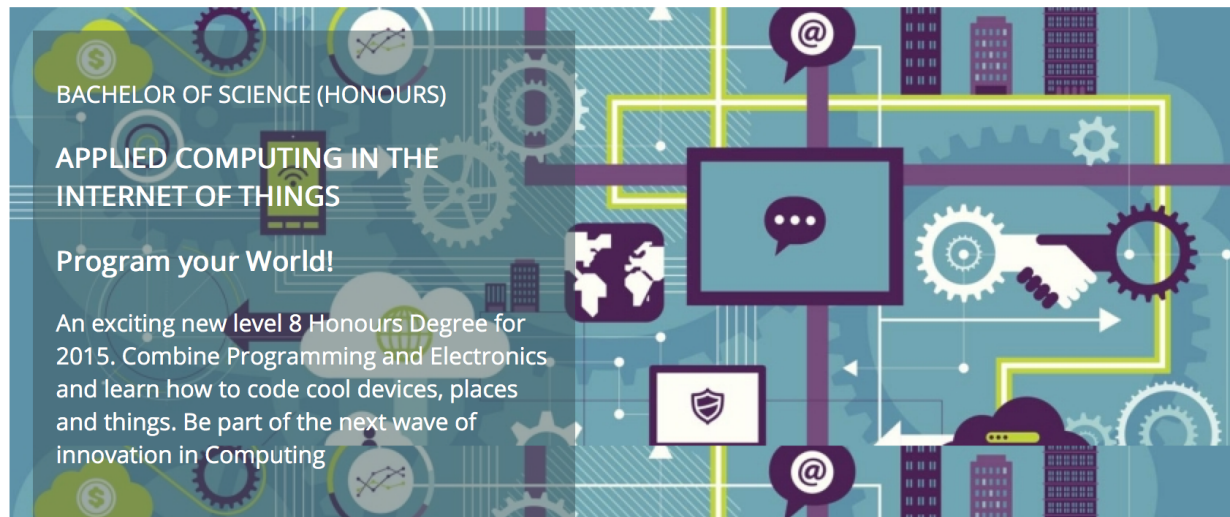


Web Development



Programming

Learn a broad range of programming and problem solving skills, including exciting new platforms, software tools and languages. Use these skills to build apps for mobile, cloud and device based IoT applications. Evolve a portfolio of fascinating applications.

Data Science

At the heart of many IoT applications is data: measurements, events alarms and other information that must be relayed, stored and ultimately turned into knowledge. Learn the fundamentals of modern approaches to data in this strand.

Devices

The 'Things' we connect to are often physical devices. These can range from simple temperature sensors to sophisticated control systems like traffic lights or cameras. Connecting to and interacting with the physical world is the subject of this strand.

Networks

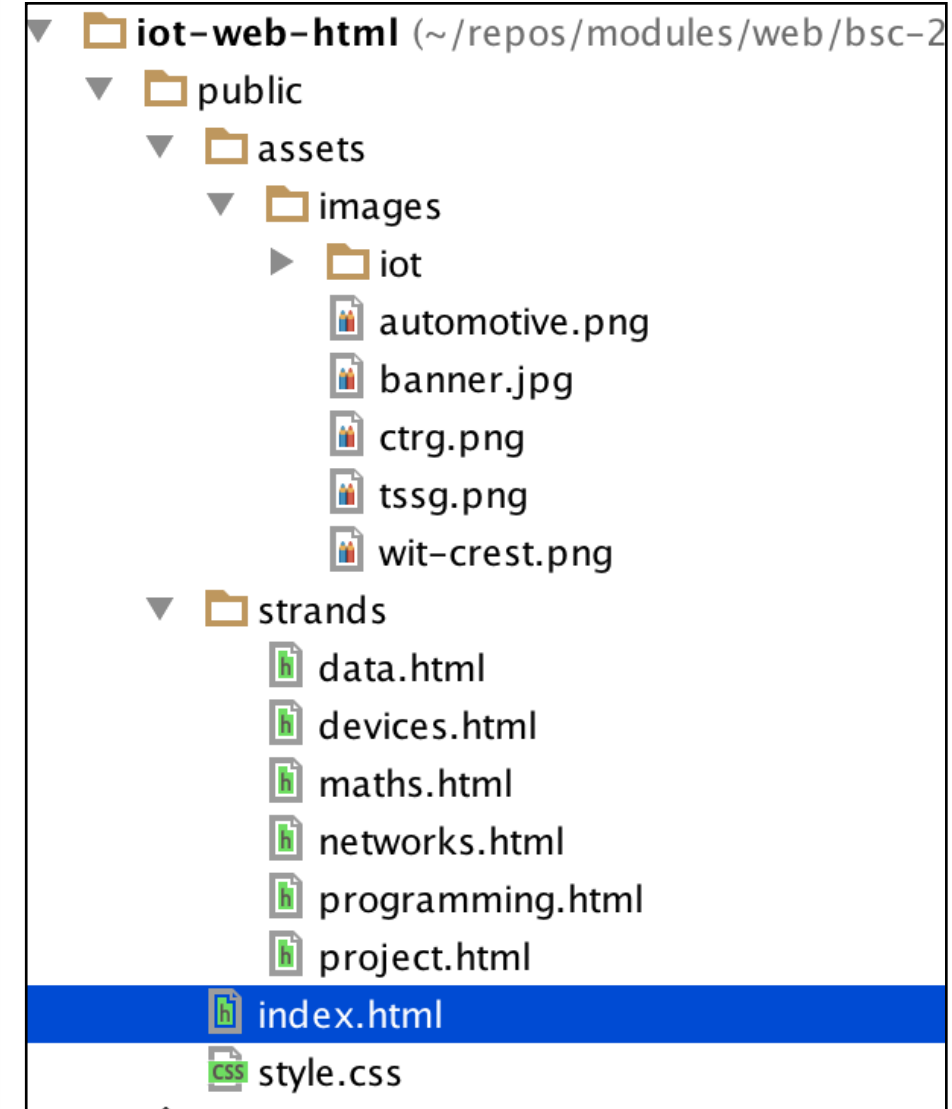
This strand will explore modern networks and cloud technology. Be able to configure, network and manage all categories of computer systems from simple controllers to single board computers, mobiles and full workstations.

Project

Building exciting IoT projects in every semester of the programme. Your projects will combine skills acquired from the other strands and enable you to build a comprehensive and compelling portfolio of IoT applications and services.

Mathematics


Introduce foundation concepts for many of the more applied concepts in the other Strands. Learn mathematical techniques in a modern context and apply core principles in new and interesting ways.




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At the heart of many IoT applications is data: measurements, events alarms and other information that must be relayed, stored and ultimately turned into knowledge. Learn the fundamentals of modern approaches to data in this strand.

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Building exciting IoT projects in every semester of the programme. Your projects will combine skills acquired from the other strands and enable you to build a comprehensive an compelling portfolio of IoT applications and services.

iot-web-html (~ /repos/modules/web/bsc-2)

public

assets

images

iot

automotive.png

banner.jpg

ctrq.png

tssg.png

wit-crest.png

strands

data.html

devices.html

maths.html

networks.html

programming.html

project.html

index.html

style.css

- This web site has 7 pages.
- Each page has:
 - Head Section
 - Body Section
- Each Body Section has
 - Header
 - Footer
- —>
- 7 Identical Head Section
- 7 Identical Header's
- 7 Identical Footer's
- —>

21 Repeated Sections

Templates
Why? —

- Its got its own Wikipedia Page!

Don't repeat yourself

From Wikipedia, the free encyclopedia

In [software engineering](#), **don't repeat yourself (DRY)** is a [principle](#) of [software development](#), aimed at reducing repetition of information of all kinds, especially useful in [multi-tier architectures](#). The DRY principle is stated as “Every piece of knowledge must have a single, unambiguous, authoritative representation within a system.” The principle has been formulated by [Andy Hunt](#) and [Dave Thomas](#) in their book *[The Pragmatic Programmer](#)*, coauthored with [Dennis Ritchie](#) and Francisco Granados. They apply it quite broadly to include “[database schemas](#), [test plans](#), the [build](#) system, even [documentation](#).”^[1] When the DRY principle is applied successfully, a modification of any single element of a system does not require a change in other logically unrelated elements. Additionally, elements that are logically related all change predictably and uniformly, and are thus kept in [sync](#). Besides using [methods](#) and [subroutines](#) in their code, Thomas and Hunt rely on [code generators](#), automatic build systems, and scripting languages to observe the DRY principle across layers.

Contents [\[hide\]](#)

- [1 DRY vs WET solutions](#)
- [2 See also](#)
- [3 References](#)
- [4 External links](#)

DRY vs WET solutions [\[edit \]](#)

Violations of DRY are typically referred to as WET solutions, which is commonly taken to stand for either “write everything twice” or “we enjoy typing”.^{[2][3]}

https://en.wikipedia.org/wiki/Don%27t_repeat_yourself

DRY vs WET

Don't Repeat Yourself

VS

Write Everything Twice

OR

We Enjoy Typing

```
<header id="header">
  <h2>
    
</header>

<header id="header">
  <h2>
    
</header>

<header id="header">
  <h2>
    
</header>

<header id="header">
  <h2>
    
</header>

<header id="header">
  <h2>
    
  <h3>
    Department of Computing & Mathematics
  </h3>
</header>

<footer id="footer">
  <hr>
</footer>

<footer id="footer">
  <hr>
  <p class="footer-social-links">
</p>
</footer>

<footer id="footer">
  <hr>
  <p class="footer-social-links">
</p>
</footer>

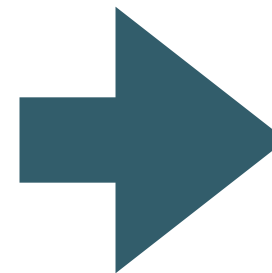
<footer id="footer">
  <hr>
  <p class="footer-social-links">
</p>
</footer>

<footer id="footer">
  <hr>
  <p class="footer-social-links">
    <a href="http://www.facebook.com/witcomp"> facebook </a>
    <a href="http://twitter.com/ComputingAtWIT"> twitter </a>
    <a href="https://ie.linkedin.com/pub/computing-at-wit/a9/221/1b6">
      linkedin </a>
  </p>
</footer>
```

DRY

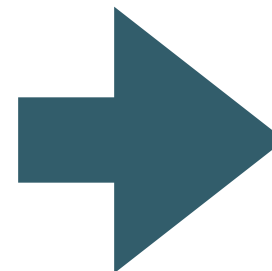
Single Header + Footer Template

- Incorporate the SAME single header/footer into ALL pages



```
<header id="header">
  <h2>
    
    Department of Computing & Mathematics
  </h2>
  <h3> BSc (Hons) the Internet of Things </h3>
  <hr>
</header>
```

- Any changes - made just once in the single header/footer

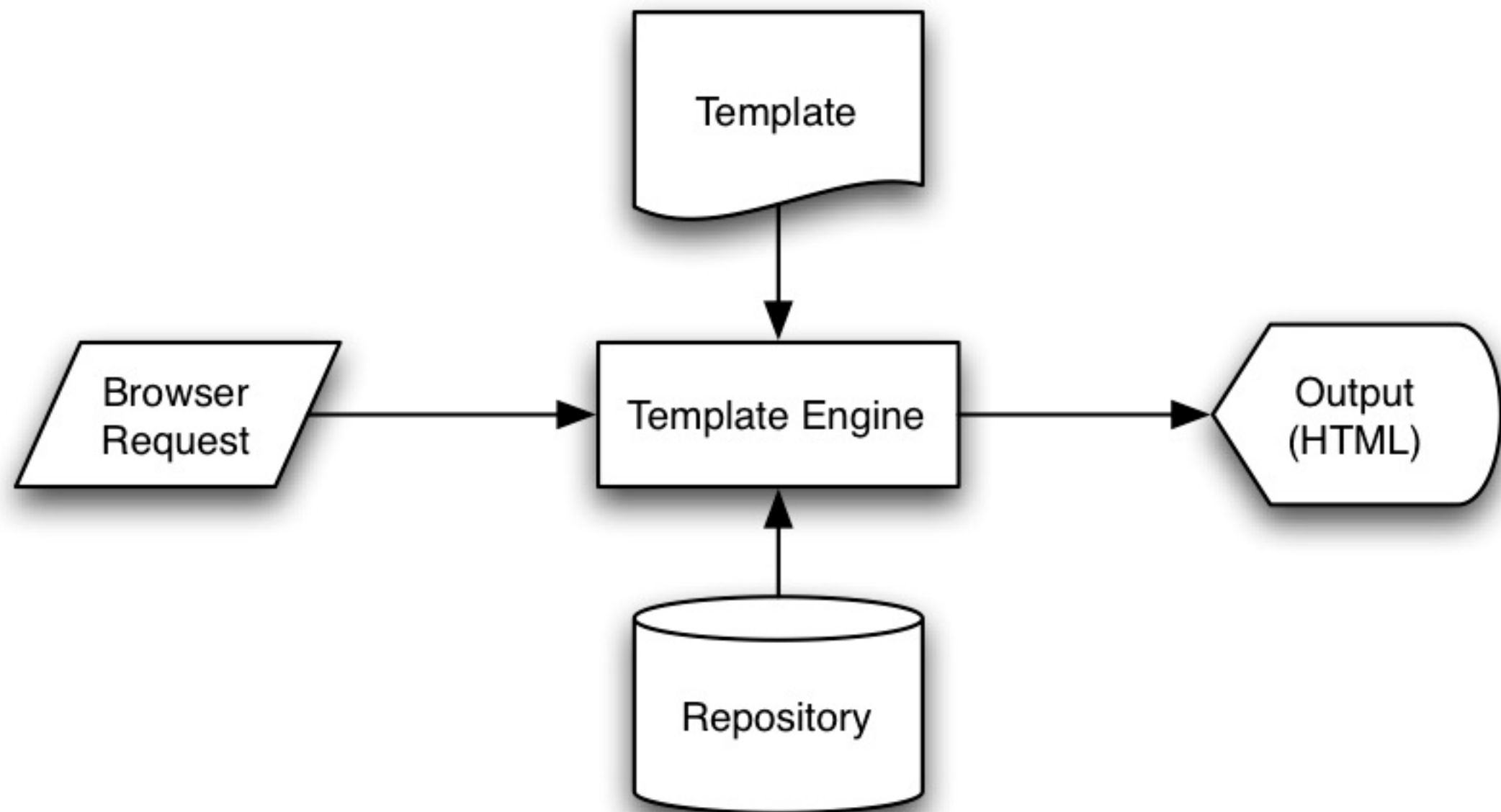


```
<footer id="footer">
  <hr>
  <p class="footer-social-links">
    <a href="http://www.facebook.com/witcomp"> facebook </a>
    <a href="http://twitter.com/ComputingAtWIT"> twitter </a>
    <a href="https://ie.linkedin.com/pub/computing-at-wit/a9/221/1b6">
      linkedin </a>
  </p>
</footer>
```

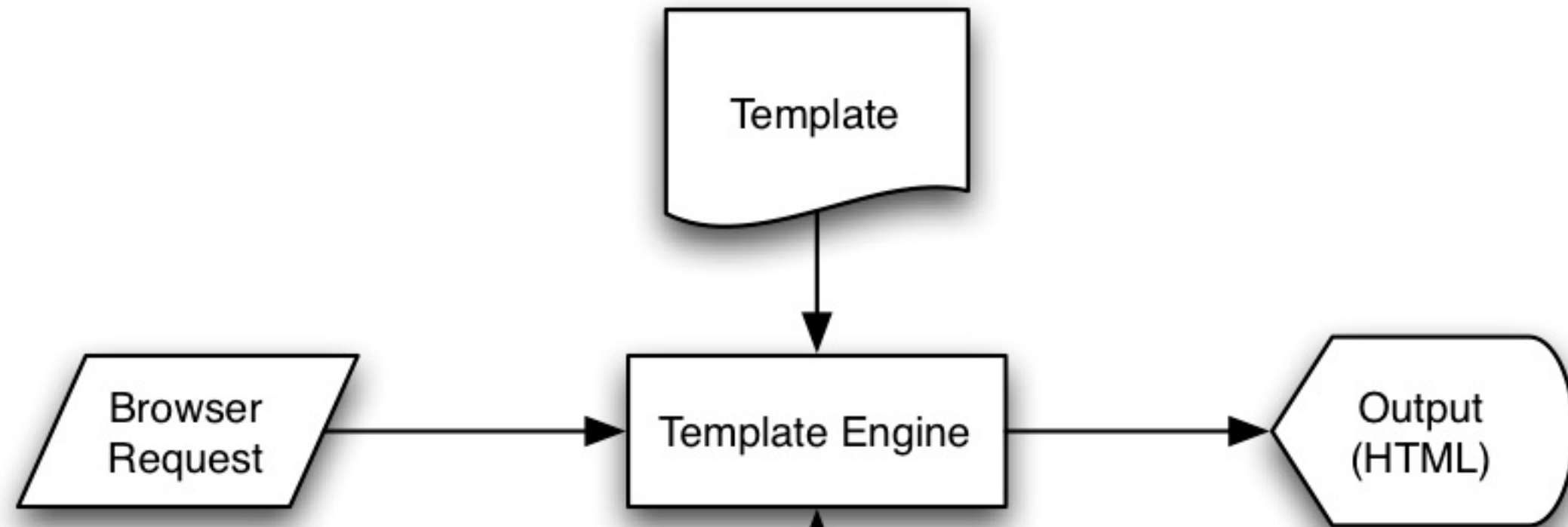
Web Template System

A web template system uses a template processor to combine web templates to form finished web pages, possibly using some data source to customize the pages or present a large amount of content on similar-looking pages. It is a web publishing tool present in content management systems, web application frameworks, and HTML editors.

https://en.wikipedia.org/wiki/Web_template_system



Harp.js



- Harp.js is our Template Engine
- It 'serves' the site
- If *Request* is for ordinary page the page is 'rendered' without modification
- If *Request* is for a page that is composed of templates, harp assembles the page and renders the complete page to the browser



Lab09

Templates

Lab-09010203040506Exercises

Objectives

Rebuild the IoT web site using templating. This version of the site will aim to significantly reduce the content the author has to manage by reusing 'templates' containing common sections.

iot-web-html (~/.repos/modules/web/bsc-2)

public

assets

images

iot

automotive.png

banner.jpg

ctrq.png

tssg.png

wit-crest.png

strands

data.html

devices.html

maths.html

networks.html

programming.html

project.html

index.html

style.css

iot-web-ejs (~/.repos/modules/web/bsc-2)

public

assets

images

iot

automotive.png

banner.jpg

ctrq.png

tssg.png

wit-crest.png

includes

_curriculum.ejs

_footer.ejs

_header.ejs

_sponsors.ejs

_summary.ejs

strands

_layout.ejs

data.ejs

devices.ejs

maths.ejs

networks.ejs

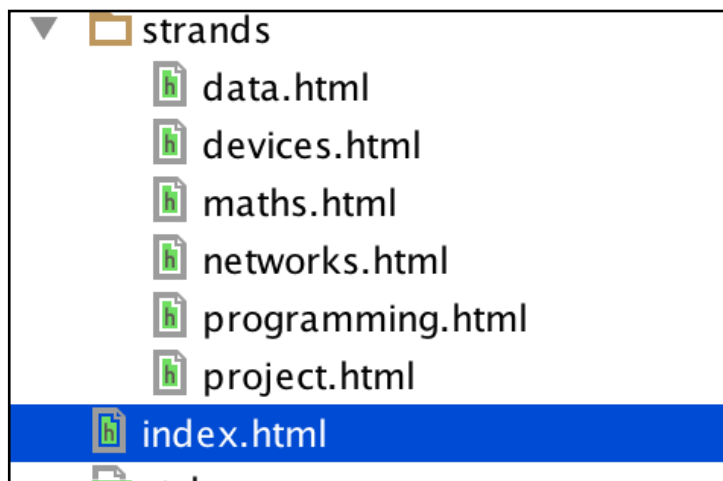
programming.ejs

project.ejs

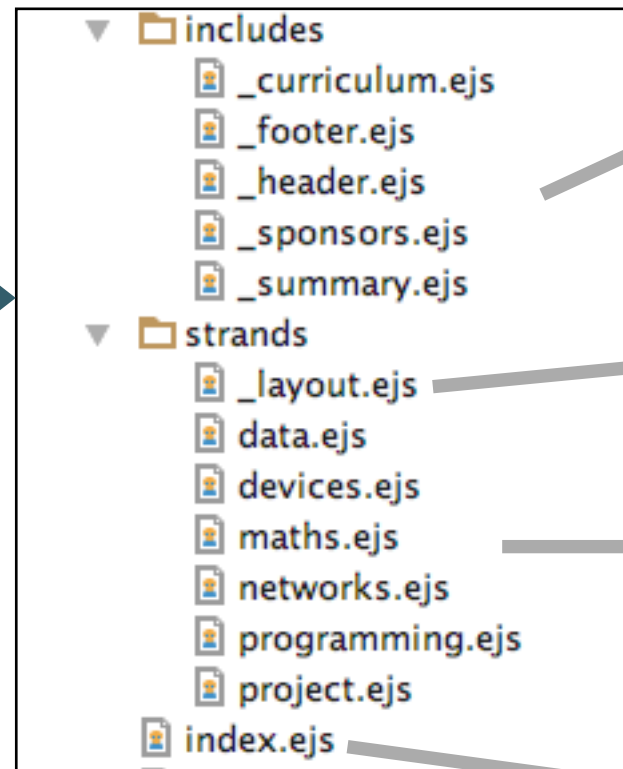
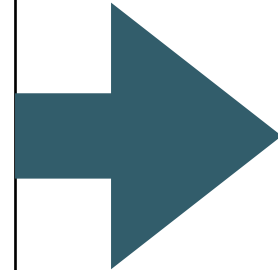
index.ejs

style.css

Lab09



WET Version



DRY Version

- reusable templates included in various pages
- reusable layout
- reworked pages based on layout
- simplified home page

- Overall - more files
- But less content!

Step 1


```
C:\My Documents> G:
G:\> node\init
G:\> cd iot-web-ejs
G:\iot-web-ejs> harp server
Your server is listening at http://localhost:9000/
Press Ctrl+C to stop the server
```

```
iot-web-ejs
├─ harp.json
├─ public
│   └─ assets
│       └─ images
│           ├── automotive.png
│           ├── banner.jpg
│           ├── ctrg.png
│           └─ ....
│               ├── tssg.png
│               └─ wit-crest.png
├─ index.html
├─ strands
│   ├── data.html
│   ├── devices.html
│   ├── maths.html
│   ├── networks.html
│   ├── programming.html
│   └─ project.html
└─ style.css
```

- Visit:
- <http://localhost:9000/>
- WET (non templated) version of site

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TSSG



ctr g



AUTOMOTIVE CONTROL GROUP

[facebook](#) [twitter](#) [linkedin](#)

Step 02 - Header & Footer templates

_header.ejs

```
<header id="header">
  <h2>
    
    Department of Computing & Mathematics
  </h2>
  <h3> BSc (Hons) the Internet of Things </h3>
  <hr>
</header>
```

_footer.ejs

```
<footer id="footer">
  <hr>
  <p class="footer-social-links">
    <a href="http://www.facebook.com/witcomp"> facebook </a>
    <a href="http://twitter.com/ComputingAtWIT"> twitter </a>
    <a href="https://ie.linkedin.com/pub/computing-at-wit/a9/221/1b6"> linkedin </a>
  </p>
</footer>
```

```
iot-web-ejs
├── harp.json
├── public
│   ├── assets
│   ├── ...
│   ├── includes
│   │   ├── _header.ejs
│   │   └── _footer.ejs
│   ├── index.ejs
│   ├── strands
│   │   ├── data.html
│   │   ├── devices.html
│   │   ├── maths.html
│   │   ├── networks.html
│   │   ├── programming.html
│   │   └── project.html
│   └── style.css
```

- New folder in project called 'includes'
- ... containing reusable templates '_header.ejs' & '_footer.ejs'
- These are exactly the same content as in all our other pages

Step 02: index.html

- Replace the <header> and <footer> elements with :

```
...  
<%- partial("includes/_header.ejs") %>  
...  
<%- partial("includes/_footer.ejs") %>  
...
```

- These will be 'included' in the page when it is rendered via harp.
- However, if the page loaded directly from disk page will not be rendered correctly:

```
<%- partial("includes/_header.ejs") %>
```


Step 03: Resource Paths

_header.ejs

```
<header id="header">
  <h2>
    
    Department of Computing & Mathematics
  </h2>
  <h3> BSc (Hons) the Internet of Things </h3>
  <hr>
</header>
```

- The 'src' link in the image is relative - it assumes the 'assets' path is in the current folder
- This may not always be the case
- Change this to an 'absolute' path:

```

```

- This will enable the template to be included in any file, regardless of where the file is in the site structure

Step 03: Relative vs Absolute

_header.ejs

```
<header id="header">
  <h2>
    
    Department of Computing & Mathematics
  </h2>
  <h3> BSc (Hons) the Internet of Things </h3>
  <hr>
</header>
```

- Harp server will make sure correct image server on:
 - <http://localhost:9000/>

```
C:\My Documents> G:
G:\> node\init
G:\> cd iot-web-ejs
G:\iot-web-ejs> harp server
Your server is listening at http://localhost:9000/
Press Ctrl+C to stop the server
```

```

```

Step 04: Rename Files

```
iot-web-ejs
├─ harp.json
├─ public
│  └─ assets
│     └─ ...
│  └─ includes
│     ├── _header.ejs
│     └─ _footer.ejs
├─ index.ejs
├─ strands
│  ├── data.html
│  ├── devices.html
│  ├── maths.html
│  ├── networks.html
│  ├── programming.html
│  └─ project.html
└─ style.css
```



```
├─ harp.json
├─ public
│  └─ assets
│     └─ images
│        └─ ....
│  └─ includes
│     ├── _footer.ejs
│     └─ _header.ejs
├─ index.ejs
├─ strands
│  ├── data.ejs
│  ├── devices.ejs
│  ├── maths.ejs
│  ├── networks.ejs
│  ├── programming.ejs
│  └─ project.ejs
└─ style.css
```

- Rename all “.html” files to “.ejs”
- This instructs harp to process these files, incorporating template features as necessary

Step 04:

- Delete <header> & <footer> from all pages
- Replace with

```
<%- partial("../includes/_header.ejs") %>
```

```
<%- partial("../includes/_footer.ejs") %>
```

- DRY first steps...

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <link rel="stylesheet" type="text/css" href="http://fonts.googleapis.com
  <link type="text/css" rel="stylesheet" href="../style.css" media="screen
  <title> Devices </title>
</head>
<body>

<%- partial("../includes/_header.ejs") %>

<article>
  <h1> Devices </h1>
  <p>
    

<article>
  <h2> Devices Learning Path </h2>
  <p>
    

</body>
</html>
```

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```
<!DOCTYPE html>
<html lang="en">
<head...>
<body>
```

```
<header id="header">
  <h2>
    
    Department of Computing & Mathematics
  </h2>
  <h3> BSc (Hons) the Internet of Things </h3>
  <hr>
</header>
```

```
<article class="banner">
  <div id="summary">
    <p>
      BACHELOR OF SCIENCE (HONOURS)
    </p>

    <h3>
      APPLIED COMPUTING IN THE INTERNET OF THINGS
    </h3>

    <h3>
      Program your World!
    </h3>
    <p>
      An exciting new level 8 Honours Degree for 2015. Combine
      Programming and Electronics and learn how to code cool devices,
      places and things. Be part of the next wave of innovation in
      Computing
    </p>
  </div>
</article>
```

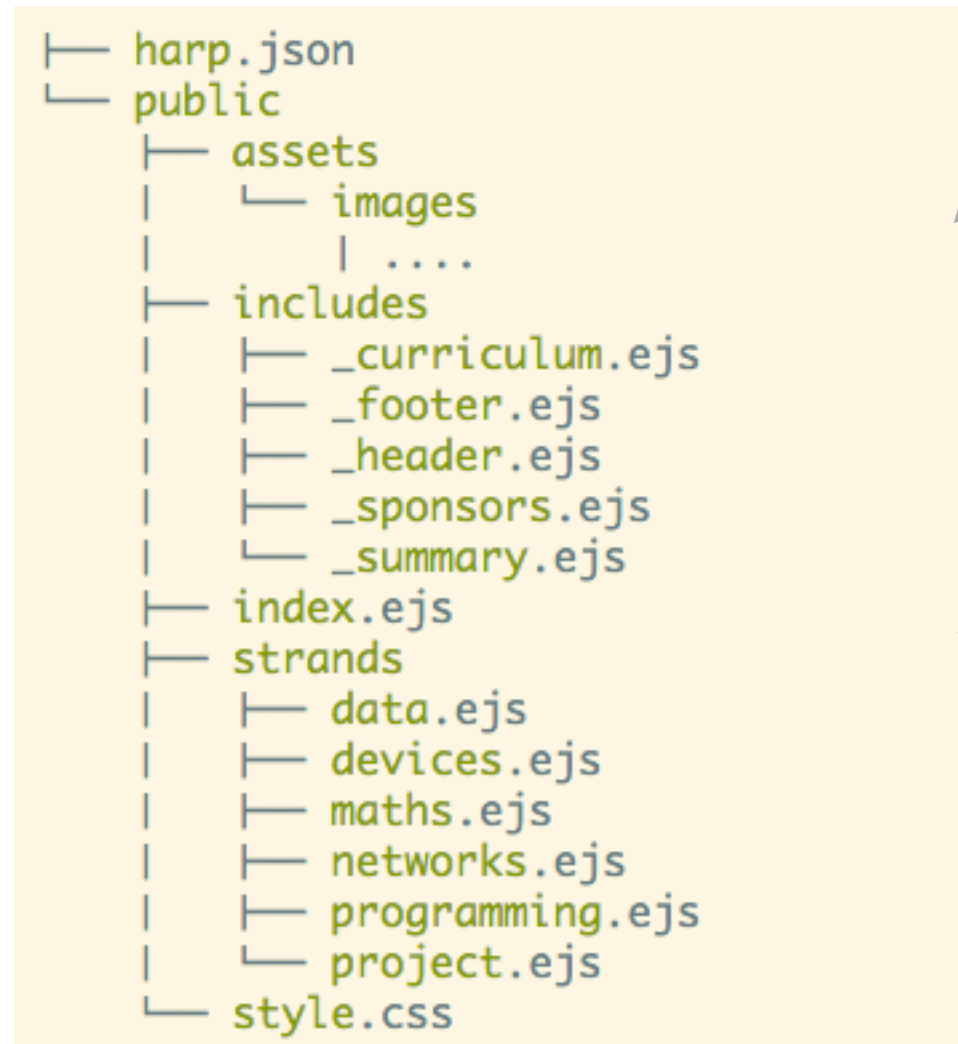
```
<article id="curriculum"...>
```

```
<section id="sponsors">
  <hr>
  <h4> Supported by leading edge research at... </h4>
  <p>
    
    
    
  </p>
</section>
```

```
<footer id="footer">
  <hr>
  <p class="footer-social-links">
    <a href="http://www.facebook.com/witcomp"> facebook </a>
    <a href="http://twitter.com/ComputingAtWIT"> twitter </a>
    <a href="https://ie.linkedin.com/pub/computing-at-wit/a9/221/1b6">
      linkedin </a>
  </p>
</footer>
```

```
</body>
</html>
```


Step 05:



- ‘Factor out’ sections of the index.html pages into includes...

```
<!DOCTYPE html>
<html lang="en">
<head...>
<body>

<header id="header">
  <h2>
    
    Department of Computing & Mathematics
  </h2>
  <h3> BSc (Hons) the Internet of Things </h3>
  <hr>
</header>

<article class="banner">
  <div id="summary">
    <p>
      BACHELOR OF SCIENCE (HONOURS)
    </p>

    <h3>
      APPLIED COMPUTING IN THE INTERNET OF THINGS
    </h3>

    <h3>
      Program your World!
    </h3>

    <p>
      An exciting new level 8 Honours Degree for 2015. Combine
      Programming and Electronics and learn how to code cool devices,
      places and things. Be part of the next wave of innovation in
      Computing
    </p>
  </div>
</article>

<article id="curriculum"...>

  <section id="sponsors">
    <hr>
    <h4> Supported by leading edge research at... </h4>
    <p>
      
      
      
    </p>
  </section>

  <footer id="footer">
    <hr>
    <p class="footer-social-links">
      <a href="http://www.facebook.com/witcomp"> facebook </a>
      <a href="http://twitter.com/ComputingAtWIT"> twitter </a>
      <a href="https://ie.linkedin.com/pub/computing-at-wit/a9/221/1b6">
        linkedin </a>
    </p>
  </footer>

</body>
</html>
```


Step 05: index.html

index.ejs

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <link rel="stylesheet" type="text/css" href="http://fonts.googleapis.com/css?family=Open+Sans" />
  <link type="text/css" rel="stylesheet" href="style.css" media="screen"/>
  <title>BSc in the Internet of Things</title>
</head>
<body>

<%- partial("includes/_header.ejs") %>
<%- partial("includes/_summary.ejs") %>
<%- partial("includes/_curriculum.ejs") %>
<%- partial("includes/_sponsors.ejs") %>
<%- partial("includes/_footer.ejs") %>

</body>
</html>
```

- Simplified significantly
- All of the design implemented in the includes

Step 05: summary & sponsors

_summary.ejs

```
<article class="banner">
  <div id="summary">
    <p>
      BACHELOR OF SCIENCE (HONOURS)
    </p>

    <h3>
      APPLIED COMPUTING IN THE INTERNET OF THINGS
    </h3>

    <h3>
      Program your World!
    </h3>
    <p>
      An exciting new level 8 Honours Degree for 2015. Combine Programming and Electronics and learn how to code cool
    </p>
  </div>
</article>
```

_sponsors.ejs

```
<section id="sponsors">
  <hr>
  <h4> Supported by leading edge research at... </h4>
  <p>
    
    
    
  </p>
</section>
```

Step 05: curriculum

_curriculum.ejs

```
<article id="curriculum">
  <hr>
  <section id="col1">
    <h2><a href="strands/programming.html"> Programming </a></h2>
    <p>
      Learn a broad range of programming and problem solving skills, including exciting new platforms, software tools
    </p>

    <h2><a href="strands/data.html"> Data Science </a></h2>
    <p>
      At the heart of many IoT applications is data: measurements, events alarms and other information that must be re
    </p>
    <h2><a href="strands/devices.html"> Devices </a></h2>
    <p>
      The 'Things' we connect to are often physical devices. These can range from simple temperature sensors to sophis
    </p>
  </section>
  <section id="col2">
    <h2><a href="strands/networks.html"> Networks </a></h2>
    <p>
      This strand will explore modern networks and cloud technology. Be able to configure, network and manage all cate
    </p>
    <h2><a href="strands/project.html"> Project </a></h2>
    <p>
      Building exciting IoT projects in every semester of the programme. Your projects will combine skills acquired fr
    </p>

    <h2><a href="strands/maths.html"> Mathematics </a></h2>
    <p>
      Introduce foundation concepts for many of the more applied concepts in the other Strands. Learn mathematical tec
    </p>
  </section>
</article>
```

Step

```
├─ harp.json
├─ public
│   ├── assets
│   │   └─ images
│   │       └─ ....
│   ├── includes
│   │   ├── _curriculum.ejs
│   │   ├── _footer.ejs
│   │   ├── _header.ejs
│   │   ├── _sponsors.ejs
│   │   └─ _summary.ejs
│   ├── index.ejs
│   ├── strands
│   │   ├── data.ejs
│   │   ├── devices.ejs
│   │   ├── maths.ejs
│   │   ├── networks.ejs
│   │   ├── programming
│   │   └─ project.ejs
│   └─ style.css
```

- harp will now compose the page from 5 templates

index.ejs

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <link rel="stylesheet" type="text/css" href="h...
  <link type="text/css" rel="stylesheet" href="s...
  <title>BSc in the Internet of Things</title>
</head>
<body>

<%- partial("includes/_header.ejs") %>
<%- partial("includes/_summary.ejs") %>
<%- partial("includes/_curriculum.ejs") %>
<%- partial("includes/_sponsors.ejs") %>
<%- partial("includes/_footer.ejs") %>

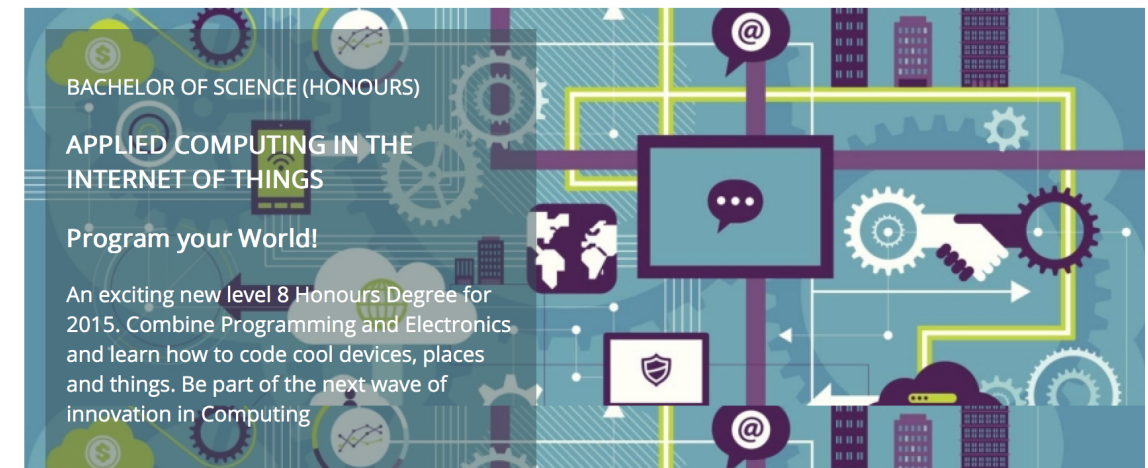
</body>
</html>
```

Department of Computing & Mathematics

BSc (Hons) the Internet of Things



Waterford Institute of Technology
INSTITIÚID TEICNEOLAÍOCHTA PHORT LAIRGE



Programming

Learn a broad range of programming and problem solving skills, including exciting new platforms, software tools and languages. Use these skills to build apps for mobile, cloud and device based IoT applications. Evolve a portfolio of fascinating applications.

Networks

This strand will explore modern networks and cloud technology. Be able to configure, network and manage all categories of computer systems from simple controllers to single board computers, mobiles and full workstations.

Project

Building exciting IoT projects in every semester of the programme. Your projects will combine skills acquired from the other strands and enable you to build a comprehensive and compelling portfolio of IoT applications and services.

Mathematics

Introduce foundation concepts for many of the more applied concepts in the other Strands. Learn mathematical techniques in a modern context and apply core principles in new and interesting ways.

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Step 06: Partials

- Many Pages can share the same general structure.
- Using partial can help in making the site DRY
- We can include different sections to the same general structure
- Each section is called a *Partial*

index.ejs

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <link rel="stylesheet" type="text/css" href="h
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<body>

<%- partial("includes/_header.ejs") %>
<%- partial("includes/_summary.ejs") %>
<%- partial("includes/_curriculum.ejs") %>
<%- partial("includes/_sponsors.ejs") %>
<%- partial("includes/_footer.ejs") %>

</body>
</html>
```

Step 06: Layouts

- Layouts are another powerful mechanisms for adopting a DRY approach
- With Layouts, we can define the structure of the overall page...
- ... and each page that uses the layout substitutes