

Multidimensional Scaling

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10/3/2017

Overview

- Classical Problem
 - Canonical Problem – Principle Coordinate Analysis
- Relationship to Principle Component Analysis
- General Problem
 - Metric vs Non-metric

Classical Multidimensional Scaling

A Tale of Three Cities

Imagine we have three cities: A , B , and C

We wish to make a map of our cities, *but* we only know *distances* and not *locations*.

How do we place them on the map?

→ How do we represent distances?

Distance Matrix

We can introduce the distance matrix D , where, given a measure of distance d ,

$$D = \{d_{ij}\} = \{d(\vec{r}_i, \vec{r}_j)\}. \quad (1)$$

For our city example, where $\vec{r}_i = (x_i, y_i)^T$, we'll use

$$d(\vec{r}_B, \vec{r}_A) = \sqrt{(x_b - x_a)^2 + (y_b - y_a)^2} \quad (2)$$

$$= \|\vec{r}_B - \vec{r}_A\| \quad (3)$$

Example - City Distances

For our cities $d_{ab} = d(\vec{r}_A, \vec{r}_B)$, so

$$D = \begin{bmatrix} d(\vec{r}_A, \vec{r}_A) & d(\vec{r}_A, \vec{r}_B) & d(\vec{r}_A, \vec{r}_C) \\ d(\vec{r}_B, \vec{r}_A) & d(\vec{r}_B, \vec{r}_B) & d(\vec{r}_B, \vec{r}_C) \\ d(\vec{r}_C, \vec{r}_A) & d(\vec{r}_C, \vec{r}_B) & d(\vec{r}_C, \vec{r}_C) \end{bmatrix}. \quad (4)$$

If $\vec{r}_A = (1, 1)^T$, $\vec{r}_B = (1, 2)^T$, $\vec{r}_C = (2, 1)^T$, then

$$D = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & \sqrt{2} \\ 1 & \sqrt{2} & 0 \end{bmatrix}. \quad (5)$$

Rephrase the Problem

Instead of looking for the original vectors $\{\vec{r}_i\}_{i=1}^n$, we instead wish to find the set of vectors $\{\vec{z}_i\}_{i=1}^n$ s.t. they minimize

$$Stress_D = \sum_{i,j} (d_{ij} - d(\vec{z}_i, \vec{z}_j))^2. \quad (6)$$

In other words, find a set of vectors which have the same distances as the original vectors.

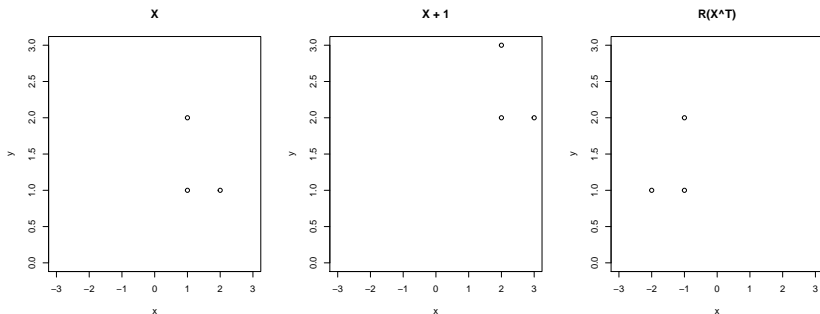
Difficulties Arise

Depending on the definition of $d(\vec{z}_i, \vec{z}_j)$, Eq.9 can be difficult to solve analytically.

Additionally. . .

Unique Selections

... translations and rotations do not affect the distances!



Multiple solutions for a single distance matrix.

Altered Problem

Consider instead the distance matrix B where

$$B = \{b_{ij}\} = \{\langle \vec{x}_i - \bar{x}, \vec{x}_j - \bar{x} \rangle\}. \quad (7)$$

B is a matrix of mean centered inner products of \vec{x}_i .

Alternatively, for $X \in \mathbb{R}^{n \times p}$, where $X_{i\cdot} = \vec{x}_i - \bar{x}$,

$$B = XX^T \quad (8)$$

Altered Problem Cont.

Lets review our goal – minimize

$$\sum_{i,j} (d_{ij} - d(\vec{z}_i, \vec{z}_j))^2. \quad (9)$$

For B

$$\text{Stress} = \sum_{i,j} (b_{ij} - d(\vec{z}_i, \vec{z}_j))^2 \quad (10)$$

$$= \sum_{i,j} (\langle \vec{x}_i - \bar{x}, \vec{x}_j - \bar{x} \rangle - d(\vec{z}_i, \vec{z}_j))^2 \quad (11)$$

Simple Minimum

It becomes evident that given

$$d(\vec{z}_i, \vec{z}_j) = \langle \vec{z}_i, \vec{z}_j \rangle \quad (12)$$

the minimum of

$$Strain_B = \sum_{i,j} (\langle \vec{x}_i - \bar{x}, \vec{x}_j - \bar{x} \rangle - d(\vec{z}_i, \vec{z}_j))^2 \quad (13)$$

occures when $\{\vec{z}_i\}_{i=1}^n = \{\vec{x}_i - \bar{x}\}_{i=1}^n$.

Decompose Our Solution

For $B = XX^T$ we know finding X directly is a solution; since B is symmetric and semi-definite

$$B = E\Lambda E^{-1} \quad (14)$$

$$XX^T = E\Lambda^{1/2}\Lambda^{1/2}E^{-1}, \quad (15)$$

E_m is the matrix of eigenvectors of B and Λ is the diagonal matrix of eigenvalues.

Considering Eq. 15, we note $X = E\Lambda^{1/2}$.

Our Current Solution

We now know how to find a solution for B given $d(\vec{z}_i, \vec{z}_j) = \langle \vec{z}_i, \vec{z}_j \rangle$.

However, the original problem was $D = \{\|\vec{r}_i - \vec{r}_j\|\}$

We now ask if there exists a relationship between B and D .

Law of Cosines

Recall

$$\|\vec{r}_i - \vec{r}_j\|^2 = \|\vec{r}_i - \bar{r}\|^2 + \|\vec{r}_j - \bar{r}\|^2 - 2\langle \vec{r}_i - \bar{r}, \vec{r}_j - \bar{r} \rangle \quad (16)$$

Rearranging we find

$$\langle \vec{r}_i - \bar{r}, \vec{r}_j - \bar{r} \rangle = -\frac{\|\vec{r}_i - \vec{r}_j\|^2 - \|\vec{r}_i - \bar{r}\|^2 - \|\vec{r}_j - \bar{r}\|^2}{2}. \quad (17)$$

Perform this transform on D ?

Centering Matrix

C_n is the centering matrix defined by

$$C_n = I_n - \frac{1}{n} \mathbf{1}_n \mathbf{1}_n^T \quad (18)$$

where $\mathbf{1}_n$ is the column vectors of n 1s.

For a vector v

$$C_n v = I_n v - \frac{1}{n} \mathbf{1}_n v \mathbf{1}_n^T \quad (19)$$

$$= v - \bar{v} \quad (20)$$

Solution to Classical MDS

Now we can relate B to D by

$$B = -\frac{1}{2} C_n D^2 C_n. \quad (21)$$

So the \vec{z}_i that minimize

$$Stress_B = \sum_{ij} (b_{ij} - \langle \vec{z}_i, \vec{z}_j \rangle)^2 \quad (22)$$

are given by $X = E\Lambda^{1/2}$.

Principle Coordinate Analysis

- Visualize high dimensional data along “principle coordinates”

If $X \in \mathbb{R}^{n \times p}$, consider $\{E_m \Lambda_m : m < n\}$

- $E_m \Lambda_m$ are first m largest XX^T decomposition terms
 - $XX^T \approx \text{cov}(X^T, X^T)$
- Solutions to Principle Component Analysis
- Maximizes distance along the first m components

Example – Iris Data



General Multidimensional Scaling

General Multidimensional Scaling

The general multidimensional scaling problem concerns itself with minimizing the $Stress_D$ for various different $d(\vec{x}_i, \vec{x}_j)$

General multidimensional scaling problems fall into two categories

- Metric
- Non-metric

Metric Multidimensional Scaling

Metric scaling has a stress function with an explicit dependence on the distance measure. In other words, it can be written as

$$Stress_D = \sum_{i,j} (d_{ij} - d(\vec{x}_i, \vec{x}_j))^2 \quad (23)$$

Non-Metric

Assumss distances may not be exact and that only order matters.

$$Stress_D = \sum_{i,j} (d_{ij} - f(d(\vec{x}_i, \vec{x}_j)))^2 \quad (24)$$

More general; can be fitted to many different dissimilarity measures.

Summary

- Multidimensional Scaling solves to problem of finding positions given distances
- Analytic solutions exist for classical multidimensional scaling
 - Equivalent to Principle Component Analysis
- A good tool for dimensional reduction
- Non-metric Multidimensional Scaling allows extremely general models