

Project 3 (in C++): You are to implement the bi-Gaussian automatic threshold selection method of a given histogram.

Project points: 12 pts

Language: C++

Due Date: Soft copy (*.zip) and hard copies (*.pdf):

+1 (13/12 pts): early submission, 9/28/2022, Wednesday before midnight

-0 (12/12 pts): on time, 10/2/2022, Sunday before midnight

-1 (11/12 pts): 1 day late, 10/3/2022, Monday before midnight

-2 (10/12 pts): 2 days late, 10/4/2022, Tuesday before midnight

(-12/12 pts): non submission, 10/4/2022, Tuesday after midnight

*** Name your soft copy and hard copy files using the naming convention as given in the project submission requirement.

*** All on-line submission MUST include Soft copy (*.zip) and hard copy (*.pdf) in **the same email attachments** with correct email subject as stated in the email requirement; otherwise, your submission will be rejected.

1. Implement your program as given the specs below.

2. Run your program on data1 and data2.

3. Include in your hard copy *.pdf file as follows:

- Cover page.
- source code.
- Output outFile1 for data1.
- Output outFile2 for data1.
- Output outFile1 for data2.
- Output outFile2 for data2.

I. inFile (argv[1]): a text file representing a histogram of a gray-scale image.

The input format as follows: The first text-line is the image header, follows by a list of pairs <i, j> where i = 0 to max and j is the hist(i)

For example:

```
5 7 0 9 // 5 rows, 6 cols, min is 0 max 9
0 2      // hist[0] is 2
1 8      // hist[1] is 8
2 5      :
3 1      :
:        :
:        :
8 5      :
9 2      // hist [9] is 2
```

II. a) outFile1(argv [2]): This file includes the followings:

1. Display the input bimodal histogram as a curve. // With a caption.



2. Display of the two best-fitted Gaussians curves. // With a caption.

3. Output the selected threshold. //With a caption

4. Display the histogram curve with a vertical line at the selected threshold on the same page.



5. Display the histogram curve, the two best-fitted Gaussians curves and the vertical line of the threshold all three on the same page.

b) outFile2 (argv [3]): // To output some intermediate results in methods, for debugging purposes,

III. Data structure:

- BiMean class
 - (int) numRows
 - (int) numCols
 - (int) minVal
 - (int) maxVal
 - (int) maxHeight // The largest histAry[i] of the given portion of the histogram.
 - (int) maxGVal // The "maximum calculated distribution value",
// which is the maximum value returned by our gaussian function.
 - (int) offSet // offSet is set to one-tenth of the maxVal- minVal.
// The assumption: in a bimodal histogram, the first modal occupies at least one-tenth of
// the histogram population from minVal to maxVal of the histogram
 - (int) dividePt // Initially, dividePt is set to offSet, it increases by 1 at each iteration.
// The selected threshold value is at the point at dividePt where the "distance"
// between the two bi-Gaussians curves and the histogram is the minimum.
 - (int *) histAry // a 1D integer array (size of maxVal + 1) to store the histogram.
// It needs to be dynamically allocated at run time; initialize to zero.
 - (int *) GaussAry // a 1D integer array (size of maxVal + 1) to store the "modified" Gaussian function.
// It needs to be dynamically allocated at run time.
 - (char**) histGraph // a 2-D integer array (size of maxVal+1 by maxHeight+1), initialize to blank
// for displaying the histogram curve. It needs to be dynamically allocated at run time.
 - (char**) GaussGraph // a 2-D integer array, size of maxVal+1 by maxHeight+1, initialize to blank,
// for displaying Gaussian curves in 2D. It needs to be dynamically allocated at run time.

Methods:

- constructor (...) // It dynamically allocates all member arrays and initialization.
- (int) loadHist () // reads and loads the histAry from inFile and **returns** the max among hist[i]. On your own.
- plotGraph(ary, graph, symbol) // maps 1D array onto 2D array with symbol.
// i.e., if ary[i] > 0 then graph[i, ary[i]] ← symbol
// symbol will be '*' for histGraph, and '+' for GaussGraph. On your own.
- addVertical (...) // add histGraph[thr, j] with '|' where j = 0 to maxHeight. On your own.
- (double) computeMean (leftIndex, rightIndex.)
// computes the histogram portion of from given leftIndex to rightIndex. of the histogram
// and returns the *weighted* average of the histogram. See algorithm below.
- (double) computeVar (leftIndex, rightIndex) // computes and returns the *weighted* variance,
// from the given leftIndex to rightIndex. See algorithm below.
- modifiedGauss (x, mean, var, maxHeight)
// The original Gaussian function is
// $g(x) = a * \exp(-((x-b)^2)/(2*c^2))$
// where a is the height of the Gaussian Bell curve, i.e.,
// $a = 1/(\sqrt{c^2 * 2 * \pi})$; b is mean and c^2 is variance
// Here, the modified method replace 'a' in g(x) with maxHeight
// $G(x) = maxHeight * \exp(-(x-mean)^2 / (2 * c^2))$
// The method returns G(x)
// Alternatively, instead of using maxHeight, one can use
// $G(x) = maxHeight / maxGVal * g(x)$, where
// maxGVal is the largest g(x).
// If you are interest, you may use as such,
// however, use maxHeight is good enough for this project.

- setZero(Ary) // Set 1D Ary to zero; on your own.
- (int) biMeanGauss (thrVal) // this is the principle method that
 - // determines the best threshold selection (via fitGauss method)
 - // where the two Gaussian curves fit the histogram the best; see algorithm below
- fitGauss(...) // computes the Gaussian curve fitting to the histogram; see algorithm below
- bestFitGauss(...)// put the 2 best fit Gaussians curves onto GaussAry; see algorithm below
- plotAll(...) // overlay histGraph with add vertical line and GaussGraph to File1.
 - // on your own. You should know how to write this method.

// You may add methods as deem fit.

IV. Main (...)

```

step 0: inFile, outFile1, outFile2 ← open via argv[]
step 1: numRows, numCols, minVal, maxVal ← read from inFile
step 2: maxHeight ← loadHist (histAry, inFile)
step 3: use constructor to dynamically allocates all member arrays and initialization.
step 4: plotGraph (histAry, histGraph, '*')
      outFile1 ← histGraph // output histGraph with caption
Step 5: offSet ← (int) (maxVal - minVal) / 10
      dividePt ← offSet
step 6: bestThrVal ← biMeanGauss (dividePt, outFile2)
step 7: bestFitGauss (bestThrVal, GaussAry)
step 8: plotGraph (GaussAry, GaussGraph, '+')
      outFile1 ← GaussGraph // output GaussGraph with caption
step 9: outFile1 ← output bestThrVal // with caption
step 10: addVertical(histGraph, '|')
      outFile1 ← histGraph // output histGraph with caption
step 11: outFile1 ← plotAll(...) // with caption
step 12: close all files

```

V. (int) biMeanGauss (dividePt, outFile2)

```

Step 0: (double) sum1
      (double) sum2
      (double) total
      (double) minSumDiff
      bestThr ← dividePt
      minSumDiff ← 999999.0 // a large value

Step 1: setZero (GaussAry) // reset for each iteratio
step 2: sum1 ← fitGauss (0, dividePt, GaussAry)
      // fitting the first Gaussian curve
Step 3: sum2 ← fitGauss (dividePt, maxVal, GaussAry)
      // fit the second Gaussian curve
Step 4: total ← sum1 + sum2
Step 5: if total < minSumDiff
      minSumDiff ← total
      bestThr ← dividePt
Step 6: outFile2 ← print dividePt, sum1, sum2, total, minSumDiff and bestThr
Step 7: dividePt ++
step 8: repeat step 1 to step 9 while dividePt < (maxVal – offSet)
step 9: return bestThr

```

VI. double fitGauss(leftIndex, rightIndex, GaussAry)

Step 0: (double) mean

(double) var

(double) sum

(double) Gval

(double) maxGval

sum \leftarrow 0.0

step 1: mean \leftarrow computeMean (leftIndex, rightIndex, maxHeight)

var \leftarrow computeVar (leftIndex, rightIndex, mean)

Step 2: index \leftarrow leftIndex

Step 3: Gval \leftarrow modifiedGauss (index, mean, var, maxHeight)

Step 4: sum += abs (Gval – (double)histAry[index])

Step 5: GaussAry[index] \leftarrow (int) Gval

Step 6: index ++

Step 7: repeat step 3 – step 6 while index <= rightIndex

Step 8: return sum

VII. (double) computeMean (leftIndex, rightIndex, maxHeight)

Step 0: maxHeight \leftarrow 0 // maxHeight came via parameter, it is NOT local variable!

sum \leftarrow 0

numPixels \leftarrow 0

Step 1: index \leftarrow leftIndex

Step 2: sum += (hist[index] * index)

numPixels += hist[index]

Step 3: if hist[index] > maxHeight

maxHeight \leftarrow hist[index]

Step 4: index++

Step 5: repeat Step 2 to step 4 while index < rightIndex

Step 6: return (double)sum / (double) numPixels

VIII. (double) computeVar (leftIndex, rightIndex, mean)

Step 0: sum \leftarrow 0.0

numPixels \leftarrow 0

Step 1: index \leftarrow leftIndex

Step 2: sum += (double) hist [index] * ((double) index – mean)^2

numPixels += hist[index]

Step 3: index++

Step 4: repeat Step 2 to step 3 while index < rightIndex

Step 5: return (double) sum / (double) numPixels

IX.(double) modifiedGauss (x, mean, var, maxHeight)

return (double) (maxHeight * exp (- ((x-mean)^2 / (2*var))

// double check the equation!!

X. bestFitGauss (bestThrVal, GaussAry) // this method call fitGauss to get the two best-fitted Gaussian

step 0: sum1 (double), sum2 (double)

Step 1: set1DZero(GaussAry)

step 2: sum1 \leftarrow fitGauss(0, bestThrVal, GaussAry)

Step 3: Sum2 \leftarrow fitGauss(bestThrVal, maxVal)

// Note, we ignore sum1 and sum2 here.