# **Michael Edelstone**

Designer + neat person

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#### Recent work

#### **Product Designer** — Kuali — *Remote (from Texas)*

Apr 2018 – Dec 2020

- Principal designer and CSS writer for a suite of applications used by thousands of higher education researchers and administrators
- Major contributor to the evolution of a design system shared across the company, via Figma, Storybook, and good old politics
- Designed user flow and layout for a new product aimed at replacing paper-based systems for the management of export controls

## **Product Designer** — Action Verb — *Remote (from Texas)*

Apr 2017 – Mar 2018

- Designed reusable patterns and features across a file-sharing app during a rapid, incremental conversion to a React interface
- Created simple and usable UX interactions, often end-to-end, from ideation and sketches all the way to production-quality JSX and Sass
- Scratch-built a talent recruitment website, and overhauled the markup, styles, and accessibility across high-traffic marketing properties

## **UI/UX Designer** – Texas State University – *San Marcos, TX*

Feb 2014 - Dec 2016

- Designed core features, functionality, and components for the university's CMS and website template used by 500+ units
- Created and documented the university's first digital brand system, standardizing numerous websites, apps, and portals
- Led design and frontend development of the university homepage, introducing responsive design, web fonts, and safer emergency alerts

# **Web Designer** – Plano Cycling – *Plano*, *TX*

Aug 2012 – Feb 2014

- Built a scalable brand identity, standardizing things like colors, buttons, banner graphics, page layouts, and voice
- Engineered a complete overhaul of the primary e-commerce website, resulting in a beautiful and modern shopping experience
- Strengthened the shop's mobile presence through the addition of a mobile web template and custom, responsive email campaigns

### Strengths

- **Productive:** Live contributions to production SaaS interfaces and marketing websites viewed millions of times each month; I also manage a couple of popular open source tools
- **Well-rounded:** Iterative process that moves confidently between wireframes, high-fidelity visual design, UX writing, and responsive, standards-compliant HTML and CSS
- **Remote-ready:** Real-world experience on distributed teams and with the remote toolset Slack, Git, Zoom, Basecamp, G Suite, and all the rest of it