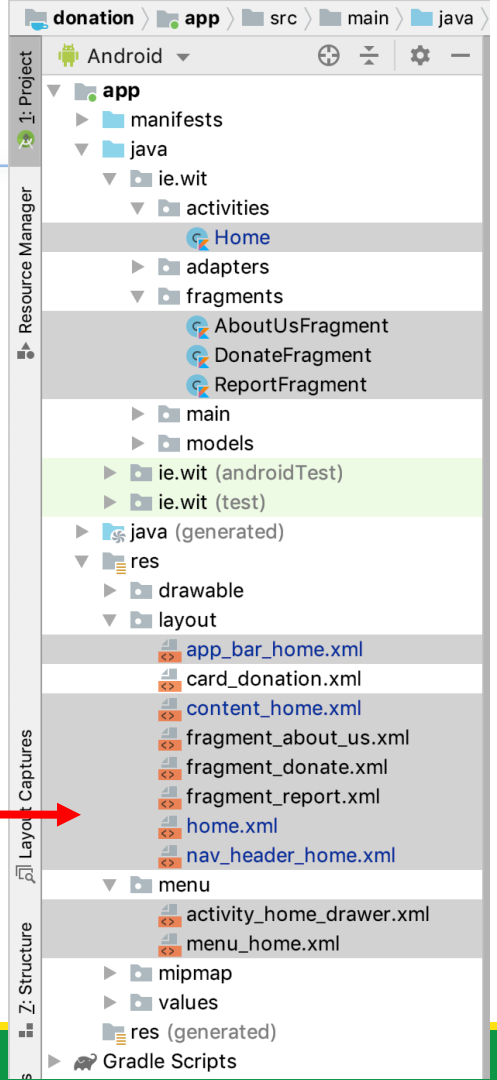
- ❑ Done

# Projecture Structure

DonationX

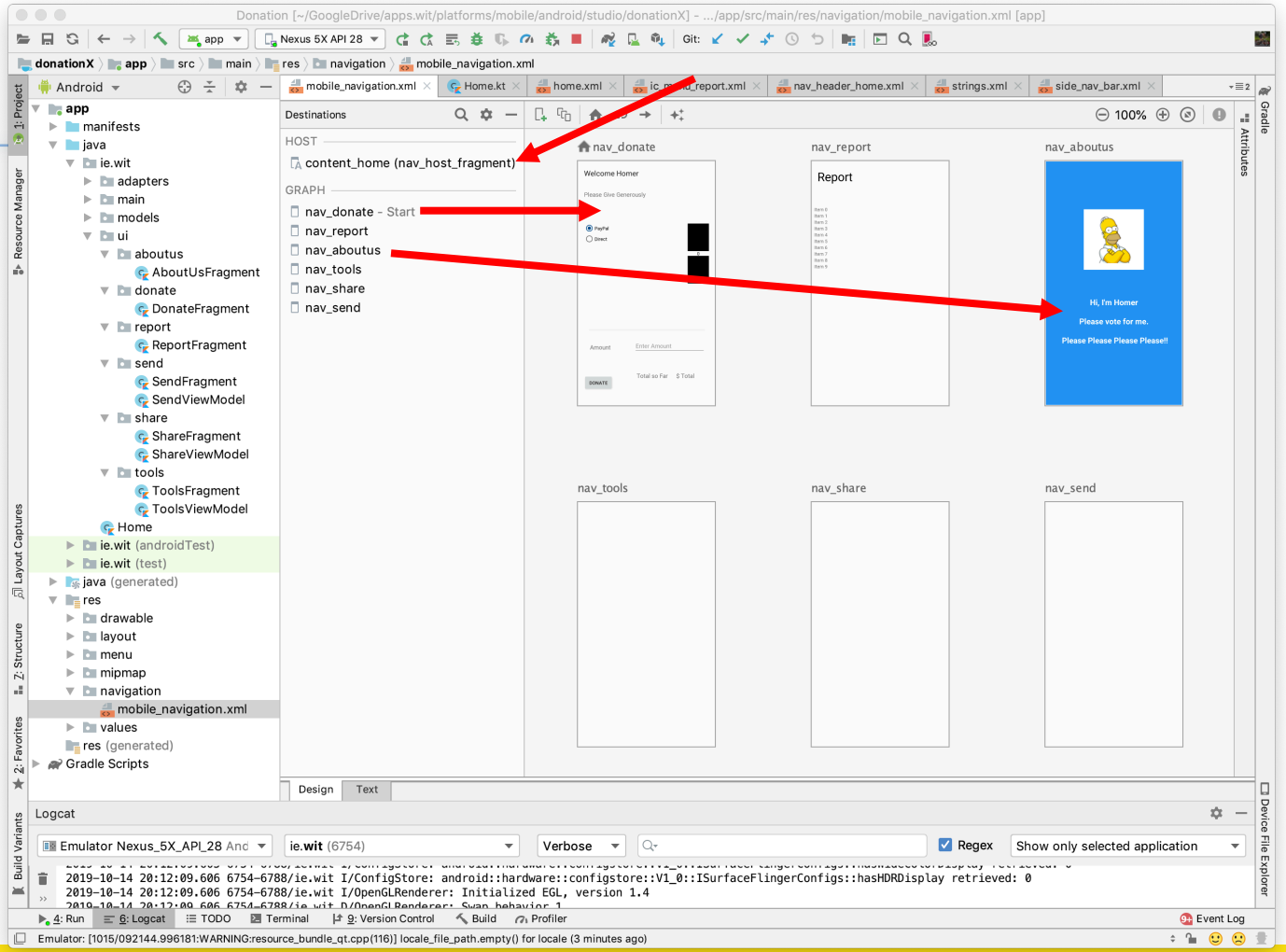
Donation



# Navigation Graph

- Navigation destinations & actions



Source Code Solution
available
at end of
Lab K07a


# References

Sources:

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https://material.io/components/navigation-drawer/#


Thanks.