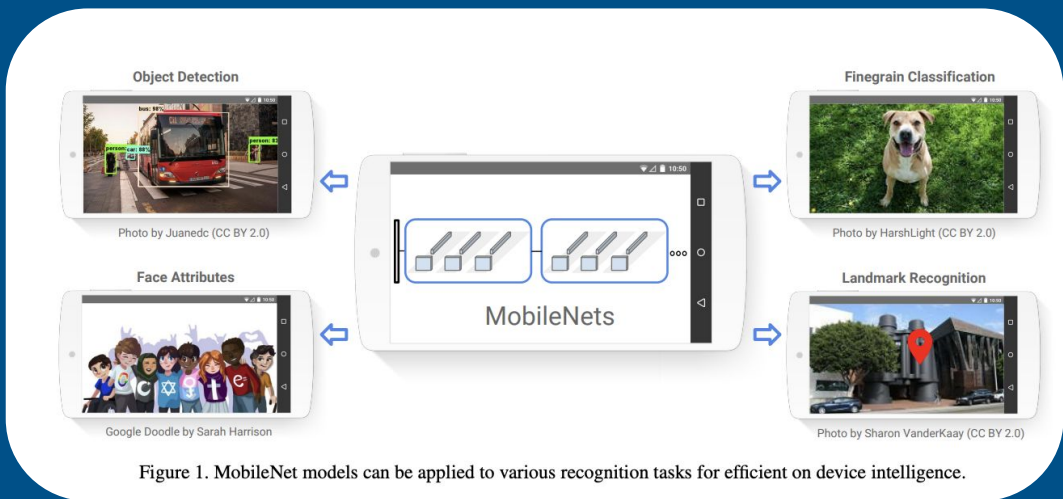


# MobileNet

## *CNN For Mobile Vision*



1. **Introduction**
2. **Methods of MobileNets**
3. **Experiments & Applications**
4. **Q&A**

# Introduction

- The Problem
  - Traditional deep learning models are computationally expensive.
  - Require high-power GPUs and significant memory
- Why Does it Matter
  - The demand for efficient models is increasing in sectors like autonomous driving, augmented reality, and Internet of Things (IoT).
- The Solution
  - MobileNets promote computational efficiency, model accuracy, and run on resource-constrained devices.

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# What are MobileNets?

- What are MobileNets?
  - Efficient models designed for mobile & embedded vision
  - Use depthwise separable convolutions for lightweight, efficient neural networks
- Key goals:
  - Reduce computational costs and model size
  - Optimize latency without compromising accuracy
  - Minimizing memory usage to fit in the memory constraints of mobile devices
  - Minimizing power consumption to extend battery life
  - Adaptability across platforms, such as phones, IoT devices, and embedded systems

# MobileNet Architecture

- Depthwise separable convolutions
  - Breaks standard convolution into two operations
    - Depthwise convolution
    - Point convolution
  - Benefit: 8 to 9 times less computation than standard convolution
- Two key hyperparameters
  - Width multiplier (alpha)
    - Controls model size by thinning the network
  - Resolution multiplier (rho):
    - Reduces input image resolution for faster processing

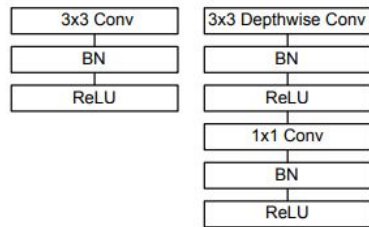


Figure 3. Left: Standard convolutional layer with batchnorm and ReLU. Right: Depthwise Separable convolutions with Depthwise and Pointwise layers followed by batchnorm and ReLU.

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# Experimental Results

- Classification performance
  - MobileNet achieves comparable accuracy with fewer computations than traditional models like VGG16 & GoogleNet
  - MobileNet vs VGG16
    - 32x smaller, 27x less computation with minimal accuracy reduction
- Model shrinking with settings
  - Width & resolution multipliers allow scalable model size for specific application needs

Model	ImageNet Accuracy	Million Mult-Adds	Million Parameters
1.0 MobileNet-224	70.6%	569	4.2
GoogleNet	69.8%	1550	6.8
VGG 16	71.5%	15300	138



# Example: Fine-Grained Recognition

- Dataset
  - Stanford Dogs dataset, containing images of 120 breeds
  - High intra-class similarity and subtle differences between breeds
- Performance comparison
  - Inception V3 Model
    - Accuracy: ~84%
    - 23.2 million parameters, 5 billion mult-adds
  - MobileNet
    - Accuracy: ~83.3%
    - 3.3 million parameters, 569 million mult-adds
- Implications
  - MobileNet achieves similar performance with 7x lighter framework and 8.8x less computation cost



n02094433-yorkshire\_terrier (36)



n02115913-dhole (118)



n02097130-giant\_schnauzer (46)



n02111129-leonberg (103)



n02113624-toy\_poodle (113)



n02113978-mexican\_hairless (116)



n02102973-irish\_water\_spaniel (70)



n02088094-afghan\_hound (9)



n02088632-bluetick (13)

# Applications & Use Cases

- **Fine-Grained Recognition**
  - MobileNet achieved near state of the art recognition on the Stanford Dogs dataset
- **Large Scale Geolocation**
  - MobileNet powered a compact version of PlaNet (geolocalization model) with minimal performance loss
- **Face Attributes**
  - MobileNet compressed a large face attribute classifier with similar performance and lower computational cost
- **Object Detection**
  - MobileNet achieved comparable accuracy to other object detection models with fewer resources
- **Face Embeddings**
  - Distilled MobileNet excelled face recognition, rivaling FaceNet's performance



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# Citations

- [https://production-media.paperswithcode.com/datasets/Stanford\\_Dogs-0000000577-91cb15b5\\_1ABtNf7.jpg](https://production-media.paperswithcode.com/datasets/Stanford_Dogs-0000000577-91cb15b5_1ABtNf7.jpg)
- <https://arxiv.org/abs/1704.04861>