

Json

File Formats



```
<?xml version="1.0"
encoding="UTF-8"?>

<coffee objname="c1">
  <name> mocha </name>
  <shop> costa </shop>
  <price> 2.0 </price>
  <rating> 3.5</rating>
  <favourite> 0 </favourite>
</coffee>
```

When a simple file persistence strategy, CSV, Name/Value, YAML, XML & JSON are all potential candidate formats for file-based storage.

JSON

<http://en.wikipedia.org/wiki/JSON>

- JavaScript Object Notation, is a text-based open standard designed for human-readable data interchange.
- Derived from the JavaScript scripting language, JSON is a language for representing simple data structures and associative arrays, called objects.
- Despite its relationship to JavaScript, JSON is language-independent, with parsers available for many languages.
- The JSON format is often used for serializing and transmitting structured data over a network connection. It is used primarily to transmit data between a server and web application, serving as an alternative to XML.

```
{
  "name": "mocha",
  "shop": "costa",
  "rating": 3.5,
  "price": 2.0,
  "favourite": 0,
  "id": 1
},
{
  "name": "americano",
  "shop": "costa",
  "rating": 4.5,
  "price": 3.0,
  "favourite": 1,
  "id": 2
},
{
  "name": "cappuccino
lite",
  "shop": "starbucks",
  "rating": 1.5,
  "price": 4.0,
  "favourite": 1,
  "id": 3
}
```

JavaScript Object Notation

- Language Independent.
 - Text-based.
 - Light-weight.
 - Easy to parse.
- Language independent
 - uses JavaScript syntax for describing data objects
 - parsers and JSON libraries exists for many different programming languages
 - "self-describing" and easy to understand
 - Evaluates to JavaScript Objects:
 - The JSON text format is syntactically identical to the code for creating JavaScript objects.
 - Because of this similarity, instead of using a parser, a JavaScript program can use the built-in eval()*** function and execute JSON data to produce native JavaScript objects.

JSON

```
{
  "firstName": "John",
  "lastName": "Smith",
  "age": 25,
  "address": {
    "streetAddress": "21 2nd Street",
    "city": "New York",
    "state": "NY",
    "postalCode": 10021
  },
  "phoneNumbers": [
    {
      "type": "home",
      "number": "212 555-1234"
    },
    {
      "type": "fax",
      "number": "646 555-4567"
    }
  ]
}
```

- XML: 549 characters
- JSON: 326 characters

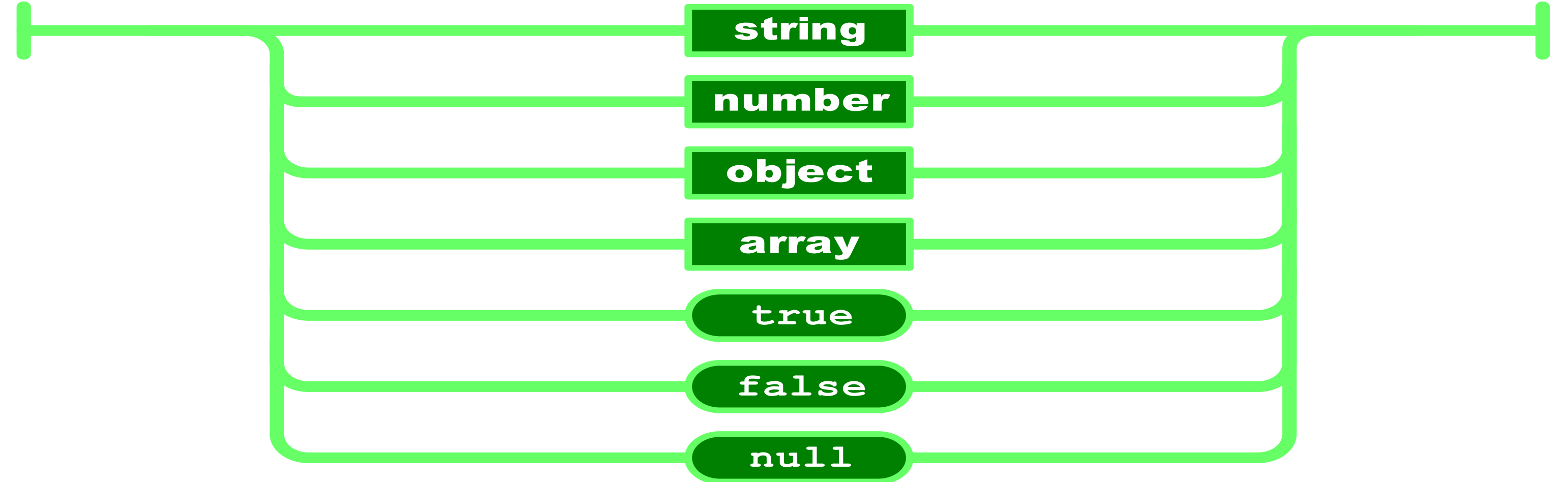
XML

```
<?xml version="1.0" encoding="UTF-8"?>
<persons>
  <person>
    <firstName>John</firstName>
    <lastName>Smith</lastName>
    <age>25</age>
    <address>
      <streetAddress>21 2nd Street</streetAddress>
      <city>New York</city>
      <state>NY</state>
      <postalCode>10021</postalCode>
    </address>
    <phoneNumbers>
      <phoneNumber>
        <number>212 555-1234</number>
        <type>home</type>
      </phoneNumber>
      <phoneNumber>
        <number>646 555-4567</number>
        <type>fax</type>
      </phoneNumber>
    </phoneNumbers>
  </person>
</persons>
```

JSON vs XML

- Advantages of XML
 - Message validation needed
 - Transformation in XSLT (possibly)
 - Excessive marked-up text
 - Tooling less accessible
- Advantages of JSON
 - Validation simplified
 - Transformation in Javascript (possibly)
 - No markup text
 - Tooling widely available

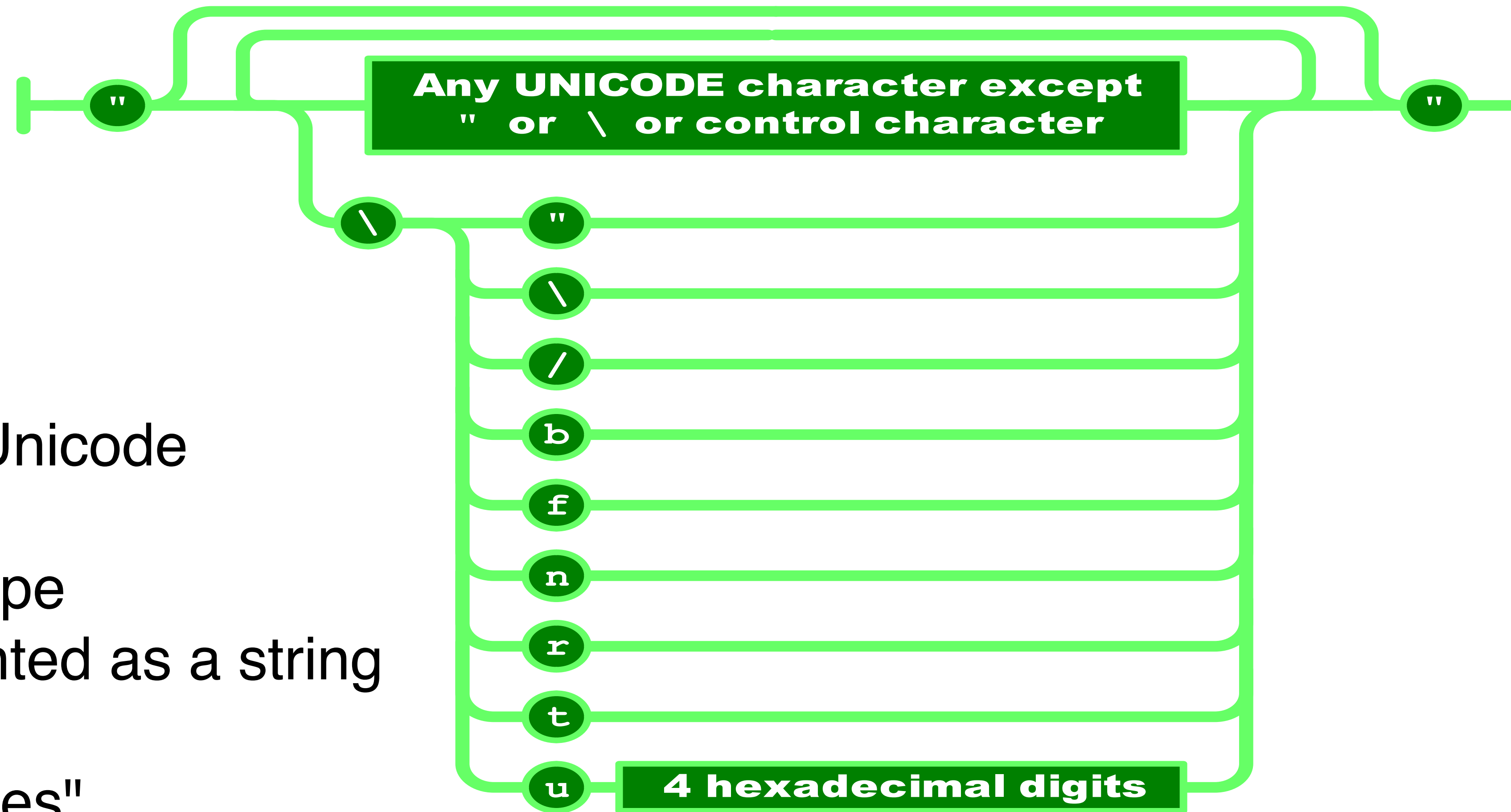
JSON Values



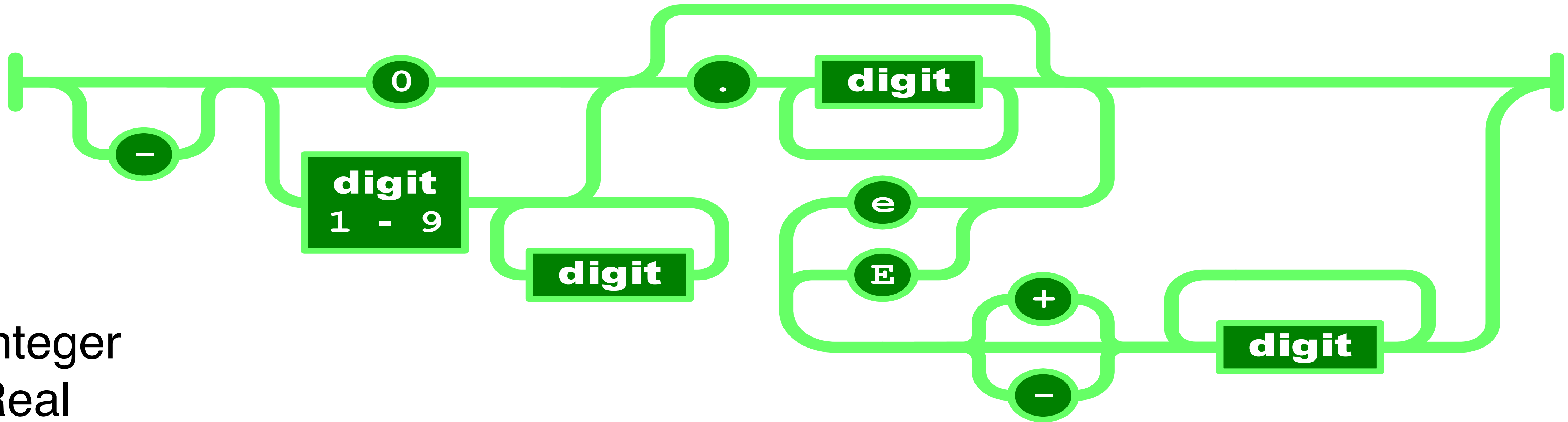
- JSON values can be:
 - A number (integer or floating point)
 - A string (in double quotes)
 - A boolean (true or false)
 - An object (in curly brackets)
 - An array (in square brackets)
 - null

Strings

- Sequence of 0 or more Unicode characters
- No separate character type
 - A character is represented as a string with a length of 1
- Wrapped in "double quotes"
- Backslash escapement



Numbers

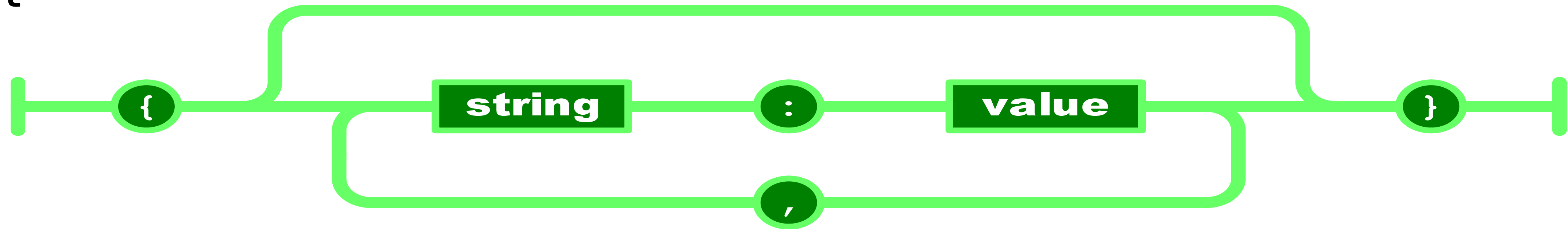


- Integer
- Real
- Scientific
- No octal or hex
- No NaN or Infinity
 - Use null instead

Object & Arrays

- Object
 - Unordered set of name-value pairs
 - names must be strings
 - { name1 : value1, name2 : value2, ..., nameN : valueN }
- Array
 - Ordered list of values
 - [value1, value2, ... valueN]

Object

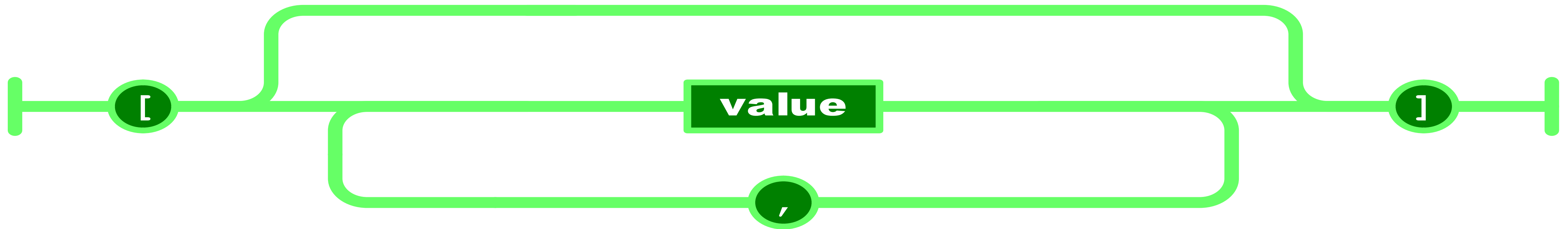


- Objects are unordered containers of key/value pairs
 - Objects are wrapped in { }
 - , separates key/value pairs
 - : separates keys and values
 - Keys are strings
 - Values are JSON values
-
- struct, record, hashtable, object

Object

```
{  
  "_id": "560515770f76130300c69953",  
  "usertoken": "11343761234567808125",  
  "paymenttype": "PayPal",  
  "__v": 0,  
  "upvotes": 0,  
  "amount": 1999  
}
```

Array



- Arrays are ordered sequences of values
- Arrays are wrapped in `[]`
- `,` separates values
- JSON does not talk about indexing.
 - An implementation can start array indexing at 0 or 1.

Array

```
[
  {
    "_id": "560515770f76130300c69953",
    "usertoken": "11343761234567808125",
    "paymenttype": "PayPal",
    "__v": 0,
    "upvotes": 0,
    "amount": 1999
  },
  {
    "_id": "56125240421892030048403d",
    "usertoken": "11343761234567808125",
    "paymenttype": "PayPal",
    "__v": 0,
    "upvotes": 5,
    "amount": 1234
  },
  {
    "_id": "5627620ac9e9e303005b113c",
    "usertoken": "11343761234567808125",
    "paymenttype": "Direct",
    "__v": 0,
    "upvotes": 2,
    "amount": 1001
  }
]
```

Versionless

- JSON has no version number.
- No revisions to the JSON grammar are anticipated.
- JSON is very stable.

Rules

- A JSON decoder must accept all well-formed JSON text.
- A JSON decoder may also accept non-JSON text.
- A JSON encoder must only produce well-formed JSON text.
- Be conservative in what you do, be liberal in what you accept from others.

Google's Gson

- <https://sites.google.com/site/gson/gson-user-guide>
- Gson is a Java library that can be used to convert Java Objects into their JSON representation. It can also be used to convert a JSON string to an equivalent Java object. Gson is an open-source project hosted at <http://code.google.com/p/google-gson>.
- Gson can work with arbitrary Java objects including pre-existing objects that you do not have source-code of.

JSON Summary

- JSON is a standard way to exchange data
 - Easily parsed by machines
 - Human readable form
- JSON uses dictionaries and lists
 - Dictionaries are unordered
 - Lists are ordered
- GSON is Googles JSON parser
 - Very simple to use